UVI ™

UVX-3P

Software User Manual

Version 1.0

UVX-3P

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UVX-3P

Table of Contents

UVX-3P

Introduction

UVX-3P

In 1983, Roland introduced one of the first affordable analog synths, the JX-3P. The JX-3P signaled a shift away from control dense synths like the JUNO and JUPITER series for a less intimidating, more entry-level aesthetic aimed at players who wanted the Roland sound but who may not have had a deep understanding of synthesis techniques.

The JX-3P was in no way technically inferior, offering many of the same components as its more expensive siblings. The Jx-3P even boasted dual DCO's per-voice compared to a single in the JUNO series.

A very capable and expressive instrument, the JX-3P saw use by many well known pop acts such as Stevie Nicks, Vince Clark and The Cure as well as electronica pioneers Orbital and The Future Sound of London.

A JX-3P was fully restored to factory spec, programmed by members of our sound design team and deeply multi-sampled, capturing samples both dry and with the built-in analog chorus enabled. UVX-3P was developed with the same UVI Quality Standard as all UVI Vintage Series Instruments. Great care was taken to capture a wide range of the sonic capabilities of this synth, giving you 160+ presets in all.

Explore the included sounds or design your own patches from scratch through an immaculately prepared UI. Take your sound design even further with the wide range of effects available in UVI Workstation.

UVX-3P

System Requirements

M MacOS

Compatibility

Audio Units, VST, MAS, AAX or standalone

UVI Workstation 2.5.2 or higher

Minimum System Requirements

- Intel CPU
- 4 GB of RAM (8 GB+ recommended)
- 3.1 GB of disk space
- Mac OS X 10.7 or higher
- iLok account (free, dongle not required)

W Windows

Compatibility

VST, AAX or standalone

UVI Workstation 2.5.2 or higher

Minimum System Requirements

- Core Duo or faster
- 4 GB of RAM (8 GB+ recommended)
- 3.1 GB of disk space
- Windows 7 or higher
- iLok account (free, dongle not required)

Authorize the Way You Want

Your license allows 3 concurrent authorizations on any combination of computers and iLok dongles.

License management is a simple drag-and-drop process done through iLok License Manager.

Visit ilok.com/ to download iLok License Manager and create your free account.

UVX-3P

## Step ① Register Your Serial Number   ① — ② — ③ — ④

- ▶ You must have an account on uvi.net/☑ and ilok.com/☑ prior to registration
- ▶ If you purchased a **physical version** of this product, your serial number is located on the inside of the box
- ▶ If you purchased an **electronic version** of this product, your serial number will be included in a confirmation email
- ▶ You can see a list of the products you've registered and their serial numbers anytime at uvi.net/my-products ☑

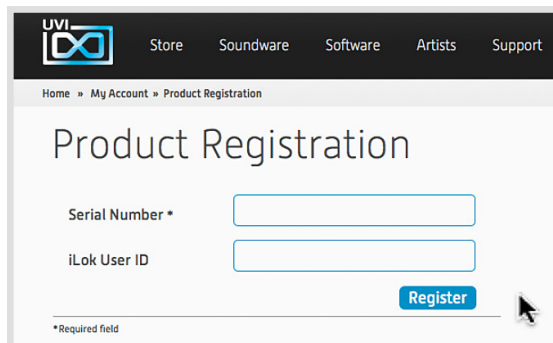1. Login to your account on uvi.net/☑
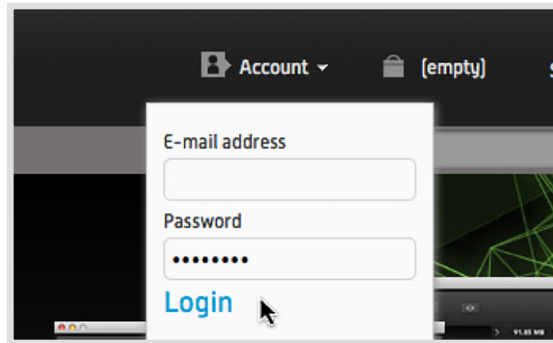
2. Navigate to the 'Product Registration' page
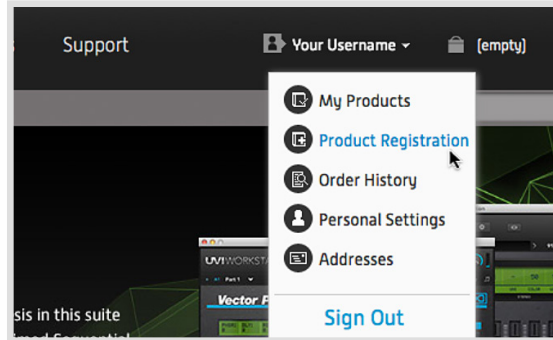
3. Enter your details and click 'Register'

   Upon completion a new license will be deposited in your iLok account

UVX-3P

▶ iLok License Manager is required for activation, download the newest version at ilok.com/ilm.html

▶ Your license allows up to 3 concurrent activations on any combination of iLok dongles and computers

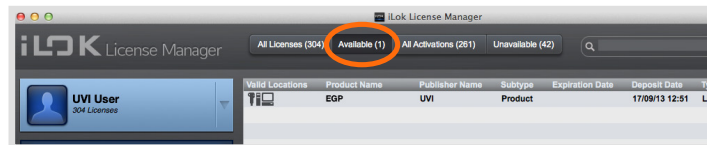▶ Activations can be moved between devices at anytime
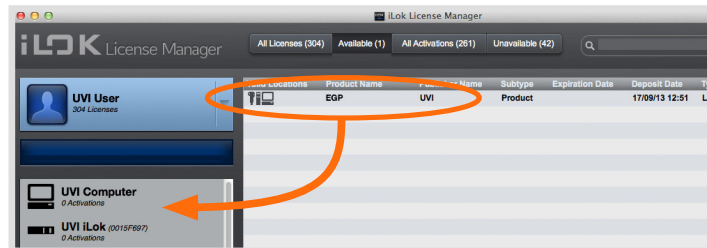
1. Launch iLok License Manager

2. Login to your account
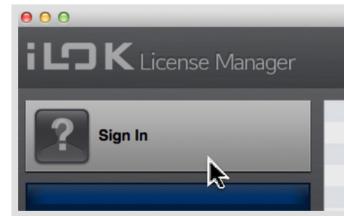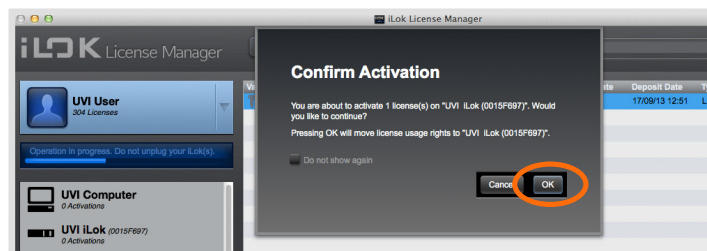

3. Click the 'Available' tab

4. Drag the license to your computer or an iLok dongle

5. Click 'Ok' to confirm the activation

   The process is complete, your device is now authorized

» To see how many authorizations you have left simply select the license and click 'Show Details'

» To deactivate your license, right-click it and select 'Deactivate' — doing so will return your license to the 'Available' tab

UVI.NET

UVX-3P

- ▶ UVI Instruments can be stored anywhere on your system
- ▶ Storing your instruments on a fast drive will improve performance
- ▶ Your instruments can be downloaded at any time from uvi.net/my-products ↗

1. Create a folder on your computer and place your UVI Instruments in it
   Once this is done we need to tell UVI Workstation where to find your instruments.
   We do this by creating a watch folder, follow the steps below to create your own:
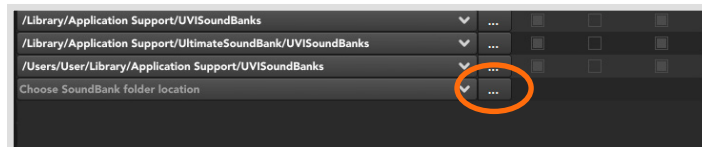
2. Open UVI Workstation

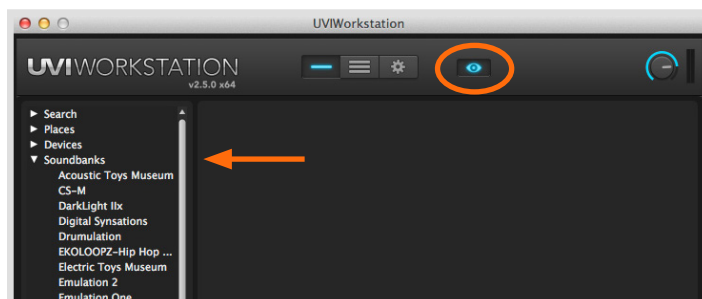3. Click the Settings page

4. Click the 'Sound Banks' tab

5. Click the '...' button and select the folder where you've placed your instruments

6. Restart UVI Workstation and open the Browser

   Your instruments will be available under the 'Soundbanks' tab

UVX-3P

▶ UVI Workstation is required to run UVI Instruments
▶ The newest version of UVI Workstation can be downloaded free at uvi.net/downloads ☑
▶ UVI Workstation can be run as a standalone program or as a virtual instrument from within your DAW of choice

1. Open UVI Workstation

2. Click the Browser icon
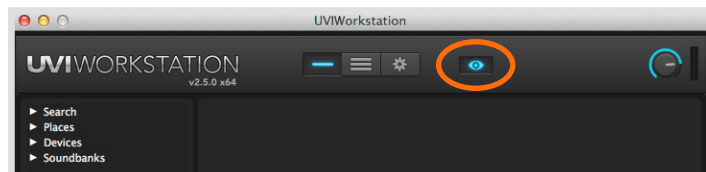
3. Open the Sound Banks tab

4. Select a product, in this example we'll choose Vector Pro, then select an instrument and patch

   Double-click the patch to load it

5. The UI appears and you're ready to jam!

UVI.NET

Edit Page

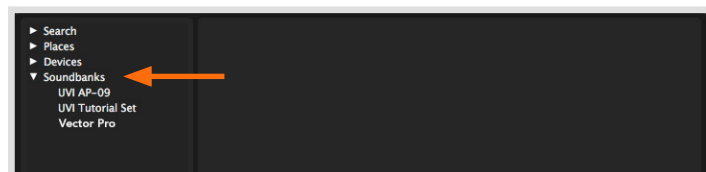The UI is divided into two pages; [Edit] and [Mod]. Main controls such as amp, filter, stereo, pitch and effects are available on the [Edit] page. Clicking the [Mod] button at the top of the interface reveals the second page of controls, where you can access the LFO and Step Modulator. Presets are accessible directly through the browser in UVI Workstation/MachFive.

1 ▶ Globals + Page

» **Mono**
Disables polyphony if active

» **Arp**
Toggle built-in arpeggiator on/off

» **Edit**
Sets the UI to the Edit page

» **Mod**
Sets the UI to the Mod page

2 ▶ Amplitude

» **ADSR**
Typical envelope controls for the amp

» **Vel Sens**
Adjust the amp velocity sensistivity

» **Vel > Atk**
Remaps Attack to Note Velocity

3 ▶ Filter

» **ADSR**
Typical envelope controls for the filter

» **Vel Sens**
Adjust the filter velocity sensitivity

» **Depth**
Depth of the filter envelope

» **Cutoff Freq**
Filter cutoff frequency

» **Resonance**
Filter resonance amount

» **Filter Type**
Multimode filter can be set to low-pass [LP], band-pass [BP], or high-pass [HP]

4 ▶ Modwheel

This section provides a quick way to map common controls to your MIDI keyboards modwheel

» **Vibrato**
Speed of the vibrato (free)

» **Tremolo**
Speed of the tremolo (sync)

» **Filter**
Cutoff frequency of the Filter

5 ▶ Effects

» **Drive**
Adjust drive value

» **Phaser**
Adjust effect mix amount

» **Delay**
Adjust effect mix amount

» **Reverb**
Adjust effect mix amount

6 ▶ Noise

» **Amount**
Adjust noise mix amount

» **White/Pink**
Select white or pink noise types

Edit Page (continued)

7 ▶ Stereo

» **Color**
Utilizes neighboring samples from the
library to a unique effect

» **Spread**
Sets the stereo width
(ALT and UNI modes)

» **Detune**
Detunes the unison layers
(UNI mode only)

» **Mode – Off**
Sets the stereo mode to OFF

» **Mode – Alt**
Sets the stereo mode to ALT; stereo
position alternates L/R every note, width
controlled by [SPREAD]

» **Mode – Uni**
Sets the stereo mode to UNI; layers
multiple samples and augments them for
increased stereo presence, modify with
[COLOR] and [DETUNE]

» **Mode – Chorus**
Activates hardware Chorus layer

8 ▶ Pitch

» **Depth**
Sets the portamento depth

» **Time**
Sets the glide time

Mod Page

1 ▶ LFO

» **Sync**
  Toggle LFO sync to host tempo

» **Waveform Shape**
  LFO waveform: Sine, Triangle Square, or
  Sample & Hold (random)

» **Speed**
  LFO speed

» **ED Depth**
  Depth of the LFO envelope

» **Attack**
  LFO envelope attack time

» **Decay**
  LFO envelope decay time

» **LFO Pitch**
  Pitch modulation amount

» **LFO Drive**
  Drive modulation amount

» **LFO Volume**
  Volume modulation amount

» **LFO Filter**
  Filter modulation amount

2 ▶ Step Sequencer

» **Resolution**
  Set the step speed/resolution

» **Steps**
  Set the number of steps to playback

» **Delay**
  Set the initial delay time

» **Rise**
  Set the time to activate smooth

» **Smooth**
  Interpolates step values for a smooth
  LFO-like modulation

» **SEQ Volume**
  Set the volume modulation amount

» **SEQ Filter**
  Set the filter modulation amount

» **Step Value DIsplay**
  Set the per-step value (draw with
  mouse, double-click to enter explicit
  values)

UVX-3P

Preset List

Arpeggios-Steps
A Resonant Mass
AluCart Muse
Chill Braskit
Circuit Relay
Dirty Shelf Loader
Fountains
HuberOsc Wheel
Inter Sanctum
Meteor Light
Modular 3P
Neon Summit
Ritual Tweaker
Sonar Field
Step by Step Pad
Wasp Cask
Z in a Box

Bass
A Godzilla
Bass Organic
Elektrik Zeel
Fat Bifth
Filter Attack
Kid Robot
NoDee
Saw Homies
Slow Spark
Square Wheel Me
Wah Bassy
X3P Nu Bass

Bells
A12 Vibraphone Chorus
A14 Celesta Chorus
Bellsichord
Chorused Analog Bells
MaLFOlet
Noisy Station B
Taxi Driver
TubulArNalog
Xpressive Bell

Brassy
A06 Brass 1 Chorus
A07 Brass 2 Basic
B05 Synth Brass 1
B06 Synth Brass 2 Uni

Brassynth Basic
JMJ Brass
Jump Style
Very Funky Brassy

FXs
A13 Chimes Chorus
Atticus
B16 Jet
Bermuda
Chance Encounter
Excuse Me
Flat Ripple
Gremlins
Ice Hammer
Lo-Fi Fly-By
Mayhem Verb
Road Blaster
Sick Voice

Keyboards
A03 Organ 1
A04 Organ 2
A05 Organ 3
A08 Elec Piano 1 Raw
A09 Elec Piano 2 Chorus
A10 Clavinet
A11 Harpsichord Alt
A15-Accordion Chorus
B13 Funky Clav
Dreamy Keys
Little Clav
SynKeys
Toy Pianalog

Leads
A16 Voice
An Syn Clear
B02 Flute Alt
B03 Oboe
B04 Song Whistle Mono
B07 DistGuitar Chorus
B11 Sync Wah Mono
Juicy Solo
Solidrive
SoloRgaN
Square Lead Me
Sync Solo
Thin Lead

UVIX Solead
ZimPulse Five

Pads
Ambient Hertz
B14 Pulsar
Dark Pad
High Boa
Mystic Forest
Noisy Fluty Bed
Pad Wheel to Bright
Slow Flight
Talk To Me
Ultra Minous
Vermillion
Voicy Whistle

Polysynth
B08 Juicy Funk
B10 Fat Fifth
B12 Sync Sweep
Chord Me Wheel
Cold Rez
Fatty Funk
Funky Fresh
Juicy Poly
Poly Ana
Seven Hertz
Soft Poly
Stab and Wheel
Trash Pop Corn

Strings
A01 String 1
A02 String 2
B01 Violin Mono
Baroque
MaJestiX 3P
Portanalog Violins
Super Soft Strings
Tutti Orchestra
Twin Peaks Cello

Sweeps
B09 Filter Flow
B15 Planet Alt
Cold Sweep
LFO Sweep Down

No Stress
Simple Hi Pass
Sweep One

Xtra Raw Factory
A01 String 1
A02 String 2
A03 Organ 1
A04 Organ 2
A05 Organ 3
A06 Brass 1
A07 Brass 2
A08 Elec Piano 1
A09 Elec Piano 2
A10 Clavinet
A11 Harpsichord
A12 Vibraphone
A13 Chimes
A14 Celesta
A15 Accordion
A16 Voice
B01 Violin
B02 Flute
B03 Oboe
B04 Song Whistle
B05 Synth Brass 1
B06 Synth Brass 2
B07 DistGuitar
B08 Juicy Funk
B09 Filter Flow
B10 Fat Fifth
B11 Sync Wah
B12 Sync Sweep
B13 Funky Clav
B14 Pulsar
B15 Planet Alt
B16 Jet

Xtra Waves
Basic Saw X 1
Basic Saw X 2 Big
Basic Saw X 2 Oct
Basic Square X 1
Basic Square X 2 Bih
Basic Square X 2 Oct
Hybrid Wave X 1
Hybrid Wave X 2 Big
Hybrid Wave X 2 Oct

UVX-3P

UVI Workstation: Tips + Tricks

▶ MIDI Learn

Most UVI Workstation parameters can be automated via. a convenient MIDI Learn. MIDI Learn allows you to bind a physical MIDI controller to specific parameters within UVI Workstation.

▶ Any FX tab parameter, Macro Knob or Slider in UVI instruments can use the MIDI Learn feature
▶ The MIDI controller type and the MIDI Channel assignment will be saved with the multi or with your song in the host sequencer
▶ Automation is assigned per-part

To use MIDI Learn:
1. Right-click the parameter in UVI Workstation that you want to automate
2. After the MIDI Learn dialog appears, Trigger the desired MIDI input controller (knob, fader etc.)

To remove a MIDI controller assignment:
Right-click the desired parameter and press "Delete"

▶ Unlimited FX

UVI Workstation offers a wide variety of FX, or effect processors, to cover all your audio processing needs. The FX implementation is robust and includes the ability to insert unlimited FX slots in several stages of the signal flow.

▶ Click the "FX" tab to open the FX page on the Single view
▶ In Multi view the FX section is always displayed

▶ Arpeggiator

UVI Workstation comes equipped with a robust arpeggiator. To insert an arpeggiator in a part, you need to display the Single view in the UVI Workstation, then click on the note icon. The arpeggiator can be employed as a pattern gate, arpeggiator, or even an advanced rhythmic processor for your live MIDI performance or sequenced MIDI tracks. Arpeggiators can be inserted in an unlimited number of parts.

▶ Preset Stacking

Thanks to the simplicity of the UVI Workstation you can stack as many preset as you want by simply assign multiple part on the same MIDI channel.

▶ Split, Velocity & Key Switch

The Keyswitch settings allow you to load multiple presets into two or more parts and dynamically play and mute them from your MIDI controller using key switching, note range, velocity range or any combination of the three parameters. This powerful feature gives you a great deal of real-time control.

▶ Scroll Wheel

All knobs can be adjusted with the scroll wheel on your mouse. When you double-click on any knob or slider, you can manually enter or type in the desired value.

14

UVX-3P

Links

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FAQ . . . . ilok.com/supportfaq ☑

UVX-3P

Credits and Thanks

Produced by UVI

Recording / Editing / Sound Design
Damien Vallet
Emmanuel Usai
Kevin Guilhaunou
Alain J Etchart
Nathaniel Reeves

Software + Scripting
Olivier Tristan
Remy Muller

GUI
Nathaniel Reeves

Special Thanks
Manu @ Masterwave for everything!

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