

CUSTOMER SUPPORT

Note: Please do not contact Customer Support for hints/codes/cheats.

INTERNET: support.activision.com

Our support section of the web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, please contact us at the phone number below.

Note: All support is handled in English only.

PHONE: (800) 225-6588

Phone support is available from 7:00 a.m. to 7:00 p.m. (Pacific Time) every day of the week.

Please see the Limited Warranty contained within our Software License Agreement for warranty replacements. Our support representatives will help you determine if a replacement is necessary. If a replacement is appropriate we will issue an RMA number to process your replacement.



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THE AMAZING SPIDER-MAN



ACTIVISION

⚠ WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. **IMMEDIATELY DISCONTINUE** use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- eye or muscle twitches
- disorientation
- any involuntary movement
- altered vision
- loss of awareness
- seizures
- or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

NOTICE:

Use caution when using the DUALSHOCK®3 wireless controller and the PlayStation®Move motion controller motion sensor function. When using the DUALSHOCK®3 wireless controller or the PlayStation®Move motion controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PS3™ FORMAT DISC:

- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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FOR MORE INFORMATION, GO TO:

www.TheAmazingSpiderManGame.com


www.Facebook.com/TheAmazingSpiderManGame

NOTICE: Video output in HD requires cables and an HD-compatible display, both sold separately.

GETTING STARTED

PlayStation®3 system

STARTING A GAME: Before use, carefully read the instructions supplied with the PlayStation®3 system. The documentation contains information on setting up and using your system as well as important safety information.

Check that the MAIN POWER switch (located on the system rear) is turned on. Insert *The Amazing Spider-Man™* disc with the label facing up into the disc slot. Select the icon for the software title under [Game] in the PlayStation®3 system's home menu, and then press the  button. Refer to this manual for information on using the software.

QUITTING A GAME: During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select "Quit Game" from the screen that is displayed.

Hint To remove a disc, touch the eject button after quitting the game.



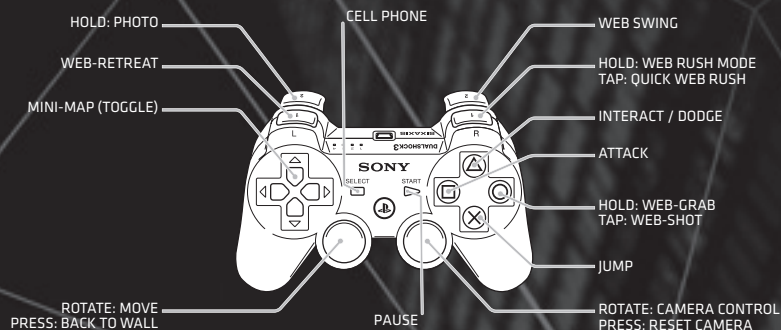
TROPHIES: Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a PlayStation®Network account.

SAVED DATA FOR PS3™ FORMAT SOFTWARE

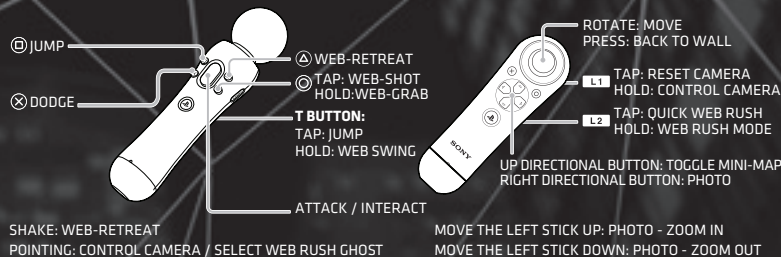
Saved data for PlayStation®3 format software is saved on the system's hard disk. The data is displayed under "Saved Game Utility" in the Game menu.

GAME CONTROLS

DUALSHOCK®3 wireless controller




PlayStation®Move motion and navigation controllers





NOTE: Always wear the included wrist strap with the PlayStation®Move motion controller. To use the controller, you must first register or "pair" the controller with the PlayStation®3 system and assign a number to the controller. For details, refer to the instructions supplied with the system.

ADDITIONAL CONTROLS

WALL CRAWL: Hold the Left Stick toward a flat surface and press .

CANCEL WEB RUSH: Press  when in Web Rush mode.

WALL RUN: Hold  while wall crawling (Manhattan only).

HIGH JUMP: Press and hold  (Manhattan only).

MAIN MENU

After starting the game and selecting a storage device, there are several options to choose from.

CONTINUE: Start from the last checkpoint reached in the game.

NEW GAME: Select your difficulty and begin a new game.

SETTINGS: Adjust your audio, brightness, game, difficulty and control settings

EXTRAS: View unlocked comic books, pictures taken, unlocked character bios, artwork and the credits.


CHALLENGES: Play available challenges and view each challenge's leaderboard rankings.

SAVING THE GAME



At certain points during the game, checkpoints will trigger, saving your progress. Older checkpoints are overwritten by newer ones. When the game is saving, an "Autosave Icon" is displayed at the bottom left of the screen.

PAUSE MENU


When pressing  several options are available in-game.

RESUME: Continue your currently paused game session.

OPTIONS: Adjust your audio, brightness, game, difficulty and control settings.

QUIT GAME: Quit the game and return to the Main Menu.

CELL PHONE MENU

When pressing  the Cell Phone is displayed, and contains several options to choose from.

MAP: Displays the map when in Manhattan, or level objectives and collectible information when inside a level.

MESSAGES: Displays messages that can be viewed.

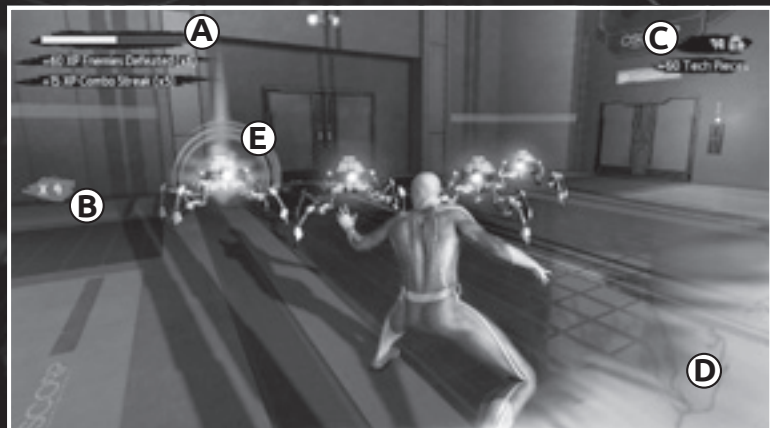
EXPERIENCE UPGRADES: View and purchase available upgrades using experience points.

WEB TECH UPGRADES: View and purchase available upgrades using web tech pieces.

GAME STATS: View statistics about the player's progress in the game.

EXPERIENCE BAR: Displays current player level and experience progress toward leveling up.

HEADS-UP DISPLAY (HUD)



A. EXPERIENCE BAR: Shows experience gains from successfully completing combat and objectives.

B. COMBO COUNTER: Counts the number of consecutive hits in the current combo. Sustaining damage resets the counter.

C. TECH PIECES: Shows collected tech pieces gained from collectibles and combat.

D. PLAYER HEALTH: When the player takes damage, the edges of the screen will become increasingly red. Web-Retreat and hide in the shadows to regain health.

E. WEB RUSH INDICATORS: Appear yellow, purple, red, blue, or green to indicate the type of Web Rush action that will be performed.

WEB RUSH

Web Rush can be engaged by pressing and holding **R1**. Time will slow down and the player will see Web Rush indicators showing the different Web Rush actions that can be performed in the area. Highlighting a Web Rush indicator and releasing **R1** will cause the player to perform the action associated with the Web Rush icon that was highlighted. You can also tap **R1**, which will Web Rush to the indicator nearest to the center of the screen.

YELLOW: Denotes a location the player can Web Rush to.

PURPLE: Indicates that a stealth Web Rush take-down can be performed.

RED: Shows that a Web Rush attack can be performed.

BLUE: Allows the player to Web Rush to an interactive object in a level.

GREEN: Allows the player to Web Rush to an interactive object, or activates a challenge in Manhattan.

NOTES

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NOTE: Certified mail is recommended.

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