

User's Manual for
101-In-1
Action Games
Plug and Play

EXCALIBUR

ELECTRONICS, INC.



www.ExcaliburElectronics.com

Model No.VR101:

Congratulations on your purchase of the 101-In-1 Action Games Plug and Play by Excalibur Electronics, Inc. With just seconds of set up time, you will enjoy 101 incredibly fun and addicting games that will keep you playing for hours on end.

Before starting, please read this manual thoroughly, especially noting safety and care. Keep this manual for reference.

101-in-1 Action Games Plug and Play includes the following:

- 2 - Controller units (1 Black, 1 Blue)
- 1 - Infrared receiver
- 1 - Battery Housing

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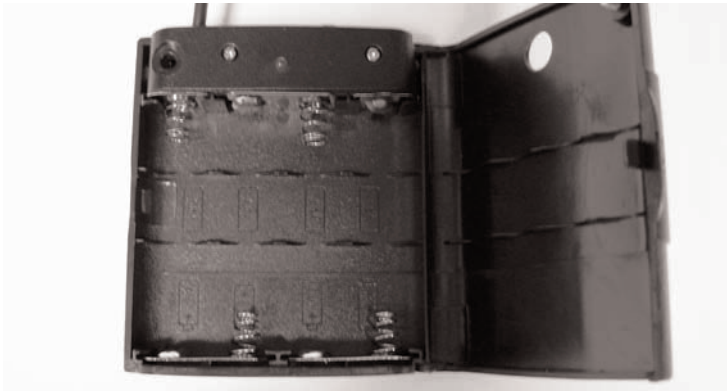
The legendary King Arthur brandished a magic sword, Excalibur, from which we take our company name. With this unique weapon in his hands, he could not be vanquished.

Although Excalibur Electronics, Inc. can't claim the magical secrets of Merlin, King Arthur's court wizard, sometimes our patented technology may make it seem as if we could. We make you think.

BATTERY INSTALLATION

Battery Housing

Carefully open the casing on the battery housing. This is done by using the tab on the side of the unit. Once open, install 4 AA batteries into the unit, making sure to match the polarity of each battery as shown in the diagram inside the battery compartment. Once complete, firmly close the battery compartment.



Controllers

Gently lay the controllers face down. Underneath is the battery compartment. With a small Phillips head screw driver, unscrew the battery compartment housing. Insert 4 AA batteries (each controller), making sure to match the polarities as indicated on the inside of the battery compartment. Replace the cover and screw on tightly.

SET UP 101-In-1 Action Games Plug and Play

The Infrared (IR) receiver should go on top of the TV so that it receives a clear signal from the controller units. Use the stick pad on the bottom of the receiver to stick it firmly in place. Remove the protective layer from the stick pad and then press the receiver firmly down onto your TV.

Take the RCA cables (these are the white and yellow plugs) and plug them into the corresponding slots on the back (or sometimes front) of your TV. Lay the battery housing on a flat surface and you have completed connecting the 101-In-1 Action Games Plug and Play system.

Turn on your TV and flip the on/off switch on the battery

Quick Set Up:

1. Follow the instructions for installing batteries.
2. Remove stick pad from IR sensor and firmly press it to the top of your TV.
3. Connect the yellow and white RCA cables into the corresponding plugs on your TV.
4. Turn on your TV and flip the switch on the battery housing to the ON position
5. Turn on the controller units and you are ready to play!

housing to the ON position. You should see the game's start-up screen. With the controllers pointed at the IR receiver, flip the controller switch to the ON position and you are ready to select a game.

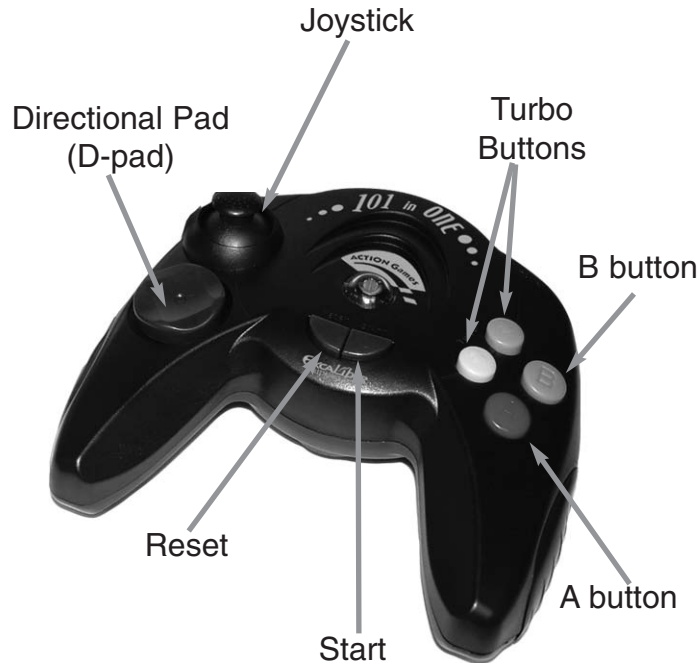
Note: Some television sets require that you set your TV to an auxiliary video channel. This channel may be referred to by the following names: Video, Source, Game, AUX or Input

Battery Housing



Infrared Receiver

Controller Layout



Reset

You can reset the system at any time with the reset button.

Turbo Buttons

These buttons act as the equivalent of pressing either the A or B button rapidly.

Note: Each individual game uses the buttons and controls differently. See instructions for each game for the function of buttons.

Playing Games

Start Up

With the batteries properly installed and the IR and converter units connected you are ready to begin playing with your 101-In-1 Action Games Plug and Play. Make sure that the Off/On switch on the battery housing is set to the ON position. Each player should turn their individual controller on. You will see the system's title screen come on for a moment. You can skip this screen by pressing the start button on controller 1 (Black). You will then be taken to the game selection screen.

NAVIGATING THE GAME SELECTION SCREEN

With either the controller's D-Pad or Joystick you may scroll up and down the list of games. You can also use left and right to skip between the several pages of games. Once you have found the game that you'd like to play, press start. Within seconds the game's start-up screen will appear.

Note: Only Player 1 (Black controller) can select games.

When the controllers are on you will see a light flash from the center (just about the reset/start buttons). This indicates that the controllers are powered and working.

Game Instructions

1. Space Destroyer

Mission: Destroy the aliens that are coming to conquer the Earth!

Use either the D-pad or Joystick to move your ship, avoiding the alien attacks. Use A button to fire.

Player 1 is the Blue Plane
Player 2 is the White Plane.

2. Police vs. Thief

Mission: As the cop you are chasing the thief. As the thief you must avoid the cop.

Use either the D-pad or Joystick to move your car.
In 1-player mode you are always the cop. In 2 player mode players will alternate being cop and thief.

3. Fling Ball

Mission: Fire balls at the target to get scores or block your opponents balls.

Use either the D-pad or Joystick to move your defender. Press A to fire or to defend.

4. Coast Guard

Mission: Sink invading enemy ships at all costs!

Use the D-pad or Joystick to select which level to attack by

marking it with a flag.

Drop bombs with the A button.

Player 1 is the Red jet
Player 2 is the Green jet

5. Pong Pong

Mission: Push and bump your opponents into the holes.

Use either the D-pad or Joystick to move your car.

Player 1 is the Red car
Player 2 is the Yellow car

6. Magic Egg

Mission: Hit the eggs as they land.

Use A button to hit eggs that appear on the left and B button to hit the eggs that appear on the right.

In a 2-player game you only need to use the A button.

7. Lightning

Mission: Finish the race in the allotted time while avoiding obstacles.

Use the D-pad or Joystick to move your car.

Use the A button to accelerate.

Player 1 is the Red car.
Player 2 is the Blue car.

8. Transform

Mission: Finish the race in the allotted time while avoiding obstacles and picking up power-ups.

Use the D-pad or Joystick to move your car.

Use the A button to accelerate.

The left race track is for Player 1.
The right is for Player 2.

9. Angel

Mission: The angel is dropping tons of goodies. Help the mummy catch them.

Use the D-pad or Joystick to move the mummy back and forth to catch the goodies.

10. Jet Defender

Mission: Defend the coast from foreign attacks.

Use the D-pad or Joystick to move.

Use the A button to shoot.

11. Spring World

Mission: Collect all the diamonds and treasures.

Use the D-pad or Joystick to move.

12. Ghost Collector

Mission: Collect all the bells within the given time limit.

Use the D-pad or Joystick to move.

13. Nut Cracky

Mission: Help the prince rescue the princess.

Use the D-pad or Joystick to move.

Use the A button to shoot.

14. Vigilant

Mission: Shoot down all the flying objects in space.

Use the D-pad or Joystick to move.

Use the A button to shoot.

15. Space Base

Mission: Defend your base from oncoming attacks.

Use the D-pad or Joystick to aim your guns.

Use the A button to shoot.
Use the B Button to form a protective shield.

16. Jumping Kid

Mission: Jump over all the escaped animals at the carnival.

Use the D-pad or Joystick to control the kid.

Use the A button to jump.

17. Brother Ball

Mission: Help your brothers escape when they ask for help.

Use the D-pad or Joystick to move.

Use the A button to jump and rescue your brothers.

18. Block World

Mission: Put the blocks back on the board within the allotted time.

Use the D-pad or Joystick to move the cursor.

Use the A button to select a block

and to place the block.

Use the B button to rotate the blocks.

19. Water Pipes

Mission: Connect the pipes to get water to the bottle in the given amount of time.

Use the D-pad or Joystick to move.

Use the A button to place a pipe.

20. Burrow Explorer

Mission: Use your helmet light to guide your way to the exit. Avoid bugs and other nasty things along the way.

Use the D-pad or Joystick to move.

21. Climbing

Mission: Climb as high as you can to get the highest score possible. Avoid falling objects, angry thunder clouds, arrows and other objects along the way.

Use the D-pad or Joystick to move.

22. Last Man Standing

Mission: Help the soldier defend his town.

Use the D-pad or Joystick to aim your guns.

Use the A button to shoot.

23. Pathway

Mission: Get through as much of the field as possible without re-tracing your steps. You only have enough strength to move 3 boulders.

Use the D-pad or Joystick to move.

Use A button to confirm moving a boulder.

24. Island

Mission: Kick the monster eggs off the island before they hatch!

Use the D-pad or Joystick to move.

Use the A button to kick the eggs.

25. Cookies Labrynth

Mission: Help the mouse collect all the cookies within the given time limit.

Use the D-pad or Joystick to move.

26. Goal Keeper

Mission: Protect your goal.

Use the D-pad or Joystick to move.

Use the A button to jump.

27. Aether Cruiser

Mission: Destroy the enemy in space.

Use the D-pad or Joystick to move. Note: Up is Down and Down is Up

Use the A button to shoot.

28. Panzer Attack

Mission: Destroy all enemy tanks!

Use the D-pad or Joystick to move.

Use the A button to fire.

29. Man in Red

Mission: Destroy the pesky alien invaders.

Use the D-pad or Joystick to move.

Use the A button to attack.

30. Bolt Action

Mission: Try and fly across the harbor, but your enemies won't make it easy.

Use the D-pad or Joystick to move.

Press the A button to fire.

31. Polar Cub

Mission: Help the polar bear cub collect all the fruits and be careful with all the other animals.

Use the D-pad or Joystick to move.

32. Road Block

Mission: Finish the road course in the given time. Don't forget to avoid all the obstacles.

Use the D-pad or Joystick to move.

Use the A button to accelerate.

33. Antiquarium

Mission: Try and catch as many creatures as possible.

Use the D-pad or Joystick to move the fishing line. When the line moves rapidly press "up" to reel in the object.

Use the A button to select bait.

34. Bonk

Mission: Hit the mice that harm the harvest.

Use the D-pad or Joystick to move the hammer.

Press the A or B button to hit.

35. Rabbit Village

Mission: Help the rabbits that are trapped by the fire.

Use the D-pad or Joystick to move the basket up and down.

36. Shrew Mouse

Mission: Use your mouse to create the biggest territory possible. Don't run into yourself or trespass on another territory.

Use the D-pad or Joystick to move.

37. Depth Bomb

Mission: Position your army so they are hard to detect and use your bombs to destroy your enemy's army.

Use the D-pad or Joystick to move the cursor.

Use the A button to confirm location or your ships and later

to drop your bombs.

Use the B button to detonate bombs.

38. Polar Bat

Mission: Shoot all the polar bats while avoiding the falling objects and snowballs.

Use the D-pad or Joystick to move.

Use the A button to shoot.

Use the B button to jump.

39. Goblet Tower

Mission: Move the tower of goblets from the first table to the green table. You can only carry one layer of goblets in sequence.

Use the D-pad or Joystick to move the cursor.

Use the A button to select.

40. Jewel Dive

Mission: Collect all the underwater jewels before your air runs out. Grab air bubbles for more air.

Use the D-pad or Joystick to move the diver.

41. Twin Fish

Mission: This is a memory game. Find the fish that is identical to the one shown at the bottom of

the screen.

Use the D-pad or Joystick to move the cursor.

Use the A button to select.

42. Apple Chess

Mission: Try to end with the most number of apples. Place apples around your opponent's apples to turn his into yours.

Use the D-pad or Joystick to move.

Use the A button to confirm apple placement.

43. River Jump

Mission: Get across the river by jumping onto the shape that corresponds to the one that you are standing on.

Use the A button to jump while simultaneously pressing right on either the D-pad or Joystick.

44. Power Robot

Mission: Help the robot collect items.

Use the D-pad or Joystick to move.

Use the A button to jump or press "up" and the A button to high jump.

45. Mermaid Hunt

Mission: Rescue the mermaid, collect coins and avoid the many dangerous creatures.

Use the D-pad or Joystick to swim or crawl on land.

46. Abscondee

Mission: Collect all the balloons within the allotted time. Also, beware of your energy levels.

Use the D-pad or Joystick to move.

47. Mowing

Mission: Mow the lawn while avoiding the naughty dog and hidden hamster.

Use the D-pad or the Joystick to move.

48. Lunarian

Mission: Defend the barrier from alien attacks.

Use the D-pad or Joystick to move.

Use the A button to shoot.

49. Ghost Castle

Mission: Kill all the deadly creatures in the castle.

Use the D-pad or Joystick to

move and aim.

Use the A button to shoot.

50. Memory Test

Mission: Match all the cards within the given amount of time.

Use the D-pad or Joystick to move the cursor.

Use the A or B button to select.

51. Pulverize

Mission: Shoot down all the tanks around the battlefield.

Use the D-pad or Joystick to move.

Use the A or B button to shoot.

52. Mouse Snare

Mission: Find all the hidden cats by marking the locations that you think they are in. Numbers will appear alerting you to the number of cats in the area.

Use the D-pad or Joystick to move the cursor.

Use the A button to hit a hole.

53. Air Alert

Mission: Shoot down all the flying objects.

Use the D-pad or Joystick to

move.

Use the A button to hit the flying objects.

54. Diamond

Mission: Break through to get the big diamond.

Use the D-pad or Joystick to move the bar from left to right and deflect the ball back at the wall.

Use the A button to launch the ball.

55. Submarine

Mission: Destroy all enemy submarines.

Use the D-pad or Joystick to move.

Use the A button to shoot.

56. Hungry Fish

Mission: Help the little fish eat and grow. Start off with the smaller creatures and eat your way to the big ones.

Use the D-pad or Joystick to move.

57. Catch the Note

Mission: Collect the falling drops to form a beautiful song.

Use the D-pad or Joystick to

move back and forth.

58. Volleyball

Mission: Play good defense and offense to win the volleyball game.

Use the D-pad or Joystick to move.

Use the A button to hit the ball.

Note: Use the ball's shadow to help you see where it is going to land.

59. Contest 2004

Mission: Shoot down all your opponents.

Use the D-pad or Joystick to move.

60. Dark Castle

Mission: Hit the moving creatures, gain energy and continue your journey deep into the castle.

Use the D-pad or Joystick to move.

Use the A button to hit.

61. Scuba Hunt

Mission: Destroy all the creatures.

Use the D-pad or Joystick to move.

Use the A button to shoot.

62. Snowball

Mission: Push the snowballs into the holes.

Use the D-pad or Joystick to move.

63. Hobbs Voyage

Mission: Clear the area of battle tanks and parachuters. Collect guns to help you.

Use the D-pad or Joystick to move.

Use the A button to shoot.

64. Wild Worm

Mission: Help the worm eat and grow big. Be careful of flying insects.

Use the D-pad or Joystick to move the worm.

65. Escapeaway

Mission: Help the three brothers get through obstacles by jumping over them. Only the brother with the shades on will jump.

Use the D-pad or Joystick to select which brother will wear the glasses.

Use the A button to jump.

66. Balloon Bust

Mission: Shoot down all the

balloons.

Use the D-pad or Joystick to move.

Use the A button to shoot.

67. Fruit Gift

Mission: Match the fruits on the center to those on the left and right side.

Use the D-pad or Joystick to move the cursor.

Use the A button to select.

68. Numbers

Mission: Stop the shifting numbers when they are in the correct sequence with the other numbers.

Use the D-pad or Joystick to move the cursor.

Use the A button to stop a number.

69. Addition

Mission: Pick the correct equation. Start a game by selecting the monkey in the corner with the A button.

Use the D-pad or Joystick to move the cursor.

Use the A button to select.

70. Fruit

Mission: Gather the right amount of fruit.

Use the D-pad or Joystick to move the cursor.

Use the A button to select.

71. Crystals

Mission: Follow the comparison statements on the board to collect the correct crystals.

Use the D-pad or Joystick to move the cursor.

Use the A button to select.

72. Pillar

Mission: Build six pillars of equal height with the parts that are given to you.

Use the D-pad or Joystick to move the cursor.

Use the A button to select.

73. Compensation

Mission: Choose the right combination of numbers to add up to the random number given at the top of the screen.

Use the D-pad or Joystick to

move the cursor.

Use the A button to pick and place the numbers, one at a time, on the same platform. Click "Done" when you are done.

74. Diamonds

Mission: Learn multiplication by using the right spatula.

Use the D-pad or Joystick to move the cursor.

Use the A button to select.

75. Icarian

Mission: Shoot down all the alien objects.

Use the D-pad or Joystick to move.

Use the A button to shoot.

76. Shuffle Puzzle

Mission: Get the shuffled numbers into their correct numerical sequence.

Use the D-pad or Joystick to move.

Use the A button to position the numbers.

77. Turbulence

Mission: Enjoy flying while avoiding the many hazards in the air. Collect fuel for a longer flight.

Use the D-pad or Joystick to move.

Use the A button to accelerate.

78. Hammer and Nail

Mission: Hammer the nails down on the spots marked with an 'X'.

Use the D-pad or Joystick to move the hammer.

Use the A button to hammer.

79. Dringle

Mission: Clear a path and get to the temple doorway.

Use the D-pad or Joystick to move the blocks.

80. Frantic Mouse

Mission: Help the mouse jump its way up to the highest platform.

Use the A button to jump.

81. Cannonade

Mission: Shoot down the attacking planes.

Use the D-pad or Joystick to move.

Use the A button to shoot.

Use the B button for a random, defensive hop.

82. Twin Cards

Mission: Locate the pair of identical cards within the given amount of time.

Use the D-pad or Joystick to move.

Use the A button to open the cards.

83. Penta Base

Mission: Guard the "Penta Base."

Use the D-pad or Joystick to move.

Use the A button to attack.

84. Arena

Mission: Fight back the attacking aliens. Be careful of falling fireballs.

Use the D-pad or Joystick to move.

85. The Archer

Mission: Destroy all the monsters.

Use the D-pad or Joystick to move.

Use the A button to attack.

Use the B button to jump.

86. Surface-to-Air

Mission: Guard the border!

Use the D-pad or Joystick to move.

Use the A button to fire.

Use the B button to flip position.

87. Fun Click

Mission: Gather the same items together to earn higher scores.

Use the D-pad or Joystick to move the cursor.

Use the A button to select.

88. Teleport

Mission: Collect all the red hearts that are strewn about. Use the teleport doors to get around.

Use the D-pad or Joystick to move.

89. Detonation

Mission: Destroy all creatures.

Use the D-pad or Joystick to move.

Use the A button to place bombs.

Use the B button to detonate.

90. Undersea Arena

Mission: Drop bombs to hunt for crocodiles, squid and lobster in the deep sea.

Use the D-pad or Joystick to move.

Press A to drop bombs.

91. Bug Catcher

Mission: Help the bug catcher eat up all the bugs of the same color as he is.

Use the D-pad or Joystick to move.

92. Final Blood

Mission: Destroy all enemy troops within the given amount of time.

Use the D-pad or Joystick to move.

Use the A button to shoot.

93. Rural Goblin

Mission: Destroy all creatures.

Use the A button to hit creatures on the left.

Use the B button to hit creatures on the right.

94. Pizza Boy

Mission: Deliver pizza within the given amount of time. Remember to pick up your pizza at the store.

Use the D-pad or Joystick to move.

95. Seaport Guard

Mission: Defend the seaport.

Use the D-pad or Joystick to move.

Use the A button to shoot.

96. Seawolf

Mission: Destroy the enemies that appear on radar.

Use the D-pad or Joystick to target.

Use the A button to fire.

97. Mad Xmas

Mission: Collect falling gifts from Santa. Avoid the bad ones.

Use the D-pad or Joystick to move.

98. Eggs

Mission: Collect the falling eggs and increase your vocabulary. Use the D-pad or Joystick to move the egg collector.

99. Bicycle Race

Mission: Finish the race within the given amount of time and be careful of other riders.

Use the D-pad or Joystick to control the bike.

Use the A button to accelerate.

100. Greedy Snake

Mission: Quickly collect all the hearts and diamonds that pop up within the time limit.

Use the D-pad or Joystick to move.

101. Devildom Doom

Mission: Destroy all creatures.

Use the D-Pad or Joystick to move.

Use the A button to shoot.

Special Care & Handling

- Avoid rough handling such as bumping or dropping.
- Avoid moisture and extreme temperatures. For best results, use between the temperatures of 39°F and 100°F (4° C and 38° C).
- Clean using only a slightly damp cloth. Do not use cleaners with chemical agents.

Battery Information

- Batteries should be installed and replaced only by an adult.
- 101-In-1 Action Games uses 10 AA batteries, not included.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- Do not mix old and new batteries.
- Do not use rechargeable batteries.
- Remove exhausted batteries from the unit.
- Do not short circuit battery terminals.
- Remove batteries and store them in a cool, dry place when not in use.
- To avoid explosion or leakage, do not dispose of batteries in a fire or attempt to recharge alkaline or other non-rechargeable batteries.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Due to continuing improvements, actual product may differ slightly from the product described herein.

90-Day Limited Warranty

EXCALIBUR ELECTRONICS, INC., warrants to the original consumer that its products are free from any electrical or mechanical defects for a period of 90 DAYS from the date of purchase. If any such defect is discovered within the warranty period, EXCALIBUR ELECTRONICS, INC., will repair or replace the unit free of charge upon receipt of the unit, shipped postage prepaid and insured to the factory address shown at right.

The warranty covers normal consumer use and does not cover damage that occurs in shipment or failure that results from alterations, accident, misuse, abuse, neglect, wear and tear, inadequate maintenance, commercial use, or unreasonable use of the unit. Removal of the top panel voids all warranties. This warranty does not cover cost of repairs made or attempted outside of the factory.

Any applicable implied warranties, including warranties of merchantability and fitness, are hereby limited to 90 DAYS from the date of purchase. Consequential or incidental damages resulting from a breach of any applicable express or implied warranties are hereby excluded. Some states do not allow limitations on the duration of implied warranties and do not allow exclusion

of incidental or consequential damages, so the above limitations and exclusions in these instances may not apply.

The only authorized service center in the United States is:

Excalibur Electronics, Inc.
13755 SW 119th Ave
Miami, Florida 33186 U.S.A.
Phone: 305.477.8080
Fax: 305.477.9516
www.ExcaliburElectronics.com

Ship the unit carefully packed, preferably in the original carton, and send it prepaid, and adequately insured. Include a letter, detailing the complaint and including your daytime telephone number, inside the shipping carton.

If your warranty has expired and you want an estimated fee for service, write to the above address, specifying the model and the problem.

**PLEASE DO NOT SEND
YOUR UNIT WITHOUT
RECEIVING AN ESTIMATE FOR
SERVICING. WE CANNOT
STORE YOUR UNIT!**

Notes

EXCALIBUR ELECTRONICS

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WE MAKE YOU THINK

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www.ExcaliburElectronics.com

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