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# SETTING UP

To begin your journey toward guitar masterdom, use the Rocksmith Real Tone Cable™ to attach your guitar to your PC. Do not connect any devices or extra cables between your guitar and the Rocksmith Real Tone Cable™.

At the title screen, press the **Space Bar** to continue.

If this is your first time playing, a Soundcheck is conducted to check your volume levels and make sure your guitar is in tune. After this, you can navigate to the Techniques menu to revisit Soundcheck at any time.

## PROFILE SELECT

After pressing the **Space Bar** to enter the game, you will be asked to select or create a profile.

To create a profile, select Create New and type your name. When finished, press **Enter** to proceed.

If more than one profile exists, select your profile on this screen before entering the game.

Any progress made while playing will be saved to the selected profile.

# MENU NAVIGATION AND CONTROLS

## Navigation

Use the directional buttons to navigate between selections.

## Select

Press **Enter** to select a highlighted option.

## Go Back

Press **Esc** to return to the previous menu.

## Amp

Press **A** to open the Amp menu.

## Main Menu

Press the **Space Bar** within a menu to return to the Main Menu.

## Quick Switch

Press **Tab** to switch between the Guitar and Bass versions of the menu.

# MAIN MENU

The **Main Menu** lets you select gameplay options or tweak settings.

## CONTINUE JOURNEY

After you play your first song, your career begins. Select Continue Journey to resume from where you previously left off. This is where Rocksmith helps you continue to learn new songs, improve your skills, perform at Events, and unlock new equipment.

## SONGS

Select a song to play, and then choose to tackle the Combo, Single Note, Chord, or Bass Arrangement.

## GUITARCADE

Test a range of playing skills with eight fun mini-games.

## TECHNIQUES

Use Soundcheck to tune your guitar, or enter the Technique Challenges, Chord Book, or Videos to help master different skills.

## OPTIONS

Adjust Sound and Display Settings, tweak Game Settings, Video Settings, and Microphone Options. Restore Default Options, view Credits, and open this User Manual.

## SHOP

Purchase all the latest and greatest downloadable content from the Shop.

## MULTIPLAYER

Play with another local musician.

## TUNER

Access the Tuner to adjust your strings.



# CONTINUE JOURNEY

## JOURNEY MENU

The Journey menu found in Continue Journey contains your Events Manager and Rocksmith's suggested path to help best develop your skills. On the left side of the screen, you can view information about the item you have selected. The Tracker, which is a timeline of your progress, is always displayed in the background.

## EVENTS MANAGER

The Events Manager is home to all of your active events. From here you can Customize Setlists, Qualify Songs, and then Perform entire sets in front of an audience to earn rewards.

## ROCKSMITH RECOMMENDS

Based on your past performance, Rocksmith Recommends provides you with play options to best help you progress in your journey. Practice a full song in Rehearse or work on specific skills in the various practice sessions.

### Previous scores

ROCKSMITH RECOMMENDS

3-SONG EVENT AT THE MOUSE HOLE

Duration: 10:55  
Minimum RSPs : 60,500  
Setlist Min/Max: 2-3 Songs

I CAN'T HEAR YOU  
THE DEAD WEATHER

18,700

BOYS DON'T CRY  
THE CURE

6,900

IN BLOOM  
NIRVANA

Qualified!

Event Manager

HDTV, go to the Display Lag Correction option in the Sound and Display Settings in the Options menu ... Tip: Select "Perform" in

ENTER SELECT A AMP SPACE MAIN MENU

### Profile information

Rocksmith 1  
Amateur

401,877 RSP

ROCKSMITH RECOMMENDS

rehearse Boys Don't Cry  
The Cure

CHORD

ROCKSMITH RECOMMENDS

lay Bends Challenge

ROCKSMITH RECOMMENDS

rehearse I Can't Hear You  
The Dead Weather

SINGLE NOTE

ENTER SELECT A AMP SPACE MAIN MENU

TAB GUITAR BASS

### Tracker

### Song name

### Artist

### Arrangement type

### Button commands

**note** The Tracker always displays your potential progression for completing a Rocksmith Recommends selection.

## TRACKER

Keep an eye on your progress with the Tracker, which is always seen in the background. The more you improve, the more Rocksmith Points you earn and the higher your Tracker soars.

## PROFILE INFORMATION

Your profile information, which includes your player name, current rank, and progress bar, is viewable in the upper right-hand corner of the screen. Your guitar and bass progress bars are tracked separately.

## TICKER

Important game information and tips are always streaming along the bottom of the screen, making sure you stay updated on everything Rocksmith!

## EVENTS

Events challenge you to play an entire set in front of an audience, with the reward of a new guitar after a successful performance. As you earn more points and rank up, bigger and better venues become available.

## QUALIFYING SONGS FOR EVENTS

You must reach a song's Event Threshold in order to play it at an Event. The points required for this are displayed whenever you view that song, whether in your journey or through the Songs menu. To reach the Event Threshold, you need to level up the song's phrases through accurate playing in order to obtain higher scores through multiple playthroughs. Once you reach the Event Threshold, you can play that song at any Event! Just select Customize Setlist in the Event menu to adjust the setlist to your liking.

***note*** Perform well enough within an Event to be invited to play an Encore! This may be a song you've never performed before, or one of Your most frequently played songs. Perform exceptionally well, and you'll be asked to perform a Double Encore!



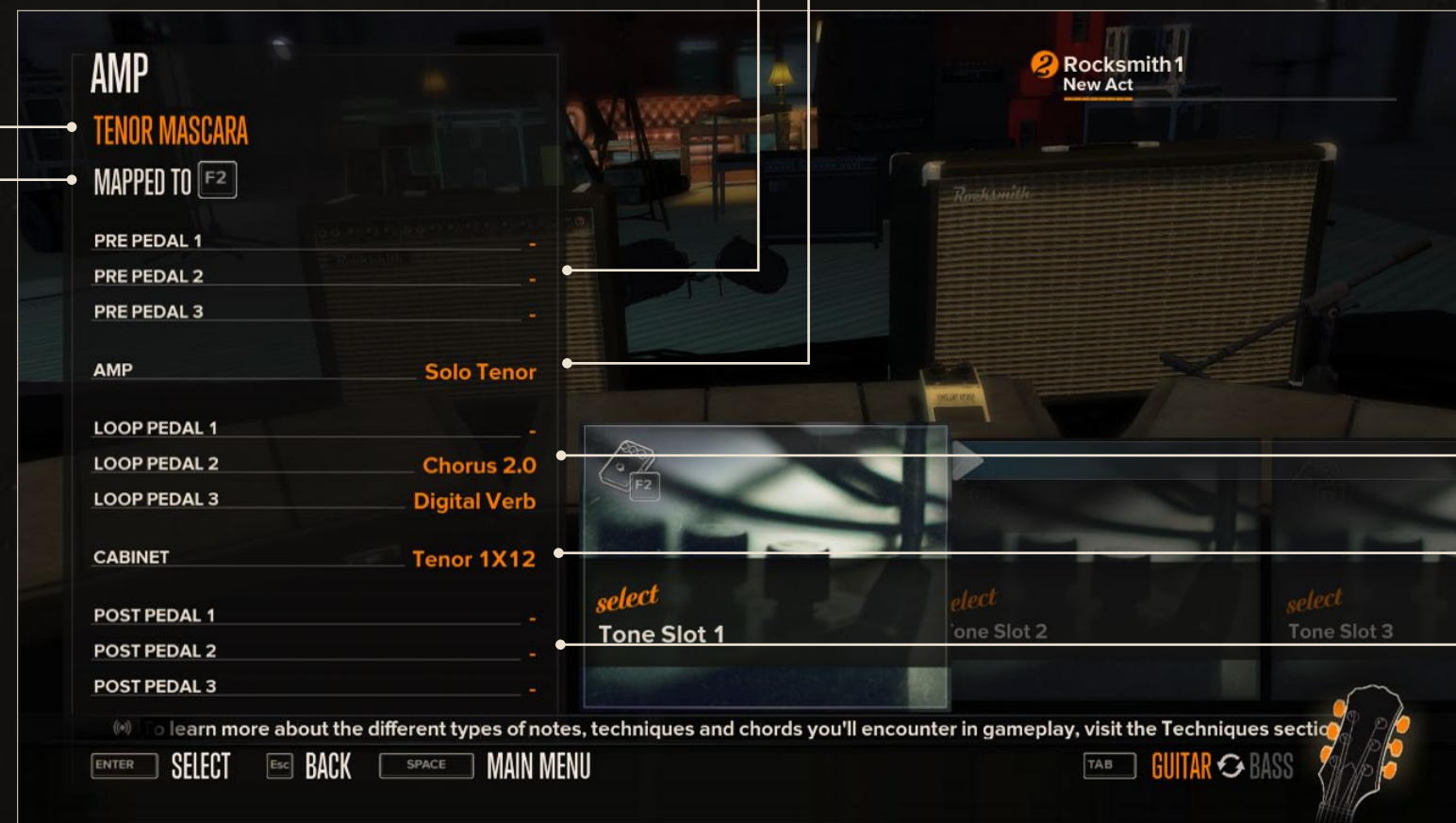
# AMP

Mapped button

Tone name

Pre-pedal slots

Amp type



The Amp menu lets you customize your sound by setting up the amplifier and effects chain. Performing well unlocks Authentic Tone setups and individual effects, amps, and cabinets. This equipment can then be used to create your own sound. The Amp menu is the home of experimentation.

You can have a maximum of three unique pedals in a tone, plus an amp and cabinet. Each tone slot is assigned to a button (**F2**, **F3**, and **F4**); pressing the corresponding button while playing a song will switch to the selected tone.

Press **F1** to return to the song's Authentic Tone. In addition to selecting tones, you can pick Guitar to select your guitar and enter the Shop.

Loop pedal slots

Cabinet type

Post-pedal slots

*note* Use Load Tone to load unlocked Authentic Tones or saved Custom Tones.

# PLAYING

Phrase line

Lyrics

Song position

9,627

But I know that it's too late And now there's nothing I can do

Noteway

Notes

Fretboard

## PLAYING

During play, the camera focuses on the frets in use. Both the fret markers and the numbers on the Noteway indicate the general position of incoming notes. Strings with an approaching note are highlighted, and a growing box outline shows which fret the note should be played on. Just before it's time to play, the note will turn and slot into the outline. Play the note at this time.



# PLAYING GUITAR

## TUNING UP

To make sure you're getting the right sound, a tuning check is conducted prior to playing each song, mini-game and practice session. Play the highlighted open string (without pressing on any of the frets) to check the tuning. If a string is out of tune, the camera shifts to the head of the guitar, and a tuner appears. Play the string again and then adjust the highlighted metal tuning peg until the needle levels out at 0.

## CHORDS

Chords require you to play more than one note simultaneously. These are represented by a grouping of notes highlighted with a flat, white background. Be sure to fret each of the notes (except for included open strings) and strike them in unison when it's time to play the chord.

**note** Throughout your career, you will learn to play different types of notes, like muted notes and harmonics, as well as different techniques to give notes a particular sound, including bends and slides! Training videos can teach you how to perfect these techniques, as well as how to spot them ahead of time on the Noteway.

## DYNAMIC DIFFICULTY

Rocksmith adjusts its progression and difficulty depending on your performance. Nail a song's phrase and that phrase levels up. A leveled up phrase will have more notes the next time you encounter it until you're playing the phrase note for note, earning the maximum number of points possible. On the other hand, a phrase won't progress in difficulty if you're having a hard time.

## MASTER MODE

When you max out every level of a song and score more than 100,000, you are then able to perform the song in Master Mode. This mode doubles your scoring potential, but also removes the interface so you must play the song as if it were a real performance.

**note** If an Event consists of only Master Mode songs, it becomes a Master Event –the ultimate challenge!



# SONGS

Rehearse or perform any song and any arrangement in your library. You will see three arrangement types: Chords, Single Notes, and Combo (both chords and single notes). When playing Bass, only Bass arrangements will be seen.

This mode isn't just for fun. Leveling up a song in this section counts toward your journey—from here you can even qualify songs for Events.

## SORT

Set the order of your song list by Song, Artist, Album, Year or Duration.

## FILTER

Filter the song list by arrangement to show All, Single Note, Chord, or Combo. When playing Bass, arrangements are automatically filtered to Bass.

## EVENT

Display only the songs with arrangements related to an Event.

List of available arrangements

Song title

SONGS BY SONG | ALL

BOYS DON'T CRY

AVAILABLE ARRANGEMENTS

CHORD	11,534
SINGLE NOTE	84,752
COMBO	104,256

ARTIST

ALBUM

YEAR

DURATION

Tip: Once you play a song in an Event, it will require a higher score to qualify for the next Event ... Tip: Add or remove song

ENTER SELECT ESC BACK A AMP SPACE MAIN MENU

Rocksmith 1 New Act



Duration

Year of release

Album

Artist



## GUITARCADE

Each game in the Guitarcade is based on a key guitar technique, helping you improve your skills with exciting challenges.

## DUCKS

Improve your fretboard reflexes and shoot down ducks scrolling up the noteway. Play the matching fret on the E string (the thickest string) based on each duck's location. String together consecutive hits for a score multiplier!



## SUPER DUCKS

Think you've mastered the fretboard? Play the matching fret and string based on each duck's location and color. String together consecutive hits to unlock the next level. Let a duck get through, and you lose one life!



## SCALE RUNNER

Select a scale and key, and play the note indicated by the next runway. The runner speeds up as you hit the right notes. Hit the next note in the scale in time to avoid falling off the platform!



## QUICK PICK DASH

Play the highlighted open string that the ostrich is running along as quickly as you can. Switch strings to jump to different tracks and collect points to extend the countdown.





## BIG SWING BASEBALL

Play the note indicated by the fret number and color thrown by the pitcher. Time your swing for the most power, and watch out for bends when the pitcher throws a curve!



## SUPER SLIDER

Colored blocks drop from the top of the grid. Play the indicated string at the block's fret number and then slide up or down to move the position of the block. Strum all strings to drop the block immediately. Stack matching colors for points!



## DAWN OF THE CHORDEAD

The undead hunger for flesh, and it's up to you to keep them at bay! Play the indicated chord to activate your defense systems before they close in for the attack.



## HARMONICALLY CHALLENGED

A bomb is set to explode unless you can play the right harmonics before detonation. The strings and fret numbers are displayed before the bomb goes live. Play the harmonics in the correct order to defuse the bomb in time!



# TECHNIQUES

## SOUNDCHECK

Select your hand orientation and watch a brief instructional video before testing out your sound. When told to Make Some Noise, strum all six strings until the meter fills.

## TECHNIQUE CHALLENGES

From Power Chords to Pull Offs, all the techniques you need to know to master the guitar and bass are here. Use these challenges to improve a specific skill outside of a song.

**note** Rocksmith closely tracks your performance. Based on your playing, many of these Technique Challenges may be suggested to you in your Rocksmith Recommends options.

**note** Every song has its own set of skills required to master it. To view the Technique Challenges related to a specific song, select Associated Techniques from the song's menu or from a song's results screen.

## CHORD BOOK

Choose to view chords by the songs they appear in. When you head to the song selection screen, highlight a title to view the number of arrangements and chords and then select it to practice. Chord Book is only available when playing guitar.

## VIDEOS

Watch these easy-to-follow how-to videos for mini-lessons in dozens of different topics. Learn how tackle scales, bends, slides, picking, restringing, and more.



# OPTIONS

## SOUND AND DISPLAY SETTINGS

### Volume Settings

Adjust the volume for the music, your guitar, your mic, and crowd volume.

### Subtitles

Turn the game's subtitles on or off.

### Display Lag Correction

Adjust the input timing for note recognition during gameplay.

## VIDEO OPTIONS

### Screen Resolution

Adjust resolution to match your monitor settings.

### Full Screen / Windowed

Toggle between full screen and windowed settings.

### Visual Quality

Lower visual quality to improve performance. Increase visual quality to improve graphical detail. This, however, may decrease game performance or the frame rate.

## AUDIO OPTIONS

### Microphone

Enable or disable your systems default microphone.

### Audio Engine Settings

Use caution when adjusting this setting. This affects engine latency related to audio and only in rare cases should be changed from the default setting.

## GAME SETTINGS

### Difficulty Settings

Choose to set all songs to their highest achieved level or their lowest/initial level.

### Hand Selection

Select to set your guitar playing to left-handed.

### String Layout

Select to invert the view of your guitar strings in the HUD. This option is best for players used to reading music in tablature form.

## RESTORE DEFAULT OPTIONS

Return all your altered options to the default settings.

## CREDITS

Check out all the people who made this game happen.

## USER MANUAL

Access this in-game manual.

## CHANGE INSTRUMENT

Change between Guitar and Bass.

## EMULATE BASS

Bass arrangements can be played with a 6-string guitar. Choose Emulate Bass to take advantage of this feature.

## SHOP

Connect to Steam to access the Shop. Purchase new content directly from the in-game store. Choose from songs, packs, and gear.



# MULTIPLAYER



Play with another guitarist locally. In multiplayer, the screen is divided in half and each musician's options appear in his or her section of the screen. When a selection is shared it appears in the center of the screen and both players have navigational and selection control.

Upon starting Multiplayer mode, each musician has several options to choose from:

**note** Progress is tied to your profile. Any advances made during a multiplayer session are retained in your single-player game.

## CONTINUE

Choose to move forward with playing multiplayer. After selecting Continue, you are taken to the Song Select where you can choose to play songs together.

## HAND

Select the hand you use to strum the guitar.

## INSTRUMENT

Choose between Guitar or Bass. Each player may choose to play Guitar or Bass. Players are still able to Emulate Bass with a Guitar in Multiplayer.

## STRING LAYOUT

Determine your type of string layout.

## DIFFICULTY SETTINGS

Choose your phrase levels. Each player may select to set all songs to their highest level achieved thus far or to set all songs to their lowest level.

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## ADDITIONAL PREPRODUCTION ASSISTANCE - DUCKS

Killspace



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## PRODUCTION BABIES

**Scarlett Brooke Cross**

November 26, 2010

**Zhang Jing Yu**

February 9, 2011

**Lyra James Murray**

March 12, 2011

**Olivia Emily Deptford**

June 14, 2011

**Jayden Lee**

July 2011

## SPECIAL THANKS

Francois Garet

Vincent De la bouere

Nicolas Robic

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Lina Lu

Anderson Bovell

Emmanuel Yao

Suhendi Wijaya

David Januar

Bobby Halim

Billy Riyadi

Jeffry Purnomo

To all family and friends who've supported us throughout the production. Love you all!

## MUSIC CREDITS

### Best Coast - "When I'm With You"

Written by Bethany Cosentino.

Published by Bratty BC (SESAC).Courtesy of Mexican Summer.

### Blur - "Song 2"

Written by Damon Albarn, Graham Coxon, Steven James and David Rowntree.

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### Brian Adam McCune – "Ricochet"

Written By: Brian Adam McCune

Published By: Brian Adam McCune

### Cream - "Sunshine Of Your Love"

Written By Jack Bruce, Peter Ronald Brown And Eric Patrick Clapton.

Published by Dratleaf Music, Ltd. (PRS) and E C Music Ltd (PRS). All rights administered by Warner/Chappell Music International Ltd.

Courtesy of Polydor Ltd. (UK) under license from Universal Music Enterprises.

### Chris Lee – "Boss"

Written By: Chris Lee

Published By: Chris Lee

### Dan Auerbach - "I Want Some More"

Written by Wayne Carson Thompson.

Published by Budde Songs Inc.

Courtesy of Warner Music Canada Co.

### David Bowie - "Rebel Rebel"

Written by David Bowie.

Published by Jones Music America (ASCAP) admin. by ARZO

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Eric Clapton - "Run Back To Your Side"

Written by Eric Patrick Clapton and Doyle Bramhall II.

Published by E C Music Ltd (PRS). All rights on behalf of E C Music Ltd administered by Warner/Chappell Music International Ltd. / Bug Music (BMI)/Wirzma Publishing (BMI).

Courtesy of Warner Music Canada Co.

Franz Ferdinand – "Take Me Out"

Written by Robert Hardy, Alexander Paul Kapranos Huntley, Nicholas John McCarthy and Paul Robert Thompson.

Published by Universal Music Publishing Group a division of Universal Music Canada Ltd.

Courtesy of Domino Recording Co. Ltd. / Epic Records. By arrangement with Sony Music Entertainment Canada Inc.

Incubus – "I Miss You"

Written by Brandon Boyd, Michael Einziger, Alex Katunich, Chris Kilmore and Jose Pasillas II.

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Interpol - "Slow Hands"

Written by Carlos Andres Dengler, Samuel J Fogarino, Paul Julian Banks and Daniel Alexander Kessler.

Published by Kobalt Music Publishing America, Inc obo Carlos Dengler Music/Idle Worship Music / Friend Or Faux Music / Iron Men Wooden Ships Music.

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Jarvis Cocker - "Angela"

Written by Martin James F. Craft, Ross Orton, Jarvis Branson Cocker, Stephen Patrick Mackey, Timothy McCall and Simon Edward Stafford.

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Jenny O. - "Well OK Honey"

Written by Jenny O. Music by Jenny O., Mike Green and Rob Kolar and Jacob Wick.

Published by The Sleepy Anne Publishing Company (ASCAP).  
Courtesy of Manimal Records.

Kings Of Leon – "Use Somebody"

Written by: Caleb Followill (ASCAP), Matthew Followill (BMI), Jared Followill (BMI) and Nathan Followill (ASCAP).

Published by: Bug Music (BMI) / Coffee Tea Or Me Publishing (BMI) / McFearless Music (BMI) / Music Of Windswept (ASCAP) / Martha Street Music (ASCAP) / Followill Music (ASCAP). Licensed Courtesy of Casablanca Media Publishing.

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Lenny Kravitz - "Are You Gonna Go My Way"

Written by Lenny Kravitz. Composed by Lenny Kravitz and Craig Ross.

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Little Barrie – "Surf Hell"

Written by Barrie Cadogan, Lewis Reuben Wharton, Virgil Howe.

Published by Touch Tones Music Ltd.

Courtesy of Tummy Touch Records.

Lynyrd Skynyrd - "Sweet Home Alabama"

Written by Edward King, Gary Robert Rossington and Ronnie Van Zant.

Published by Universal Music Publishing Group a division of Universal Music Canada Ltd.

Courtesy of Geffen Records under license from Universal Music Enterprises.

Muse - "Plug In Baby"

Written by Matthew James Bellamy.

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Muse - "Unnatural Selection"

Written and composed by Matthew James Bellamy.

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**Nirvana - "Breed"**

Written by Kurt Cobain.

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**Nirvana - "In Bloom"**

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**Pixies - "Where Is My Mind?"**

Written by Charles Thompson.

Published by Universal Music Publishing Group a division of Universal Music Canada Ltd.

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**Queens Of The Stone Age - "Go With The Flow"**

Written by Josh Homme and Nick Oliveri.

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**Radiohead - "High And Dry"**

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**RapScallions – “California Brain”**

Written by Chris Clemence, Dario Forzato, Matthew Still, Wendy Starland and Adam Fisher.

Published by Chris Clemence / Dario Forzato / Matthew Still / Wendy Starland (ASCAP) - Wendelicious Music / Adam Fisher.

**Red Fang - “Number Thirteen”**

Written by David Sullivan, John Sherman, Maurice Bryan Giles and Aaron Beam.

Published by Relapse Release Publishing (ASCAP)/ Release Relapse Music (BMI).

Courtesy of Relapse Records, Inc.

**Red Hot Chili Peppers - “Higher Ground”**

Written by Stevie Wonder.

Published by Black Bull Music and Jobete Music Co., Inc. (ASCAP).

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**Seth Chapla – “Jules”**

Written By: Seth Chapla (BMI)

Published By: Seth Chapla

**Sigur Ros - “Gobbledigook”**

Written by Jon Thor Birgisson, Orri Pall Dyrason, Georg Holm and Kiartan Sveinsson.

Published by Universal Music Publishing Group a division of Universal Music Canada Inc.

Courtesy of XL Recordings Ltd., © 2008 XL Recordings Ltd. ISRC No: BG-KEE-08-00075

([www.xlrecordings.com](http://www.xlrecordings.com)).

**Silversun Pickups - “Panic Switch”**

Written by Brian Aubert, Christopher Guanlao, Joseph Lester and Nicole Monninger.

Published by Silversun Pickups Music (ASCAP) on behalf of itself and Boredom Mending Music (BMI).

Courtesy of Dangerbird Records.

**Soundgarden - “Outshined”**

Written by Chris Cornell.

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**Spoon - "Me And The Bean"**

Written by John Clayton (BMI).

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**Stone Temple Pilots – "Between The Lines"**

Written by Robert Emile DeLeo, Dean DeLeo and Scott Richard Weiland.

Published by Universal Music Publishing Group a division of Universal Music Canada Ltd.

Courtesy of Warner Music Canada Co.

**Stone Temple Pilots – "Vaseline"**

Written by Dean DeLeo, Robert Emile DeLeo, Eric Kretz and Scott Richard Weiland.

Published by Universal Music Publishing Group a division of Universal Music Canada Ltd.

Courtesy of Warner Music Canada Co.

**Taddy Porter - "Mean Bitch"**

Written By Andy Brewer, Joe Selby, Kevin Jones and Doug Jones.

Published by Primary Wave Taddy Porter (ASCAP) o/b/o Itself and as admin. for Arvan Publishing (ASCAP).

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**The Animals - "House of the Rising Sun"**

Written by Alan Price.

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**The Black Keys - "I Got Mine"**

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**The Black Keys - "Next Girl"**

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**The Boxer Rebellion - "Step Out Of The Car"**

Written by Nathan Nicholson, Adam Harrison, Piers Hewitt and Todd Howe.

Published by Primary Wave Brian (Boxer Rebellion Sp. Acct) (BMI).

Courtesy of Absentee Recordings/The Boxer Rebellion LLP.

**The Crips - "We Share The Same Skies"**

Written by Johnny Marr, Gary Jarman, Ross Jarman and Ryan Jarman.

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**The Cure - "Boys Don't Cry"**

Written by Michael Stephen Dempsey, Robert James Smith and Laurence Andrew Tolhurst.

Published by Universal Music Publishing Group a division of Universal Music Canada Ltd.

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**The Dead Weather - "I Can't Hear You"**

Written by Alison Mosshart, Dean Fertita, Jack Lawrence and Jack White.

Published by Domino Publishing Company of America, Inc. (ASCAP) / Sleeping Disorder Music (BMI) / Each Hit Below Me (BMI) / Third String Tunes (BMI).

Courtesy of Third Man Records / Warner Music Canada Co.

**The Horrors - "Do You Remember"**

Written by Faris Badwan, Joshua Hayward, Tom Cowan, Rhys Webb and Joseph Spurgeon.

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**The Rolling Stones - “(I Can’t Get No) Satisfaction”**

Written by Mick Jagger and Keith Richards.

Published by ABKCO Music, Inc.

Courtesy of ABKCO Music & Records, Inc. ([www.abkco.com](http://www.abkco.com)).

**The Rolling Stones - “Play With Fire”**

Written by Nanker Phelge.

Published by ABKCO Music, Inc.

Courtesy of ABKCO Music & Records, Inc. ([www.abkco.com](http://www.abkco.com)).

**The Rolling Stones - “The Spider and The Fly”**

Written by Mick Jagger and Keith Richards.

Published by ABKCO Music, Inc.

Courtesy of ABKCO Music & Records, Inc. ([www.abkco.com](http://www.abkco.com)).

**The Strokes – “Under Cover Of Darkness”**

Written by Julian Casablancas, Nick Valensi, Albert Hammond, Jr. and Fabrizio Moretti.

Published by The Strokes Band Music (ASCAP).

Courtesy of RCA Records, a unit of Sony Music Entertainment. By arrangement with Sony Music Entertainment Canada Inc.

**The White Stripes - “Icky Thump”**

Written by Jack White III.

Published by Peppermint Stripe Music (BMI).

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**The xx - “Islands”**

Written by Romy Anna Madley Croft, Baria Qureshi, Oliver David Sim and James Thomas Smith.

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**Titus Andronicus - “A More Perfect Union”**

Written by Patrick Stickles.

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Tom Petty and the Heartbreakers – “Good Enough”

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Velvet Revolver – “Slither”

Written by Scott Richard Weiland, Matt Sorum, Duff Rose McKagan, David Kushner and Saul Hudson.

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Versus Them – “Six AM Salvation”

Written By: Matt Montgomery (ASCAP)

Published By: Matt Montgomery

White Denim – “Burnished”

Written by Steve Terbecki, James Petralli, Joshua Block, Lucan Anderson and Austin Jenkins.

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Yellow Moon Band - “Chimney”

Written by D. Carroll, J. Bartlett, D. Hagan and M. Priest.

Published by D. Carroll, J. Bartlett, D. Hagan, M. Priest (MCPS/PRS).

Courtesy of Static Caravan Recordings by arrangement with Woodwork Music. ([www.staticcaravan.org](http://www.staticcaravan.org)).

## ORIGINAL MUSIC FOR ROCKSMITH

Arrangement Title	Written By
Technique Challenge - Slides	Chris Lee
Technique Challenge - Double Stops	Brian Adam McCune
Technique Challenge - Palm Mutes	Brian Adam McCune
Technique Challenge - Bends	Seth Chapla
Technique Challenge - Tremolos	Seth Chapla
Technique Challenge - Power Chords	Brendan West
Technique Challenge - Barre Chords	Brendan West
Technique Challenge - Harmonics	Matt Montgomery

Technique Challenge - Hammer-Ons and Pull-Offs...Matt Montgomery  
 Technique Challenge - Open Chords.....Matt Montgomery  
 Technique Challenge - Sustains.....Matt Montgomery  
 Technique Challenge - Anchor Zones.....Matt Montgomery  
 Space Ostrich (Quick Pick Dash) .....Nicholas Bonardi  
 Ducks .....Nicholas Bonardi  
 Super Ducks.....Nicholas Bonardi  
 Scale Runner .....Nicholas Bonardi  
 Baseball.....Nicholas Bonardi  
 Dawn of the Chordead..... Zhang Xin  
 Harmonically Challenged ..... Zhang Xin  
 Super Slider ..... Zhang Xin  
 Bass Palm Mute Challenge.....Brendan West  
 Bass Slap and Pop Challenge .....Brendan West  
 Bass Syncopation Challenge.....Brendan West  
 Bass Slides Challenge ..... Brian Adam McCune  
 Bass Bends Challenge.....Greg Barr  
 Bass Double Stop Challenge.....Jarred McAdams  
 Bass Sustains Challenge.....Jarred McAdams  
 Bass Power Chord Challenge ..... Jason Kocol  
 Bass Tremolo Challenge ..... Jason Kocol

Bass Basics Challenge.....Matt Montgomery  
 Bass Harmonics Challenge .....Matt Montgomery  
 Bass Hammer-Ons and Pull-Offs Challenge .....Matt Montgomery  
 Bass Octaves and Fifths Challenge.....Matt Montgomery  
 Bass Plucking Challenge.....Matt Montgomery  
 Bass Shifting Challenge.....Matt Montgomery

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