User's Manual

Powerline 85M Router

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FCC Part 68

This equipment complies with Part 68 of the FCC Rules. On the bottom of this equipment is a label that contains the FCC Registration Number and Ringer Equivalence Number (REN) for this equipment. You must provide this information to the telephone company upon request.

The REN is useful to determine the quantity of devices you may connect to the telephone line and still have those entire devices ring when your number is called. In most, but not all areas, the sum of the REN of all devices connected to one line should not exceed five (5.0). To be certain of the number of devices you may connect to your line, as determined by the REN, you should contact your local telephone company to determine the maximum REN for your calling area.

If the modem causes harm to the telephone network, the telephone company may discontinue your service temporarily.

If possible, they will notify you in advance. But if advance notice isn't practical, you will be notified as soon as possible.

You will be advised of your right to file a complaint with the FCC.

The telephone company may make changes in its facilities, equipment, operations, or procedures that could affect the proper operation of your equipment. If they do, you will be notified in advance to give you an opportunity to maintain uninterrupted telephone service.

If you experience trouble with this modem, please contact your dealer for repair/warranty information. The telephone company may ask you to disconnect this equipment from the network until the problem has been corrected or you are sure that the equipment is not malfunctioning.

This equipment may not be used on coin service provided by the telephone company. Connection to party lines is subject to state tariffs.

FCC Part 15

The modem generates and uses radio frequency energy. If it is not installed and used properly in strict accordance with the user's manual, it may cause interference with radio and television reception. The modem has been tested and found to comply with the limits for Class B computing devices in accordance with the specifications in Subpart B, Part 15 of the FCC regulations. These specifications are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. FCC regulations require that shielded interface cables be used with your modem.

If interference does occur, we suggest the following measures be taken to rectify the problem:

- 1) Move the receiving antenna.
- 2) Move the modem away from the radio or TV.
- 3) Plug the modem into a different electrical outlet.
- 4) Discuss the problem with a qualified radio / TV technician.

CAUTION:

Changes or modifications not expressly approved by the party responsible for compliance to the FCC Rules could void the user's authority to operate this equipment.

Cable connections:

All equipment connected to this modern must use shielded cable as the interconnection means.

Notes:

Operation is subject to the following two conditions:

- 1) This device may not cause harmful interference, and
- 2) This device must accept any interference received including interference that may cause undesired operation.

Chapter 1 Introduction

Congratulations on your purchase of an Instant Powerline Router with 4-port Fast Ethernet Switch and Homeplug for cable and DSL application. The Powerline Router is the perfect option to connect a small group of PCs to a high-speed Broadband Internet connection or to an Ethernet backbone. Configurable as a DHCP server, the Broadband Router acts as the only externally recognized Internet device on your local area network (LAN). The Router serves as an Internet firewall, protecting your network from being accessed by outside users.

1.1 Overview

Unlike a simple hub or switch, the setup of the Cable/DSL Router consists of more than simply plugging everything together. Because the Router acts as a DHCP server, you will have to set some values within the Router, and also configure your networked PCs to accept the IP Addresses the Router chooses to assign them. And generally there are three different operating modes for your applications. And you can know which mode is necessary for your system from ISP. These three modes are PPPoE, DHCP client and Static IP. Actually all these are for IP address of WAN.

1.2 Features

- Router Mode
 - PPP over Ethernet (RFC-2516)
 - DHCP Server and Client
 - NAPT (Network Address and Port Translation)
 - · NAT (Network Address Translation
- Internet Access
 - TCP/IP, UDP, ICMP, ARP, RARP, PPPoE, NAT, DHCP (client/server), Static IP assignment
- Security Features
 - · Password protected configuration access
 - User authentication (PAP/CHAP) for PPP connection
- Security
 - Provide 56-bit DES link encryption for Powerline network
 - · Stateful packet inspection and filtering
 - · Intrusion detection and protection
 - · Password protected system management
- Ethernet Interface
 - Compliant with IEEE 802.3 and 802.3u 10/100 Mbps
- HTTP Web-Based Management
 - · Firmware upgrade by UI
 - · WAN and LAN side connection statistics

- Password protected access
- System log

1.3 System Requirements

- 1) Personal computer (PC)
- 2) Pentium II 233 MHz processor minimum
- 3) 32 MB RAM minimum
- 4) 20 MB of free disk space minimum
- 5) Ethernet Network Interface Controller (NIC) RJ45 Port
- 6) Internet Browser

Chapter 2 Installation

This chapter offers information about installing your router. If you are not familiar with the hardware or software parameters presented here, please consult your service provider for the values needed.

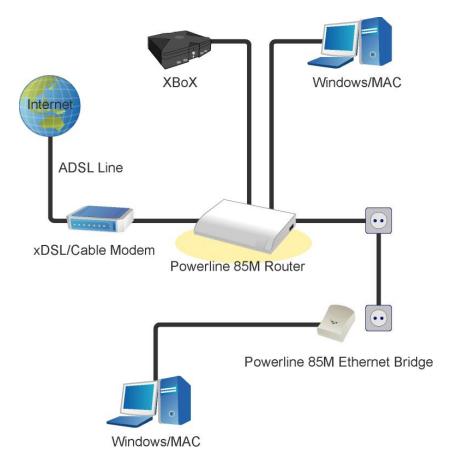
2.1 Checklist

Check the shipping box carefully to ensure that the contents include the items you ordered. If any of the items are missing or damaged, contact your local distributor. The contents of your carton may vary depending on your service provider.

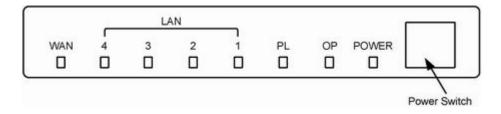
Contents description

- 1) Powerline Router for home/office use
- 2) Powerline Router Installation and Operation Guide (this publication)
- 3) Power Cord
- 4) Ethernet cable Ethernet category 5 twisted pair cable (6 ft)

Application for this device

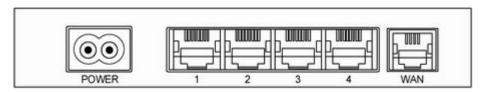


2.2 The Front LEDs



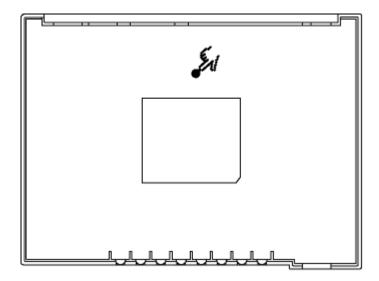
| LED | State | Description |
|-------|----------|---|
| POWER | ON | Press the button to power one the router. |
| OP | Flashing | The router running well. |
| PL | Flashing | When the router detect other Powerline devices |
| | ON | Link |
| | Flashing | TX or RX activity |
| LAN | | No Link |
| 1-4 | OFF | These four LAN (Local Area Network) ports are where you will connect networked |
| | OFF | devices, such as PCs, print servers remote hard drives, and anything else you want to |
| | | put on your network. |
| | ON | "Showtime"-successful connection between ADSL modem and telephone company's |
| | | network. |
| WAN | Flashing | "Handshaking"-modem is trying to establish a connection to telco's network Modem is |
| | | powered OFF ADSL Carrier Detect if LED is flash. |
| | OFF | No link. |

2.3 The Rear Ports



| Connector | Description |
|-------------|---|
| POWER | Connect to power cord. |
| I ANI (4 A) | Router is successfully connected to a device through the corresponding port (1, 2, 3 or 4). |
| LAN (1-4) | If the LED is flashing, the Router is actively sending or receiving data over that port. |
| VA/A NI | The WAN (Wide Area Network) Port is where you will connect your cable, DSL modem or |
| WAN | Ethernet backbone. |

2.4 The Bottom Port



| Connector | Description | |
|--------------|--|--|
| Reset Switch | The reset button, the router restore default settings when press until reboot. | |

Chapter 3 Configuration

3.1 Determine your connection settings

Before you configure the router; you need to know the connection information supplied by your service provider.

3.2 Connecting the Powerline Router to your network

Unlike a simple hub or switch, the setup of the ADSL Router consists of more than simply plugging everything together.

Because the Router acts as a DHCP server, you will have to set some values within the Router, and also configure your networked PCs to accept the IP Addresses the Router chooses to assign them. Generally there are several different operating modes for your applications. And you can know which mode is necessary for your system from ISP. These modes are router, bridge, PPPoE+NAT and NAT.

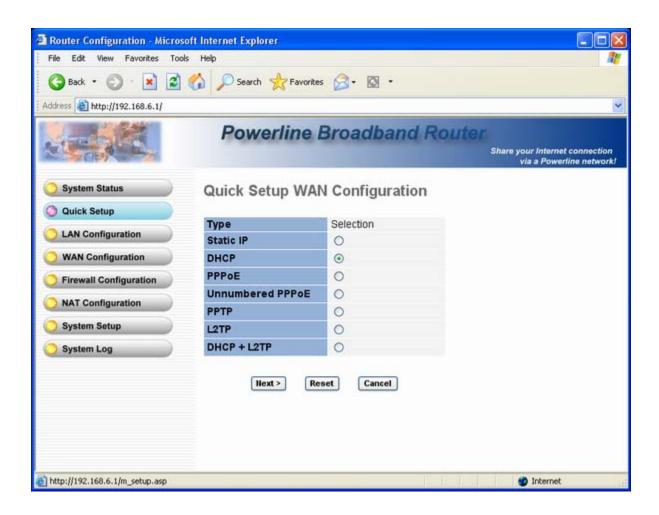
3.3 Configuring with Web Browser

It is advisable to change the administrator password to safeguard the security of your network.

To configure the router, open your browser, type 'http://192.168.6.1' into the address bar and click 'Go' to get to the login page. Save this address in your Favorites for future reference.

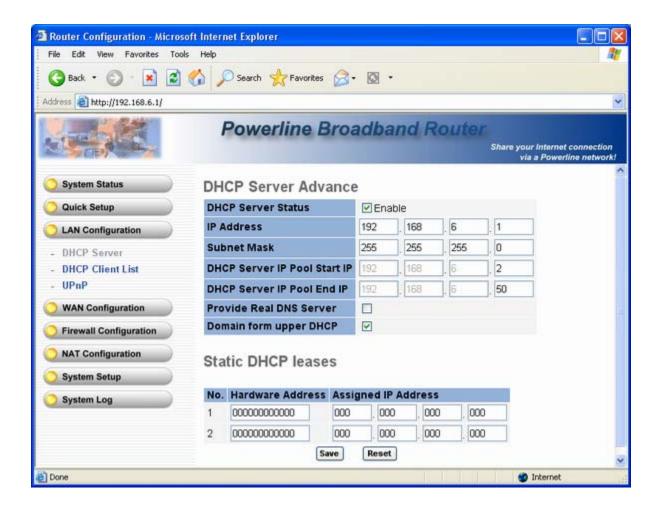


At the Password prompt, the User name is 'admin' and the password is 'admin'. You can change these later if you wish. Click 'OK' to login.



You can use "Quick Setup" to setup the router, and choose the connect mode you prefer.

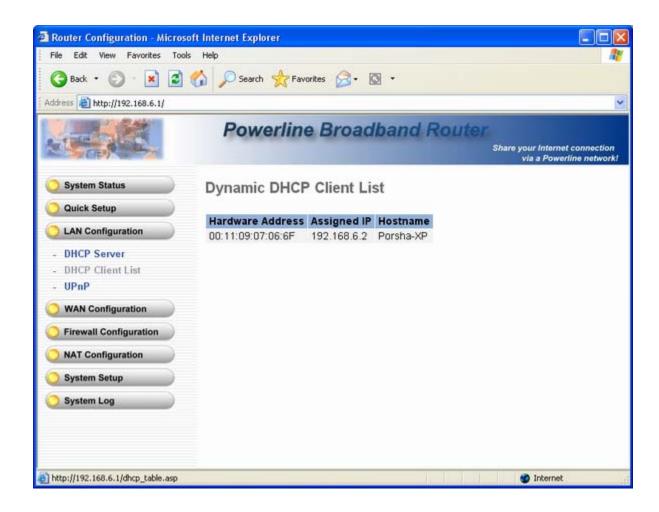
3.3.1 DHCP Server



The "DHCP Server" option enables you to configure the LAN port.

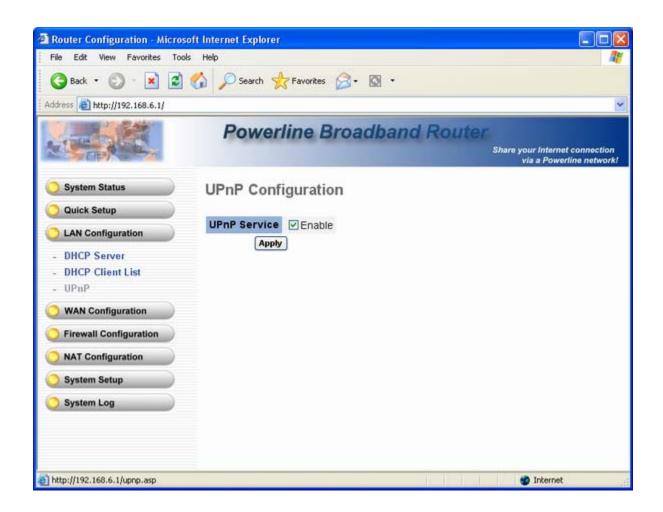
If you enable the DHCP server status, the router will auto assign the IP address to the DHCP clients. You can decide the IP Pool form 1 to 253.

3.3.2 DHCP Client



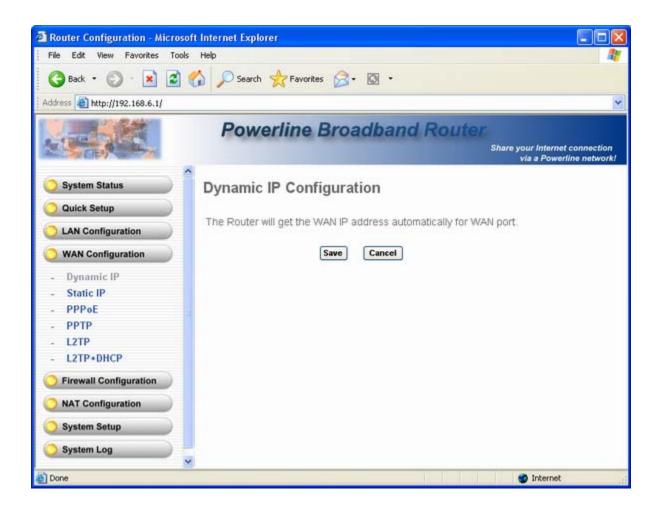
The DHCP client list allows you to see which clients are connected to the router via IP address and MAC address.

3.3.3 UPnP Configuration



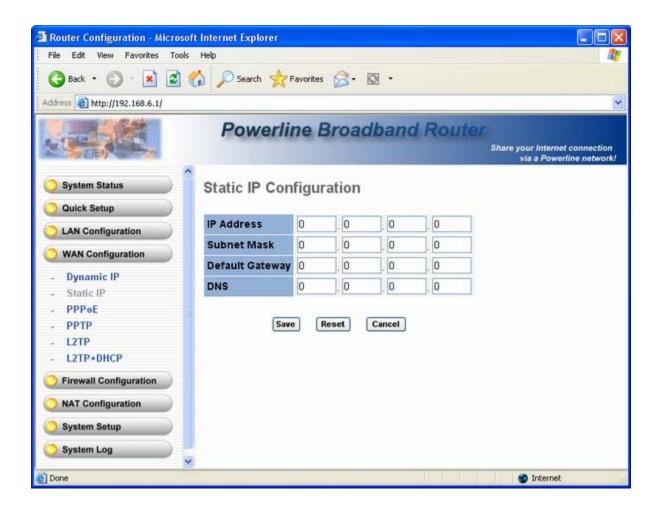
UPnP (Universal Plug-and-Play). Network architecture based on TCP/IP and intended to allow terminals to be networked without the need for configuration. In the Barricade router, for example, the correct ports are automatically opened for applications like Netmeeting, online games, etc. You can choose to enable or disable the UPnP Service.

3.4.1 Dynamic IP



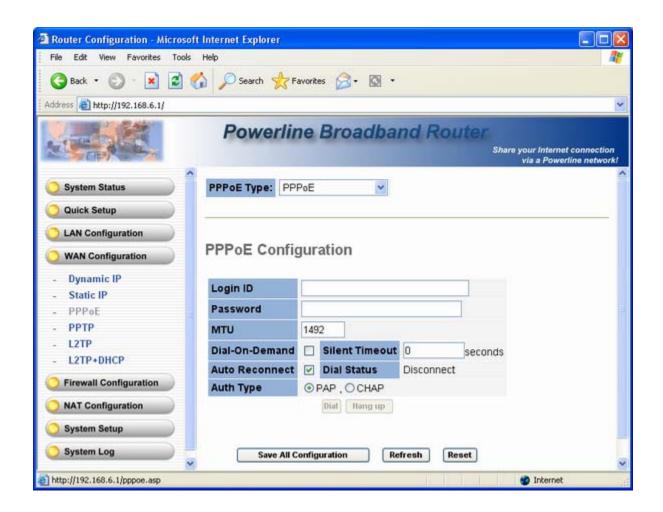
If you set the WAN as a Dynamic IP, the router will get the WAN IP address automatically.

3.4.2 Static IP



You can set the router's WAN IP as static IP address. You need to fill out the Subnet Mask, Default Gateway and DSN too.

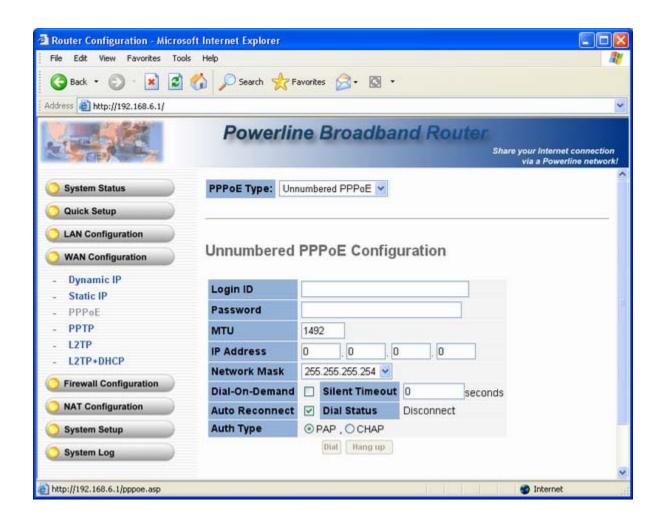
3.4.3 PPPoE



PPPoE is usually used by ISPs which provide ADSL line to their subscribers. Usually an ISP gives **Login ID** and **Password** to users for login when connecting to Internet. **Service Name**, **AC Name** is usually optional.

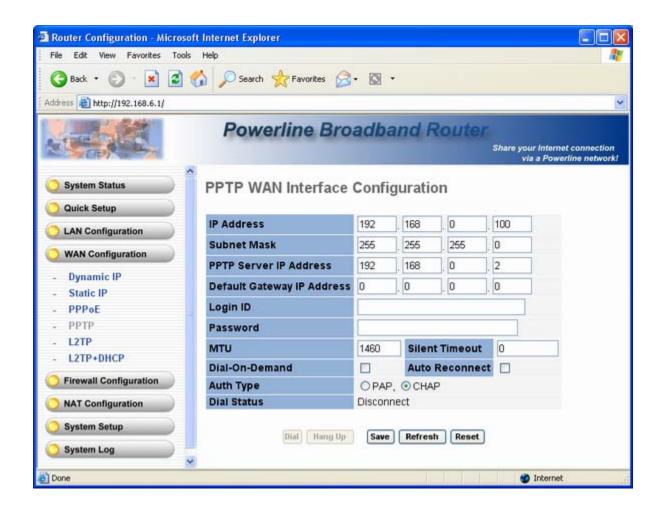
MTU: Sometimes ISP sets different MTU size than 1492. This value would be set to hardware. Dial-on-demand: If checked, router won't dial this session until received a LANWAN packet. If unchecked, router dials this session immediately after system powered up. Silent timeout: If specified a non-zero value, router disconnects this session after specified idle time. Auto Reconnect: If checked, router redials this session if session previously terminated by ISP. Dial Status: Current status of this session. May be "Connected", "Connecting", or "Disconnect" Pressing the Save and Restart saves parameters and reboots the router.

3.4.4 Unnumbered PPPoE Setting



Unnumbered PPPoE WAN type is a required feature in Japan. ISP assigns Login ID and Password to users for login when connecting to Internet. Service Name, AC Name is usually optional. It's required to set the following parameters for Unnumbered PPPoE WAN type: **IP address**: The unnumbered IP subnet address, assigned by ISP. **Network Mask**: Network size of the unnumbered IP subnet. **NAPT for LAN hosts**: If checked, the router enables hardware NAPT function for LAN PCs using configured LAN IP address(ex:192.168.1.X). If unchecked, NAPT is disabled and only routes packets to and from LAN PCs using unnumbered IP addresses. All other options are same as those of **PPPoE Setting** in Section 3.4.1. Pressing the Save and Restart saves parameters and reboots the router.

3.4.5 PPTP Setting

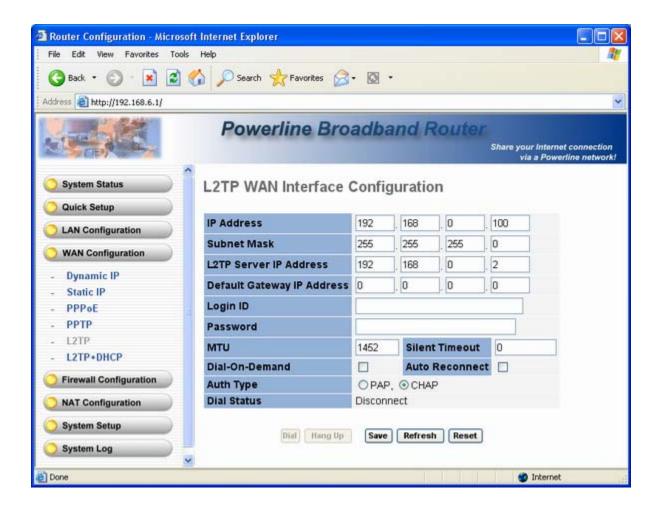


IP address: The IP address gateway uses to communicate with remote PPTP server.

Subnet Mask: Network mask of gateway's IP address

PPTP Server IP Address: Remote PPTP server's IP address. All other options are same as those of PPPoE Setting.

3.4.6 L2TP Setting

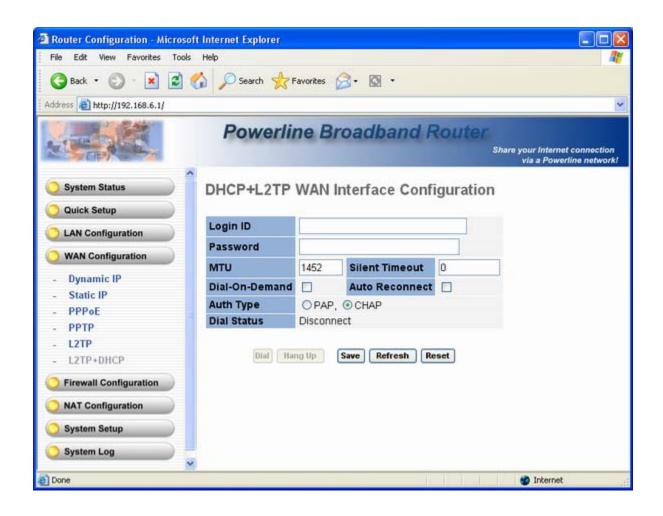


IP address: The IP address gateway uses to communicate with remote L2TP server.

Subnet Mask: Network mask of gateway's IP address

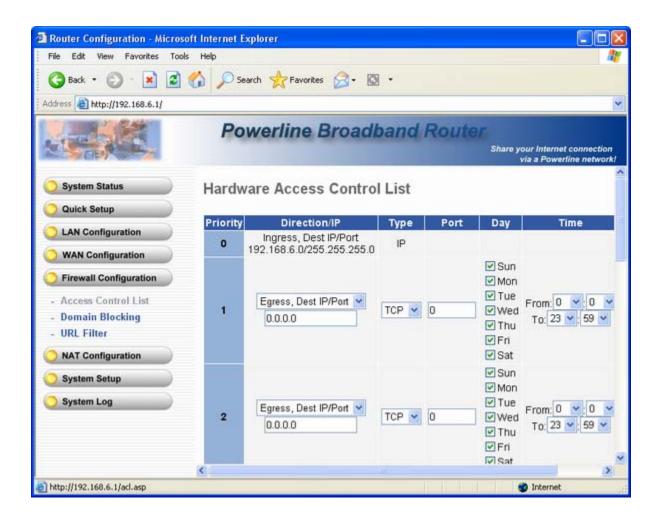
L2TP Server IP Address: Remote L2TP server's IP address. All other options are same as those of PPPoE Setting in Section 3.4.3. Pressing the Save and Restart saves parameters and reboots the gateway.

3.4.7 L2TP+DHCP Setting



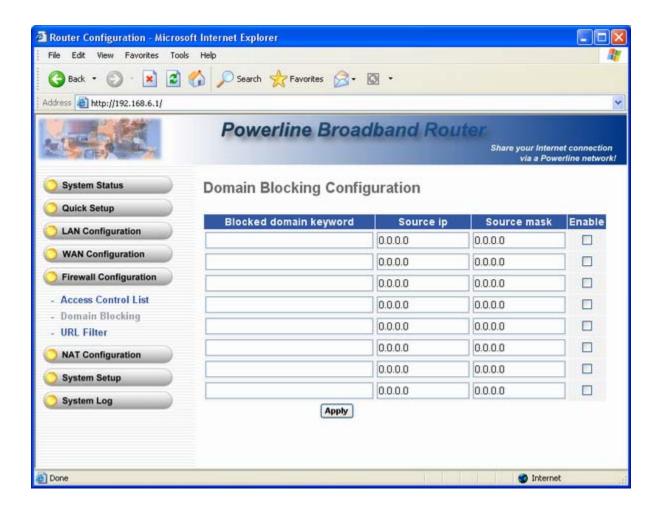
Same as L2TP Setting but user only needs to specify Login ID and Password since routers IP address (as L2TP client) is obtained automatically using DHCP. All other options are same as that of PPPoE Setting in Section 3.4.3.

3.5.1 Access Control List



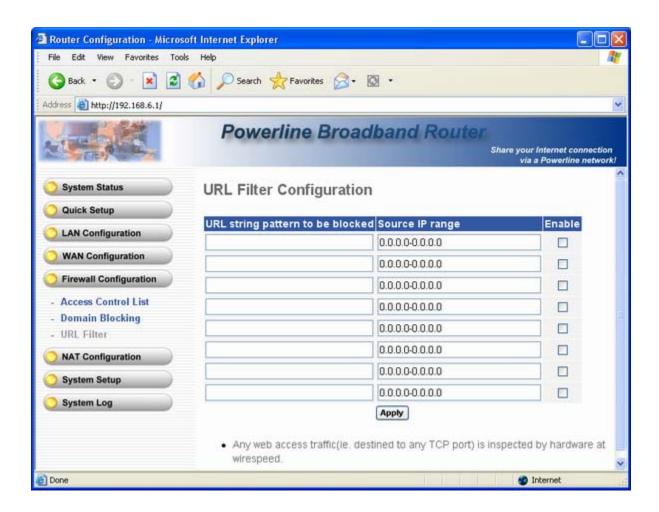
You can define the policy to log or without log for ACL (Access Control List).

3.5.2 Domain Blocking



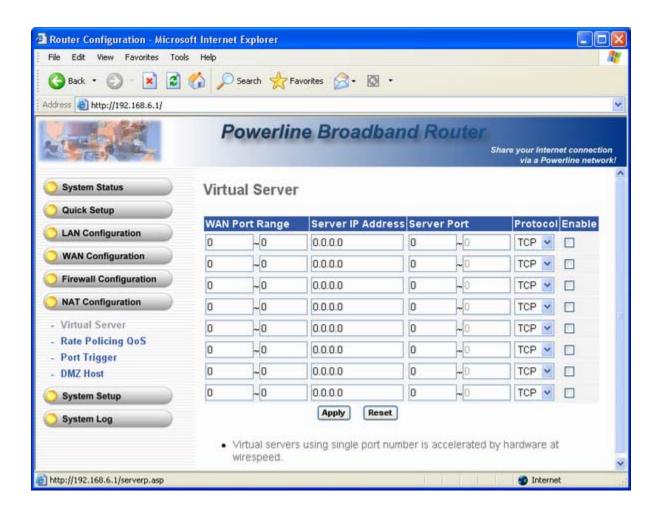
Fill out the domain and IP address you want to block.

3.5.3 URL Filter Configuration



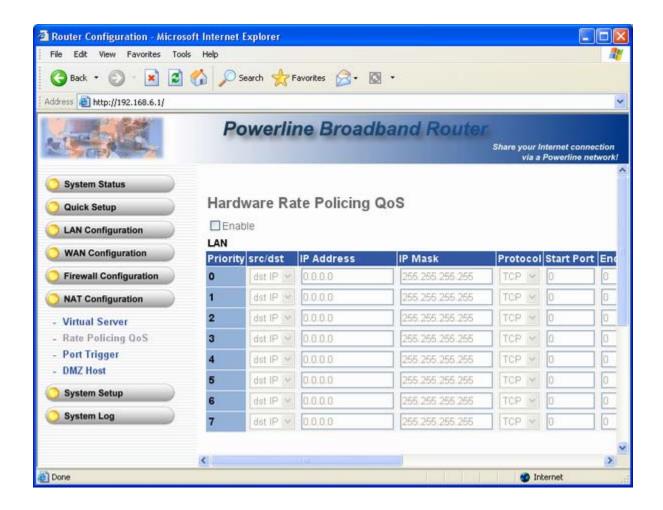
The **URL Filter Configuration** can filter any web access traffic (ie. Destined to any TCP port) is inspected by hardware at wire speed.

3.6.1 Virtual Server



The "Virtual Server" using single port number is accelerated by hardware at wire speed.

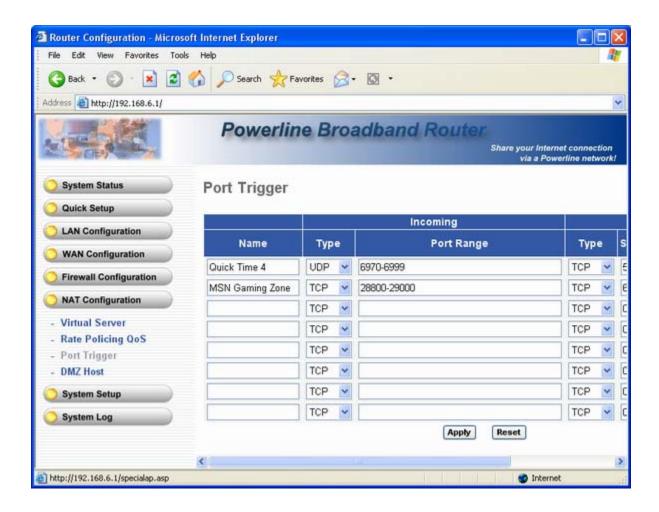
3.6.2 Rate Policing Qos



User can specify a Layer 3/4 criterion and associate it with a maximum token (packet rate or data rate based). If a packet arrives and it matches to a rate policing entry, the router decreases entry's allocated token by one (if pps based) or by packet length in bytes(if bps based). If unfortunately the packet just run out of allocated tokens, then it would be dropped directly or logged to software, depends on the setting of Drop Log field.

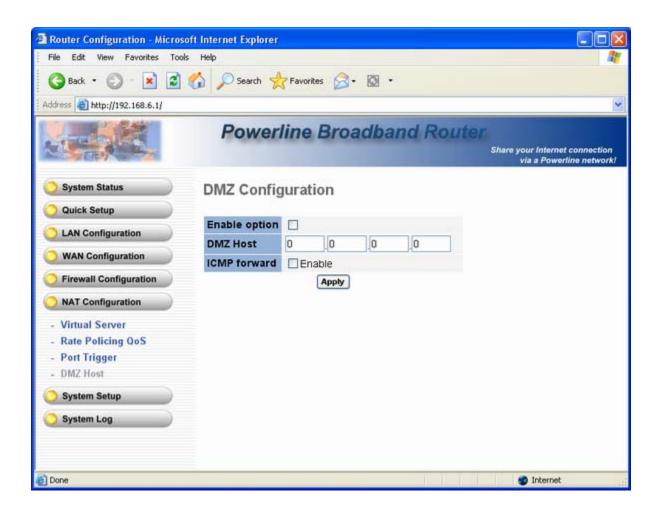
To classify all TCP or UDP packets within same IP address /mask(regardless of port number) as same rate policy, set 0 to both Start Port and End Port.

3.6.3 Port-Trigger



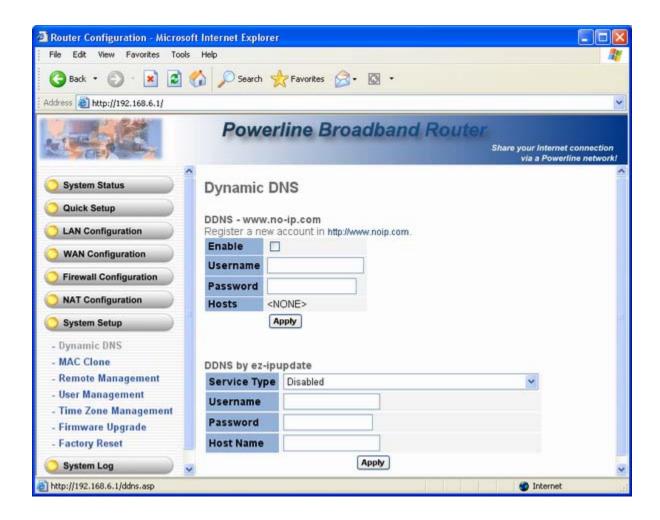
The router provides Port Trigger for user to define the other applications like Quick Time 4.

3.6.4 DMZ Host



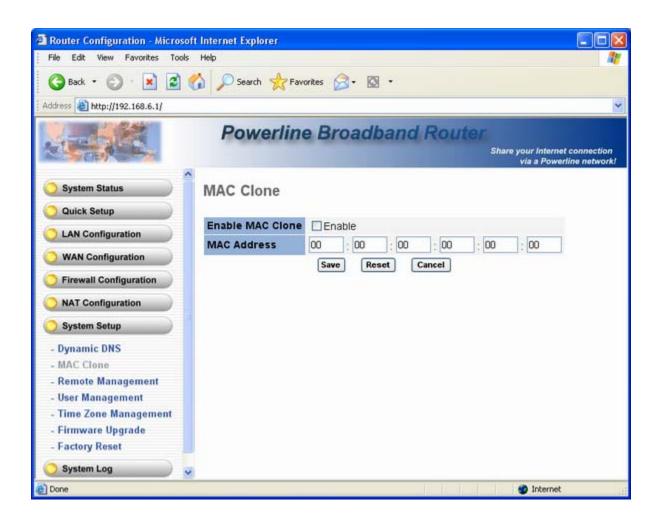
To set the virtual DMZ host IP with general L4 protocol forwarding and ICMP forwarding functions.

3.7.1 Dynamic DNS



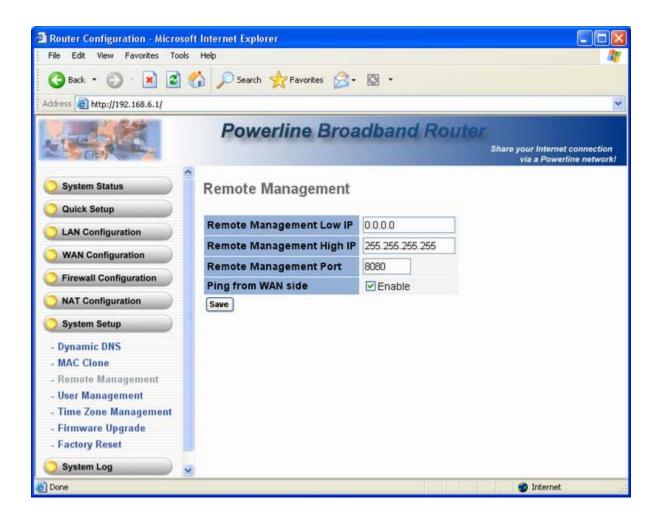
Dynamic DNS allows you to update your dynamic IP address with one or many dynamic DNS services. So anyone can access your FTP or Web service on your computer using DNS-like address.

3.7.2 MAC Clone



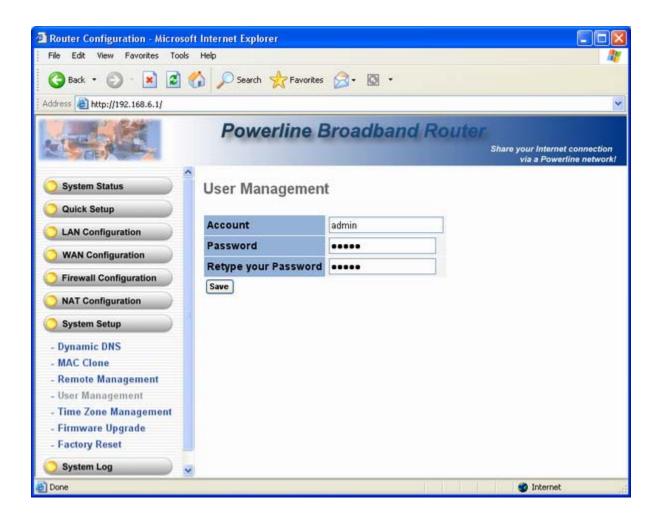
Some ISP will check the MAC address, so the router supports user to set the new MAC address via **MAC clone** function.

3.7.3 Remote Management



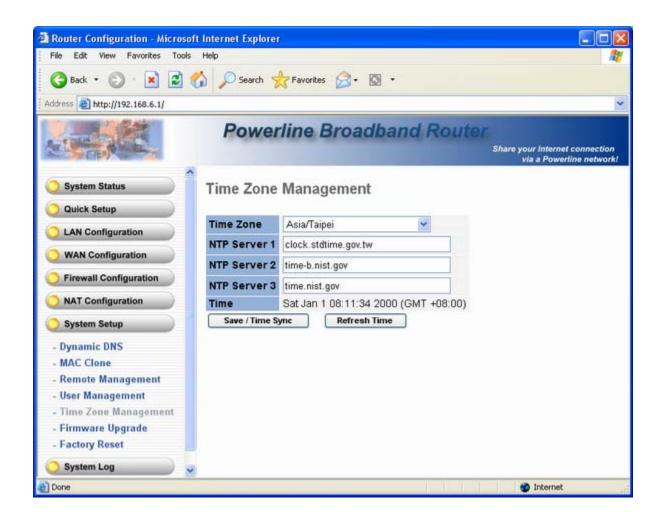
You can set one IP to allow the user to remote manage the router.

3.7.4 User Management



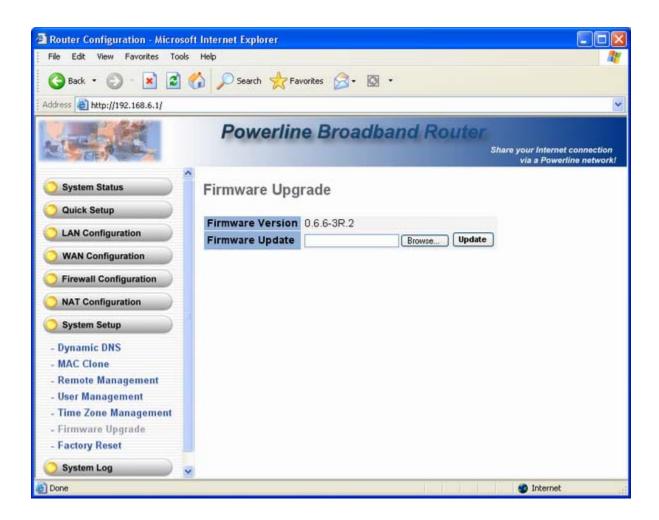
You can change the user account and password here.

3.7.5 Time Zone Management



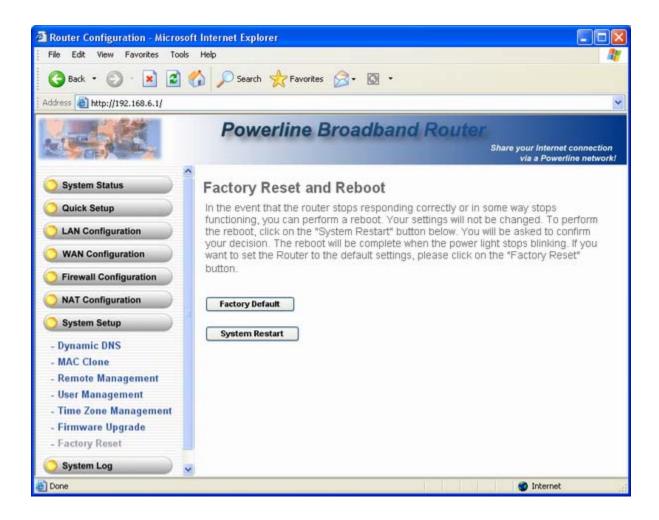
If you need to set the router to check the time with the NTP server in internet, you can fill out the domain here. By the way, you also can set the time zone of your country at here.

3.7.6 Firmware Upgrade



You can upgrade the new firmware here while you download the latest firmware via our website. Click browser to choose the new firmware and press the Update button to start.

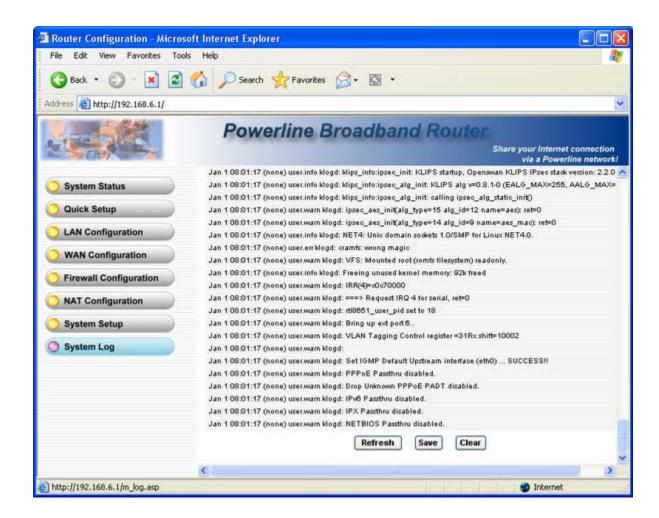
3.7.7 Factory Reset



If you want to return all the settings to the factory default, you can press the Factory Default button.

If you want to restart the router, you can press the System Restart button.

3.8.1 System Log

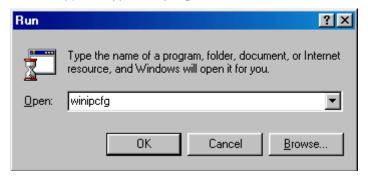


System log will log the router activities; sometimes you can check the log to make sure what troubles happen.

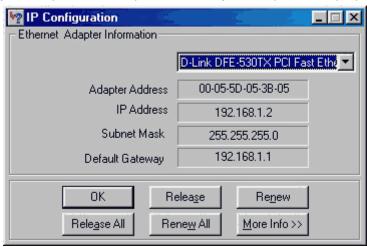
3.9.1 TCP/IP Settings for Windows Operating System

1. How can I find my IP Address in Windows 95, 98, or Me?

- · Click on Start, then click on Run.
- The Run Dialogue Box will appear. Type winipcfg in the window as shown then click OK



- The **IP Configuration** window will appear, displaying your **Ethernet Adapter Information**.
- Select your adapter from the drop down menu.
- If you do not see your adapter in the drop down menu, your adapter is not properly installed.



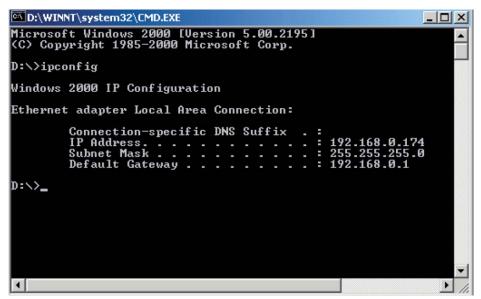
- · After selecting your adapter, it will display your IP Address, subnet mask, and default router.
- · Click **OK** to close the IP Configuration window.

2. How can I find my IP Address in Windows 2000/XP?

- · Click on Start and select Run.
- Type cmd then click OK.



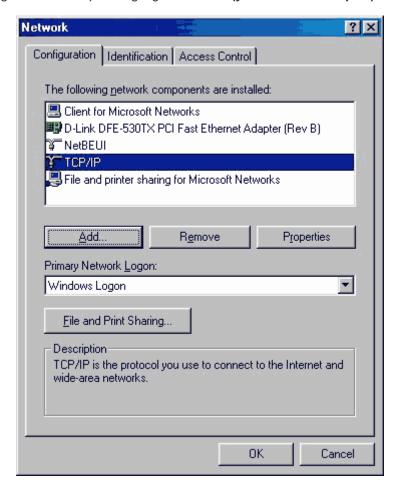
• From the Command Prompt, enter **ipconfig**. It will return your IP Address, subnet mask, and default router.



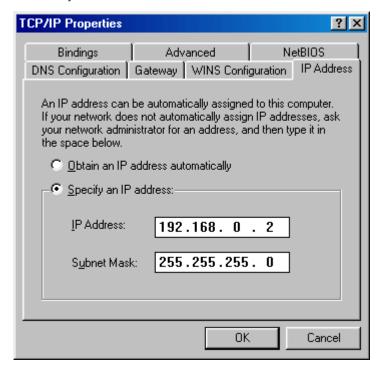
- Type exit to close the command prompt.
- Make sure you take note of your computer's Default Router IP Address. The Default Router is the IP Address of the router. By default, it should be 192.168.0.1

3. How can I assign a Static IP Address in Windows 98/Me?

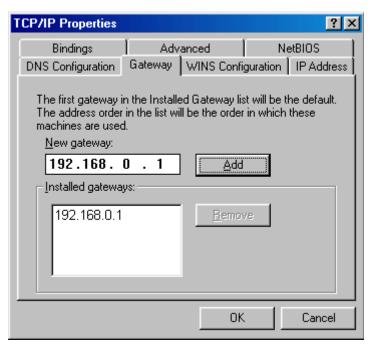
- From the desktop, right-click on the **Network Neighborhood** icon (Win ME My Network Places) and select **Properties**.
- Highlight TCP/IP and click the Properties button. If you have more than 1 adapter, then there will be a TCP/IP "Binding" for each adapter. Highlight TCP/IP > (your network adapter) and then click Properties.



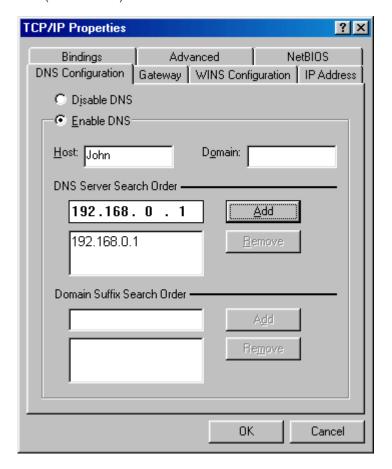
- · Click Specify an IP Address.
- Enter in an IP Address that is on the same subnet as the LAN IP Address on your router. Example: If the router's LAN IP Address is 192.168.0.1, make your IP Address 192.168.0.X where X is between 2-99. Make sure that the number you choose is not in use on the network.



- · Click on the Router tab.
- Enter the LAN IP Address of your router here (192.168.0.1).
- · Click Add when finished.



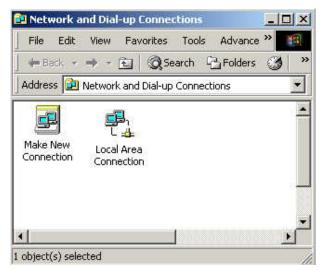
- Click on the **DNS Configuration** tab.
- Click Enable DNS. Type in a Host (can be any word). Under DNS server search order, enter the LAN IP Address of your router (192.168.0.1). Click Add.



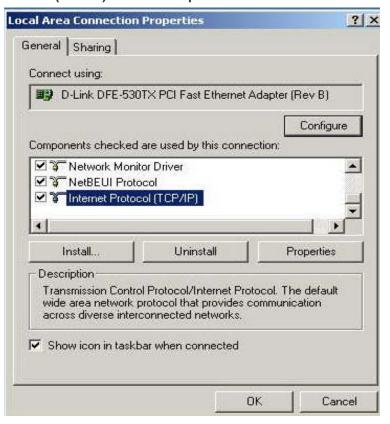
- · Click **OK** twice.
- When prompted to reboot your computer, click Yes. After you reboot, the computer will now have a static, private IP Address.

4. How can I assign a Static IP Address in Windows 2000?

- Right-click on My Network Places and select Properties.
- Right-click on the Local Area Connection which represents your network card and select Properties.



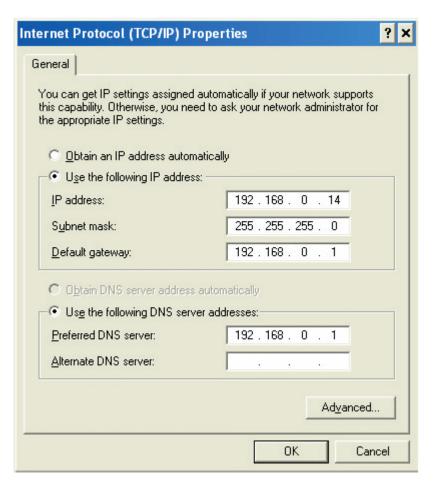
· Highlight Internet Protocol (TCP/IP) and click Properties.



- Click **Use the following IP Address** and enter an IP Address that is on the same subnet as the LAN IP Address on your router. Example: If the router's LAN IP Address is 192.168.0.1, make your IP Address 192.168.0.X where X = 2-99. Make sure that the number you choose is not in use on the network.
- Set the **Default Router** to be the same as the LAN IP Address of your router (192.168.0.1).
- Set the **Primary DNS** to be the same as the LAN IP address of your router (192.168.0.1).
- The Secondary DNS is not needed or enter a DNS server from your ISP.
- · Click **OK** twice. You may be asked if you want to reboot your computer. Click **Yes**.

5. How can I assign a Static IP Address in Windows XP?

- Click on Start > Control Panel > Network and Internet Connections > Network connections.
- See the steps for assigning a static IP address in Windows 2000 and continue from there.



 Access the Web management. Open your Web browser and enter the IP Address of your router device in the address bar. This should open the login page for the Web management. Follow instructions to login and complete the configuration.

Chapter 4. Powerline Networking Utility

Note. The Powerline Router can auto detect the other powerline bridges which plug in the same power circuit, you don't need to use this powerline utility except you want to encryption all the powerline devices as the same group or you can not access the other computers.

Introduction of Configuration Utility

The Configuration Utility for Windows OS enables the user to find Powerline Ethernet devices on the Powerline network, measures data rate performance, ensures privacy, performs diagnostics and secures Powerline networks.

4.1 Configuration Utility Setup

4.1.1 Installation of the Utility

Please verify that no other Powerline Management Utilities are installed before installing this product. If other utilities are installed, uninstall them and restart before installing this software.

To install, insert the Windows OS Configuration Utility Setup utility CD-ROM into the computer's CD-ROM drive. The Setup utility shall run automatically. Alternatively this can also be done manually by double clicking the setup.exe file on the CD. The CD will launch an installation utility similar to the one shown in *Figure 1*. Click the **Next** button to continue.



Figure 1: Install Shield Screen

4.2 Windows Configuration Utility

In order to run the utility, double-click the utility icon. *Figure 2* shows the main screen of the configuration utility. This screen shot shows a Powerline Ethernet device connected as a local device and other Powerline Ethernet devices as remote devices.

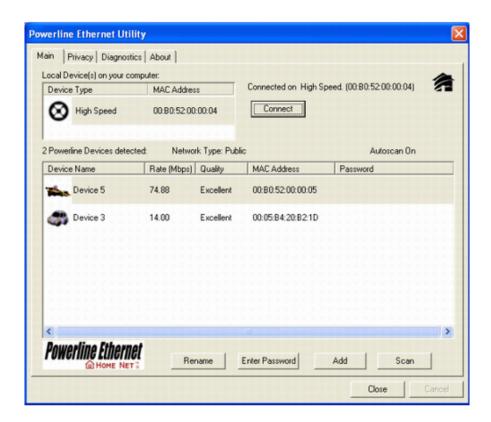


Figure 2: Main Screen with High-Speed Powerline Ethernet device Local

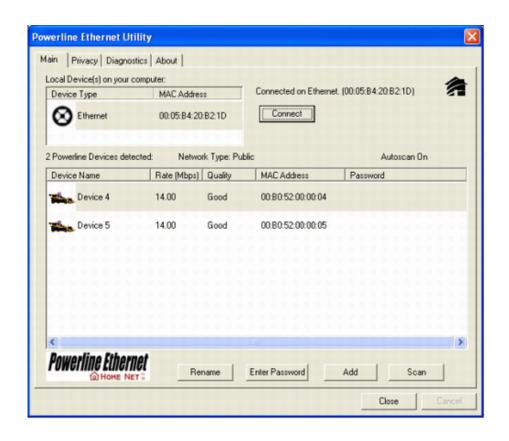
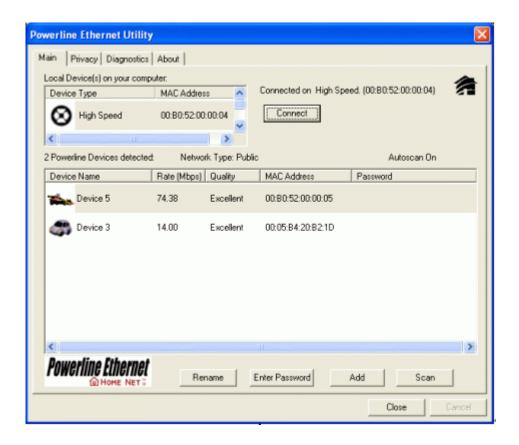


Figure 3: Main Screen with Low-Speed Powerline Ethernet device Local

4.3 User Interface

4.3.1 Main Screen

The **Main** screen essentially provides a list of all Powerline Ethernet devices logically connected to the computer where the utility is running. The top panel shows all local Powerline Ethernet devices found connected to the computer's NIC (Network Interface Card). In most cases, only one device will be seen. In situations where there are more than one device connected, such as a USB and also an Ethernet device, the user may click to select the one to manage through and then click the **Connect** button to its right. The status area above the button indicates that your PC is connected to that same device. Once connected to the chosen local device, the utility will automatically scan the power line periodically for any other Powerline Ethernet devices. If no local Powerline Ethernet devices are discovered, the status area above the connect button will indicate that accordingly. *Figure 4* illustrates the presence of two local devices in the computer.



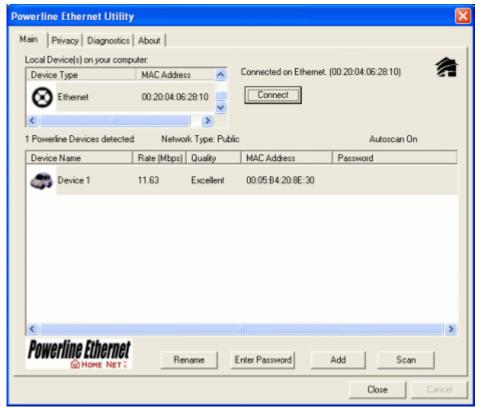


Figure 4: Multiple Local Device Connection

The **lower panel** displays all the Powerline Ethernet devices, discovered on the current logical network (remote devices). Displayed immediately above this panel is the number of remote devices found, the type of logical network (Public or Private), and a message area that reports connectivity and scan status. The following information is displayed for each of the devices discovered that appear in the lower panel:

Device Name column shows the default device name, which may be user re-defined. A user may change the name by clicking on the name and editing in-place, or by using the rename button. An icon is optionally shown with the name. A distinction in icons is made between low-speed and high-speed devices (14Mbps and 85Mbps). By default, the icon is displayed with the name.

MAC Address column shows the device's MAC address.

Password column shows the user-supplied device password (initially left blank).

A user may enter the password by using the Set Password button. To set the **Password** of the device (required when creating a private network), first select the device by clicking on its name in the lower panel and then click on the Enter Password button .A dialog box will appear as shown in Figure 5 to type the password. The selected device name is shown above the field for entering the password. Hit OK after entering the new password. A confirmation box will appear if the password was entered correctly. If a device is not found, the user will be notified and suggestions to resolve common problems will be presented.



Figure 5: Set Device Password

The **Add** button is used to add a remote device to your network that is not on the displayed list in the lower panel, for example, a device currently on another logical network. Users are advised to locate the passwords for all devices they wish to manage and add them to the local logical network by clicking on the Add button. A dialog box will appear as seen below. The dialog box allows the user to enter both a device name and the password. A confirmation box will appear if the password was entered correctly and if the device was found. If a device is not found, the user will be notified and suggestions to resolve common problems will be presented.



Figure 6: Add Remote Device

Note: The device must be present on the power line (plugged in) in order for the password to be confirmed and added to the network. If the device could not be located, a warning message will be shown.

The **Scan** button is used to perform an immediate search of the Powerline Ethernet devices connected to the computer. By default the utility automatically scans every few seconds and updates the display. A typical screen after naming and supplying passwords might appear as in *Figure 7*.

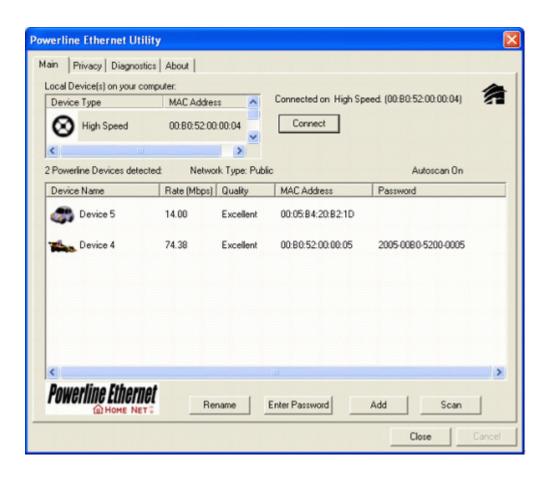


Figure 7: Main Screen of the Configuration Utility

4.3.2 Privacy Screen

The Privacy dialog screen provides a means for managing the local network and providing additional security. All Powerline Ethernet devices are shipped using a default logical network (network name), which is normally "HomePlug". The Privacy dialog screen allows user to make the network private by changing the network name (network password) of devices. The user can always reset a Powerline Ethernet network to the universal one (public) by entering "HomePlug" as the network name or by clicking on the Use Default button.

Note: Changing the network name to any other name other than HomePlug will show the network type on the main screen as Private.

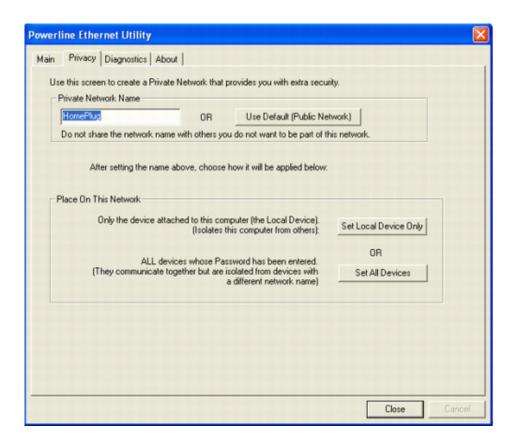


Figure 8: Privacy Screen

The **Set Local Device Only** button is used to change the network name (network password) for the local device only. After doing this, all the devices seen on the Main panel prior to this will no longer be able to communicate or respond to the computer, as they will be on a different logical network. Devices previously set up with the same logical network (same network name) will appear in the device list afterward selecting this option.

The **Set All Devices** button is used to change the logical network of all devices that appear on the Main panel. The user must have entered the device's Password in order to set it to the new logical network. A notification message will appear to report the success of this operation.

4.4 Diagnostics Screen

The **Diagnostics** screen shows system information and a history of all devices seen. The appearance is shown in *Figure 9*.

The **upper panel** shows technical data concerning software and hardware on the host computer used to communicate over Powerline Ethernet Network. It shall include the following:

- Operating System Type/Version
- · Host Network Name
- User Name
- MAC Address of all NICs (network interface card)
- · Identify versions of all Driver DLLs and Libraries used (NDIS) and optionally
- Powerline Ethernet device chipset manufacturer name (85Mbps version Only)
- MAC Firmware Version (85Mbps version Only)
- Vendor name

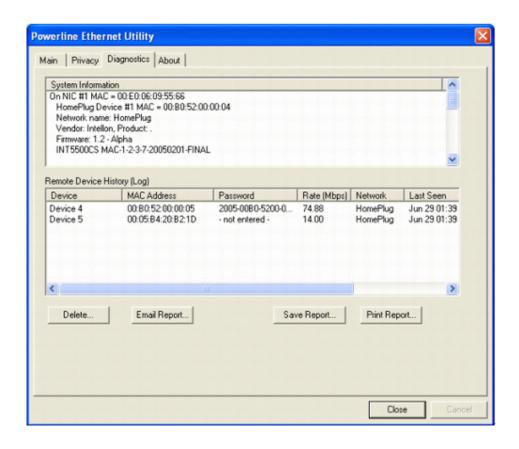


Figure 9: Diagnostics Screen

The **lower panel** contains a history of all remote devices seen on the computer, over time. Devices are shown here regardless of whether or not they are on the same logical network. Devices that are active on the current logical network will show a transfer rate in the Rate column; devices on other networks, or devices that may no longer exist are shown with an "?" in the Rate column. The following remote device information is available from the diagnostics screen:

- · Adapter Alias Name
- · Adapter MAC Address
- · Adapter Password

- · Adapter Last known rate
- · Adapter Last Known Network
- · HomePlug chipset manufacturer name
- · Date device last scanned
- MAC Firmware Version (85Mbps version Only)

The diagnostics information displayed may be saved to a text file for later emailing to technical support of a manufacturer, or printed for reference during a technical support call. Devices no longer part of the network can be deleted using the delete button.

4.4.1 About Screen

The screen shows the software release date.



Figure 10: About dialog screen

4.4.2 Preferences

The lower part of the panel may display options for user preferences (such as turning the auto-scan feature on or off) as shown *Figure 10* above.

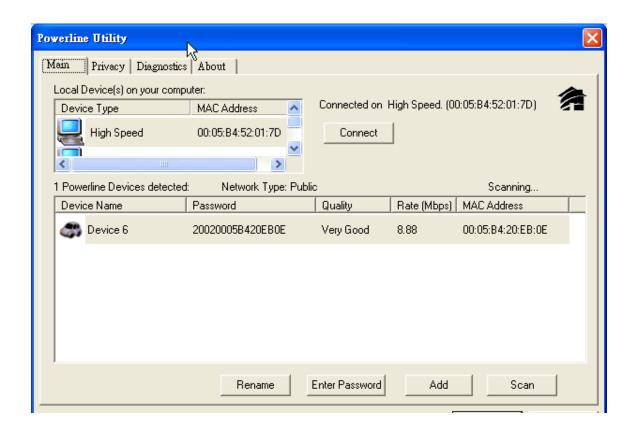
4.5 Troubleshooting

This section will introduce how to solve the connect problem for management remote Powerline devices.

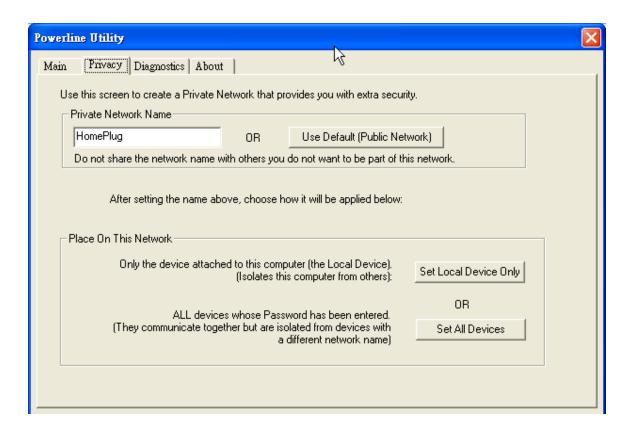
4.5.1 When the remote Powerline devices can not connect or access?

When you find that the computer can not connect to another or the remote Powerline device can not found by Powerline utility, please follow up the steps to check the problem.

Step 1: Open the utility to make sure you can or not access the device. You can check the **Main** tab for local or remote Powerline devices status. If you can not detect the remote Powerline devices, that's mean you or somebody change the Powerline network ID.



Step 2: Connect to the other Powerline bridge or router directly which can not detect at **Main** tab at step 1. On the **Privacy** page, you can change the Private Network name as the same name with other Powerline device or just press the **Use Default (Public Network)**. Please press the **Set Local Device Only** button for change the network name. Please make sure the Private Network Name value must the same with the other Powerline device.



Step 3: Connect the PC to the previous Powerline device, and you can find now the other Powerline device can be found at the **Main** tab.

Appendix A Glossary

Address mask

A bit mask used to select bits from an Internet address for subnet addressing. The mask is 32 bits long and selects the network portion of the Internet address and one or more bits of the local portion. Sometimes called subnet mask.

AAL5

ATM Adaptation Layer - This layer maps higher layer user data into ATM cells, making the data suitable for transport through the ATM network.

ADSL

Asymmetric digital subscriber line.

ATM

Asynchronous Transfer Mode - A cell-based data transfer technique in which channel demand determines packet allocation.

ATM offers fast packet technology, real time; demand led switching for efficient use of network resources.

AWG

American Wire Gauge - The measurement of thickness of a wire.

Bridge

A device connects two or more physical networks and forwards packets between them. Bridges can usually be made to filter packets, that is, to forward only certain traffic. Related devices are: repeaters which simply forward electrical signals from one cable to the other, and full-fledged routers which make routing decisions based on several criteria.

Broadband

Characteristic of any network multiplexes independent network carriers onto a single cable. Broadband technology allows several networks to coexist on one single cable; traffic from one network does not interfere with traffic from another. Broadcast A packet delivery system where a copy of a given packet is given to all hosts attached to the network. Example: Ethernet.

CO

Central Office. Refers to equipment located at a Telco or service provider's office.

CPE

Customer Premises Equipment located in a user's premises.

DHCP (Dynamic Host Configuration Protocol)

DHCP is software that automatically assigns IP addresses to client stations logging onto a TCP/IP network.

DHCP eliminates having to manually assign permanent IP addresses to every device on your network. DHCP software typically runs in servers and is also found in network devices such as Routers.

DMT

Discrete Multi-Tone frequency signal modulation

Downstream rate

The line rate for return messages or data transfers from the network machine to the user's premises machine.

DSLAM

Digital Subscriber Line Access Multiplex

Dynamic IP Addresses

A dynamic IP address is an IP address that is automatically assigned to a client station (computer, printer, etc.) in a TCP/IP network. Dynamic IP addresses are typically assigned by a DHCP server, which can be a computer on the network or another piece of hardware, such as the Router. A dynamic IP address may change every time your computer connects to the network.

Encapsulation

The technique used by layered protocols in which a layer adds header information to the protocol data unit (PDU) from the layer above. As an example, in Internet terminology, a packet would contain a header from the physical layer, followed by a header from the network layer (IP), followed by a header from the transport layer (TCP), followed by the application protocol data.

Ethernet

One of the most common local area network (LAN) wiring schemes, Ethernet has a transmission rate of 10 Mbps.

FTP

File Transfer Protocol. The Internet protocol (and program) used to transfer files between hosts.

Hop count

A measure of distance between two points on the Internet. It is equivalent to the number of routers that separate the source and destination.

HTML

Hypertext Markup Language - The page-coding language for the World Wide Web.

HTML browser

A browser used to traverse the Internet, such as Netscape or Microsoft Internet Explorer.

http

Hypertext Transfer Protocol - The protocol used to carry world-wide-web (www) traffic between a www browser computer and the www server being accessed.

ICMP

Internet Control Message Protocol - The protocol used to handle errors and control messages at the IP layer. ICMP is actually part of the IP protocol.

Internet address

An IP address is assigned in blocks of numbers to user organizations accessing the Internet. These addresses are established by the United States Department of Defense's Network Information Center. Duplicate addresses can cause major problems on the network, but the NIC trusts organizations to use individual addresses responsibly. Each address is a 32-bit address in the form of x.x.x.x where x is an eight- bit number from 0 to 255. There are three classes: A, B and C, depending on how many computers on the site are likely to be connected.

Internet Protocol (IP)

The network layer protocol for the Internet protocol suite

IP address

The 32-bit address assigned to hosts that want to participate in a TCP/IP Internet.

ISP

Internet service provider - A company allows home and corporate users to connect to the Internet.

MAC

Media Access Control Layer - A sub-layer of the Data Link Layer (Layer 2) of the ISO OSI Model responsible for media control.

MIB

Management Information Base - A collection of objects can be accessed via a network management protocol, such as SNMP and CMIP (Common Management Information Protocol).

NAT

Network Address Translation - A proposal for IP address reuse, where the local IP address is mapped to a globally unique address.

NVT

Network Virtual Terminal

PAP

Password Authentication Protocol

PORT

The abstraction used by Internet transport protocols to distinguish among multiple simultaneous connections to a single destination host.

POTS

Plain Old Telephone Service - This is the term used to describe basic telephone service.

PPP

Point-to-Point-Protocol - The successor to SLIP, PPP provides router-to-router and host-to-network connections over both synchronous and asynchronous circuits.

PPPoE

PPP over Ethernet is a protocol for connecting remote hosts to the Internet over an always-on connection by simulating a dial-up connection.

Remote server

A network computer allows a user to log on to the network from a distant location.

RFC

Request for Comments - Refers to documents published by the Internet Engineering Task Force (IETF) proposing standard protocols and procedures for the Internet. RFCs can be found at www.ietf.org..

Route

The path that network traffic takes from its source to its destination. The route a datagram may follow can include many routers and many physical networks. In the Internet, each datagram is routed separately.

Router

A system responsible for making decisions about which of several paths network (or Internet) traffic will follow. To do this, it uses a routing protocol to gain information about the network and algorithms to choose the best route based on several criteria known as "routing metrics".

Routing table

Information stored within a router that contains network path and status information. It is used to select the most appropriate route to forward information along.

Routing Information Protocol

Routers periodically exchange information with one another so that they can determine minimum distance paths between sources and destinations.

SNMP

Simple Network Management Protocol - The network management protocol of choice for TCP/IP-based Internet.

SOCKET

- (1) The Berkeley UNIX mechanism for creating a virtual connection between processes.
- (2) IBM term for software interfaces that allow two UNIX application programs to talk via TCP/IP protocols.

Spanning-Tree Bridge Protocol (STP)

Spanning-Tree Bridge Protocol (STP) - Part of an IEEE standard. A mechanism for detecting and preventing loops from occurring in a multi-bridged environment. When three or more LAN's segments are connected via bridges, a loop can occur. Because a bridge forwards all packets that are not recognized as being local, some packets can circulate for long periods of time, eventually degrading system performance. This algorithm ensures only one path connects any pair of stations, selecting one bridge as the 'root' bridge, with the highest priority one as identifier, from which all paths should radiate.

Spoofing

A method of fooling network end stations into believing that keep alive signals have come from and returned to the host. Polls are received and returned locally at either end

Static IP Addresses

A static IP address is an IP address permanently assigned to computer in a TCP/IP network. Static IP addresses are usually assigned to networked devices that are consistently accessed by multiple users, such as Server PCs, or printers. If you are using your Router to share your cable or DSL Internet connection, contact your ISP to see if they have assigned your home a static IP address. You will need that address during your Router's configuration.

Subnet

For routing purposes, IP networks can be divided into logical subnets by using a subnet mask. Values below those of the mask are valid addresses on the subnet.

TCP

Transmission Control Protocol - The major transport protocol in the Internet suite of protocols provides reliable, connection-oriented full-duplex streams.

TFTP

Trivial File Transfer Protocol - A simple file transfer protocol (a simplified version of FTP) that is often used to boot diskless workstations and other network devices such as routers over a network (typically a LAN).

Telnet

The virtual terminal protocol in the Internet suite of protocols - Allows users of one host to log into a remote host and act as normal terminal users of that host.

Transparent bridging

So named because the intelligence necessary to make relaying decisions exists in the bridge itself and is thus transparent to the communicating workstations. It involves frame forwarding, learning workstation addresses and ensuring no topology loops exist (in conjunction with the Spanning-Tree algorithm).

UDP

User Datagram Protocol - A connectionless transport protocol that runs on top of TCP/IP's IP. UDP, like TCP, uses IP for delivery; however, unlike TCP, UDP provides for exchange of datagrams without acknowledgments or guaranteed delivery. Best suited for small, independent requests, such as requesting a MIB value from an SNMP agent, in which first setting up a connection would take more time than sending the data.

UNI signaling

User Network Interface signaling for ATM communications.

Virtual Connection (VC)

A link that seems and behaves like a dedicated point-to-point line or a system that delivers packets in sequence, as happens on an actual point-to-point network. In reality, the data is delivered across a network via the most appropriate route. The sending and receiving devices do not have to be aware of the options and the route is chosen only when a message is sent. There is no pre-arrangement, so each virtual connection exists only for the duration of that one transmission.

WAN

Wide area network - A data communications network that spans any distance and is usually provided by a public carrier (such as a telephone company or service provider).

Appendix B Cabling / Connection

Network cables connect PCs in an Ethernet network Category 5, called "Cat5" for short is commonly used type of network cable today.

Cat 5 cables are tipped with RJ-45 connectors, which fit into RJ-45 port.

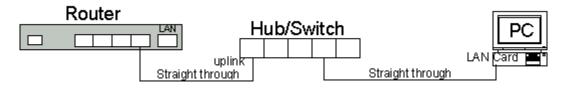
Straight-through vs. Crossover Cables:

| Straight-through | | PIN 1 |
|------------------|---------|----------|
| Wire | Becomes | |
| 1 | 1 | HEREHERE |
| 2 | 2 | |
| 3 | 3 | |
| 6 | 6 | |

| Straight-through | | |
|------------------|---------|--|
| Wire | Becomes | |
| 1 | 1 | |
| 2 | 2 | |
| 3 | 3 | |
| 6 | 6 | |

LAN Connection:





To check LEDs light up when you finish connecting two pieces of hardware.