



MG5000 MG5050



SP65 SP4000 SP5500 SP6000 SP7000



User Guide



User Codes *★★*

User codes are personal identification numbers for each user that allow you to enter certain programming modes, arm or disarm your system, as well as activate or deactivate PGMs. The system supports the following:

- 1 System Master Code
- 2 Master Codes
- 29 User Codes

System Master Code (Default: 123456)

The System Master Code can arm or disarm any partition, and can create, modify or delete any user code.

Master Codes

Master Code 1 is permanently assigned to Partition 1 and can be used to create, modify or delete user codes that are assigned to Partition 1. Master Code 2 is permanently assigned to Partition 2 (exception: when partitioning is disabled, Master Code 2 will be assigned to Partition 1) and can be used to create, modify or delete user codes that are assigned to the same partition.

NOTE: Master Codes cannot modify or delete user codes assigned to both partitions. Only the System Master Code can modify or delete user codes assigned to both partitions.

Duress Code

If you are forced to arm or disarm your system, entering the user code with the duress option enabled will arm or disarm the system and immediately transmit a silent alert (Duress Code) to the monitoring station. The duress code must be enabled by your installer.

User Code Length

Your system can be programmed to use either 4- or 6-digit user codes, where each digit can be any value from 0 to 9. Six-digit codes are considered more difficult to "crack" and therefore, more secure. Avoid programming simple or obvious user codes, such as your telephone number, address, or codes such as 1234.

Adding / Modifying a User

	ow do I add / modify a user?	Visual Feedback
1	Press the [ტ] key.	
2	Enter your [MASTER CODE].	[也] and [1] flash. When a number on the keypad is lit, the user is already programmed.
3	Select a user by entering a 2-digit user number (01 to 32).	"Arm" flashes.
4	Enter a 4- or 6-digit [user code].	"Sleep" flashes.
5	Confirm the [USER CODE].	"Stay" flashes.
6	To register a remote, press and hold any remote button for 3 seconds. Release. Press and hold any remote button for 3 seconds. If you do not wish to assign a remote, press [ENTER].	"Off" flashes.
7	To program another user, go to step 3. To exit, press [CLEAR]. For partitioned systems, continue to step 8.	
8	Press [1] and/or [2] to assign the user to a partition. Press [ENTER].	
9	To program another user, go to step 3. To exit, press [CLEAR].	

Deleting a User

How do I delete a user?

- 1 Press the [也] key.
- 2 Enter your [MASTER CODE].
- 3 Select a user by entering a 2-digit user number.
- 4 Press and hold the [SLEEP] key until you hear the confirmation beep.

Setting the Time & Date ★

How do I set the time & date?

- 1 Press the [6] key.
- 2 Enter your [MASTER CODE].
- 3 Press [TBL].
- 4 Press [5].
- 5 Enter time* in the [HH.MM] format. If HH = 13 or more, skip to step 7.
- 6 Select time format. [1] = 24hr; [2] = AM; [3] = PM.
- 7 Enter the date in the [YYYY/MM/DD] format. You have now set the time & date. Press [CLEAR] to exit.
- *For SP4000 / SP65 systems, time must be entered in 24hr format. Omit step 6 (time format).

Setting Chime Zones A

A chime-enabled zone will advise you every time it is opened by causing your keypad to beep. Each keypad must be chimed separately.

How do I chime zones?

- For K35 and K37: Press & hold the [ɹ] key (K35) or [1] key (K37). The word *Chime* will appear on the screen. Enter the zone number corresponding to the zones you want to chime. The corresponding LED will light up. Press the [ENTER] key to exit. **Note**: K37 will only chime when powered by AC or when the display is active.
- For K10V, K10H and K636: Press & hold the zone key ([1] to [0(10)]). Accept beep = chime on.
- For K32LCD: Press and hold the [r] key. Press [1] to select which zone to chime or press [2] to configure chime period. The chime period allows you to specify the time frame in which the zone will chime. Enter the zone number corresponding to the zones you want to chime. Press the [ENTER] key to exit.

How do I disable chime zones?

- For K32, K32RF, K35, K37 and K32LCD: To disable chime zones, repeat this process and enter the zone
 number to disable a chime zone, or press [SLEEP] to disable all chime zones instead of entering a zone
 number.
- For K10V, K10H and K636: Press & hold the zone key ([1] to [0(10)]). Fail beep = chime off.

NOTE: For a description of the confirmation and rejection beeps, see Keypad Feedback on page 7. To identify your keypad, see page 9.

Trouble Display ☆☆

Your alarm system continuously monitors several trouble conditions that can be reported directly to your monitoring station. When a trouble condition occurs, the [TBL] key will illuminate. Press the [TBL] key, and the keypad will illuminate a number corresponding to the trouble the system is experiencing. Except for the Timer Loss trouble, contact your monitoring station or installer to resolve the trouble condition.

NOTE: If the keypad emits a BEEP every 5 seconds whenever a new trouble condition has occurred, press the [TBL] key to stop the "Trouble Beep".

Accessing the Trouble Display

and the second of the second o	Key / LED Lit	Trouble Type	Trouble Details	
	[1]	Wireless Zone Low Battery	The batteries for one of the system's wireless devices needs to be replaced.	
	[2]	Power Trouble	The control panel is experiencing power trouble.	
	[3]	Bell Trouble	There is a bell disconnect/overload on the control panel.	
	[4]	Communication Trouble	Your alarm system, if monitored, could not communicate with the monitoring station.	
Press	[5]	Tamper/Zone Wiring Failure	A wiring problem is occurring on one or more devices.	
[TBL]	[6]	Module Tamper Trouble	A device's anti-tamper switch has been triggered.	
	[7]	Fire Loop Trouble	One of the zones is in fire loop trouble.	
	[8]	Timer Loss	Your alarm system's clock must be reprogrammed. See Setting the Time and Date on page 5 to set your system's time and date.	
	[9]	Wireless Zone Supervision Loss	One or more wireless zones are no longer communicating with the system.	
	[0 (10)]	Module Supervision Loss	One or more modules are no longer communicating with the system.	
	[16] / [SLEEP]	Keypad Fault	There is a problem with one of your system's keypads	

Keypads

Auditory Feedback

When you enter information on the keypad, it will guide you with beep tones that communicate confirmation or rejection of your entries. You should be familiar with these two keypad beep tones:

Confirmation Beep: When an operation (e.g. arming/disarming) is successfully entered on the keypad or when the system switches to a new status/mode, the keypad produces an intermittent beep tone ("BEEP-BEEP-BEEP-BEEP").

Rejection Beep: When the system reverts to its previous status or when an operation is incorrectly entered on the keypad, it will emit a continuous beep tone ("BEEEEEEEEP").

The following are other types of auditory feedback, and will always be accompanied by the flashing of an arm key or LED ([ARM], [STAY], or [SLEEP]):

- Continuous beep = Alarm
- Variable beep = Fire alarm
- Intermittent beep = Beginning of exit delay
- Fast Intermittent beep = Last 10 seconds of exit delay

Visual Feedback

The keypad includes colored lights which convey the current status of your system. The state of each light represents a specific condition in your system.

NOTE: Many of the features in your system must be enabled by the installer. If the feature is not programmed, the keypad will emit a rejection beep and the action will be cancelled. Refer to Zone Settings on page 3 for details.

Keypad Muting

When muted, the keypad will only emit the confirmation beep and rejection beep, and will beep when a key is pressed. Therefore, when muted, the keypad will not beep during an alarm and will not beep for chime enabled zones. Each keypad must be muted separately.

How do I mute the keypad?

For K32, K32RF, K35, K37, K636, K10V and K10H: Press & hold the [clear] key for 6 seconds to enable
or disable keypad muting. If the keypad emits a confirmation beep, Keypad Muting is enabled for that keypad. If the keypad emits a rejection beep, the feature is disabled.

For the K32LCD: press and hold the [o] key for keypad settings. Press [4] for Mute Control. Press [arm] to enable or disable keypad muting.

Keypad Backlight

The illumination level behind the keys can be modified to suit your needs.

How do I modify the backlight?

• For K32 and K32RF: Press and hold the [a] key. Press the [a] key to set the desired backlight level. Press [clear] or [enter] to exit.

For K35: Press and hold the [▲] key for 4 seconds. Keys 1, 2, 3, 5 and 6 will flash. Press [CLEAR] to exit the menu without saving the information or press [ENTER] to exit the menu and save the information. Press the desired key and scroll using the [▲] and [▼] to adjust:

- [1] To adjust the scrolling speed.
- [2] To adjust the backlight (0 = Off, 1 = Lowest brightness / 7 = Maximum brightness)
- [3] To adjust the contrast (0 = Low contrast, 4 = High contrast)
- [5] To adjust the auto dim backlight level (0 = Off, 1 = Lowest auto dim backlight, (...) 7 = Highest auto dim backlight
- [6] To adjust the auto dim delay (0 = Off, 1 = 1 sec., 2 = 5 sec., 3 = 10 sec., 4 = 20 sec., 5 = 1 min., 6 = 2 min., 7 = 4 min.)

For K37: Press and hold the [▲] key for 4 seconds. Keys 1 and 2 will flash. Press [CLEAR] to exit the menu without saving the information or press [ENTER] to exit the menu and save the information. Press the desired key and scroll using the [▲] and [▼] to adjust:

- [1] To adjust the backlight.
- [2] To adjust the auto dim delay (5 = 5 sec. / 15 = 15 sec.)

For the K10V, K10H and K636: Press and hold the [MEM] key. The [MEM] key will illuminate. Press the [MEM] key to set the desired backlight level. Press [CLEAR] or [ENTER] to exit.

For the K32LCD: Press and hold the [○] key. Press [2] to modify the backlight. Scroll using the [▲] and [▼] keys. Press [ENTER] to save.

Power Save Mode (K32RF / K37 only)

If DC power is not supplied to the wireless keypad, the module's display will shut off and go into power save mode after one minute (20 seconds for K37). Press the [*] key to activate the display.

Keypad Overviews

[TBL] Trouble display ON = Trouble(s) occurring (page 6)

[MEM] Alarm memory display ON = Alarm(s) occurred (page 17)

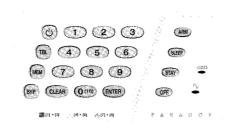
[BYP] Bypass programming ON = Zone(s) bypassed (page 17)

Zone Display:

The keys [1] to [0(10)] correspond to zones 1 to 10 respectively: Key lit = Open or entry delay Key flash = In alarm



= Press once + [MASTER CODE] for Quick Menu Programming (see Master Quick Menus on page 24)



IMPORTANT: If installed on a partitioned system, the K636 will only display partition 1.

K636 Keypad Overview

[SLEEP] (page 14) [STAY] (page 14) ON = System armed OFF = Zone disarmed

Flash = Exit Delay Fast Flash = Exit Delay (final 10 sec.) / zone in alarm

Off Key: StayD Light: ON = Disarmed

OFF = System armed Light (AC):

ON = Power on OFF = Power off

[ARM] (page 14)

ON = StayD on OFF = StayD off (see StayD Mode on

page 12)

K10LEDV/H Keypad Overview

[TBL] Trouble display ON = Trouble(s) occurring (page 6)

[MEM] Alarm memory display ON = Alarm(s) occurred (page 17)

[BYP] Bypass programming ON = Zone(s) bypassed (page 17)

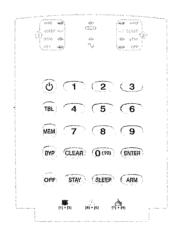
Zone Display:

The keys [1] to [0(10)] correspond to zones 1 to 10 respectively: Key lit = Open or entry delay Key flash = In alarm



= Press once + [MASTER CODE] for Quick Menu Programming (see Master Quick Menus on page 24) Partition 1 Status

Partition 2 Status



[ARM] (page 14)

[SLEEP] (page 14)

[STAY] (page 14)

ON = System armed OFF = Zone disarmed

Flash = Exit Delay

Fast Flash = Exit Delay (final 10 sec.) / zone in alarm

Off Key:

ON = Disarmed

OFF = System armed

Light (AC):

ON = Power on

OFF = Power off

StayD Light:

ON = StavD on

OFF = StayD off (see StayD Mode on

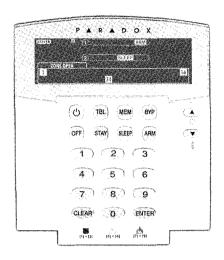
page 12)

Magellan / Spectra SP

K35 and K37 Keypad Overview



- (1) = Press once + [MASTER CODE] for Quick Menu programming (see Master Quick Menus on page 24)
- = Press & hold for keypad settings
 - = Press & hold for chime programming (see Setting Chime Zones on page 5)



K35 and K37 Icon Display and Description

K35

TROUBLE MEMORY ENTER CODE ALARM

ZONE OPEN

TOFF STAY SLEEP ARM

PRE-ALARM DELAY

ZONE IN ALARM

ZONE IN ALARM

TOFF STAY SLEEP ARM

PRE-ALARM DELAY

ZONE IN ALARM

TOFF STAY SLEEP ARM

PRE-ALARM DELAY

ZONE IN ALARM

TOFF STAY SLEEP ARM

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TOFF STAY SLEEP ARM

PRE-ALARM DELAY

ZONE IN ALARM

TOFF STAY SLEEP ARM

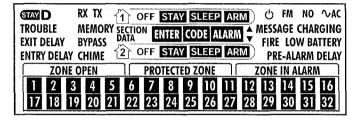
PRE-ALARM DELAY

ZONE IN ALARM

TOFF STAY SLEEP ARM

TOFF STAY

K37

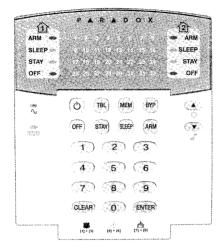


lcon	Description	lcon	Description
StayD	On = StayD mode enabled	O	Flashing = System is in Master Quick Menu mode
Û ②	Indicate Partition 1 and 2	EXIT DELAY	Flashing = Enter code before Exit Delay ends
OFF	On = System is disarmed	ENTRY DELAY	Flashing = Enter code before Entry Delay ends
STAY	On = System is Stay armed	ENTER CODE	On = Enter your user code
SLEEP	On = System is Sleep armed	MEMORY	On = Alarm(s) occurred
ARM	On = Partition is armed	BYPASS	On = Zone(s) bypassed
ALARM	Flashing = System is in alarm	CHIME	On = Displays chime zones when in Chime Prog. mode
PRE-ALARM DELAY	On = Countdown to alarm on Pre-Alarm zones	TROUBLE	Trouble flashes and number(s) corresponding to the trouble(s) illuminate (see Trouble List on page 6)
ZONE OPEN	On = Illuminated zone(s) are open	AC	On = AC power is supplied to the keypad
ZONE IN ALARM	On = Illuminated zone(s) are in alarm	NO AC	On = Keypad is running on backup battery power
TX (K37 only)	Flashing = Communication with panel in progress	NOT AND THE STREET OF THE STRE	and the second of the second s

K32 and K32RF Keypad Overview

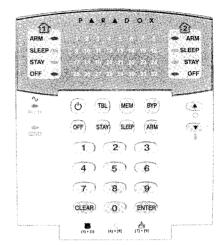
Partition 1 Status

Partition 2 Status



Partition 1 Status

Partition 2 Status



[TBL] Trouble display

ON = Trouble(s) occurring (page 6)

[MEM] Alarm memory display ON = Alarm(s) occurred (page 17)

[BYP] Bypass programming

ON = Zone(s) bypassed (page 17)

[ARM] (page 14)

[SLEEP] (page 14)

[STAY] (page 14)

ON = System armed

OFF = Zone disarmed

= Exit Delay

Fast Flash = Exit Delay (final 10 sec.) / zone in alarm

Zone Display:

The keys [1] to [0(10)] correspond to zones 1 to 10 respectively:

= Open or entry delay

Key flash = In alarm

= Press once + [MASTER CODE] for Quick Menu Programming (see Master Quick Menus on page 24)



= Press and hold to modify backlight (see page 8)

Off Key:

ON = Disarmed OFF = System armed

Light (AC):

ON = Power on

StayD Light:

ON = StayD on

OFF = StayD off (see StayD Mode on

page 12)

OFF = Power off

Power and Rx/Tx Light (K32RF only)

On = Power on

Off = Power off

Fast Flash = Transmission/Reception in progress

Slow Flash = AC Loss on Keypad

Info Key (K32RF only)

Refresh display to see all open zones (see page 8)

K32LCD Keypad Overview

[TBL] Trouble display ON = Trouble(s) occurring (page 6)

[MEM] Alarm memory display ON = Alarm(s) occurred (page 17)

[BYP] Bypass programming

ON = Zone(s) bypassed (page 17)



Off Key:

ON = Disarmed

OFF = System armed

∿ Light (AC):

ON = Power on

OFF = Power off StayD Light:

ON = StayD on OFF = StayD off

(see StavD Mode on

page 12)

= Press once + [MASTER CODE] for Quick Menu Programming (see Master Quick Menus on page 24)

= Press and hold to modify backlight (see page 8)

= Press and hold for chime programming (see page 5)

Remote Controls

Your security system supports three types of remote controls; the REM1, REM2, REM3 and REM15. The REM1 and REM15 are the most basic remote controls, with the ability to perform five actions (e.g. arming, disarming, activating a PGM, etc.). The REM2 is more advanced, as it performs up to six different actions, as well as provides visual and auditory feedback (see table below). The REM3 is the most advanced remote control, as it has all the functionalities of a keypad (refer to the REM3 User Manual for more information). The following table describes the visual and auditory feedback of the REM2 remote control.

NOTE: A wireless expansion module is necessary in order to use remote controls if you are using a Spectra SP system. Please refer to your installer for more information regarding the use of remote controls with a Spectra SP system.

Remote Control Feedback (REM2)

Full/Force Arming Feedback

Action	Visual Feedback	Auditory Feedback
Disarming	Green on	Two beeps
Exit delay	Red / green slow flash	Confirmation beep
Arming / Entry Delay	Red on	Confirmation beep
Alarm	Red fast flash	Alarm beep

Stay/Sleep Arming Feedback

Action	Visual Feedback	Auditory Feedback
Disarming	Green on	Two beeps
Exit delay	Yellow / green slow flash	Confirmation beep
Arming / Entry Delay	Yellow on	Confirmation beep
Alarm	Red fast flash	Alarm beep

Other Feedback

Action	Visual Feedback	Auditory Feedback
	Yellow on	Confirmation beep

Arming & Disarming with StayD

StayD simplifies your life and makes it safer by protecting you 24 hours a day, 7 days a week without ever having to disarm the system – even when entering an armed area. StayD lives with you and protects you at all times, without any unprotected periods, and automatically re-arms the system so you don't need to remember to.

When entering/exiting a site, the system partly disarms to let you pass through: simply notify the system with your remote and go through the designated path which will automatically re-arm after you pass. All other zones remain armed. The result is a system that is always protecting, without the uncertainty of whether the system is armed or not.

Other benefits of StayD include knowing when your kids are accessing potentially dangerous areas, such as the balcony, pool or front door. Now you can truly have peace of mind knowing that you are always protected. Consult your installer for more information.

To Turn On/Off StayD Mode

To turn on StayD mode:
[STAY] + [CODE] + [STAY] → StayD light on

Arming & Disarming *

Take full advantage of your system by familiarizing yourself with all the arming methods. If your system is not partitioned (see Partitioning on page 22), everything is considered as belonging to Partition 1.

NOTE: If you cannot arm because a zone is open, the system will enter in Bypass Programming. Enter the two

digit zone you wish to bypass and press [ENTER], or press [ENTER] to bypass all open zones.

Regular Arming

This method will arm all the zones in the selected partition. Please note that Regular arming can also be activated using Auto-Arming (see Auto-Arming on page 16) or One-Touch Arming (see One-Touch Arming on page 15).

How do I Regular arm?

- 1 Close all zones in the desired partition.
- 2 Press [ARM] + [USER CODE].
- 3 If you have access to both partitions (see Partitioning on page 22): Press the key corresponding to the desired partition ([1] or [2]). For both partitions, press the other key after the confirmation beep.

Sleep Arming

Similar to Stay arming, Sleep arming allows users to remain in a protected area, but provides a higher level of protection. For example, in a two-story house, the perimeter is protected with Stay arming. With Sleep arming, the perimeter as well as the main floor are protected (motion detectors, etc.), allowing you to roam the second floor and sleeping quarters. Sleep zones are zones that are bypassed when Sleep arming. For example, when you go to sleep at night, the entire premises except your bedroom is fully armed. Sleep arming can also be activated using Auto-Arming (see Auto-Arming on page 16) or One-Touch Arming (see One-Touch Arming on page 15).

How do I Sleep arm?

- 1 Close all zones in the desired partition (except Sleep zones).
- 2 Press the [SLEEP] key.
- 3 Enter your [USER CODE].
- 4 If you have access to both partitions (see Partitioning on page 22): Press the key corresponding to the desired partition, [1] or [2]. For both partitions, press the other key after the confirmation beep.

Stay Arming

This method allows you to roam freely within the premises while the perimeter is fully armed. Stay zones are zones that are bypassed when Stay arming. For example, if you plan on staying in for the night, doors and windows can be armed without arming other zones like motion detectors. Stay arming can also be activated using Auto-Arming (see Auto-Arming on page 16) or One-Touch Arming (see One-Touch Arming on page 15).

How do I Stay arm?

- 1 Close all zones in the desired partition (except Stay zones).
- 2 Press the [STAY] key.
- 3 Enter your [USER CODE].
- 4 If you have access to both partitions (see Partitioning on page 22): press the key corresponding to the desired partition, [1] or [2]. For both partitions, press the other key after the confirmation beep.

Bypassing a Zone 🕏

Bypassing a zone allows you to ignore (deactivate) specified zones the next time the system is armed. For example, you may wish to bypass certain zones when workers are renovating part of your home. Once the system is disarmed, the bypass entries are erased. When zones are bypassed, the [BYP] key will illuminate. Zone bypassing can also be activated by using One-Touch Bypass Programming (see page 15). If One-Touch Bypass Programming is enabled, press the [BYP] key for three seconds to enter bypass programming. To remove the Bypass feature from a zone, in step 3 enter the zone number again or press [CLEAR] to erase all current entries. Press [CLEAR] + [ENTER] to delete bypassed zones.

How do I bypass zones?

- 1 Press the [BYP] key.
- 2 Enter [USER CODE]. The [BYP] key will flash. Press [ENTER] to bypass all open zones or go to step 3.
- 3 Illuminate the number(s) corresponding to the zone(s) you want to bypass by entering the zone number. Solid on = Zone open, Flash = Zone bypass, Off = Zone closed, not bypassed.
- 4 Press the [ENTER] key to save and exit. Press [CLEAR] twice to exit without saving.

Bypass Recall Feature

After disarming the system, bypass entries are erased. The Bypass Recall feature reinstates the previous bypass entries saved in memory. This eliminates the need to manually re-program the bypass entries every time you arm your system.

How do I recall bypass entries?

- 1 Press the [BYP] key.
- 2 Enter your [USER CODE].
- 3 Press the [BYP] key.
- 4 Press the [ENTER] key.

One-Touch Arming

One-Touch arming allows you to arm the system without using a user code. This feature must be enabled by your installer. If One-Touch Arming is programmed, you can increase the security level of your system (from Disarm → Stay Arm → Sleep Arm → Full Arm) without a code. See Figure 1 below.

One-Touch Regular Arming

Press and hold the [ARM] key to arm all zones in the partition. If partitioned, keys [1] & [2] will flash. You can use this feature to allow specific individuals like service personnel (e.g. cleaners) to arm without giving them access to any other alarm system operations. See Regular Arming on page 14.

One-Touch Stay Arming

Press and hold the [STAY] key to arm the perimeter (no Stay zones). See Stay Arming on page 14.

One-Touch Sleep Arming

Press and hold the [SLEEP] key to arm all zones not defined as Sleep zones. See Sleep Arming on page 14.

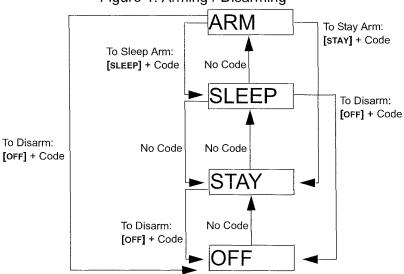
One-Touch Bypass Programming

Press and hold the [BYP] key to access Bypass programming mode. See Bypassing a Zone on page 17.

Fast Exit

When the system is already Stay or Sleep armed: this feature will allow you to exit already armed premises and keep the system armed. Press and hold the **[OFF]** key for to start the exit delay. After the exit delay has elapsed, the system will switch to its previous arming mode.

Figure 1: Arming / Disarming



Auto-Arming

Timed Auto Arming

The alarm system can automatically arm itself at a specified time every day. As with Regular arming (see Regular Arming on page 14), the system will bypass any open zones.

How do I program the Auto-Arm Timer?

- 1 Press the [the key.
- 2 Enter [MASTER CODE].
- 3 Press the [BYP] key. The [BYP] key will flash.
- 4 Press key [1] to set partition 1, or press key [2] to set partition 2.
- 5 Enter the desired time for auto arm (24 hour clock, e.g. 18:30).
- 6 Press key [1] to regular arm, key [2] to sleep arm, or key [3] to stay arm the partition.

How do I temporarily disable the Auto-Arm Timer?

- 1 Press the [也] kev.
- 2 Enter [MASTER CODE].
- 3 Press the [BYP] key. The [BYP] key will flash.
- 4 Press key [1] to set partition 1, or press key [2] to set partition 2.
- 5 Press and hold [SLEEP] to temporarily disable the Auto-Arm Timer.

No Movement Auto Arming

The alarm system can be programmed to arm the system and/or send a report to your monitoring station if no zone activity occurs for a pre-programmed amount of time. This is a particularly useful feature when supervising an individual with chronic health problems or for a person who lives alone. The system will bypass any open zones.

Display Mode

The K32RF has two display modes. By default, the keypad will show all events (e.g. zones in alarm, bypassed zones, etc.) live as they occur. Alternatively, the system can be programmed by your installer to only display zones that cause an alarm or entry delay. If you want to see the status of all zones, press the [1] key. Zones that are open but have not triggered an alarm will only be displayed after pressing the [1] key. The information will be displayed for 30 seconds (20 seconds for K37), showing the status of all zones at the time the [1] key was pressed. The zone display will shut off after 30 seconds (20 seconds for K37). For more information on the two display modes, contact your installer.

Alarms

Alarm Display

If an alarm has occurred on a zone, the respective zone key will flash, the [MEM] key will light up, and the zones will be stored in memory. These respective keys will continue to flash until disarming even if the zones are restored. To exit this mode and switch to live display mode before disarming, press the [CLEAR] key. When the system is disarmed, the zone keys will turn off, while the [MEM] key remains lit. Press the [MEM] key to illuminate the key corresponding to the zones that were in alarm. The alarm memory will be erased when the next alarm occurs and after a valid code is entered or upon full-arming the system.

Disarming & Deactivating an Alarm

To disarm an armed system or an alarm, press **[OFF]** and enter your **[USER CODE]**. An entry point, like the front door, will be programmed with one of two Entry Delay Timers. When an entry point is opened, the keypad will beep until you disarm the system. Your alarm system will not generate an alarm until this timer elapses. Any user can disarm a partition they have been assigned to, except users assigned with the Arm Only Option or PGM Only Option.

How do I disarm the system?

Press [OFF] + enter [USER CODE].

Panic Alarms

In case of an emergency, the system can provide three panic alarms that can immediately generate an alarm after simultaneously pressing and holding two specific keys for three seconds. Based on your needs, these panic alarms can generate audible alarms (sirens or bells) or silent alarms and can communicate specific messages to your monitoring station. For instance, pressing [1] and [3] can mean "call the police" or anything you require. This feature must be set by your installer.

Press and hold keys [1] and [3] for Panic type 1 (e.g. police).

Press and hold keys [4] and [6] for Panic type 2 (e.g. medical).

Press and hold keys [7] and [9] for Panic type 3 (e.g. fire).

Fire Alarms

Upon a fire alarm, the bell/siren will emit three "squawks" at 2 second intervals until silenced or reset by entering a valid user code. If the zone is a Delayed Fire Zone, there is a delay before the system contacts the monitoring station. This will prevent unnecessary reporting of false alarms. If there is no fire condition, contact your monitoring station immediately to avoid an unnecessary response.

What do I do if a delayed fire zone was set off accidentally?

- 1 Press the [CLEAR] key within 30 seconds of the alarm.
- 2 Try to correct the problem.
- 3 If the problem persists, after 90 seconds, the alarm will sound again. Press the [CLEAR] key again.

Minimizing Fire Hazards

The three most common causes of fires:

Cooking is the leading cause of home fires in the U.S. It's also the leading cause of fire injuries. Cooking fires often result from unattended cooking and human error, rather than mechanical failure of stoves or ovens. Careless smoking is the leading cause of fire deaths. Smoke detectors and smolder-resistant bedding and upholstered furniture are significant fire deterrents. Heating is the second leading cause of residential fires. However, heating fires are a larger problem in single family homes than in apartments since the heating systems in single family homes are often not professionally maintained.

Fire Safety Tips

In the event of a fire, escape first, then call for help. Develop a home fire escape plan and designate a meeting place outside. Make sure everyone in the family knows two ways to escape from every room. Practice feeling your way out with your eyes closed. Never stand up in a fire, always crawl low under the smoke and try to keep

your mouth covered. Never return to a burning building for any reason; it may cost you your life. Finally, having at least one working smoke alarm dramatically increases your chances of surviving a fire. And remember to practice a home escape plan frequently with your family.

Providing a Fire Warning System

Household fires are especially dangerous at night. Fires produce smoke and deadly gases that can overcome occupants while they sleep. To warn against fire, smoke detectors should be installed outside each separate sleeping area in the immediate vicinity of the bedrooms and on each additional story of the family living unit, including basements.

Testing & Maintenance

With the system disarmed and the "OFF" light illuminated, activate motion detectors by walking in the protected area. Open and close protected doors and verify that the corresponding lights illuminate. Your installer can advise you of the best way to test your particular system.

Do not use open flame or burning materials to test your fire detection devices. Contact your installer for safe methods of testing your system.

Under normal use, your system requires virtually no maintenance other than regular testing. It is recommended that the standby battery be changed every three years. Speak to your installer about the necessary tests and how often they should be performed.