

NANCY DREW®: Ghost of Thornton Hall User's Manual

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued. If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Jessalyn Thornton's fateful sleepover at the abandoned Thornton estate was supposed to be a pre-wedding celebration, but the fun ended when she disappeared. While her family searches for clues, others refuse to speak about the estate's dark past. Did something supernatural happen to Jessalyn, or is someone in Thornton Hall holding something besides family secrets?

Register your game at www.herinteractive.com for a chance to be a beta tester for our next game!

NANCY DREW on Windows® Computers

WINDOWS MINIMUM REQUIREMENTS

Windows XP, Vista, Windows 7 or Windows 8

1.5GHz or greater Pentium 4 or equivalent class CPU

512 MB of RAM

3 GB or more hard drive space

128MB DirectX 9.0 compatible video card

16 bit DirectX compatible sound card

4x DVD drive

Mouse and speakers

INSTALLING THE GAME ON WINDOWS

This game requires 1 DVD for installation. The installation for most DVD players will occur automatically as follows:

1. Please temporarily disable your antivirus program; consult your antivirus manual. Not doing so may cause problems upon installation.
2. Insert the Disc (Install/Play Game DVD) into your DVD-ROM drive.
3. The installer program on the Disc (Install/Play Game DVD) should begin automatically. If it does not start automatically then see the next section below.
4. Follow the instructions on the monitor to complete the installation.

If your installer program does not automatically start up:

1. Double-click on the My Computer icon or browse your My Computer directory (Computer for Vista/Windows 7).
2. Double-click the DVD-ROM drive where you inserted the Disc (Install/Play Game DVD).
3. Double-click on the Setup application.

The installer program copies files from the Disc (Install/Play Game DVD) onto the computer to a folder in your Program Files directory named > Her Interactive > Ghost of Thornton Hall. After you install the game, do not move the Her Interactive folder or its contents.

PLAYING THE GAME ON WINDOWS

Start the game by clicking on the “Play Ghost of Thornton Hall” icon on your desktop or selecting the game from the Start Menu under Programs (All Programs for Vista/Windows 7) > Her Interactive > Play Ghost of Thornton Hall.

You can also put the Disc (Install/Play Game DVD) in your DVD drive or select the game from the Start Menu under Programs > Her Interactive > Ghost of Thornton Hall > Play Ghost of Thornton Hall.

UNINSTALLING THE GAME ON WINDOWS

From the Start menu, select Control Panel > Add/Remove Programs, choose *Ghost of Thornton Hall*, select Remove and then Yes. Vista and Windows 7 users will need to go to the Start Menu, select Control Panel > Programs & Features choose the game, and press Uninstall/Change. If User Account Control is enabled, select Continue and then Yes. All the files and shortcuts that were originally installed to the hard drive will be removed except for the game folder and the saved game files inside it.

NANCY DREW on Mac Computers

MAC MINIMUM REQUIREMENTS

OS X: 10.5.8 Leopard/10.6.6 Snow Leopard/10.7 Lion/10.8 Mountain Lion or higher

Intel processor

512 MB RAM

3 GB or more hard drive space

Intel GMA X3100, ATI X1600, NVIDIA 7300 graphics card or better

4x DVD drive

Keyboard and Mouse

Internet connection the first time the game is launched

This game will NOT run on PowerPC (G3/G4/G5) based Mac systems (PowerMac).

INSTALLING THE GAME ON MAC

This game requires 1 DVD for installation. The installation for most DVD players will occur as follows:

1. Ensure you are logged in using an account which has administrative privileges.
2. Insert the Disc (Install/Play Game DVD) into your DVD-ROM drive and wait for the disk to open. If it does not open automatically double-click the disk icon on your desktop.
3. Double-click the game's installer icon and follow the installation instructions.
4. Enter the Installation Code when prompted. You must be connected to the Internet for the code to be recognized.

*MAC INSTALLATION CODE IS LOCATED ON THE BACK OF THIS MANUAL

The installer program copies files from the discs onto the computer to Applications > Her Interactive > Ghost of Thornton Hall.

PLAYING THE GAME ON MAC

Open a Finder window and navigate to Applications > Her Interactive > Ghost of Thornton Hall. Double-click the *Nancy Drew – Ghost of Thornton Hall* application.

UNINSTALLING THE GAME ON MAC Ensure you are logged in using an account which has administrative privileges. Open a Finder window and navigate to Applications > Her Interactive > Ghost of Thornton Hall. Then, drag *Ghost of Thornton Hall* folder to the Trash.

MORE NANCY DREW

MORE HELP

Our website, www.herinteractive.com contains the latest information on current game issues and answers to commonly asked technical support questions. If you need extra help installing, starting, or running the program, you may contact Technical Support by email at: techsupport@herinteractive.com, by telephone at 1-800-461-8787 (11:00AM – 4:00PM PST, Monday, Wednesday, and Friday), or writing to Her Interactive, 1150 114th Ave SE, Suite 200, Bellevue, WA 98004.

GAME HINTS AND TIPS

If you need some extra help along the way, check out the Her Interactive Message Board on our website at www.herinteractive.com. You can post a question or search for hints that have been shared by other players. You can also view the “Hints and Tips” area on each product page of our website.

STRATEGY GUIDE

A step-by-step strategy and solution guide for *Nancy Drew: Ghost of Thornton Hall* is available online at www.herinteractive.com.

ORDERING GAMES

Play the entire Nancy Drew mystery game series! All games and strategy guides are available at our online store at www.herinteractive.com, or call us direct at 1-800-461-8787. We appreciate your business and look forward to entertaining you.

STAY CONNECTED TO HER INTERACTIVE!

VISIT US: www.herinteractive.com

LIKE US: facebook.com/nancydrewpcgames

FOLLOW US: twitter.com/herinteractive

WATCH US: youtube.com/herinteractivgames

RE-PIN US: pinterest.com/nancydrewgames

Copyright © 1998 - 2013 Her Interactive, Inc. HER INTERACTIVE, the HER INTERACTIVE logo and DARE TO PLAY are trademarks of Her Interactive, Inc. NANCY DREW is a trademark of Simon & Schuster, Inc. and is used under license. Copyright in the NANCY DREW books and character is owned by Simon & Schuster, Inc. All rights reserved. Licensed by permission of Simon & Schuster, Inc. Other brands or product names are trademarks of their respective holders.

Cider(tm) is Copyright © 2000-2013 TransGaming Inc.

Cider C/C++ runtime components (msvcr.dll, msvcr71.dll, msvcp71.dll, msvcr80.dll, msvcp80.dll, msvcr90.dll, and msvcp90.dll) include portions of Visual C++ 6.0 runtime components and portions of Dinkum Compleat C/C++ Libraries. Visual C++ 6.0 runtime components are Copyright © 1999 Microsoft Corp. Dinkumware components are Copyright © 1989-2006 by P.J. Plauger and Dinkumware Ltd.

Cider MFC & ATL components (MFC42.dll, MFC71.dll) include the Visual C++ 6.0 MFC & ATL components. Visual C++ 6.0 MFC & ATL components are Copyright © 1992-1999 Microsoft Corp.

Cider includes libpng, Copyright © 1995-2004 the libpng project authors (see <http://www.libpng.org/pub/png/src/libpng-LICENSE.txt> for a complete list)

This software is based in part on the work of the Independent JPEG Group. Cider includes libjpeg, copyright © 1991-1998, Thomas G. Lane.

Cider uses NVIDIA's Cg Toolkit, Copyright © 2002-2008, NVIDIA Corporation.

Cider includes dmalloc, Copyright © 2001-2006 Wolfram Gloger

Cider includes CSRI malloc, Copyright © 1988, 1989, 1993 University of Toronto

Cider includes The Better String Library (bstring) Copyright © 2002-2006 Paul Hsieh

Cider includes Unshield, Copyright © 2003 David Eriksson <twogood@users.sourceforge.net>

Portions of this software are Copyright © 2006, Industrial Light & Magic, a division of Lucasfilm Entertainment Company Ltd. Portions contributed and copyright held by others as indicated. All rights reserved.

iniParser Portions Copyright © 2000 by Nicolas Devillard, used under the MIT License below.

Portions of this software are copyright © 1996-2010 The FreeType Project (www.freetype.org). All rights reserved.

Portions of this software are copyright © 2006 Simon Brown and contributors of the Squish project (<http://sjbrown.co.uk/?code=squish>). All rights reserved.

The Cider libquartz.dylib component includes portions of ffmpeg, Copyright © 2000-2006 Fabrice Bellard, et al.

Cider is distributed under the terms of the Cider Technology License listed below.

Portions of Cider are Copyright © 2002-2006 the ReWind project authors (see <http://cvs.transgaming.org/cgi-bin/viewcvs.cgi/rewind/AUTHORS?root=rewind> for a complete list). ReWind components are available under the terms of the ReWind license found below.

Portions of Cider are Copyright © 1993-2010 the Wine project authors (see <http://source.winehq.org/source/AUTHORS> for a complete list). Wine components are available under the terms of the GNU Lesser General Public Licence (LGPL) found below.

Source code to the LGPL components is available through: <http://transgaming.org/cvs/>

Other Cider components available from <http://transgaming.org/cvs/> are licensed separately under terms described in the LICENSE files that accompany them.