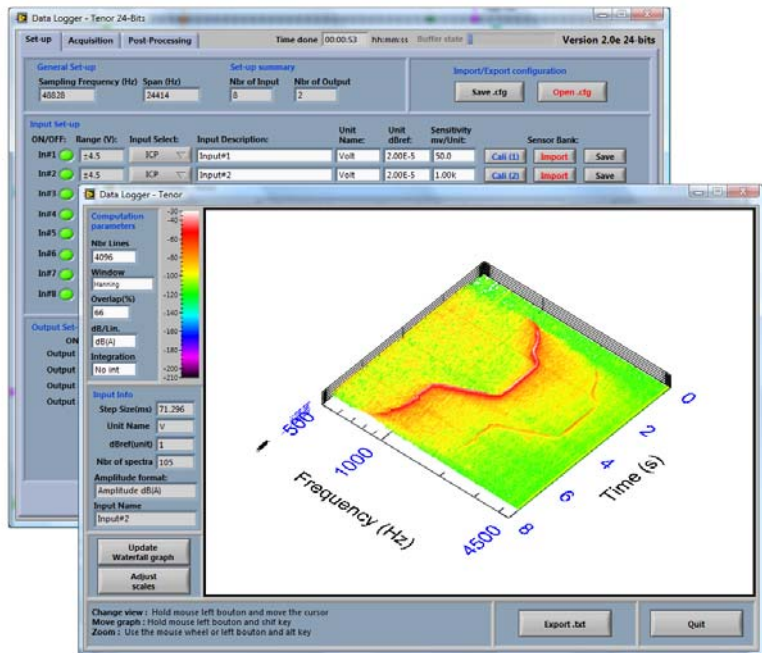


Soft dB

Tenor System

8-Channel Data Logger

User Manual, version 2.0e



August 2009

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1.0 Introduction

The **Tenor Data Logger** from Soft dB is an 8-channel acquisition system that can collect data from different sensors (ICP and pre-amplified sensors). This instrument is based on an external acquisition USB unit and a PC application, and is suitable for acoustic and vibratory measurements.

The Tenor instrument has been designed to be a high-quality acquisition system at a reasonable price. This has been achieved through a careful selection of electronic components and by the design of an efficient communication architecture. Combined with an easy-to-use PC interface, the *Tenor* is a great alternative to expensive vibro-acoustic acquisition systems by other major manufacturers.

Here are the main features of the Tenor system:

- 8 analog inputs and 4 analog outputs
- Sampling rate of 48.8 kHz per channel
- 3 input types: Direct DC, Direct AC and ICP
- Realtime acquisition/data-logging for up to 8 inputs/4 outputs using the standard wave file format
- Realtime monitoring of input and output signals during acquisition (time signal, global levels historic and average Sxx)
- Complete post-processing module for signal analysis and playback functions

This user manual explains in-detail the use of the **Tenor Data Logger** software.

Note: Be sure to install the USB driver before launching the Tenor software. See section 2.0 for more details.

2.0 Software and USB driver installation

! Do not connect the *Tenor* unit to your PC before installing the software and the *Tenor* USB driver (*Windows does not automatically recognize the Tenor unit, and the wrong drivers could be installed*).

Follow each step below precisely to ensure proper installation of the software and drivers on your PC.

See Appendix A for more details.

STEP 1: Installation of the *Tenor* Software

- 1) Launch the installation CD provided with the unit and click on "*Tenor24Bit_DataLoggerVer2_0.exe*",

You can also download the latest release of the *Tenor* software from the Soft dB website at:

http://www.softdb.com/SignalRangerMk2/Tenor24Bit_DataLoggerVer2_0.exe

- 2) The following window appears:

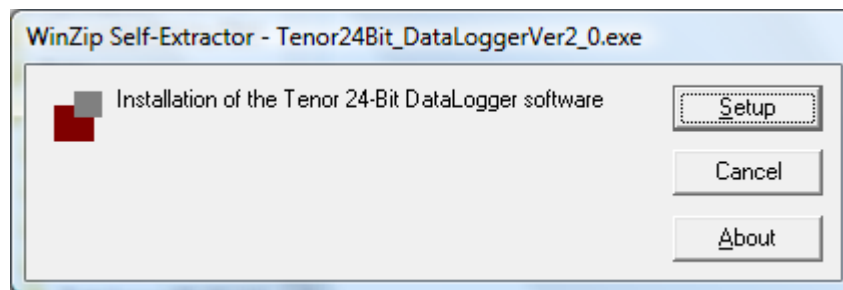


Figure 1: Self-Extractor message, which appears during the installation process

Click "Setup" and follow the installation procedure. By default, the *Tenor* software is installed in the **C:\Program Files\Tenor_24Bit** directory. Do not start the *Tenor* software after finishing this step. The USB driver has to be installed beforehand (Step 3).

STEP 2: Power the *Tenor* unit

Connect the power supply to the *Tenor* unit using the “12Vdc/2.0A” connector at the rear of the unit. The Board Status LED on the rear of the *Tenor* unit should turn yellow.

STEP 3: Connection of the *Tenor* unit to the PC

Connect the *Tenor* unit to a computer using a USB cable.

Windows will then ask for the Signal Ranger Mk2 Drivers. The Signal Ranger Mk2 is the DSP (Digital Signal Processor) board on which the *Tenor* system is based.

The Signal Ranger Mk2 drivers are located in the **C:\Program Files\Tenor_24Bit\USBDriver** directory.

Follow the steps in Windows to select the appropriate directory and continue the installation.

At this point, the Board Status LED on the rear of the *Tenor* should turn green and the software can be launched (see section 4.0).

3.0 Hardware Description

The hardware unit of the *Tenor* acquisition system is based on a USB DSP/FPGA acquisition board. It also includes an ICP conditioning board. The metal box that contains the USB acquisition board is equipped with 12 BNC connectors for 8 inputs and 4 outputs. The internal switches on the conditioning board allow selecting the Direct DC, Direct AC or ICP input paths. Each input and output has a LED to indicate saturation or a low-level problem.



Figure 2: *Tenor* Hardware Unit (front)

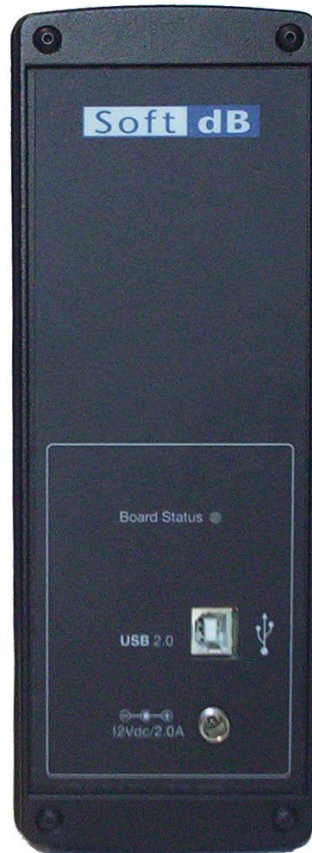


Figure 3: Tenor Hardware Unit (rear)

3.1 Technical details

Here are the hardware technical details:

- External board with a USB link for realtime acquisition
- 8 analog inputs and 4 analog outputs
- Sampling rate of 48.8 kHz per channel
- SNR: 105 dB (input) and 105 dB (output)
- 3 input types: Direct DC, Direct AC and ICP
- Input dynamic range ± 4.5 V
- Output dynamic range $(\pm 2V)$
- Anti-aliasing filter on outputs and inputs

Note: See Appendix B for more input/output specifications.

3.2 LED information

The LED colour and description are presented in the following table:

LED	Description of colour meaning			
	Black	Red	Yellow	Green
Input	Not used	Saturated	Low Level	Used
Output	Not used	---	---	Used
Measuring/Overload	Acquisition OFF	Input(s) saturated	---	Acquisition ON
System Status	Board OFF	---	Software OFF	Software ON
Board Status (rear)	Board OFF	Board Error	Board ON	PC connected

Additional note for the Status Board LED:

- A **Green LED** means that the computer is connected to the *Tenor* unit and that the drivers are operational.
- A **Yellow LED** means that either the computer is not connected to the *Tenor* unit, or that the USB drivers are not operational. See **Appendix A** for more information.
- A **Red LED** means that the *Tenor* unit has detected an error. Try switching the power supply off and on. If the Status Board LED remains red, contact Soft dB.

4.0 Using the acquisition software

The next paragraphs present the set-up and acquisition portions of the software. The instrument set-up functions and the acquisition interface will be presented in detail. Post-processing functions are not covered in this section (this information is covered in section 5.0).

4.1 Launching the *Tenor* software

Connect the power supply to the *Tenor* unit using the “**12Vdc/2.0A**” connector at the rear of the unit. Connect the *Tenor* unit to a computer using a USB cable. The Board Status LED on the rear of the *Tenor* unit should turn green.

Select and launch the ***Tenor_24Bit*** software via the Windows menu, or at the default directory C:\Program Files\Tenor_24Bit.

4.2 Set-up interface

The Figure 4 shows the main interface just after launching the *Tenor* software.

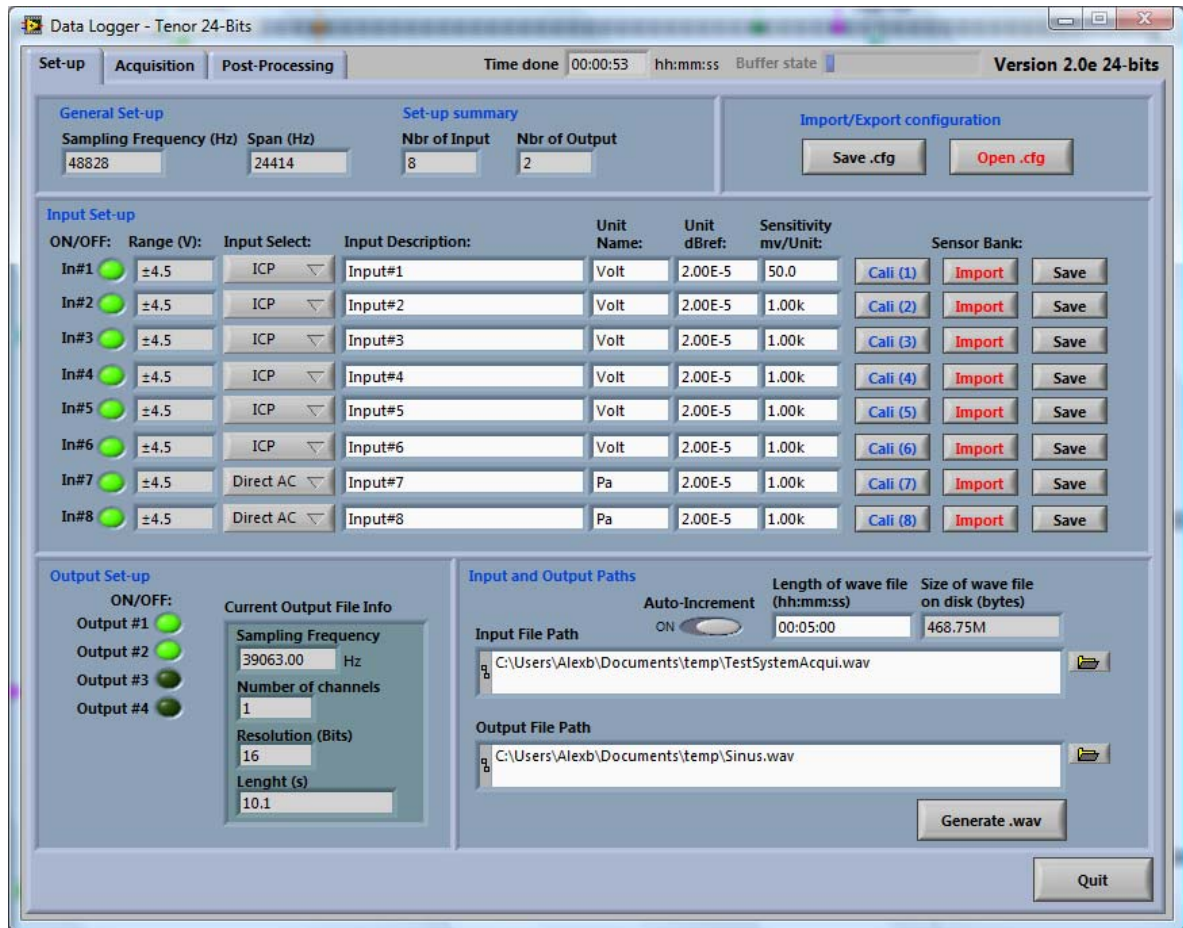


Figure 4: *Tenor* Software (Set-up Tab)

The main interface has three tabs: 1) the set-up tab, 2) the acquisition tab and 3) the post-processing tab. The set-up tab allows specifying the configuration of the instrument. Four groups of parameters are presented in this tab (see next sections for details).

4.2.1 General Set-up

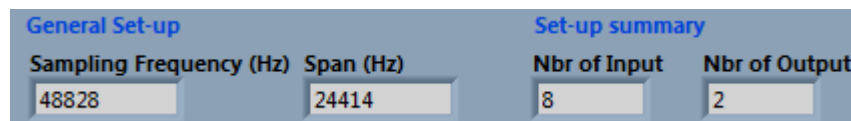


Figure 5: General Set-up section

The general set-up group of parameters presents the application set-up.

4.2.2 Input Set-up

The input set-up is done through the following section of the set-up tab:

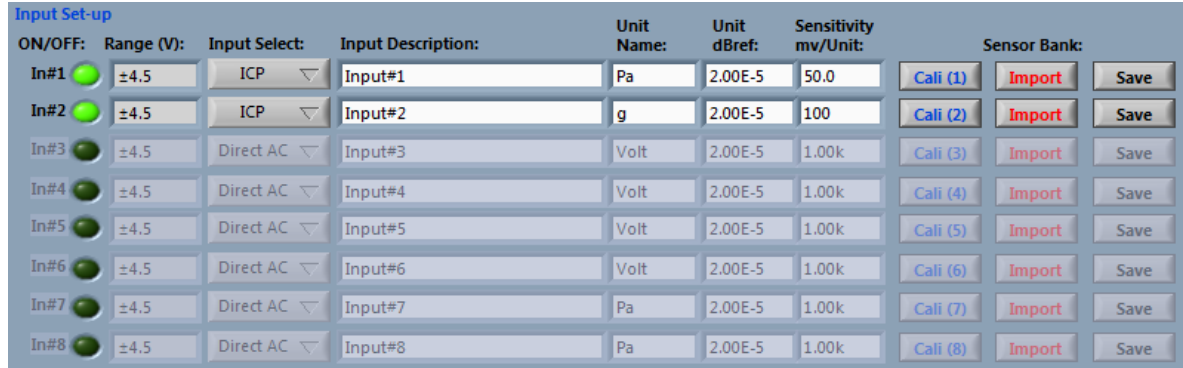


Figure 6: Input Set-up section

Set-up Parameters

Each input can be activated or deactivated using the green dots on the left. When activated, the set-up controls of a specific input become available. The following table explains the set-up parameters:

Parameter	Description
<p>Range (V)</p> <p><input type="text" value="±4.5"/></p>	<p>This is the input range. This set-up is not adjustable.</p>
<p>Input Select</p> <p><input type="text" value="Direct DC ▾"/></p>	<p>There are three input types:</p> <p><i>Direct DC:</i> This input type can measure the DC signal (no high pass filter).</p> <p><i>Direct AC:</i> This input type uses a high pass filter at 0.5 Hz and is suitable for AC signal measurements.</p> <p><i>ICP:</i> This input type includes an integrated circuit preamplifier (ICP) with a high pass filter at 0.5 Hz. A compatible ICP microphone or accelerometer can be connected directly to the BNC connector.</p>
<p>Input Description</p>	<p>This parameter is a simple text control that allows the user to specify a description of the input. This information has no impact on the behaviour of the acquisition system.</p>
<p>Unit Name</p>	<p>This text control can be used to specify the name of the unit. The unit name is used by the acquisition system to label of the global level, time and spectrum graphs. For instance, if a Pa unit is specified by the user for input #1, the Y label of the Spectrum will be: dB(Parms^2).</p>
<p>Unit dBref</p>	<p>The dB reference value is used by the interface for dB computation. For acoustic measurement with a microphone, the standard dB reference value is 2E-5.</p>

	measurement with a microphone, the standard dB reference value is 2E-5.
<i>Sensitivity</i>	This is the sensitivity of the input measured in mV/Unit. The sensitivity is used by the interface to present a calibrated signal in the acquisition tab and post-processing module. The sensitivity can be manually entered if the value is known, or automatically determined through the use of the calibration function via the <i>Cali(x)</i> button (see next paragraph for more information on this function).

Calibration Function

Cali (1)

This function is used to determine the input sensitivity. The calibration task is supported by a dedicated interface. Note that a microphone or accelerometer calibrator is required. The interface of the calibration function is presented in Figure 7.

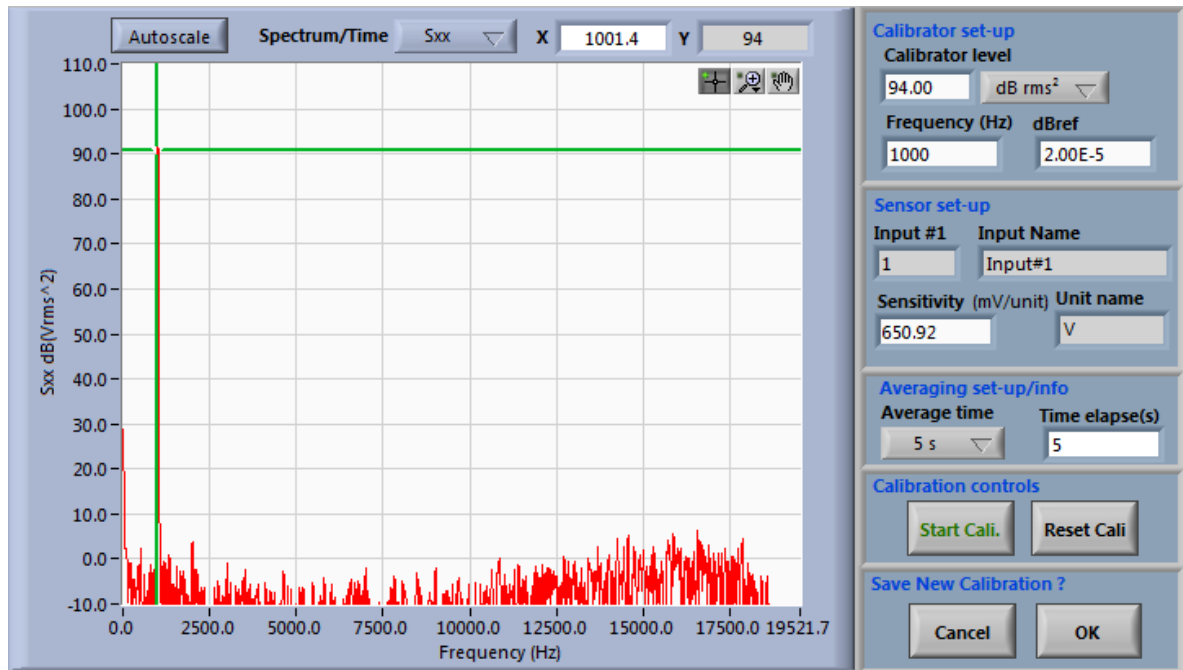
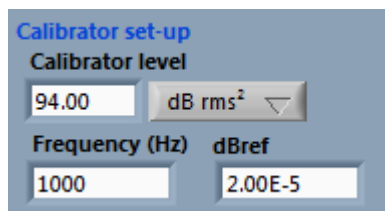


Figure 7: Calibration interface

Before starting the calibration measurement, the following calibrator parameters must be set up:



Calibration level: The calibrator level can be defined in dB rms² or as a linear rms value. Use the menu on the right to specify if the calibrator level is in dB or a linear value.

Frequency (Hz): This is the calibrator emission frequency (typically 1000 Hz in the case of a microphone).

dBref: This is the reference value used for the dB computation (typically 2E-5 for a microphone).

When the calibrator set-up has been done, the average time parameter must be set. A short average of 5 seconds is usually appropriate.

Then, the averaging process can be launched with the button *Start Cali*.

At the end of the average, the interface computes the required sensitivity to set the calibrator level to the specified frequency.

Click the *Ok* button to accept the new sensitivity value and return to the main interface.

Import/Save sensor bank

The *Import* and *Save* sensor bank functions are very useful for simplifying the input set-up.

The save function allows saving the complete configuration of a specific input (Range(V), Input Selection, Input Description, Unit Name, dBref and Sensitivity). The Import function allows recalling the input configuration saved in a .sen file.

Before starting to use the *Tenor* system, we suggest taking some time to generate a .sen file for all your sensors.

Note also that the entire set-up of the *Tenor* instrument can be saved in a .cfg file and recalled from one measurement session to another. This configuration file created with the *Save .cfg* button also includes the complete set-up of all inputs.

4.2.3 Output Set-up

To activate the output on the *Tenor* system, the user must select the output(s) with the green dot and specify the path of a wave file that contains the signal to generate. Read sections 4.2.4 and 4.3 for more information on the selection and generation of an output wave file. Output selection is done through the green dots of the following section of the set-up tab.

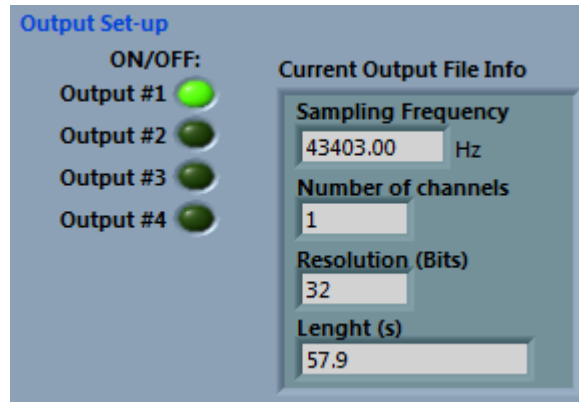


Figure 8: Output set-up section

The *Current Output File Info* indicator displays the parameters of the currently-selected output wave file. Be sure that the number of channels of the selected wave file matches the number of selected outputs before launching the acquisition. The sampling frequency specified in the wave file is not the sampling frequency used during acquisition : whatever the wave sample rate, a sample rate of 48.8 kHz will be used. To avoid frequency shift during generation with the *Tenor*, make sure the wave file has been created using a sampling frequency of 48.8 kHz.

4.2.4 Input and Output Paths

The *Tenor* system uses the wave file format for recording and the signal generation. Both the input and output file paths can be defined with the *Output File Path* and *Input File Path* browsers (use the folder icon to access the browser).

If the acquisition is started with the *Start/Stop (with input log)* button, the interface creates a wave file to save the input signals in 32-bit format. If an output wave file is specified, the interface sends the signals in the wave file to the selected outputs (even in *no log* acquisition mode). The output signals are always generated at the *Tenor* sample rate. Be sure to use a wave file with the same sampling frequency to avoid frequency shift during generation with the *Tenor*.

The *Tenor* system includes a wave file generation module that can be used to create a multi-channel wave file for the outputs (see section 4.3 for more details). Once the output file path is defined, the *Current Output File Info* indicator displays the parameters of the current output wave file (number of channels, sample rate and the time length).

The interface uses the extended wave format that supports multi channels and continuous sampling frequency adjustment. Windows with DirectX 8.0 module supports this format.

The screenshot shows a software window titled "Input and Output Paths". At the top, there are four fields: "Auto-Increment" with a toggle switch set to "ON", "Length of wave file (hh:mm:ss)" with a text box containing "00:45:48", and "Size of wave file on disk (bytes)" with a text box containing "1.07G". Below these are two text boxes for file paths. The "Input File Path" box contains "C:\Users\Alexb\Documents\temp\test.wav" and has a folder icon to its right. The "Output File Path" box contains "C:\Users\Alexb\Documents\temp\Sinus.wav" and also has a folder icon to its right. At the bottom right of the window is a button labeled "Generate .wav".

Figure 9: Input and Output Paths section

Note: If the *Auto-Increment* option is used, the Tenor software automatically adds a number to the input wave file name at each new measurement. This way, the name must be defined only for the first measurement. All others measurements will be logged in a wave file with a three-digit extension number. For instance, if the name specified is test.wav and if the *Auto-Increment* option is set to on:

First measurement file name: *test.wav*

Second measurement file name: *test_001.wav*

Third measurement file name: *test_002.wav*

...

4.3 Wave Files Generator

The *Tenor* system includes a dedicated module for creating a multi-channel output wave file. The next figure presents this module.

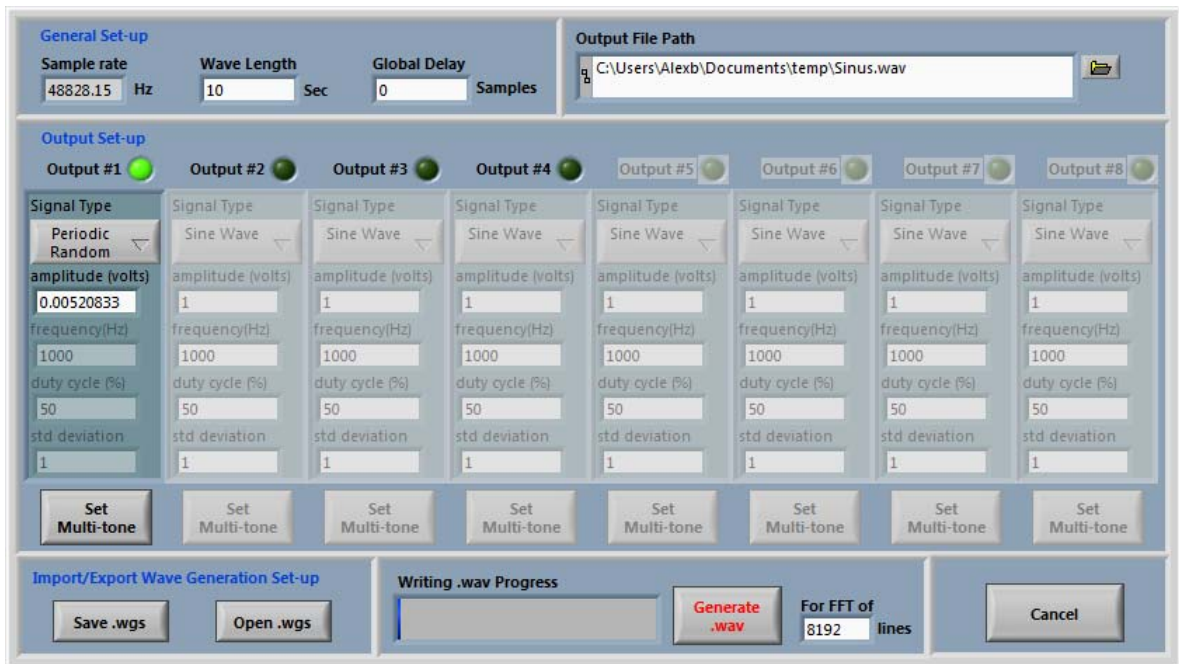


Figure 10: Wave Files Generator interface

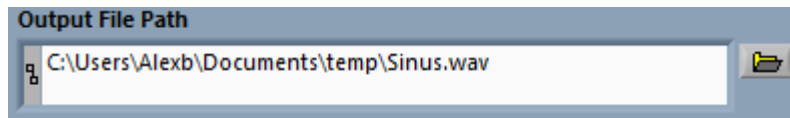
The sample rate is the current sample rate of the instrument: it is not adjustable here. Here is the description of the controls:

Wave Length
 Sec

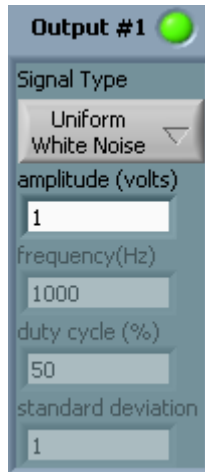
This is the duration in seconds, of the wave file to be generated.

Global Delay
 Samples

This is the global delay defined as the number of samples. The wave file will include this number of zero on each activated channels before the beginning of the output signal. A set-up of 27 samples is recommended. This way, the global group delay between the outputs and inputs is exactly compensated.



This is the output file path. At the start-up of the generator interface, the path is set to the current output file path of the main interface. The user can change the file name with the folder icon.



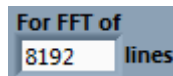
Each output channel can be activated with the green dot. Then, the output signal parameters are accessible for this selected channel. The following table presents the available signal types and their set-up parameters:

Signal type	Amplitude (volts)	Frequency (Hz)	Duty cycle (%)	Standard deviation
<i>Sine Wave</i>	Maximum 2V	Sine frequency	---	---
<i>Triangle Wave</i>	Maximum 2V	Triangular pattern frequency		
<i>Square Wave</i>	Maximum 2V	Square pattern frequency	The percentage of time a square wave remains high versus low over one period.	
<i>Saw tooth Wave</i>	Maximum 2V	Saw tooth pattern frequency	---	---
<i>Uniform white Noise</i>	Maximum 2V	---	---	---
<i>Gaussian White Noise</i>	Maximum 1V*	---	---	Standard deviation of the distribution
<i>Periodic Random Noise</i>	Maximum 0.0104167V**	---	---	---

<i>Repetitive Impulse pattern</i>	Maximum 2V	Frequency of the repetition	---	---
-----------------------------------	------------	-----------------------------	-----	-----

* For Gaussian White Noise, the maximum output voltage is limited to 1V instead of 2V. The distribution of this type of noise can exceed the nominal requested amplitude. A maximum of 1V for the nominal amplitude allows avoiding the saturation for an output with a dynamic range of 2V.

** This value is for a block length of 4096 (or 2048 FFT number of lines). This is the maximum amplitude at each frequency. With this maximum amplitude for each frequency of the noise, the signal will cover the entire output dynamic of 2V.



This control allows specifying the block length during the wave file generation. This control is especially important for the pseudo-random noise. Effectively, to take advantage of the pseudo-random noise, the acquisition block length must fit the generator block length.



When all output signal parameters are set and the output file path is specified, the user can click on the *Generate .wav* button to create the wave file.



These buttons allow saving and recalling the complete set-up of the wave generator. Also, when the *Generate .wav* button is used, the wave generator interface creates a .wgs file that contains the generator set-up in the same folder as the wave file to be created. This can be useful for determining the contents of a wave file generated by this module.

Note: The post-processing module can be used to apply some treatment on the output wave file. For instance, a high pass filter can be applied to a white noise to remove the low frequencies. To do that, simply open the wave file with the post-processing module (see section 5.0 for more details).

4.4 Launching the acquisition and monitoring

When the set-up is done, the user can click on the acquisition tab and launch the acquisition. During acquisition, the interface presents the following information:

- 1) Input dynamic range and the global level of all selected inputs.
- 2) Input saturation and percentage of saturation of all selected inputs.
- 3) Up to four graphs of either the time signal, the instant power spectrum, the average power spectrum or the global levels historic. The user can select the input/output channel for each graph.
- 4) The acquisition buffer state. It allows verifying the real time acquisition/data logging. Most of the time the real time acquisition/data logging is achieved, but some events like a background software request, an Internet access or a standby operation can limit the real time. The acquisition buffer is there to avoid the lost of data during those special events (the length of the buffer is 84k samples by channel). When the buffer is full, the real time acquisition is not achieved anymore. In this case, the acquisition buffer state turns red. **Note:** some computers are not enough powerful to allow the real time acquisition on all channels. In this case, we suggest disabling the display (control Graph Update? At OFF) during the acquisition to regain the real time acquisition.

During acquisition, the set-up portion of the instrument is no-longer available and the interface switches to the acquisition tab. The user must stop the acquisition to change the instrument set-up. The acquisition can be launched in two modes:



1) **No Log mode:** In this mode, no wave file is created by the interface during the acquisition. However, output logging is activated if an output wave file has been specified. This mode is useful for testing the input dynamic and for using the *Tenor* as a simple generator.



2) **Log mode:** In this mode, the instrument generates a wave log file. Also, output logging is activated if an output wave file has been specified.

The next figure presents the acquisition tab of the main interface:

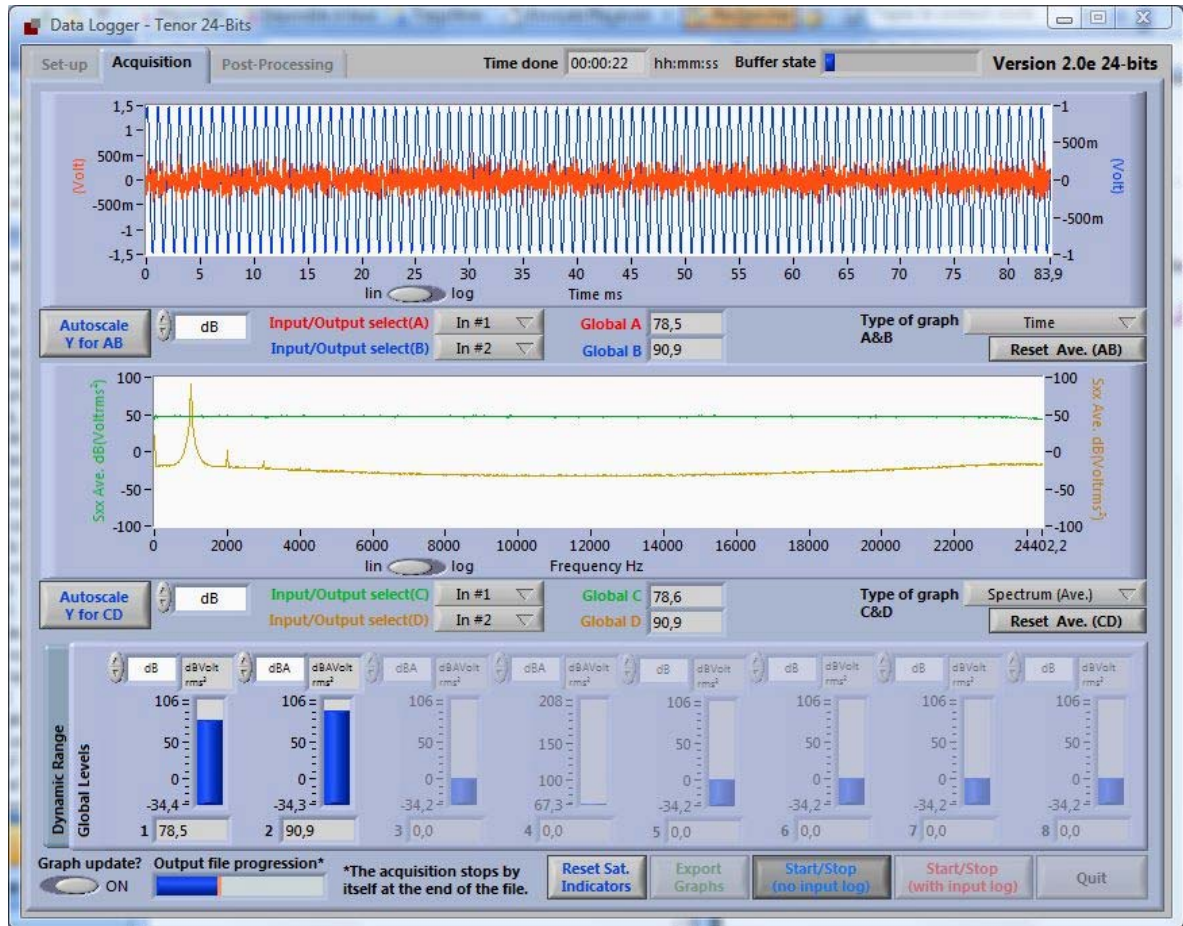


Figure 11: Acquisition tab of the main interface

The following sections explain in detail the indicators and functions of the acquisition tab.

4.4.1 Dynamic and Saturation Indicators

The dynamic and saturation indicators of the acquisition tab along with the LED indicators of the *Tenor* unit are very useful to detect the dynamic range problems. These indicators are located in the bottom of the acquisition tab (be sure to select the *Dynamic Range Tab* and not the *Global Levels Tab*).

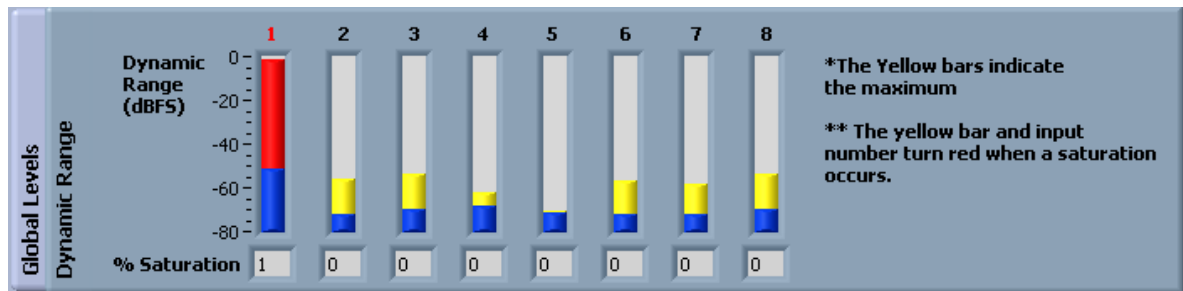


Figure 12: Dynamic range and saturation indicators

Each dynamic range indicator has two bars. The yellow bar is the maximum peak value measured since the beginning of the acquisition. This yellow bar turns red if saturation occurs. The blue bar is the current peak value of the current acquisition block. The peak values are presented in dBFS. This is the dB computed with the full-scale peak value as a reference:

$$dBFS = 20 \log_{10} \left(\frac{|I_{24Peak}|}{2^{23}} \right)$$

Where I_{24peak} is the peak value of the current acquisition block in the range of a signed decimal 24-bit number (-2^{23} and $+2^{23}$). The dB calculation is done with the full-scale peak value reference: 2^{23} .

When the input type selection is Direct AC or ICP, the interface removes the DC component of the input signal before the dBFS computation. In this way, the dynamic indicator presents the range occupied by the AC part of the signal. For the Direct DC input selection, the DC is included in the dBFS computation.

In some rare circumstances when the DC signal is relatively high for the Direct AC or ICP input selections, saturation can occur before the DC subtraction. In these circumstances, no AC saturations are detected but a saturation problem is present. To avoid this saturation detection problem, the interface tests the saturation before removing the DC component. If saturation is detected at this stage, the number of the corresponding input on the top of the dBFS indicator turns red.

In addition to the dBFS indicators, the interface computes the percentage of saturation that occurs on all activated inputs. This information is useful in determining the degree of the saturation problem. A low saturation percentage for a specific channel can be acceptable; some functions of the post-processing interface can be used to avoid the saturations in the analysis.

The following button allows resetting the dBFS and percentage indicators:



The LEDs on the *Tenor* box are also useful for analyzing the saturation and low signal level problems. The following table explains the meaning of the colour for input and output LEDs:

	LED colour description			
	Black	Red	Yellow	Green
<i>Inputs</i>	Not used	Saturated	Low Level	Used
<i>Outputs</i>	Not used	---	---	Used

4.4.2 Global Indicators

The global level and the dynamic range indicators share the same tab at the bottom of the acquisition interface.

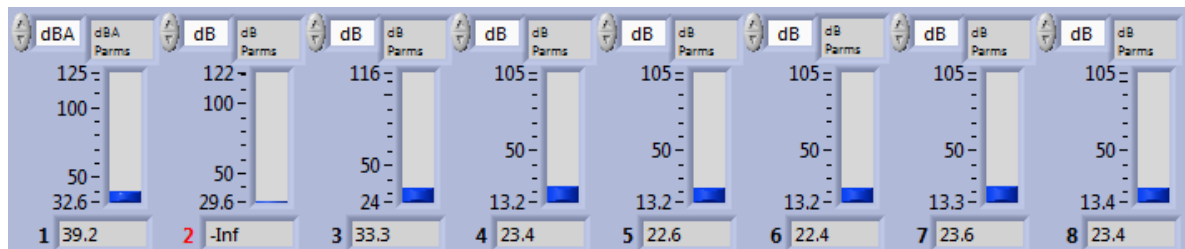


Figure 13: Global Level indicators

The global level indicators present the calibrated global level of all activated inputs. The scale of the indicator is automatically set by the interface following the minimum and maximum global levels. The user can select a dB, dBA or linear display with the control at the upper left of each global level indicator.

The input number turns red when saturation occurs on a specific input. The user can use the *Reset Sat. Indicators* button to reset the saturation state (see section 4.4.1 for more detail).

4.4.3 Time/Spectrum Indicators

During acquisition, four curves are available to display the time signal, the global level historic or the spectrum of a selected input/output. These four curves are presented in two separate graphs. The top graph presents the A and B curves while the bottom graph presents the C and D curves.

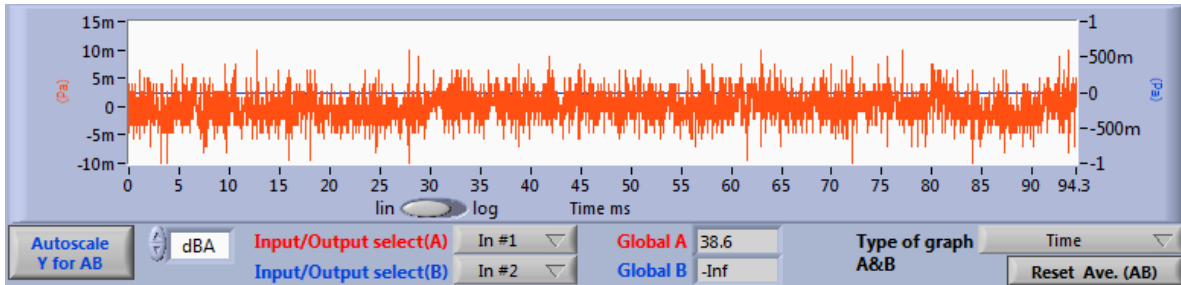



Figure 14: Graph for A and B curves

For both AB and CD graphs, the user can select the input/output and the type of curve. Some other functions allow controlling the display and averaging process of AB and CD graphs. The following table describes these functions:

Fonction	Description
	This button allows making an auto scale of the Y-axis for the A/B curves. The auto scale is done once and the Y scale remains fixed after that. As described later in this section, there are some advanced functions that allow better control of X and Y scale.
	This control allows selection of a linear, a dB or a dBA display for both Y-axes on the A/B graph.
	These controls allow selecting the input/output for the A and B curves.
	The type of display for the A and B curves are: 1) Time signal 2) Global Level Historic 3) Instantaneous Spectrum 4) Spectrum (Fast Exponential Average) 5) Spectrum (Slow Exponential Average) and 6) Average Spectrum. The slow exponential average uses a time constant of one second while the fast exponential average uses a time constant of 1/8 of a second. Note: The Global Level Historic graph is limited to 6500 data to minimize the PC memory usage. It means about 9 minutes of historic at 48.8 kHz.
	This control allows resetting the global level historic or the spectrum average of A/B curves.

	<p>This control allows selecting a linear or log scale for the X axis. This control state is not used when the time or historic graphs are selected.</p>
---	--

Advanced display functions

Some advanced functions can be used for both AB and CD graphs to manage the X and Y scale settings. For instance, an autoscale mode can be set for both Y axes by right-clicking on the Y scale as shown in the next figure:

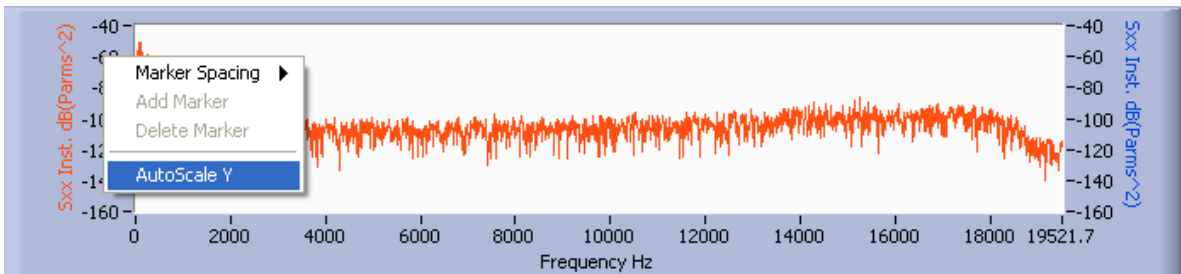


Figure 15: Set the AutoScale mode for Y-axis

The autoscale for the X-axis can be activated by right-clicking on the X scale:

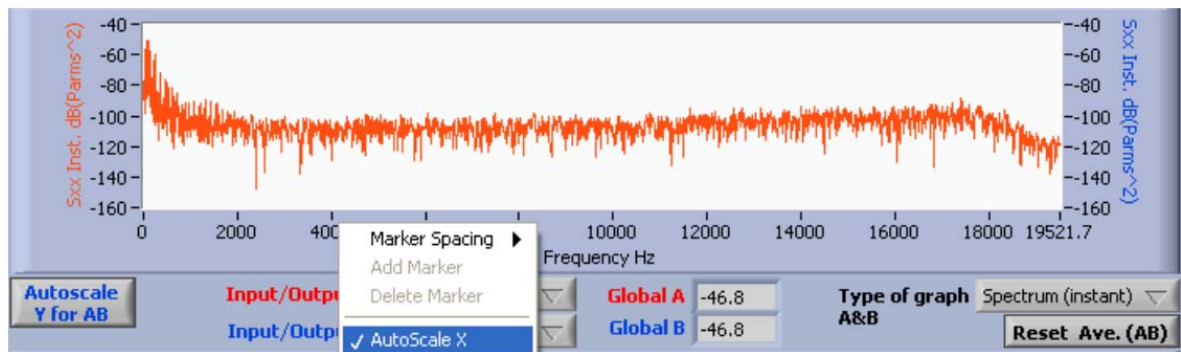


Figure 16: Set the AutoScale mode for X-axis

When AutoScale mode is not set, the user can change the minimum and maximum of all graph scales by editing these values directly on the scales as shown on the next figure:

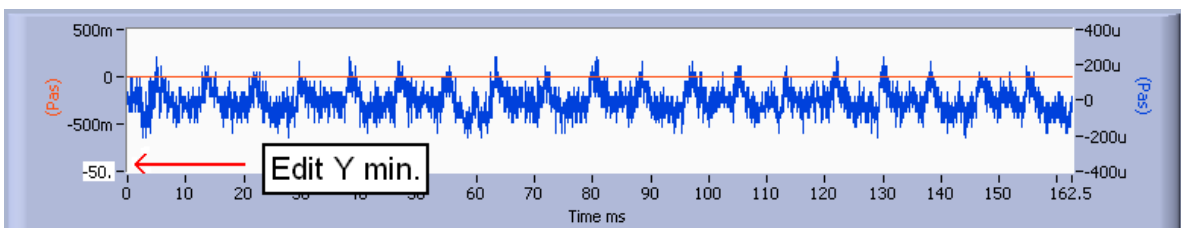


Figure 17: Edit Y minimum value on the Y scale

4.4.4 Export Graphs

When the acquisition has been completed, the *Export Graph* function can be used to save the data of all four curves of the AB and CD graphs.



The data is stored in a text format file as described in the following table:

Graph AB	Input/output A(name)	Input/output B(name)
X unit name (AB)	Y unit name (A)	Y unit name (B)
<i>Xab(1)</i>	<i>Ya(1)</i>	<i>Yb(1)</i>
<i>Xab(2)</i>	<i>Ya(2)</i>	<i>Yb(2)</i>
...
<i>Xab(n)</i>	<i>Ya(n)</i>	<i>Yb(n)</i>
Graph CD	Input/output C(name)	Input/output D(name)
X unit name (CD)	Y unit name (C)	Y unit name (D)
<i>Xcd(1)</i>	<i>Yc(1)</i>	<i>Yd(1)</i>
<i>Xcd(2)</i>	<i>Yc(2)</i>	<i>Yd(2)</i>
...
<i>Xcd(n)</i>	<i>Yc(n)</i>	<i>Yd(n)</i>

A tab character separates the columns and the text file can be opened directly in a standard spreadsheet program like Microsoft Excel.

5.0 Post-Processing

The post-processing tab includes a complete software tool allowing the analysis of a multi-channel wave file. The post-processing can be used even if the external *Tenor* unit is not present. The post-processing interface accepts wave files recorded with the *Tenor* software and standard wave files. *Tenor*-recorded wave files always have an associated configuration file that contains the complete configuration of the instrument. This configuration file is automatically saved in the same folder as the wave file at the beginning of the recording. This configuration file allows recovering a calibrated time signal. So, any wave files not recorded with the *Tenor* system will not be calibrated (the *Change Input Set-up* function can be used to calibrate the signal, see section 5.2.7 for more details).

The post-processing module is accessible in the *Post-processing* tab:

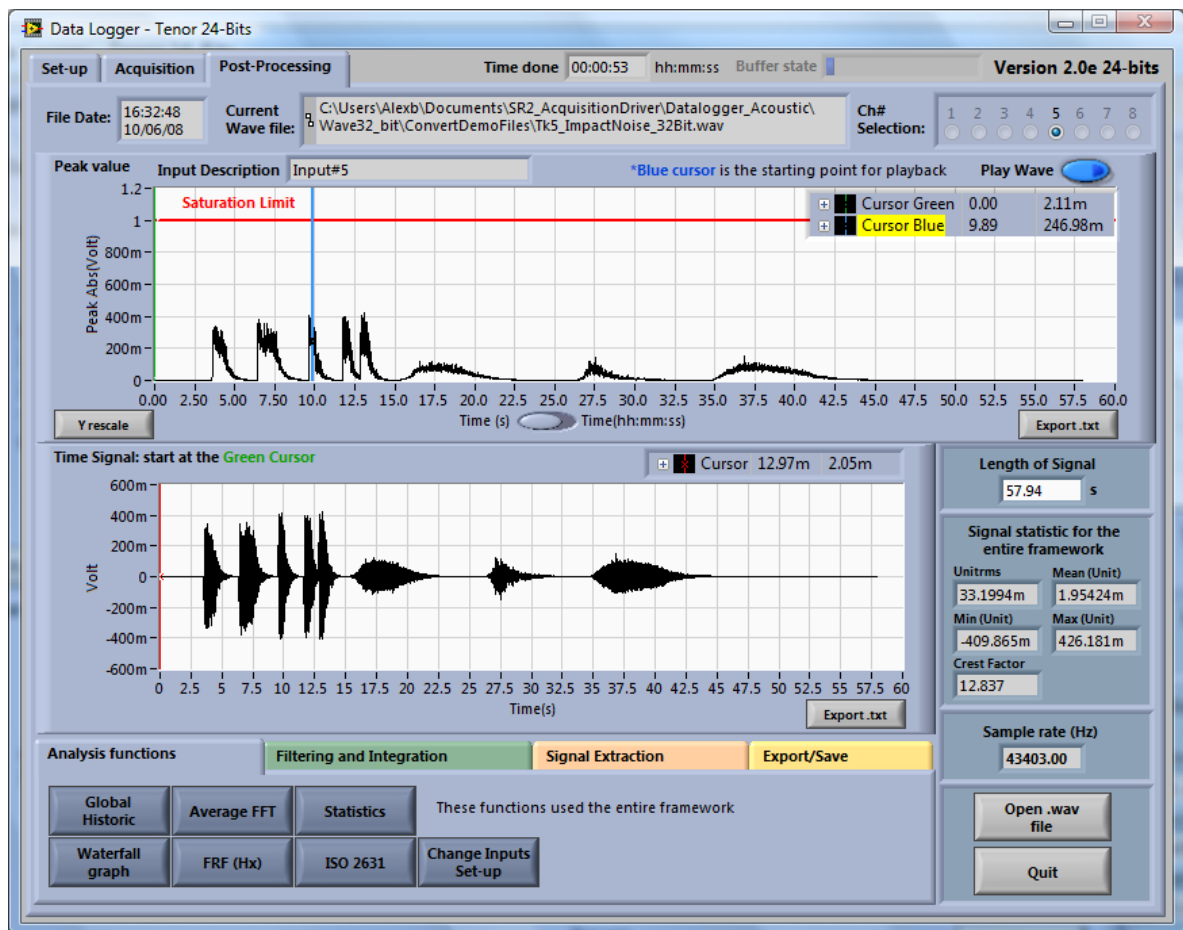


Figure 18: Main Post-Processing Interface

Note: when the *Post-processing* tab is selected, the interface automatically asks for a .wav file.

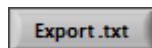
Peak and time signal graphs

The approach used by the post-processing module allows the analysis of a large wave file (the wave standard allows a maximum size of 2GB for a wave file: about 3.0 hours at 48.8 kHz). The use of a streaming approach solves the memory limitation problem met when a large wave file is used. This means that the whole signal contained in the wave file is never completely loaded in the PC's memory. The post-processing always reads the signal block-by-block. With this streaming technique, the memory requirement problem is solved but the user loses the overview of the entire signal contained in the wave file. To resolve this problem, the post-processing interface presents the peak values of the entire wave file. The peak value curve always contains 8192 points. This means that the entire signal is divided in 8192 blocks and the peak values of each block are used to form the peak value curve. This way, the user has an overview of the signal, and low and high portions of the signal are easily detected.

For a more detailed view of some portions of the signal, the post-processing presents a time signal curve with a maximum length of 60 seconds (defined by the *Length of Signal(s)* control). The starting point of this time signal is specified with the green cursor of the peak value curve.

The peak graph also has a blue and red cursor. The red cursor indicates the saturation limit and the blue cursor is used for playback (see section 5.1) and extraction functions (see section 5.4).

Both graphs can be saved in a text file format using the following button:



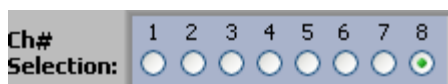
Signal statistic data

The main interface also presents the standard statistics of the entire signal (or framework):

Signal statistic for the entire framework	
Unitrms	Mean (Unit)
1.33517m	-1.31125m
Min (Unit)	Max (Unit)
-2.78352m	1.11341m
Crest Factor	
833.909m	

Channel selection control

Channel selection is done via the *Ch# Selection* control:



Cursor legend activation

The next figure shows how to activate the cursor legend. The cursor legend is activated by right-clicking the graph. The cursor legend will be presented at the upper right corner of the graph. Note that all post-processing module graphs have a cursor legend that can be activated this way.

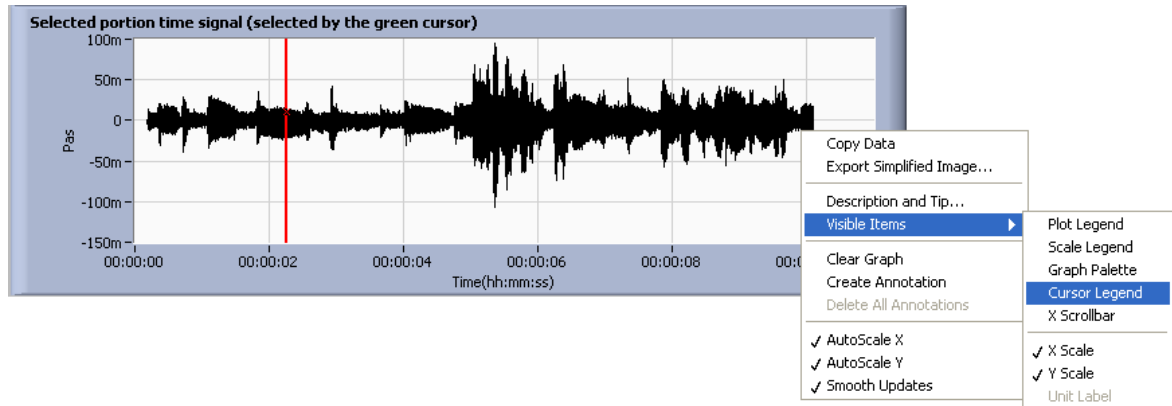


Figure 19: Activate the cursor legend with a right click

The cursor legend presents the cursor's X position and Y value. The user can move the cursor to obtain a precise Y value reading at any X position. The next figure shows the time graph with the cursor legend activated.

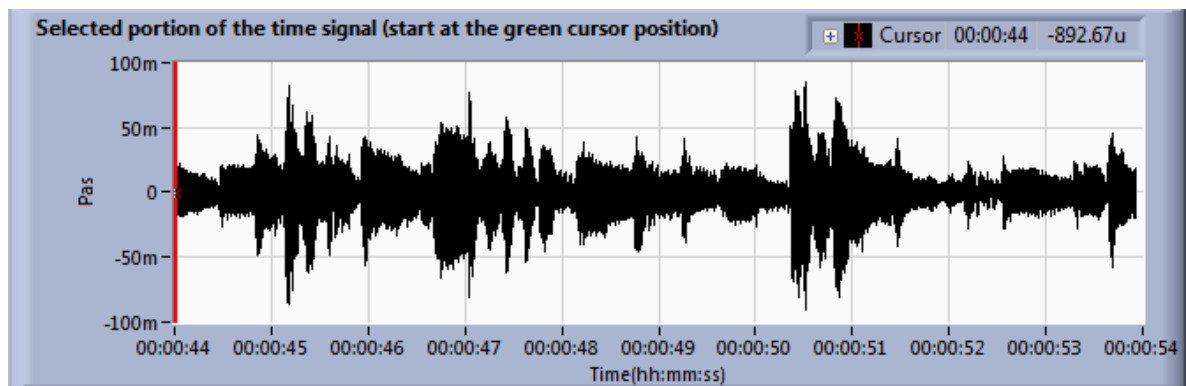



Figure 20: Time graph with the cursor legend activated

Functions Tab

The Tab at the bottom of the main post-processing interface contains the analysis functions. A playback function is also available via the *Play Wave* button at the top right corner of the peak curve. The next sections contain detailed descriptions of the playback function and all other analysis functions.

5.1 Play Wave Function

This function can be used to playback any portion of the selected channel. The blue cursor of the peak curve is used to specify the playback starting point. Playback is started with the *Play Wave* control:

Play Wave 

During playback, the user can adjust the volume or pause playback by using the buttons in the following dialog box:

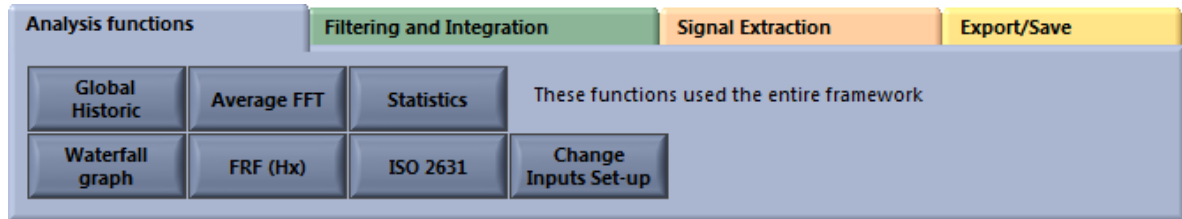


Figure 21: Main Post-Processing Interface

A forward button can be used during the playback and the speed of the forward can be adjusted with the sliding control.

5.2 Analysis Functions Tab

The post-processing module includes six analysis functions, that are applied on the entire selected framework (see section 5.4 for more information about the framework selection). These functions are grouped under the *Analysis Tab* at the bottom of the main post-processing interface.



The next sections describe these functions in detail.

5.2.1 Global Historic



This function allows building the global level historic with an adjustable time resolution for the selected channel. The global level calculation is done with power spectra using blocks with a number of samples adjusted to match the requested time step. The power spectrum approach is used to facilitate the A weighting and integration options. The interface of the *Global Historic* function is presented in the next figure.

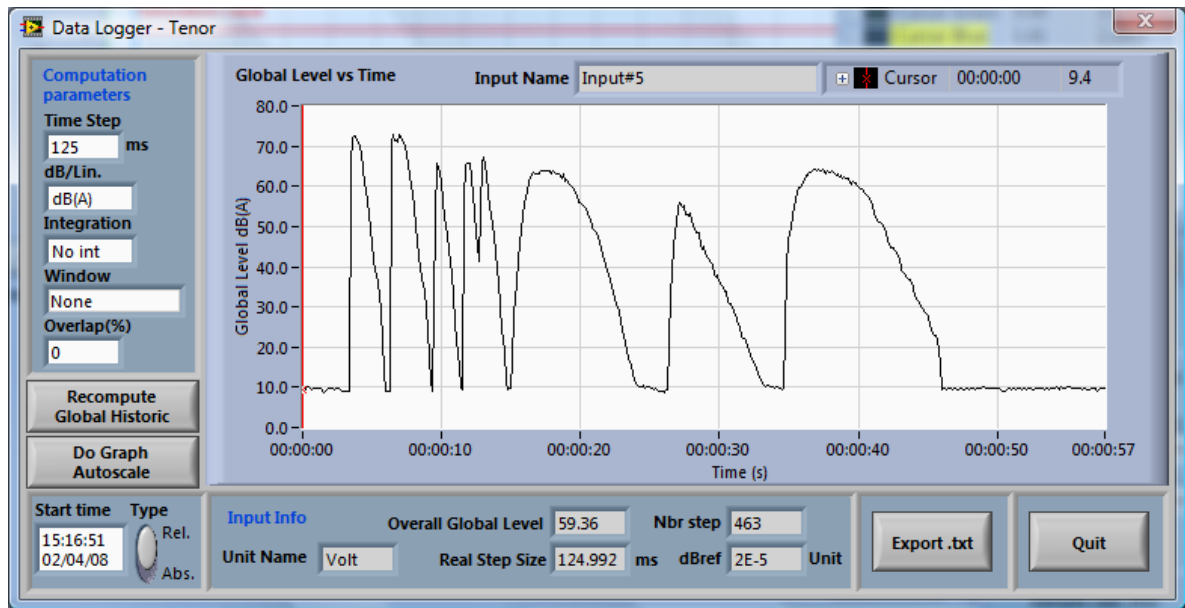
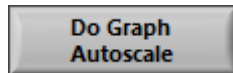


Figure 22: Global level historic module interface

At any time, the computation parameters can be changed and the recompute button can be used to update the results.



The *Do Graph Autoscale* button allows adjusting the Y and X scales for the new data of the global historic graph.

The next table explains the computation parameters:

Computation parameter	Description
Time Step <input type="text" value="100"/> ms	The time step of the global level historic can be adjusted between 50ms and 60000ms.
dB/Lin. <input type="text" value="dB(A)"/>	The <i>dB/Lin.</i> parameter allows choosing the amplitude scale format. The choices are dB, dB(A), Lin. rms, Lin. peak or Lin. rms ² .
Integration <input type="text" value="No int"/>	The <i>Integration</i> parameter allows application of simple or double integration in the frequency domain for an acceleration measurement. For the simple integration option, the power spectrum is divided by $j\omega$. For the double integration option, the spectrum is divided by $-\omega^2$.
Window <input type="text" value="None"/>	This is the time window used for the power spectrum computation.

<p>Overlap(%)</p> <p>0</p>	<p>This parameter allows adjusting the overlap between the time blocks used for the global levels historic calculation. This parameter can be adjusted from 0% to 90%. This parameter is used to increase the number of blocks and the time resolution of the historic graph. We suggest to keep this parameter to 0% if standard acoustic signals are used. A larger overlap can be used to avoid aliasing problem when the signal is impulsive.</p>
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The Export .txt function allows exporting the global historic data in text format.

5.2.2 Average FFT



This function computes the average power spectrum for the entire framework of the selected channel. First, the time signal of the entire framework is divided into blocks of an adjustable number of samples. The power spectrum is computed for each block and a linear average is obtained. Also, the *Average FFT* module allows the overlap of the blocks used for the average. For instance, the use of an overlap of 66% and the Hanning time window is a classic set-up that compensates for data lost in the time window.

The interface of the *Average FFT* function is presented on the next figure.

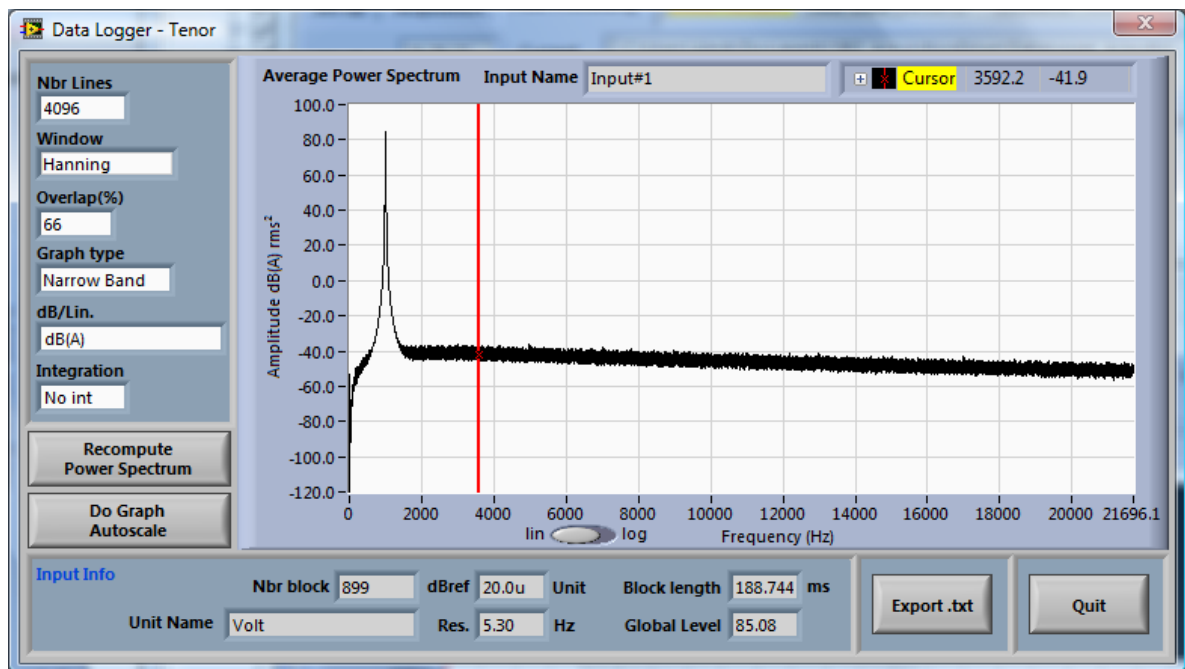
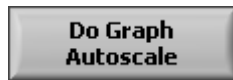




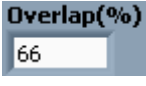

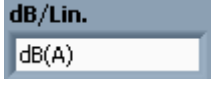

Figure 23: Average FFT interface

At any time, the computation parameters can be changed and the recompute button can be used to update the results.



The *Do Graph Autoscale* button allows adjusting the Y and X scales for the new data of the average power spectrum graph.

The next table explains the computation parameters:

Computation parameter	Description
 <p>Nbr Lines 4096</p>	This is the number of lines of the average power spectrum. The selections are: 1024, 2048, 4096 or 8192 lines. The FFT calculation is done with a block size of $2 * Nbr\ Lines$.
 <p>Window Hanning</p>	This is the time window used for the power spectrum computation.
 <p>Overlap(%) 66</p>	This parameter allows adjusting the overlap between the time blocks used for the average power spectrum calculation. This parameter can be adjusted from 0% to 90%. This parameter is used to increase the number of blocks for the average and to compensate for the loss of data in the time window. The classic set-up is an overlap of 66% and the Hanning window.
 <p>Graph type Narrow Band</p>	This is the type spectrum. Narrow Band, octave, 1/3-octave and 1/12-octave set-ups are possible. The octave, 1/3 octave and 1/12-octave types are computed with a frequency bank of filters applied on the narrow band spectrum. To avoid low frequency imprecision, we suggest using the maximum number of lines (8192) set-up when an octave type is selected.
 <p>dB/Lin. dB(A)</p>	The <i>dB/Lin.</i> parameter allows choosing the amplitude scale format. The choices are dB, dB(A), lin. rms, lin. peak, lin. rms ² , ISO2631-XY (dB), ISO2631-Z (dB), ISO2631-XY (lin. rms et lin. peak) and ISO2631-Z (lin. rms et lin. peak). The ISO2631 selections allow applying standard frequency weighting to the average power spectrum.
 <p>Integration No int</p>	The <i>Integration</i> parameter allows applying a simple or double integration in the frequency domain for an acceleration measurement. For the simple integration option, the power spectrum is divided by $j\omega$. For the double integration option, the spectrum is divided by $-\omega^2$.



The function Export .txt allows exporting the average power spectrum in text format.

5.2.3 Statistics



This module allows computing the standard Lx% statistics on the global level historic for the entire framework of the selected channel. The *Statistic* function starts by computing the global levels of the framework with an adjustable time resolution. The global level calculation is done with power spectra using blocks with a number of samples adjusted to match the requested time step. A Hanning time window is used for the FFT computation. The power spectrum approach is used to facilitated the A-weighting and integration options. When the global level historic is computed, the *Statistics* module computes the statistics of the global levels and presents a graph of the sorted global levels.

The interface of the *Statistics* function is presented in the next figure.

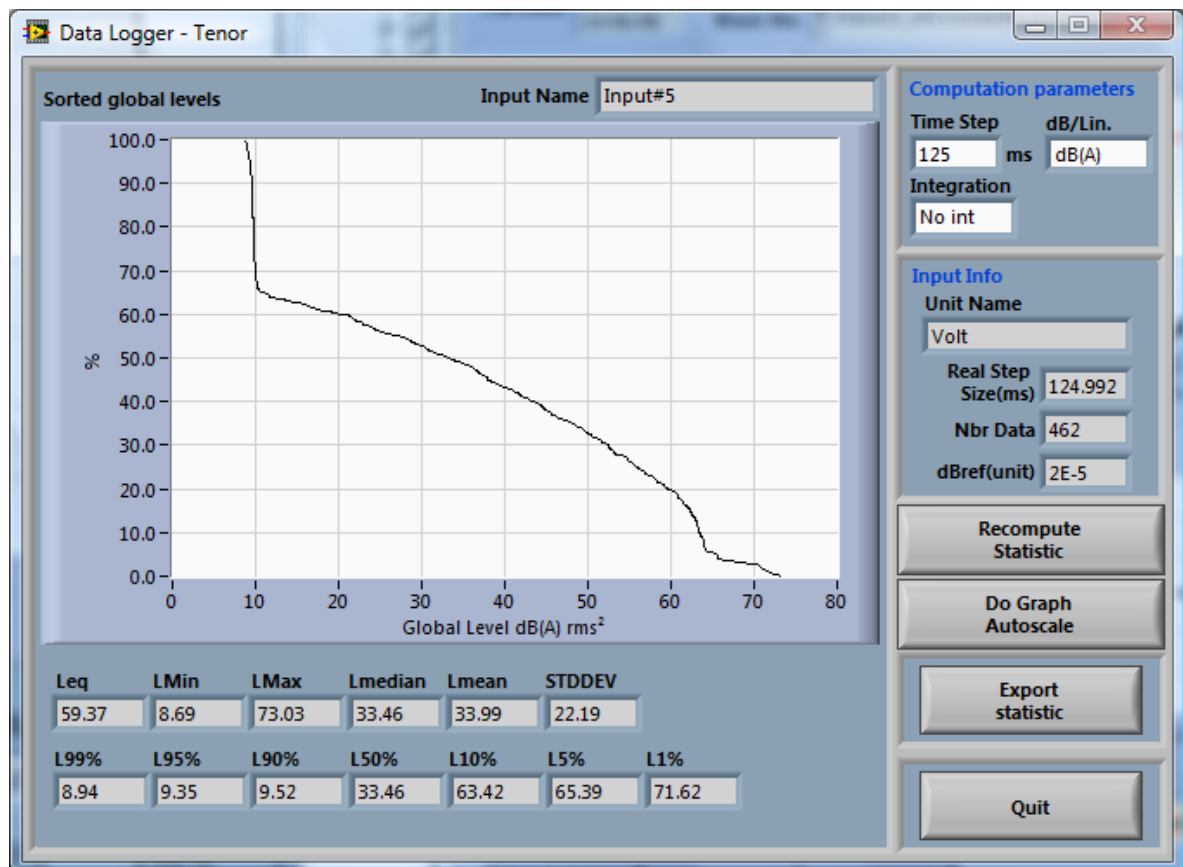

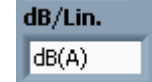



Figure 24: Statistics interface

At any time, the computation parameters can be changed and the recompute button can be used to update the results.

The next table explains the computation parameters:

Computation parameter	Description
	The statistics are computed for all global levels of historic. The time step of the global level historic can be adjusted between 50ms and 1000ms.
	The <i>dB/Lin.</i> parameter allows choosing the amplitude scale format. The choices are dB, dB(A), lin. rms, lin. peak or lin. rms ² .
	The <i>Integration</i> parameter allows applying simple or double integration in the frequency domain for an acceleration measurement. For the simple integration option, the power spectrum is divided by $j\omega$. For the double integration option, the spectrum is divided by $-\omega^2$.



The *Export statistic* function allows exporting the statistics in text format.

5.2.4 Waterfall graph



The *Waterfall graph* module presents the power spectra for the entire time-length of the framework. The *Waterfall graph* module computes the power spectra with an adjustable frequency resolution. Each power spectrum is presented in a three dimensional graph along a time axis. As well as the numerical amplitude scale, a colour scale is employed to help in visualizing the high and low levels of the power spectrum amplitudes. The three dimensional graph can be rotated, zoomed and moved. The next figure presents the waterfall interface.

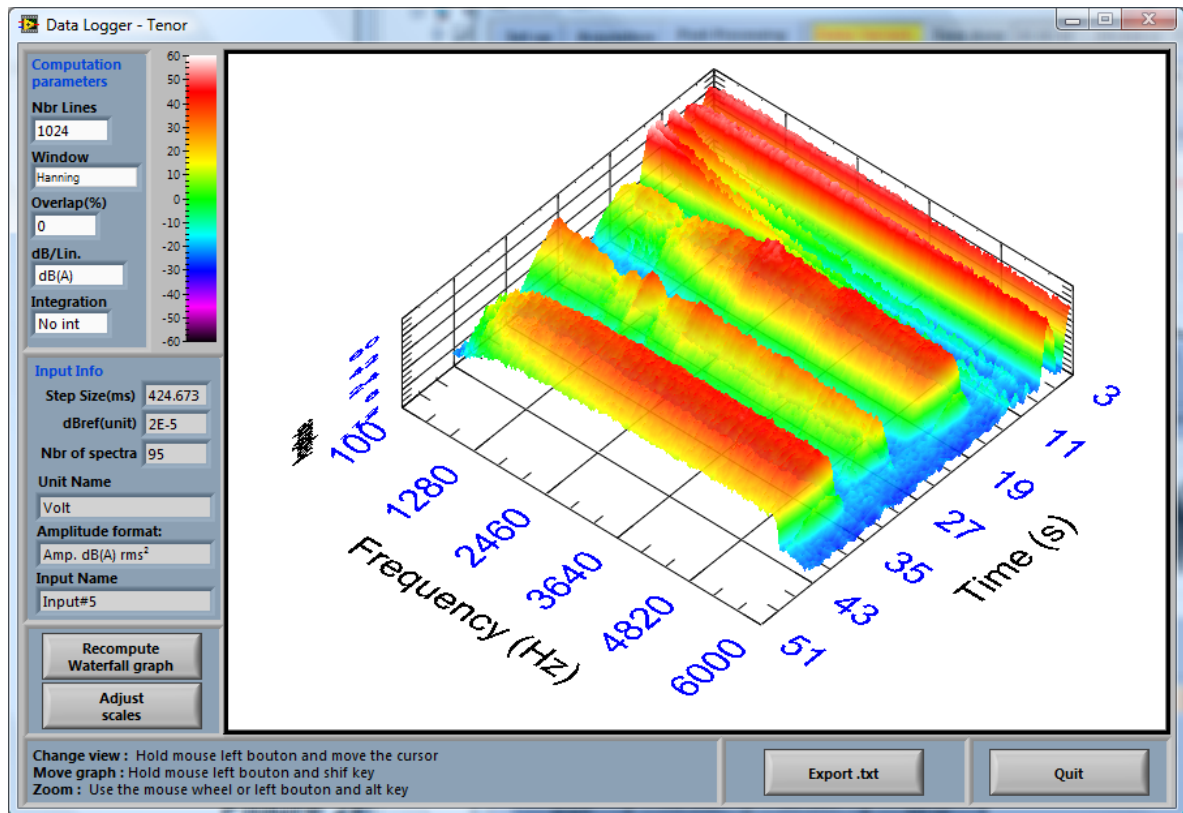


Figure 25: Waterfall interface

At any time, the computation parameters can be changed and the recompute button can be used to update the results.

The next table explains the computation parameters:

Computation parameter	Description
<p>Nbr Lines</p> <p>4096</p>	<p>This is the number of lines of the average power spectra. Possible selections are 1024, 2048, 4096 or 8192 lines. The FFT calculation is done with a block size of $2 * Nbr\ Lines$. For a waterfall graph, a large number of lines mean a poor time resolution. Conversely, greater time resolution results in lower frequency resolution. Note that the overlap parameter can be used to limit this problematic.</p>
<p>Window</p> <p>Hanning</p>	<p>This is the time window used for the power spectrum computation.</p>
<p>Overlap(%)</p> <p>66</p>	<p>This parameter allows adjusting the overlap between the time blocks used for the power spectrum calculation. This parameter can be adjusted from 0% to 90%. This parameter can be used to increase the time resolution of the waterfall graph.</p>
<p>dB/Lin.</p> <p>dB(A)</p>	<p>The <i>dB/Lin.</i> parameter allows choosing the amplitude scale format. The choices are dB, dB(A), lin. rms, lin. peak or lin. rms².</p>

<div data-bbox="506 184 662 262" style="border: 1px solid gray; padding: 5px;"> <p>Integration</p> <p>No int</p> </div>	<p>The <i>Integration</i> parameter allows applying a simple or double integration in the frequency domain for an acceleration measurement. For the simple integration option, the power spectra are divided by $j\omega$. For the double integration option, the spectra are divided by $-\omega^2$.</p>
--	---

At the time of the computation and if the framework has a considerable amount of data, the interface asks the user for using a spectrum averaging:

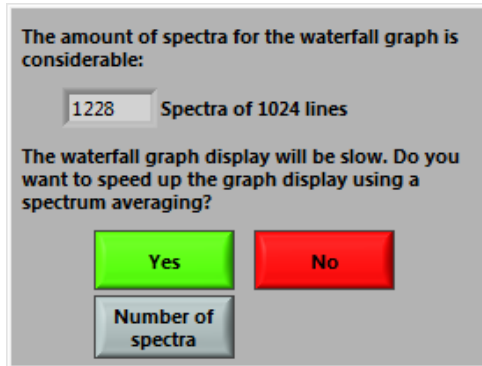


Figure 26: Dialog box for spectrum averaging

If the user clicks Yes, the software will perform a spectrum averaging to reduce the amount of data. In this case, the time resolution of the waterfall graph will be reduced. However, the user can adjust the averaging rate with the button *Number of spectra*. Then, the number of spectra and the averaging rate can be adjusted with the following sliding control:

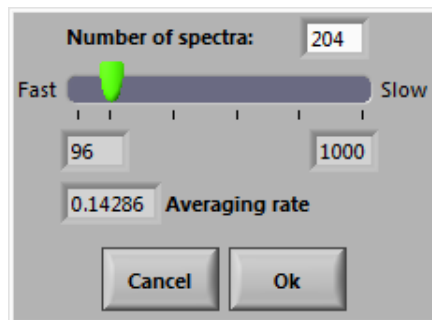


Figure 27: Dialog box for adjusting the number of spectra



The *Adjust scales* button allows setting the frequency and amplitude scales of the waterfall graph. Unlike on the other two-dimensional *Tenor* software graphs, minimum and maximum scale values cannot be changed directly on the waterfall graph. The minimum and maximum values for each scale can be changed using the following dialog box:



Figure 28: Dialog box for waterfall graph scale adjustment

The frequency and amplitude scales can be adjusted through the dialog box shown in Figure 28. The frequency scale can also be put in logarithmic mapping mode. Note that no options are available for the time scale. The waterfall graph is always generated for the entire framework. The starting point and the length of the framework can be adjusted in the main interface (see section 5.4).



The *Export .txt* function allows exporting the waterfall data in a text format.

5.2.5 FRF (Hx)



The *FRF (Hx)* module allows computing the average frequency response between channels. The following figure presents the FRF module interface:

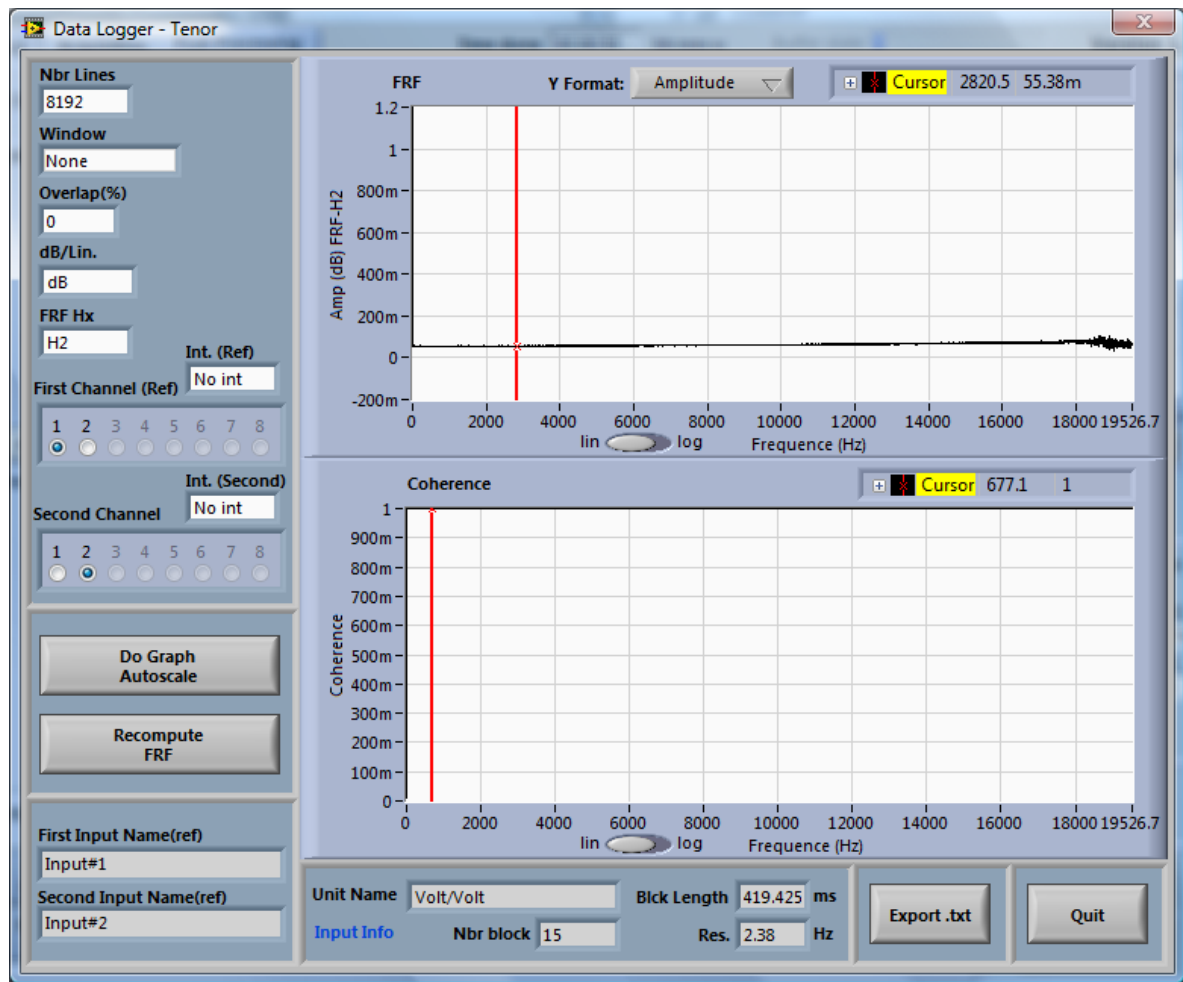


Figure 29: Interface of the FRF module

At any time, the computation parameters can be changed and the recompute button can be used to update the results.

The FRF interface has two graphs: 1) The FRF graph to present the amplitude (or the phase) versus the frequency, and 2) the coherence graph. Three types of FRF can be computed:

H1 using this equation: $H1=y/x=Sxy/Sxx$

H2 using this equation: $H2=y/x=Syx/Sxy$

H3 using this equation: $H3=y/x=(H1+H2)/2$

Where x is the reference channel and y the second channel. In theory, all Hx must give the same result. However, when the FRF contains resonance and/or anti-resonance, the result can vary from one equation to another. In effect, noise on the X or Y channel on the anti-resonance or resonance can distort the results. The H1 equation is better when the noise is on the Y channel while the H2 equation gives better results when the noise is on the X channel.



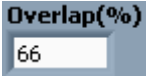



The coherence graph allows determining if the signal measured on both channels is linked. The equation used for the coherence is:

$$\text{Coherence} = H1/H2 = S_{xy}^2 / (S_{xx} * S_{yy})$$



The *Do Graph Autoscale* button allows adjusting the Y and X scales of both the FRF and coherence graphs.

The next table explains the computation parameters:

Computation parameter	Description
 <p>Nbr Lines 4096</p>	This is the number of lines of the average FRF. Possible selection are 1024, 2048, 4096 or 8192 lines. The FRF calculation is done with a block size of $2 * \text{Nbr Lines}$.
 <p>Window Hanning</p>	This is the time window used for the S_{xx} , S_{yy} and S_{xy} computation.
 <p>Overlap(%) 66</p>	This parameter allows adjusting the overlap between the time blocks used for the FRF calculation. This parameter can be adjusted from 0% to 90%. This parameter is used to increase the number of block used for the average calculation and to compensate for the loss of data that causes the time window. The classic set-up is an overlap of 66% and the Hanning window.
 <p>dB/Lin. dB</p>	The <i>dB/Lin.</i> parameter allows choosing the amplitude scale format. The choices are dB or Lin.
 <p>FRF Hx H1</p>	This parameter allows selecting the Hx (H1, H2 or H3). Refer to the beginning of this section for computation technique detail. H1 must be used if noise is on the second channel while H2 must be used if noise is on the reference channel. H3 is an average of both H1 and H2 and can be used if the noise is on both channels.
 <p>First Channel (ref) 1 2 3 4 5 6 7 8 <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/></p> <p>Second Channel 1 2 3 4 5 6 7 8 <input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/></p>	These controls allow selecting the reference channel (x) and the second channel (y).

<div style="display: flex; justify-content: space-around; align-items: center;"> <div style="border: 1px solid gray; padding: 2px;"> Int. (Ref) <input type="text" value="No int"/> </div> or <div style="border: 1px solid gray; padding: 2px;"> Int. (Second) <input type="text" value="No int"/> </div> </div>	These controls allow the integration of the inputs in the FRF calculation process.
--	--

Y Format: Amplitude ▾

This control can be used to select the format of the Y-axis for the FRF graph. The amplitude, phase (deg./rad), Im and Re formats can be used.

Export .txt

The function *Export .txt* allows exporting the FRF (the Phase (Deg./Rad), Amplitude, Im and Re) and the coherence data in a text format.

5.2.6 ISO2631

ISO 2631

This function applies a filter and computes the statistics on three selectable channels following the ISO2631 standard. The next figure presents the interface of the ISO2631 module:



Figure 30: Interface of the ISO2631 function

The ISO2631 standard has one filter for the XY-axes and another filter for the Z-axis. The following curves present the frequency response of these filters.

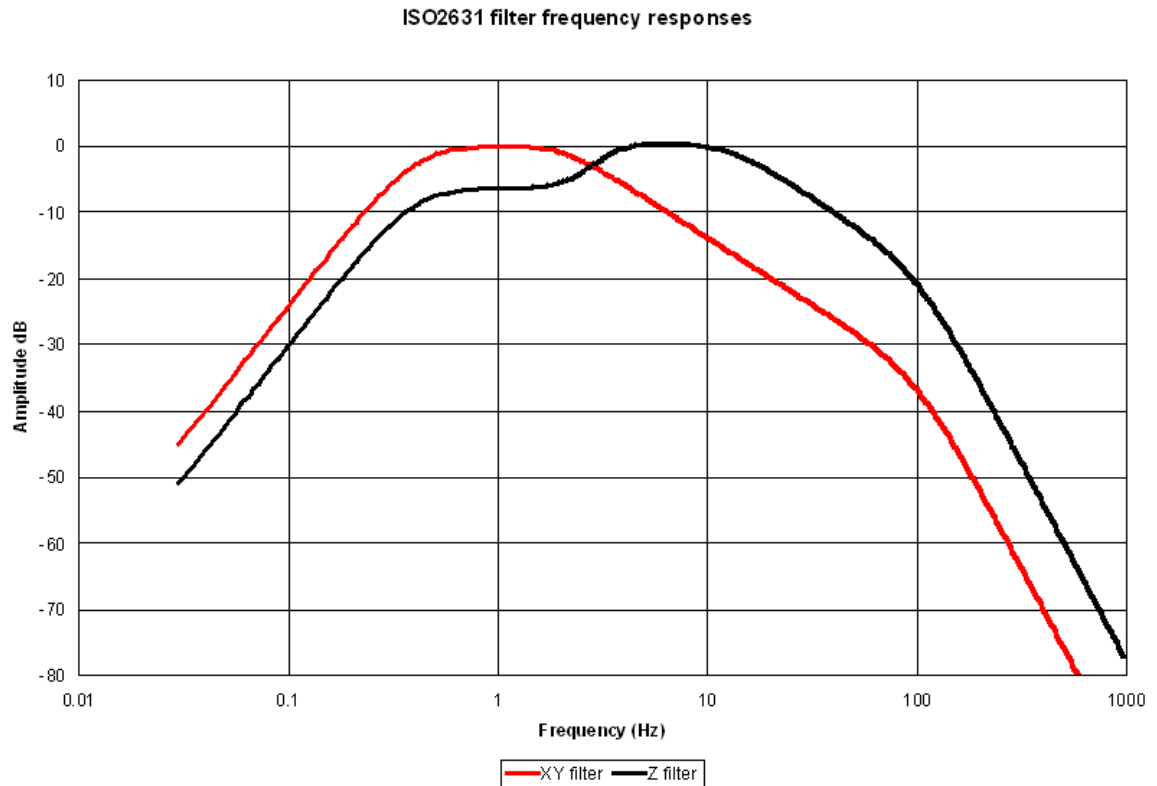


Figure 31: Frequency responses of ISO2631 filters

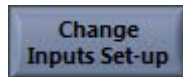


At start-up, the *Compute ISO2631* button is yellow. This means that the ISO2631 filters have not been applied and the statistics are not up-to-date. After computation, button *Compute ISO2631* the turns grey to indicate that the filtering operation has been done and the statistics are up-to-date. Use the X,Y and Z tab to see the statistics for all axes.



The *Export .txt* function allows exporting the X,Y and Z statistics in text format.

5.2.7 Change Inputs Set-up



This function allows changing the input sensitivity, the input description, the unit name and the dB reference set-up. This function has been added to allow the calibration of an existing wave file, which is not recorded with the Tenor system. When opening an external wave file, the Tenor system generates a standard associated configuration file with an input sensitivity of 1. Then, the function *Change Inputs Set-up* can be used to change the default sensitivity to obtain a calibrated signal. We suggest to estimate the sensibility correction with a spectrum analysis through the function *Average FFT*. The dialog box to change the inputs set-up is shown on the next figure:

Input Description:	Unit Name:	Unit dBref:	Sensitivity*	±dB
Input#1	Volt	2.00E-5	1.02	0.00
Input#2	Volt	2.00E-5	1.02	0.00
Input#3	Volt	2.00E-5	1.00	0.00
Input#4	Volt	2.00E-5	1.01	0.00
Input#5	Volt	2.00E-5	1.00	0.00
Input#6	Pa	2.00E-5	995m	0.00
		0.00E+0	0.00	0.00
		0.00E+0	0.00	0.00

*Global sensitivity including input gain.

Start time: 4:29:22 PM 06/10/2008

Buttons: Cancel, Ok

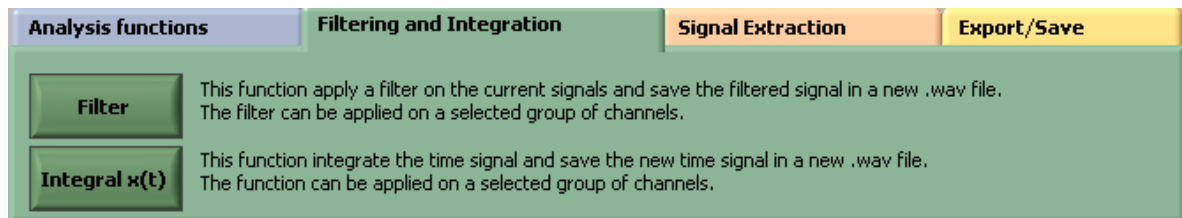
Figure 32: Dialog box of the Change Inputs Set-up function

The input sensitivities can be changed with the *Sensitivity* control or using the $\pm dB$ control if the dB correction value is known in dB.

Note: the Start Time control allows changing the starting time of the wave file. This modification can be useful if absolute time scale for the global historic graph is desired.

5.3 Filter and Integration Tab

The *Filtering and Integration* tab at the bottom of the main post-processing interface includes two filter functions that can be applied across the entire selected framework (refer to section 5.4 for more information about the framework selection).



The *Filter* function is a generic filtering module while the *Integral x(t)* function allows making simple or double-time integration on an acceleration signal. Both functions filter the signal since the *Integral x(t)* makes the time integration with a filter.

A streaming technique is used to apply a filter on the entire framework. Both filtering functions use the current wave file as a source for the filter and save the filtered signal in a new wave file. The filtering operation starts at the beginning of the framework and is done on the entire framework. If the current framework does not cover the entire signal of the original wave file, the filtering operation will generate a smaller filtered wave file that contains only the filtered signal of the selected framework. In this case and after a filtering operation, the starting point of the framework is automatically reset to zero and the entire filtered signal is presented on the peak value curve. Note that the original wave file is always conserved on the PC's hard disk.

Note: After the filtering operation, the beginning of the signal can be distorted because of the impulse response of the filter applied. We suggest removing the beginning of the time signal by using the time extraction function (see section 5.4 for details).

The next two sections describe the filtering functions in detail.

5.3.1 Filter



The *Filter* function is very useful for removing some frequency components on a group of selected channels. Some typical tasks that can be done with this function are a DC filter, a notch filter to remove the 60 Hz and its harmonics and a low-pass filter to remove high-frequency noise for clearer playback. This function has a filter design interface, which is presented in the next figure.

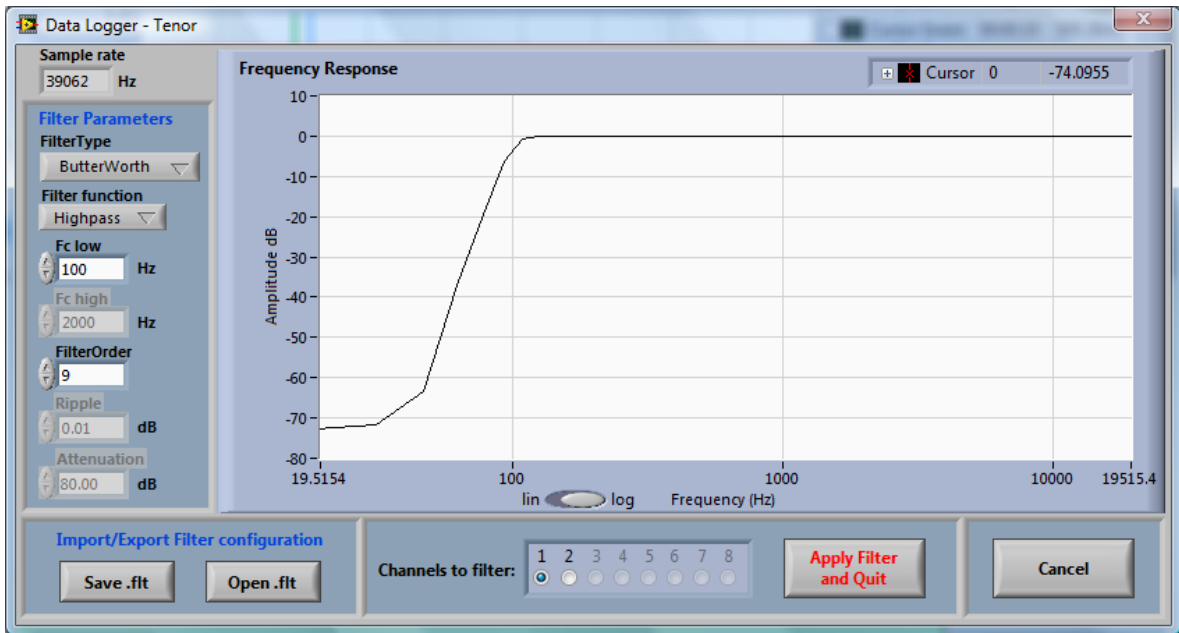


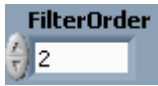




Figure 33: Filter function interface

The frequency response graph represents the filter response for the current filter parameters. You don't have to use any button to update the frequency response graph; the graph is automatically updated when the filter parameters change. The filter parameters are described in the following table:

Parameter	Description
	There are five available filter types: 1) ButterWorth 2) Chebyshev 3) Inverse Chebyshev 4) Elliptic and 5) Bessel.
	The filter function control allows selecting a Lowpass, Highpass, Bandpass or Bandstop filter. When a Lowpass or Highpass filter is selected, only the <i>Fc low</i> parameter is available. The <i>Fc high</i> parameter is available for the Bandpass and Bandstop selections only.

	<p>This parameter allows specifying the cut-off frequency of Lowpass and HighPass filters and the low cut-off frequency of Bandpass and Bandstop filters.</p>
	<p>This parameter allows specifying the high cut-off frequency of the Bandpass and Bandstop filters. This parameter is not used for the Lowpass and Highpass selections.</p>
	<p>This is the filter order. This parameter is available for all filter type selections.</p>
	<p>This parameter is used only for the Elliptic and Chebyshev filter types. This parameter is the tolerable passband ripple of the filter. It must be greater than zero and expressed in decibels.</p>
	<p>This parameter is used only for the Elliptic and Inverse Chebyshev filter types. This parameter is the desired attenuation in the stop band of the filter. It must be greater than zero and you must express it in decibels.</p>



All filter parameters can be saved and recalled using these buttons. Note that the filter interface automatically creates a .flt file when the filter operation is launched with the *Apply Filter and Quit* button. This automatically saved .flt file will have the name of the filtered wave file and it will be in the same folder. This feature is very useful for following the filtering historic of a wave file.

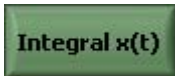


This control allows selecting the group of channels to which the filter will be applied. Note that the non-filtered channels will be included in the wave file created by the filter function.



This button launches the filtering operating. The original wave file will be used as a source for the filter and the filtered signal will be saved in a new wave file. Also, a .flt file containing the filter parameters is automatically created in the same folder that the filtered wave.

5.3.2 Integral $x(t)$



This function performs a time integration on the signal of a group of selected channels. Some modules in the analysis functions tab allow integration in the frequency domain. This function is useful for analyzing the signal coming from an accelerometer, especially if the speed and position must be analyzed in the time domain. There are many available techniques for performing time integration. We select the filtering approach, which has the advantage of being numerically stable. So, a simple first order or second order low-pass filter is used to perform a simple or double integration. The user must specify a cut-off frequency for the filter. We suggest using an $F_{cut}(Hz)$ parameter that fits with the sensor used. A typical accelerometer sensor has a flat frequency response that starts at around 20 Hz. The interface of the *Integral $x(t)$* function is shown in the next figure:

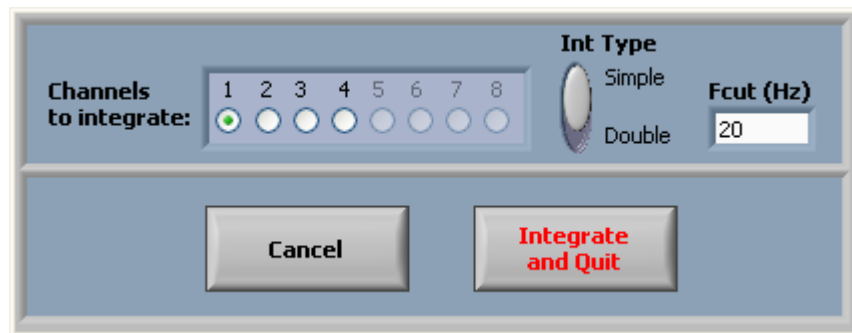

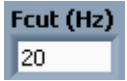


Figure 34: Time integration function interface

The parameters are described in the following table:

Parameter	Description
	A simple or double operation can be done. A first (simple integration) or second order (double integration) filter is used following this parameter.
	This is the cut-off frequency for the filter used in the integration process. We suggest using an $F_{cut}(Hz)$ parameter that fits with the sensor used. A typical accelerometer sensor has a flat frequency response that starts at around 20 Hz.



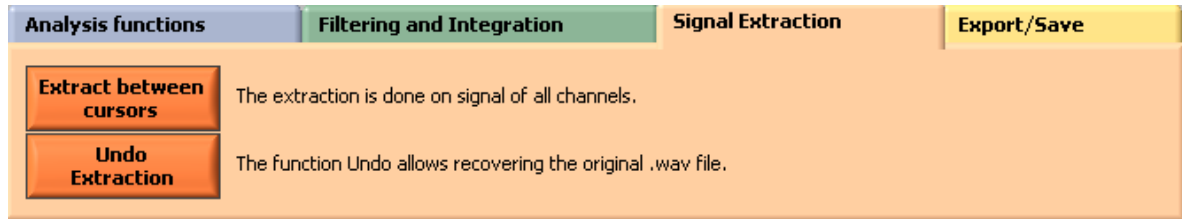
This control allows selecting the group of channels for which the integration will be done.



This button launches the integration operation.

5.4 Signal Extraction Tab



The signal extraction tab includes a function for extracting a portion of the signal. This feature is very useful for analyzing a portion of the wave file and for removing the beginning of a wave file after a filtering operation. Also, a saturated portion of the signal can be excluded for better analysis.



The extraction can be cancelled at any time, and the entire framework of the original wave file will be recovered. The extraction technique is based on the use of file pointers. This means that the start and end-points of the selected framework are sample numbers in the wave file. This way, the original wave file is never changed and an *Undo* operation is always available.

When an extraction has been done using the *Extract between cursors* function, all functions and modules of the post-processing interface will work with the new start and end-points of the framework. The save .wav function will also take into account the starting point and the ending points. After saving for instance, the new wave file will contain only the selected portion of the signal of the original wave file.

Here is the detail of the extraction functions:

Function	Description
	This function changes the start and end-points of the framework following the blue and green cursor positions on the peak value. The start and end points are changed for all channels. Use the <i>Undo Extraction</i> function to cancel the extraction.
	This function cancels the extraction(s) and resets the start point to zero and the end point to the end of the wave file. For multiple extractions, the undo operation always retrieves the entire wave file signal and not the preceding selection.

Extraction example

The objective of this example is to keep the signal between time 00:03:50 and 00:06:00. First, the blue and green cursors are moved to the desired start and end-points:

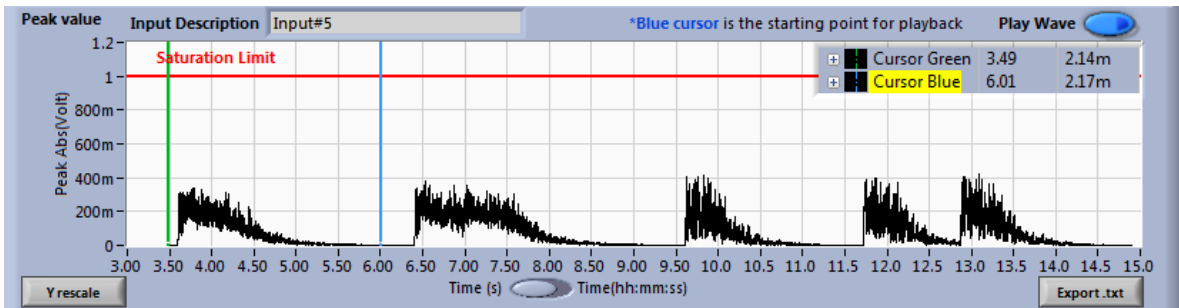


Figure 35: Extraction example (first step: cursor positioning)

Then, the *Extract between cursors* button is used to launch the extraction. After extraction, the peak value graph looks like this:

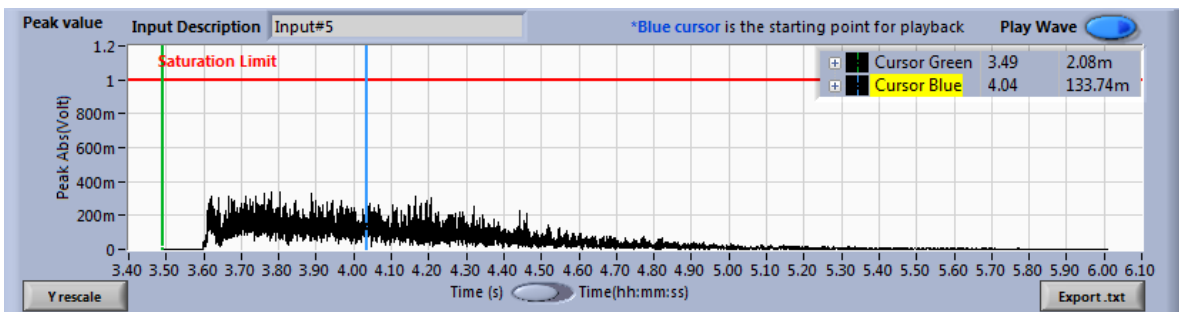
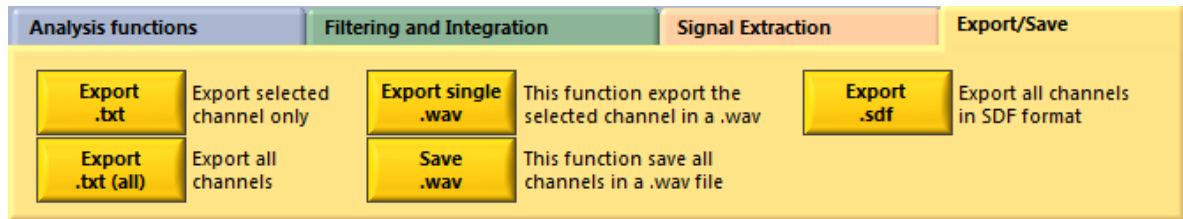







Figure 36: Extraction example (Peak value graph after the extraction)

5.5 Export/Save Tab

The *Export/Save* tab includes five functions to export the time signal data to a text file, a wave file or a SDF file (Standard Data File from HP).



Here is a description of the *Export/Save* tab functions:

Function	Description
	This function exports the selected channel to a text file. The exported signal is calibrated and the format of the text file can be adjusted through a dedicated dialog box*. This function saves only the selected framework.
	This function exports all channels in a text file. The exported signals are calibrated and the format of the text file can be adjusted through a dedicated dialog box*. This function saves only the selected framework.
	This function allows saving the selected channel in a wave file. This function also saves the associated configuration file for further analysis with the post-processing interface.
	This function allows saving all channel signals of the selected framework in a wave file. This function also saves the associated configuration file for further analysis with the post-processing interface.
	This function allows saving all channel signals of the current selected .wav file in a SDF format. The SDF format is a standard for the major spectrum analyzer manufacturers.

*When a text format is chose for the export, the following dialog box is used to specify the format of the data in the file:

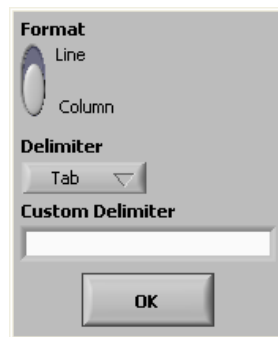


Figure 37: Text format dialog box

The data can be saved in line or column and the delimiter can be 1) a standard tab 2) a semi-colon (;) or 3) a custom delimiter. If the custom delimiter option is selected, the user has to specify the custom delimiter character.

Appendix A: Tenor Driver and Software Installation Procedure

! The Tenor unit is not automatically recognized by Windows.

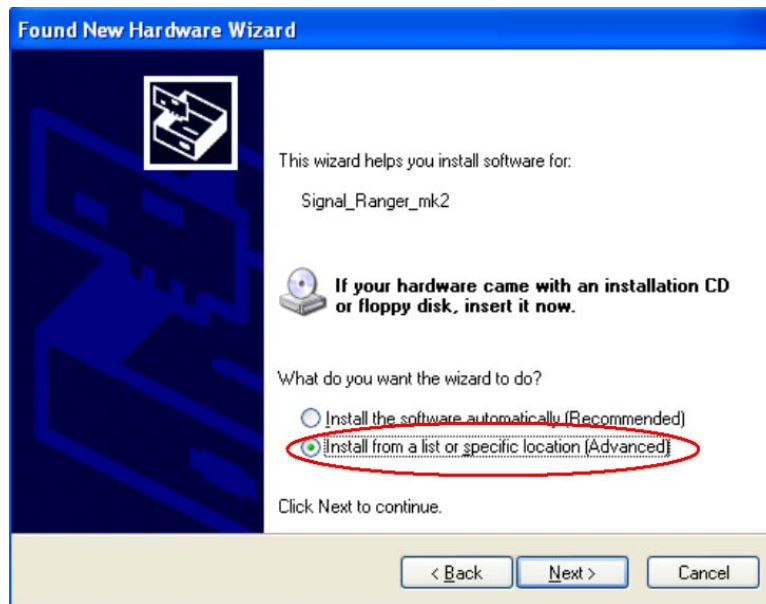
Follow each step below precisely to ensure proper installation of the system.

- 1) Execute the Tenor24Bit_DataLoggerVer2_0.exe file (see installation disk provided with the *Tenor*).
- 2) Follow the installation procedure. By default, the *Tenor* software is installed in the C:\Program Files\Tenor_24Bit directory. **Do not launch the software at this point; the USB driver has to be installed beforehand.**
- 3) Apply power to the *Tenor* unit (input 12VDC in the rear of the unit). Use the power pack provided by Soft dB. The Status Board LED of the *Tenor* unit should turn yellow.
- 4) Connect the USB cable to the un25it (USB input on the rear of the *Tenor* unit).
- 5) Connect the other end of the USB cable to the USB port of your PC.

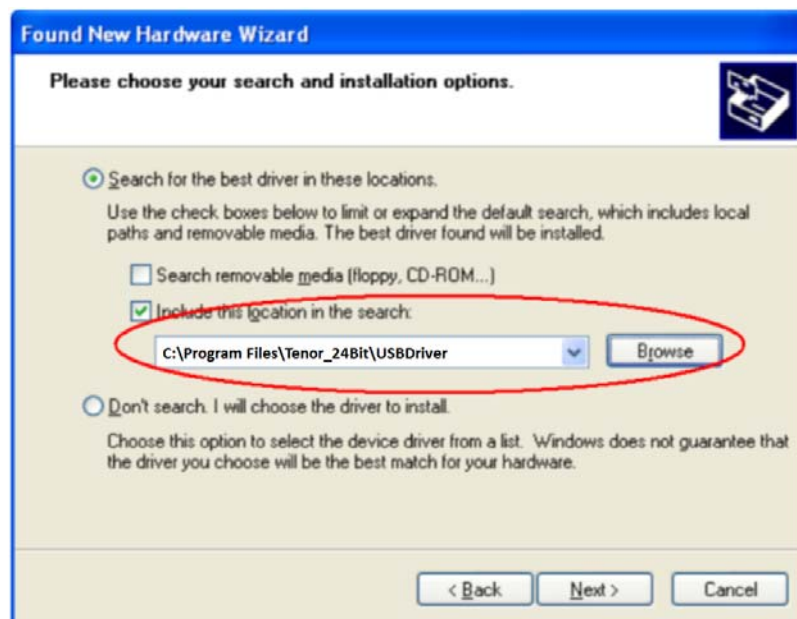
Windows indicates that a new peripheral has been detected. Follow the procedure below:



Check *No, not this time* and then click on *Next*

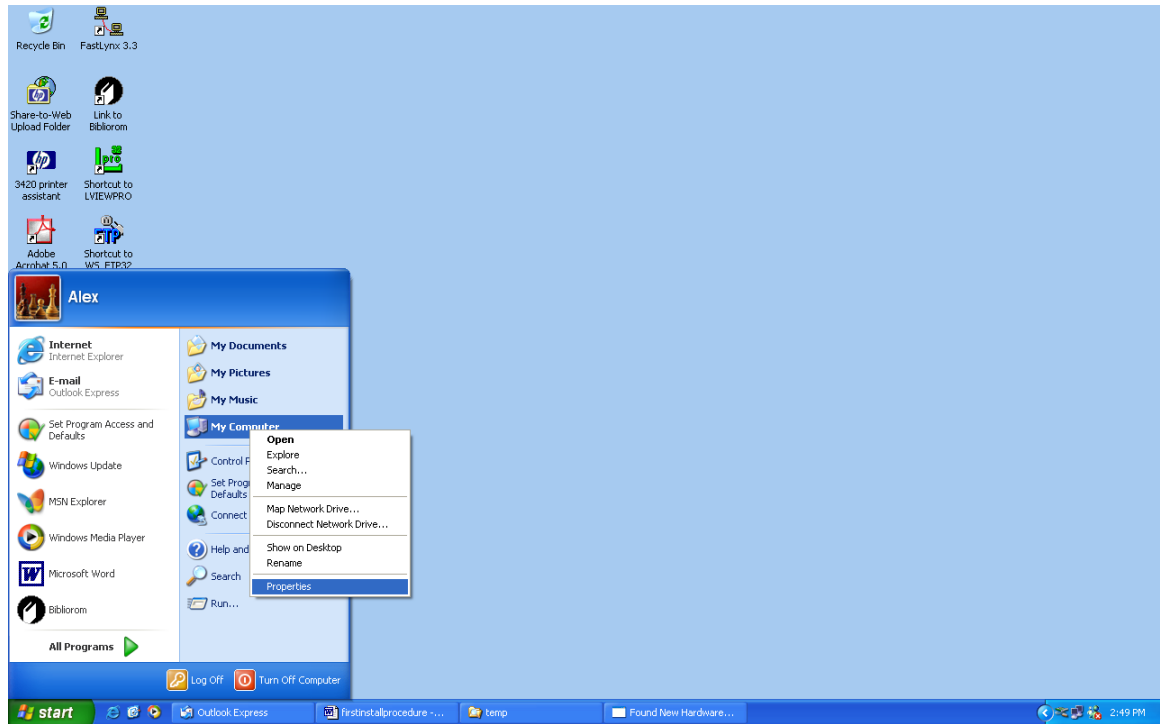


Check **Install from a list or specific location (Advanced)** and then click on **Next**

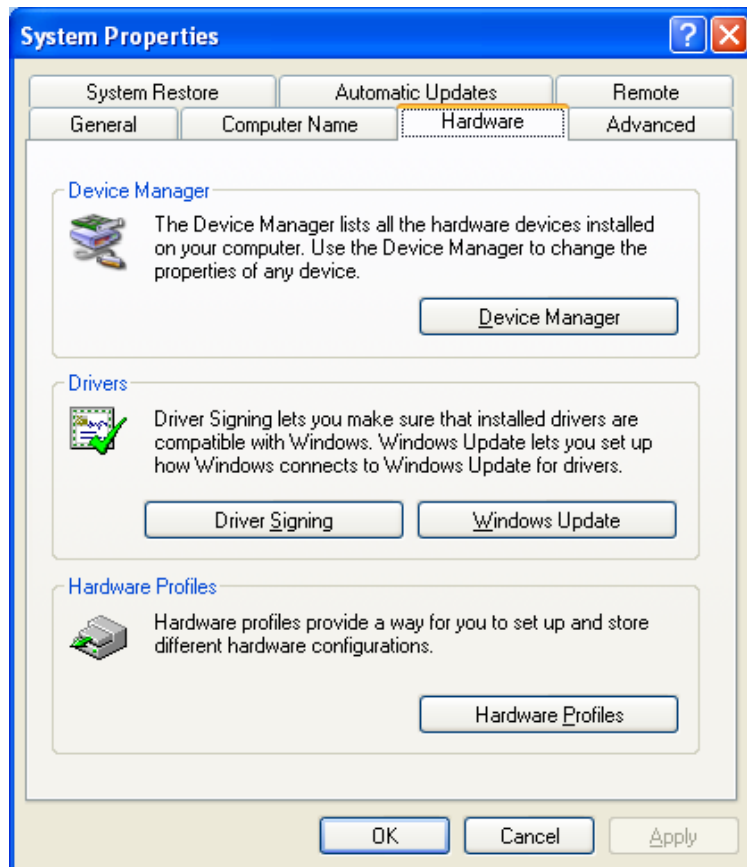


Use the Browse button to specify the location of the USB driver for the *Tenor* unit.

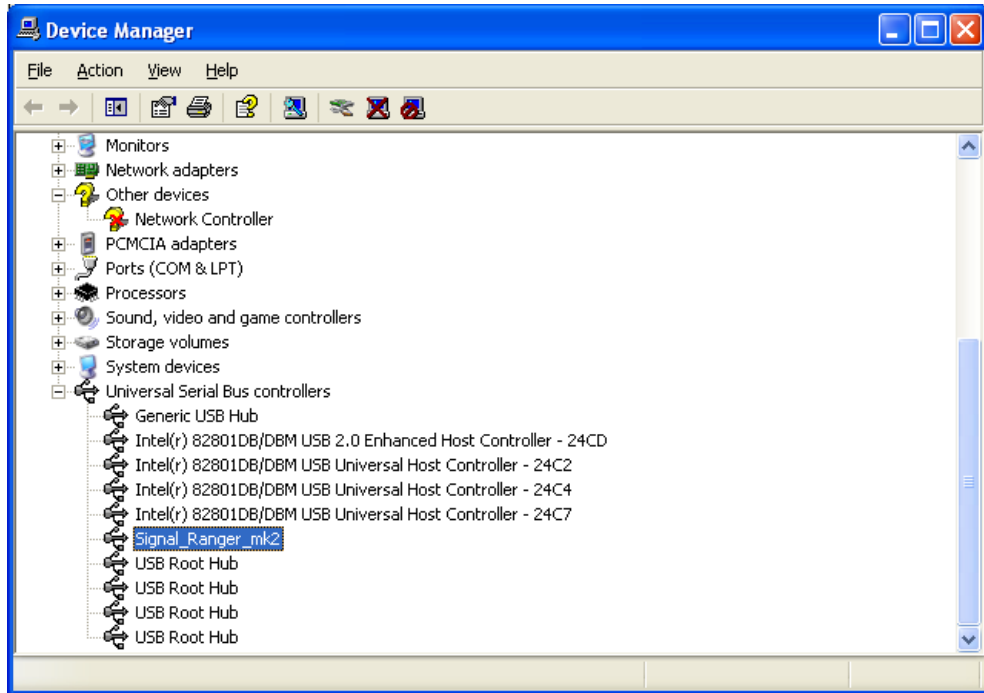
Select the C:\Program Files\Tenor_24Bit\USBDriver folder (or the one where you installed the software in step 2) and then click *Next*. The driver is installed and the *Tenor* unit is ready to be used. Click on *Finish*. To test whether the *Tenor* Unit is properly installed, go to My Computer/Properties.



Right click on *My Computer* and select *Properties*



Click on *Device Manager* in the *Hardware* tab



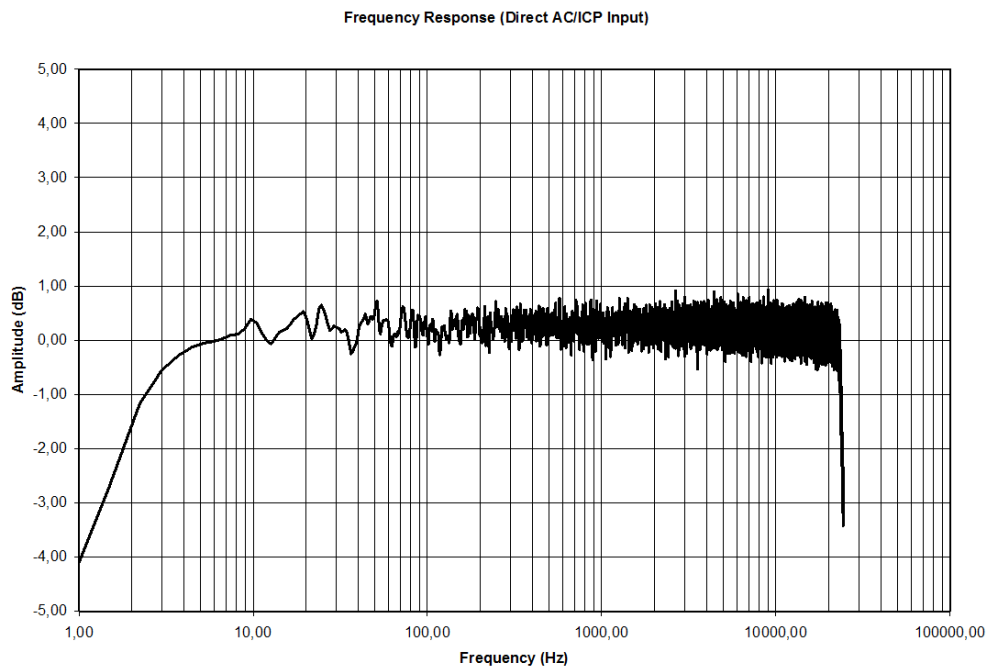
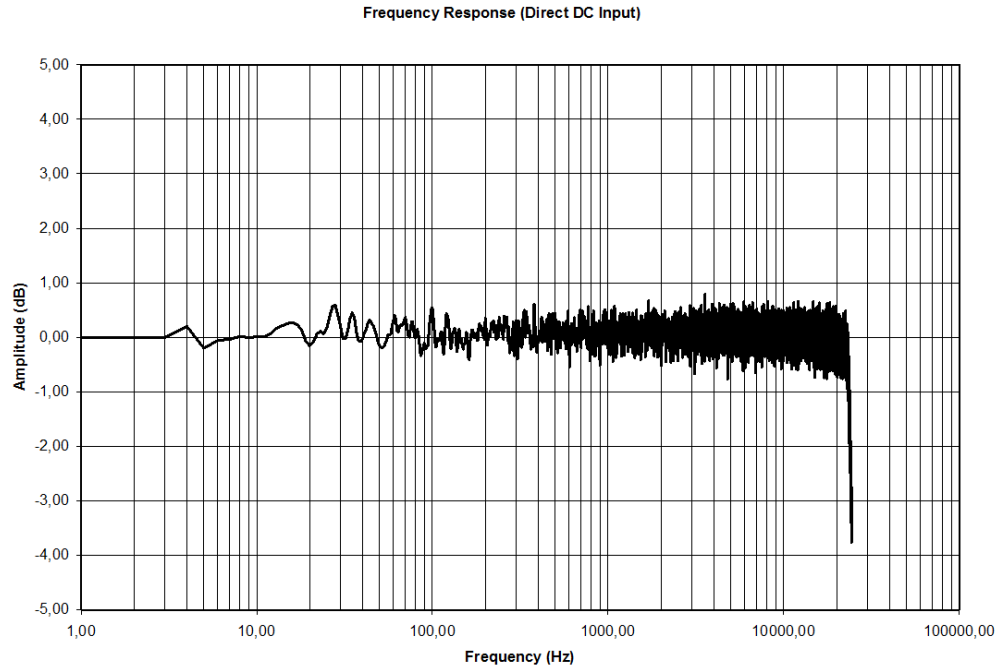
Expand the USB tree and check for the following entry: Signal_Ranger_mk2

Appendix B: Tenor input/output specifications

	Specification	Commentary
Direct AC, Direct DC and ICP inputs SNR	105.0 dB	This is the signal-to-noise ratio for the analog input. This result is for an output dynamic of +-4.5V.
Output SNR	105.0 dB	This is the signal-to-noise ratio for the analog output. This result is for an output dynamic of +-2V.
Input impedance (Direct DC)	1 kOhms	For the direct DC.
Input impedance (Direct AC and ICP)	18 kOhms	For both ICP direct AC inputs.
Output impedance	0.3 Ohms	Maximum 38 mA.
Input gain accuracy	0.05dB	This is the precision of the input gain. This result is for a calibrated <i>Tenor</i> . The worse case is close to 0.05 dB.
Input offset accuracy	0.01%	This is the precision of the offset. Once calibrated, the input offset should be close to zero with a precision of 0.01%. This result is for a calibrated <i>Tenor</i> .
Input distortion	-92.3dB@2Vpp -86 dB @4Vpp -81.4@6Vpp -77 @8Vpp -76.3@ 9Vpp	This is the maximum amplitude of the harmonics when a 1000 Hz sine wave is present on an analog input.
Output distortion	-94.0 dB	This is the maximum amplitude of the harmonics when a full scale 1000 Hz sine wave is generated by the analog output.
Input crosstalk	-110.0 dB	For this test, a full-scale sine wave (1000 Hz) is applied on a specific input and the sine amplitude is measured on all others inputs.
Output crosstalk	In noise	On all output channels, the bandwidth noise is greater than the cross talk.

Input Frequency Response

The next figures present the frequency response for all input types.



Output Frequency Response

