

Spectrobes: Origins  
(Wii™)



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## **SPECTROBES: ORIGINS**

### **Story**

Rallen and Jeena, members of the Nanairo Planetary Patrol (NPP), find themselves in a whole new galaxy—the Kaio System—when they are suddenly sucked through a portal. The Kaio System is threatened by a common enemy, the Krawl, and Rallen and Jeena are their only hope. Their adventure with the new Spectrobes from this mysterious galaxy is just about to begin.

### **Main Characters**

#### **Rallen**

Spectrobe Master and Nanairo Planetary Patrol member. Highly athletic and a crack pilot. Cheerful in disposition and loves a good adventure.

#### **Jeena**

Rallen's partner in the Nanairo Planetary Patrol. Helps keep Rallen's feet on the ground. Highly intelligent and a whiz with machines & electronics.

*NOTE: You can play as either Rallen or Jeena. You can switch characters at any Save Point.*

## **CONTROLS**

### **Exploration controls**

<b>Action</b>	<b>Wii Remote</b>	<b>Nunchuck</b>
Talk / Action	<b>A Button</b>	
Dash (when on Pegatinum)	<b>B Button</b>	
Use Item	<b>1 Button</b>	
Lost Memo	<b>2 Button</b>	
Show Map	<b>- Button</b>	
Cosmo Menu	<b>+ Button</b>	
Camera Control	<b>+Control Pad</b>	
Move (Rallen/Jeena)		<b>Control Stick</b>
Spectrobe Swap Mode		<b>Z Button</b> (and <b>+Control Pad</b> on <b>Wii Remote</b> )
Lock-on Mode		<b>C Button</b>
<b>Command</b>		
Go! (Search)	Vertical Swing	
Come Back! (to Rallen/Jeena)	Horizontal Swing	
Pet		Horizontal Swing
Target	Point to Screen and press <b>A Button</b>	

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### Battle Controls

Action	Wii Remote	Nunchuck
Attack (Rallen/Jeena)	<b>A Button</b>	
Special Attack (Spectrobes)	<b>B Button</b>	
Use Item	<b>1 Button</b>	
Display Spectrobe Profile	<b>2 Button</b>	
Weapon Menu	<b>- Button</b>	
Cosmo Menu	<b>+ Button</b>	
Camera Control	<b>+Control Pad</b>	
Move (Rallen/Jeena)		<b>Control Stick</b>
Spectrobe Swap Mode		<b>Z Button</b> (and <b>+Control Pad</b> on <b>Wii Remote</b> )
Lock-on Mode		<b>C Button</b>
<b>Command</b>		
Attack (Spectrobes)	Vertical Swing	
Come Back (Spectrobes)	Horizontal Swing	
Dodge Roll		Horizontal Swing

### Player 2's Controls

Spectrobes: Origins is primarily a single-player game; but, if you have two **Wii Remotes**, you can play with two players. One player will control Rallen or Jeena, while the other will control the Spectrobe during battle. Player 2 will also need to connect a **Nunchuk** to his or her **Wii Remote**.

## COSMO MENU

### Line Up

Change the Spectrobe formation of your Battle Team and Search Team.

### Equipment

Change the weapon, shield, and item you have equipped for battle.

### Mission

Verify your current mission and location on the planet map.

### Excavated Item

View your current inventory of items you have excavated.

### Cosmolink Data

View info on your equipment, Spectrobes, and items, etc.

### System Settings

Change the control, sound, and screen settings.

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## **PROPERTIES**

Each Spectrobe is one of 5 elemental properties: Fire, Water, Plant, Earth, or Sky. The key to battle is to use Spectrobes of the opposing property of the Krawl you are facing.

<b>Elemental</b>	<b>Strong Against</b>
Fire	Plant
Plant	Earth
Earth	Sky
Sky	Water
Water	Fire

## **SPECTROBE GROWTH**

	<b>Child</b>	<b>Adult (LV. 5 ~ )</b>	<b>Evolved (LV. 30 ~ )</b>
Special Attack	---	LV. 10	LV. 35
Bonus Ability	---	LV. 20	LV. 45
Strong Attack+	---	LV. 25	LV. 40
Strong Attack++	---	LV. 30	LV. 50
Strong Attack+++	---	---	LV. 55

## **WEAPONS**

**Swords:** Well-balanced for close-combat and allows you to string together multiple hits.

**Lances:** Perform thrusting attacks that will hit enemies several times if you connect.

**Axes:** Perform slow, but powerful strikes that will cut through an enemy's defense.

**Gloves:** Perform melee attacks that knock enemies back, or into the air.

**Blasters:** Not very powerful, but versatile weapons for long-distance fighting.

## **ADVENTURE HINTS**

### **Lost Memos**

Written by a former Spectrobe Master, these useful items contain hints on locations of special mineral deposits or Spectrobe fossils. Some are found while others you may

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receive from characters in villages. Press the **2 Button** anytime outside of battle to view your Lost Memos.

**Property Barriers**

There are special barriers that can be found scattered around each planet that are marked with a symbol showing its elemental property. These barriers can only be broken by Child Spectrobes of the same property.

**Stone Markers**

There are stone markers found throughout the game, especially behind property barriers. They say these markers have something to do with legendary, Spectrobe - powered weapons...

**Spectrobe Profile**

Press the **2 Button** during battle to display a list of attacks the Spectrobe you currently have with you can perform. By leveling up a Spectrobe, you can increase the power of its combination, type C attack.

**ADDITIONAL INFORMATION**

Spectrobes: Origins features Nintendo Wi-Fi Connection and allows players to upload saved pictures from the game to an online server. To view the pictures, please go to **[www.photobucket.com/spectrobes](http://www.photobucket.com/spectrobes)**.