

NINTENDODO



BØLT

Episode #332 Script Draft: FINAL

"Instruction Manual"



INSTRUCTION BOOKLET

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions Altered vision Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

- To reduce the likelihood of a seizure when playing video games:
 - 1. Sit or stand as far from the screen as possible.
 - 2. Play video games on the smallest available television screen.
 - 3. Do not play if you are tired or need sleep.
 - 4. Play in a well-lit room.
 - 5. Take a 10 to 15 minute break every hour.

▲ WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

▲WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis. carpal tunnel syndrome, skin irritation or evestrain:

- · Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such
 as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop
 playing and see a doctor.

▲WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- . Do not expose battery to excessive physical shock, vibration, or liquids.
- · Do not disassemble, attempt to repair or deform the battery.
- · Do not dispose of battery pack in a fire.
- . Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- . Do not peel or damage the battery label.

Important Legal Information

REV—E

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games Official and related Nintendo products.

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.



THIS GAME ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH DS SYSTEM CONTAINING A SEPARATE GAME CARD.

A CAUTION - Stylus Use

Nintendo does not license the sale or use of products

To avoid fatique and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.



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FADE IN:

Spring into Action as Bolt or Penny!

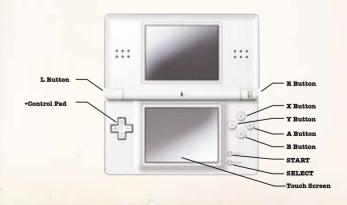
Hurry! You must rescue Penny's dad from the evil Calico.

Battle your way from Italy to Russia, to Calico's secret island in five action-packed levels. Hack computers and learn new combo moves. The fate of the world is in your hands!

But be careful - you'll need all of Bolt's super powers and all of Penny's wits to protect yourself from Calico's dastardly shadow organization.

Getting Started

- 1. Make sure the **POWER** switch is **OFF**.
- 2. Insert the Walt Disney Pictures BOLT Game Card in the Nintendo DS™ slot.
- 3. Turn the **POWER** switch **ON**. Note: the Walt Disney Pictures BOLT Game Card is designed for the Nintendo DSTM system.
- 4. Please read and accept the Health and Safety screen by touching the bottom screen.
- 5. If the game does not automatically launch, select the Walt Disney Pictures BOLT game icon from the DS launch screen.



ACT I:

Starting a Game

When the main menu appears, choose Play Bolt or DGamer (Multi Play WiFi). If you select Play Bolt, you will be given the following options:

New Game: Play the main game from the beginning. If

you've already saved a game, a message will warn you that saved data will be lost.

Load Game: Start playing your game from the

previously saved point.

Multiplayer: Select Multiplayer, then choose from

two different modes: Hacking Game and

Arena Battle.

Rankings: Check your results in each mission.

Options: Turn music and sound effects ON and OFF,

access the microphone test and options, and

choose to play left- or right-handed.

Rhino's Mission!: Starts Rhino's Minigame.

Extras: Access the Cheats screen, view a special

trailer, view the Credits and much more.

FADE IN: Levels

Your quest for Penny's father will take you through five action-packed levels. Clear all of the missions in each level to keep advancing.



ENTER:

Bolt's Controls

Use Bolt's super powers to protect Penny and rescue her father.

Action	Controls
Run	+Control Pad
Charge / Dash	Y Button
Jump / Double Jump	B Button
Attack	X Button
Ground Pound / Laser Vision	A Button
Pan Camera Right	R Button
Pan Camera Left	L Button
Push object	+Control Pad + A Button
Drag object	+Control Pad + A Button
Activate Invulnerable Mode	Temporarily resist all forms of damage by tapping the Touch Screen
Cancel Invulnerable Mode	Tap the Touch Screen
Sonic Bark	"Bark" or blow into the microphone to knock back enemies
Laser Vision	Fire laser beams from Bolt's eyes by tracing the shape on the Touch Screen with your stylus .



ENTER:

Penny's Controls

Bolt may have the super powers, but Penny has the brains and gadgets, such as her motorized Wheel Bar.

Action	Controls
Run	+Control Pad
Jump / Double Jump / Use Wheel Bar	B Button
Spin Attack	Tap the Touch Screen
Wheel Bar Strong Attack	X Button
Wheel Bar Quick Attack	Y Button
Start Hacking	A Button
Turn a switch on /Access a computer / Use Wheel Bar	A Button
Smoke Bomb	Blow into the microphone

General Controls

Action	Controls
Pan Camera	L Button
Pan Camera	R Button
Skip cut scene, Pause Game	START
Toggle Mini-Map On/Off	SELECT



Combos

Increase Bolt's powers with these damaging combo attacks.

Y Button + Y Button + Y Button	Head-butt your enemy three times. Land all three and launch your enemy into the air.
Y Button + Y Button + X Button	Head-butt your enemy twice, then kick him. Land all three hits and launch your enemy into the air.
Y Button + X Button + X Button	Head-butt your enemy twice, then follow up with a flip kick. Repeat the flip kick to continue causing damage.





When danger threatens, **Penny's** combos will see you through challenging situations.

Y Button + Y Button + Y Button	Swing Wheel Bar twice, then thrust. A basic, default combo.
Y Button + Y Button + X Button	Swing Wheel Bar twice, then spin and thrust. Delivers more damage than combo #1.
Y Button + X Button + X Button	Swing Wheel Bar once. Spin and swing two times. The enemy is knocked into the air if all hits are successful.
X Button + X Button + Y Button	Two powerful thrusts forward, then swings the bar. The enemy is knocked into the air if all hits are successful.
X Button + X Button + X Button	Two powerful thrusts forward, then jumps and swings the bar. The enemy is knocked into the air if all hits are successful.

location name 2. mission objective

3. progress

4. elapsed time

5, character 6. your health

7. your energy

Hint: Be sure to read the notes that appear - they'll help you find Cut to:

HUD:

Top Screen:

The top screen provides info about the current mission, such as the location name, the mission objective, elapsed time, and progress achieved.

> Press SELECT to display a map of your current location in the mission.

Bottom Screen:

The bottom screen is where the action happens. Your character and your health can be found in the lower left portion of the screen.

Use the +Control Pad to find your way through the mission.

Cut to:

Pick-Ups

Health Recovery Pick-Ups

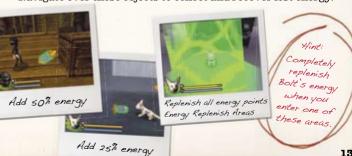
Navigate over these objects to collect and recover lost health.





Energy Pick-Ups

Navigate over these objects to collect and recover lost energy.





Increase the maximum capacity of Bolt's and Penny's health bar with these special items.
There are 20 per character throughout the game.



Increase the maximum capacity of Bolt's and Penny's energy bar with these special items. There are 20 per character throughout the game.



Defeat enemies and collect energy atoms for energy. Collect enough of these items and you can increase Penny's and Bolt's abilities, respectively, in the Status screen. Cut to:

Objects

Keep your eyes peeled for these objects. Some will help you. Some won't.

Pushables: Use Bolt's super strength to move objects in each level.

Pillars: Bolt's powers can move pillars.

Falling Objects: Watch out for the falling rocks.

Switches: Trigger events by activating these switches.

Columns: Go into attack mode to shake the columns and get the enemies to fall off.

Arrows: Use these to show you where to go.

Searchlights: Don't get caught by the searchlight or an enemy will show up nearby.

Destructible Objects: Destroy stone columns, crates and large pots to collect pick-ups.



Pillar5



Switches



Destructible Objects

FADE OUT. EXIT ACT I.

ACT II: FADE IN

Minigames

In some levels, you'll have to hack into different computer systems. Use the **stylus** and follow the directions in the top screen.



As you play, earn rewards, such as extending the time clock or eliminating hazards from the screen.

Successfully link the icons to create a chain and further increase your success bar.

There are 5 levels. The higher the level, the more difficult the patterns become.

ACT III: Cut to

Bolt's Multiplayer Challenge

2P Hacking Game

Compete against a real player in the Hacking Minigame. The first player to fill the progress bar to 100% wins.

Before the game starts, set up the game difficulty, stage, game clock, and core model.

Land successful attacks to increase your charge gauge.

Touch the Fire (icon or ${\bf X}$ Button) to change to a power attack.

If time expires with no winner, the game ends in a tie.

The following power ups can be used:

- Noise: Fill your opponent's screen with static.
- **Pierce:** Launch shield-piercing items on your opponent's screen.
- **Security Devices:** Spawn security devices on your opponent's screen.

Go to **Boltvideogame.com** for more information and activities for Bolt's Multiplayer Challenge.

FADE OUT:

FADE TO:

2P Battle Arena

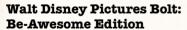
Team up with a friend to battle against the enemies. The host controls Bolt and the guest controls Penny. Play together through one mission in each of the game's five levels. Use Bolt's and Penny's special powers to work your way through the missions.



FADE THROUGH BLACK.

Rhino's Mission

Now the super fan can be the super hero! Play as Rhino in multiple environments, where he will go on a mission, just like Bolt does.



Are you hungry? If you have this version of game, you will have twice as many missions to conquer and can unlock a Rhino avatar accessory for DGamerTM.





DGamer

Choose DGamer™ to enter the new online community exclusively for Disney gamers. Once inside, check out all of the cool achievements you've unlocked, send gifts and chat with friends, create a 3D avatar and more. (See the DGamer Quick Start Guide or visit www.dgamer.com for more details.) Plus, while in LCD Off Mode you can plug in your headphones, close your DS and listen to the music from DGamer.

For more game details, tips, widgets and activities go to **BoltVideoGame.com**

