Disney's A Christmas Carol Manual (*Nintendo DS*™)



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Getting Started

- 1. Make sure the **POWER** switch is **OFF**.
- Insert the Disney's A Christmas Carol Game Card in the Nintendo DS[™] slot.
- 3. Turn the POWER switch ON.

NOTE: The *Disney's A Christmas Carol* Game Card is designed for the Nintendo DS[™] system.

- 4. Please read and accept the Health and Safety screen by touching the bottom screen.
- 5. If the game does not automatically launch, select the *Disney's A Christmas Carol* game icon from the DS launch screen.

The Redemption of Scrooge

Celebrate the spirit of the holidays with a Scrooge twist! Guide the old miser on a supernatural Christmas adventure. You'll play the hand of fate in his journey designed especially for the *Nintendo DS*[™]. Deck the halls, sing carols and cook a grand Christmas dinner for your friends!

Play minigames alone or with up to three other players to see who has the most Christmas spirit. Use your stylus and the microphone to play the piano, throw snowballs and experience loads of holiday cheer.

The Advent Calendar even lets you unlock surprises from December 1st through Christmas 2009.

Controls

Touch Screen and stylus—Click on interactive objects with your **stylus** to activate them. You can also click and drag using the **stylus**. Just touch an object and keep the **stylus** on the **Touch Screen** as you move the object to another location.

You can also use your **stylus** to "scratch" the screen to clean an area or rattle an object. Quickly move the **stylus** back and forth to scratch.

START — Pause the game and access the Pause Menu.

Main Menu

Before you get to the Main Menu, click on "Christmas Carol" to play the game or "DGamer" to enter the online community.

Start game—Start playing Disney's A Christmas Carol.

Minigames—Access the Minigames Menu to replay the minigames you've unlocked.

Redemption—Access the Redemption screen to see the awards and replay scenes you've unlocked.

Advent—Access the Advent Calendar with new "Find the Difference" puzzles every day from December 1st through Christmas 2009.

Options—Adjust the microphone sensitivity.

Extras—Enter cheat codes to unlock minigames and DGamer accessories, view credits and read the classic book, *A Christmas Carol*, by Charles Dickens.

Gameplay

Adventure

Lead Scrooge down the mysterious path guided by the ghosts. Sometimes you'll need to call Scrooge's attention to an important object in the scene. Other times, solving a puzzle or finding a solution to a problem is the only way to get Scrooge going.

Blow into the microphone and objects you can interact with will sparkle. Click on the object with your **stylus** to activate it. Some things aren't interactive when you first encounter them, but will activate later when needed.

Be sure to thoroughly explore all the environments to find hidden secrets and minigames. Most of the objects you can interact with stand out a bit, but others are hidden away. You can even go back later and find things you've missed for awards!

Pause Menu

Press the **START** to access the Pause Menu and learn the main objective for a scene. You'll also learn how many hidden objects there are and the number you've already found. The Pause Menu also shows if you've caught a ghost and found all the available minigames.

Minigames

Once you've found and played a minigame, it's unlocked and you can replay it as many times as you want. Go to Minigames in the Main Menu to replay your unlocked games. Minigames include singing Christmas carols, making dinner in Tiny Tim's kitchen and playing festive tunes on the fiddle and piano.

How well you score on the minigames determines the medal you receive. Your minigames score also adds to your Redemption score. Earning gold medals in minigames earns DGamer awards.

Go to Minigames in the Main Menu and play with up to 4 friends as you compete for the highest score. Your friends can even help you solve the puzzles in the main game. When your friends play on your DS system, the scores and coins earned will be logged under your player name.

Saving Game

Games are automatically saved at the end of a level or just after collecting a hidden item in the game.

Redemption Menu

As you play through *Disney's A Christmas Carol*, you'll earn DGamer accessories. Go to the Redemption Menu from the Main Menu to see the ghosts you've caught and the collected hidden items of each scene.

DGamer

Choose DGamer[™] to enter the new online community exclusively for Disney gamers. Once inside, check out all the cool achievements you've unlocked, send gifts and chat with friends, create a 3D avatar and more. (See the DGamer Quick Start Guide for more details.) Plus, while in LCD Off Mode you can plug in your headphones, close your DS and listen to the music from DGamer.

Hints and Tips

- For complete hints to get through the first level, go look at the poster provided in your game!
- Scrooge will try to resist your attempts to make him do the right thing. Be persistent and search around for objects that can help to push him in the right direction
- When a ghost appears, use your **stylus** to quickly draw a circle around the ghost to catch it.
- When you need a hint, blow into the microphone and watch what happens on screen.
- If you get stuck, find all the interactive objects in the scene and figure out a way to use them together.
- If a character keeps doing the same thing over again, find an interactive object in the scene that'll change the character's behavior.
- If you have a code to unlock an exclusive minigame, enter it in the Extras section of the Main Menu.
- To get more badges and other awards, earn gold on all the minigames you can!
- By playing the game and discovering as many unlockables as possible, you can collect all 6 *Disney's A Christmas Carol* DGamer holiday greeting cards including Merry Christmas, Happy Holidays and cards in Spanish, French, Mandarin and Japanese.
- Some exclusive DGamer accessories can be unlocked by special code. Go to **ChristmasCarolVideoGame.com** for hints on where to find these codes to make your avatar unique.