



Cordless Controller  
For GameCube®/Wii™

Model: BHGC75

## INSTRUCTION MANUAL

Thank you for purchasing this Blockhead Wireless Controller for Gamecube® and Wii™. We hope you enjoy it. For your personal safety and for the safety of others, please carefully read this instruction manual as well as the instruction manuals that came with your game consoles and games.

### PRECAUTIONS

Some medical studies have suggested that long periods of repetitive motion, coupled with poor habits may be linked to certain types of physical discomfort or injuries. It is important to take frequent breaks during game play, and if you feel aching, numbness, or tingling in your arms, wrists, or hands, consult a qualified health professional.

- Use this controller only as instructed. Read all instructions before operating controller.
- To prevent fire or shock hazard, do not expose this controller to rain or moisture.
- Do not disassemble. Refer to qualified personnel only.
- This controller should only be operated from the power source indicated in these directions or on the controller.
- Never push objects of any kind, other than authorized items, into the product as they may touch dangerous voltage points or short out parts that could result in fire or electrical shock.
- Failure to follow these directions may violate the warranty.

### FEATURES

- Auto Sleep and wake functions
- Power switch
- 2 fully analog joysticks with rubber contacts
- 8-way D-pad
- Macro feature
- Five fire buttons (A, B, X, Y, Z), and two triggers
- Working distance up-to 40 feet

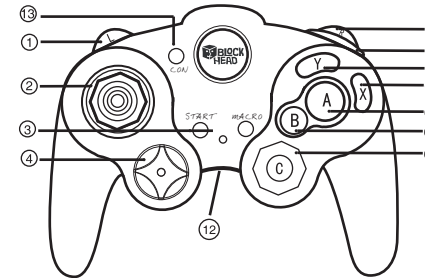
#### Wireless Connection Tips

1. First, make sure your game console is powered up and not in standby.
2. Turn your controller off, count to 5, and turn it back on. Your controller may have entered sleep mode.

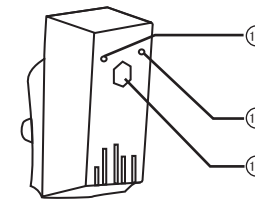
2. Turn your controller off, count to 5, and turn it back on. Your controller may have entered sleep mode.
3. If that doesn't work, turn off the controller. Unplug the receiver, count to 5, and plug the receiver back in. Now turn your controller back on.
4. If none of these steps work you can try a manual forced connection. Press and release the connect button on the receiver and immediately press and release the connect button on the back of the controller near the on/off switch.
5. If it still doesn't work, make sure no objects are blocking the signals between the controller and the receiver.

Note: Not All Wii games support the GameCube Controller. Consult your games manual for controller compatibility.

### DIAGRAMS



- ① L-TRIGGER
- ② LEFT-THUMB-CONTROL LED STICK
- ③ START / MACRO / MACRO LED
- ④ D-PAD
- ⑤ R-TRIGGER
- ⑥ Z BUTTON
- ⑦ Y BUTTON
- ⑧ X BUTTON
- ⑨ A BUTTON
- ⑩ B BUTTON
- ⑪ RIGHT-THUMB-CONTROL LED STICK
- ⑫ POWER SWITCH
- ⑬ CONNECT BUTTON



#### Program Tips

1. Press the MACRO button, the programming function is active.
2. Select the button(Z) to be programmed by pressing that button.
3. Press the desired button(s) to be programmed into the selected button above.
4. Press the MACRO button to turn the programming function OFF when the desired button assignments are finished.

### **WARRANTY AND TECHNICAL SUPPORT**

Every Blockhead branded product comes with a 90 day warranty (U.S. Only). Blockhead will replace, repair or refund any defective products or components at no charge to you within 90 days of the purchase date. This warranty does not apply if the Blockhead branded product has been damaged by misuse, neglect, or reasons unrelated to defective materials or assembly. Blockhead is not responsible or liable for loss of data or loss of equipment use. You must retain a copy of your original receipt for warranty support.

For support on Blockhead products, contact us by visiting [www.blockheadgaming.com](http://www.blockheadgaming.com) or call us at 727-431-0650.

For general questions, comments, information or grammar tips, email us at [info@blockheadgaming.com](mailto:info@blockheadgaming.com).

### **FCC INFORMATION**

This equipment has been tested and found to comply with the limits for a class B digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Note: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate equipment.