

Fisher-Price®

P8898

SMART CYCLE[®] EXtreme

PHYSICAL LEARNING ARCADE SYSTEM



Ocean Adventure

NOTICE ABOUT EPILEPSY AND SEIZURES

PLEASE READ THIS NOTICE BEFORE YOU OR YOUR CHILD USE ANY VIDEO GAME.

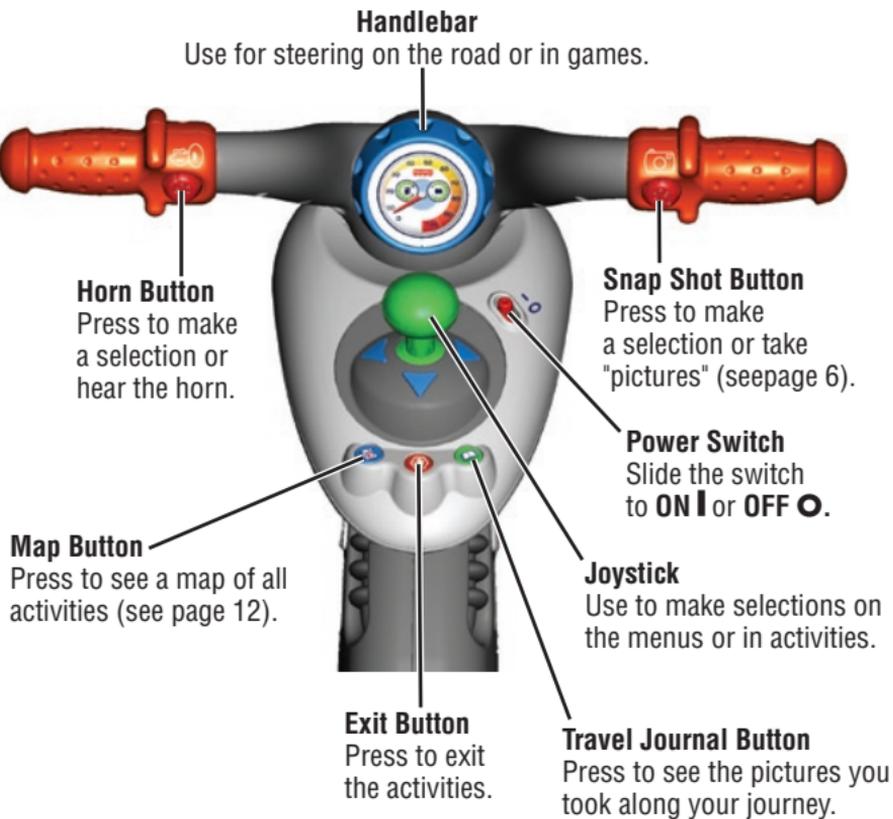
A very small portion of the population have a condition which may cause a momentary loss of consciousness when viewing certain kinds of flashing lights or patterns that are commonly present in our daily environment. This condition may cause seizures while watching some kinds of television pictures or playing certain video games. Players who have not had any previous seizures may nonetheless have an undetected epileptic condition.

If you or anyone in your family has experienced symptoms linked to an epileptic condition (e.g. a seizure or loss of awareness), consult your physician before playing video games. We recommend that parents observe their children while they play video games. If you or your child experience any of the following symptoms such as dizziness, altered vision, eye or muscle twitching, involuntary movements, loss of awareness, disorientation or convulsions, **DISCONTINUE USE IMMEDIATELY** and consult your physician.

Additionally, please follow these precautions whenever playing a video game:

- Do not sit or stand too close to the television screen. Play as far back from the screen as possible.
- Do not play if you are tired or need sleep.
- Always play in a well lit room.
- Be sure to take a 10-15 minute break every hour while playing.

CYCLE CONTROLS



GETTING STARTED



- Please keep these instructions for future reference, as they contain important information.
- Insert the game cartridge into the socket in the side of the cycle. Push to be sure it's fully inserted.
- Turn your TV or VCR power **ON**.
- Slide the power switch on the cycle to **ON I**.
- To find the picture on your TV screen, set your TV's or DVD/VCR's mode selector to INPUT or VIDEO IN.

Note: You can use this Smart Cycle® software with any Smart Cycle® model. The Rumble Action feature is only available with the Smart Cycle® Extreme model.



THE DOCK



- Use the joystick to choose the type of vehicle you'd like to "drive."
- Press a red handlebar button to make your selection.
- Repeat this process to choose the color, a hood ornament and horn sound for your vehicle.



OCEAN ADVENTURE



- Use the joystick to choose to turn the rumble feature on or off.
- Press either handlebar button to make your selection.



Find the objects

- Pedal the cycle to move down the road. *The faster you pedal the faster you go!*
- Use the handlebars to steer.
- Find all the objects shown in the upper left of the screen. Simply drive into them. Don't bump into the other objects.



Taking Snap Shots

- Press the right handlebar button  to take snap shots in any activity.



Off Ramps

- Keep traveling down the road and go all the way around the course or head onto an off-ramp for other fun games and activities. Simply bear to the side of the road as you see one approaching.

Hint: If you miss your ramp, you can pedal in reverse to back up.



KELP FOREST



Try to find Gary the Snail and learn about sea creatures.

- Use the joystick to choose one of the sea creatures on the screen. Press a red handlebar button to make your selection.
- Learn facts about the sea creature you chose and see if Gary the Snail is hiding behind it.
- When you're finished with this activity, press the exit button  to return to the road. Pedal to the next activity.



JUNK JAM



Timer

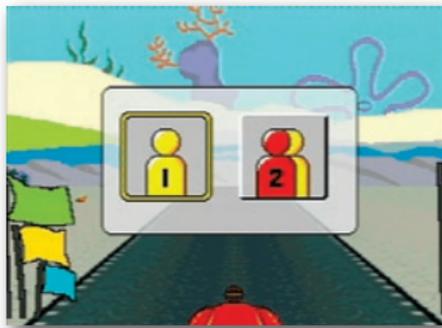
Lives

Score

Help SpongeBob collect trash!

- Use the joystick to move SpongeBob around the field. Listen for the number on the trash you need to collect.
- Score a point for every level you complete! Try to finish all nine levels.
- Don't get stung by the jellyfish or you lose a life.
- Lose all your lives and you'll have to start over.
- When you're finished with this activity, press the exit button  to return to the road. Pedal to the next activity.

THE BIG RACE



Pedal as fast as you can to the finish line!

- Use the joystick to choose *1 Player* or *2 Player* game. Press a red handlebar button to select the game.



1 Player

- Pedal down the road as fast as you can to the finish line. Try to speed past the other characters. Get to the finish line first and you *win!*



2 Player

- Each player takes a turn. Pedal down the road as fast as you can to the finish line. Look at your time.
- Now it's time for Player 2 to beat your time.
- The player with the fastest time wins.
- When you're finished with this activity, press the exit button  to return to the road. Pedal to the next activity.



KAH RAH TAY COMMUNIQUE



Karate Moves

Help SpongeBob practice karate moves.

- Use the joystick to choose a karate move for SpongeBob to practice. Press a red handlebar button to make your selection.
- Listen to SpongeBob spell the word and then watch him practice the karate move.
- Select the arrows to see even more moves!
- Choose the glove  to see a combination of moves!



LETTERS FROM A SNAIL



Word

Lives

Score

Pop bubbles to complete words.

- Look at the word in the lower left corner of the screen.
- Use the joystick to move SpongeBob left and right. Then, press a red handlebar button to jump up and pop the letter bubble.
- When you spell a word, you score points! If you choose an incorrect letter you lose a life.
- When you spell all words correctly on one level, move up to the next level. The words are longer and the bubbles fly faster!



SOAK UP THE CHANGE



Timer

Coins

Help SpongeBob collect his change.

- Use the joystick to move SpongeBob and collect coins. Get as many coins as you can before time runs out.
- Don't get pinched by Mr. Krabs or he will take your coins.
- Look at how many coins you collected in the lower right corner of the screen.
- Collect bigger coins in every level!
- When you're finished with this activity, press the exit button  to return to the road. Pedal to the next activity.



BONUS ACTIVITY



Watch SpongeBob reunite with Gary the Snail!

- Visit all the activities and unlock the bonus activity.
- Watch SpongeBob's emotional reunion with Gary the Snail!
- When you're finished with this activity, press the exit button  to return to the road. Pedal to the next activity.



TRAVEL JOURNAL



See previous
snap shot

See next
snap shot

- Press the travel journal button . Then use the joystick and handlebar buttons to review and select a snap shot.

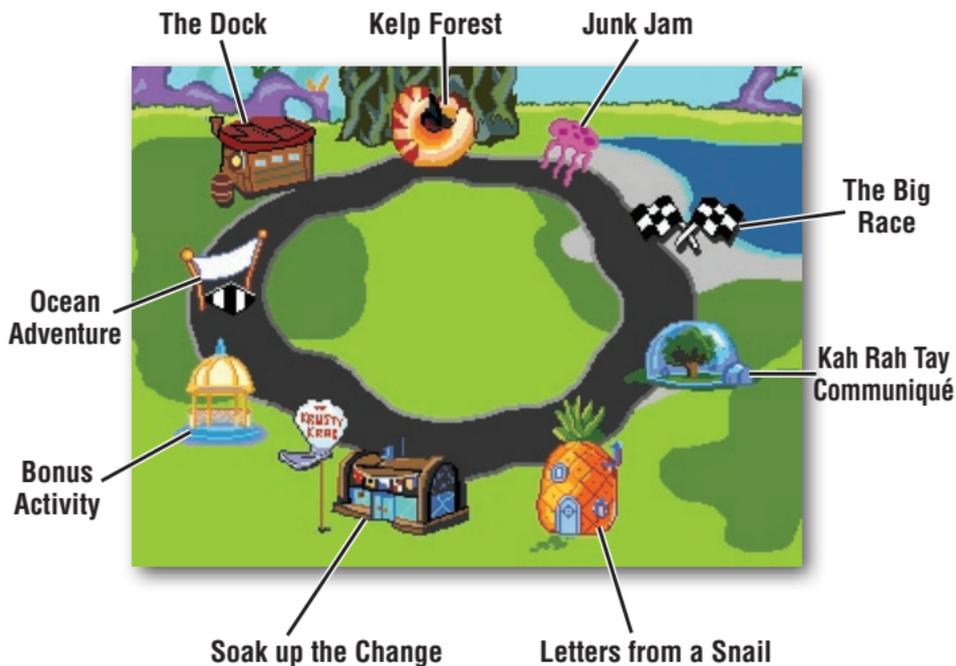


Stamp Tool Erase

- Next, use the joystick and handlebar buttons to select the stamp tool  to decorate your picture.
- Choose a stamp with the joystick and handlebar buttons and place it on the snap shot.
- Select the erase button  to clear the screen and decorate another picture.



THE MAP



- You can travel down the road and head onto an off-ramp to access activities or simply press the map button  to visit any of the activities around the course.

CARE

- Wipe with a clean cloth dampened with a mild soap and water solution. Do not immerse.
- This product has no consumer serviceable parts. Do not take this product apart.



- Protect the environment by not disposing of this product with household waste (2002/96/EC). Check your local authority for recycling advice and facilities (Europe only).

CONSUMER INFORMATION

VISIT US ON LINE AT
WWW.SERVICE.FISHER-PRICE.COM

Call our Consumer Relations Department, toll-free at **1-800-432-5437**, 9 AM - 7 PM EST Monday through Friday and 11 AM - 5 PM EST Saturday. Hearing-impaired consumers using TTY/TDD equipment, please call 1-800-382-7470. Write to us at: Fisher-Price® Consumer Relations, 636 Girard Avenue, East Aurora, New York 14052.

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Stephen Hillenburg

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