



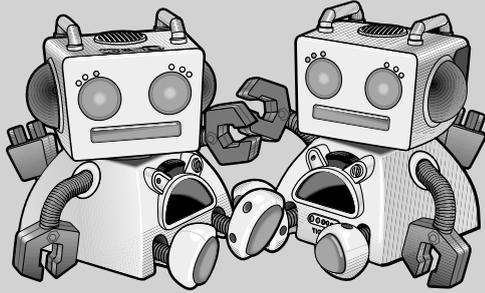
TIGER ELECTRONICS

Ages 4 and up
Item No. 59704

INSTRUCTION MANUAL

We communicate!

This means we interact with other Robo-Chi Pets!

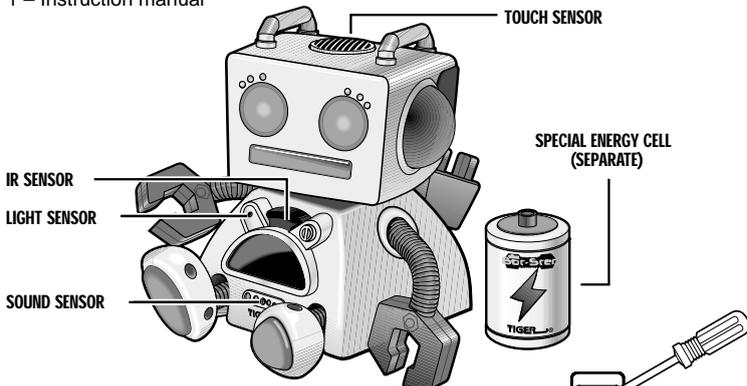


The Bot-Ster is a new type of friend! He is hip and happening! He expresses his emotions in words and facial expressions! His advanced technology creates realistic emotional responses that adapt and change as you play with him. The more you play with The Bot-Ster, the happier he becomes - he may even sing a special song for you!

CHECKLIST

- The following items are included in this package:
- 1 - The Bot-Ster the interactive Robot
- 1 - The Bot-Ster's special energy cell (accessory)
- 1 - Instruction manual

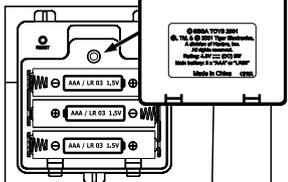
If anything is missing, please contact the Tiger Electronics' Customer Service department and they will send you any missing item.



BATTERY INSTALLATION

IMPORTANT: Battery installation should be done by an adult. Always install the batteries correctly according to the positive (+) and negative (-) signs on the batteries matching them up with the diagram inside the battery compartment.

- Turn The Bot-Ster over and unscrew and remove the battery compartment door on the bottom of the product.
- Insert 3 "AAA"/LR03 batteries as shown inside the battery compartment.
- Re-attach the battery compartment door and fasten the screw.
- Press the RESET button located on The Bot-Ster's back (see RESET section for more details).



NOTE: The Bot-Ster will begin to move as soon as you install the batteries. There is no on/off switch. To turn him off, either remove the batteries or see the section titled "SLEEP".

HELPFUL TIP: The Bot-Ster is a mechanical, robotic toy. The mechanical sound you hear when he moves is normal.



To ensure proper function:

- Do not mix old and new batteries.
- Do not mix alkaline, standard or rechargeable batteries.
- Battery installation should be done by an adult.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged (if removable).
- Rechargeable batteries are only to be charged under adult supervision. (if removable).
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.

Replace with new batteries at the first sign of erratic operation.

DO NOT DISPOSE OF BATTERIES IN FIRE, BATTERIES MAY EXPLODE OR LEAK.

CAUTION:

- As with all small batteries, the batteries used with this toy should be kept away from small children who still put things in their mouths. If they are swallowed, promptly see a doctor and have the doctor phone (202) 625-3333 collect.
- Make sure the batteries are inserted correctly and follow the toy and battery manufacturer's instructions.

SET UP

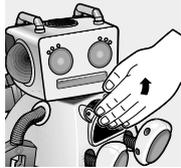
The Bot-Ster will play the best on a smooth, flat surface. The Bot-Ster should be played with indoors.

THE BOT-STER S SENSORS

The Bot-Ster is very unpredictable. He has three sensors: light sensor, sound sensor and a touch sensor. Activate any one of his sensors to see what he will do!

To activate the LIGHT sensor:

- WAIT until The Bot-Ster stops moving.
- Slowly pass your hand in front of his stomach.
- When you move your hand away he will respond.



To activate the SOUND sensor:

- WAIT until The Bot-Ster stops moving.
- Simply clap your hands or make a loud sound. The Bot-Ster will respond.



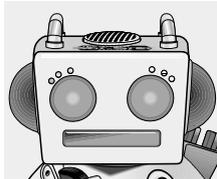
To activate the TOUCH sensor:

- WAIT until The Bot-Ster stops moving.
- Simply press the button on top of his head.

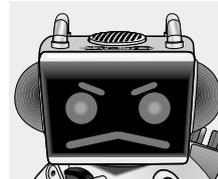


THE BOT-STER S FACIAL EXPRESSIONS

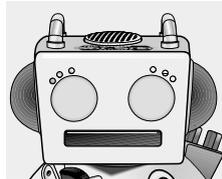
The Bot-Ster is expressive about his feelings. He will tell you if he is happy, mad, or sleepy with words and by spinning his head around and showing you his "mad" face.



Happy



Mad



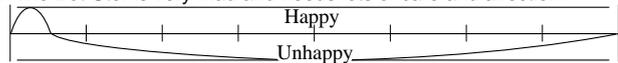
Sleep

THE BOT-STER S BIORHYTHM

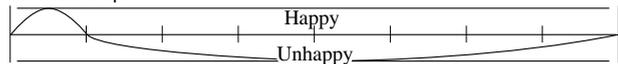
The graphs shown below represent the 8 biorhythm levels of The Bot-Ster. Each level lasts about 30 minutes and determines his feelings and behavior. For example, when he is in level 1 he will be unhappy or mad most of the time, and will probably show you his mad face a lot. In level 8, he will be happy almost all of the time.

Remember: If The Bot-Ster is mad, you can make him happy again by playing with him. Don't forget, he has three different sensors that need attention! (Refer to the SENSOR section.)

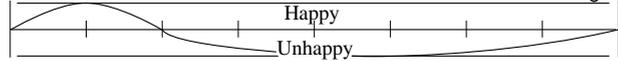
Level 1: The Bot-Ster is very mad and needs lots of care and affection.



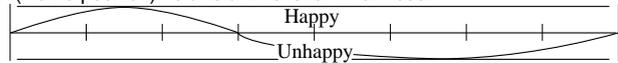
Level 2: The Bot-Ster is still mad, maybe giving him a burst from his energy cell will help!



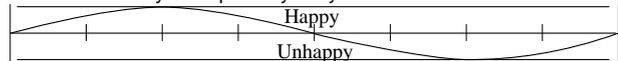
Level 3: Remember to watch face and head to determine how he is feeling.



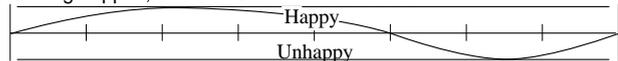
Level 4: (Home position): starts at this level when reset.



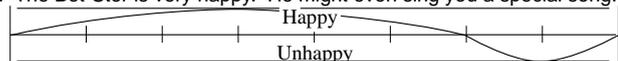
Level 5: He hears when you clap or say "Hey Dude!"



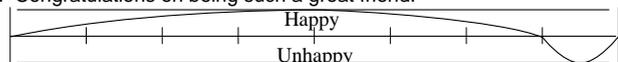
Level 6: Getting happier, The Bot-Ster loves attention!



Level 7: The Bot-Ster is very happy. He might even sing you a special song!



Level 8: Congratulations on being such a great friend!



COMMUNICATING WITH OTHER ROBO-CHI FRIENDS

The Bot-Ster will communicate with other Robo-Chi friends. To begin communication, please follow the sequence below:

1. Place two Robo-Chi friends so they face each other and are approximately 6" - 12" apart.
2. Wait for both to stop moving.
3. Press the head button ONCE on EACH ROBO-CHI at the SAME TIME.
4. They will begin to communicate. If they are happy, they will sing together. If not, they may not act like they are communicating at all.
5. The Robo-Chi friends will automatically return to normal play mode after they communicate.
6. If you want them to communicate again, you begin with Step 1 above.

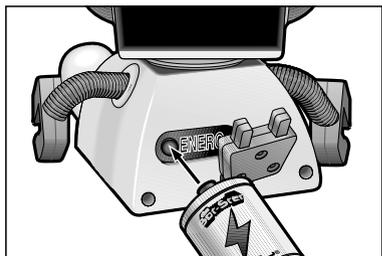
THE BOT-STER'S ENERGY LEVEL

The Bot-Ster loves to be cared for and the more you take care of him, the happier he will be. When he is feeling a little low on energy, or asks to be fed, you can give him a boost by pushing the ENERGY button located on his back. See the diagram for the location of the button. When he is fully recharged and full, he will let you know.

- The battery toy that comes with The Bot-Ster is NOT a real battery, nor does it require batteries.

- The Bot-Ster's battery is a toy and is not intended for any other use other than an accessory.

WARNING: The Bot-Ster's energy cell is a toy. It is not intended for use by a live animal or child.



LISTEN TO A SONG

To listen to one of The Bot-Ster's favorite songs, please follow the sequence below:

1. Wait until The Bot-Ster stops moving.
2. Hold your hand completely over The Bot-Ster's tummy.
3. While still holding your hand over his tummy, press the head button 5 times quickly (you must press the head button 5 times within 2 seconds).
4. Wait until you hear 3 short snorts, remove your hand, then quickly press the head button again as follows:
 - press the head button 1 time to hear Camptown Races
 - press the head button 2 times to hear Beethoven's 9th
 - press the head button 3 times to hear Auld Lang Syne
 - press the head button 4 times to hear Greensleeves
 - press the head button 5 times to hear Hallelujah Chorus
 - press the head button 6 times to hear Aloha Oe
 - press the head button 7 times to hear Mary had a Little Lamb
 - press the head button 8 times to hear Rock-a-bye Baby

After each song is finished, The Bot-Ster will return to normal mode. To hear another song, begin with step 1 above.

SLEEPING

The Bot-Ster needs his sleep. He will fall asleep when it is dark or when no one is playing with him. When The Bot-Ster gets tired, he will tell you. He will begin to make a snoring sound right before he falls asleep.

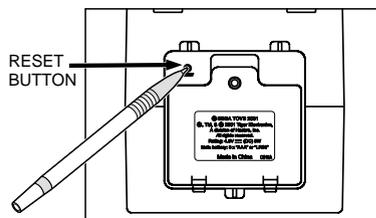
Sometimes it takes The Bot-Ster a long time to fall asleep. First, he will try to get your attention. If he doesn't get your attention after 3 minutes, he will power down and snore. Then if he still doesn't get your attention after the snoring, he will fall into a deep sleep.

To wake up The Bot-Ster when he is in a deep sleep, press his head button. If he was mad when he fell asleep, it may take him a little while to completely wake up so you may need to press his head button more than once. If he was happy when he fell asleep, he will quickly wake up.

RESET

Press the RESET button only if The Bot-Ster's movements seem to be malfunctioning.

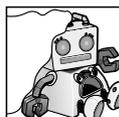
The RESET button is located near the battery compartment on the bottom of the product. Press the RESET button once with a ball-point pen. Do not press the RESET button with any sharp instrument.



CLEANING INSTRUCTIONS



High temperature will destroy the unit. Do not leave unit in direct sunlight.



Clean only with a piece of soft dry cloth.

TROUBLESHOOTING

The Bot-Ster is designed to provide hours of fun play. If The Bot-Ster becomes erratic and you are having trouble, check to make certain that The Bot-Ster has fresh batteries and then call Tiger Electronics' Customer Service Department at 1-800-844-3733.

If you can't see The Bot-Ster's eyes, he may be asleep (see section titled "SLEEPING") or check to make certain there are fresh batteries.

You can wake up The Bot-Ster by pressing the head sensor. If The Bot-Ster was sad when he fell asleep, it may take multiple head presses to wake up The Bot-Ster. If The Bot-Ster was happy when he fell asleep, it will be easier to wake up The Bot-Ster.

For more information about Tiger Electronics, our products and special promotions, please visit our web site at: www.tigertoys.com.

90-DAY LIMITED WARRANTY

Tiger Electronics, Ltd. (TIGER) warrants to the original consumer purchaser of this product that the product will be free from defects in materials or workmanship for 90 days from the date of original purchase. This warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.

During this 90-day warranty period, the product will either be repaired or replaced (at TIGER'S option) without charge to the purchaser, when returned with proof of the date of purchase to either the dealer or to TIGER.

Product returned to TIGER without proof of the date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at TIGER'S option) for a service fee of US \$21.00. Payments must be by check or money order payable to Tiger Electronics, Ltd.

THE FOREGOING STATES THE PURCHASER'S SOLE AND EXCLUSIVE REMEDY FOR ANY BREACH OF WARRANTY WITH RESPECT TO THE PRODUCT.

All product returned must be shipped prepaid and insured for loss or damage to:

TIGER REPAIR DEPARTMENT
1000 N. Butterfield Road, Unit 1023
Vernon Hills, IL 60061, U.S.A.

The product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. Include a complete written description of the defect, a check if product is beyond the 90-day warranty period, and your printed name, address and telephone number.

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE TIGER IN ANY WAY. ANY IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL TIGER BE LIABLE FOR ANY SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THIS TIGER PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages, so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio TV technician for help.

TIGER
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