

LABYRINTH

INSTRUCTIONS

Ages: 8+

Players: 1 or more

Equipment: 1 solid wood maze with precision “fingertip” controls and 1 solid metal ball.

1 PLAYER GAME

GAME PLAY: Place the metal ball at the area indicated “START.” The maze is labeled with numbers in consecutive order. Gently turn the precision “fingertip” controls to manipulate the ball through the maze, following the numerical “path,” without letting the ball fall through one of the holes. If the ball falls through the hole, you must place the ball back on “START” and try again.

WINNING: If you get the ball completely through the maze without it falling through a hole, you win.

2 or MORE PLAYER GAME

GAME PLAY: Place the metal ball at the area indicated “START.” The maze is labeled with numbers in consecutive order. Gently turn the precision “fingertip” controls to manipulate the ball through the maze, following the numerical “path,” without letting the ball fall through one of the holes. When the ball either falls through one of the holes OR reaches the “FINISH,” it is the next player’s turn. Record your score and pass the maze and ball to the next player. The next player places the ball on “START” and tries to move the ball along the path toward “FINISH.” Players take turns in this manner and record their score for each turn.

SCORING: The maze is labeled with numbers. The farther you get in the maze in numerical order the higher the number of points you receive. *For example, if you maneuver the ball along the path and you get to 18 before falling into a hole, you get 18 points. If you only get the ball to 18 and it goes off and falls into a hole near number 36, you still only get 18 points.*

WINNING: The first player to accumulate 100 points wins. For more of a challenge and a much longer game, set your winning goal to 500 points.

