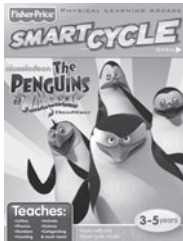
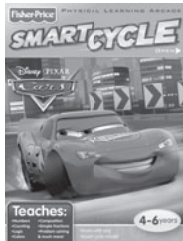



# Stretch your mind with other software titles for your Smart Cycle®!

Each sold separately and subject to availability.



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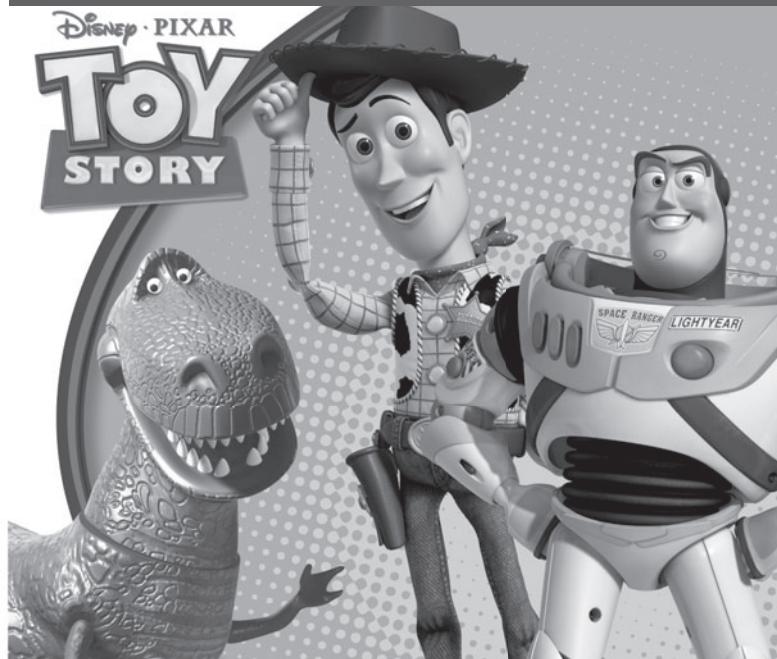
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Fisher-Price®

# SMART CYCLE® RACER

PHYSICAL LEARNING ARCADE SYSTEM

Disney · PIXAR  
**TOY  
STORY**



## NOTICE ABOUT EPILEPSY AND SEIZURES

### PLEASE READ THIS NOTICE BEFORE YOU OR YOUR CHILD USE ANY VIDEO GAME.

A very small portion of the population have a condition which may cause a momentary loss of consciousness when viewing certain kinds of flashing lights or patterns that are commonly present in our daily environment. This condition may cause seizures while watching some kinds of television pictures or playing certain video games. Players who have not had any previous seizures may nonetheless have an undetected epileptic condition.

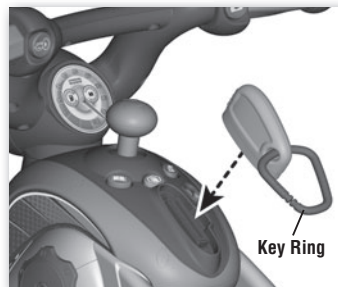
If you or anyone in your family has experienced symptoms linked to an epileptic condition (e.g. a seizure or loss of awareness), consult your physician before playing video games. We recommend that parents observe their children while they play video games. If you or your child experience any of the following symptoms such as dizziness, altered vision, eye or muscle twitching, involuntary movements, loss of awareness, disorientation or convulsions, **DISCONTINUE USE IMMEDIATELY** and consult your physician.

Additionally, please follow these precautions whenever playing a video game:

- Do not sit or stand too close to the television screen. Play as far back from the screen as possible.
- Do not play if you are tired or need sleep.
- Always play in a well lit room.
- Be sure to take a 10-15 minute break every hour while playing.

## GETTING STARTED

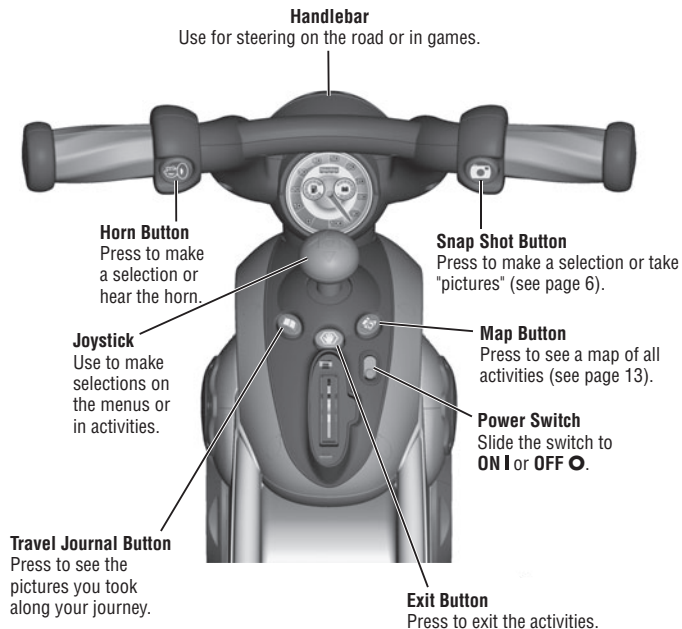
- Please keep these instructions for future reference, as they contain important information.



- Insert the game cartridge into the socket on top of the cycle. Push to be sure it's fully inserted.
- Turn your TV or VCR power **ON**.
- Slide the power switch on the cycle to **ON I**.
- To find the picture on your TV screen, set your TV's or VCR's mode selector to **INPUT** or **VIDEO IN**.

**Note:** You can use this Smart Cycle® software with any Smart Cycle® model.

## CYCLE CONTROLS



## CHOOSE A RIDE

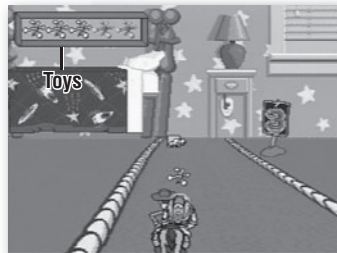


### Choose a way to ride!

- Use the joystick to scroll through ride choices.
- Press either handlebar button to make your selection.
- Repeat this process to choose a horn sound.

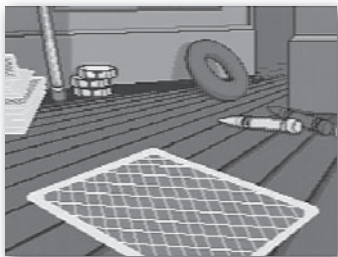


## TIME FOR FUN



### Find the objects.

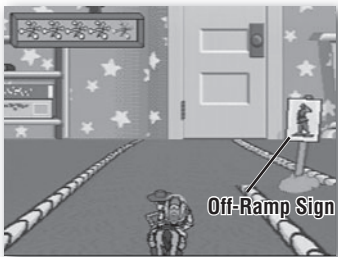
- Pedal the cycle to move around Andy's room. *The faster you pedal the faster you go!*
- Use the handlebar to steer.
- Collect all the lost toys shown in the upper left corner of the screen. Simply drive into them. Don't bump into the other objects.



### Taking snap shots.

- Press the right handlebar button  to take snap shots.

**Hint:** You can only take snap shots in this activity.

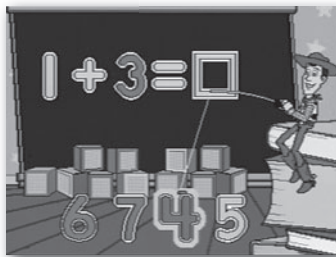


### Off ramps

- Keep traveling around the room or head towards an off-ramp sign for other fun games and activities. Simply bear to the side as you see one approaching.

**Hint:** If you miss your sign, you can pedal in reverse to back up.

## NUMBER FISHING



### Help Woody solve the math problems!

- Listen to the math problem.
- Use the joystick to find the answer. Then, press a red handlebar button to choose the answer.
- Answer all the questions and advance to the next level!

**Level 1** - Solve addition problems.

**Level 2** - Solve subtraction problems.

**Level 3** - Solve both addition and subtraction problems.

- When you're finished with this activity, press the exit button  to return to Andy's room. Pedal to the next activity.



## BLOCKSTACLE COURSE



### *Spell words with Andy's blocks!*


- Use the joystick to choose a player. Then, press a red handlebar button to make your selection.

- Use the joystick to find the letter you need. Then, press a red handlebar button to choose the letter.
- Be careful not to choose the wrong letter or you will lose a life.

**Level 1** - Find the letters to spell the word for the picture shown.

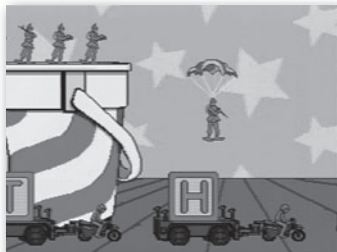
**Level 2** - Find the missing first letter in the word shown.

**Level 3** - Find the missing last letter in the word shown.


- When you're finished with this activity, press the exit button  to return to the Andy's room. Pedal to the next activity.



## MISSION: ALPHABET

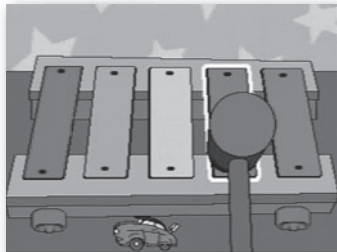


### *Help collect the toys!*


- Listen for the letter you need to find.
- Steer the handlebars to move the army men towards the matching block.
- Pedal the cycle to slow down the falling army men.
- When you're finished with this activity, press the exit button  to return to Andy's room. Pedal to the next activity.



## PATTERN PLAYERS



### *Help Buzz complete the pattern!*

- Watch and listen to the pattern played on the xylophone.
- Use the joystick to select the correct bar. Then, press a red handlebar button to play the note on that bar!
- Repeat this process to repeat the patterns as they get longer!
- When you're finished with this activity, press the exit button  to return to Andy's room. Pedal to the next activity.

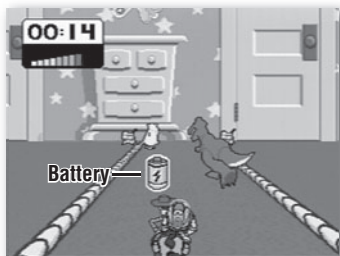


## THE BIG RACE



### **Pedal as fast as you can to the finish line!**

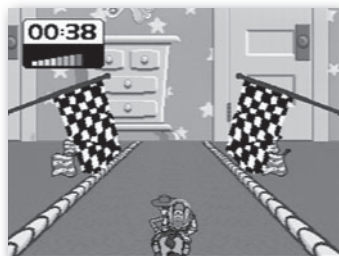
- Use the joystick to choose *1 Player* or *2 Player* game. Press either handlebar button to select the game.




### **1 Player**

- Pedal down the track as fast as you can to the finish line. Try to speed past the other characters. Get to the finish line first and *you win!*

**Hint:** Collect batteries along the way for a speed boost!

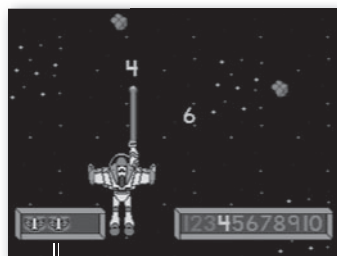


### **2 Player**

- Each player takes a turn. Pedal down the track as fast as you can to the finish line. Look at your time.
- Now it's time for *Player 2* to beat your time.
- The player with the fastest time wins.
- When you're finished with this activity, press the exit button  to return to Andy's room. Pedal to the next activity.




## BONUS ACTIVITY

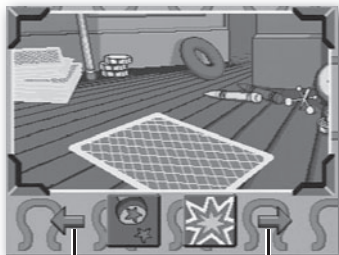


### **Lives**

### **Collect letters in space!**

- Use the joystick to move Buzz and catch the numbers in order as they fall.
- Be careful not to choose the wrong number or get hit by a space meteor, or you will lose a life.
- Press a red handlebar button to blast space meteors.
- When you're finished with this activity, press the exit button  to return to Andy's room. Pedal to the next activity.

## TRAVEL JOURNAL




See previous  
snap shot

See next  
snap shot

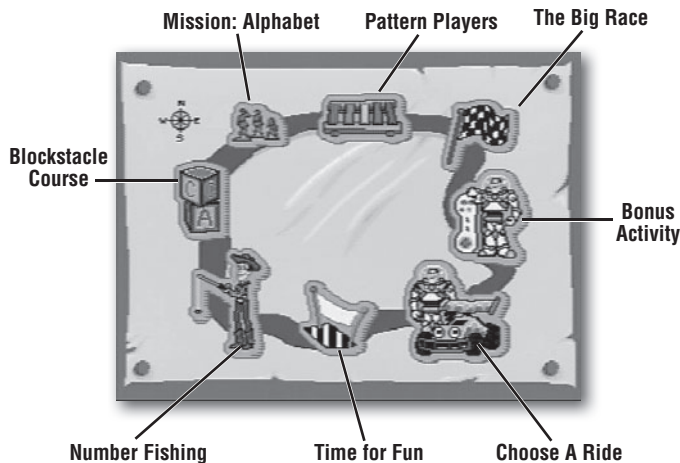



Stamp Tool Erase

- Press the travel journal button . Then use the joystick and handlebar buttons to review and select a snap shot.

- Next, use the joystick and handlebar buttons to select the stamp tool  to decorate your picture.
- Choose a stamp with the joystick and handlebar buttons and place it on the snap shot.
- Select the erase button  to clear the screen and decorate another picture.

## THE MAP



- You can travel around the track and head onto an off-ramp to access activities or simply press the map button  to visit any of the activities around the course.



## CARE

- Wipe with a clean cloth dampened with a mild soap and water solution. Do not immerse.
- This product has no consumer serviceable parts. Do not take this product apart.



- Protect the environment by not disposing of this product with household waste (2002/96/EC). Check your local authority for recycling advice and facilities (Europe only).

## CONSUMER INFORMATION

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**CONSUMER ASSISTANCE**

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