



data communications

Installation and Operation Manual

FCD-IPM

***E1/T1 or Fractional E1/T1
Modular Access Device
with Integrated Router***

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E1/T1 or Fractional E1/T1 Modular Access Device with Integrated Router Installation and Operation Manual

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General Safety Instructions

The following instructions serve as a general guide for the safe installation and operation of telecommunications products. Additional instructions, if applicable, are included inside the manual.

Safety Symbols



Warning

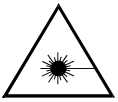
This symbol may appear on the equipment or in the text. It indicates potential safety hazards regarding product operation or maintenance to operator or service personnel.



Danger of electric shock! Avoid any contact with the marked surface while the product is energized or connected to outdoor telecommunication lines.



Protective earth: the marked lug or terminal should be connected to the building protective earth bus.



Warning

Some products may be equipped with a laser diode. In such cases, a label with the laser class and other warnings as applicable will be attached near the optical transmitter. The laser warning symbol may be also attached.

Please observe the following precautions:

- **Before turning on the equipment, make sure that the fiber optic cable is intact and is connected to the transmitter.**
- **Do not attempt to adjust the laser drive current.**
- **Do not use broken or unterminated fiber-optic cables/connectors or look straight at the laser beam.**
- **The use of optical devices with the equipment will increase eye hazard.**
- **Use of controls, adjustments or performing procedures other than those specified herein, may result in hazardous radiation exposure.**

ATTENTION: The laser beam may be invisible!

Always observe standard safety precautions during installation, operation and maintenance of this product. Only qualified and authorized service personnel should carry out adjustment, maintenance or repairs to this product. No installation, adjustment, maintenance or repairs should be performed by either the operator or the user.

Handling Energized Products

General Safety Practices

Do not touch or tamper with the power supply when the power cord is connected. Line voltages may be present inside certain products even when the power switch (if installed) is in the OFF position or a fuse is blown. For DC-powered products, although the voltages levels are usually not hazardous, energy hazards may still exist.

Before working on equipment connected to power lines or telecommunication lines, remove jewelry or any other metallic object that may come into contact with energized parts.

Unless otherwise specified, all products are intended to be grounded during normal use. Grounding is provided by connecting the mains plug to a wall socket with a protective earth terminal. If an earth lug is provided on the product, it should be connected to the protective earth at all times, by a wire with a diameter of 18 AWG or wider. Rack-mounted equipment should be mounted only in earthed racks and cabinets.

Always make the ground connection first and disconnect it last. Do not connect telecommunication cables to ungrounded equipment. Make sure that all other cables are disconnected before disconnecting the ground.

Connection of AC Mains

Make sure that the electrical installation complies with local codes.

Always connect the AC plug to a wall socket with a protective ground.

The maximum permissible current capability of the branch distribution circuit that supplies power to the product is 16A. The circuit breaker in the building installation should have high breaking capacity and must operate at short-circuit current exceeding 35A.

Always connect the power cord first to the equipment and then to the wall socket. If a power switch is provided in the equipment, set it to the OFF position. If the power cord cannot be readily disconnected in case of emergency, make sure that a readily accessible circuit breaker or emergency switch is installed in the building installation.

Connection of DC Mains

Unless otherwise specified in the manual, the DC input to the equipment is floating in reference to the ground. Any single pole can be externally grounded.

Due to the high current capability of DC mains systems, care should be taken when connecting the DC supply to avoid short-circuits and fire hazards.

DC units should be installed in a restricted access area, i.e. an area where access is authorized only to qualified service and maintenance personnel.

Make sure that the DC supply is electrically isolated from any AC source and that the installation complies with the local codes.

The maximum permissible current capability of the branch distribution circuit that supplies power to the product is 16A. The circuit breaker in the building installation should have high breaking capacity and must operate at short-circuit current exceeding 35A.

Before connecting the DC supply wires, ensure that power is removed from the DC circuit. Locate the circuit breaker of the panel board that services the equipment and switch it to the OFF position. When connecting the DC supply wires, first connect the ground wire to the corresponding terminal, then the positive pole and last the negative pole. Switch the circuit breaker back to the ON position.

A readily accessible disconnect device that is suitably rated and approved should be incorporated in the building installation.

Connection of Data and Telecommunications Cables

Data and telecommunication interfaces are classified according to their safety status.

The following table lists the status of several standard interfaces. If the status of a given port differs from the standard one, a notice will be given in the manual.

Ports	Safety Status	
V.11, V.28, V.35, V.36, RS-530, X.21, 10 BaseT, 100 BaseT, Unbalanced E1, E2, E3, STM, DS-2, DS-3, S-Interface ISDN, Analog voice E&M	SELV	Safety Extra Low Voltage: Ports which do not present a safety hazard. Usually up to 30 VAC or 60 VDC.
xDSL (without feeding voltage), Balanced E1, T1, Sub E1/T1	TNV-1	Telecommunication Network Voltage-1: Ports whose normal operating voltage is within the limits of SELV, on which overvoltages from telecommunications networks are possible.
FXS (Foreign Exchange Subscriber)	TNV-2	Telecommunication Network Voltage-2: Ports whose normal operating voltage exceeds the limits of SELV (usually up to 120 VDC or telephone ringing voltages), on which overvoltages from telecommunication networks are not possible. These ports are not permitted to be directly connected to external telephone and data lines.
FXO (Foreign Exchange Office), xDSL (with feeding voltage), U-Interface ISDN	TNV-3	Telecommunication Network Voltage-3: Ports whose normal operating voltage exceeds the limits of SELV (usually up to 120 VDC or telephone ringing voltages), on which overvoltages from telecommunication networks are possible.

Always connect a given port to a port of the same safety status. If in doubt, seek the assistance of a qualified safety engineer.

Always make sure that the equipment is grounded before connecting telecommunication cables. Do not disconnect the ground connection before disconnecting all telecommunications cables.

Some SELV and non-SELV circuits use the same connectors. Use caution when connecting cables. Extra caution should be exercised during thunderstorms.

When using shielded or coaxial cables, verify that there is a good ground connection at both ends. The earthing and bonding of the ground connections should comply with the local codes.

The telecommunication wiring in the building may be damaged or present a fire hazard in case of contact between exposed external wires and the AC power lines. In order to reduce the risk, there are restrictions on the diameter of wires in the telecom cables, between the equipment and the mating connectors.

Caution

To reduce the risk of fire, use only No. 26 AWG or larger telecommunication line cords.

Attention

Pour réduire les risques d'incendie, utiliser seulement des conducteurs de télécommunications 26 AWG ou de section supérieure.

Some ports are suitable for connection to intra-building or non-exposed wiring or cabling only. In such cases, a notice will be given in the installation instructions.

Do not attempt to tamper with any carrier-provided equipment or connection hardware.

Electromagnetic Compatibility (EMC)

The equipment is designed and approved to comply with the electromagnetic regulations of major regulatory bodies. The following instructions may enhance the performance of the equipment and will provide better protection against excessive emission and better immunity against disturbances.

A good earth connection is essential. When installing the equipment in a rack, make sure to remove all traces of paint from the mounting points. Use suitable lock-washers and torque. If an external grounding lug is provided, connect it to the earth bus using braided wire as short as possible.

The equipment is designed to comply with EMC requirements when connecting it with unshielded twisted pair (UTP) cables. However, the use of shielded wires is always recommended, especially for high-rate data. In some cases, when unshielded wires are used, ferrite cores should be installed on certain cables. In such cases, special instructions are provided in the manual.

Disconnect all wires which are not in permanent use, such as cables used for one-time configuration.

The compliance of the equipment with the regulations for conducted emission on the data lines is dependent on the cable quality. The emission is tested for UTP with 80 dB longitudinal conversion loss (LCL).

Unless otherwise specified or described in the manual, TNV-1 and TNV-3 ports provide secondary protection against surges on the data lines. Primary protectors should be provided in the building installation.

The equipment is designed to provide adequate protection against electro-static discharge (ESD). However, it is good working practice to use caution when connecting cables terminated with plastic connectors (without a grounded metal hood, such as flat cables) to sensitive data lines. Before connecting such cables, discharge yourself by touching earth ground or wear an ESD preventive wrist strap.

FCC-15 User Information

This equipment has been tested and found to comply with the limits of the Class A digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the Installation and Operation manual, may cause harmful interference to the radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

Canadian Emission Requirements

This Class A digital apparatus meets all the requirements of the Canadian Interference-Causing Equipment Regulation.

Cet appareil numérique de la classe A respecte toutes les exigences du Règlement sur le matériel brouilleur du Canada.

Warning per EN 55022 (CISPR-22)

Warning

This is a class A product. In a domestic environment, this product may cause radio interference, in which case the user will be required to take adequate measures.

Avertissement

Cet appareil est un appareil de Classe A. Dans un environnement résidentiel, cet appareil peut provoquer des brouillages radioélectriques. Dans ces cas, il peut être demandé à l'utilisateur de prendre les mesures appropriées.

Achtung

Dieses ist ein Gerät der Funkstörgrenzwertklasse A. In Wohnbereichen können bei Betrieb dieses Gerätes Rundfunkstörungen auftreten, in welchen Fällen der Benutzer für entsprechende Gegenmaßnahmen verantwortlich ist.

Conventions

Note

A note draws attention to a general rule for a procedure, or to exceptions to a rule.

Caution

A caution warns of possible damage to the equipment if a procedure is not followed correctly.



Warning

A warning alerts to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the equipment. If these instructions are not followed exactly, possible bodily injury may occur.

Quick Start Guide

If you are familiar with FCD-IPM, use this guide to prepare it for operation.

1. Installing and Operating FCD-IPM

► **To install FCD-IPM:**

1. Unpack the unit.
2. If working with E1 unbalanced interface, open the unit to switch factory setting of jumper from BAL to UNBAL.
3. Close the unit.
4. Connect interface cables to the unit.
5. Connect the power to the unit.
6. Turn on the unit.
7. Configure the unit using the Quick Setup Menu or Advanced Menu.

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Chapter 1

Introduction

1.1 Overview

FCD-IPM is an E1/T1 or fractional E1/T1 Integrated Access Device (IAD), which enables service providers to bundle voice and Internet access services over a single E1 or T1 access line. FCD-IPM connects an Ethernet LAN to the Internet or Intranet through the integrated IP/IPX router or bridge. The connection is made via E1/T1/SHDSL links, operating at data rates of up to 2.048 Mbps for E1, 1.544 Mbps for T1 or 2.048 Mbps for SHDSL with optional backup for data using ISDN or PSTN networks. WAN data protocols supported are Frame Relay, PPP and MLPPP. FCD-IPM also supports two Ethernet LAN connections and provides two IO data channel slot options.

FCD-IPM provides transparent data and voice capabilities over the E1 or T1 access line, such as a synchronous data channel that supports user-selectable transmission rates, digital voice over sub E1 or T1 link that supports PBX and analog FXS, FXO and E&M voice ports.

Versions

There are several versions of FCD-IPM, and each version has its own specific options.

The following options are available for ordering as part of FCD-IPM:

- Main Wan Interface
 - E1/T1 Interface (main link only)
 - E1 over SHDSL (main link only)
 - Sub-E1/T1, analog voice, and ISDN backup interface options:
 - S: supports sub-E1/T1
 - FXS: supports 4 FXS voice channels
 - FXO: supports 4 FXO voice channels
 - E&M: supports 4 E&M voice channels
 - IBE: supports ISDN "S" interface
 - IBU: supports ISDN "U" interface.
- WAN interface options (up to two data ports):
 - T1 or fractional T1 CSU/DSU operating at up to 1.544 Mbps
 - E1 or fractional E1, with or without LTU, operating at up to 2.048 Mbps

- E1/T1 over fiber optic links with interfaces:
 - 850 nm LED for use over multimode fiber at distances up to 5 km (3 miles)
 - 1310 nm LED for use over single mode fiber at distances up to 47 km (29 miles)
 - 1310 nm laser diode for use over single mode fiber at distances up to 62 km (38 miles)
 - 1550 nm laser diode for use over single mode fiber for extended range up to 100 km (62 miles)
 - ST, FC/PC, or SC connectors.
- Interfaces/connectors for WAN:
 - V.35 with 34-pin female via adapter cable
 - V.24/RS-232 or RS-530 with 25 pin D-type, female
 - X.21 with 15-pin D-type, female via adapter cable
 - V.36/RS-422 with 37-pin D-type, female via adapter cable.
- LAN interface options:
 - One or two ports
 - Port types:
 - LAN 1 – 10/100BaseT with RJ-45 connector (UTP) or 10Base2 with coax connector (BNC)
 - LAN 2 – 10BaseT with RJ-45 connector (UTP), 10Base2 with coax connector (BNC).
 - 4-port Ethernet/Fast Ethernet switch.
- I/O data channel slot options:
 - I/O1 upper slot
 - I/O2 lower slot
 - Card insertion options:
 - 4 analog voice ports (quad FXS or FXO or E&M)
 - 8 analog voice ports (2 × quad FXS or FXO or E&M)
 - Sub E1/T1
 - 2 × Sub E1/T1 cards
 - 4 analog voice ports + Nx64K cards
 - Sub E1/T1 + Nx64K cards
 - Nx64K cards (V.24, V.35 or V.11)
 - 5 Port Ethernet 10/100 Switch

Note The second WAN option is not available when configuring E1/T1 with an ISDN backup. The dual LAN configuration is not available when configuring E1/T1 with an ISDN backup.

Applications

FCD-IPM is the solution for several different applications. Order your unit according to your specific application requirements. FCD-IPM can be used as a router for the office LAN to access the Internet/Intranet and at the same time control access from the local PBX to the E1/T1 line. FCD-IPM can also have up to twelve telephones connected directly to the unit for those applications where a PBX is not present. The following is a list of application options for FCD-IPM:

- **FCD-IPM with PBX and LAN** - In the application shown in [Figure 1-1](#), FCD-IPM supports a single LAN connection to the Internet/Intranet and voice connectivity to the PSTN.

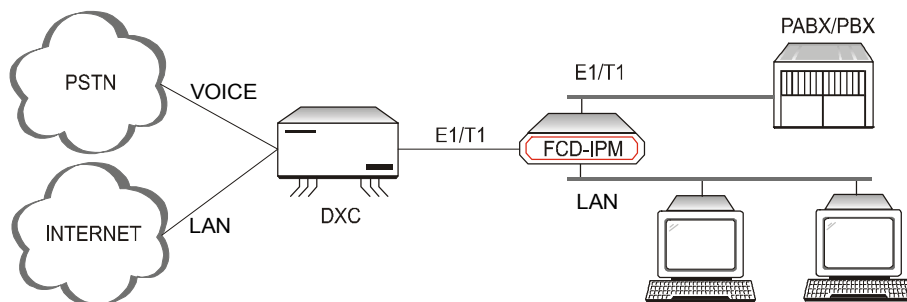


Figure 1-1. FCD-IPM with PBX and LAN

- **FCD-IPM with four Telephones and LAN** – In the application shown in [Figure 1-2](#), FCD-IPM supports four individual telephones connected to the carrier, and a LAN connection to the Internet/Intranet.

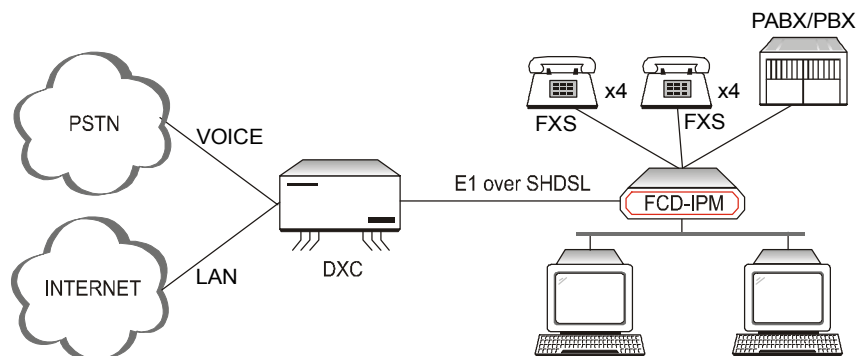


Figure 1-2. FCD-IPM with Eight Telephones and LAN over SHDSL

Features

E1/T1 Main Link

- E1/T1 Integrated Access Device (IAD) for Internet/Intranet and voice connectivity
- E1 over 2-wire SHDSL link optional
- Integral E1 with or without LTU or Integral T1 CSU/DSU
- Optional sub-E1/T1 drop and insert port for PABX connectivity
- Fail-safe bypass for the sub-E1/T1 link
- Optional fiber optic uplink.

Integrated Router

- IP and IPX routing and standard bridging
- Supports Frame Relay, PPP and MLPPP
- One or two Ethernet ports or one Fast Ethernet port
- Optional dial-up or integrated ISDN backup
- PAP/CHAP authentication
- Solid Firewall protection
- NAT and Single IP address translation
- DHCP server and relay
- OSPF Protocol
- Quick setup and configuration
- In-band and out-of-band remote management
- SNMP and Telnet support
- Dual management authorization levels (carrier/user)
- FLASH memory for software and parameter file downloading
- Remote software and parameter file download.

Ethernet/Fast Ethernet Switch

- Built-in 4-port switch with 1Mb buffer with Auto-polarity and auto-negotiation.

Data

- Optional second data port (transparent n x 64/56 or serial router port).

Voice

- Supports twelve analog voice channels
- PCM encoded, A-Law or μ -Law
- Optional interfaces: 2-wire FXS, 2-wire FXO, or 4-wire or 2-wire E&M.

1.2 Physical Description

FCD-IPM units are delivered completely assembled. The units are designed for desktop installation, or to be mounted in a 19-inch rack. Installation procedures for FCD-IPM models and respective versions are provided in [Chapter 2](#).

[Figure 1-3](#) shows a 3-D diagram of FCD-IPM.

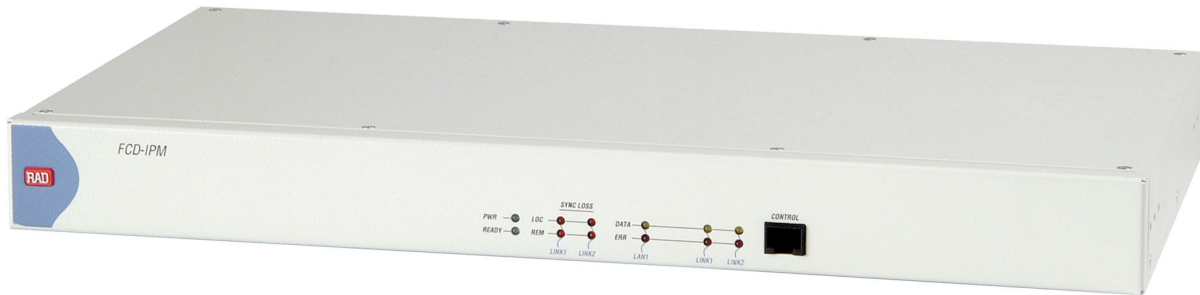


Figure 1-3. FCD-IPM General View

Controls and indicators of the various versions of FCD-IPM and their functions are described in [Chapter 3](#). The LED indicators on the front panel indicate the operating status of FCD-IPM. Various indicators display status of user's data port, status of data activity in user's data connector, and alert conditions. For a description of the front panel, refer to [Chapter 3](#).

The power and interface connectors are located on the rear panel of FCD-IPM. For a description of the rear panel, refer to [Chapter 2](#).

The internal jumpers of FCD-IPM are set according to options ordered. The only jumper that you may need to set is the BAL/UNBAL jumper. The factory setting for this jumper is BAL. For more information about setting jumpers, refer to [Chapter 2](#).

1.3 Functional Description

This section describes the main and sublink characteristics, the data and voice channel interfaces, timing considerations, time slot handling, integrated IP router and management of FCD-IPM. [Figure 1-4](#) shows a functional block diagram for FCD-IPM.

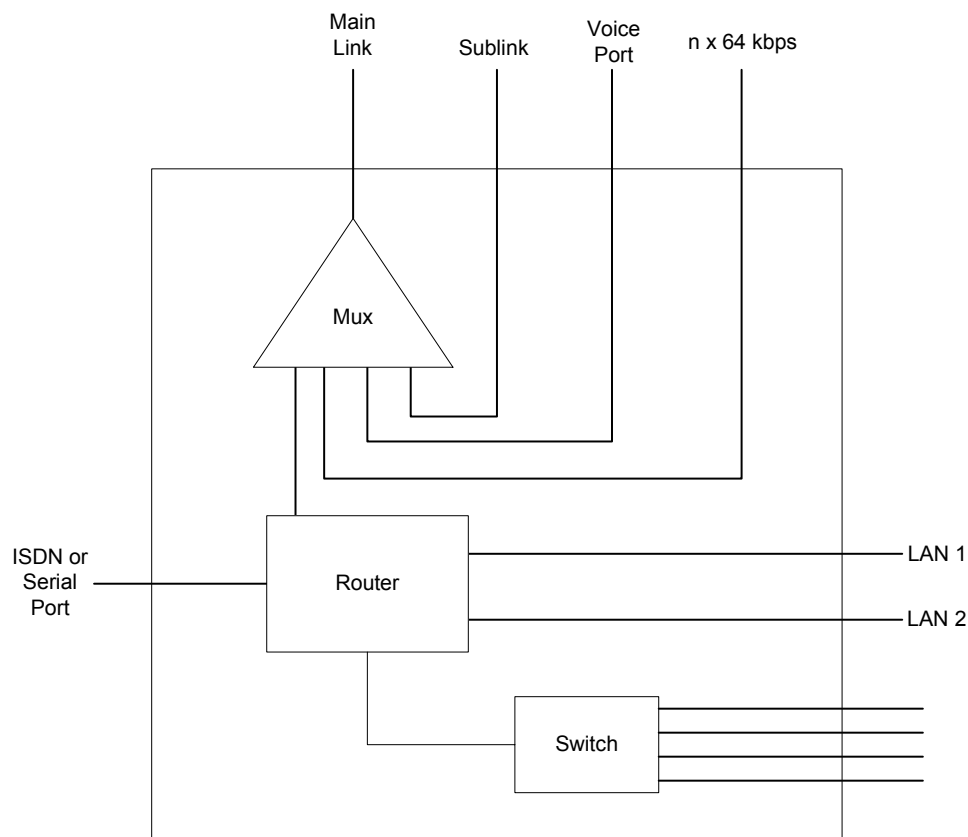


Figure 1-4. FCD-IPM Functional Block Diagram

FCD-IPM can be ordered in several configuration options. The main link is always E1/T1 (E1 over SHDSL), and there is always at least one LAN link. The other interfaces may be a sub E1/T1 link, analog voice, ISDN backup, n x 64 data port, or router port.

Main Link and Sublink Characteristics

The FCD-IPM E1 main and sublink meet the requirements of ITU-T Rec. G.703, G.704, G.706, G.732, and G.823, and support 256N and 256S multiframes (2 or 16 frames per multiframe, respectively), in accordance with ITU-T Rec. G.704. For FCD-IPM T1 versions the main and sublink comply to AT&T TR62411 and ANSI T1.403 standards, and support D4 and ESF framing.

The framed mode and use of the CRC-4 function are user-selectable.

The main and sublinks have two line interfaces:

- 120 Ω balanced line interface, terminated in an RJ-48C eight-pin (ISO 10173) connector
- 75 Ω unbalanced interface, terminated in two BNC coaxial connectors
- T1 versions have a 100 Ω balanced interface.

You can select the E1 interface to activate the LTU option. With the T1 version, you can choose to activate CSU or DSU.

When a power failure occurs, the failsafe bypass of the sub E1/T1 link ensures the continuity of voice services between the main and the fix sublink.

Note *The fail-safe bypass of the E1/T1 sub-link is not available for the FCD-IPM units equipped with SHDSL interface.*

E1 over SHDSL

E1 traffic can also be transmitted using 2-wire SHDSL physical interface. The SHDSL link uses TC-PAM technology and complies with the requirements of the ITU-T G.991.2 standard. [Table 1-1](#) lists typical FCD-IPM ranges over 2-wire 24 AWG line.

Table 1-1. Typical FCD-IPM Ranges over SHDSL Link

Data Rate	2-wire, 24 AWG (0.5 mm)	
	km	miles
192	6.5	4.0
384	5.8	3.6
512	5.1	3.1
768	4.8	2.9
1024	4.1	2.5
1152	3.5	2.1
2048	3.2	1.9

IO Data Channel Interfaces

Each of the two IO data channels can be operated as n x 64k or n x 56k data port (DCE only).

System Timing Considerations

Internally, FCD-IPM uses one system timing source (clock). This system clock determines the transit timing of all the E1 links and data ports. The clock source options are as follows:

- Main link 1
- Sublink (each of them)
- Internal.

Time Slot Handling

FCD-IPM allows the user to configure each of the individual time slots freely according to the following options:

- Data link1 – for data from router/bridge
- FIX SUB Voice – for voice from sublink
- FIX SUB Data – for data from sublink
- FIX Voice (1, 2, 3, 4) – for analog voice port 1, 2, 3, 4
- I/O1 Voice (1, 2, 3, 4) – for analog voice port 1, 2, 3, 4
- I/O2 Voice (1, 2, 3, 4) – for analog voice port 1, 2, 3, 4
- I/O1 SUB Data – for data from sublink
- I/O2 SUB Data – for data from sublink
- I/O1 SUB Voice – for voice from sublink
- I/O2 SUB Voice – for voice from sublink
- I/O1 Channel – for n x 64/56 data port
- I/O2 Channel – for n x 64/56 data port.

For more information on configuring time slots, refer to [Chapter 4](#).

Integrated Router

IP Router

FCD-IPM as an IP router supports:

- Static IP net configuration
- Dynamic IP net learning using RIP and RIP-2 protocols
- CIDR topologies
- Multiple IP nets on the LAN
- Numbered and unnumbered interfaces
- IP fragmentation
- RIP1, RIP2 & OSPF Routing Protocols.

IPX Router

FCD-IPM also supports standard IPX routing that includes support for RIP and SAP.

Bridging

FCD-IPM supports bridging. The bridge is used to interconnect a number of LANs by accessing layer 2 (MAC layer). FCD-IPM automatically extends the scope of any interface, allowing the interface to interconnect several networks, providing that all supported interfaces are set to bridge mode.

FCD-IPM interconnects:

- Any LAN to link
- Two LANs of the same Bridge
- Two LANs and link.

FCD-IPM interconnects all of its interfaces to one extended LAN.

FCD-IPM supports standard bridging, as specified in IEEE 802.1D, and can operate opposite any other third party bridge. Spanning Tree Algorithm is not supported. Bridging works over PPP, Frame Relay RFC-1490 and also a 'Native' protocol. MAC frames pass in an HDLC format.

Protocols

FCD-IPM supports:

- PPP (Point to Point Protocol) – this protocol supports a variety of links and connection options
- Frame Relay – a network interface, which provides high-speed frame or packet transmission with minimum delay and maximum bandwidth utilization.

Management

FCD-IPM features a variety of inband and out-of-band management options. These options include dedicated time slot, dedicated DLCI, and dial-in connectivity.

You can manage the following capabilities:

- FCD-IPM configuration
- Viewing FCD-IPM status
- Testing FCD-IPM
- Viewing alarm status and history.

The management functions are performed via:

- SNMP management – enables management using the RADview or any other standard SNMP-based management systems.
- Telnet – enables a remote IP host to control the operation of FCD-IPM using functions identical to those provided by a supervision terminal.
- Supervision terminal – an ASCII terminal connected to the RS-232 control port of FCD-IPM (or a PC running a terminal emulation program) can be used as a supervision terminal.

Undesired access to FCD-IPM via Telnet or SNMP can be blocked by the firewall, or password protected. The dual-level management authentication allows access to router configuration parameters while restricting the access to network configuration parameters.

Software download is available via the control port using XMODEM and via LAN/WAN using TFTP. Parameter file download and upload is available via LAN or WAN using TFTP.

FCD-IPM has an alarm history memory that holds the up to 100 alarms.

Management Using Dedicated Time Slot (DTS)

FCD-IPM features out-of-band management through a dedicated time slot.

The DTS is a management channel that connects directly to the FCD-IPM host using a separate IP interface, i.e. address, and operates as an additional WAN interface connected to the management IP network.

This management channel is totally separated from the IP traffic that the integrated router forwards, so there is no way to expose the manager IP network to unauthorized IP users.

The DTS channel should be synchronized with other equipment such as a cross connect unit or router. This can be done with standard WAN protocols such as Frame Relay and PPP.

1.4 Technical Specifications

E1 Link Interface	<i>Framing Options</i>	256N (no MF, CCS) 256N (no MF, CCS) with CRC-4 256S (TS16 MF, CAS) 256S (TS16 MF, CAS) with CRC-4
	<i>Bit Rate</i>	2.048 Mbps
	<i>Line Code</i>	AMI
	<i>Zero Suppression</i>	HDB3
	<i>Line Impedance</i>	Balanced interface: 120Ω Unbalanced interface: 75Ω
	<i>Signal Levels</i>	Receive level: <ul style="list-style-type: none"> FCD-IPM with LTU: 0 to -30 dB FCD-IPM without LTU: 0 to -12 dB Transmit level: <ul style="list-style-type: none"> Balanced interface: $\pm 3V \pm 10\%$ Unbalanced interface: $\pm 2.37V \pm 10\%$
	<i>Jitter Performance</i>	As per ITU-T Rec. G.823
	<i>Connectors</i>	Balanced interface: RJ-48c 8-pin connector Unbalanced interface: Two BNC coaxial connectors
	<i>Compliance</i>	ITU G.703, G.704, G.706, G.732
	<i>Diagnostics</i>	User activated local and remote loopbacks
T1 Link Interface	<i>Framing Options</i>	D4 ESF
	<i>Bit Rate</i>	1.544 Mbps
	<i>Line Code</i>	AMI
	<i>Zero Suppression</i>	Transparent B7ZS B8ZS
	<i>Impedance</i>	Balanced: 100Ω

	<i>Signal Level</i>	<p>Receive level:</p> <ul style="list-style-type: none"> FCD-IPM with CSU: 0 to –36 dB FCD-IPM without CSU: 0 to –10 dB <p>Transmit level:</p> <ul style="list-style-type: none"> FCD-IPM with CSU: 0, -7.5, -15, -22.5 dB FCD-IPM without CSU: soft adjustable at 0 to 655 ft.
	<i>Jitter Performance</i>	As per AT&T TR-62411
	<i>Connectors</i>	<p>Balanced interface: RJ-48c 8-pin connector</p> <p>Unbalanced interface: two BNC coaxial connectors</p>
	<i>Compliance</i>	AT&T TR62411, ANSI T1.403
	<i>Diagnostics</i>	<p>User available local and remote loopbacks</p> <p>Network activated loops and FDL loops (RLB, LLB)</p>
SHDSL Interface	<i>Type</i>	2-wire unconditioned dedicated line
	<i>Line Coding</i>	TC-PAM
	<i>Range</i>	See Table 1-1
	<i>Impedance</i>	135Ω
	<i>Connector</i>	RJ-45
Analog Voice	<i>Protection</i>	ITU K.21, UL1950
	<i>Number of Voice Channels</i>	4 per card
	<i>Modulation Method</i>	<p>PCM (per ITU-T G.711 and AT&T PUB-43801)</p> <p>μ-Law or A-Law</p>
	<i>Interfaces</i>	<p>E&M: 2-wire or 4-wire, supporting different types of E&M signaling: RS-464 Types I, II, III, and V, and BT SSDC5, configured by software</p> <p>FXS: Loop start, WINK start (reverse polarity) for direct connection to a 2-wire telephone</p>

		<p>FXO: Loop start, WINK start (reverse polarity) for connection to a 2-wire telephone exchange subscriber line</p> <p>Nominal level: 0 dBm</p> <p>Nominal impedance: 600Ω</p> <p>Return loss (ERL): Better than 18 dB</p> <p>Frequency response: (Ref: 1020 Hz)</p> <ul style="list-style-type: none"> • ±0.5 dB, 300 to 3000 Hz • ±1.1 dB, 250 to 3400 Hz <p>Signal to total distortion, G.712, G.713 method 2:</p> <ul style="list-style-type: none"> • 0 to –30 dBm0, better than 33 dB • +3 to –45 dBm0, better than 22 dB <p>Idle channel noise: Better than –70 dBm0 (+20 dBnc)</p> <p>Transformer isolation: 1500 VRMS</p>
	<i>Diagnostics</i>	<p>Remote analog loopback towards the remote side, activated from local side</p> <p>1kHz tone injection towards analog side</p> <p>Activity indicators</p>
ISDN	<i>Interfaces</i>	ISDN BRI, “S” and “U”
	<i>Compliance</i>	<p>ETS 300012</p> <p>I.430</p> <p>NT1</p> <p>5ESS</p> <p>DMS-100</p> <p>NI1</p>
WAN Protocols	<i>Types</i>	<p>Frame Relay – RFC 1490</p> <p>PPP and MLPPP</p>
Routing	<i>Types</i>	<p>STATIC</p> <p>RIP-1</p> <p>RIP-2</p> <p>RIP/SAP</p> <p>OSPF</p>

LAN Interface	<i>Number of Ports</i>	1 or 2
	<i>Standards</i>	Conforms to Ethernet/IEEE 802.3
	<i>Types</i>	10Base2 with BNC coax connector 10BaseT with RJ-45 connector
Internal Ethernet/Fast Ethernet Switch	<i>Interface</i>	10/100 BaseT
	<i>Number of Ports</i>	Four
Data Port Interfaces	<i>Interfaces/Connectors</i>	V.35 with 34-pin female via adapter cable
		V.24/RS-232 or RS-530 with 25-pin D-type female
		X.21 with 15-pin D-type female via adapter cable
		V.36/RS-422 with 37-pin D-type female via adapter cable
Fiber Optic Interfaces	<i>Interface Options</i>	850 nm LED
		1300 nm LED
		1300 nm laser diode
		1550 nm laser diode
	<i>Connectors</i>	ST
		FC/PC
		SC
Indicators	<i>Compliance</i>	ITU G.921, G.956
		Power indicator (green)
		Ready (green)
		LINK (green)
		100M (green)
		LINK data (yellow)
		LINK error (red)
		RED alarm (red – T1 only)
		YEL alarm (yellow – T1 only)
		LOC sync loss indicator (red – E1 only)
		REM sync loss indicator (red – E1 only)

General**Physical***Height* 4.37 cm/1.7 in (1U)*Width* 44.0 cm/17.3 in*Depth* 23.53 cm/9.25 in*Weight* 5 kg/11 lb**Installation Kit**

RM-34 (for 19-inch Rack)

Power*Supply voltage* 100–240 VAC, 50 to 60 Hz, 25 VA max
24/48 VDC*Power consumption* 12W**Environment***Temperature* 0 to 50°C (32 to 122°F)*Humidity* Up to 90%, non-condensing

Chapter 2

Installation and Setup

This chapter provides instructions for mechanical and electrical installation of the FCD-IPM unit.

After installation, you must configure the unit before further operation. Refer to [Chapter 4](#) for basic and advanced configuration instructions. In case a problem is encountered, refer to [Chapter 5](#) for test and diagnostics instructions.



Warning

No internal settings, adjustment, maintenance, and repairs may be performed by either the operator or the user; such activities may be performed only by a skilled technician who is aware of the hazards involved. Always observe standard safety precautions during installation, operation, and maintenance of this product.

2.1 Site Requirements & Prerequisites

Install AC powered FCD-IPM units within 1.5m (5 feet) of an easily accessible, grounded AC outlet capable of furnishing the nominal supply voltage, 115 or 230 VAC. DC powered units require a 24 or -48 VDC power source.

Allow at least 90 cm (36 inches) of frontal clearance for operator access. Allow at least 10 cm (4 inches) clearance at the rear for interface cable connections. The ambient operating temperature of FCD-IPM is 0° to 50°C (32° to 122°F), at a relative humidity of up to 90%, non-condensing.

Note *The FCD-IP units are cooled by free air convection therefore in rack installation it is necessary to leave sufficient space (at least 1U) above and below each unit to enable free airflow.*

2.2 Package Contents

Inspect the equipment package before unpacking. Note and report damage immediately. The FCD-IPM package includes the following items:

- FCD-IPM unit
- Multiservice Access Devices and Intelligent CLEs CD
- CBL-RJ45/D9/F/6FT configuration cable
- Interface adapter cable in accordance with your order
- AC power cable or DC power connection kit.

2.3 Equipment Needed

The cables you need depend on the application. Cables terminated in appropriate connectors provide support for the following data port interfaces:

- **V.35 interface:** the interface adapter cable ends in a 34-pin female connector
- **V.36/422 interface:** the interface adapter cable ends in a 37-pin D-type female connector
- **V.24/RS-232 or RS-530 interface:** the interface adapter cable ends in a 25-pin D-type female connector
- **X.21 interface:** the interface adapter cable ends in a 15 pin D-type female connector.

2.4 Installation and Setup

The FCD-IPM units are delivered completely assembled. The units are designed for desktop installation.

For installation of FCD-IPM in a 19-inch rack, the **RM-34** rack mount kit is available. For rack installation instructions, refer to the [Rack Mounting Kit for 19-inch Racks](#) guide that comes with the RM kit.

Installation procedures for FCD-IPM are provided in the following paragraphs.

Setting Internal Jumpers and Switches

Only the BAL/UNBAL jumpers, whose locations are shown in [Figure 2-1](#), are meant for user adjustment. All other internal jumpers are factory set according to the specific ordering requirements and are not designed for user access. The factory setting for the BAL/UNBAL jumpers is BAL. Before setting these jumpers, open the FCD-IPM case.

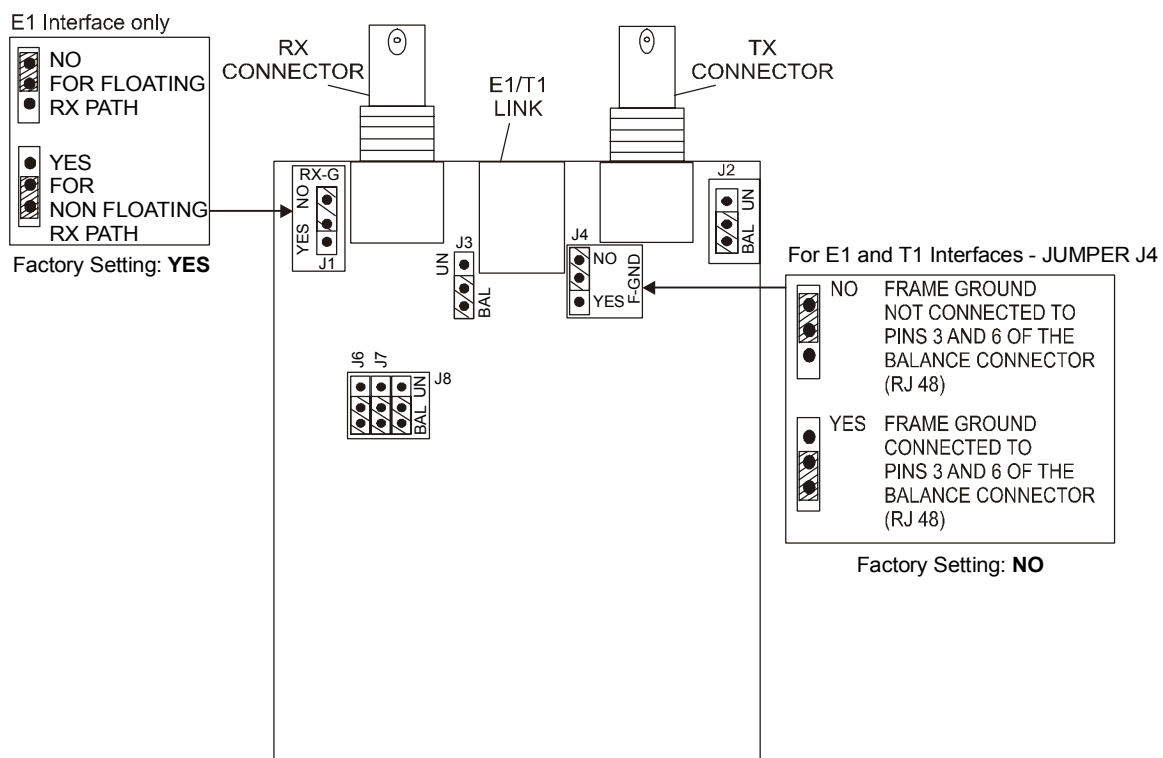


Figure 2-1. Location of Internal BAL/UNBAL Jumpers

Fuses

The AC version of FCD-IPM has a user-replaceable fuse rated at 1A slow blow. The fuse is accessible by opening the fuse cover located just above the power connector on the rear panel.

Caution Replace fuses only with fuses having identical ratings.

2.5 Interfaces and Connections

Figure 2-2 shows a general diagram of the rear panels of AC-powered and DC-powered FCD-IPM units, and identifies the different optional connector locations.

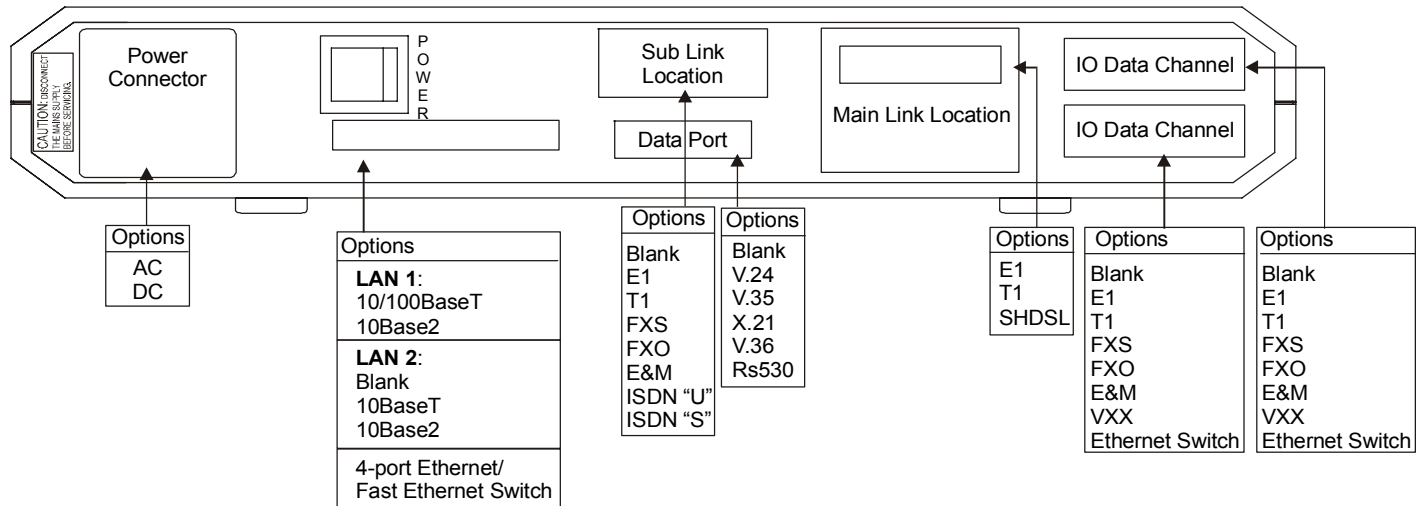


Figure 2-2. FCD-IPM Rear Panel

E1/T1 Link Connections

FCD-IPM E1/T1 link has a RJ-48c eight-pin connector for the balanced HDB3 interface, and two BNC connectors for the unbalanced HDB3 interface.

[Appendix A](#) provides the pin allocation for the RJ-48c connector.

Connect the E1/T1 link cables to the connector(s) corresponding to the interface in use.

Caution Do not connect to both the balanced and unbalanced connectors!

When using the balanced interface, connect to the RJ-45 connector.

When using the unbalanced interface, connect to the two BNC connectors designated TX/Out and RX/In. Make sure the receive and transmit cables are connected to the TX/Out and RX/In connectors properly.

IO Data Channel Connections

The FCD-IPM user data port has several possible interface connectors. A listing of the connectors is given in [Equipment Needed](#) on page 2-2.

Connect the DTE link cable to the user data port connector. For more information on pin allocation, refer to [Appendix A](#).

Control Port Connection

The FCD-IPM control port is located on the front panel. Connect the ASCII terminal to this port. For more information on connecting to the control port, refer to *Connecting to the ASCII Terminal* in *Chapter 3*.

Connecting the Power

For your protection, FCD-IPM must always be grounded. Any interruption of the protective (grounding) conductor (inside or outside the instrument) or disconnecting the protective earth terminal can make this instrument dangerous. Intentional interruption is prohibited.



Warning

BEFORE POWERING UP AN AC POWERED FCD-IPM, the protective earth terminals of this instrument must be connected to the protective conductor of the (mains) power cord. The mains plug shall only be inserted in a socket outlet provided with a protective ground (earth) contact. The protective action must not be negated by use of an extension cord (power cable) without a protective conductor (grounding).

Make sure that only fuses with the required rated current and of the specified type, as marked on the FCD-IPM rear panel, are used for replacement. Use of repaired fuses and short-circuiting of fuse holders is forbidden.

Whenever it is likely that the protection offered by fuses has been impaired, the instrument must be made inoperative and be secured against any unintended operation.

AC Power Connection

AC power should be supplied to FCD-IPM through the 1.5m (5 feet) standard power cable terminated by a standard 3-prong plug.

➤ **To connect the AC power:**

1. Check that the ON/OFF switch on the FCD-IPM rear panel is set to OFF.
2. Connect the power cable to the connector on the FCD-IPM rear panel.
3. Connect the power cable to the mains outlet.

DC Power Connection

➤ **To connect the DC power:**

1. Check that the ON/OFF switch on the FCD-IPM rear panel is set to OFF.
2. Connect the power cable to the DC power connector.

Constraints



Warning

Do not hot swap the FCD-IPM modular IO data channel cards. A card must be added to or removed from an IO slot when the power is off ONLY.

Chapter 3

Operation

In this chapter you will find detailed operating instructions for FCD-IPM. It includes:

- Description of indicators
- Operating procedures (turn-on, front-panel indications, and turn-off)
- Connection to ASCII terminal
- Login.

Refer to [Chapter 6](#) for diagnostic and troubleshooting instructions.

3.1 Introduction

FCD-IPM is designed for unattended operation. After initial power-up, and prior to use, you must configure a basic set-up for FCD-IPM. For more information about configuration, refer to [Chapter 4](#).

3.2 Indicators

Front Panel Indicators

[Figure 3-1](#) shows the location of front panel indicators for one of the various FCD-IPM versions.

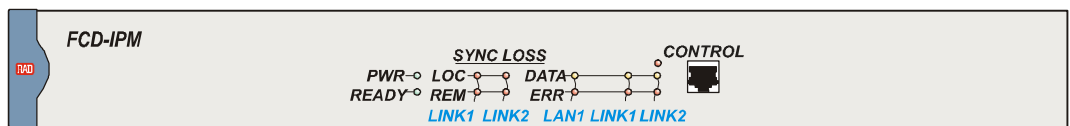


Figure 3-1. FCD-IPM Front Panel

[Table 3-1](#) lists the functions of the controls and indicators located on the front panel of FCD-IPM.

Table 3-1. Front Panel Indicator Functions

Object	Description	Function
POWER	Green LED	ON when FCD-IPM is powered on.
READY/LOOP	Green LED	ON when packets can be transferred. Blinks – a loopback is active on E1, T1 or SHDSL link
LAN 1 DATA LAN 2 DATA	Yellow LED	ON when a packet is received or transmitted on the LAN side.
LAN 1 ERR LAN 2 ERR	Red LED	ON when a LAN interface indicates an error.
LINK 1 DATA LINK 2 DATA	Yellow LED	Turns ON briefly when a packet is received or transmitted on the LINK side.
LINK1 ERR LINK2 ERR	Red LED	OFF when there is a physical connection and no LINK interface error. Turns ON briefly when LINK interface indicates an error. Continuously ON when there is no physical connection.
LINK1 RED ALARM	Red LED	ON when T1 link is in RED ALARM. Local unit lost frame synchronization for more than 2.5 consecutive seconds.
SUB RED ALARM	Red LED	ON when one of the T1 sub link is in RED ALARM. Sub link of the local unit lost frame synchronization for more than 2.5 consecutive seconds.
LINK1 YELLOW ALARM	Yellow LED	ON when one of the T1 sub link is in YELLOW ALARM. Yellow alarm signal is sent from Remote Unit to inform the local unit that a RED ALARM exists at the remote end.
SUB YELLOW ALARM	Yellow LED	ON when one of the T1 sub link is in YELLOW ALARM. Yellow alarm signal is sent from Remote Unit to inform the sub link of the local unit that a RED ALARM exists at the remote end.
LINK1 LOC SYNC LOSS	Red LED	ON when E1 link is in local sync loss alarm. Local unit lost frame synchronization for more than 2.5 consecutive seconds.
SUB LOC SYNC LOSS	Red LED	ON when one of the E1 sub link is in local sync loss alarm. Sub link of the local unit lost frame synchronization for more than 2.5 consecutive seconds.

Table 3-1. Front Panel Indicator Functions (Cont.)

Object	Description	Function
LINK1 REM SYNC LOSS	Red LED	ON when E1 link is in remote sync loss alarm. Remote sync loss signal is sent from Remote Unit to inform the local unit that a sync loss exists at the remote end.
SUB REM SYNC LOSS	Red LED	ON when one of the E1 sub link is in remote sync loss alarm. Remote sync loss signal is sent from Remote Unit to inform the sub link of the local unit that a sync loss exists at the remote end.

Rear Panel Indicators

Table 3-2. Rear Panel Indicator Functions

Object	Description	Function
LINK	Green LED	ON – LAN is connected to LAN1 or LAN2 connector or to one of the Ethernet/Fast Ethernet switch ports.
100M	Green LED	ON – LAN speed is 100M OFF – LAN speed is 10M

3.3 Operating Instructions

Turning On

In order for the unit to function, you must provide FCD-IPM with a setup configuration. You configure the unit after the initial power-up stage.

➤ **To turn on FCD-IPM:**

- Set the power switch on the rear panel to ON.

FCD-IPM performs a self-test. All the FCD-IPM indicators should light up. Confirm that all are operating. Following the test, all indicators except PWR and READY turn off.

FCD-IPM is now ready for configuration. Refer to [Chapter 4](#), for quick setup and advanced configuration instructions.

Normal Indications

During normal operation the POWER indicator lights up, and the READY indicator lights up when packets can be transferred. Additional indications are:

- The LAN DATA indicator lights when a packet is received or transmitted on the LAN side

- The LINK DATA indicator lights when a packet is received or transmitted on the LINK side.

Fault Indications

If a fault occurs, the following alarm indicators light up, and data transfer may be interrupted:

- LAN ERR indicator lights when LAN interface indicates an error
- LINK ERR indicator lights when LINK interface indicates an error
- RED ALARM indicator lights when T1 interface detects red alarm
- YELLOW ALARM indicator lights when T1 interface detects yellow alarm
- LOC SYNC LOSS indicator lights when the E1 interface detects local sync loss
- REM SYNC LOSS indicator lights when the E1 interface detects remote sync loss.

To obtain additional information, observe the state of the other indicators and then refer to [Chapter 6](#) for troubleshooting information:

Turning Off

Set the FCD-IPM power switch, on the rear panel of the unit, to OFF.

3.4 Connecting to the ASCII Terminal

FCD-IPM features a setup program that is invoked and run from an ASCII terminal or a PC emulator. The terminal/terminal emulator is connected to the RJ-45 CONTROL port on the FCD-IPM front panel (see [Figure 3-2](#)).

Connecting the Terminal Emulator

➤ **To connect the terminal emulator:**

1. Attach the cable to the RS-232 port on the PC.
2. Attach the other end of the cable to the CONTROL port on the FCD-IPM front panel.

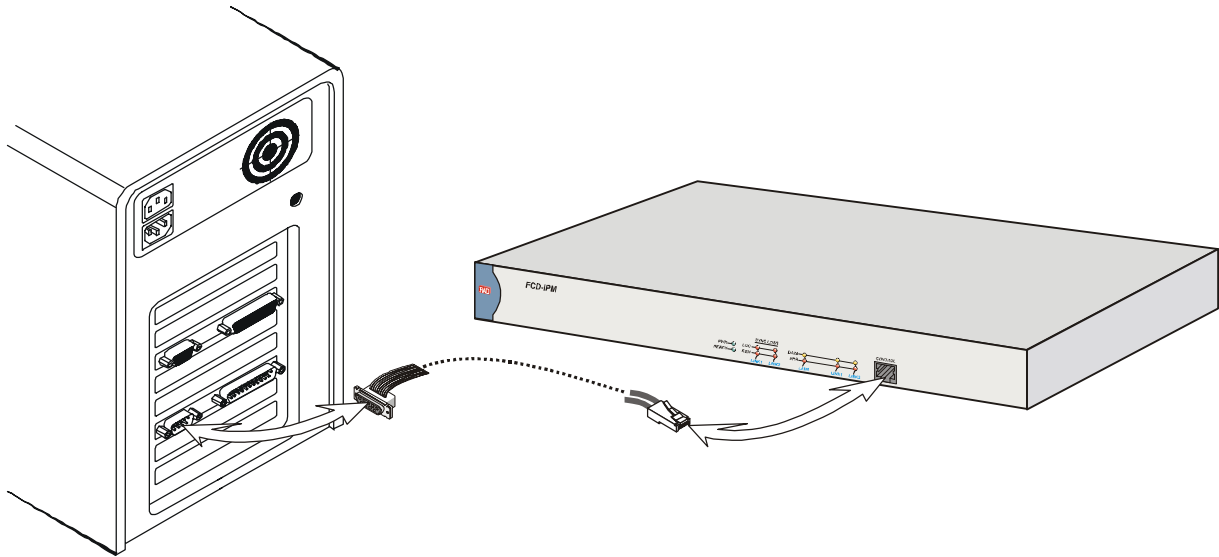


Figure 3-2. Connecting to Terminal Emulator

► **To setup the terminal:**

1. Set the terminal to work at a baud rate of 9.6 kbps, No Parity, 8 Data Bits.
2. Set the hardware control to OFF.
3. Switch on FCD-IPM.

The operational screen is displayed.

► **To initiate the login message:**

- Press <Enter> several times.

Password Protection

Using a password prevents unauthorized personnel from changing configuration parameters.

Before you can access any configuration menus you will be prompted for login.

► **To logon:**

- Enter the correct password. The factory default password is **1234**.

The password can be changed or removed during configuration. For more information, refer to [Chapter 4](#).

Notes

1. Use of Password protection for the configuration module is recommended. Always use the **Exit** option in the Main Menu once the unit has been configured. Using the **Exit** option will force personnel requiring access to the configuration module to use password.
2. Password verification is case sensitive. Once the password is set, use the same case that you used when typing in the password.
3. To enable E1/T1 parameter configuration the supervisor password must be used. Using the login password disables E1/T1 menu viewing.

Chapter 4

Configuration

Topics covered in this chapter include:

- Overview of configuration menus
- Main menu
- Quick setup menu
- Security menu
- Advanced setup menu
 - Download software/upload device parameters
- View menu
- Diagnostic tools menu.

4.1 Overview

The Main Menu has the following options:

- Quick setup menu – The Quick Setup menu is used to define the basic parameters for your FCD-IPM unit. The Quick Setup menu allows you to adjust setup and link configuration parameters while FCD-IPM is in operation. Line-by-line prompts guide you throughout the procedure. On-screen instructions and explanations guide you through the setup procedure. For a complete description of the Quick Setup menu refer to [Section 4.3](#).
- Security setup menu – Use the options in the Security Setup menu to control FCD-IPM management and entry to your LAN by unauthorized users (refer to [Section 4.4](#)).
- Advanced setup menu – The Advanced menu lists FCD-IPM configuration parameters and their current values. You can change these parameters and perform advanced configuration operations, not available through the Quick Setup menu. Resetting the device and software downloads are also performed via the Advanced Menu (refer to [Section 4.5](#)).
- View menu – Use the options in the View menu to view configuration screens and information on interface connections, routing tables and statistics.
- Diagnostic Tools menu – Use the Diagnostic Tools menu to verify WAN and LAN connectivity. The Ping feature allows you to request another user on the LAN or WAN. If the remote user replies, connectivity is confirmed up to and including the IP level.

- Exit – Select this option to return to the Operational Status Messages screen. In this mode you can view real-time information about the unit's activities.

4.2 Main Menu

Figure 4-1 shows the Main Menu options.

The name of the device connected to the terminal (FCD-IPM) is listed at the top of the screen.

➤ **To choose an option from the Main Menu:**

Type the number preceding the option.

```
MAIN MENU (Device name - FCD-IPM)
-----
1. Quick setup
2. Security setup
3. Advanced setup
4. View
5. Diagnostic tools

0. Exit

Press number to select or ESC to return to the previous menu
```

Figure 4-1. FCD-IPM Main Menu

4.3 Quick Setup Menu

The parameters listed on the Quick Setup Menu include most of FCD-IPM's internetworking features:

- WAN Interface
- IP Parameters
- Physical connections
- Protocol
- Routing type.

The Quick Setup screen presents messages that prompt you to accept or modify the current parameters. The parameter options are enclosed in brackets [].

➤ **To access the Quick Setup Menu:**

1. In the Main menu, press **1**.

The Quick Setup menu appears, showing the first parameter, Link Status.

➤ **To accept the current parameter:**

- Press **<Enter>**.

- **To view the options:**
 - Toggle with the space bar and press ENTER.
- **To enter new information:**
 1. Type in the new parameters.
 2. Press <Enter>.
- **To change the existing value:**
 - Press <Backspace>.

After all parameters have been accepted or changed, you can view them on the screen. A confirmation message appears requesting that you confirm all the setup changes. The device may reset after saving these changes.

- **To configure the setup parameters:**
 1. From the Main Menu, select option **1**, Quick Setup.
 2. Follow the on-screen instructions to accept or modify the setup parameters.
 3. Press **Y** to save the setup parameters.

Quick Setup Parameters

The Quick Setup menu contains both general parameters and those parameters specific to the interfaces installed. This section organizes the parameters into various categories. The screen for each interface and a description of the options in the Quick Setup menu can be found in the sections that follow. Refer to the section that applies to the interface you ordered.

Table 4-1. Quick Setup Parameters

Parameters	Type	Options
WAN Parameters	General	Link status
		Link mode
		Routing
		Protocol
		WAN IP Address (for IP Router only)
		WAN IP Mask (for IP Router only).
	E1/T1	E1/T1 Configuration
	Frame Relay	DCLI number
	ISDN	Protocol (ISDN)
		Bandwidth
		Connection Type
		Channel A – Destination Phone No.
		Channel B – Destination Phone No.
		Connection.
	V24 Async	Modem Type
		Baud Rate
LAN Parameters	General	LAN Status
		LAN IP Address
		LAN IP Mask
		Default Gateway
		Default Gateway Interface
		Routing
	Security Parameters	Device Access Name
		Password
		Security Type

The Quick Setup Menu varies according to the options of FCD-IPM that you have ordered. The following pages illustrate some of the Quick Setup menus that are available.

The fields in the Quick Setup screens are described below.

Quick Setup Menu Examples

The following pages illustrate some of the Quick Setup menus, dependent upon the interface that has been ordered.

Quick Setup for T1 (PPP, IP)

Figure 4-2 shows the Quick Setup menu for T1.

```
QUICK SETUP
-----

WARNING: This device automatically exits to Operational
Messages 10 minutes after last keyboard action without
saving parameters

'ENTER' - Accept parameter , 'SPACE' - Change parameter.

WAN interface Link 1 - T1
Link status          : [Enable]
Link mode            : [Synchronous]
Routing              : [IP ROUTER], Protocol: [PPP]
WAN IP address       : 10.0.0.1, enter new : 10.0.0.1
WAN IP mask          : 255.255.255.252, enter new: 255.255.255.252
Do you want to configure the T1 Interface parameters (Y/N)? :

Host IP setup:
LAN Status           : [Enable]
LAN IP address       : 192.168.1.1, enter new : 192.168.1.1
LAN IP mask          : 255.255.255.000, enter new : 255.255.255.000
Default gateway setting by: [Interface]
Default gateway interface: 1

SECURITY Setup
Device access name   : FCD-IPM
No password at present - do you want to create password (Y/N)? : [N]
Security type        : [Disabled]

Saving the changes might cause RESET the unit.
Do you want to save QUICK SETUP (Y/N)? Y
```

Figure 4-2. T1 Interface Quick Setup Screen

Quick Setup for E1 (PPP, IP) + ISDN (Backup, 128K, PPP, IP)

Figure 4-3 shows the Quick Setup menu for E1.

```

QUICK SETUP
-----

WARNING: This device automatically exits to Operational
          Messages 10 minutes after last keyboard action without
          saving parameters

'ENTER' - Accept parameter , 'SPACE' - Change parameter.

WAN interface Link 1 - E1
  Link status      : [Enable]
  Link mode        : [Synchronous]
  Routing          : [IP ROUTER], Protocol: [PPP]
  WAN IP address   : 10.0.0.1, enter new : 10.0.0.1
  WAN IP mask      : 255.255.255.252, enter new: 255.255.255.252
  Do you want to configure the E1 Interface parameters (Y/N)? :

WAN interface Link 2/CH1 - BRI
  Link status      : [Backup] to interface: [LINK 1]
  Routing          : [IP ROUTER], Protocol: [PPP]
  WAN IP address   : 0.0.0.0, enter new : 0.0.0.0.
  Protocol         : [ETSI]
  Bandwidth        : [128]
  Connection Type  : [Originate only]
  Channel A - Destination phone number: 1234
  Channel B - Destination phone number: 5678
  Connection       : [Always]

Host IP setup:
  LAN Status       : [Enable]
  LAN IP address   : 192.168.1.1, enter new : 192.168.1.1
  LAN IP mask      : 255.255.255.000, enter new : 255.255.255.000
  Default gateway setting by: [Interface]
  Default gateway interface: [LINK 1]

SECURITY Setup
  Device access name : FCD-IPM
  No password at present - do you want to create password (Y/N)? : [N]
  Security type: [Disabled]

Saving the changes might cause the unit to RESET.
Do you want to save QUICK SETUP (Y/N) ? N

```

Figure 4-3. E1 Interface Quick Setup Screen

WAN Settings

Set this parameter for the WAN configuration.

Table 4-2. WAN Parameters

Parameters	Possible Values	Description
Link Status	Enable	Transmits and receives frames.
	Disable	Does not transmit or receive frames. The link may be permanently disabled, for example, when testing. A disabled line freezes all link operation, including connection attempts and forwarding.
	Backup	If a link is defined as backup to another, then whenever the main link operates normally, the backup link is <i>disabled</i> . If the main link fails, the backup link begins to operate and become <i>enabled</i> . You must make sure that the routing settings are correct so that traffic will be forwarded to the desired destination via the backup link. When you restore the main link connection, the backup link becomes <i>disabled</i> again. Default : Enable
Link Mode	Synchronous	Data bits are transmitted at a fixed rate. The sender and the receiver are synchronized
	Frame Relay	A packet-switching protocol for connecting devices on a WAN.
	Asynchronous	Data bits are transmitted at a fixed rate. The sender and the receiver are not synchronized.
Routing	IP, IPX, Bridge Any combination of these link types.	Assigns the link forwarding type.

Table 4-2. WAN Parameters

Parameters	Possible Values	Description
Protocol	<p>PPP</p> <p>Point to Point Protocol. PPP consists of 3 components: Encapsulation method – for IP datagrams on a serial link PPP supports HDLC synchronous links. LCP – Link control procedure to establish, configure, and test the data-link connection. Having an LCP allows each end to negotiate various options. NCP(s) – A family of network control protocols specific to different network layer protocols. The NCPs allow each end to configure network control parameters.</p> <p>PPP is often used across slow serial lines. It is therefore important to reduce the number of bytes per frame in order to reduce the latency time. Using LCP, most implementations negotiate to omitting the constant address and control fields and reducing the size of the protocol fields from 2 bytes to 1 byte. In addition, when using IP NCP, most implementations use Van Jacobson header compression to reduce the size of IP and TCP headers.</p> <p>RFC-1490</p> <p>Encapsulation method for carrying network interconnect traffic over a Frame Relay backbone. RFC-1490 also supports a simple fragmentation procedure for carrying large frames over a frame relay network with a smaller MTU. DLCI – Every network interface card (NIC) has a Data Link Communication Identifier (DLCI) that uniquely identifies the node on the network. DLCI enables connection to the Frame Relay network without configuring Frame Relay parameters. DLCI executes congestion control when an explicit congestion notification is received for the DLCI from the Frame Relay network. The unit reduces the transmitted information rate of the DLCI and increases it when the congestion condition is cleared. Default : PPP</p>	
DLCI Number		Sets the DLCI identification number.

LAN Settings

Set the parameters in this section for each LAN connection.

Table 4-3. LAN Parameters

Parameters	Possible Values	Description
LAN Status	Enable	Transmits and receives frames
	Disable	Does not transmit or receive frames. Used by system administrator
		Default : Enable
Routing		Select this parameter to set the routing option. <i>Note: This parameter appears for the 2-LAN device only.</i>
LAN IP Address	Class A 1.0.0.0 to 127.255.255.255, Class B 128.0.0.0 to 191.255.255.255, Class C 192.0.0.0 to 223.255.255.255, Class D 224.0.0.0 to 239.255.255.255 Class E 240.0.0.0 to 247.255.255.255	<p>Select this parameter to enter the IP address. Every device on a TCP/IP network must have an identification address. The IP address is a value consisting of the network address and the host address on that network. The value assigned to a network depends on the number of computers on that network.</p> <p>The IP address is a 32-bit number. The number consists of 4 parts, where each part consists of 3 digits. One part of the address identifies the network and another part of the address identifies the host. The numbers in the address, which identifies the host, depend on the class.</p> <p>There are 5 classes of IP addresses. Each class represents a network having a certain number of computers. For example, a Class C address is given to a network having between 1 to 255 computers.</p> <p>The numbers in each part of the code are translated into binary. The binary code identifies the network and the host. IP addresses are assigned by the Internet Network Information Center (InterNIC). InterNIC assigns the network ID. Host IDs are assigned by the network administrator.</p>
LAN IP Mask		Select this parameter to enter the IP mask. The mask is configured automatically from the IP address class. If you want to change the default mask, enter a new mask. For example, the IP mask is usually 225.225.225.0. A mask like this would allow 254 hosts on the LAN. If you want to create a subnet, which allows 6 users, including FCD-IPM, configure the mask as 225.225.225.248. on FCD-IPM, as well as each host included on the subnet (refer to Figure 4-4).

Table 4-3. LAN Parameters (Cont.)

Parameters	Possible Values	Description
Default Gateway Setting		<p>Select this parameter to set the Default Gateway configuration (see Figure 4-4). The default gateway is the address to which frames are sent, if no other address is defined in the routing table.</p> <p>The default gateway can be an IP address or a WAN interface. If you choose to use an IP address, enter the address of the router, which will deliver the frames. Specifying an IP address for the default gateway is done with shared media, such as LAN interface. If you choose to use a WAN interface, the connection to the router is point-to-point. Choose by interface and enter interface/DLCI number (for Frame Relay).</p> <p>Warning: It is very important to obtain the correct parameters from the system administrator or ISP. The most common problem when establishing an IP connection is incorrect configuration of the IP parameters and Default Gateway. Do not try to guess these parameters.</p>
E1/T1 Settings		<p>Prompts to perform advanced configuration on the main link settings – E1 or T1, depending on your unit. By entering YES you are sent into the Advanced Configuration menu. For more information, refer to Chapter 5.</p>

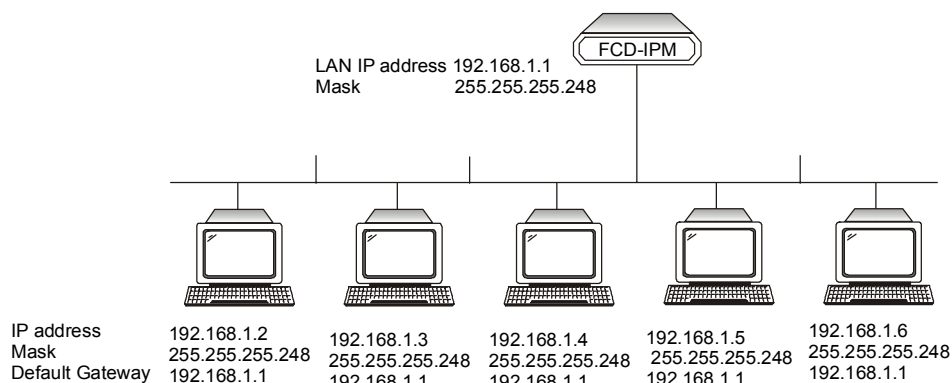


Figure 4-4. Setting up the IP Mask

ISDN Settings

FCD-IPM is available with ISDN “S” and “U” options.

Table 4-4. ISDN Settings

Parameters	Possible Values	Description
Protocol (ISDN)		Assigns the protocol provided by the ISDN service in your area. Some additional parameters may be requested depending on the selected protocol.
Bandwidth	56, 64, 112, 128 kbps	Assigns a bandwidth. The bandwidth is the rate at which data passes through the link. The greater the bandwidth, the more information can be sent through the link. FCD-IPM allows you to work with a bandwidth of 56, 64, 112, or 128 kbps. Selection of 112 or 128 kbps for protocols other than IDSL means MLPPP will be invoked.
Connection Type		Specifies the type of connection used to connect to the Internet or Intranet.
	Answer only	If the link is to be used only for receiving incoming connections
	Answer&Originate	If the link is to be used for both incoming and out going connections (not simultaneously)
	Originate only	If the link is to be used for outgoing connections only.
Destination Phone Number		Defines the phone number used to connect to the Internet or Intranet. To edit the phone number, erase the number with the Backspace key and enter the new number. This parameter appears only when the connection type is Originate only or Answer&Originate .
Connection		Determines when the link between the local LAN and the Internet should be activated. Selecting any frame for forwarding, activates the link only when there is traffic to be sent on the link. Selecting Always keeps the link active, independent of traffic. The Connection parameter is important in reducing operating costs.

Frame Relay Settings

You need to set the DLCI number, to allow connection to the Frame Relay network without setting Frame Relay parameters.

DLCI Number

Select this parameter to set the DLCI number.

V.24 Async Settings

Two settings that must be made.

Table 4-5. V.24 Async Settings

Parameters	Description
Modem Type	Select this parameter to select the modem type.
Baud Rate	Select this parameter to display the rate at which data is sent between FCD-IPM and the modem. Use the Space Bar to toggle between the different baud rates. The Quick Setup default value is recommended for your modem.

Security Settings

This feature provides protection from unauthorized access through the Internet.

Table 4-6. Security Settings

Parameters	Description
Device Access Name	Display the name assigned to FCD-IPM for identification by the Internet Provider. To change the device access name, type in the new name and press Enter.
Device Access Password	Assign or updates a password. The password is used to access the Internet.
Security Type	Permits access to all users (disable) or restrict access to allow/deny users whose profiles are defined (enable) in the system.

4.4 Security Setup Menu

Topics covered in this section include:

- Enabling Telnet access
- Enabling SNMP access
- Enabling/disabling the Solid Firewall
- Changing the login password
- IP Address translation (NAT).

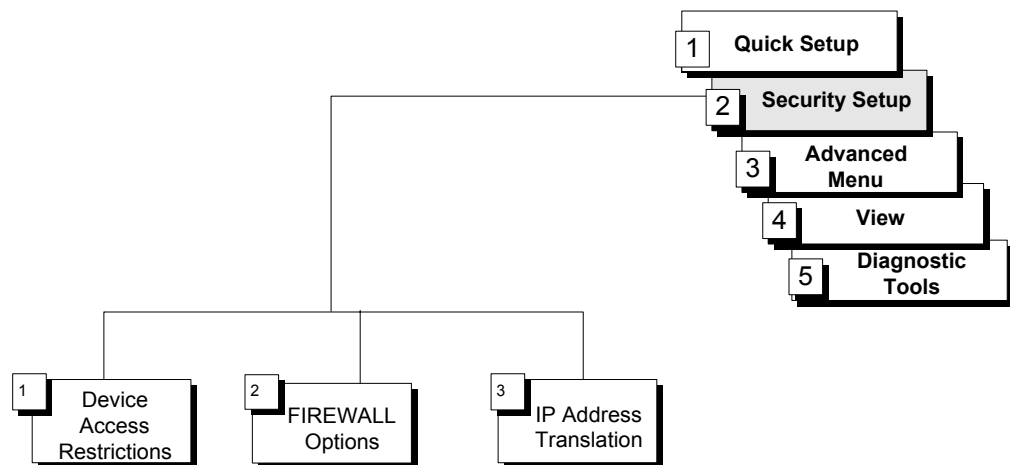


Figure 4-5. Security Setup Menu Outline

The Security Setup menu allows you to control access to FCD-IPM and access to the LAN. FCD-IPM is protected against unauthorized user access by disabling access via SNMP and TELNET. The Solid Firewall is used to protect the LAN against undesired entry.

► To access the Security Setup Menu:

1. In the Main menu, press **2**.

The Security Setup menu appears (refer to [Figure 4-6](#)).

```

SECURITY SETUP  ( Device name - FCD-IPM)
-----

1. Device access restrictions
2. FIREWALL options
3. IP address translation

ESC - Return to previous menu

Choose one of the above:
  
```

Figure 4-6. Security Setup Menu

The Security Setup options are described below.

Device Access Restriction

Parameters listed on this screen allow you to control access to FCD-IPM configuration from the control port or from LAN/WAN (via Telnet and SNMP).

Enabling Telnet Access

FCD-IPM supports Telnet. This allows FCD-IPM to be configured and controlled over the WAN and LAN using TCP/IP.

Access to Telnet requires authentication by the device, using username and password.

By default, Telnet access to FCD-IPM is disabled to prevent changes being made to the unit's configuration parameters.

➤ **To enable Telnet access:**

1. From the **Security Setup** menu, select option **1**, Device Access Restrictions.
2. From the **Device Access Restrictions** menu, select option **1**, TELNET Access Status and change it to **Enable**.
3. Select options **2** and **3** to change the **User name** and **Password**, if required.

FCD-IPM can now be accessed using your TELNET username and password.

Enabling SNMP Access

By default, access to FCD-IPM via SNMP is disabled. Blocking SNMP access prevents changes being made to the unit's configuration parameters.

➤ **To enable SNMP access:**

1. From the **Security Setup** menu, select option **1**, Device Access Restrictions.
2. From the **Device Access Restrictions** menu, select option **4**, SNMP Access Status and change it to Enable.
3. Select options **5**, **6**, and **7** to change **Read**, **Write** and **Trap communities**, if required.

FCD-IPM can now be accessed for SNMP operation using the appropriate communities.

Changing Login Password

Entrance to configuration screens, via terminal from the control port, is set by the factory default as *Protected by Password*. The default password is 1234.

➤ **To change the password or remove password protection:**

1. From the **Security Setup** menu, select option **1**, Device Access Restrictions.
2. From the **Device Access Restrictions** menu, select option **8**, Monitor User Password.
3. Enter a new value for the **Password**.

Supervisor Access

FCD-IPM has the option of dual-level password access. This allows certain menus to be blocked from a regular user, while permitting a supervisor to access and alter the parameters of these menus. To use this option, set a Monitor Supervisor Password.

► **To set a Monitor Supervisor Password:**

1. From the **Security Setup** menu, select option **1**, Device Access Restrictions.
2. From the **Device Access Restrictions** menu, select option **9**, Monitor Supervisor Password.

Note *Leaving Password blank removes login protection.*

Firewall Option

Solid Firewall is a rule-based security mechanism, which monitors incoming and outgoing traffic and allows or restricts access according to the user-defined criteria (rules).

You can configure the Solid Firewall to monitor incoming or outgoing traffic on any WAN and LAN link. The firewall blocks all traffic coming from the unprotected network segment to the protected section, and allows traffic from protected to unprotected segments. Only those applications that are enabled via the application list (e.g. HTTP, FTP, POP3 servers, etc.) are allowed for use. By default, the Solid Firewall is disabled.

► **To select the Solid Firewall interface and direction:**

1. From the **Main menu**, select option **2**, Security Setup.
2. From the **Security Setup** menu, select option **2**, Firewall Options.
The Firewall Setup menu appears (see [Figure 4-8](#)).
3. From the **Firewall Setup** menu, type **1**.
The Firewall Interface menu appears (see [Figure 4-9](#)).
4. From the **Firewall Interface** menu, type **A** and define the link on which you intend to set the firewall and traffic type to monitor:
 - **Inbound** – The firewall blocks the traffic coming into FCD-IPM via the link on which the firewall is enabled. The firewall forwards the traffic going out of the firewall-protected interface to its destination.
 - **Outbound** – The firewall blocks the traffic going out of FCD-IPM via the link on which the firewall is enabled. The firewall grants access to the traffic coming into FCD-IPM from the network segment attached to the firewall-protected interface.
5. Press <Esc> and save new values.

➤ **To define the Solid Firewall rules:**

1. From the **Firewall Setup** menu, type **2**.
The Firewall Rules menu appears (see [Figure 4-10](#)).
2. From the **Firewall Rules** menu, type **A** and perform the following:
 - Define a link on which the rule will be applied
 - Specify the source IP address range by defining the start and end addresses.
 - Specify the destination IP address range by defining the start and end addresses.
 - Enable the application used by the rule (**user defined**, **Telnet**, **Ping**, **HTTP**, **FTP**, **TFTP**, **POP3**, **SMTP**, **SNMP**, **SNMP Trap**, **BOOTP/DHCP**, **DNS Client to Server**, or **DNS Server to Server**).
 - If you select a user-defined application, you must specify the following parameters:
 - Protocol type: **TCP**, **UDP** or **ICMP**
 - **Minimum** and **maximum port value** for TCP and UDP protocols, or **ICMP message type** for ICMP protocol.
3. Press **<Esc>** and save new firewall rule values.

For example, two LANs are connected to the FCD-IPM 10BaseT ports (see [Figure 4-7](#)). LAN 1 includes company's Web, mail and FTP servers, which can be accessed from the outside. Employees' PCs sitting on LAN 2 must not be reached from the outside, but they must be allowed to access the servers. In order to grant access to LAN 1 and restrict it to LAN 2, you must set up two firewalls:

Firewall 1

- Select interface – main link
- Select direction – inbound
- Define rule 1 for Web server:
 - Start and end source IP address – 0.0.0.0 to 255.255.255.255
 - Start and end destination IP address – 192.111.111.111
 - Protocol – HTTP.
- Define rule 2 for mail server, which is identical to rule 1, except for destination IP addresses (192.111.111.112) and protocol (SMTP).
- Define rule 3 for FTP server, which is identical to rule 1, except for destination IP addresses (192.111.111.113) and protocol (FTP).

Firewall 2

- Select interface – LAN 2
- Select direction – outbound.

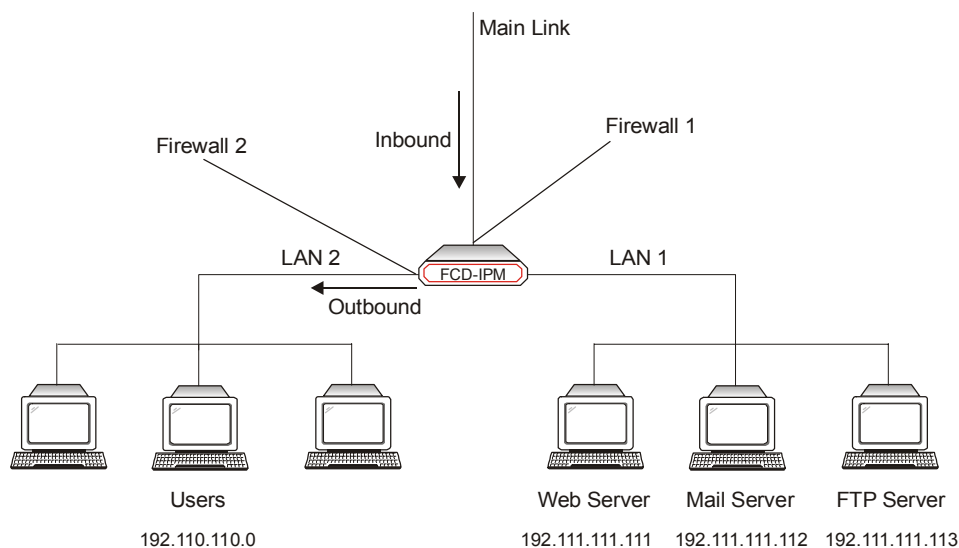


Figure 4-7. Configuring Firewalls

```
FIREWALL SETUP ( Device name - FCD-IPM )
```

```
-----
```

```
1. FIREWALL Interfaces
```

```
2. FIREWALL Rules
```

```
ESC - Return to previous menu
```

```
Choose one of the above:
```

Figure 4-8. Firewall Setup Menu

```
FIREWALL INTERFACES ( Device name - FCD-IPM )
```

```
-----
```

```
Interface      Direction
```

```
OPTIONS: A-Add
```

```
Press one of the above or ESC to return to previous screen:
```

```
Select interface: [LINK 1    ]
```

```
Select Direction: [Inbound  ]
```

Figure 4-9. Firewall Interfaces Menu

```

FIREWALL RULES  ( Device name - FCD-IPM )
-----
      Interface      Direction

OPTIONS: A-Add

Press one of the above or ESC to return to previous screen:

  Select interface: [LINK 1    ]
  Enter start source IP address: 000.000.000.000
  Enter end source IP address  : 222.222.222.222
  Enter start destination IP address  :
  Enter end destination IP address    :
  Select application type: [Telnet      ]

```

Figure 4-10. Firewall Rules Menu

IP Address Translation (NAT)

IP Address Translation allows a NET that uses a private IP Address to connect to the Public Internet/Intranet (Single IP is one of the IP Address Translation types).

```

IP ADDRESS TRANSLATION (Device name - FCD-IPM)
-----
      Type      Interface      Status      Range

OPTIONS: A-Add

Press one of the above or ESC to return to previous screen:

```

Figure 4-11. IP Address Translation Menu

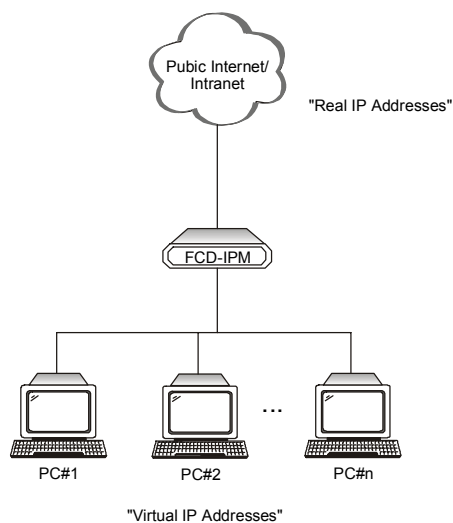


Figure 4-12. IP Address Translation

IP Address Translation permits some, or all, PCs on your private LAN to be represented with legal IP Addresses that are defined on the internet/Intranet (refer to [Figure 4-12](#)).

FCD-IPM supports the IP Address Translation types listed in [Table 4-7](#).

Table 4-7. IP Address Translation (NAT) Settings

Parameters	Description
Static Single	A PC with its Virtual Address specified will have access to the Internet/Intranet with a legal, real IP Address. Bidirectional one-to-one access is allowed.
Static Range	PCs with their Virtual Addresses within the specified range will have access to the Internet/Intranet with a legal, real IP Address range. Bidirectional N-to-N access is allowed.
Concurrent	A number of PCs (n) with their Virtual Addresses within the specified range will have access, but only some of them (m) can work simultaneously ($m < n$). The application must be started from the private LAN.
Transparent	Address translation is not performed for a specified range of IP Addresses. This setup may be used for the application shown in Figure 4-13 .
PAT (Port Address Translation)	FCD-IPM connects a UDP or TCP port to a specified IP address. PAT is available for single IP only.
Single IP	The whole Private LAN is represented as a single legal IP Address on Internet/Intranet.

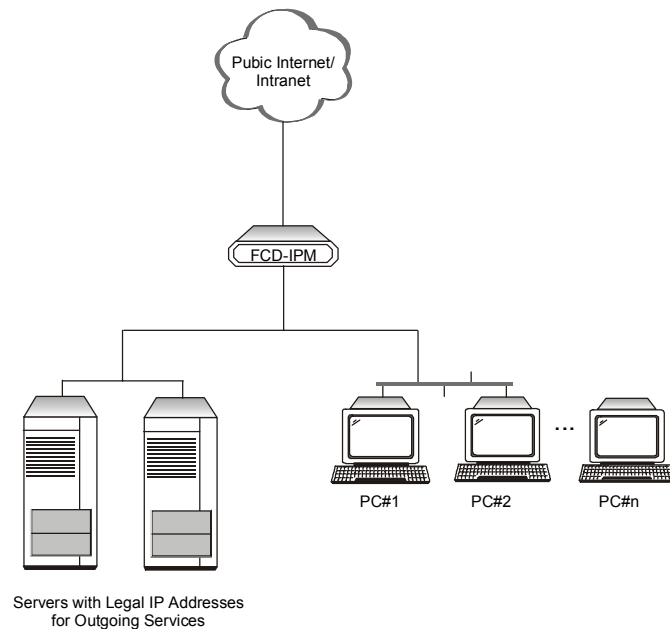


Figure 4-13. IP Address Transparent

Note For Static and Concurrent Address Translation, all PCs on your LAN with IP Addresses not covered by the listed definitions will not obtain access to the Internet/Intranet.

You may enter more than one entry of each type.

Each definition in a list may be Enabled or Disabled separately.

4.5 Advanced Setup Menu

The Advanced Menu contains the majority of FCD-IPM configuration parameters. You can change these parameters and perform advanced configuration operations that are not available through the Quick Setup menu. Resetting FCD-IPM and software downloads are also performed via the Advanced Menu.

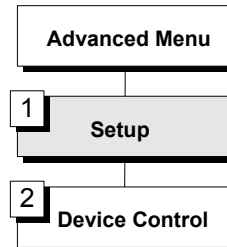


Figure 4-14. Advanced Menu Outline

► **To access the Advanced Menu:**

- In the **Main Menu**, press **3**.

The Advanced Menu appears (refer to [Figure 4-15](#)).

```
ADVANCED MENU (Device name - FCD-IPM)
-----
1.  Setup
2.  Device control
ESC - Return to previous menu

Choose one of the above:
```

Figure 4-15. Advanced Menu

The options in the Advanced Menu are:

- **Setup** - used to modify setup parameters
- **Device Control** - used to download the software and parameters, and perform reset operations.

These options are described in the sections below.

Setup Menu

Refer to [Chapter 5](#) for a detailed description of this option.

Device Control Menu

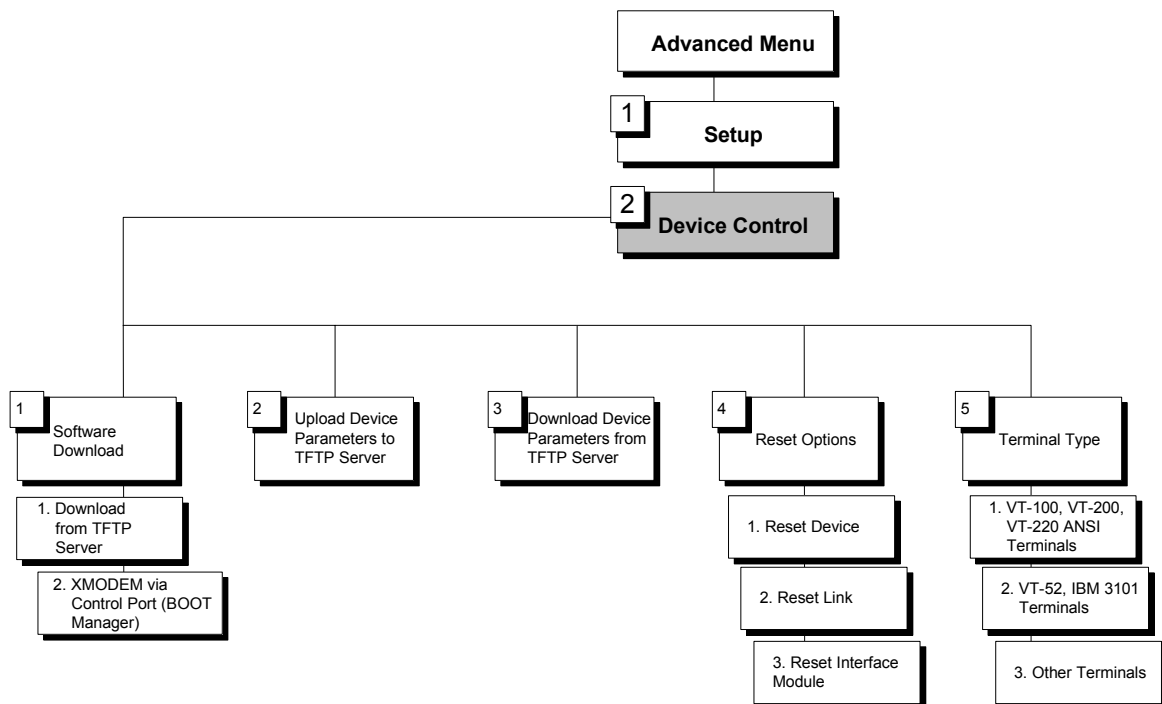


Figure 4-16. Device Control Menu Outline

► **To access the Device Control menu:**

- In the Advanced Menu, press **2**.

The Device Control menu appears (refer to [Figure 4-17](#)).

```

DEVICE CONTROL (Device name - FCD-IPM)
-----
1. Software download
2. Upload device parameters to TFTP server
3. Download device parameters from TFTP server
4. Reset options
5. Terminal type

ESC - Return to previous menu
Choose one of the above:
  
```

Figure 4-17. Device Control Menu

The options in the Device Control menu are described below.

Software Download

Select this option to download a new software version.

```
SOFTWARE PARAMETERS IN THE DOWNLOAD (Device name-FCD-IPM)
```

```
-----
```

1. Download from TFTP Server
2. XMODEM via control port (BOOT Manager)
3. Download software to ISDN module

```
ESC - Return to previous menu
```

```
Choose one of the above:
```

Figure 4-18. Software Download Menu

FCD-IPM includes a Dual Image Flash, capable of storing two different versions of software in two different partitions.

Upon reset (or boot, refer to [Appendix D](#)), FCD-IPM automatically runs the program stored in the active partition.

New software versions are loaded into the backup partition. If loading succeeds, the backup partition becomes **active** and reset is automatically performed, running the new software version. If loading fails, however, the device will still be capable of working, since the Flash partition storing the old version is still active. Refer to [Figure 4-19](#).

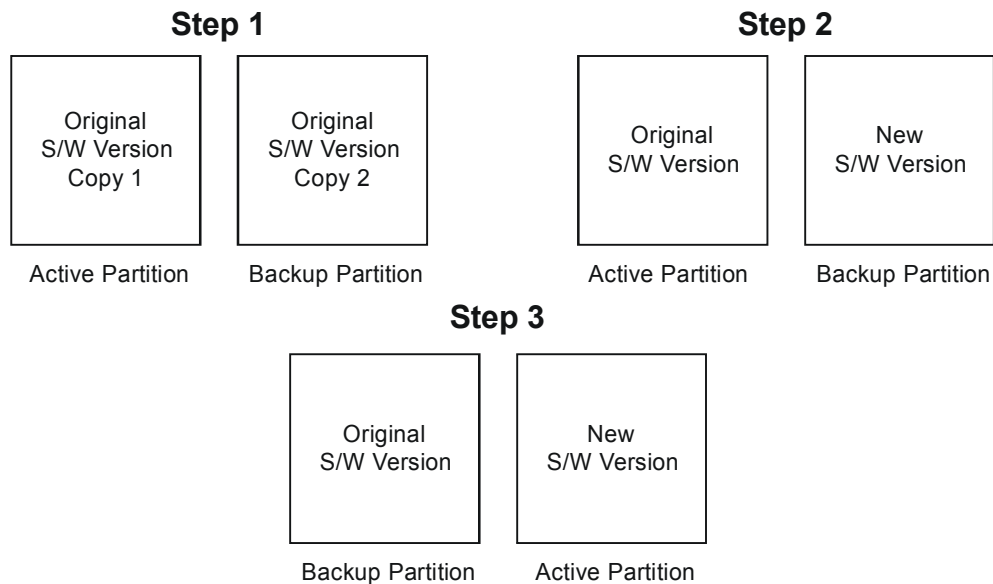


Figure 4-19. Using the Dual Image Flash

Control Dual Image Flash by the BOOT Manager. You use the BOOT Manager to manually define active and backup partition, run backup partition, erase some or all information from Flash etc. The BOOT Manager is accessible via the above menu or immediately after resetting the hardware. Refer to Appendix C for a detailed description of the BOOT Manager.

The options in the Software Download menu are described below.

Download from TFTP Server

TFTP is an IP/UDP client-server application. The unit is a TFTP client. Operating opposite the client, you need a TFTP server connected to the LAN or WAN interface via an IP network.

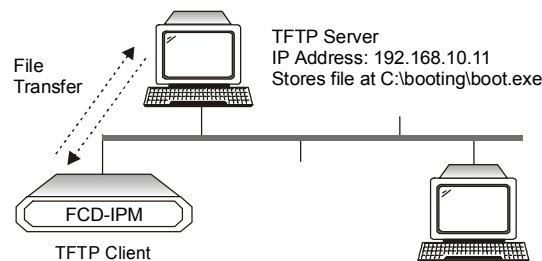


Figure 4-20. Downloading from a TFTP Server

► To download a new software version via TFTP server:

1. Select option **1** from the **Software Download** menu.

```
Do you want to download new software version? (y/n): Y
```

```
TFTP server IP address: 192.168.182.34
```

```
New software file name: fcdipm.mbi
```

```
Download process will erase the program code  
in the second partition of the device.
```

```
Upon completion of the download,  
the device will be reset automatically.
```

```
Press 'S' to start the download process
```

```
or
```

```
ESC to return to previous menu:
```

Figure 4-21. Software Download Menu

2. Confirm that the **Do You Want To Download New Software Version** field is set to **Yes**.
3. In the **TFTP Server IP Address** field, type the IP address of the TFTP server.

4. In the **New Software File Name** field, type the path and file name of the new software version.

Note *The IP address and the new software version file name can also be defined through the Setup menu. Refer to Setup at the beginning of the chapter.*

5. Press **S** to start the download process.

During the process, the new program code is downloaded to the Flash backup partition, thus erasing its previous contents.

Upon completion, the newly downloaded Flash partition becomes active, while the old version's partition becomes backup. The device automatically resets, running the new program stored in the active partition.

During the download process, a counter shows the number of packets that have passed. Downloading can be interrupted at any time by pressing the ESC key.

XMODEM via Control Port (BOOT Manager)

Use this option to access the BOOT Manager via the control port. Refer to [Appendix B](#) for more information on the Boot Manager.

Upload Device Parameters to TFTP Server

Select this parameter to save device configuration parameters into a file by uploading to the TFTP server. This operation sends all unit parameters to the TFTP server and will be saved under a filename that you specify.

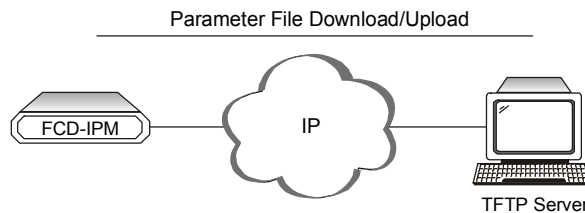


Figure 4-22. Downloading/Uploading Parameters

► To upload device parameters:

1. Activate the TFTP server application connected to the unit via an IP network.
2. Configure the following IP parameters: IP address, IP mask and IP default gateway.
3. Select the TFTP upload option.
4. Enter the TFTP server IP address.
5. Assign a name to the configuration file you want to save on the server, for example V35_file.
6. Press **S** to start the upload process.

Download Device Parameters from TFTP Server

Select this option to load device configuration parameters from a file by downloading from the TFTP server.

➤ **To download device parameters:**

1. Activate the TFTP server application connected to the unit via an IP network.
2. Configure the following IP parameters: IP address, IP mask and IP default gateway.
3. Select the TFTP download option.
4. Enter the TFTP server IP address.
5. Enter the name of the configuration file you want to download from the server, for example V35_file.
6. Press **S** to start the download process.

Note *Upon completion of the download process, the unit performs reset. The new parameters only come into effect after resetting.*

Reset Options

Select this option for resetting the device, link, or interface module.

Terminal Type

Select this option to choose a terminal type. Since each terminal type uses different ASCII control codes for cursor control, FCD-IPM requires this information to display the screens clearly. This setting affects the Statistics screen display only.

4.6 View Menu

Use the View menu options to see information on interface connections, routing tables, statistics, diagnostics, and alarms.

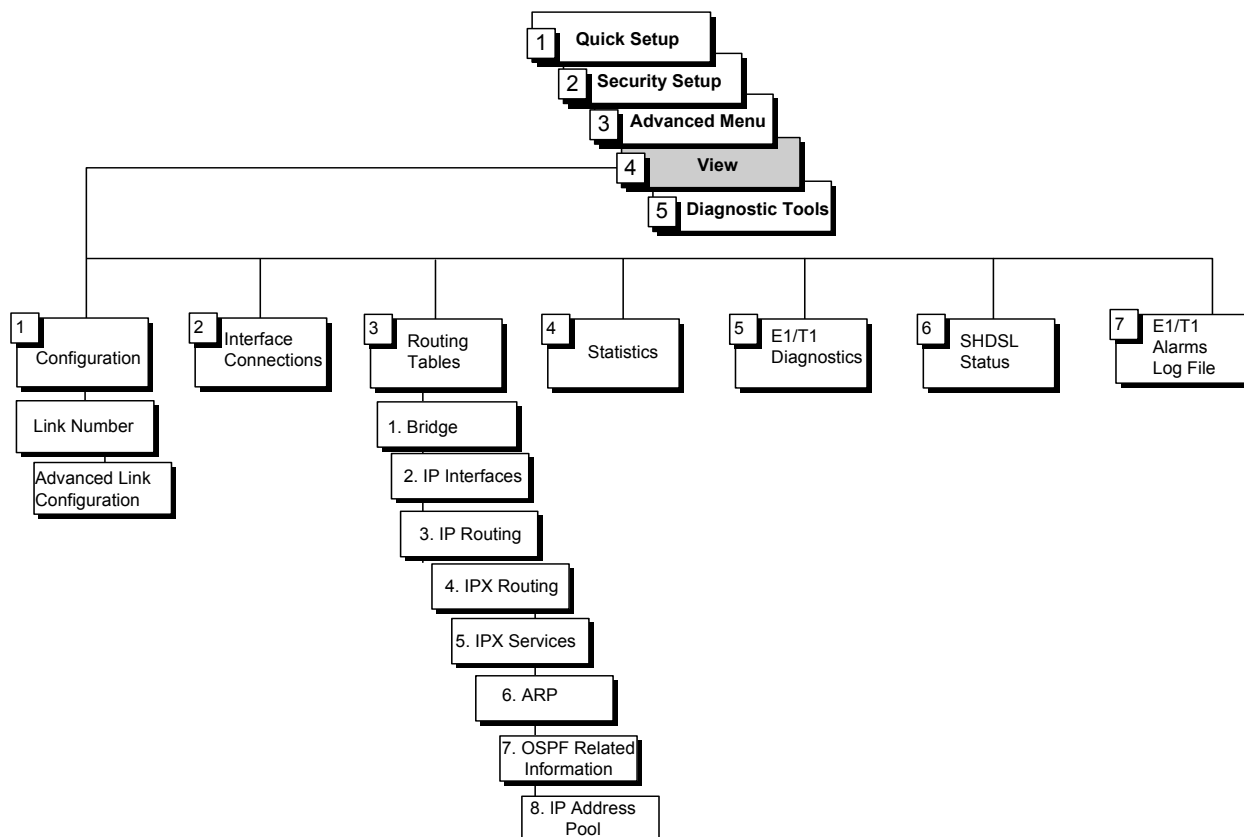


Figure 4-23. View Menu Outline

► **To access the View Menu:**

- In the **Main Menu**, press **4**.

The View Menu appears (see [Figure 4-24](#)).

The options in the View Menu are described in this chapter.

```
VIEW MENU (Device name - FCD-IPM)
```

```
-----
```

1. Configuration
2. Interface Connections
3. Routing Tables
4. Statistics
5. SHDSL Status
6. E1/T1 Diagnostics
7. E1/T1 alarms log file

```
Press number to select or ESC to return to the previous menu:
```

Figure 4-24. View Menu

Configuration

Select this option to view the configuration parameters for the device and link that were entered through the Setup menu. The View Configuration screen displays the general unit configuration and parameters such as names, addresses and link types (including link baud rate and status). When typing the interface number, detailed information on the interface appears. Since these screens are “display-only” you cannot use them to adjust parameters.

```

VIEW CONFIGURATION (Device name - FCD-IPM)
-----
Device type: FCD-IPM
Contact person      : name of contact person
System location     : the location of this device
Hardware version    : 1.0 (1997-11-17)
Software version    : 3.00 B1 (2003-03-11)
Burned-In MAC address : 0020 D217 5F61 (active)
Local Administered MAC address : 4020 D217 5F61
IP address          : 10.10.90.1

  Link  Interface  Type                Clock(Kbps)    Status    Mode
  ----  -
1)  1    SHDSL+SUB  Synchronous      Ext Link1/ 0   Enabled   Bridge
2)  2    V.11    DTE  Synchronous      External/ 0    Enabled   Bridge
-----

I/O1:  FXS
I/O2:  FXS

ESC - Return to previous menu
For advanced link configuration information - enter link number:

```

Figure 4-25. View Configuration Screen

Interface Connections

This screen displays the connection status for all FCD-IPM LAN and WAN interfaces. The information includes physical connections like E1, subE1 V.35, ISDN and logical connections like DLCIs in Frame Relay. Each row in the screen shows the last successful channel synchronization.

INTERFACE CONNECTIONS (Device name - FCD-IPM)				

INTERFACE	ROUTING	DEVICE	CONNECTED	CONNECTION
	TYPE	NAME	USER NAME	STATUS

LAN 1	Bridge + IP			Close
LINK1	IP PPP			LCP+IP/VJ
MANAGEMENT	Mngmnt PPP			LCP+IP
FIX SUB				Local sync loss
IO1				Remote sync loss
IO2				Remote sync loss
R - Refresh				
ESC - Return to previous menu				

Figure 4-26. Interface Connections Screen

Routing Tables

Select this option to display different routing tables.

ROUTING TABLES (Device name - FCD-IPM)	

1. Bridge	
2. IP Interfaces	
3. IP Routing	
4. IPX Routing	
5. IPX Services	
6. ARP	
7. OSPF	
8. IP Address Pool	
ESC - Return to previous screen	

Figure 4-27. Routing Tables Menu

The options in the Routing Tables menu are described below.

Bridge

Select this option to display a table that contains information on Bridge MAC addresses (see [Figure 4-28](#)).

BRIDGE TABLE (Page-1) (Device name - FCD-IPM)		

MAC ADDRESS	TYPE	INTERFACE
-----	----	-----
0020D2FD5153	Static or Dynamic	LAN
ESC - Return to previous menu		

Figure 4-28. Bridge Table

IP Interfaces

Details the routing interfaces information.

IP INTERFACES TABLE (Page-1) (Device name - FCD-IPM)					

IP ADDRESS	IP MASK	MTU	PROTOCOL	INTERFACE	STATUS
-----	-----	-----	-----	-----	-----
192.170.007.001	255.255.255.000	1500	-----	LAN 1	UP
000.000.000.000	000.000.000.000	1500	-----	LINK 1	UP
ESC - Return to previous menu					

Figure 4-29. IP Interfaces Table

IP Routing

Select this option to display a table that contains information on IP routing.

IP ROUTE TABLE (Page-1) (Device name - FCD-IPM)						

IP ADDRESS	IP MASK	TYPE	COST	NEXT HOP	AGEING	INTERFACE
-----	-----	-----	-----	-----	-----	-----
default gateway						LINK 1
192.170.007.000	255.255.255.000	INTRF	0	192.170.007.001	00:00:00	LAN 1
ESC - Return to previous menu						

Figure 4-30. IP Routing Table

IPX Routing

Select this option to display information on IPX routing.

IPX ROUTING TABLE (Page-1) (Device name - FCD-IPM)						
IPX NET	IPX NODE	TYPE	HOPS	TICKS	AGEING	INTERFACE
0000000A	0000C0F5D899	NET (RIP)	1	2	00:00:50	LAN
0000001B	0000C0F5D899	NET (RIP)	4	5	00:00:50	LAN
0000001C	0000C0F5D899	NET (RIP)	3	4	00:00:50	LAN
0000001D	0000C0F5D899	NET (RIP)	3	4	00:00:50	LAN
0000001E	0000C0F5D899	NET (RIP)	3	4	00:00:50	LAN
0000001F	0000C0F5D899	NET (RIP)	1	2	00:00:50	LAN
0000001G	0000C0F5D899	NET (RIP)	3	4	00:00:50	LAN
0000001H	0000C0F5D899	NET (RIP)	3	4	00:00:50	LAN
0000002I	0000C0F5D899	NET (RIP)	3	4	00:00:50	LAN
0000002J	0000C0F5D899	NET (RIP)	3	4	00:00:50	LAN
0000003K	0000C0F5D899	NET (RIP)	3	4	00:00:50	LAN
0000006L	0000C0F5D899	NET (RIP)	3	4	00:00:50	LAN
0000009M	0000C0F5D899	NET (RIP)	2	3	00:00:50	LAN
0000012N	0000C0F5D899	NET (RIP)	3	4	00:00:50	LAN
0000067O	0000C0F5D899	NET (RIP)	3	4	00:00:50	LAN
0000083P	0000C0F5D899	NET (RIP)	3	4	00:00:50	LAN
ESC - Return to previous menu						

Figure 4-31. IPX Routing Table

IPX Services

Select this option to display a table that contains information on IPX services (SAP table).

IPX SERVICES TABLE (Page-1) (Device name - FCD-IPM)					

SERVER	NAME	TYPE	IPX NET	HOPS	INTERFACE
-----		----	-----	----	-----
ACCESS		0004	3381AFCA	2	LAN
ACCOUNT_RAD		0004	0000AAAB	2	LAN
BACKUP		0004	0001267C	2	LAN
ENG		0004	ACE1111D	3	LAN
EXPORT		0004	00AA110E	2	LAN
FDD_EYE		0004	0032142F	1	LAN
ESC - Return to previous menu , N - next screen					

Figure 4-32. IPX Services Table

ARP

Select this option to display the correlation between the IP address and the MAC address of each station on the LAN

ARP TABLE (Page-1) (Device name - FCD-IPM)		

IP ADDRESS	MAC ADDRESS	AGING
-----	-----	----
192.168.1.33	0020D2FD9F16	00:00:00
192.168.1.35	0000B431CBD6	00:00:50
192.168.1.36	0000B471B335	00:02:15
192.168.1.38	0020D2FD51F0	00:02:15
ESC - Return to previous menu		

Figure 4-33. ARP Table

IP Address Pool (DHCP)

Select this option to display the allocation of IP address from the IP address pool (DHCP Server).

IP ADDRESS POOL (Page-1) (Device name - FCD-IPM)					

IP ADDRESS	IP MASK	MAC	TIME	STATUS	INTERFACE
-----	-----	-----	----	-----	-----
001.001.001.001	255.255.255.000		0	DECLINED	
001.001.001.002	255.255.255.000		0	FREE	
001.001.001.003	255.255.255.000		0	FREE	
001.001.001.004	255.255.255.000		0	FREE	
001.001.001.005	255.255.255.000		0	FREE	
ESC - Return to previous menu					

Figure 4-34. IP Address Pool (DHCP) Table

OSPF Related Information

Select this option to display OSPF protocol related information such as common information, border router information, OSPF database, and interface information

OSPF RELATED INFORMATION (Device name - FCD-IPM)	
<ol style="list-style-type: none"> 1. Interfaces 2. Neighbours 3. Database 4. Memory Allocation 	
Press number to select or ESC to return to the previous menu:	

Figure 4-35. OSPF Related Information Menu

OSPF INTERFACES TABLE (Page-1) (Device name - FCD-IPM)				

IP ADDRESS	AREA ID	TYPE	PRIOR	DES ROUTER
-----	-----	-----	----	-----
000.000.000.000	000.000.000.001	P-T-P	0001	000.000.000.000
192.168.001.001	000.000.000.003	BRDCST	0001	192.168.001.007
ESC - Return to previous menu				

Figure 4-36. OSPF Interfaces Table

```

OSPF NEIGHBOURS TABLE (Page-1) ( Device name - FCD-IPM      )
-----

  IP ADDRESS          ID          PRIO    STATE
-----
192.168.001.003 192.168.001.003 0001 Full
192.168.001.007 000.000.000.004 0001 Full

ESC - Return to previous menu

```

Figure 4-37. OSPF Neighbors Table

```

OSPF DATABASE TABLE (Page-1) ( Device name - FCD-IPM      )
-----

  AREA ID  TYPE    LS-ID          ORIG RTR          SEQ NUM  AGE  CKSUM
-----
000.000.000.001  1  192.168.001.003  192.168.001.003  80000691  264  EF87
000.000.000.001  1  209.227.164.065  209.227.164.065  80000034  143  32DC
000.000.000.001  3  131.010.000.000  209.227.164.065  8000000E  154  D7C1
000.000.000.001  3  192.168.001.000  209.227.164.065  80000036  150  F9C0
000.000.000.003  1  000.000.000.004  000.000.000.004  8000010F  147  4BE2
000.000.000.003  1  209.227.164.065  209.227.164.065  80000040  160  6432
000.000.000.003  2  192.168.001.007  000.000.000.004  80000003  1423  679B
000.000.000.003  3  192.114.031.000  209.227.164.065  80000009  146  F7FD

ESC - Return to previous menu

```

Figure 4-38. OSPF Database Table

Statistics

Select this option to display information on the traffic between the networks connected by FCD-IPM. The statistics enable you to view network performance.

STATISTICS FOR THE LAST 00:03:47 (Device name - FCD-IPM)				
LAN 1	STATISTICS (per second)	CURRENT	MAX	AVG

1)	Total network frames	00000	00000	00000
2)	Received good frames	00000	00000	00000
3)	Received good broadcast/multicast	00000	00000	00000
4)	Received masked frames	00000	00000	00000
5)	Transmitted frames	00000	00000	00000
6)	Memory overflow errors	00000	00000	00000
7)	LAN errors	00000	00000	00000
8)	Received missed frames errors	00000	00000	00000
9)	LAN buffers overflow	00000	00000	00000
C - Clear statistics, U - Update average,				
L - LAN, Link Number				
ESC - Return to previous menu				

Figure 4-39. LAN Statistics

SHDSL Status and Statistics

Select this option to display information on the SHDSL line status and statistics collected over 15-minute and 24-hour intervals.

Displaying the SHDSL Status

Current status of the SHDSL line interface can be viewed from the SHDSL Status screen.

► To access the SHDSL Status screen:

- From the **View** menu (see [Figure 4-24](#)), type **5**.

The SHDSL Status screen appears (see [Figure 4-40](#)).

The SHDSL Status parameters are listed in [Table 4-8](#).

Table 4-8. SHDSL Status Screen Parameters

Parameters	Possible Values	Description
Op. State	Operational status of the SHDSL link	
	Idle	Link is down
	Handshake, Training, Framers Sync	FCD-IPM is establishing communication link with remote device
	Data	Data is being transferred over the SHDSL link
Bitrate		Actual line rate after the handshake process is completed
Loop Attenuation		Difference (in dB) between the power transmitted from FCD-IPM and the power received by the unit operating at the other side of the application
Transmit Power		Level of power (in dB) which is transmitted on the SHDSL line
SNR		Signal-to-noise ratio, difference (in dB) between signal and background noise
SHDSL DSP Version, SHDSL Driver Version		SHDSL DSP and driver revisions

Note Loop Attenuation, Transmit Power and SNR are displayed only when OP. State is in Data mode.

```

SHDSL STATUS  ( Device name - FCD-IPM )

Op. State      : Data
Framer Status  : Sync
Bitrate        : 1032
Loop Attenuation : 5
Transmit Power  : 7.5
SNR            : 14
SHDSL DSP Version : 1
SHDSL Driver Version: R1.7.1

-----
CRC      ES    SES   LOSW  LOSWS  UAS
-----
15 Min   :    3    1    0     0     0     0
24 hours :    0    0    0     0     0     0

ESC - previous menu | M - More | R - Refresh | C - Clear statistics

```

Figure 4-40. SHDSL Status

Displaying the SHDSL Statistics

FCD-IPM collects statistics over the current, 15-minute and 24-hour intervals (see [Figure 4-40](#)):

- **15 Min** – Last 15-minute interval
- **24 hours** – Last 24-hour interval.

[Table 4-9](#) describes the SHDSL statistics parameters.

Table 4-9. SHDSL Statistics Parameters

Display	Description
CRC	Number of CRC error events recorded during the current interval
ES	Number of errored seconds in which one or more CRC (Cyclic Redundancy Check) error events occurred during the current interval. This value is updated every second.
SES	Number of severely errored seconds in which 832 or more CRC error events occurred during the current interval. This value is updated every second.
LOSW	Number of loss of sync word events recorded during the current interval
LOSWS	Number of seconds with loss of sync word during the current interval. This value is updated every second.
UAS	Number of unavailable seconds in which a failed signal occurred during the current interval. This value is updated every second.

In addition FCD-IPM displays statistics report for all 15-minute intervals in the last 24 hours (see [Figure 4-41](#)).

► To display statistics for specific intervals:

1. From the SHDSL Status screen, type **M**.

The SHDSL Statistics over Intervals screen appears (see [Figure 4-41](#)).

2. Type **N** to display the next page of the SHDSL statistics.

SHDSL STATUS (Device name - FCD-IPM)						
Interval	CRC	ES	SES	LOSW	LOSWS	UAS
1.	3	1	0	0	0	0
2.	0	0	0	0	0	0
3.	0	0	0	0	0	0
4.	0	0	0	0	0	0
5.	0	0	0	0	0	0
6.	0	0	0	0	0	0
7.	0	0	0	0	0	0
8.	0	0	0	0	0	0
9.	0	0	0	0	0	0
10.	0	0	0	0	0	0
11.	0	0	0	0	0	0
12.	0	0	0	0	0	0
ESC - previous menu N - Next page						

Figure 4-41. SHDSL Statistics over Intervals

➤ **To refresh or clear statistics:**

- From the SHDSL Status screen, type **R** to refresh the display or type **C** to clear the SHDSL statistics.

E1/T1 Diagnostics

Select this option to display error information for the E1/T1 link. This information enables you to evaluate the line quality. The errors are accumulated in 15-minute intervals. FCD-IPM keeps up to 96 intervals (for 24 hours).

In addition, there is a rolling 24 hour total of each error parameter. The rolling total is displayed for the interval parameter called TOTAL. The interval parameter called CURRENT is the open interval, which did not yet reach 15 minutes. The errors counted in the CURRENT interval are not included in the TOTAL interval. The amount of time that has elapsed is displayed on the right of the CURRENT parameter line. T1 diagnostics are available only when frame mode is ESF. E1 diagnostics are available only when CRC-4 is enabled.

T1 DIAGNOSTICS - LINK 1 (Device name - FCD-IPM)							

INTERVAL	ES	UAS	SES	BES	LOFC	CSS	DM
-----	-----	-----	-----	-----	-----	-----	-----
CURRENT	1	163	173	1	1	0	02.53 min
ESC - previous menu R - Refresh C - Clear diagnostics							

Figure 4-42. T1 Diagnostics

E1 DIAGNOSTICS - LINK 1 (Device name - FCD-IPM)							

INTERVAL	ES	UAS	SES	BES	LOFC	CSS	DM
-----	-----	-----	-----	-----	-----	-----	-----
CURRENT	0	0	0	0	0	0	06.15 min
1	0	0	0	0	0	0	
2	0	0	0	0	0	0	
3	0	0	0	0	0	0	
4	1	0	0	1	0	0	
Total	1	0	0	1	0	0	0
ESC - previous menu R - Refresh C - Clear diagnostics							

Figure 4-43. E1 Diagnostics

Interval Parameters

Table 4-10. Interval Parameters

Parameters	Description
Current Errored Seconds (ES)	An errored second is any second containing one or more CRC error events, one or more OOF events, or one or more controlled slip events.
Unavailable Seconds Out-Of-Frame (UAS)	An unavailable second out-of-frame is any second in which a failed signal state exists. A failed signal state is declared when 10 consecutive severely errored seconds (SES) occur, and is cleared after 10 consecutive seconds of data are processed without a SES.
Severely Errored Seconds (SES)	A SES is a second with 832 or more CRC error events, or one or more OOF events.
Bursty Errored Seconds Out-Of-Frame (BES)	A BES is a second with 2 to 831 CRC error events.
Current Loss of Frame Counter (LOFC)	The loss of frame (LOF) counter counts the loss of frame alignment events.
Current Slip Second Counter (CSS)	A CSS is a second with one or more controlled slip events.
Degraded Minutes (DM)	The total number of degraded minutes in the current 24-hour interval. A degraded minute is a minute in which the bit error rate (BER) exceeded 1×10^{-6} . This number is updated every minute.

E1/T1 Alarms Log File

Select this option to display the E1/T1 Alarms Log file.

E1/T1 ALARMS (Device name - FCD-IPM) time from start - 00:00:09:26						

INTERFACE	TYPE	STATUS	DAYS	HOURS	MIN	SEC
-----	-----	-----	----	-----	---	---
Link 1 MAIN E1	CRC-4 error		0	1	0	0
Link 1 MAIN E1	BPV error		0	1	0	0
Link 1 MAIN E1	CRC-4 error		0	1	0	0
Link 1 MAIN E1	BPV error		0	1	0	0
Link 1 MAIN E1	CRC-4 error		0	1	0	7
Link 1 MAIN E1	BPV error		0	1	0	7
Link 1 MAIN E1	CRC-4 error		0	1	0	7
Link 1 MAIN E1	BPV error		0	1	0	7
Link 1 MAIN E1	CRC-4 error		0	1	0	6
Link 1 MAIN E1	BPV error		0	1	0	6
Link 1 MAIN E1	CRC-4 error		0	1	0	6
Link 1 MAIN E1	BPV error		0	1	0	6
Link 1 MAIN E1	CRC-4 error		0	1	0	5
Link 1 MAIN E1	BPV error		0	1	0	5
Link 1 MAIN E1	CRC-4 error		0	1	0	5
ESC - previous menu N - Next page R - Refresh C - Clear alarms						

Figure 4-44. E1 Alarms Screen

E1/T1 ALARMS (Device name - FCD-IPM) time from start - 00:02:39:39						

INTERFACE	TYPE	STATUS	DAYS	HOURS	MIN	SEC
-----	-----	-----	----	-----	---	---
Link 1 MAIN T1	Red alarm	ON	0	0	0	2
Link 1 MAIN T1	Red alarm	ON	0	0	0	2
ESC - previous menu R - Refresh C - Clear alarms						

Figure 4-45. T1 Alarms Screen

4.7 Diagnostic Tools Menu

This section provides information on using FCD-IPM diagnostic tools.

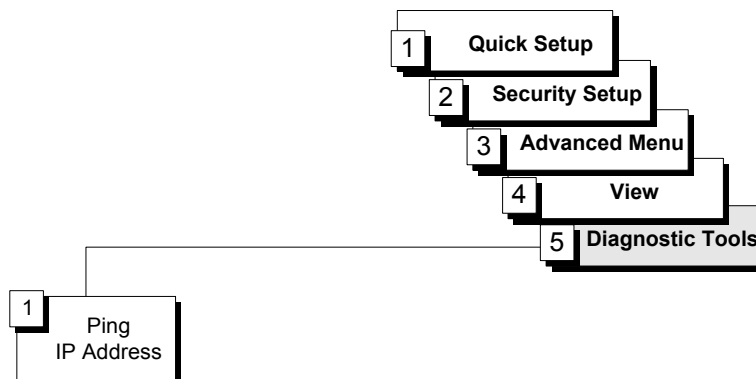


Figure 4-46. Diagnostic Tools Menu Outline

► **To access the Diagnostic Tools menu:**

1. In the **Main Menu**, select option 5.

The Diagnostic Tools menu appears (see [Figure 4-47](#)).

```
DIAGNOSTIC TOOLS (Device name - FCD-IPM)
```

```
-----
```

```
1. Ping terminal
```

```
ESC - Return to previous menu
```

```
Choose one of the above:
```

Figure 4-47. Diagnostic Tools Menu

The Diagnostic Tools menu has a Ping option. The Ping option allows you to confirm IP connectivity by ‘pinging’ (dialing) other IP hosts. If there is a reply from the remote IP host, connectivity is confirmed (see [Figure 4-48](#)).

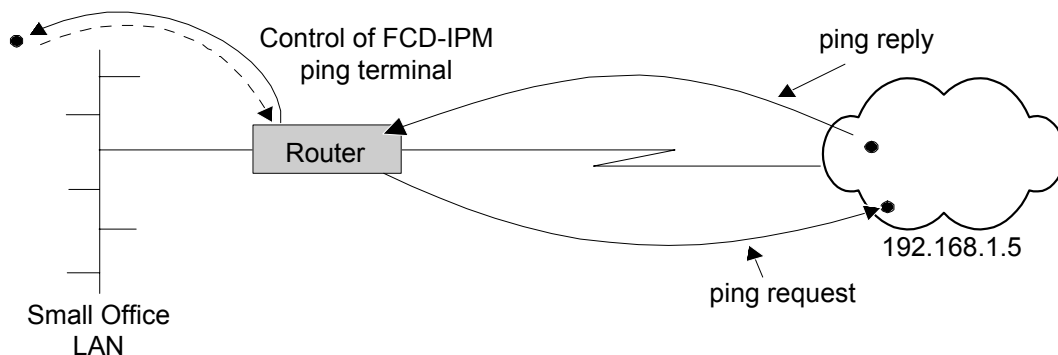


Figure 4-48. Pinging an IP Host

➤ **To ping another host:**

1. From the **Main Menu**, select option **5**.
The Diagnostic Tools menu appears.
2. From the **Diagnostic Tools** menu, select option **1**.
You are prompted to enter the **IP address of the host**.
3. Enter the host's IP address. FCD-IPM pings the destination host.
A message appears showing the result of the request (see [Figure 4-49](#)).
FCD-IPM continues pinging the host until you press **<Esc>**.

```
PING TERMINAL (Device name - FCD-IPM)
-----

Insert the target IP address in the format: xxx.xxx.xxx.xxx
ESC - Return to previous menu
Ping IP address: 10.10.10.10

Pinging 10.10.10.10

Reply from 10.10.10.10: time = 0.100 sec
Reply from 10.10.10.10: time = 0.050 sec
Reply from 10.10.10.10: time = 0.050 sec
Reply from 10.10.10.10: time = 0.050 sec

ESC - Return to previous menu
```

Figure 4-49. Ping Terminal Screen

Chapter 5

Setup Menu

Topics covered in this chapter include:

- Host parameters setup
- Routing setup
- Interface parameters setup
- Access control (security) setup
- WAN economy setup
- Factory default options.

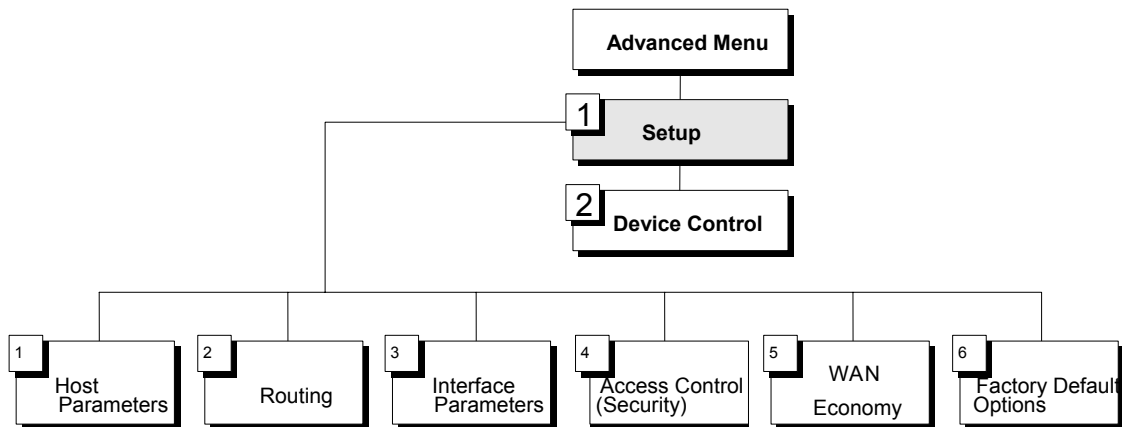


Figure 5-1. Setup Menu Outline

► **To access the Setup menu:**

- In the Advanced Menu, press 1.

The Setup menu appears (refer to [Figure 5-2](#)).

```
SETUP  ( Device name - FCD-IPM)
-----
1. Host parameters
2. Routing / Bridging
3. Interface parameters
4. Access control (Security)
5. WAN economy
6. Factory default options

Press number to select or ESC to return to the previous menu:
```

Figure 5-2. Setup Menu

The options in the Setup menu are described below.

5.1 Host Parameters Menu

Select this option to enter reference information about the device, the IP Host, the SNMP agent and TFTP.

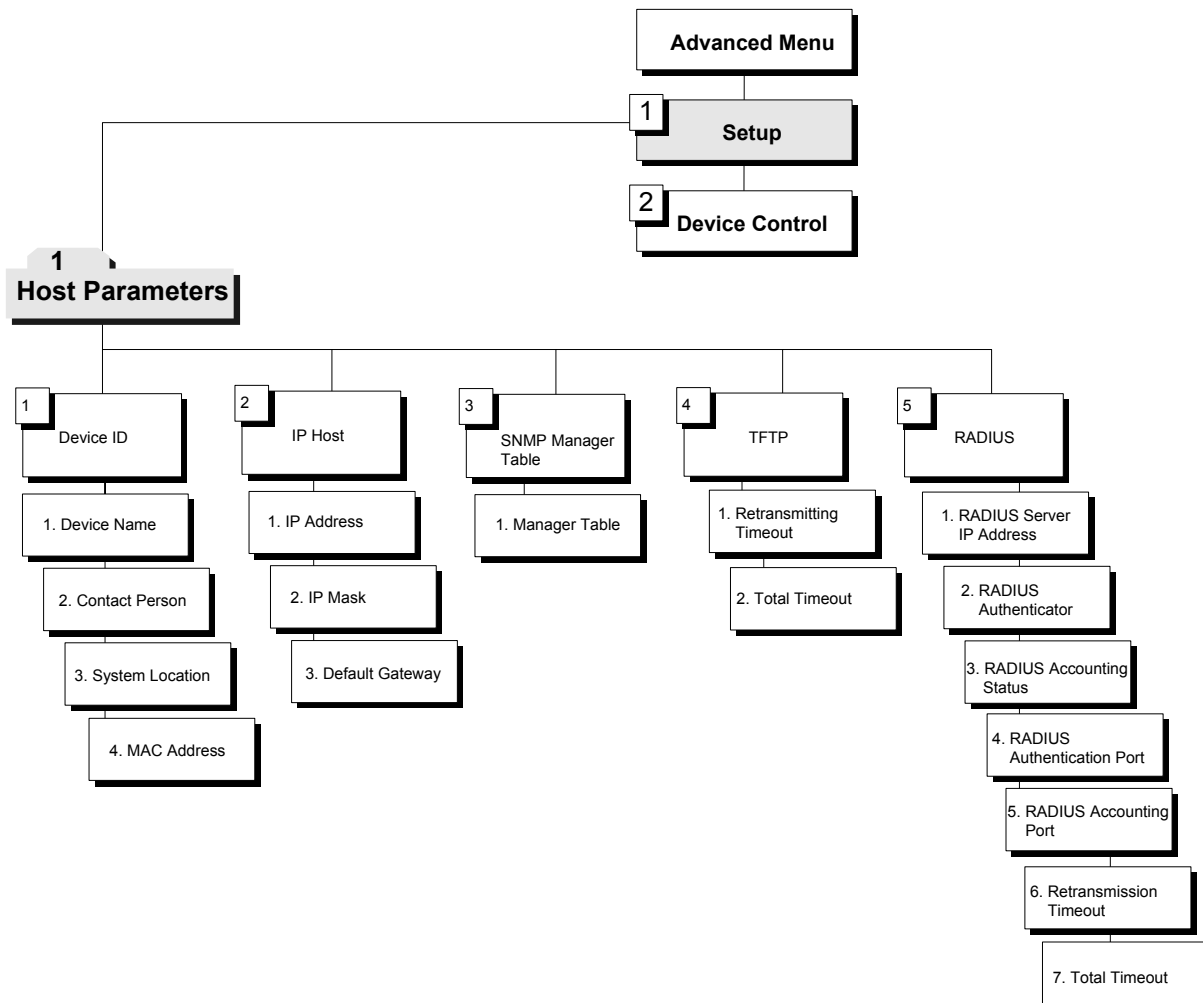


Figure 5-3. Host Parameters Menu Outline

► **To access the Host Parameters menu:**

1. In the **Advanced Menu**, press **1**.
The Setup menu appears.
2. In the **Setup menu**, press **1**.
The Host Parameters menu appears (refer to [Figure 5-3](#)).

```
HOST PARAMETERS  ( Device name - FCD-IPM)
```

1. Device ID
2. IP host
3. SNMP manager table
4. TFTP
5. RADIUS

ESC - Return to previous menu

Choose one of the above:

Figure 5-4. Host Parameters Menu

The options in the Host Parameters menu are described below.

Device ID

Advanced Menu

↓1

Setup Menu

↓1

Host Parameters Menu

↓1

Device ID

```
DEVICE ID      ( Device name - FCD-IPM)
```

```
-----
```

1. Device name: 27
2. Contact person: name of contact person
3. System location:
4. MAC address: 0020 D220 3C59 (Burned-In)

ESC - Return to previous menu

Choose one of the above:

Figure 5-5. Device ID Menu

Table 5-1. Device ID Parameters

Parameters	Description
Device Name	Assigns an arbitrary name to FCD-IPM for identification by the system manager; for example "accounting"
Contact Person	Name of the person to be contacted with matters pertaining to the system; for example "John Doe"
System Location	Physical location of the device; for example "Building 3 Floor 4"
MAC Address	Assigns a MAC address locally. This allows you additional control of the devices in the LAN. FCD-IPM can be used with the burned-in (default) address provided by the manufacturer or with a locally administered address; for example 4020 2D16 1234. Locally administered addresses are very useful for managing large networks

IP Host

Advanced Menu
 ↓1
 Setup Menu
 ↓1
 Host Parameters Menu
 ↓2
 IP Host

IP HOST (Device name - FCD-IPM)		

	CURRENT	NEW
	-----	---
1. IP address	010.000.000.027	010.000.000.027
2. IP mask	255.000.000.000	255.000.000.000
3. Default gateway	000.000.000.000	000.000.000.000
ESC - Return to previous menu		
Choose one of the above:		

Figure 5-6. IP Host Menu

Table 5-2. IP Host Parameters

Parameters	Possible Values	Description
IP Address	Class A 1.0.0.0 to 127.255.255.255, Class B 128.0.0.0 to 191.255.255.255, Class C 192.0.0.0 to 223.255.255.255, Class D 224.0.0.0 to 239.255.255.255, Class E 240.0.0.0 to 247.255.255.255	<p>Every device on a TCP/IP network must have an address for identification. The IP address is a value consisting of the network address and the host address on that network. The value assigned to a network depends on the number of computers on that network.</p> <p>The IP address is a 32-bit number. The number is made up of 4 parts, with each part consisting of 3 digits. One part of the address identifies the network and another part of the address identifies the host. The numbers in the address, which identify the host, are dependent on the class.</p> <p>There are 5 classes of IP addresses. Each class represents a network having a certain number of computers. For example, a Class C address is given to a network having between 1 to 255 computers.</p> <p>The numbers in each part of the code are translated into binary code, which identifies the network and the host.</p> <p>IP addresses are assigned by the Internet Network Information Center (InterNIC). InterNIC assigns the network ID. Host IDs are assigned by the network administrator.</p>
IP Mask	Default IP mask for Class A 255.0.0.0 Default IP mask for Class B 255.255.0.0 Default IP mask for Class C 255.255.255.0 Default IP mask for Class D 255.255.255.225	<p>A subnet is a portion of a network that shares a common address component. On TCP/IP networks, subnets are defined as all devices whose IP addresses have the same prefix. For example, all devices whose IP addresses begin with 133.100.100. are part of the same subnet. An IP mask allows you to filter IP addresses on a subnet. When an IP address is configured, the IP mask is automatically configured according to the Class of the IP Network.</p> <p>Note: The default IP mask can be edited.</p>
Default Gateway		<p>The default gateway defines where frames will be sent, if no explicit routing is defined in the routing table. The default gateway can be an IP address or a WAN interface. If you choose to use an IP address, enter the address of the router that will deliver the frames. Specifying an IP address for the default gateway is done with shared media, such as LAN interface.</p> <p>If you choose to use a WAN interface, the connection to the router is point-to-point. Choose by interface and enter the interface/DLCI number.</p>

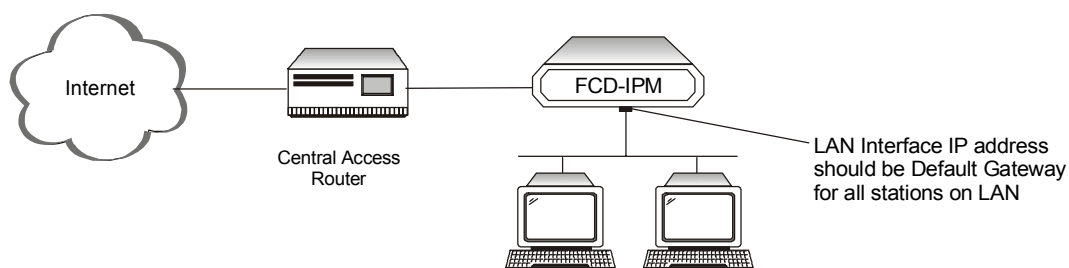


Figure 5-7. Default Gateway

Note It is very important to obtain the correct parameters from the system administrator or ISP. The most common problem when establishing an IP connection is incorrect configuration of the IP parameters and default gateway. Do not try to guess these parameters.

SNMP Manager Table

Advanced Menu

↓1

Setup Menu

↓1

Host Parameters Menu

↓3

SNMP Manager Table

MANAGER TABLE SETTING (Device name - FCD-IPM)	

IP address	Mask
1. 010.000.000.222	Yes

OPTIONS: C-Clear all, E-Edit, D-Delete, A-Add

Press one of the above or ESC to return to previous screen:

Figure 5-8. SNMP Manager Table Menu

Select this option to add, clear or delete parameters from the manager table. The manager table lists the SNMP manager IP addresses and masks. Simple Network Management Protocol (SNMP) manager IP address is the IP of the management station, which the traps are sent to (NMS). To send traps to that NMS, set the mask parameter to YES.

SNMP is an application-layer protocol designed to facilitate the exchange of management information between network devices. By using SNMP to access management information data (such as packets per second and network error rates), network administrators can more easily manage network performance and find and solve network problems.

TFTP (Trivial File Transfer Protocol)

```

Advanced Menu
  ↓1
Setup Menu
  ↓1
Host Parameters Menu
  ↓4
TFTP
  
```

```

TFTP (Device name - FCD-IPM)

1. Retransmission timeout (seconds): 15
2. Total timeout (seconds)          : 60

Press the number to edit value or ESC to return to the previous screen:
  
```

Figure 5-9. TFTP Menu

TFTP is a simple file transfer protocol running over IP that permits unsecured and unauthorized file exchange over the Internet/Intranet. TFTP is widely used to upgrade software and configuration parameters for various standalone units. TFTP is a client-server type protocol; FCD-IPM operates as the TFTP client. In order to use the TFTP-based features of FCD-IPM you need TFTP server software running on some of your PCs.

This screen permits you to configure common TFTP session parameters that are used for software upgrades and upload/download features.

Table 5-3. TFTP Parameters

Parameters	Possible Values	Description
Retransmission Timeout	For example: 30 seconds	The amount of time that is allowed to pass before the last non-acknowledged request is transmitted.
Total Timeout	For example: 60 seconds.	The amount of time FCD-IPM should wait for an acknowledgment from the TFTP server in case a frame is lost, or there are other problems.

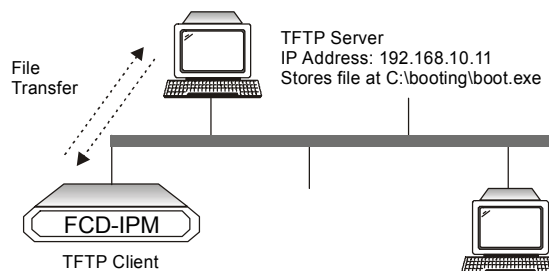


Figure 5-10. File Transfer to and from TFTP Server

RADIUS (Authentication and Billing)

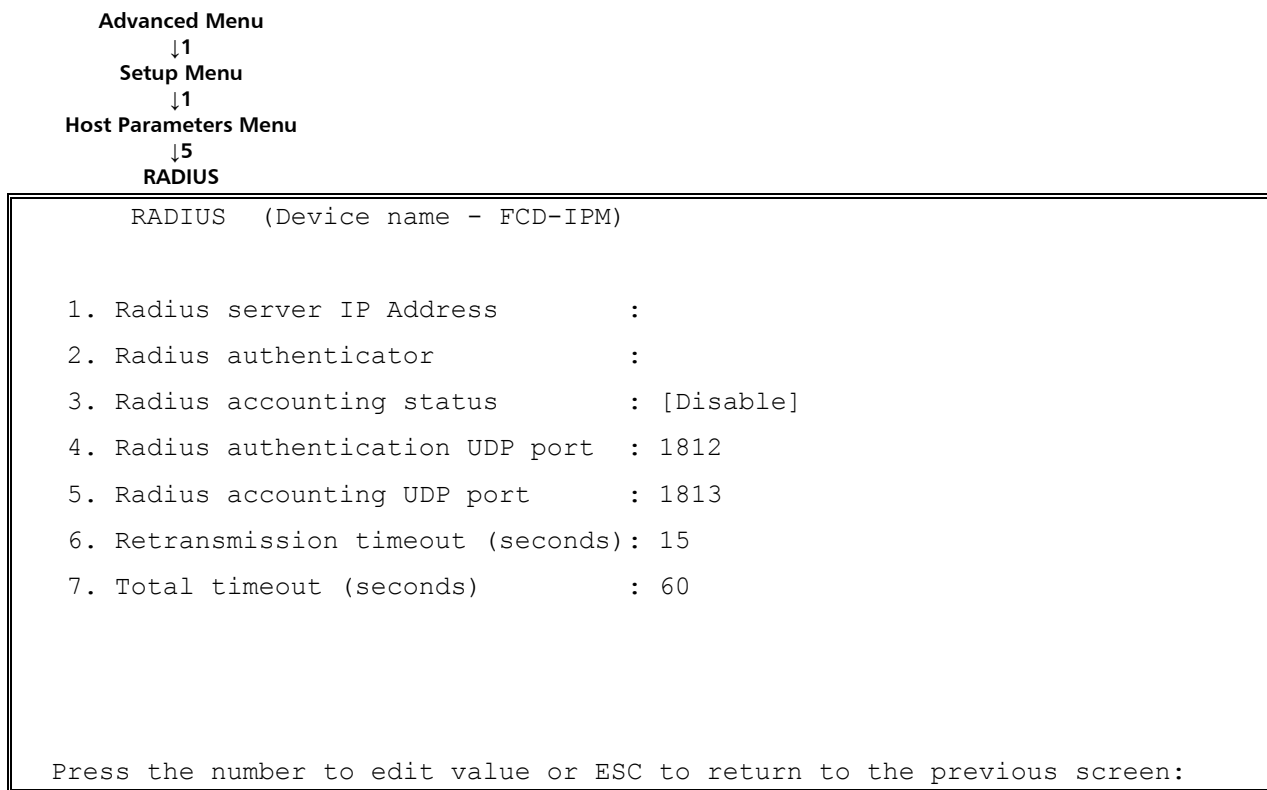


Figure 5-11. RADIUS Menu

The RADIUS (Remote Authentication Dial-In User Service) is a client/server security protocol. Security information is stored in a central location, known as the RADIUS server. RADIUS clients, such as FCD-IPM, communicate with the RADIUS server to authenticate users. Although the term RADIUS refers to the network protocol that the client and server use to communicate, it is often used to refer to the entire client/server system.

The three main functions of RADIUS are:

- Authentication
- Authorization
- Accounting.

To perform these functions, you must configure the parameters described in [Table 5-4](#).

Table 5-4. RADIUS Menu Parameters

Parameters	Possible Values	Description
RADIUS Server IP Address		The IP address of the RADIUS server, for example 192.168.1.9.
RADIUS Authenticator		Enter the shared secret. The <i>shared secret</i> is a password used by RADIUS to authenticate the client. It is important to remember that the client is FCD-IPM. Do not supply the shared secret. Note: When configuring the RADIUS Authenticator, be sure to use the same value in the RADIUS server and FCD-IPM.
RADIUS Accounting Status	Enable Disable	Track link up/link down activity. This information is often used for billing purposes.
RADIUS Authentication Port		Selects the UDP port number to be used for the RADIUS authentication application. Confirm that the same value is defined in the RADIUS server
RADIUS Accounting Port		Selects the UDP port number to be used by the RADIUS accounting application. Confirm that the same value is defined in the RADIUS server
Retransmission Timeout		The maximum time FCD-IPM waits for a single request response from the RADIUS server, for example 30 seconds. After this time the request will be retransmitted.
Total Timeout		The total time FCD-IPM tries to communicate with the RADIUS server

5.2 Routing/Bridging Menu

Select this option to enter FCD-IPM routing information.

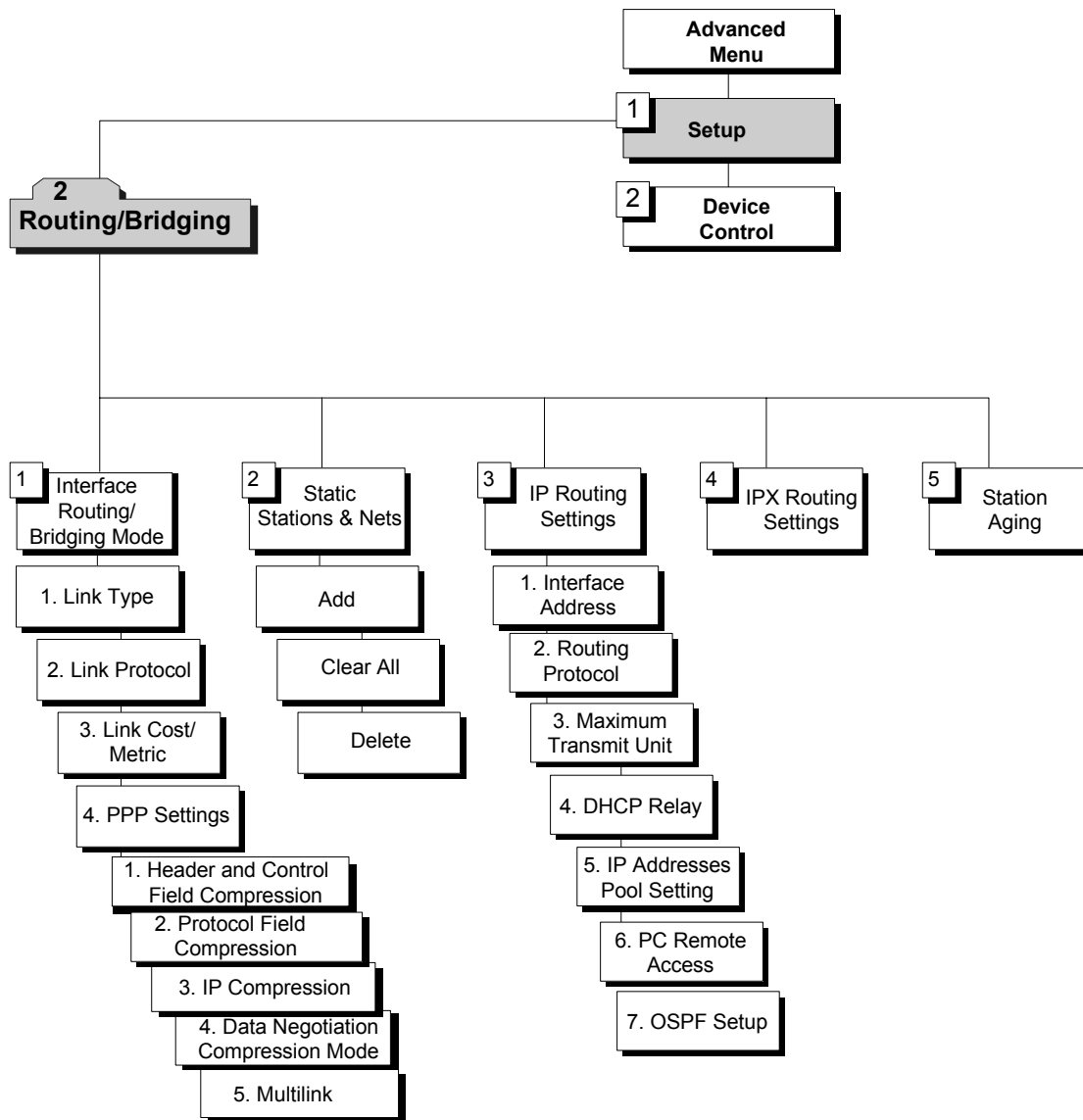


Figure 5-12. Routing Menu Outline

► **To access the Routing/Bridging menu:**

1. In the **Advanced Menu**, press **1**.
The Setup menu appears.
2. In the **Setup** menu, press **2**.
The Routing/Bridging menu appears.

```
ROUTING/BRIDGING ( Device name - FCD-IPM)

Link 1 - IP & IPX ROUTER  PPP

Setup Menu
1. Interface Routing Bridging Mode
2. Static stations & nets
3. IP routing settings
4. IPX routing settings
5. Station aging (minutes): 60

ESC - Return to previous menu

Choose one of the above:
```

Figure 5-13. Routing/Bridging menu

The options in the Routing/Bridging menu are described below.

Interface Routing/Bridging Mode

Advanced Menu
↓1
Setup Menu
↓2
Routing/Bridging
↓1
Interface Routing/Bridging

```
ROUTING MODE: LINK 1 ( Device name - FCD-IPM)

1. Link type          - IP Router
2. Link protocol      - PPP
3. Link cost/metric  - 1
4. PPP settings

ESC - Return to previous menu

Choose one of the above:
```

Figure 5-14. Interface Routing Bridging Mode Menu

To perform these functions, you must configure the parameters in [Table 5-5](#).

Table 5-5. Interface Routing/Bridging Mode Menu Parameters

Parameters	Possible Values	Description
Link/LAN Type	Bridge IP Router IPX Router Any combination of these types	Assigns the link/LAN type, for each interface. Use the space bar to toggle between the options
Link Protocol	Protocols For Synchronus Links: PPP Native Protocols For Asynchronus Links: PPP SLIP CSLIP	<p>Defines the type of encapsulation while sending frames through the WAN interface. The settings are different for various link types.</p> <p>Note: When the Native protocol is used with a Router, protocol packets pass in HDLC format. When the Native protocol is used with a Bridge, MAC frames pass in HDLC format.</p>
Link Cost/Metric		<p>Assigns a cost to each WAN link for routing purposes. This parameter affects FCD-IPM's operation of the corresponding interface configured to use RIP routing protocol.</p> <p>Each routing entry is accompanied by a metric, which is the number of routers through which a packet must go to get to its destination.</p> <p>Before updating routing tables, FCD-IPM adds link cost value to all routing metrics received from this link; this may affect further routing decisions.</p> <p>A router will automatically send packets using the lowest possible metric. If a router is not functioning, FCD-IPM will send the packets through an interface with a higher metric.</p>

PPP Settings

This option is only available for PPP link protocol.

Table 5-6. PPP Settings

Parameters	Possible Values	Description
Header and Control Field Compression	Yes, No	Used for troubleshooting only. Change the Header and Control Field Compression setting only if there is a problem with PPP negotiation
Protocol Field Compression	Yes, No	Used for troubleshooting only. Change the Protocol Field Compression setting only if there is a problem with PPP negotiation
IP Compression	Yes, No	<p>Activates Van Jacobson TCP Header Compression on a specified link. PPP is often used on slow bandwidth links, such as modems. To make the transmission faster, certain parts of the data packets can be compressed.</p> <p>In Van Jacobson TCP Header Compression the TCP/IP packet header is compressed according to RFC 1144. Other protocols running over IP (for example, UDP, ICMP) are not affected by using Van Jacobson compression. Since PPP is used for point to point transmissions, both the local and remote devices must have Van Jacobson TCP Header Compression enabled for compression to be performed. To verify that Van Jacobson TCP Header Compression is being performed, open the Interface Connections Screen</p>
Multilink	Disabled Enabled BOD	<p>Determines if a line supports multilink PPP (RFC 1990 compliant).</p> <p>The line does not support multilink PPP</p> <p>The line supports multilink PPP</p> <p>The line enables multilink PPP with Bandwidth-on-Demand support (for ISDN line only).</p> <p>Permitting multilink PPP means that two neighboring links (or two ISDN B-channels) will work as a single logical channel, thereby increasing the total link bandwidth. If you select <i>Permanent</i>, then both links will be connected simultaneously, independent of bandwidth utilization. Using <i>BOD</i> permits you to be connected most of the time with only one B-channel and to be connected with the second channel for small periods of high bandwidth utilization. This method reduces connection costs.</p> <p>If you choose BOD, then configure the following parameters: Sensibility Direction and Sensibility Timeout.</p>
BOD Sensibility Direction	Transmit, Receive, Both	Defines the traffic direction to be counted in determining whether to connect the second line.
BOD Sensibility Timeout		Defines the time interval for the utilization count

Static Stations and Nets

```

Advanced Menu
  ↓1
  Setup Menu
    ↓2
    Routing/Bridging
      ↓2
      Static Stations and Nets
  
```

```

STATIC STATIONS AND NETS (MAC, IP, IPX) (Device name - FCD-IPM)

1. IP - 192.168.182.056 mask-255.255.255.248 interface-2/16    cost-1
2. IPX - 25490880          interface-3          cost-1

A - Add , C - Clear all , D - Delete
ESC - Return to previous menu.
  
```

Figure 5-15. Adding Static Stations and Nets

Select this parameter to add, delete, or clear static entries in the IP/IPX Routing table or Bridge Routing table. If FCD-IPM is attached to more than one LAN, then select this parameter for each LAN interface, if necessary. The Aging Mechanism does not remove static entries from the routing tables.

When adding static entries in the IP/IPX Routing table or Bridge Routing table, they can be defined in 4 ways (see [Table 5-7](#)).

Table 5-7. Static Stations and Nets

Parameters	Description
MAC Station	MAC Station defines a single static entry in the Bridge routing table. The entry is a single MAC Address (6 bytes) entered in hexadecimal format.
IP Net	<p>IP Net defines a network as the destination. IP Net consists of 3 parts:</p> <p>Destination – defined by entering the subnet IP address and IP mask. For example, 192.168.182.32 is a subnet IP address and 255.255.255.240 is the IP mask.</p> <p>Frame pathway – specified either as an interface (i.e. port) number or as Next Hop IP address. In Next Hop IP the frames are sent to another router; from there they will be sent to their final destination (see Figure 5-16).</p> <p>Cost – used only for advertising via routing protocols. The values are 1 to 15.</p>

Table 5-7. Static Stations and Nets (Cont.)

Parameters	Description
IP-Station	Defines a single host as the destination. IP Station consists of 3 parts: Destination - defined by entering the host IP address; for example, 192.168.182.11 Frame pathway - specified as in IP Net, above. Cost – used only for advertising via routing protocols. The values are 1 to 15.
IPX Net	Used for IPX routing. Defines the IPX Net in hexadecimal and the interface number. Cost – used only for advertising via routing protocols. The values are 1 to 15.

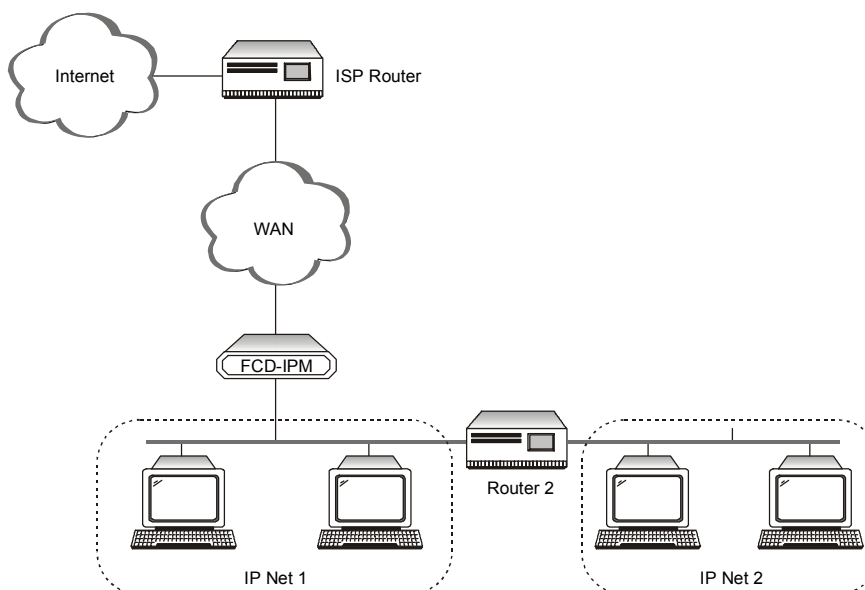


Figure 5-16. Router 2 set to “Next Hop” in FCD-IPM

IP Routings Settings

Advanced Menu
 ↓1
 Setup Menu
 ↓2
 Routing/Bridging
 ↓3
 IP Routings Settings

IP ROUTING SETTINGS (Device name - FCD-IPM)

1. Interface address
2. Routing Protocol
3. Maximum transmit unit
4. DHCP relay
5. IP address pool setting
6. PC remote access
7. OSPF Setup

ESC - Return to previous menu

Choose one of the above:

Figure 5-17. IP Routing Settings

Interface Address

Select this parameter to enter an IP address for the WAN interface and one or more IP addresses for the LAN interface. Multiple IP addresses on the LAN are useful in environments with multiple IP nets on the LAN (refer to [Figure 5-18](#)). If your FCD-IPM setup has two LAN interfaces use this screen to enter one or more IP addresses for the second LAN.

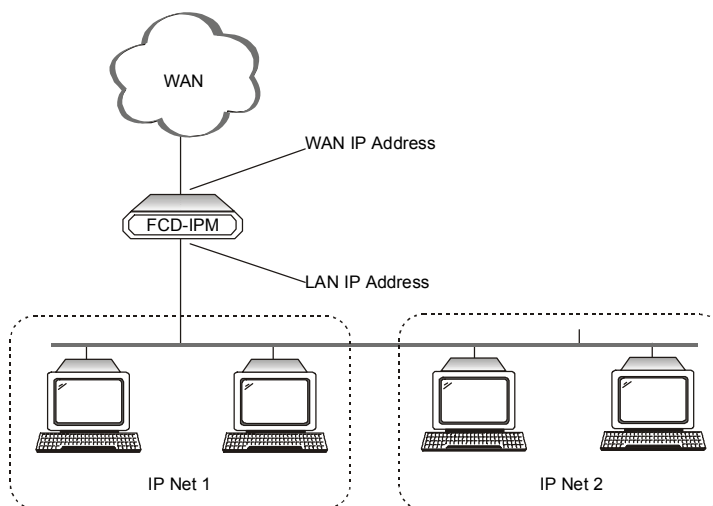


Figure 5-18. WAN and LAN Interface Addresses

Routing Protocol

This parameter sets the type of routing advertisement protocol to be used for each FCD-IPM interface (LANs and WANs).

If FCD-IPM is configured as a RIP router, it sends/receives information from its routing table to/from corresponding router(s), learning its environment dynamically.

Table 5-8. Routing Protocol Settings

Values	Description
RIP1	Sends and receives routing information about IP nets only
RIP2	Sends and receives full routing information, including subnets
RIP1 + 2	Sends information as for RIP2 (full routing information, including subnets), and receive both RIP1 and RIP2 (routing information about IP nets only)
OSPF	Uses Open Shortest Path First protocol
None	FCD-IPM will not negotiate routing information with neighboring routers

Maximum Transmit Unit

This parameter sets the maximum transmit unit (MTU) for IP fragmentation. Set the MTU for each interface (LANs and WANs). If a frame is larger than the MTU, it will be fragmented into smaller units, while it is sent through the specified interface.

DHCP Relay

This parameter enables transmission of DHCP requests to specified IP addresses via WAN and LAN links.

IP Address Pool Setting (DHCP)

This parameter determines the option for how FCD-IPM assigns IP addresses dynamically to connected workstations. FCD-IPM uses one of the following mechanisms to assign IP addresses dynamically to workstations:

Table 5-9. IP Address Pool Setting (DHCP)

Values	Description
IPCP Negotiations	This is a mechanism where the remote router or a workstation connected to FCD-IPM via a link requests an IP address. This request is made by specifying zero for the IP address in the IPCP configure request (PPP).
BOOTP	This is a method where another router or workstation sends an affirmation for an IP address. FCD-IPM uses BOOTP to confirm the IP address by sending a BOOTP reply packet via a link or LAN. FCD-IPM using BOOTP supports basic options only.

Table 5-9. IP Address Pool Setting (DHCP) (Cont.)

Values	Description
DHCP	This protocol is an extension to BOOTP and permits FCD-IPM to supply not only an IP address but also additional parameters, such as Default Gateway, DNS server addresses etc. FCD-IPM supplies these parameters to the client's workstation. In contrast to BOOTP, DHCP supplies these parameters on a temporary basis. FCD-IPM using DHCP checks on the workstation periodically. If the workstation is not using the IP address, the IP address can be supplied to other workstations later.

FCD-IPM supports all these mechanisms simultaneously.

IP Address Pool

Select this option to define IP address information.

```

IP ADDRESS POOL (Device name FCD-IPM)
-----
Pool of IP addresses dynamically allocated by the device working as Remote
Access server or DHCP server to workstations over the WAN/LAN.
Allocation can be made via DHCP, BOOTP, and PPP-IPCP request.

1. IP Address 001.001.001.001 - 001.001.001.005  Mask: 255.255.255.000
   Default gateway: 001.001.001.001
   Primary DNS: 194.090.001.005, Secondary DNS: 000.000.000.000
   Interface: LAN 1

OPTIONS: C-Clear all, E-Edit, D-Delete, A-Add
Press one of the above or ESC to return to previous screen:

```

Figure 5-19. IP Address Pool Menu

You can define up to five entries. Each entry contains the parameters shown in [Table 5-10](#).

Table 5-10. IP Address Pool Settings

Parameters	Description
Low IP Address	Lower boundary of the IP address range
High IP Address	Upper boundary of the IP address range
IP Mask	IP mask for the IP address range (for DHCP and BOOTP)
Default Gateway	Default Gateway IP address for workstations which receive IP addresses from the range defined by the Low IP Address and High IP Address. The Default Gateway IP address must be within this IP address range (used by DHCP only).
Primary DNS	IP address of the DNS server, which can be used by the workstation (for DHCP and IPCP).
Secondary DNS	Additional DNS server address that is an alternative to the Primary DNS (for DHCP and IPCP).
Interface	Determines which requests to the IP address can be accepted. You can determine the interface by toggling between WAN, LAN (any LAN or specifically 2 LAN interface units), and ALL (both WAN and LAN).

PC Remote Access

Select this parameter to define the remote access. The PC Remote Access Option is important if FCD-IPM is used as a remote access server for remote PCs accessing the LAN. Refer to [Figure 5-20](#).

```

PC Remote Access (Device name - FCD-IPM)

1. Shared IP net - 192.168.1.1      mask - 255.255.255.240

ESC - Return to previous menu

Choose one of the above:

```

Figure 5-20. PC Remote Access

Shared IP Net

Select this parameter to enter the Shared IP net address. The Shared IP net address is used by all remote workstations that connect to the remote access server on the WAN links.

OSPF Settings

Select this option to configure the parameters for the Open Shortest Path First (OSPF) protocol. The OSPF Protocol is a dynamic routing protocol that detects topological changes in the AS and calculates new loop-free routes after a short period of convergence with minimal routing traffic.

Note Configure at least one of the IP router interfaces for OSPF routing protocol. This is performed from the **Routing Protocol** menu.

```

OSPF SETTINGS ( Device name - FCD-IPM      )

1.  OSPF routing status           [Enable ]
2.  Router ID                     : 209.227.164.065
3.  Redistribute routes from      [Static only ]
4.  Interfaces area ID
5.  Advanced interfaces setup
6.  Areas setup
7.  Summarization setup

Choose one of the above or press ESC to return to previous menu :

```

Figure 5-21. OSPF Settings Menu

Table 5-11. OSPF Settings

Parameters	Possible Values	Description
OSPF	Enable Disable	Enables or disables the OSPF option
Router ID		Configure router ID. According to RFC-2328 it is often set to be equal to the smallest IP address of router interfaces. We require configuring it explicitly, because changing its value must restart OSPF software. The better way is to change it together with enabling OSPF
Redistribute routes from	Nothing Static Only RIP Only Static & RIP	
Interfaces area ID		Configures the area ID for OSPF interfaces. It has the same logic as link routing protocol

```

INTERFACES AREA ID ( Device name - FCD-IPM )

1. LINK 1/CH1 Area ID: 001.001.001.001
2. LINK 1/CH2 Area ID:
3. LINK 2      Area ID: 002.002.002.002
4. LAN 1       Area ID: 000.000.000.001

Press the number to edit value or ESC to return to the previous screen:

```

Figure 5-22. Interfaces area ID

Advanced Interfaces Setup

Parameters described in this section are used for fine-tuning of OSPF interfaces configuration.

```

OSPF ADVANCED INTERFACES SETUP ( Device name - FCD-IPM )
-----
Interface      Prty  Hello int.  Dead int.  Metric
1. LAN1        3      30          50         2

OPTIONS: A-Add

Press one of the above or ESC to return to previous screen:

```

Figure 5-23. Interfaces area ID

Areas Setup

This group defines parameters that may be different for different areas.

```

OSPF AREAS SETUP ( Device name - FCD-IPM )
-----
Area           Type
1. 010.001.036.000 Stub

OPTIONS: C-Clear all, E-Edit, D-Delete, A-Add

Press one of the above or ESC to return to previous screen:

```

Figure 5-24. OSPF Areas Setup

Table 5-12. OSPF Areas Setup

Parameters	Possible Values	Description
Area	0.0.0.0. to 255.255.255.255	
Type	Normal	Accepts all types of OSPF traffic (Standard Area)
	Stub	Accepts all types of OSPF traffic, except AS-external-LSA's (type 5 LSAs)
	NSSA	Not-So-Stubby-Area – a stub area that connects to an external AS

OSPF Summaries Setup

To reduce the number of LSAs advertised, it's common practice in OSPF to configure IP subnets in contiguous manner and to define subnet summarization. It means that the area border router will try to aggregate various subnets it learned in one area before advertising it in another area.

```
OSPF SUMMARIES SETUP ( Device name - FCD-IPM )
```

```
-----
```

	Area	Ip	Mask	Advert.
1.	010.001.036.000	010.001.037.000	255.255.255.000	Yes
2.	010.001.036.000	010.002.037.000	255.255.255.000	Yes

```
OPTIONS: C-Clear all, E-Edit, D-Delete, A-Add
```

```
Press one of the above or ESC to return to previous screen:
```

Figure 5-25. OSPF Summaries Setup

IPX Routing Settings

Advanced Menu

↓1

Setup Menu

↓2

Routing/Bridging

↓4

IPX Routings Settings

IPX ROUTING SETTINGS (Device name - FCD-IPM)

1. LAN IPX net for frame type 802.3 - 00000000
2. LAN IPX net for frame type Ethernet II - 00000000
3. LAN IPX net for frame type 802.2 - 00000000
4. LAN IPX net for frame type SNAP - 00000000
5. Dial-in IPX net - D2162747
6. Autolearn of zero LAN IPX nets - [Enable]
7. RIP/SAP mode

ESC - Return to previous menu

Choose one of the above:

Figure 5-26. IPX Routing Settings

Select this parameter to specify parameters required for operating FCD-IPM as an IPX router.

Table 5-13. IPX Routing Settings

Parameters	Possible Values	Description
LAN IPX Net for Frame Type		Each of these parameters specifies the IPX Nets associated with a particular frame type. If FCD-IPM is in Autolearn enable mode, then non-zero values point to learned Net. FCD-IPM supplies default values for these frame types that can be configured on PC's operating on LANs without other IPX routing.
Dial-in IPX Net		Specifies the IPX Net definition for a WAN interface
Autolearn Zero LAN IPX Nets	Enable Disable	By setting this parameter to Enable, FCD-IPM learns IPX Nets from RIP/SAP frames sent by other IPX routers on the same LAN. Refer to Figure 5-27 . If there are no other IPX routers on FCD-IPM LAN, this parameter must be set to Disable, and you must configure the IPX Nets for each frame type.

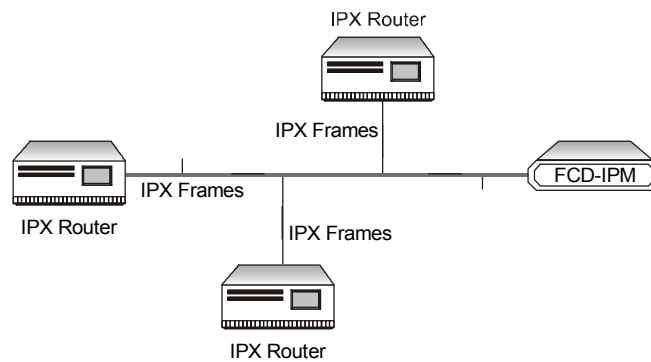


Figure 5-27. Automatic Learning from IPX Frames

RIP/SAP Mode

```
RIP / SAP MODE SETUP (Device name - FCD-IPM)
```

1. Link 1 RIP/SAP mode: [Enabled]
2. LAN RIP/SAP mode: [Enabled]

```
ESC - Return to previous menu
Choose one of the above:
```

Figure 5-28. RIP/SAP Mode Setup

Link 1 RIP/SAP Mode

Select this parameter to **Enable/Disable** the RIP/SAP mode. The default setting enables sending RIP and SAP tables for all updates and interfaces (Link and LAN).

When disabled FCD-IPM does not send RIP/SAP frames, but receives and processes RIP/SAP frames sent from other routers.

Station Ageing

Advanced Menu
↓1
Setup Menu
↓2
Routing/Bridging
↓5
Station Ageing

<pre>AGEING (Device name - FCD-IPM) ----- Enter ageing time for stations learned by Remote Access Server. ESC - Return to previous menu Current station ageing (minutes): 60 New stations ageing (1- 255 minutes):</pre>
--

Figure 5-29. Station Aging Menu

Station aging determines the amount of time a station is allowed to be inactive before it is removed from the network. A station is inactive when no traffic from it is received by the FCD-IPM LAN interface. This parameter is used in IP routing mode for ARP table aging and in bridge mode for MAC station table aging. Static stations are not removed by the aging mechanism. The default aging time is **60 minutes**.

5.3 Interface Parameters Menu

Select this option to set general parameters and link, Frame Relay, ISDN or E1/T1 parameters.

The Interface Parameters menu is dynamic, depending on the hardware configuration. Only those screens / parameters that are applicable to your interface will appear.

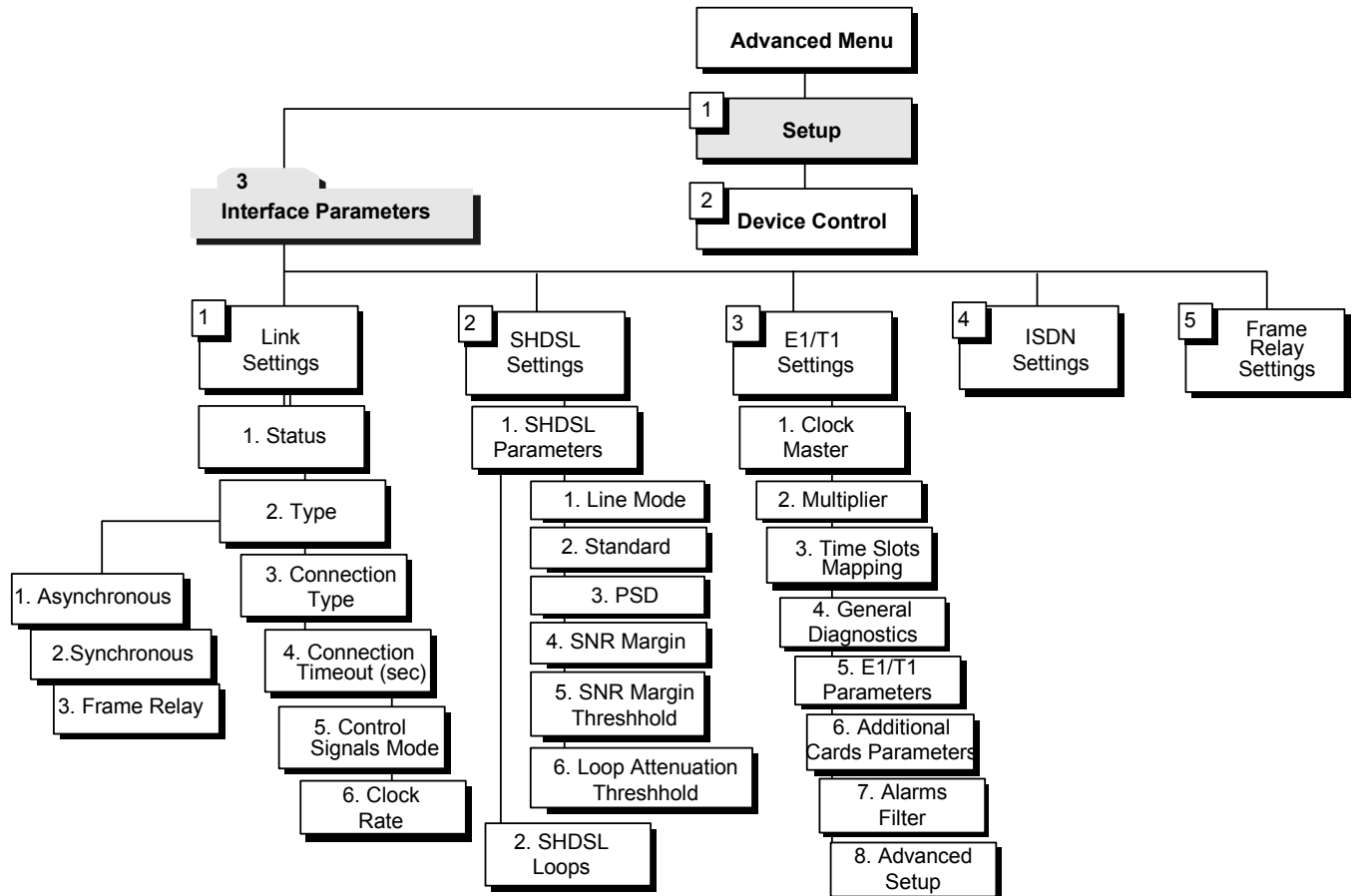


Figure 5-30. Interface Parameters Menu Outline

► **To access the Interface Parameters menu:**

1. In the **Advanced Menu**, press **1**.
The Setup menu appears.
2. In the **Setup** menu, press **3**.
The Interface Parameters menu appears.

```
INTERFACE PARAMETERS (Device name - FCD-IPM)
```

1. Link settings
2. SHDSL settings
3. E1, T1, voice settings
4. ISDN settings
5. Frame relay settings

ESC - return to previous menu

Choose one of the above:

Figure 5-31. Interface Parameters

The options in the Interface Parameters menu are described below.

Link Settings Menu

Advanced Menu
↓1
Setup Menu
↓3
Interface Parameters Menu
↓1
Link Settings Menu

```
INTERFACE PARAMETERS ( Device name - 27 )
```

1. Link settings
2. E1, T1, voice settings

Press number to select or ESC to return to the previous menu:

Figure 5-32. Link Settings Menu

The Link Settings Menu lists parameters that are specific to the line hardware. The Menu is dynamic, depending on which hardware interface and protocol you have ordered.

The parameters that follow apply to all link types.

Table 5-14. Link Settings

Parameters	Possible Values	Description
Status	Enabled	Transmits frames. Normally you want all links in enabled status
	Disabled	Does not transmit frames. The link may be permanently disabled, for example, when testing. A disabled line freezes all link operation, including connection attempts and forwarding.
	Backup	If a link is defined as backup to another, then whenever the main link operates normally, the backup link is <i>disabled</i> . If the main link fails, the backup link begins to operate and become <i>enabled</i> . You must that the routing settings are correct so that traffic will be forwarded to the desired destination via the backup link. When you restore the main link connection, the backup link becomes <i>disabled</i> again.
Type	Synchronous	Data bits are transmitted at a fixed rate, because the sender and the receiver are synchronized
	Asynchronous	Units of data are sent one character at a time. Characters are preceded by start bits and followed by stop bits, which provide synchronization at the receive terminal.
	Frame Relay	A packet-switching protocol for connecting devices on a WAN
Connection Type	Originate only	If the link is to be used to connect to the Internet or Intranet
	Answer only	If the link is to be used for receiving remote access connection
	Answer & Originate	If the link is to be used for both incoming and out going connections (not simultaneously)
<i>Note: This parameter only affects dial-up link types (asynchronous with modem or ISDN). For leased-line links, select Answer-only.</i>		
Connection Timeout (sec)		<p>Specifies the connection timeout. The remote side has to answer within the time allotted with the Connection Timeout. If within this time there is no response, you are informed that the remote side is no longer active.</p> <p>This is meaningful only if the link is configured for PPP protocol.</p> <p><i>Note: Connection timeout is only configured when the PPP protocol is used.</i></p>
Control Signals Mode	ON, Ignore	Determines whether the control signals are ignored or acknowledged by link hardware
Baud Rate		<p>Specifies the rate at which data is sent across the link</p> <p><i>Note: For Synchronous and Asynchronous DCE links only.</i></p>

Table 5-14. Link Settings (Cont.)

Parameters	Possible Values	Description
Parity	Odd Even None	Specifies the parity. Parity is a method of checking for errors. A parity bit is a non-information bit that is added to a group of bits to ensure that the total number of bits in a character is odd or even. If you know that the total number of bits must be odd any group of bits whose total number is even must be erroneous. <i>Note: For Asynchronous links only.</i>
Stop Bit	1, 2	Specifies the stop bit quantity. The stop bit is a signal at the end of a character that instructs a receiving device to wait for a subsequent signal. <i>Note: For Asynchronous links only.</i>
Modem Settings		Displays a menu which allows configuration of modem parameters. <i>Note: For Asynchronous links only.</i>

SHDSL Settings

Advanced Menu
 ↓1
 Setup Menu
 ↓3
 Interface Parameters Menu
 ↓2
 SHDSL Settings

```
SHDSL SETTINGS (Device name - FCD-IPM)
```

```
-----
```

1. SHDSL parameters
2. SHDSL loops

```
ESC - return to previous menu
```

```
Choose one of the above:
```

Figure 5-33. SHDSL Settings Menu

SHDSL link is used to transport E1 data. The SHDSL rate is always fixed, it is determined by the number of E1 timeslots assigned to carry data (including timeslot 0 and timeslot 16).

FCD-IPM can be configured to operate as an STU-C (central) or STU-R (remote) device.

When configured as STU-C SHDSL rate is fixed (according to the number of E1 timeslots carrying data). When configured as STU-R, the SHDSL rate is adaptive.

SHDSL Parameters

SHDSL parameters of FCD-IPM can be configured via SHDSL Parameters menu.

► **To configure the SHDSL parameters:**

1. From the **SHDSL Settings** menu appears (see [Figure 5-33](#)), type **1**.
The SHDSL Parameters menu appears (see [Figure 5-34](#)).
2. Type **1** to **6** to toggle between available values of the following parameters:

Note When selecting line mode of FCD-IPM with SHDSL interface, you must also specify appropriate E1 master timing:

- STU-C mode – Internal or Sublink 1 (for FCD-IPM units with sublink)
- STU-R mode – Link 1.

```
SHDSL Parameters (Device name - FCD-IPM)
-----
1. Line Mode           : [STU-R]
2. Standard            : [Annex B]
3. PSD                 : [Symmetric]
4. SNR Margin          : [0 dB]
5. SNR Margin Threshold : 0
6. Loop Attn. Threshold : 0

Press the number to edit or ESC to return to the previous screen
```

Figure 5-34. SHDSL Parameters Menu

Table 5-15. SHDSL Parameters

Parameters	Possible Values	Description
Line Mode		Operation mode of FCD-IPM with SHDSL interface:
	STU-C	Central Office
	STU-R	Customer Premises
Standard	Annex A/B	SHDSL standard compatibility (Annex A or Annex B)

Table 5-15. SHDSL Parameters (Cont.)

Parameters	Possible Values	Description
PSD		Power spectral density, amount of power applied to the spectrum of frequencies that carry the information signal in order to achieve a satisfactory level of signal strength at the receiving end of the circuit
	Symmetric	Supported in both Annex A and Annex B modes
	Asymmetric	Supported in Annex A at 768 kbps and in Annex B at 2048 kbps
SNR Margin		Signal-to-noise margin (in dB)
SNR Margin Threshold	0 dB to 15 dB	Signal-to-noise ratio threshold. FCD-IPM sends trap, if the signal-to-noise ratio on the line exceeds the threshold value
Loop Attn. Threshold	0 dB to 127 dB	Loop attenuation is difference (in dB) between the power transmitted from FCD-IPM and the power received by the unit operating at the other side of the application. By setting the threshold, you instruct the FCD-IPM to generate a trap, if selected loop attenuation threshold value is exceeded.

SHDSL Loops

FCD-IPM supports activation of local and remote loopbacks. The loopbacks are activated via the SHDSL Loops menu.

➤ **To access the SHDSL Loops menu:**

- From the **SHDSL Settings** menu appears (see [Figure 5-33](#)), type **2**.

The SHDSL Loops menu appears (see [Figure 5-35](#)).

```
SHDSL LOOPS (Device name - FCD-IPM)
1. Local unit loop      : [Disabled      ]
Press the number to edit or ESC to return to the previous screen
```

Figure 5-35. SHDSL Loops Menu

Table 5-16. SHDSL Loops

Parameters	Possible Values	Description
Local unit loop	Disabled	FCD-IPM operates normally, all loopbacks are disabled
	Local Loopback	In this mode, the data transmitted from FCD-IPM to the E1 interface is sent back to the received path (see Figure 5-36). The SHDSL link is down when the local loopback is active
	Remote Loopback	In this mode, FCD-IPM performs a loopback and transmits back the data that was received from the SHDSL line (see Figure 5-37). SHDSL link remains operative, when the remote loopback is running

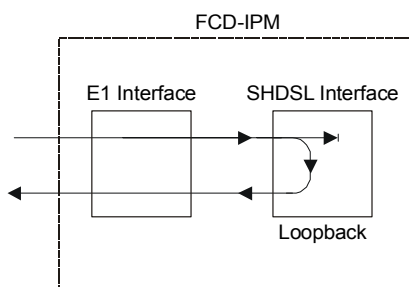


Figure 5-36. Local Loopback

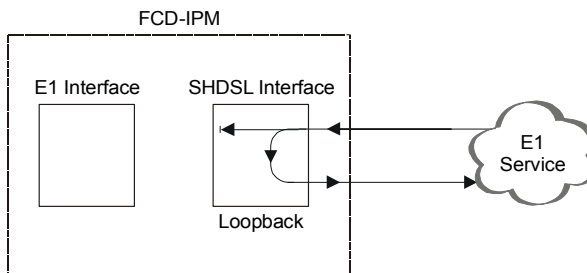


Figure 5-37. Remote Loopback

Note

- Make sure that the SHDSL link is operating properly before running the remote loopback.
- Do not activate local loopback from the E1 Setup menu, when FCD-IPM is equipped with E1 over SHDSL interface.

E1/T1 Settings

Advanced Menu
 ↓1
 Setup Menu
 ↓3
 Interface Parameters Menu
 ↓2
 E1/T1 Settings Menu

Select this option to configure the E1 or T1 parameters. The T1 parameters are described in the [T1 Setup Menu](#) section on page 5-35 and the E1 parameters are described in the [E1 Setup Menu](#) section on page 5-51.

FCD-IPM is an integrated router/bridge with E1/T1 and fractional E1/T1 services.

FCD-IPM is available in several options (refer to [Figure 5-38](#), [Figure 5-39](#) and [Figure 5-40](#))

For Example:

- T1
- T1 with sublink
- E1
- E1 with sublink
- E1 or T1 with analog voice ports.

For the I/O Data Channel slots, additional card options are available. Refer to [Chapter 1](#).

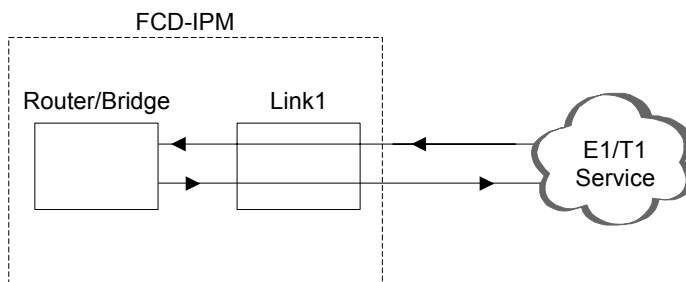


Figure 5-38. FCD-IPM with an E1/T1 Interface

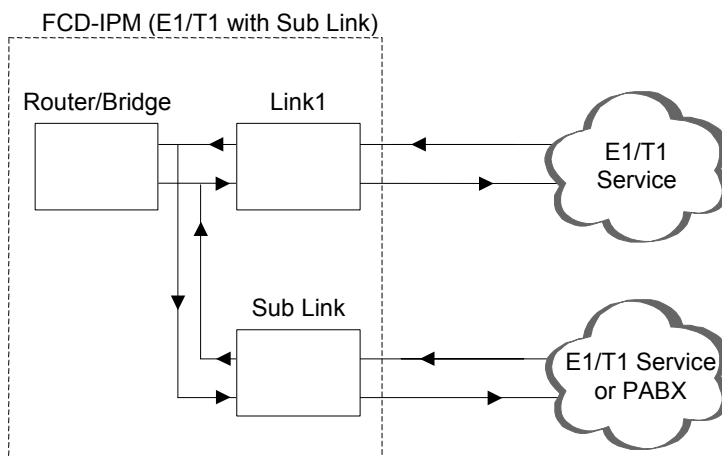


Figure 5-39. FCD-IPM with an E1/T1 Interface and Sublink

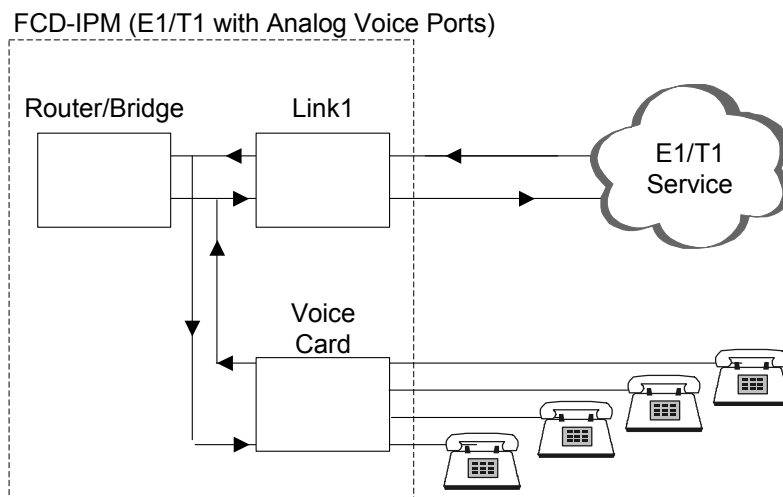


Figure 5-40. FCD-IPM with an E1/T1 Interface and Analog Voice Ports

FCD-IPM with sublink provides a drop & insert capability. The drop & insert capability enables multiplexing of data from the local router/bridge, and voice from the local PABX, to the E1/T1 main link. The I/O Data channels function with the same logic.

T1 Features

- Nominal rate - 1.544 Mbps
- Data rates are multiples of 56 Kbps or 64 Kbps ($N \times 56$ Kbps or $N \times 64$ Kbps, $N = 1 - 24$)
- Time slot assignment is user selectable
- Link interface includes integral CSU/DSU depending on user configuration of the transmit level, 0 to -22.5 dB for Channel Service Unit (CSU) or 0-655 feet for Data Service Unit (DSU)
- Framing modes: Super Frame (SF (D4)) or Extended Super Frame (ESF)
- Line code: Alternate Mark Inversion (AMI)
- Zero suppression modes: B8ZS, B7ZS or transparent
- Master system clock:
 - Internal oscillator
 - Recovered from the link 1 received data
 - Recovered from the sublink received data (for FCD-IPM with a Sublink).
- Variety of Loopback possibilities:
 - Network activated loopbacks (PLB, LLB)
 - Facility Data Link (FDL) loopbacks
 - User-configurable local or remote loopbacks.
- Extended Super Frame (ESF) diagnostic for previous 24 hours collected in 15-minute intervals (according to the AT&T PUB 54016).

E1 Features

- Nominal rate - 2.048 Mbps
- Data rates are multiples of 56 Kbps or 64 Kbps ($N \times 56$ kbps or $N \times 64$ kbps, $N = 1...31$)
- Time slot assignment is user selectable
- E1 interface with or without LTU
- Interfaces: balanced or unbalanced
- Framing modes: G732N and G732S
- Optional Cyclic Redundancy Check (CRC-4)
- Line code: HDB3
- Master system clock:
 - Internal oscillator
 - Recovered from the link 1 received data
 - Recovered from the sublink received data (for FCD-IPM with a Sublink).
- Loopback: User-configurable local or remote loopbacks

- When CRC-4 is enabled, diagnostics are available for the last 24 hours collected in 15-minute intervals (similar to the AT&T PUB 54016).

T1 Setup Menu

T1 SETUP: LINK 1 (Device name - FCD-IPM)

1. Clock master : [Link 1]
2. Multiplier : [64 kbps]
3. Time slots mapping
4. General Diagnostics
5. T1 parameters
6. Additional Cards parameters
7. Alarms filter
8. Advanced Setup

ESC - Return to previous menu

Figure 5-41. T1 Setup Menu

Table 5-17. T1 Setup Parameters

Parameters	Possible Values	Description
Clock Master	Internal	Selects the source clock that synchronizes the whole T1 network
	Link 1	FCD-IPM generates the system source clock from an internal clock oscillator.
	I/O1 SUB T1	FCD-IPM recovers the clock from the data received from the T1 link1
	I/O2 SUB T1	For FCD-IPM with a sublink:
	FIX SUB T1	FCD-IPM recovers the clock from the data received from one of the T1 sublinks
Multiplier	56 kbps, 64 kbps	Sets the data rate of each DATA time slot.

Table 5-17. T1 Setup Parameters (Cont.)

Parameters	Possible Values	Description
Time Slots Mapping		Configures the routing and the type of individual timeslots for the link. Figure 5-42 shows the type of timeslots entering the multiplexer (MUX) (for FCD-IPM with a T1 sublink)
		For data from router/bridge
	Data link1	For voice from sublink
	FIX SUB Voice	For data from sublink
	FIX SUB Data	For analog voice port 1, 2, 3, 4
	FIX Voice (1, 2, 3, 4)	For analog voice port 1, 2, 3, 4
	I/O1 Voice (1, 2, 3, 4)	For analog voice port 1, 2, 3, 4
	I/O2 Voice (1, 2, 3, 4)	For data from I/O1 sublink
	I/O1 SUB Data	For data from I/O2 sublink
	I/O2 SUB Data	For voice from I/O1 sublink
	I/O1 SUB Voice	For voice from I/O2 sublink
	I/O2 SUB Voice	For I/O1 n x 64/56 data port
	I/O1 Channel	For I/O2 n x 64/56 data port
	I/O2 Channel	<p>Note: For a multiplier of 64 kbps all timeslots can be configured to DATA. But, for a multiplier of 56 kbps, a maximum of 16 timeslots can be configured to DATA. For FCD-IPM with a T1 Sublink, this limitation does not exist for timeslots configured to the VOICE or DATA SUB type.</p>

T1 TIME SLOTS MAPPING: LINK 1 (Device name - FCD-IPM)

```

-----

TS1  [DATA LINK1      ]          TS13 [NC                ]
TS2  [DATA LINK1      ]          TS14 [I/O1 VOICE 1    ]
TS3  [NC              ]          TS15 [I/O1 VOICE 2    ]
TS4  [NC              ]          TS16 [NC                ]
TS5  [FIX SUB-VOICE   ]          TS17 [NC                ]
TS6  [FIX SUB-VOICE   ]          TS18 [NC                ]
TS7  [FIX SUB-DATA    ]          TS19 [I/O2 VOICE 1    ]
TS8  [NC              ]          TS20 [I/O2 VOICE 4    ]
TS9  [NC              ]          TS21 [NC                ]
TS10 [NC              ]          TS22 [NC                ]
TS11 [NC              ]          TS23 [NC                ]
TS12 [NC              ]          TS24 [NC                ]

```

Enter time slot number (0 refers to all the time slots)

Press 'ENTER' - to toggle the time slot type

Press 'ESC' - to Return to previous menu

Time slot number :

Figure 5-42. T1 Time Slots Mapping Screen

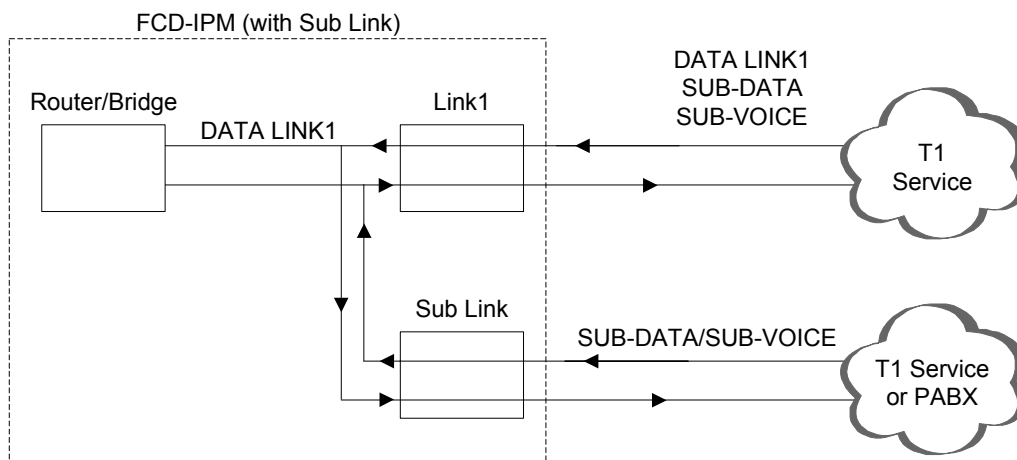


Figure 5-43. Time Slots Mapping (for FCD-IPM with a T1 Sublink)

General Diagnostics

Select this option to allow you to select the card on which the diagnostics is to be performed. A toggle option appears on the bottom of the screen. Use the spacebar to toggle between the card types. Press Enter to access the diagnostics screen.

For the cards:

- Main Link
- Fix sub
- I/O1 sub
- I/O2 sub

The E1/T1 Loopback diagnostic test is selected.

For the cards:

- Fix Voice
- I/O 1 Voice
- I/O 2 Voice

Voice Diagnostics is selected.

Loopback

Loopback options are:

- **Disabled**
- **Main Link Remote Analog Loopback** – In this mode, FCD-IPM performs an analog loopback and transmits back the data that was received from the T1 line. The loopback is shown in [Figure 5-44](#).

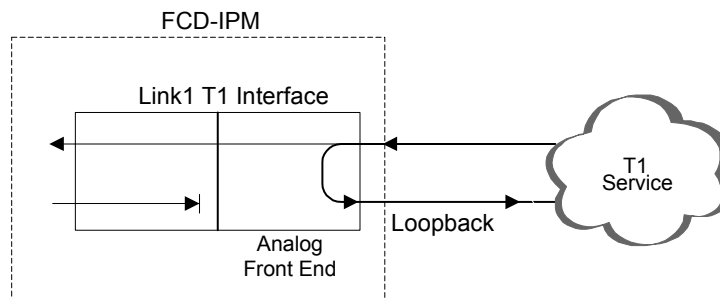


Figure 5-44. Remote Analog Loopback

- **Sublink Remote Analog Loopback** (for FCD-IPM with a sublink) – In this mode, FCD-IPM performs an analog loopback and transmits back the data that was received from the sub T1 line. The loopback is shown in [Figure 5-45](#).

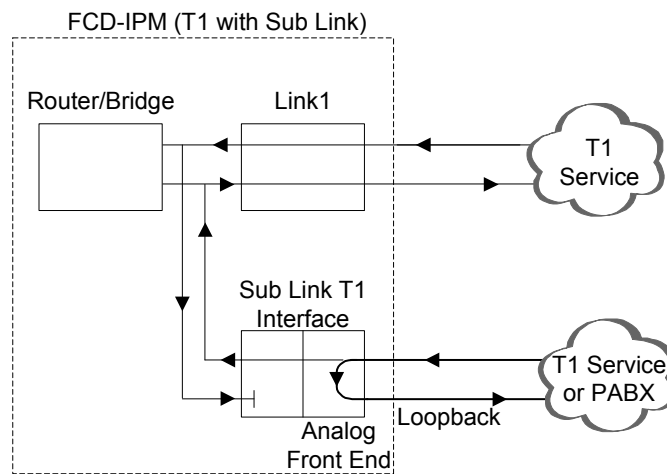


Figure 5-45. Remote Analog Loopback for T1 and Sub T1 Links

- **Main Link Remote Digital Loopback** – In this mode FCD-IPM performs a digital loopback and transmits back the signal that was received from the T1 line. The loopback is shown in [Figure 5-46](#).

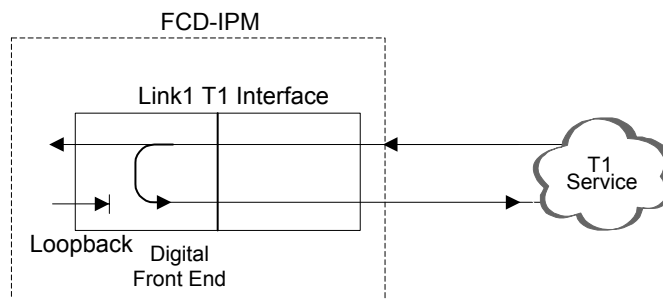


Figure 5-46. Remote Digital Loopback

- **Sublink Remote Digital Loopback** (for FCD-IPM with a sublink) – In this mode FCD-IPM performs a digital loopback and transmits back the signal that was received from the sub T1 line. The loopback is shown in [Figure 5-47](#).

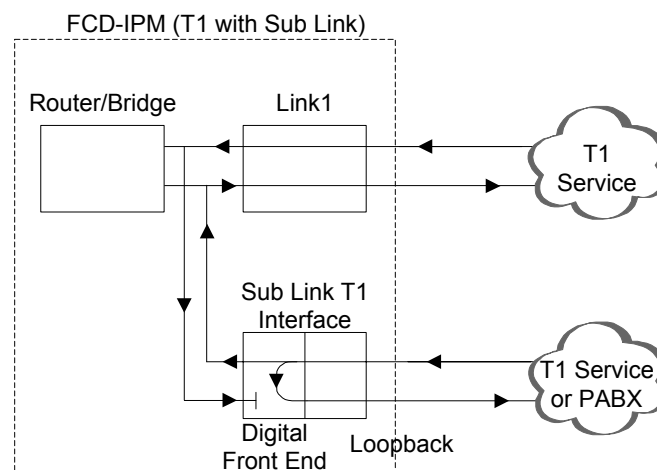


Figure 5-47. Remote Digital Loopback for T1 and Sub T1 Links

- **Main Link Local Analog Loopback** – In this mode the data transmitted from FCD-IPM to the T1 line is sent back to the receive path instead of the received data from the T1 line. The loopback is shown in [Figure 5-48](#).

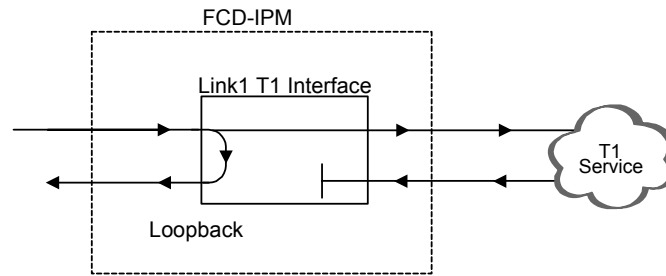


Figure 5-48. Local Analog Loopback

- **Sublink Local Analog Loopback** (for FCD-IPM with a sublink) – In this mode the data transmitted from FCD-IPM to the sub T1 line is sent back to the receive path instead of the received data from the sub T1 line. The loopback is shown in [Figure 5-49](#).

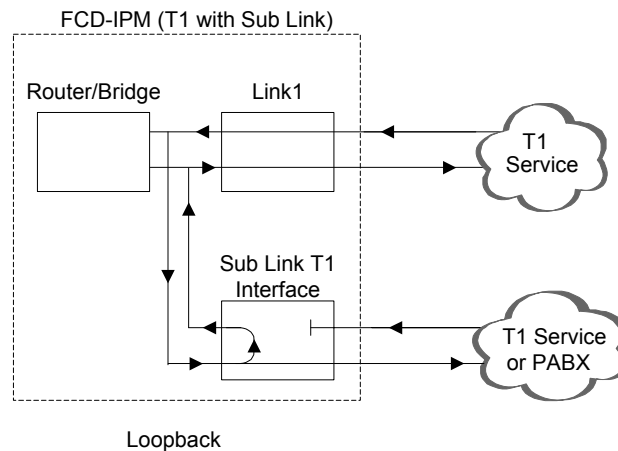


Figure 5-49. Local Analog Loopback for T1 and Sub T1 Links

Voice Diagnostic Tools

There are three voice diagnostic tools that are available for FCD-IPM. They can be set independently for each voice port:

- **Tone injection to the voice port** – a 1 kHz signal is injected into the receive voice port path, replacing any receive signal from T1
- **Tone injection to the T1** – a 1 kHz signal is injected into the receive voice port path, replacing any receive signal from T1, and injected into the T1 transmit path, replacing any transmit signal to T1
- **Remote port loopback** – the voice port signal which is received from T1 is transmitted back to T1.

T1 Link Parameters

```
T1 PARAMETERS: LINK 1 (Device name - FCD-IPM)
```

```
-----
```

1. Frame type : [ESF]
2. Line code : [B8ZS]
3. Tx line mask : [0-133 ft / 0 dB]
4. Sync : [FAST]
5. Idle code (hex): 7C
6. Rx gain : [36 dB]

```
ESC - Return to previous menu
```

Figure 5-50. T1 Parameters Link1 Menu

Note

The list of options may vary according to the system configuration. Additional options to those shown in the figure above may be included and are listed below.

Table 5-18. T1 Parameters Link1 Parameters

Parameters	Possible Values	Description
Frame Type		Sets the T1 framing type
	ESF	24 frames per multiframe
	SF	12 frames per multiframe
Line Code	B7ZS	Sets the line coding method used for zero suppression. The zero suppression method is used to avoid long strings of '0', because these strings do not carry timing information.
	B8ZS	
	Transparent	
Tx Line Mask	0–133 ft / 0 dB	Controls the link transmit signal characteristics.
	133–266 ft	Options depend on whether the link should be configured with CSU.
	266–399 ft	
	399–533 ft	When the link is configured without CSU, the transit signal mask is selected according to the transit line length (0-655 ft.), to meet DSX-1 requirements.
	533–655 ft	
	7.5 dB	When the link is configured with CSU, the transit signal is attenuated by 7.5, 15, or 22.5 dB.
	15 dB	
	22.5 dB	

Table 5-18. T1 Parameters Link1 Parameters (Cont.)

Parameters	Possible Values	Description
Sync		Defines the time required for the link to return to normal operation after a red alarm event has terminated.
	FAST	1 second
	AT&T 62411	10 seconds
Idle Code	00 to FF	Sets the value to be transmitted on the NC time slots
Rx Gain	30 dB, 36 dB	Sets the maximum receive sensitivity for the T1 interface
Remote Alarm Indication (for FCD-IPM with a Sublink)		When configuring this parameter from the T1 Parameters menu, select this parameter to determine whether to transmit a yellow alarm indication on the T1 sublink when Link 1 is in yellow alarm state.
		When configuring this parameter from the Sublink T1 Parameters menu, select this parameter to determine whether to transmit a yellow alarm indication on Link 1 when sublink T1 is in either yellow or red alarm state.
		Note: When Link 1 is in red alarm state, an "all ones" indication is sent to all of the T1 sublinks.
Out-Of-Service Signaling (for FCD-IPM with a sublink)		Determines the value of the A, B signaling bits sent to Link 1 when the sublink is in the Out-Of-Service state. The C and D signaling bits are not affected.
	MARK	Both A and B signaling bits are forced to '1' during out-of-service period
	SPACE	Both A and B signaling bits are forced to '0' during out-of-service period
	MARK-SPACE	The A and B signaling bits are forced to '1' for 2.5 seconds, then shift to the '0' state until the out-of-service period ends
	SPACE-MARK	The A and B signaling bits are forced to '0' for 2.5 seconds, then shift to the '1' state until the out-of-service period ends.
Sublink Status (for FCD-IPM with a sublink)	Enable or Disable	

Additional Cards Parameters

Select this option to allow you to select the card for which parameters are to be displayed. A toggle option appears on the bottom of the screen. Use the Space bar to toggle between the card types. Press Enter to access the parameters screen.

Card options are:

- **Sub** – depending on your hardware installation options are:
 - Fix Sub – parameters for T1 are shown as those in [T1 Link Parameters](#).
 - I/O1 Sub
 - I/O2 Sub
- **Voice**
 - Fix Voice
 - I/O1Voice
 - I/O2 Voice.

Voice Parameters

FCD-IPM has optional voice capabilities.

FXS Voice Interface

```
VOICE PARAMETERS: (Device name - FCD-IPM , I/O1 VOICE)
```

```
-----
```

1. TX/RX gains
2. Coding law : [μ LAW]
3. On/off hook from the T1 on : [A bit]
4. On/off hook to the T1 on : [A bit]
5. Default ABCD to the T1 : [0001]
6. Polarity : [Disabled]

ESC - Return to previous menu

Choose one of the above:

Figure 5-51. FXS Voice Interface

RX/TX Gains

Select this parameter to specify the nominal input level of the receive and transmit paths for each voice port. The input level range is -10 to +5 dBm.

Coding Law

Select this parameter to specify the compounding law to be used by the voice channels. The values are:

μ Law Coding for T1 links.

On/off hook from the T1 On

Select this parameter to specify the receive mode for on/off hook signaling from T1 into FXS. The values are:

- | | |
|-----------------------|---|
| A bit | When the received A bit signal from T1 equals 1 then off hook will be indicated in the FXS interface
When the received A bit signal from T1 equals 0 then on hook will be indicated in the FXS interface |
| A bit inverted | When the received A bit signal from T1 equals 1 then on hook will be indicated in the FXS interface
When the received A bit signal from T1 equals 0 then off hook will be indicated in the FXS interface |
| B bit | When the received B bit signal from T1 equals 1 then off hook will be indicated in the FXS interface
When the received B bit signal from T1 equals 0 then on hook will be indicated in the FXS interface |
| B bit inverted | When the received B bit signal from T1 equals 1 then on hook will be indicated in the FXS interface
When the received B bit signal from T1 equals 0 then off hook will be indicated in the FXS interface |

On/off hook to the T1 On

Select this parameter to specify the transmission mode for on/off hook signaling from FXS to T1. The values are:

- | | |
|-----------------------|--|
| A bit | For off hook indicated in the FXS interface, the transmitted A bit signal will be set to 1 towards T1
For on hook indicated in the FXS interface, the transmitted A bit signal will be set to 0 towards T1 |
| A bit inverted | For off hook indicated in the FXS interface, the transmitted A bit signal will be set to 0 towards T1
For on hook indicated in the FXS interface, the transmitted A bit signal will be set to 1 towards T1 |
| B bit | For off hook indicated in the FXS interface, the transmitted B bit signal will be set to 1 towards T1
For on hook indicated in the FXS interface, the transmitted B bit signal will be set to 0 towards T1 |
| B bit inverted | For off hook indicated in the FXS interface, the transmitted B bit signal will be set to 0 towards T1
For on hook indicated in the FXS interface, the transmitted B bit signal will be set to 1 towards T1. |

Default ABCD to the T1

Select this parameter to specify signaling bits that are not in use for the on/off hook or for the polarity (if enabled). Those bits will be transmitted towards T1.

Polarity (polarity reversal, also known as Wink Start Reversal)

When polarity is configured as *Enabled*, the polarity signal is received from T1 either on the B bit (while the *on/off hook from T1/E1* parameter is configured to *A bit* or *A bit inverted*), or on the A bit (while the *on/off hook from T1/E1* parameter is configured to *B bit* or *B bit inverted*).

FXO Voice Interface

```
VOICE PARAMETERS:    ( Device name - FCD-IPM , I/O1 Voice)
-----
```

1. TX/RX gains
2. Coding law : [μ LAW]
3. On/off hook from the T1 on : [A bit]
4. Ring Detection to the T1 on: [A bit]
5. Default ABCD to the T1 : [0000]
6. Polarity : [Disabled]
7. Signaling Feedback : [Disabled]
8. Out of Service method : [Forced Idle]

ESC - Return to previous menu

Choose one of the above:

Figure 5-52. FXO Voice Interface

RX/TX Gains

Select this parameter to specify the nominal input level of the receive and transmit paths for each voice port. The input level range is -10 to +5 dBm.

Coding Law

Select this parameter to specify the companding law to be used by the voice channels. The values are:

μ Law Coding for T1 links.

On/off hook from the T1 On

Select this parameter to specify the receive mode for on/off hook signaling from T1 into FXO. The values are:

- A bit** When the received A bit signal from T1 equals 1 then off hook will be indicated in the FXO interface
When the received A bit signal from T1 equals 0 then on hook will be indicated in the FXO interface
- A bit inverted** When the received A bit signal from T1 equals 1 then on hook will be indicated in the FXO interface
When the received A bit signal from T1 equals 0 then off hook will be indicated in the FXO interface
- B bit** When the received B bit signal from T1 equals 1 then off hook will be indicated in the FXO interface
When the received B bit signal from T1 equals 0 then on hook will be indicated in the FXO interface
- B bit inverted** When the received B bit signal from T1 equals 1 then on hook will be indicated in the FXO interface
When the received B bit signal from T1 equals 0 then off hook will be indicated in the FXO interface.

Ring Detection to T1 On

Select this parameter to specify the ring detection signaling transmission mode from FXO towards T1. The values are:

- A bit** For ring detection the A bit signaling will be set to 1 towards T1
For no ring detection the A bit signaling will be set to 0 towards T1
- A bit inverted** For ring detection the A bit signaling will be set to 0 towards T1
For no ring detection the A bit signaling will be set to 1 towards T1
- B bit** For ring detection the B bit signaling will be set to 1 towards T1
For no ring detection the B bit signaling will be set to 0 towards T1
- B bit inverted** For ring detection the B bit signaling will be set to 0 towards T1
For no ring detection the B bit signaling will be set to 1 towards T1.

Default ABCD to the T1

This parameter specifies the default signaling bits that are not used for ring detection or for polarity (if *Enabled*). Those bits will be transmitted towards T1.

Polarity (polarity reversal, also known as Wink Start Reversal)

When polarity is configured as *Enabled*, the polarity signal is received from T1 either on the B bit (while the *on/off hook from T1/E1* parameter is configured to *A bit* or *A bit inverted*), or on the A bit (while the *on/off hook from T1/E1* parameter is configured to *B bit* or *B bit inverted*).

Signaling Feedback

This parameter is set to:

- Enabled** feedback of the *on/off hook signaling* that was received from T1 is transmitted back to T1
- Disabled** feedback of the *on/off hook signaling* that was received from T1 is not transmitted back to T1.

Out of Service Method

This parameter specifies the *on/off hook signaling* in FXO when an *Out of Service* condition is indicated in the T1 link. The values are:

- Forced Idle** signaling is held *on hook* for the duration of the *Out of Service* condition
- Forced Busy** signaling is held *off hook* for the duration of the *Out of Service* condition.

E & M Voice Interface

```
VOICE PARAMETERS: (Device name - FCD-IPM I/O1 Voice)
```

```
-----
```

1. TX/RX gains
2. Interface type : [4W]
3. E&M type : [A bit]
4. Coding law : [μ LAW]
5. E signal from the T1 on: [A bit]
6. M signal to the T1 on : [A bit]
7. Default ABCD to the T1 : [0000]
8. Out of Service method : [Forced Idle]

```
ESC - Return to previous menu
```

```
Choose one of the above:
```

Figure 5-53. E & M Voice Interface

RX/TX Gains

Select this parameter to specify the nominal input level of the receive and transmit paths for each voice port. The input level range is -10 to +5 dBm.

Interface Type

This parameter specifies the interface type:

- 2W** two-wire interface
- 4W** four-wire interface.

E&M Type

This parameter specifies the E&M signaling mode:

- Type1
- Type2
- Type3
- Type5 – SSDC5.

Coding law

Select this parameter to specify the compounding law to be used by the voice channels. The values are:

- **μ Law Coding** – for T1 links.

E signal from the T1 On

Select this parameter to specify the E signal receive mode from T1 into E&M. The values are:

A bit	When the received A bit signal from T1 equals 1 then the E signal will be activated in the E&M interface When the received A bit signal from T1 equals 0 then the E signal will be inactivated in the E&M interface
A bit inverted	When the received A bit signal from T1 equals 0 then the E signal will be activated in the E&M interface When the received A bit signal from T1 equals 1 then the E signal will be inactivated in the E&M interface
B bit	When the received B bit signal from T1 equals 1 then the E signal will be activated in the E&M interface When the received B bit signal from T1 equals 0 then the E signal will be inactivated in the E&M interface
B bit inverted	When the received B bit signal from T1 equals 0 then the E signal will be activated in the E&M interface When the received B bit signal from T1 equals 1 then the E signal will be inactivated in the E&M interface.

Default ABCD to the T1

This parameter specifies the default signaling bits that are not used for the M signal. Those bits will be transmitted towards T1.

Out of Service Method

This parameter specifies the *E signaling state in E&M* when an *Out of Service* condition is indicated in the T1 link. The values are:

Forced Idle	T1 signal is held at <i>inactive</i> for the duration of the <i>Out of Service</i> condition
Forced Busy	T1 signal is held at <i>active</i> for the duration of the <i>Out of Service</i> condition
Idle Busy	T1 signal is held at <i>inactive</i> for 2.5 seconds, and then toggled to <i>active</i> until the <i>Out of Service</i> condition end

Busy Idle T1 signal is held at active for 2.5 seconds, and then toggled to *inactive* until the *Out of Service* condition end.

Time Slots for Voice Ports

Refer to *Timeslots Mapping* in *Table 5-17*.

A typical screen is shown in *Figure 5-54*.

```

T1 TIME SLOTS MAPPING: LINK 1 ( Device name - FCD-IPM )
-----

TS1  [DATA LINK1      ]          TS13 [NC                    ]
TS2  [DATA LINK1      ]          TS14 [I/O1 VOICE 1      ]
TS3  [NC              ]          TS15 [I/O1 VOICE 2      ]
TS4  [NC              ]          TS16 [NC                    ]
TS5  [FIX SUB-VOICE   ]          TS17 [NC                    ]
TS6  [FIX SUB-VOICE   ]          TS18 [NC                    ]
TS7  [FIX SUB-DATA    ]          TS19 [I/O2 VOICE 1      ]
TS8  [NC              ]          TS20 [I/O2 VOICE 4      ]
TS9  [NC              ]          TS21 [NC                    ]
TS10 [NC              ]          TS22 [NC                    ]
TS11 [NC              ]          TS23 [NC                    ]
TS12 [NC              ]          TS24 [NC                    ]

Enter time slot number (0 refers to all the time slots)
Press 'ENTER' - to toggle the time slot type
Press 'ESC'   - to Return to previous menu
Time slot number :
```

Figure 5-54. T1 Time Slots Mapping Link1 Screen

Alarm Filter

The Alarm Log File can show all events and alarm statuses that have occurred in the E1/T1 interface. You can use the Alarm Filter to mask or unmask events from the Alarm Log File.

```
T1 ALARMS FILTER (Device name - FCD-IPM)
```

```
-----
```

1. Frame slip : [Unmasked]
2. BPV error : [Unmasked]
3. Execive BPV : [Unmasked]
4. Execive error ratio: [Unmasked]
5. Signal loss : [Unmasked]
6. Yellow alarm : [Unmasked]
7. Red alarm : [Unmasked]
8. AIS red alarm : [Unmasked]
9. AIS : [Unmasked]
10. Network loop - LLB : [Unmasked]
11. Network loop - PLB : [Unmasked]

```
ESC - Return to previous menu
```

```
Choose one of the above:
```

Figure 5-55. T1 Alarms Filter Menu

Advanced Setup Menu

Select this option to configure the management via a dedicated time slot.

This feature enables management of the FCD-IPM by configuring a specific time slot, of type MNGMNT. A new T1 management link is then created and assigned with a unique host IP address, which is different from the LAN/WAN IP addresses defined in other screens. The management host IP address is used for SNMP, Telnet, TFTP software download or ping.

The management link must be of the IP router type, and is available to IP traffic only.

Dedicated Time Slot Management Status

Select this parameter to enable management via the dedicated time slot. By default, this is disabled.

Management Time Slot Number

Select this parameter to set the specific time slot number for management.

Management Host IP Address

Select this parameter to set a unique IP address.

E1 Setup Menu

This section describes the parameters in the E1 Setup menu.

E1 Setup: LINK 1 (Device name - FCD-IPM)

-
1. Clock Master: [Link 1]
 2. Multiplier : [64 kbps]
 3. Time slots mapping
 4. General Diagnostics
 5. E1 parameters
 6. Additional Cards parameters
 7. Alarms filter
 8. Advanced Setup

ESC - Return to previous menu

Choose one of the above:

Figure 5-56. E1 Setup Menu

Table 5-19. E1 Setup Parameters

Parameters	Possible Values	Description
Clock Master	Internal	Selects the source clock that synchronizes the whole E1 network
	Link 1	FCD-IPM generates the system source clock from an internal clock oscillator.
	I/O1 SUB E1	FCD-IPM recovers the clock from the data received from the E1 link1
	I/O2 SUB E1	For FCD-IPM with a sublink
	FIX SUB E1	FCD-IPM recovers the clock from the data received from one of the E1 sublinks
Multiplier	56 kbps, 64 kbps	Sets the data rate of each DATA time slot.

Table 5-19. E1 Setup Parameters (Cont.)

Parameters	Possible Values	Description
Time Slots Mapping		Configures the routing and the type of individual timeslots for the link. Figure 5-57 shows the type of timeslots entering the multiplexer (MUX) (for FCD-IPM with an E1 sublink)
		For data from router/bridge
	Data link1	For voice from sublink
	FIX SUB Voice	For data from sublink
	FIX SUB Data	For analog voice port 1, 2, 3, 4
	FIX Voice (1, 2, 3, 4)	For analog voice port 1, 2, 3, 4
	I/O1 Voice (1, 2, 3, 4)	For analog voice port 1, 2, 3, 4
	I/O2 Voice (1, 2, 3, 4)	For data from I/O1 sublink
	I/O1 SUB Data	For data from I/O2 sublink
	I/O2 SUB Data	For voice from I/O1 sublink
	I/O1 SUB Voice	For voice from I/O2 sublink
	I/O2 SUB Voice	For I/O1 n x 64/56 data port
	I/O1 Channel	For I/O2 n x 64/56 data port
	I/O2 Channel	<p>Note: For a multiplier of 64 kbps all timeslots can be configured to DATA. But, for a multiplier of 56 kbps, a maximum of 16 timeslots can be configured to DATA. For FCD-IPM with an E1 Sublink, this limitation does not exist for timeslots configured to the VOICE or DATA SUB type.</p>

E1 TIME SLOTS MAPPING: LINK1 (Device name - FCD-IPM)

```

-----
TS1  [DATA LINK1      ]      TS17 [NC          ]
TS2  [FIX  SUB-VOICE]      TS18 [NC          ]
TS3  [FIX  SUB-DATA  ]      TS19 [NC          ]
TS4  [I/O1 VOICE 1  ]      TS20 [NC          ]
TS5  [I/O1 VOICE 2  ]      TS21 [NC          ]
TS6  [NC              ]      TS22 [NC          ]
TS7  [NC              ]      TS23 [NC          ]
TS8  [NC              ]      TS24 [NC          ]
TS9  [NC              ]      TS25 [NC          ]
TS10 [I/O2 CHANNEL  ]      TS26 [NC          ]
TS11 [NC              ]      TS27 [NC          ]
TS12 [NC              ]      TS28 [NC          ]
TS13 [NC              ]      TS29 [NC          ]
TS14 [NC              ]      TS30 [NC          ]
TS15 [NC              ]      TS31 [NC          ]
TS16 [NC              ]

```

Enter time slot number (0 refer to all time slots)

Press 'ENTER' - to toggle the time slot type

Press 'ESC' - to Return to previous menu

Time slot number: 5

Figure 5-57. E1 Time Slots Mapping Screen

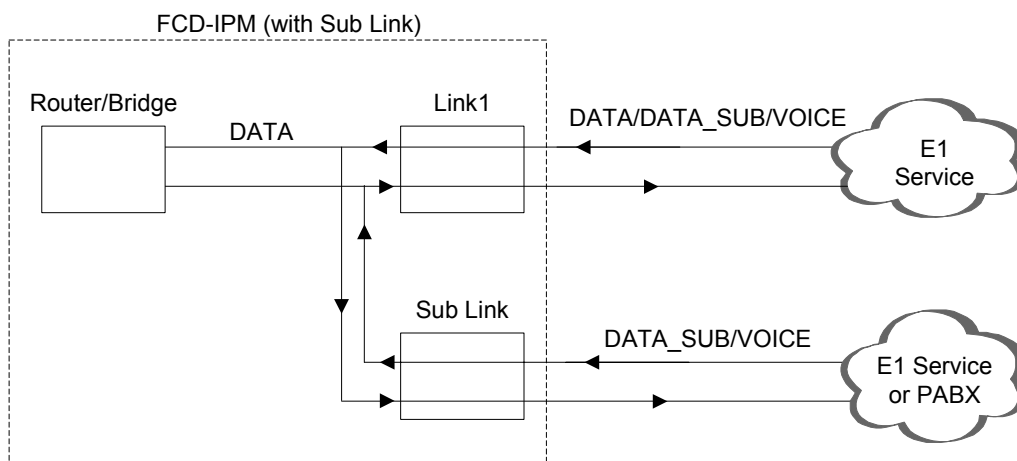


Figure 5-58. Time Slots Mapping (for FCD-IPM with an E1 Sublink)

General Diagnostics

Select this option to allow you to select the card on which the diagnostics is to be performed. A toggle option appears on the bottom of the screen. Use the Space bar to toggle between the card types. Press Enter to access the diagnostics screen.

For the cards:

- Main Link
- Fix sub
- I/O1 sub
- I/O2 sub

The E1/T1 Loopback diagnostic test is selected.

For the cards:

- Fix Voice
- I/O 1 Voice
- I/O 2 Voice

Voice Diagnostics is selected.

Loopback

Loopback options are:

- **Disabled**
- **Main Link Remote Analog Loopback** – In this mode, FCD-IPM performs an analog loopback and transmits back the data that was received from the E1 line. The loopback is shown in [Figure 5-59](#).

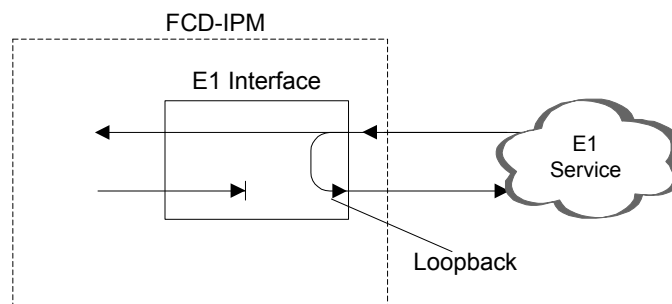


Figure 5-59. Remote Analog Loopback

- **Sublink Remote Analog Loopback** (for FCD-IPM with a Sublink) – In this mode, FCD-IPM performs an analog loopback and transmits back the data that was received from the sub E1 line. The loopback is shown in [Figure 5-60](#).

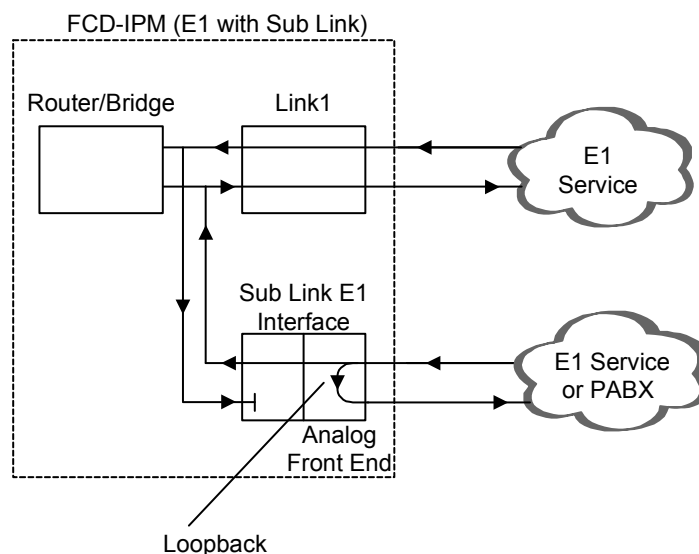


Figure 5-60. Remote Analog Loopback for E1 and Sub E1 Links

- **Main Link Local Analog Loopback** – In this mode, the data transmitted from FCD-IPM to the E1 line is sent back to the receive path, instead of the data received from the E1 line. The loopback is shown in [Figure 5-61](#).

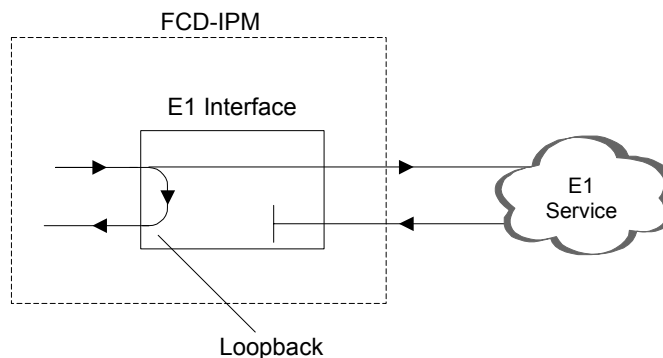


Figure 5-61. Local Analog Loopback

- **Sublink Local Analog Loopback** (for FCD-IPM with a Sublink) – In this mode the data transmitted from FCD-IPM to the sub E1 line is sent back to the receive path instead of the received data from the sub E1 line. The loopback is shown in [Figure 5-62](#).

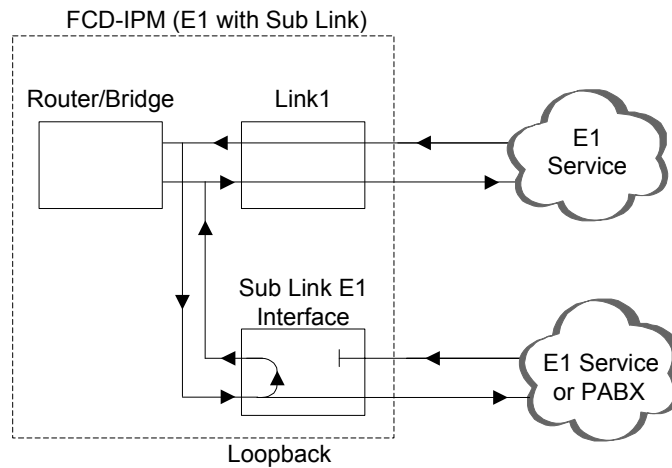


Figure 5-62. Local Analog Loopback for E1 and Sub E1 Links

Note The local analog loopback is not available for FCD-IPM units equipped with E1 over SHDSL interface.

Voice Diagnostic Tools

There are three voice diagnostic tools that are available for FCD-IPM. They can be set independently for each voice port:

- **Tone injection to the voice port** – a 1 kHz signal is injected into the receive voice port path, replacing any receive signal from E1
- **Tone injection to the E1** – a 1 kHz signal is injected into the receive voice port path, replacing any receive signal from E1, and injected into the E1 transmit path, replacing any transmit signal to E1
- **Remote port loopback** – the voice port signal which is received from E1 is transmitted back to E1.

E1 Link Parameters

Select this option to configure the parameters that follow.

```
E1 PARAMETERS: LINK 1 (Device name - FCD-IPM)
```

```
-----
1. Frame type      : [G732S]
2. CRC-4           : [ON]
3. Sync            : [FAST]
4. Idle code (hex) : 7C
5. Rx gain         : [30 dB]
```

```
ESC - Return to previous menu
```

```
Choose one of the above:
```

Figure 5-63. E1 Parameters

Table 5-20. E1 Link1 Parameters

Parameters	Possible Values	Description
Frame Type	G732N	2 frames per multiframe. Time slot 16 can be used for user data.
	G732S	16 frames per multiframe. Time slot 16 is used for the Channel Associated Signaling (CAS).
CRC-4	On, Off	Cyclic Redundancy Check – enables or disables calculation of 4-bits check sum in order to detect errors in frames
Sync		Defines the time required for the link to return to normal operation after a red alarm event has terminated.
	FAST	1 second
	AT&T 62411	10 seconds
	CCITT	100 msec.
Idle Code	00 to FF	Sets the value to be transmitted on the NC time slots
Rx Gain	12 dB, 30 dB	Sets the maximum receive sensitivity for the E1 interface
Remote Alarm Indication (for FCD-IPM with a Sublink)		When configuring this parameter from the E1 Parameters menu, select this parameter to determine whether to transmit a yellow alarm indication on the E1 sublink when Link 1 is in yellow alarm state.
		When configuring this parameter from the Sublink E1 Parameters menu, select this parameter to determine whether to transmit a yellow alarm indication on Link 1 when sublink E1 is in either yellow or red alarm state.
		Note: When Link 1 is in red alarm state, an “all ones” indication is sent to all of the E1 sublinks.
Out-Of-Service Signaling (for FCD-IPM with a Sublink)		Determines the value of the A, B signaling bits sent to Link 1 when the sublink is in the Out-Of-Service state. The C and D signaling bits are not affected.
	Mark	Both A and B signaling bits are forced to '1' during out-of-service period
	Space	Both A and B signaling bits are forced to '0' during out-of-service period
	Mark-space	The A and B signaling bits are forced to '1' for 2.5 seconds, then shift to the '0' state until the out-of-service period ends
	Space-mark	The A and B signaling bits are forced to '0' for 2.5 seconds, then shift to the '1' state until the out-of-service period ends.
Sublink Status (for FCD-IPM with a Sublink)	Enable or Disable	

Additional Cards Parameters

Select this option to allow you to select the card for which parameters are to be displayed. A toggle option appears on the bottom of the screen. Use the Space bar to toggle between the card types. Press Enter to access the parameters screen.

Card options are:

- **Sub** – depending on your hardware installation options are:
 - Fix Sub – parameters for E1 are shown as those in [Table 5-19](#)
 - I/O1 Sub
 - I/O2 Sub
- **Voice**
 - Fix Voice
 - I/O1Voice
 - I/O2 Voice.

Voice Parameters

FCD-IPM has optional voice capabilities.

FXS Voice Interface

```
VOICE PARAMETERS: (Device name - FCD-IPM , I/O1 VOICE)
```

```
-----
```

1. TX/RX gains
2. Coding law : [A LAW]
3. On/off hook from the E1 on : [A bit]
4. On/off hook to the E1 on : [A bit]
5. Default ABCD to the E1 : [0001]
6. Polarity : [Disabled]

```
ESC - Return to previous menu
```

```
Choose one of the above:
```

Figure 5-64. FXS Voice Parameters

TX/RX Gains

Select this parameter to specify the nominal input level of the receive and transmit paths for each voice port. The input level range is –10 to +5 dBm.

Coding Law

Select this parameter to specify the compounding law to be used by the voice channels. The values are:

A Law coding for E1 links

On/off hook from the E1 on

Select this parameter to specify the receive mode for on/off hook signaling from E1 into FXS. The values are:

- | | |
|-----------------------|---|
| A bit | When the received A bit signal from E1 equals 1 then off hook will be indicated in the FXS interface
When the received A bit signal from E1 equals 0 then on hook will be indicated in the FXS interface |
| A bit inverted | When the received A bit signal from E1 equals 1 then on hook will be indicated in the FXS interface
When the received A bit signal from E1 equals 0 then off hook will be indicated in the FXS interface |
| B bit | When the received B bit signal from E1 equals 1 then off hook will be indicated in the FXS interface
When the received B bit signal from E1 equals 0 then on hook will be indicated in the FXS interface |
| B bit inverted | When the received B bit signal from E1 equals 1 then on hook will be indicated in the FXS interface
When the received B bit signal from E1 equals 0 then off hook will be indicated in the FXS interface |

On/off hook to the E1 on

Select this parameter to specify the transmission mode for on/off hook signaling from FXS to E1. The values are:

- | | |
|-----------------------|--|
| A bit | For off hook indicated in the FXS interface, the transmitted A bit signal will be set to 1 towards E1
For on hook indicated in the FXS interface, the transmitted A bit signal will be set to 0 towards E1 |
| A bit inverted | For off hook indicated in the FXS interface, the transmitted A bit signal will be set to 0 towards E1
For on hook indicated in the FXS interface, the transmitted A bit signal will be set to 1 towards E1 |
| B bit | For off hook indicated in the FXS interface, the transmitted B bit signal will be set to 1 towards E1
For on hook indicated in the FXS interface, the transmitted B bit signal will be set to 0 towards E1 |
| B bit inverted | For off hook indicated in the FXS interface, the transmitted B bit signal will be set to 0 towards E1
For on hook indicated in the FXS interface, the transmitted B bit signal will be set to 1 towards E1. |

Default ABCD to the E1

Select this parameter to specify signaling bits that are not in use for the on/off hook or for the polarity (if enabled). Those bits will be transmitted towards E1.

Polarity (polarity reversal, also known as Wink Start Reversal)

When polarity is configured as *Enabled*, the polarity signal is received from E1 either on the B bit (while the *on/off hook from T1/E1* parameter is configured to *A bit* or *A bit inverted*), or on the A bit (while the *on/off hook from T1/E1* parameter is configured to *B bit* or *B bit inverted*).

FXO Voice Interface

```
VOICE PARAMETERS:      ( Device name - FCD-IPM , FXO )
-----
```

1. TX/RX gains
2. Coding law : [A LAW]
3. On/off hook from the E1 on : [A bit]
4. Ring Detection to the E1 on: [A bit]
5. Default ABCD to the E1 : [0000]
6. Polarity : [Disabled]
7. Signaling Feedback : [Disabled]
8. Out of Service method : [Forced Idle]

ESC - Return to previous menu

Choose one of the above:

Figure 5-65. FXO Voice Interface

TX/RX Gains

Select this parameter to specify the nominal input level of the receive and transmit paths for each voice port. The input level range is -10 to +5 dBmm.

Coding Law

Select this parameter to specify the compounding law to be used by the voice channels. The values are:

A Law coding for E1 links

On/off hook from the E1 on

Select this parameter to specify the receive mode for on/off hook signaling from E1 into FXO. The values are:

A bit When the received A bit signal from E1 equals 1 then off hook will be indicated in the FXO interface
 When the received A bit signal from E1 equals 0 then on hook will be indicated in the FXO interface

- A bit inverted** When the received A bit signal from E1 equals 1 then on hook will be indicated in the FXO interface
When the received A bit signal from E1 equals 0 then off hook will be indicated in the FXO interface
- B bit** When the received B bit signal from E1 equals 1 then off hook will be indicated in the FXO interface
When the received B bit signal from E1 equals 0 then on hook will be indicated in the FXO interface
- B bit inverted** When the received B bit signal from E1 equals 1 then on hook will be indicated in the FXO interface
When the received B bit signal from E1 equals 0 then off hook will be indicated in the FXO interface.

Ring Detection to E1 on

Select this parameter to specify the ring detection signaling transmission mode from FXO towards E1. The values are:

- A bit** For ring detection the A bit signaling will be set to 1 towards E1
For no ring detection the A bit signaling will be set to 0 towards E1
- A bit inverted** For ring detection the A bit signaling will be set to 0 towards E1
For no ring detection the A bit signaling will be set to 1 towards E1
- B bit** For ring detection the B bit signaling will be set to 1 towards E1
For no ring detection the B bit signaling will be set to 0 towards E1
- B bit inverted** For ring detection the B bit signaling will be set to 0 towards E1
For no ring detection the B bit signaling will be set to 1 towards E1.

Default ABCD to the E1

This parameter specifies the default signaling bits that are not used for ring detection or for polarity (if *Enabled*). Those bits will be transmitted towards E1.

Polarity (polarity reversal, also known as Wink Start Reversal)

When polarity is configured as *Enabled*, the polarity signal is received from E1 either on the B bit (while the *on/off hook from T1/E1* parameter is configured to *A bit* or *A bit inverted*), or on the A bit (while the *on/off hook from T1/E1* parameter is configured to *B bit* or *B bit inverted*).

Signaling Feedback

This parameter is set to:

- Enabled** feedback of the *on/off hook signaling* that was received from E1 is transmitted back to E1
- Disabled** feedback of the *on/off hook signaling* that was received from E1 is not transmitted back to E1.

Out of Service Method

This parameter specifies the *on/off hook signaling* in FXO when an *Out of Service* condition is indicated in the E1 link. The values are:

Forced Idle signaling is held *on hook* for the duration of the *Out of Service* condition

Forced Busy signaling is held *off hook* for the duration of the *Out of Service* condition.

E & M Voice Interface

VOICE PARAMETERS: (Device name - FCD-IPM E&M)

1. TX/RX gains
2. Interface type : [4W]
3. E&M type : [A bit]
4. Coding law : [A LAW]
5. E signal from the E1 on: [A bit]
6. M signal to the E1 on : [A bit]
7. Default ABCD to the E1 : [0000]
8. Out of Service method : [Forced Idle]

ESC - Return to previous menu

Choose one of the above:

Figure 5-66. E & M Voice Interface

RX/TX Gains

Select this parameter to specify the nominal input level of the receive and transmit paths for each voice port. The input level range is -10 to +5 dBm.

Interface Type

This parameter specifies the interface type:

2W 2-wire interface

4W 4-wire interface.

E&M Type

This parameter specifies the E&M signaling mode:

- Type1
- Type2
- Type3
- Type5 – SSDC5.

Coding law

Select this parameter to specify the compounding law to be used by the voice channels. The values are:

A Law Coding for E1 links

E signal from the E1 on

Select this parameter to specify the E signal receive mode from E1 into E&M. The values are:

- | | |
|-----------------------|---|
| A bit | When the received A bit signal from E1 equals 1 then the E signal will be activated in the E&M interface
When the received A bit signal from E1 equals 0 then the E signal will be inactivated in the E&M interface |
| A bit inverted | When the received A bit signal from E1 equals 0 then the E signal will be activated in the E&M interface
When the received A bit signal from E1 equals 1 then the E signal will be inactivated in the E&M interface |
| B bit | When the received B bit signal from E1 equals 1 then the E signal will be activated in the E&M interface
When the received B bit signal from E1 equals 0 then the E signal will be inactivated in the E&M interface |
| B bit inverted | When the received B bit signal from E1 equals 0 then the E signal will be activated in the E&M interface
When the received B bit signal from E1 equals 1 then the E signal will be inactivated in the E&M interface. |

Default ABCD to the E1

This parameter specifies the default signaling bits that are not used for the M signal. Those bits will be transmitted towards E1.

Out of Service Method

This parameter specifies the *E signaling state in E&M* when an *Out of Service* condition is indicated in the E1 link. The values are:

- | | |
|--------------------|--|
| Forced Idle | E1 signal is held at <i>inactive</i> for the duration of the <i>Out of Service</i> condition |
| Forced Busy | E1 signal is held at <i>active</i> for the duration of the <i>Out of Service</i> condition |
| Idle Busy | E1 signal is held at <i>inactive</i> for 2.5 seconds, and then toggled to <i>active</i> until the <i>Out of Service</i> condition end |
| Busy Idle | E1 signal is held at <i>active</i> for 2.5 seconds, and then toggled to <i>inactive</i> until the <i>Out of Service</i> condition end. |

Time Slots for Voice Ports

Refer to [Table 5-19](#).

A typical screen is shown in [Figure 5-67](#).

```

E1 TIME SLOTS MAPPING: LINK1 (Device name - FCD-IPM)
-----
TS1  [DATA LINK1]      TS17 [NC]
TS2  [DATA LINK1]      TS18 [NC]
TS3  [NC]              TS19 [NC]
TS4  [NC]              TS20 [NC]
TS5  [FIX SUB-VOICE]   TS21 [NC]
TS6  [FIX SUB-VOICE]   TS22 [NC]
TS7  [FIX SUB-DATA]    TS23 [NC]
TS8  [NC]              TS24 [NC]
TS9  [NC]              TS25 [NC]
TS10 [NC]              TS26 [NC]
TS11 [NC]              TS27 [NC]
TS12 [NC]              TS28 [NC]
TS13 [NC]              TS29 [I/O2 VOICE 1]
TS14 [I/O1 VOICE 1]    TS30 [I/O2 VOICE 4]
TS15 [I/O1 VOICE 2]    TS31 [NC]
TS16 [NC]

Enter time slot number (0 refer to all time slots)
Press 'ENTER' - to toggle the time slot type
Press 'ESC' - to Return to previous menu
Time slot number: 5

```

Figure 5-67. E1 Time Slots Mapping Link1 Screen

Alarms Filter

The Alarm Log File shows all events and alarm statuses that have occurred in the E1/T1 interface. You can use the Alarm Filter to mask or unmask events from the Alarm Log File.

```

E1 ALARMS FILTER (Device name - FCD-IPM)
-----
1. Frame slip           : [Unmasked]
2. BPV error            : [Unmasked]
3. Excessive BPV        : [Unmasked]
4. CRC-4 error          : [Unmasked]
5. Excessive error ratio : [Unmasked]
6. Signal loss          : [Unmasked]
7. Remote sync loss     : [Unmasked]
8. Local sync loss      : [Unmasked]
9. Local multi frame alarm : [Unmasked]
10. Remote multi frame alarm : [Unmasked]
11. AIS red alarm       : [Masked]
12. AIS                 : [Unmasked]

ESC - Return to previous menu

```

Figure 5-68. E1 Alarms Filter Screen

Advanced Setup

Select this option to configure the management via a dedicated time slot.

This feature enables management of FCD-IPM by configuring a specific time slot, of type MNGMNT. A new E1 management link is then created and assigned with a unique host IP address, which is different from the LAN/WAN IP addresses defined in other screens. The management host IP address is used for SNMP, Telnet, TFTP software download or ping.

The management link must be of the IP router type, and is available to IP traffic only.

Dedicated Time Slot Management Status

Select this parameter to enable management via the dedicated time slot. By default, this is disabled.

Management Time Slot Number

Select this parameter to set the specific time slot number for management.

Management Host IP Address

Select this parameter to set a unique IP address.

ISDN Settings Menu

```

Advanced Menu
  ↓1
  Setup Menu
    ↓3
    Interface Parameters Menu
      ↓2
      ISDN Settings Menu

```

FCD-IPM with ISDN connects your Ethernet LAN to the Internet/Intranet at a rate of 64 or 128 Kbps. FCD-IPM with an ISDN interface was designed to reduce WAN

costs to a minimum. WAN economy is achieved through automatic spoofing and connection-on-demand features for Internet/Intranet access.

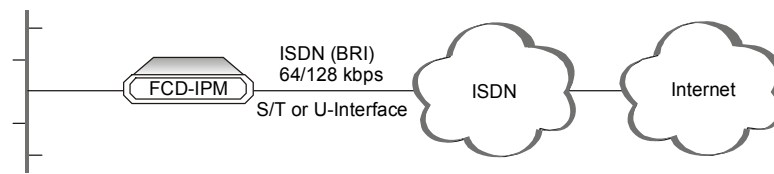


Figure 5-69. Connection to the Internet over ISDN

ISDN has the following features:

- ISDN BRI
- Standard S/T interface
- Optional U-interface eliminates the need for an external NT1 device
- Connection rate from 64 to 128 Kbps
- Protocols supported: ETSI (Europe), NTT (Japan), NI-1 (U.S), 5ESS (U.S), DMS-100 (U.S), V1 and Leased ISDN (I.430).

► **To activate the ISDN line:**

1. Choose the **ISDN protocol**.
2. Choose the **Connection Rate** (bandwidth): 56 or 64 kbps.

The ISDN interface parameter has the following groups of sub parameters:

- Dialing mode parameters are shown in [Table 5-21](#).
- Answering mode parameters are shown in [Table 5-22](#).
- Local number for dialback parameters are shown in [Table 5-23](#).

Table 5-21. Dialing Mode Parameters

Parameters	Description
Destination Phone Number	Select the phone number of the station you want to dial. This parameter is mandatory for dialing out. The other dialing mode parameters are optional.
Destination Sub-Number	Select the extension number of the destination phone number.
Source Phone Number	Select the phone number of the person dialing out. This parameter is used by the destination station to identify the caller.
Source Sub-Number	Select the extension number of the person dialing out.

Table 5-22. Answering Mode Parameters

Parameters	Description
Local Phone Number	Select this parameter to enter the number to which incoming calls are directed.
Local Sub-Number	Select this parameter to enter the extension to which incoming calls are directed.

Table 5-23. Local Number for Dialback

Parameters	Description
Dialback Phone Number	Select this parameter to enter the phone number which is used by the ISP to dial back FCD-IPM. When FCD-IPM wants to dial-up to the ISP, the ISP uses this number to identify and dial back FCD-IPM (similar to reverse charging). In this way, the PTT bills the ISP and not the caller. This feature is only useful when dialback is enabled on both sides.
Dialback Sub-Number	Select this parameter to enter the extension used by the ISP for dialback purposes.

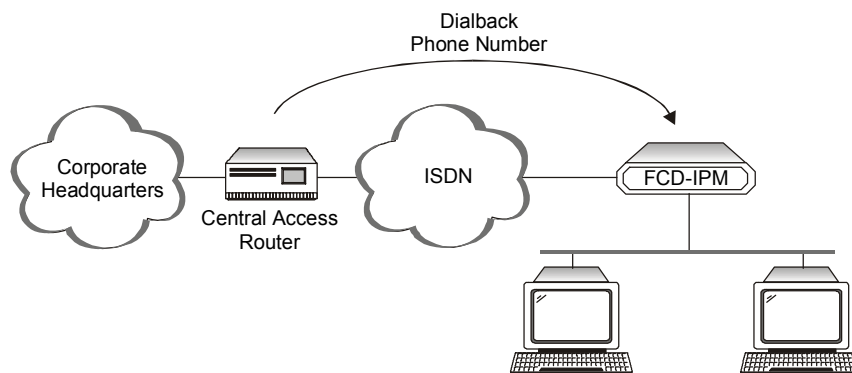


Figure 5-70. Dialback Phone Number

Frame Relay Settings

Advanced Menu
 ↓ 1
 Setup Menu
 ↓ 3
 Interface Parameters Menu
 ↓ 3
 Frame Relay Settings Menu

```

FRAME RELAY DLCI SETTINGS  ( Device name - 27 )
-----
LINK      DLCI    STATE      CIR        EXCESS    THROUGHPUT
-----

```

A - Add, E - Edit, D - Delete, C - Clear all
 ESC - Return to previous menu

Choose one of the above:

Figure 5-71. Frame Relay DLCI Settings

Frame Relay is a form of WAN that is designed to maximize throughput and minimize cost by simplifying network processing.

Figure 5-72 shows the connection of FCD-IPM to Internet/Intranet through Frame Relay network.

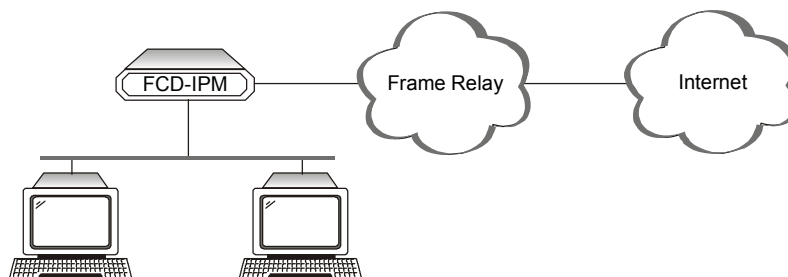


Figure 5-72. Connection to the Internet over Frame Relay

Frame Relay:

- Supports permanent virtual circuits (PVC)
- Supports Frame Relay (IP/IPX/Bridge) encapsulation based on RFC 1490
- Supports different maintenance protocols:
 - T1.617/ANNEX D
 - Q.933/ANNEX A
 - LMI

- Supports self-learning of the maintenance protocol and the DLCI which enables connection to the Frame Relay network without configuring Frame Relay parameters
- Executes congestion control when an explicit congestion notification is received for the DLCI from the Frame Relay network. The unit reduces the transmitted information rate of the DLCI and increases it when the congestion condition is cleared.
- Supports the Frame Relay SNMP MIB.

Implementing Frame Relay

The diagram below maps the options in the Advanced Menu which are used to configure FCD-IPM for operation over a Frame Relay network.

The parameters in the Frame Relay Links Parameters menu are described in [Table 5-24](#).

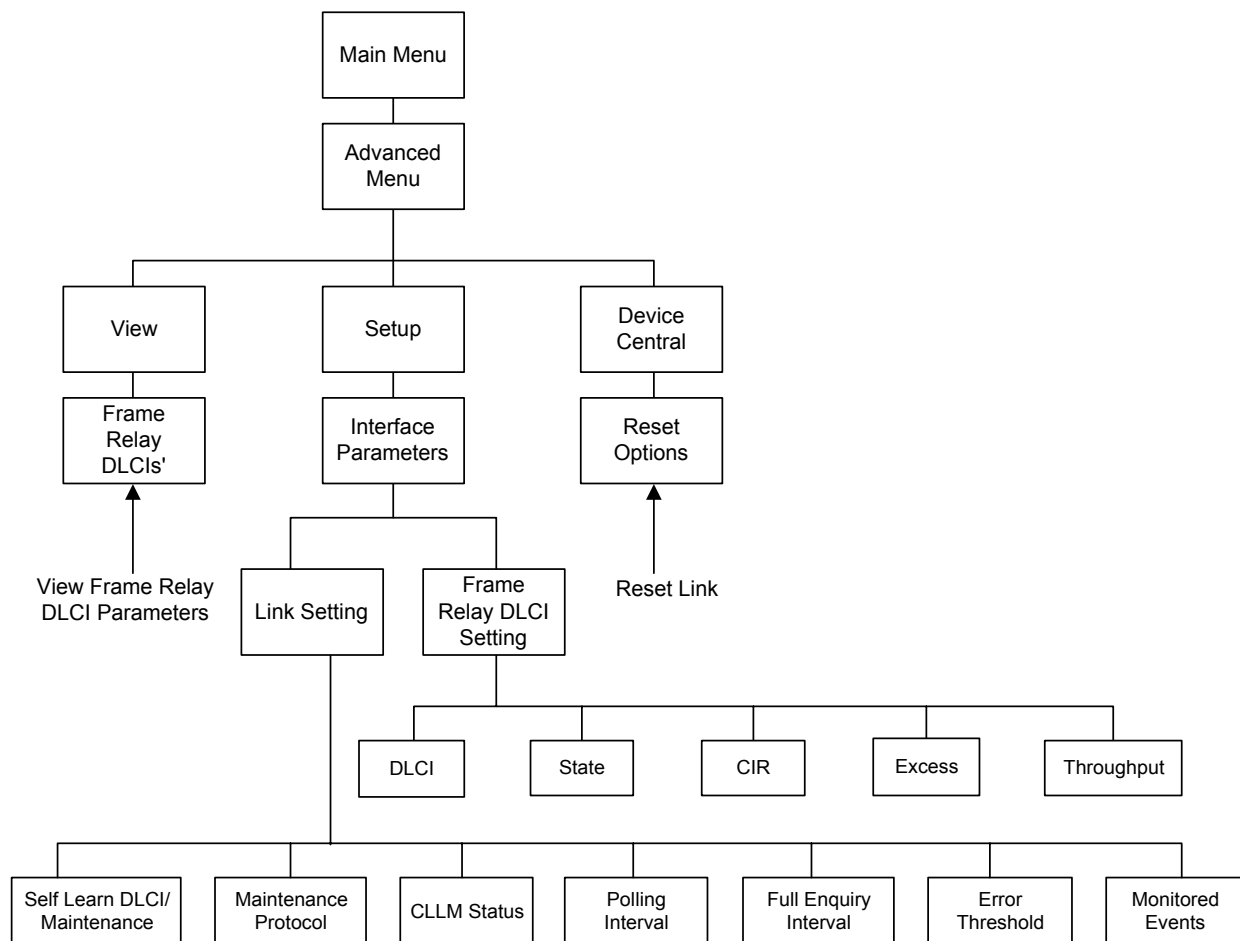


Figure 5-73. Frame Relay Options in the Advanced Menu

Table 5-24. Frame Relay Link Parameters

Parameters	Description
Self Learn DLCI/Maintenance	Specifies whether FCD-IPM will self learn the maintenance protocol on the Frame Relay link and the existing DLCIs with their status (UP or DOWN). When this parameter is disabled (OFF), you need to configure the maintenance protocol and the DLCIs manually.
CLLM Status	Specifies whether CLLM frames, used for congestion indication, will be supported (ON) or not (OFF).
Maintenance Protocol	Specifies the maintenance protocol of the Frame Relay link: T1.617/ANNEX D, Q.933/ANNEX A, LMI or None . This parameter can only be configured if Self learn DLCI /Maintenance parameter is disabled (OFF).
Polling Interval	Specifies the number of seconds between transmission of two successive status enquiry frames.
Full Enquiry Interval	Specifies the number of polling intervals after which a full status request frame is transmitted.
Error Threshold	Specifies the number of unacknowledged monitored events (status enquiry frames and full status enquiry frames) that can occur in a sliding monitored events window before the link is declared DOWN.
Monitored Events	Specifies the number of monitored events (status enquiry frames and full status enquiry frames) in a sliding monitored events window.

Polling interval = 10
Full enquiry interval = 4

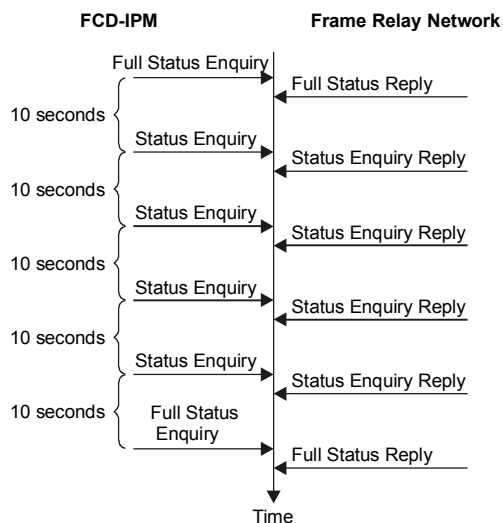
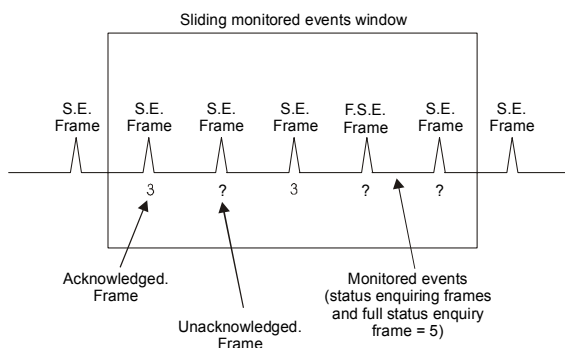


Figure 5-74. Polling Intervals

Error threshold = 3
Monitored events = 5



Link is DOWN when unacknowledged monitored events > 3
Link is UP when unacknowledged monitored events < 3

Figure 5-75. Monitored Events

After the link is declared DOWN, it can only be declared UP again when the sliding monitored events window contains only successfully monitored events.

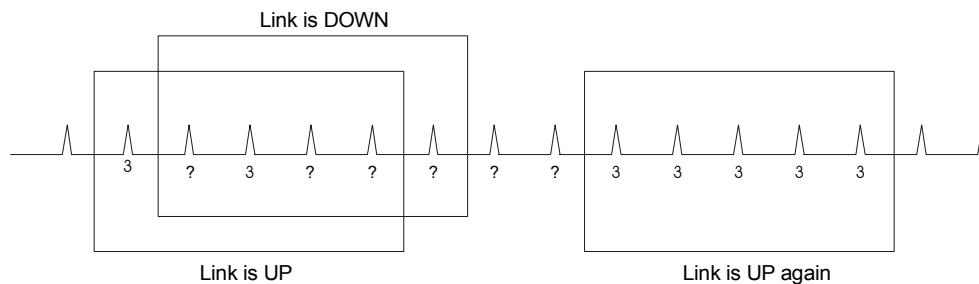


Figure 5-76. Monitored Events - Down Link

Frame Relay DLCI Parameters

Table 5-25. Frame Relay DLCI Parameters

Parameters	Possible Values	Description
DLCI	16 to 991	Specifies the DLCI number
State	Enabled Disabled	Specifies the DLCI state
CIR	The value of this parameter is obtained from the Frame Relay provider.	Specifies the maximum amount of data (in bits) which the network guarantees to transfer during the measurement interval (the measurement interval is usually one second)
Excess	The value of this parameter should be received from the Frame Relay provider.	Specifies the maximum amount of uncommitted data bits that the network will attempt to deliver during the measurement interval
Throughput		Specifies the average number of data bits per second transferred by the network. When a measurement interval of one second is assigned to the CIR, the throughput value should equal the CIR value.

5.4 Access Control (Security) Menu

Select this option to perform security operations

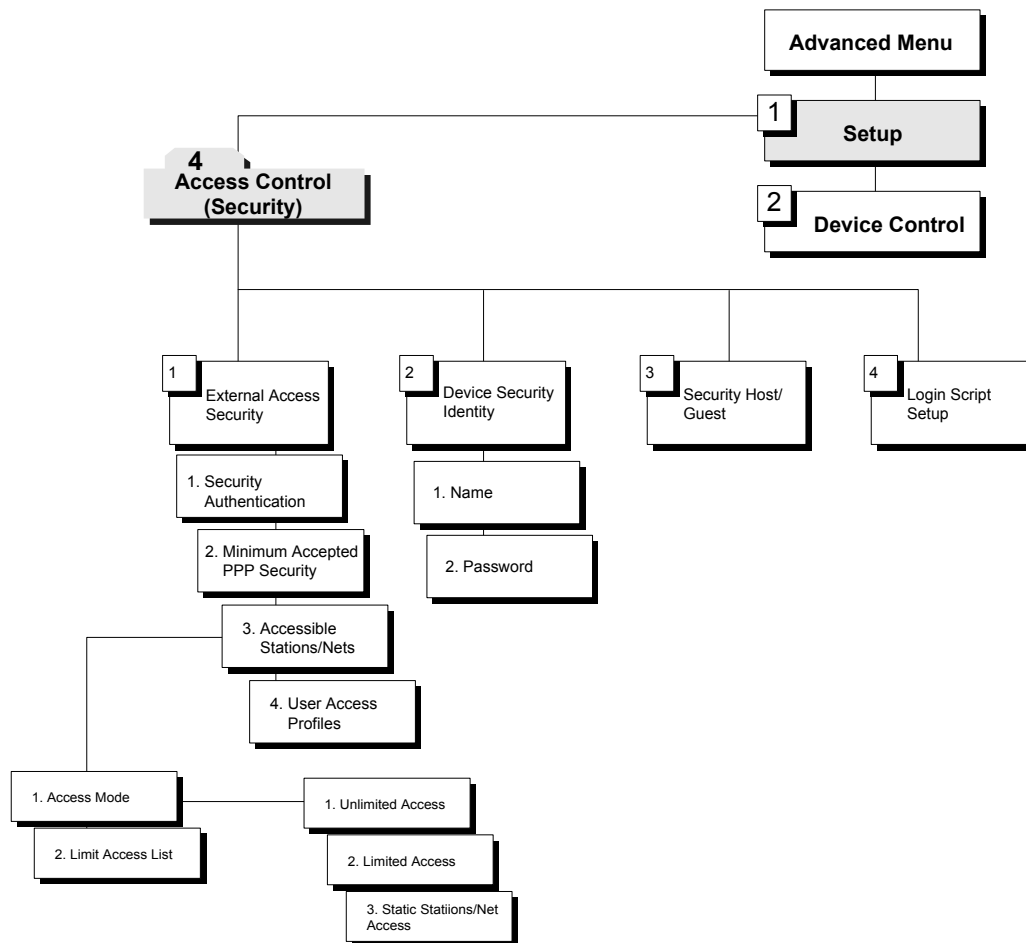


Figure 5-77. Access Control Menu Outline

► **To access the Access Control menu:**

1. In the **Advanced Menu**, press **1**.
The Setup menu appears.
2. In the **Setup** menu, press **4**.
The Access Control menu appears (refer to [Figure 5-78](#)).

```
ACCESS CONTROL ( Device name - FCD-IPM)
```

```
-----
```

1. External access security
2. Device security identity
3. Security Host/Guest
4. Script Setup

```
ESC - Return to previous menu
```

```
Choose one of the above:
```

Figure 5-78. Access Control Menu

The options in the Access Control menu are described below.

External Access Security (only relevant to Link with PPP Protocol)

Advanced Menu

↓1

Setup Menu

↓4

Access Control (Security) Menu

↓1

External Access Security Menu

```
EXTERNAL ACCESS SECURITY ( Device name - FCD-IPM )
```

```
-----
```

1. Security authentication: [None]
2. Host accepted PPP authentication
3. Accessible stations/nets
4. User access profiles

```
ESC - Return to previous menu
```

```
Choose one of the above:
```

Figure 5-79. External Access Security Menu

Table 5-26. External Access Security Parameters

Parameters	Possible Values	Description
Security Authentication	None User Access Profile RADIUS User Access Profile+RADIUS	<p>Protects your LAN against unwanted entry by outside users.</p> <p>Access permitted to all users.</p> <p>Allow/deny access according to the User Access Profile (see below).</p> <p>Allow/deny access according to the RADIUS Authenticator.</p> <p>Access is allowed if the User Access Profile permits it OR if the User Access Profile does not have an entry for the user but the RADIUS Authenticator allows it.</p> <p>Note: If you select RADIUS, configure the RADIUS Access parameters from the Host Parameters Menu. Refer to RADIUS Authentication and Billing.</p>
Accepted PPP Authentication (only relevant to Link with PPP Protocol)	CHAP (Challenge Handshake Authentication Protocol) PAP (Password Authentication Protocol)	<p>PPP supports two types of security systems:</p> <p>CHAP is a type of authentication in which the authentication agent (typically a network server) sends the client program a key to be used to encrypt the username and password. This enables the username and password to be transmitted in an encrypted form to protect them against hackers.</p> <p>PAP is the most basic form of authentication, in which a user's name and password are transmitted over a network and compared to a table of name-password pairs. Typically, the passwords stored in the table are encrypted. The main weakness of PAP is that both the username and password are transmitted in an unencrypted form.</p>
Accessible Stations/Nets		Defines parameters which limit public access to the network. Access can be allowed for all stations/nets, only certain stations/nets, or only stations/nets which are static. When the access mode is 'limited', use the access list to define which stations/nets have access.
User Access Profiles (only relevant to Link with PPP Protocol)		View and modify user access profiles in the access control users list. The list contains user names, security parameters and dialback options.

Device Security Identity (PPP only)

Advanced Menu
 ↓1
 Setup Menu
 ↓4
 Access Control (Security)
 ↓2
 Device Security Identity Menu

DEVICE SECURITY IDENTITY (Device name - FCD-IPM)

1. Name : FCD IPM

2. Password:

Press the number to edit value or ESC to return to the previous screen:

Figure 5-80. Device Security Identity Menu

Table 5-27. Device Security Identity

Parameters	Possible Values	Description
Name		Assigns a name to FCD-IPM for access to the ISP central access router. The maximum length is 30 characters.
Password		Assigns a password to FCD-IPM for access to the ISP central access router. The maximum length is 30 characters.

Security Host/Guest (PPP only)

```

Advanced Menu
  ↓1
Setup Menu
  ↓4
Access Control (Security)
  ↓3
Security Host/Guest Menu
  
```

```

SECURITY HOST/GUEST  ( Device name - FCD-IPM )

1. Security for LINK 1      : [HOST ]
2. Security for LINK 2      : [HOST ]

Press the number to edit value or ESC to return to the previous screen:
  
```

Figure 5-81. Security Host/Guest Menu

Select this parameter to define a link's security status. When a link is defined as a Host, users are approved according to your profile list. When the link is defined as a Guest, the device sends its name and password (defined above) to be approved by the host. The **Guest** mode is the default for *Originate only* links. For *Answer* and *Answer&Originate* links the default mode is **Host**.

Login Script Setup

```

Advanced Menu
  ↓1
Setup Menu
  ↓4
Access Control (Security)
  ↓4
Script Setup Menu
  
```

```

CURRENT SCRIPT FOR LINK 1                      Status: [disable]
-----
A - Append, I - Insert, D - Delete, E - Edit, C - Clear all
N - Next screen, P - Previous screen, S - Status change
ESC - return to previous menu

Choose one of the above:
  
```

Figure 5-82. Script Setup Menu

The FCD-IPM scripting tool allows you to negotiate an initial login, required by some ISPs. The initial login usually consists of a username, password and possibly additional information which has to be entered to gain access to the ISP.

FCD-IPM script is a sequence of commands, with a maximum of 20 commands in the script. As soon as a physical connection to the remote host is achieved (and the script is enabled), FCD-IPM begins to forward the script. Script processing finishes when the last script command has been forwarded.

FCD-IPM script comprises one or more command lines. Each command line consists of a *Command Code* followed by an *Argument*.

Command Code

The command codes are described in [Table 5-28](#).

Table 5-28. Command Codes

Command Code	Description
waitcase pattern	Waits until the specified case-sensitive pattern is received from the remote host and forwards the next command. The maximum pattern length is 24 characters. Or, waits until timeout (default = 15 seconds). The link then disconnects and FCD-IPM performs the same actions as required during authentication failure.
waitnocase pattern	Same as <i>waitcase pattern</i> except not case sensitive.
send pattern	Transmits specified pattern to remote host. The pattern can contain any recognized control symbols. The maximum pattern length is 24 characters.
sendhide pattern	As above. However, the pattern is displayed on the screen as asterisks. The control symbol is displayed as two asterisks when editing and as one when viewing.
timeout number	Changes the timeout for <i>waitcase</i> , <i>waitnocase</i> and <i>getip</i> commands. The number is the timeout value, in seconds. This value can be any number from 1 to 99 and will be used until the next timeout command.
delay number	The delay in seconds between sending commands. All symbols received during this time will be ignored. This value can be any number from 1 to 99.
getip number	This command waits for an IP address from the remote host. If the remote host returns several IP addresses in a string, the number specified by this command will determine which IP address should be used. If an IP address is received successfully from the host, and the Single IP feature is enabled, the IP address will be used on FCD-IPM WAN interface. If an IP address is not received successfully within the specified timeout period, the link disconnects.

Argument

The argument is any string without apostrophes, quotation marks or unsigned integers (depending on the command). In addition to ASCII symbols, the argument string can include any control characters with ASCII codes from 1 to 31. While editing scripting commands, these symbols are entered in the 'control' mode i.e. each symbol is entered as "^", followed by the corresponding ASCII character from "A" to "Z". The letters must be in upper case. Refer to [Table 5-29](#).

Table 5-29. Example of Argument

Code to wait/send	Control Sequence
0x0A (line feed)	^J
0x0D (carriage return)	^M
0x0B (escape)	^[

5.5 WAN Economy Menu

Select this option to reduce traffic over the WAN and to keep the link up only when necessary

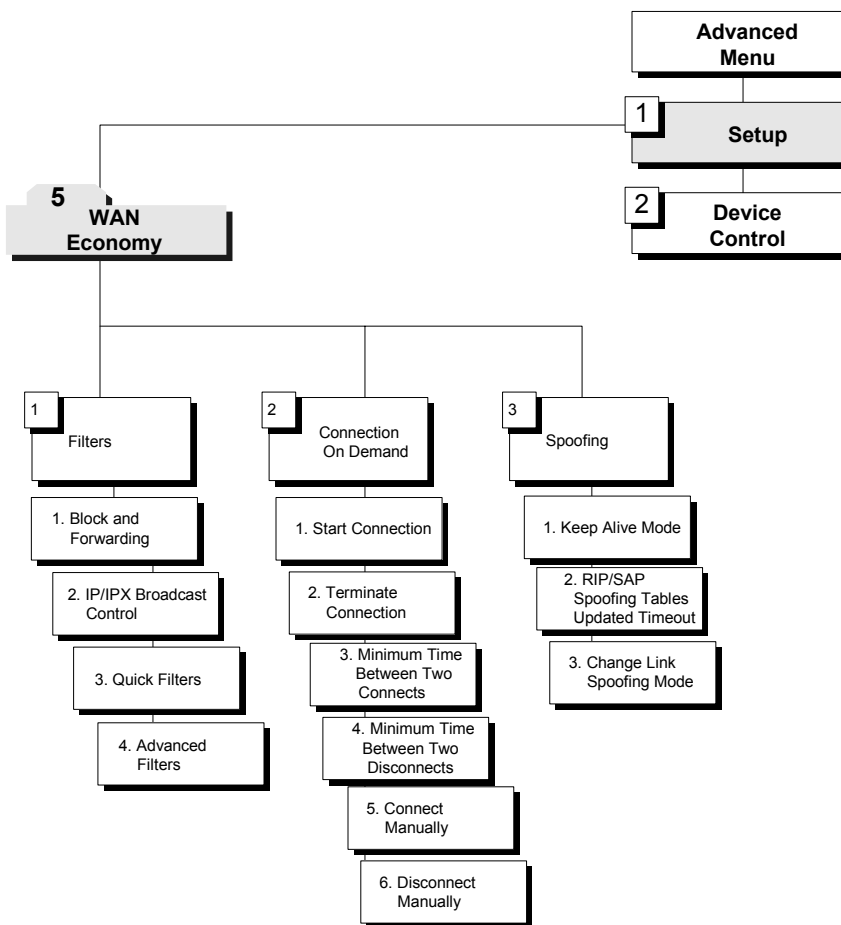


Figure 5-83. WAN Economy Menu Outline

► **To access the WAN Economy menu:**

1. In the **Advanced Menu**, press **1**.
The Setup menu appears.
2. In the **Setup** menu, press **5**.
The WAN Economy menu appears (refer to [Figure 5-84](#)).

```
WAN ECONOMY (Device name - FCD-IPM)
-----

Use these features:

- to reduce traffic over the WAN to a minimum and increase throughput
- to keep the link up only when it is required

1. Filters
2. Connection on demand
3. Spoofing

ESC - Return to previous menu
Choose one of the above:
```

Figure 5-84. WAN Economy Menu

The options in the WAN Economy menu are described below.

Filters

```
Advanced Menu
  ↓1
Setup Menu
  ↓5
WAN Economy Menu
  ↓1
Filters Menu
```

```
FILTERS ( Device name - FCD-IPM )
-----

1. Block and Forwarding
2. IP / IPX broadcast control - [Block Propagation]
3. Quick filters
4. Advanced filters

Esc - Return to main menu

Choose one of the above:
```

Figure 5-85. Filters Menu

Filtering allows you to limit the amount of traffic that enters and exits the Small Office LAN via FCD-IPM. If FCD-IPM is attached to more than one LAN, then select this option for each LAN interface. Filtering is used to:

- Increase security
- Reduce traffic to the link.

FCD-IPM features two types of filters:

- Quick Filters
- Advanced Filters.

Quick Filters are used to regulate specific protocols:

- IP
- IPX
- SNA
- NetBIOS
- AppleTalk
- DECnet.
- Others

A Quick Filter can neutralize these protocols by blocking all traffic of that protocol from the LINK inwards. Refer to [Figure 5-86](#).

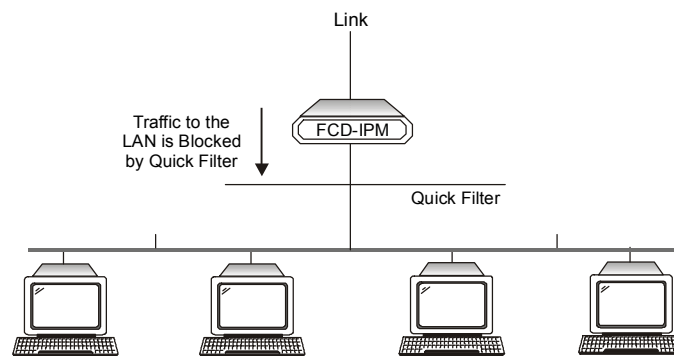


Figure 5-86. Action of a Quick Filter

Advanced Filters are used to regulate traffic in both directions. (Refer to [Figure 5-87](#)).

- From LAN to the Link. Using filters here will forward or block traffic from the LAN outwards.
- From Link to the LAN. Using filters here will forward or block traffic from the link inwards.

Using a variety of parameters, Advanced Filters can be used to regulate different protocols, to totally or partially block traffic, and to control traffic between links.

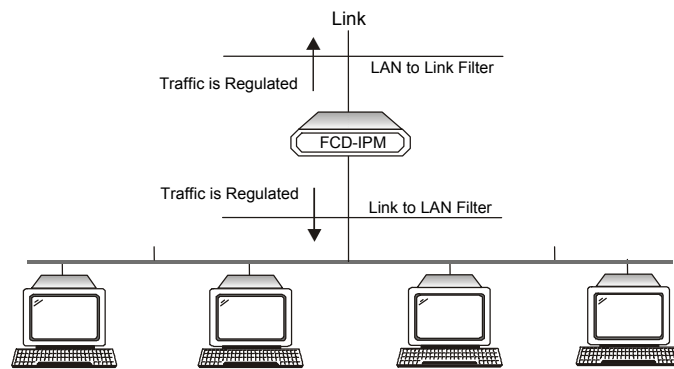


Figure 5-87. Action of an Advanced Filter

There are two modes through which filtering can be implemented: blocking and forwarding.

Blocking

The block command causes FCD-IPM to test every packet of data that is sent to or from the LAN. If the packet passes the test, passage is denied.

Example:

You want to ensure that IP/UDP packets do not go on to the link in the direction of the Internet/Intranet. Thus, you design a filter, which tests each packet to see if it is an IP/UDP packet. If the packet tests positive, it is automatically blocked.

Forwarding

The forward command works in the same way as the block command. However, with forwarding, if the packet passes the test, the packet is allowed to pass to or from the LAN.

Example:

To allow a certain user on the Small Office LAN to access the Internet for FTP purposes, create a filter to test each packet for the IP host address of the specified user and the FTP socket of the packet. If the packet passes the test, the packet is forwarded to the Internet/Intranet.

Multiple Filters

Up to 18 filters can be defined. If there are 2 filters that have contradictory operations, forwarding takes precedence over blocking.

Example:

You want to allow only one particular user on the Small Office LAN to access the Internet for FTP purposes. To insure that no one else is able to access the Internet, create a blocking filter for all traffic going to the link. To do this, from the Blocking and Forwarding menu enter Block all traffic for Link1. In addition, create a filter to test each packet for the IP host address of the specified user and the FTP socket of the packet. Since forwarding takes precedence over blocking, that user's frames are forwarded.

Definition of Filter Tests

You need to define the filter test which will be applied to every packet that is transmitted. Use any combination of the following parameters to define the filter test:

- Protocol
- Operation (block, forward, etc.)
- Interface (LAN, Link)
- Destination and/or source IP address of the packet
- Destination and/or source MAC address of the packet (layer 2)
- IP socket (upper and lower level)
- IP packet type (broadcast, multicast).

Note *Up to 18 filters can be defined. To avoid reducing FCD-IPM performance, minimize the number of active filters.*

Defining Filters

Filters can be defined through the control port, TELNET or SNMP. First decide on the mode and conditions for a filter, then follow the instructions below to set filter parameters.

Note *Remember that forwarding takes precedence over blocking. If there is a combination of filters which contain both operations, the frame will be forwarded.*

Quick Filters

Figure 5-88 shows a Quick Filters menu.

```
FILTERS (Device name - FCD-IPM)

1. Block and Forwarding
2. IP / IPX broadcast control - [Full Propagation]
3. Quick filters
4. Advanced filters

Esc - Return to main menu

Choose one of the above:
```

Figure 5-88. Filters Menu

➤ **To configure the operation:**

1. From the **Filters menu**, choose **Block and Forwarding**.
2. Toggle between **Block** and **Forward**.

➤ **To configure the broadcast control:**

The broadcast control filter manages special frames, normally not propagated throughout the network. The frames managed are:

- IP - Local broadcast propagation
- IPX - Zero destination propagation, IPX Type 20 frames propagation
- NETBIOS over IP - IP frames with TCP/UDP ports 137, 138, 139 propagation.

From the Filters menu, press **2** to toggle between Full Propagation and Block Propagation.

Factory default: Block Propagation.

Quick Filters are defined per protocol. Configure each protocol that you want to block or forward.

➤ **To configure the Quick Filter parameters:**

1. From the **Filters menu**, choose **Quick Filters**.

The Quick Filters menu appears (refer to [Figure 5-89](#)).

2. To toggle between Forward/Block, press the number of the protocol that you want to filter.

```
QUICK  FILTERS (Device name - FCD-IPM)

Choose the protocols you want to block or forward!!:
(The Blocking or forwarding is to interface LAN 1 only)

1. IP           NO FILTERS
2. IPX          NO FILTERS
3. SNA          NO FILTERS
4. NetBIOS      NO FILTERS
5. AppleTalk    NO FILTERS
6. DECnet       NO FILTERS
7. Others       NO FILTERS

ESC - Return to previous menu
Choose one of the above:
```

Figure 5-89. Quick Filters Menu

Note

*In FCD-IPM 2 LANs configuration:
For LAN1, use Quick Filters
For LAN2, use Advanced Filter.*

Advanced Filters

There are 4 steps in defining an Advanced Filter:

1. From the **Advanced Setup** menu, choose:
Set up → WAN Economy → Filters.
2. Choose **Advanced Filter**.
3. If you are defining a new filter, choose **Add**.
If you are editing a filter, choose **Edit** and enter the filter number.
4. Define the desired parameters.

Advanced Filter Concepts

When defining an advanced filter the following parameters must be determined:

- Filter ID - A selection number used to view, edit or delete a particular file. To work with any filter, the Filter ID number must be entered.

Add Filters Menu

```
ADD  FILTERS ( Device name - FCD-IPM )

ENTER      - Enter data
SPACE      - Toggle (parameters inside [] )
N          - Next line (skip this one)
SPACE      - Move right
BACKSPACE  - Move left
ESC        - Return to previous menu

Filter Id - 1
```

Figure 5-90. Add Filters Menu

Table 5-30 lists the terms used in the filters menu.

Table 5-30. Add Filters Menu Terms

Terms	Description
Protocol	Protocol on which the filter operates
Operation	Action of the filter
Interface	Filter interface
Source Address	Source address of passing frames
Destination Address	Destination address of passing frames
High level (IP only)	Includes or excludes high-level protocols
Source/Destination Port	Port source/destination address of an application
Source/Destination Socket	Socket source/destination address of an application
Low Level	Includes or excludes the low level protocols
Mask	Mask filter
Status	Filter's status

True-False Menus

Many of the Advanced Filter parameters can be configured so that:

- Frames with that parameter pass (true)
- Frames without that parameter pass (false).

For example, if you choose BroadCast-True, any frame which is BroadCast will pass. If you choose BroadCast-False, any frame which is not BroadCast will pass.

Advanced Filter Parameters

Table 5-31. Advanced Filter Parameters

Parameter	Possible Values	Description
Filter ID		System automatically assigns a new number to each filter
Protocol		Protocol on which the filter operates
Operation	Forward Block Connect Disconnect	<p>Action which the filter applies to a frame that passes</p> <p>The operations are listed in their order of priority. For example if the connect and disconnect commands are applied to a frame, the connect command takes precedence.</p> <p>Note: Connect and disconnect are only relevant to Connection on Demand. When accessed through the Filter menu, only they appear.</p>

Table 5-31. Advanced Filter Parameters (Cont.)

Parameter	Possible Values	Description
Interface		Area where the filters will act. If you want to filter traffic going to the LAN, choose LAN. If you want to filter traffic going to the link, choose Link.
Source Address		<p>Toggle to the desired address type (MAC or NET). The address format (hexadecimal or binary) appears. Type in the complete source address.</p> <p>If you want to include a group of addresses, type <x> to indicate "Don't care". For example, a filter with the MAC source address the 4020.D2FE.xxxx will pass any address beginning with 4020.D2FE. You select IP RANGE to filter a group of sequential IP addresses.</p>
Destination Address	MAC NET All BroadCast MultiCast	<p>Toggle to the desired address type. The address format (hexadecimal or binary) appears. Type in the complete destination address. Choose True or False.</p> <p>Normally, a frame has a particular destination, as specified in the destination address field of the frame. Such frames are referred to as "All" frames. "BroadCast" frames are intended for all stations. If you specify "BroadCast" do not specify a mask pattern. Select IP RANGE to filter a group of sequential IP addresses.</p>
High Level	Yes, No	<p>When you choose this parameter, 2 choices appear: Yes and No.</p> <p>When Yes is chosen, a list of High Level protocols appear. The High Level protocols include:</p> <p>FTP WWW TELNET E-MAIL TFTP SNMP DNS RIP.</p> <p>Choose True or False for each protocol to be filtered.</p>
Source/ Destination Sockets		<p>This parameter differs for IP and IPX.</p> <p>IP – The Destination Port is enabled when no High Level protocol is specified. If you define a port number in decimal numbers, define the low level protocol as UTP or TCP. If no port number is defined, define the low level protocol as UTP, TCP, or ICMP. Choose True or False</p> <p>IPX – If a socket address or low level protocol is not defined, a socket number may be specified. Choose True or False.</p>

Table 5-31. Advanced Filter Parameters (Cont.)

Parameter	Possible Values	Description
Low Level (IP protocol)	UTP TCP ICMP	Toggle to the required low level protocol for the filter. If the port number is defined in decimal format, specify the low level protocol as UTP or TCP . If no port number is defined, specify the low level protocol as UTP , TCP , or ICMP . Choose True or False .
Low Level (IPX protocol)		Toggle to the required low level protocol for the filter. If a socket is defined in the destination address, a low level protocol or socket number may not be specified. Conversely, if a socket address or low level is not defined, a socket number may be specified.
Mask		<p>A mask is a test pattern that is used to allow certain frame patterns only. You define a code against which the frame is compared.</p> <p>To create a mask, toggle to Yes. Three pairs of codes and offsets must be created. The offset defines the point in the frame at which the comparison is made.</p> <p>For example, an offset of 8 means that the 8th byte is compared to the code. The offset can be from the 7th byte onwards.</p> <p>The frame is made of 3 different portions: MAC - is at the beginning of the frame LLC - is after the source address in the frame DATA - is after the LLC section in the frame.</p> <p>For each code-offset pair, select the code format: Binary - specify 48 address bits to be either 0,1, or X (unspecified) Hexadecimal - specify 12 hex digits to be 0-F or X (unspecified).</p> <p>For each code-offset pair, choose True or False. Every frame, at the designated offsets, is compared to the three codes in the mask. If all three codes and the True-False condition match the code written in the frame, the frame passes.</p> <p>Note: Only one mask can be defined.</p>
Status	Active Not Active	<p>The filter is in use.</p> <p>Allows you to define filters which can be stored and used at a later time.</p>

Saving Filter Parameters

All filters are stored in the Flash Memory, thereby preserving them if the power goes down. When filtering is selected, all of the filters are copied into the RAM. The RAM copy is then used to activate the software filtering process. Any filter which is modified, (by clearing all, deleting one, or changing a parameter) goes into effect immediately. The previous filter also remains in effect until the system is rebooted.

To exit filtering and return to the main Setup menu, press <Esc>. The following prompt appears: 'up' (Y/N) ?

Press **Y** to save changes in the Flash Memory. Press **N** to cancel your changes. The system loads the previous set of masks the next time the system is rebooted.

Connection on Demand

Advanced Menu
↓1
Setup Menu
↓5
WAN Economy Menu
↓2
Connection on Demand

Connection On Demand (Device name - FCD-IPM)

-
1. Start Connection
 2. Terminate Connection
 3. Minimum Time Between Two Connects
 4. Minimum Time Between Two Disconnects
 5. Connect Manually
 6. Disconnect Manually

ESC - Return to previous menu

Choose one of the above:

Figure 5-91. Connection On Demand Menu

To save money, you may want to limit the time that a link is kept open. COD allows you to determine the traffic conditions that open and close the link. Using COD, a line is opened only when traffic conditions fulfill specified conditions. When there is no need for a connection, the line is automatically terminated.

COD is only effective if:

- The line is connected to a modem or ISDN (a dialup link)
- The link is asynchronous
- The connection type is *Originate* or *Answer&Originate*.

If the connection type is *Answer only*, the line connection is started when the unit is turned on in order to receive calls. If the connection type is *Originate only* or *Answer&Originate* the connection starts when a telephone number is defined.

You need to configure:

- Start Connection
- Terminate Connection.

Table 5-32. Connection On Demand Parameters

Parameters	Possible Values	Description
Start Connection		Start Connection is used to determine under which conditions is a line established. To use this function, the line <i>must not</i> be designated as <i>answer only</i> . After a physical connection is made, data is transferred.
	Upon Power Up	The line is established when the unit is turned on. Upon Power Up is recommended for leased lines only
	Any Frame to Forward	The line is established when any frame that is directed to the link arrives
	Specific Frame to Forward	The line is established only when specific types of frames directed to the link arrive. To determine which frames establish a line, filters are used to specify the type of frame. Any number of filters can be used. Filters work as a Boolean "OR"; by specifying a filter for frame type A and filter for frame type B, you establish a line for Frame type A or Frame type B. Choosing this option automatically opens the Advanced Filter menu, with <i>Connect Operation</i> selected
	Never	The line is permanently cutoff. In this case, you manually decide when to activate a line.
Terminate Connection		Terminate Connection is used to determine under which conditions does a link terminates. Termination takes place only after a physical connection is made.
	Never	The line is never terminated. Never is usually used when Upon Power Up is used
	No Frame to Forward	The line is terminated after a specified time passes without a frame passing through the line. You specify the time in which a frame must pass. The default is 60 seconds
	Upon Time Out	The line is terminated after a fixed period of time regardless of the traffic. The default is 60 seconds
	No Specific Frame to Forward	The line is terminated if traffic of a specific type of frame falls below a certain rate over a period of time. You determine the number of frames and the time period in which they must pass. Using filters, you specify which type of frames are counted. If frames other than those specified pass through, they are not counted. Choosing this option automatically opens the Advanced Filter menu

Table 5-32. Connection On Demand Parameters (Cont.)

Parameters	Possible Values	Description
Minimum Time Between 2 Connections		Determines how much time there must be between a line being terminated and then reactivated. This option is only used when <i>upon power up</i> is chosen in <i>start connection</i> . All other options are determined by the frame traffic
Minimum Time Between 2 Disconnections		Determines the minimum time between two disconnections. Using this option allows you to determine a minimum time-up. This option overrides other <i>terminate connection</i> options
Connect Manually		Activates a line immediately. This option overrides any other connection option, including <i>minimum time between 2 connections</i>
Disconnect Manually		Terminates a line immediately. This option overrides any other terminate option, including <i>minimum time between 2 disconnections</i>

The following examples demonstrate how COD can be used.

Example 1:

A company needs their FCD-IPM to be connected to the Internet 24 hours a day. Therefore the following must be defined:

Start connection is *upon power up*

Terminate Connection is *never* (see [Figure 5-92](#)).

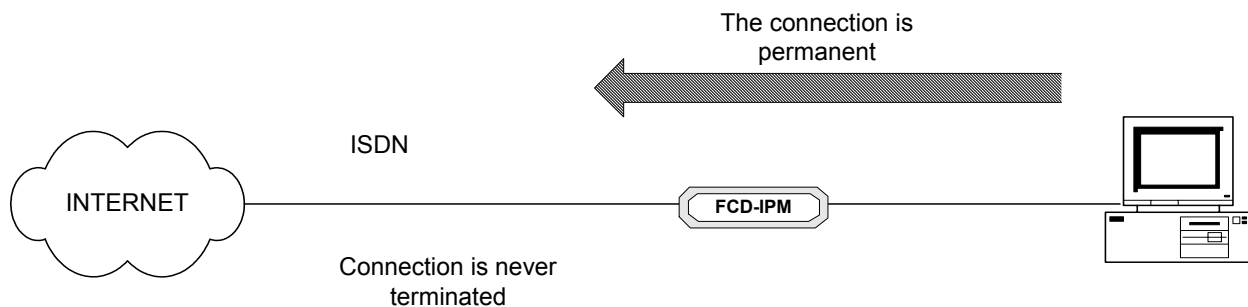


Figure 5-92. Permanent Connection

Example 2:

To lower expenses, FCD-IPM is configured so that a line to the Internet is activated when there is a need to connect to the Internet and terminates when no frames are transmitted for 60 seconds. Therefore the following must be defined:

- Start Connection is any frame to forward
- Terminate Connection is no frame to forward for 60 seconds (see [Figure 5-93](#)).

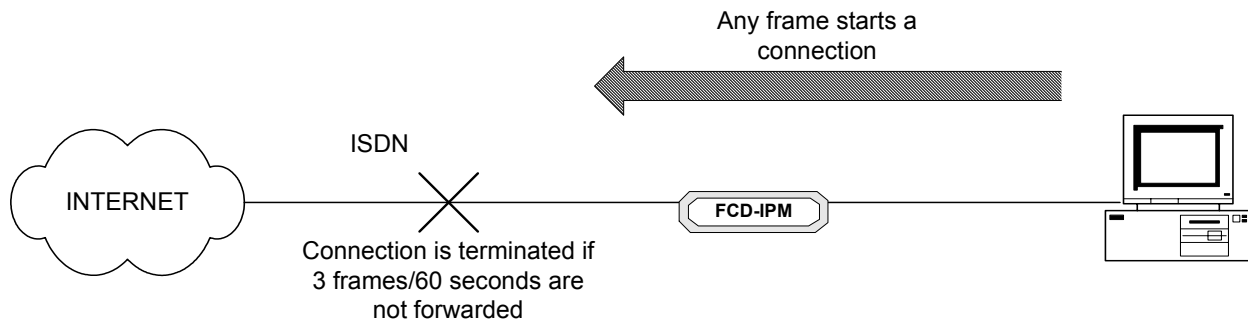


Figure 5-93. Any Frame Starts a Connection

Example 3:

The company management wants to allow the PC with the IP address 1.2.3.4 only access to the Internet. In addition, the connection to the Internet is to be terminated if 3 frames every 60 seconds are not transmitted from this PC.

Therefore the following must be defined:

- Start connection must be *specific frame to forward*. A filter which allows only frames from the 1.2.3.4 IP address must be defined.
- Terminate connection must be *no specific frame to forward*. A filter which counts only frames from the 1.2.3.4 IP address must be defined. In addition the rate must be defined at 3 frames/60 seconds (see [Figure 5-94](#)).

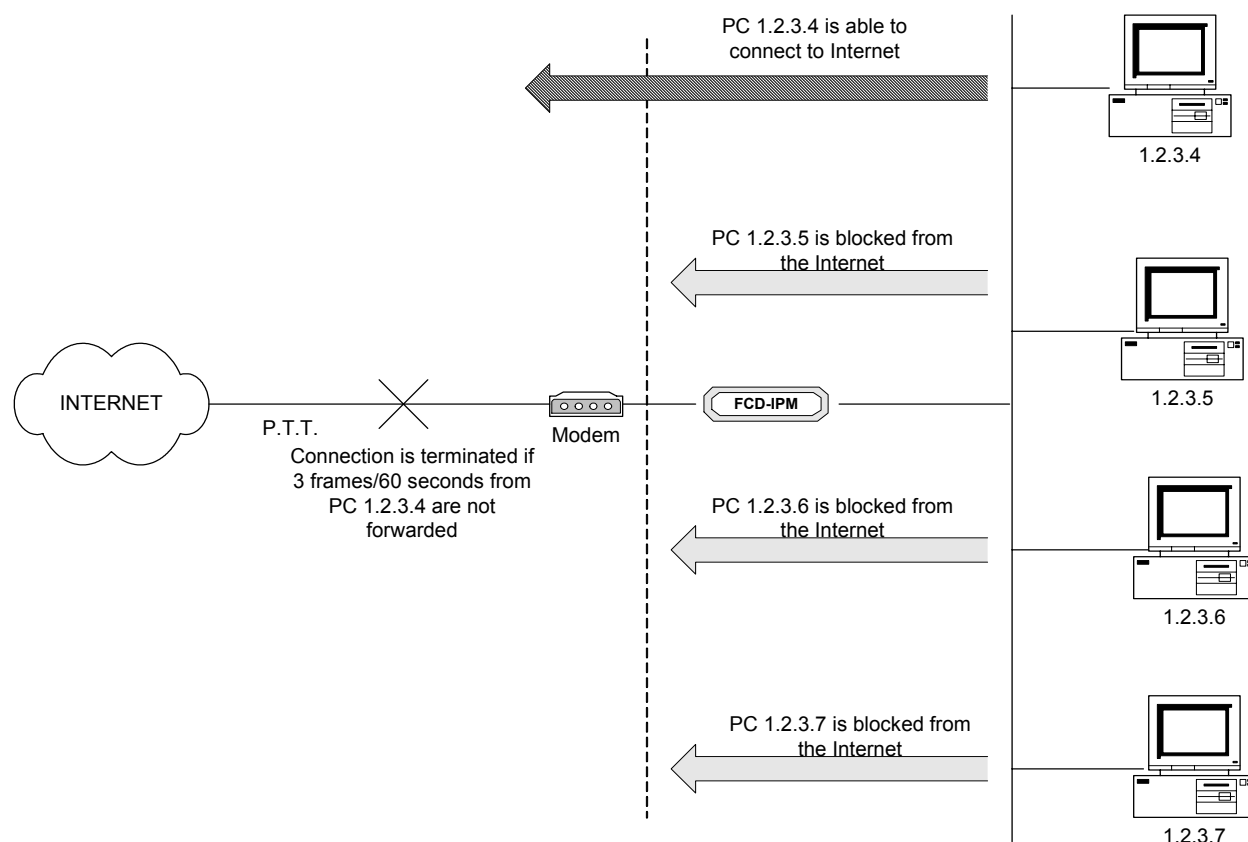


Figure 5-94. Limiting Access to a Specific PC

Example 4:

A company uses a phone line which uses a phone and modem to connect to the Internet. The only time that the employees may connect to the Internet is if they need to upload or download files to a FTP site. Any connection to the Internet is to be done manually. After the file has been uploaded or downloaded the connection is to be terminated automatically. Therefore the following must be defined:

- Start connection must be *never*. Any time someone wants to connect, the user must connect manually.
- Terminate connection must be *upon time out*. The time is set to 30 seconds.
- Set filter to *FTP only forwarded* (see [Figure 5-95](#)).

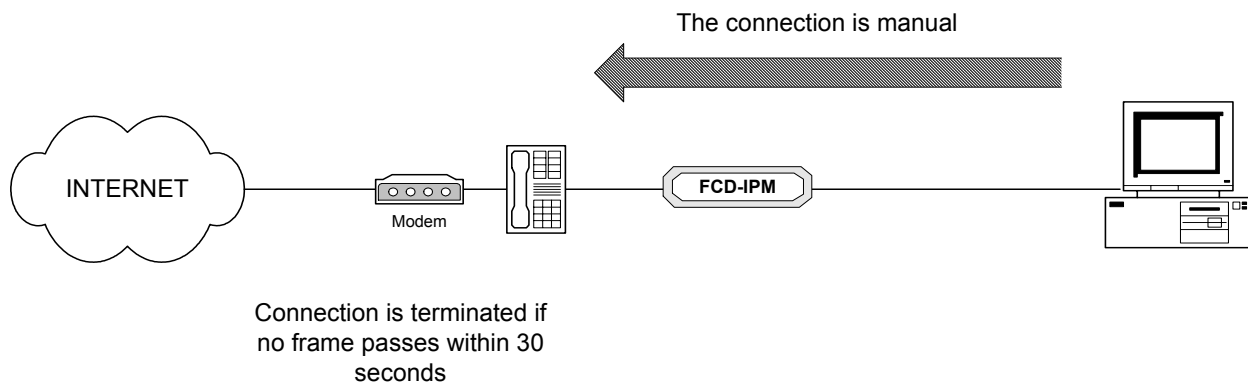


Figure 5-95. Manual Connection

Spoofing

Advanced Menu
 ↓1
 Setup Menu
 ↓5
 WAN Economy Menu
 ↓3
 Spoofing Menu

```
IP/IPX SPOOFING ( Device name - FCD-IPM )
```

```
-----
```

```
Keep Alive (IPX)
```

```
-----
```

```
1. Keep Alive mode: [Disabled]
```

```
RIP / SAP spoofing (IP/IPX)
```

```
-----
```

```
2. RIP/SAP spoofing tables updated timeout (minutes): 30
```

```
3. Change link spoofing mode
```

```
Link 1 spoofing mode: Disabled
```

```
Link 2 spoofing mode: Disabled
```

```
ESC - Return to previous menu
```

```
Choose one of the above:
```

Figure 5-96. IP/IPX Spoofing Menu

Spoofing is a technique used to reduce network overhead, especially in wide area networks (WAN). Some network protocols send frequent packets for management purposes. These can be routing updates or keep-alive messages. In a WAN this can introduce significant overhead, due to the typically smaller bandwidth of WAN connections.

Spoofing reduces the required bandwidth by having devices, such as bridges or

routers, answer for the remote devices. This fools (spoofs) the LAN device into thinking that the remote LAN is still connected, even though it is not. The spoofing saves the WAN bandwidth, because no packet is ever sent out on the WAN. Configure the following parameters for the Spoofing **Menu**.

Table 5-33. IP/IPX Spoofing Parameters

Parameters	Possible Values	Description
Keep Alive (IPX)	Enable Disable	Enables/Disables the Keep Alive mode. Keep Alive mode allows the remote user to remain on the local server station list for a specified period of time during link disconnection <i>Note: SPX spoofing is not supported.</i>
RIP/SAP Spoofing (IP/IPX)		Spoofing is a technique used to reduce network overhead, especially in a WAN. Some network protocols send frequent packets for management purposes. These can be routing updates or keep-alive messages. In a WAN this can introduce significant overhead, due to the typically smaller bandwidth of WAN connections. Select this parameter to determine the length of time (in minutes) between exchange of RIP and IPX SAP tables over the WAN. This parameter is applicable unless spoofing mode is set to "Upon Change" only.
Change Link Spoofing Mode	Disabled (default) Enabled Enabled COD	When disabled, RIP/SAP updates are sent: <ul style="list-style-type: none"> • After a defined time (default time is 30 seconds IP, 60 seconds IPX RIP and SAP) • When there is a change in the network topology; for example an interface goes up or down, or a routing entry aged When enabled, RIP/SAP updates are sent: <ul style="list-style-type: none"> • After a defined time • When there is a change in the network topology • After a defined time and a change in network topology When this parameter is set to Enabled COD, updates are sent according to: <ul style="list-style-type: none"> • The disabled parameter when the line is up. • The enabled parameter when the line down.

5.6 Factory Default Options

The Factory Default menu allows you to change all configuration parameters, returning configuration parameters back to their factory defaults.

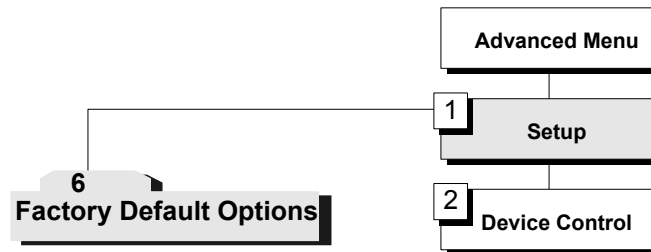


Figure 5-97. Factory Default Menu Outline

► **To access the Factory Default menu:**

1. In the **Advanced Setup** menu, press **1**.
The Setup menu appears.
2. From the **Setup** menu, press **6**.
3. Type **Yes** to reset the parameters to the factory default. Press any other key if you do not want to reset.

Chapter 6

Troubleshooting and Diagnostics

This chapter includes:

- General troubleshooting (see [Table 6-1](#))
- E1, T1 and voice troubleshooting (see [Table 6-2](#))
- Router connections troubleshooting (see [Table 6-3](#)).

6.1 General Troubleshooting

Table 6-1. General Troubleshooting

Trouble symptoms	Possible cause	Recommended Course of Action
All front panel indicators are OFF	The unit is not receiving power	Check that power is supplied to the unit. Check the fuse and replace it if necessary.
READY indication is OFF	There are less than two interfaces UP	Check VIEW interface connection status

6.2 E1/T1 and Voice Troubleshooting

Table 6-2. E1, T1 and Voice Troubleshooting

Trouble symptoms	Possible cause	Recommended Course of Action
Local sync loss (for E1) or RED alarm (for T1) indicator is ON in the main link	External problem	Check the E1/T1 cable.
Local sync loss (for E1) or RED alarm (for T1) indicator is ON in a sub link	External problem	Check the E1/T1 cable.
SHDSL status remains in 'handshake' or 'training' mode	SHDSL and/or E1 configuration problem	<ul style="list-style-type: none">• Check that SHDSL parameters of the local and remote units are set to the same values.• Check that the same number of timeslots are configured to carry data.

6.3 Router Connections Troubleshooting

The IP router can be connected to other IP networks by the LAN and WAN.

Operating the PING terminal sending PING frames to IP HOST indicates the availability of the connection in IP level. When the PING terminal gets responds continuously from the IP HOST the IP connection is UP.

IP connection to LAN is DOWN

See LAN indicators, VIEW --> INTERFACE CONNECTION and VIEW--> ROUTING TABLES --> IP ROUTING

Table 6-3. Router Connections Troubleshooting

Trouble symptoms	Possible cause	Recommended Course of Action
LAN error indication ON permanently	1. LAN status is DISABLE	Check VIEW interface connection status.
	2. Problem with LAN cable or HUB	Check LAN cable and HUB.
LAN error indication is blinking	Problem with LAN cable or HUB	Check LAN cable and HUB.
Physical connection OK but no IP connection	IP configuration problem	Look for mistakes in IP routing table, HOST IP addresses, default gateway.

IP Connection to WAN is DOWN

See WAN indicators, VIEW --> CONFIGURATION , VIEW --> INTERFACE CONNECTION and VIEW--> ROUTING TABLES --> IP ROUTING

Table 6-4. IP Connection to WAN Troubleshooting

Trouble symptoms	Possible cause	Recommended Course of Action
WAN error indication ON permanently or connection status shows "sync not obtain"	1. In synchronous link – receive clock (RCLK) is 0 kbps	Check VIEW configuration – baud rate 0 kbps indicates line physical problem.
	2. WAN Line physical Problem.	Check WAN cable and modem.
WAN error indication ON permanently or connection status shows "sync not obtain"	WAN Line physical Problem	Check WAN cable and modem.
E1/T1 alarm indicators ON or blinking or connection status shows E1/T1 alarms	E1/T1 physical problem	See E1/T1 troubleshooting.
For PPP: connection status shows "sync not obtain"	There is physical connection but no PPP connection	Check if the unit opposite is ON. Check PPP configuration of FCD-IPM and the unit opposite.

Table 6-4. IP Connection to WAN Troubleshooting (Cont.)

Trouble symptoms	Possible cause	Recommended Course of Action
For PPP: connection status shows "LCP"	PPP connection establish but no IPCP connection	Check PPP configuration of FCD-IPM and the unit opposite.
For Frame Relay: connection status shows "port down"	There is physical connection but no frame relay port UP	Check connection between modem and frame relay switch. Check FCD-IPM and switch configuration.
For Frame Relay: link connection status shows "port UP" and DLCI connection shows "DLCI down"	There is physical connection UP and frame relay port UP but specific DLCI is down	Check if the unit opposite the DLCI is ON. Check FCD-IPM, frame relay switch and the opposite unit configuration.
Physical and logical connections are OK but no IP connection	IP configuration problem	Look for mistakes in IP routing table, HOST IP addresses, default gateway.

Appendix A

Interface Specifications and Cable Diagrams

This appendix lists the cable types and connector specifications.

A.1 Interface Signal List (Female Connectors)

The following section provides information on the different interfaces for the FCD-IPM. [Table A-1](#) provides a list of interface signals.

Table A-1. Interface Signal List (Female Connectors)

SIGNAL FUNCTION	SOURCE	V.24/ RS-232 DB-25 FEMALE	V.35** 34-PIN (FEMALE) PIN	CIRCUIT	EIA-530 DB-25 (FEMALE) PIN	CIRCUIT	V.36/ RS-449** DB-37 (FEMALE) PIN	CIRCUIT	X.21* DB-15 (FEMALE) PIN	CIRCUIT [FUNCTION]	DESCRIPTION
Protective Ground	COMMON	1	A Frame	101	1		1		1	- [shield]	Chassis ground. May be isolated from Signal Ground.
Signal Ground	COMMON	7	B Signal GND	102	7	AB	19	SG	8	- [GND]	Common Signal and DC power supply ground.
Transmitted Data	DTE	2	S TD(B) P TD(A)	103 103	2 14	BA (A) BA (B)	4 22	SD(A) SD(B)	2 9	T(A) T(B) [TRANSMIT]	Serial data output from FCD-IPM. The data transitions occur on the rising edge of the clock.
Received Data	DCE	3	E DSR	104 104	3 16	BB(A) BB(B)	6 24	RD(A) RD(B)	4 11	R(A) R(B) [RECEIVE]	Serial data input to FCD-IPM. The data transitions occur on the rising edge of the clock.
Request to Send	DTE	4	C RTS	105	4 19	CA(A) CA(B)	7 25	RS(A) RS(B)	3 10	C(A) C(B) [CONTROL]	ON from the unit upon completion of Self-Test.
Clear To Send	DCE	5	D CTS	106	5 13	CB(A) CB(B)	9 27-	CS(A) CS(B)	-	-	FCD-IPM expects CTS ON.
Data Set Ready	DCE	6		107	6 22	CC(A) CC(B)	11 29	DM(A) DM(B)	-	-	Not used.

Table A-1. Interface Signal List (Female Connectors) (Cont.)

SIGNAL FUNCTION	SOURCE	V.24/ RS-232 DB-25	V.35** 34-PIN (FEMALE)		EIA-530 DB-25 (FEMALE)		V.36/ RS-449** DB-37 (FEMALE)		X.21* DB-15 (FEMALE) PIN	CIRCUIT [FUNCTION]	DESCRIPTION
		FEMALE	PIN	CIRCUIT	PIN	CIRCUIT	PIN	CIRCUIT			
Data Terminal Ready	DTE	20	H DTR	108	20 23	CD(A) CD(A)	12 30	TR(A) TR(B)	-	-	ON when FCD-IPM is ready to transmit or receive data.
Carrier Detect	DCE	8	F DCD	109	8 10	CF(A) CF(B)	13 31	RR(A) RR(B)	5 12	I(A) 1(B) [INDICATION]	Unit expects DCD ON
Transmit Clock	DCE	15	Y SCT(A) A SCT(B)	114 114	15 12	DB(A) DB(B)	5 23	ST(A) ST(B)	6 13	S(A) S(B) [SIGNAL TIMING]	FCD-IPM requires clock for synchronization (in synchronous mode).
Receive Clock	DCE	17	X SCR(B) V SCR(A)	115 115	17 9	DD(A) DD(B)	8 26	RT(A) RT(B)	-	-	FCD-IPM requires clock for synchronization (in synchronous mode).

*The X.21 connection is made by an RS-530 to X.21 conversion cable supplied with the RS-530 model.

**The V.36/RS-449 connection is made by an RS-530 to V.36 conversion cable supplied with the RS-530 model.

Figure A-1 shows the pinout for the cable supplied with the X.21 interface.

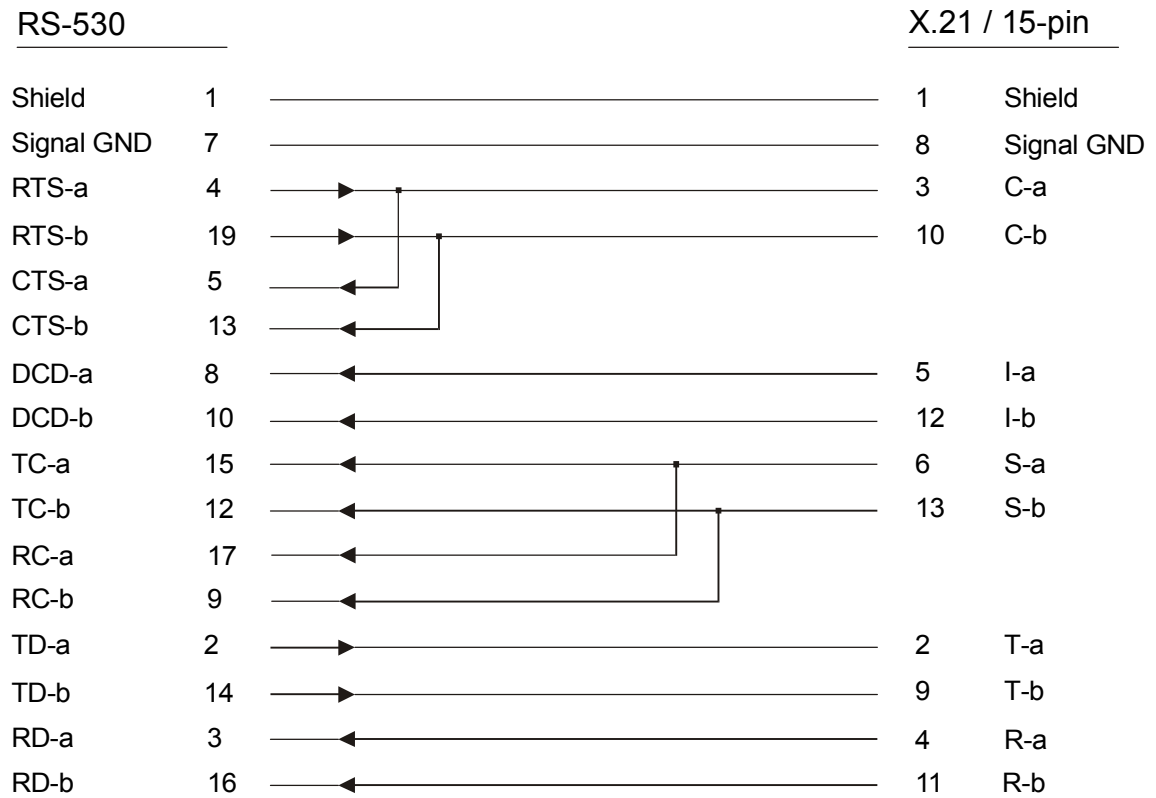


Figure A-1 Cable Supplied for X.21 Interface

Figure A-2 shows the pinout for the cable supplied with the V.36 interface.

RS-530			RS-449/V.36 37-pin	
Shield	1		1	Shield
TD-a	2		4	SD-a
TD-b	14		22	SD-b
RD-a	3		6	RD-a
RD-b	16		24	RD-b
RTS-a	4		7	RS-a
RTS-b	19		25	RS-b
CTS-a	5		9	CS-a
CTS-b	13		27	CS-b
DSR-a	6		11	DM-a
DSR-b	22		29	DM-b
DTR-a	20		12	TR-a
DTR-b	23		30	TR-b
Sig. GND	7		19, 20, 37	SG
DCD-a	8		13	RR-a
DCD-b	10		31	RR-b
TC-a	15		5	ST-a
TC-b	12		23	ST-b
RC-a	17		8	RT-a
RC-b	9		26	RT-b
LL	18		10	LL
RL	21		14	RL
EXT-CK-a	24		17	TT-a
EXT-CK-b	11		35	TT-b
TM	25		18	TM

Figure A-2. Cable supplied for V.36 interface

A.2 E1/T1 Connectors

The following section provides information on the main and sub link connectors. The connectors are provided as follows:

- The unbalanced interface of the E1 and SUB E1 links are terminated in two BNC connectors. The connectors are designated RX-IN and TX-OUT.
- The balanced interface of the E1, SUB E1, T1 and SUB T1 are terminated in an eight-pin RJ-45 connector, wired in accordance with [Table A-2](#).

Table A-2. E1/T1 and SUB E1/T1 Link Connectors, Pin Allocation

Pin	Designation	Direction	Function
1	RD(T)	Input	Receive data (tip)
2	RD(R)	Input	Receive data (ring)
3	FG	↔	Frame ground
4	TD(T)	Output	Transmit data (tip)
5	TD(R)	Output	Transmit data (ring)
6	FG	↔	Frame ground
7,8			Not connected

Note

To connect the PABX to the SUB E1/T1 link, use a cross cable.

A.3 E1 over SHDSL Line Connector

The following section provides information on the 2-wire SHDSL main link connectors. [Figure A-3](#) illustrates location of the pins in the E1 over SHDSL connector.

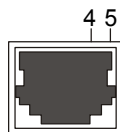


Figure A-3. E1 over SHDSL Connector Pin Location

A.4 Control Cable Connector

The control cable connection pinout is provided in [Table A-3](#).

Table A-3. Control Cable RJ-45 to DB-9 Connection (DCE)

RJ-45		DB-9	
Pin 4	GND	Pin 5	GND
Pin 5	TX	Pin 2	RX
Pin 6	RX	Pin 3	TX
Pin 7	RTS	Pin 8	CTS
Pin 8	CTS	Pin 7	RTS

A.5 ISDN Connector

The ISDN connector pinout is provided in [Table A-4](#).

Table A-4. ISDN “S” Interface Pin Assignments

Pin Number	Signal Name
3	Tx+
4	Rx+
5	Rx-
6	Tx-

A.6 Fiber Optic Interface

FCD-IPM equipped with a fiber optic main link can be used to provide a secure link in hazardous or hostile environments, increase the maximum connection range, and achieve immunity against electrical interference and protection against the deleterious effects of ground loops.

The fiber optic main link interface is terminated in two ST, FC/PC or SC connectors, in accordance with order. [Table A-5](#) lists the various available fiber optic interface types and their main specifications (Maximum ranges are calculated assuming a 3 dB margin).

Table A-5. Fiber Optic Interface Specifications

Wavelength [nm], Fiber Type [μm]	Budget [dB]	Typical Range [km/miles]	Connector
850, 62.5/125, multimode	12	3.5/2.1	SC, ST, FC
1310, 9/125, single mode	15	33/20.5	SC, ST, FC
1310L, 9/125, single mode	25	50/31	SC, ST, FC
1550L, 9/125, single mode	25	100/62	SC, ST, FC

All the fiber optic interface options offer high performance and have a wide dynamic range. This ensures that the receiver will not saturate even when using short fiber optic cables (saturation is caused when the optical power applied to the receiver exceeds its maximum allowed input power, and results in very high bit error rates).

A.7 E&M Connector

The RJ-45 E&M connector wiring is provided in [Table A-6](#).

Table A-6. RJ-45 E&M Connector Wiring

Pin	Designation	Function
1	SB	Signalling Battery
2	M	M Lead input
3	R1-OUT	4-wire voice output 2-wire voice input/output
4	R-IN	4-wire voice input
5	T-IN	4-wire voice input
6	T1-OUT	4-wire voice output 2-wire voice input/output
7	SG	Function depends on signalling mode: RS-464 Type I, III Direct connection to signal ground RS-464 type V, SSDC5 Connection to signal ground through 1.1 K Ω resistor RS-464 Type II SG lead
8	E	E lead output

A.8 FXO/FXS Connector

The RJ-45 E&M connector wiring is provided in [Table A-7](#).

Table A-7. RJ-45 E&M Connector Wiring

Pin	Designation	Direction	Function
1,2			Not connected
3	RING	IN/OUT	2W input/output
4	TIP	IN/OUT	2W input/output
5,6			Not connected

Appendix B

Boot Manager

This appendix describes the various options of the Boot Manager.

B.1 Preface

FCD-IPM includes a Dual Image Flash, capable of storing two different versions of software in two different partitions.

Upon reset, FCD-IPM automatically runs the program stored in the **active** partition.

New software versions are loaded into the **backup** partition. If loading succeeds, the **backup** partition becomes the **active** partition and FCD-IPM is reset automatically, running the new software version. If loading fails, the device is still capable of working, since the Flash partition storing the old version remains active.

The Boot Manager can control dual Image Flash. Use the Boot Manager to:

- Download new software
- Manually define the active and backup partitions
- Run the backup partition
- Erase some or all information from Flash.

B.2 Accessing Boot Manager

There are several ways to access Boot Manager:

- Via option 2 in the Software Download menu
- Via the “Rescue” option.

Access via Software Download Menu

➤ **To access Boot manager via Software Download menu:**

1. In the Advanced Menu, press **3**. The Device Control menu appears.
2. Press **1**. The Software Download menu appears.
3. Press **2** to display the Boot Manager menu.

Rescue

If FCD-IPM does not respond properly, try the Rescue option:

1. Connect the ASCII terminal to FCD-IPM.
2. Switch on FCD-IPM and immediately press **R**. The Boot Manager menu appears.

B.3 The Boot Manager Menu

Following is a screen display of the Boot manager menu. The options in the Boot Manager menu are described in [Figure B-1](#).

```
BOOT 302 Version 1.04 (Jan 27 1998)
Active : 1998 Apr 16 14:56 FCD-IPM
Backup : 1998 Apr 16 14:56 FCD-IPM

Load new software
Partitions status
Run second partition
Reactivate second partition
Duplicate first partition
Erase configuration
Erase all FLASH
Set baud rate

Exit

    ESC - Return to previous menu

    Choose one of the above:
```

Figure B-1. Boot Manager Menu

Load New Software

Select this option to download new software via the control port using the XMODEM protocol. During the download process, the new program code is downloaded to the Flash **backup** partition, thus erasing its previous contents.

Upon completion, the newly downloaded Flash partition becomes the **active** partition, while the old version's partition becomes the **backup** partition. The device automatically resets, running the new program stored in the **active** partition. [Figure B-2](#) shows a dual image flash.

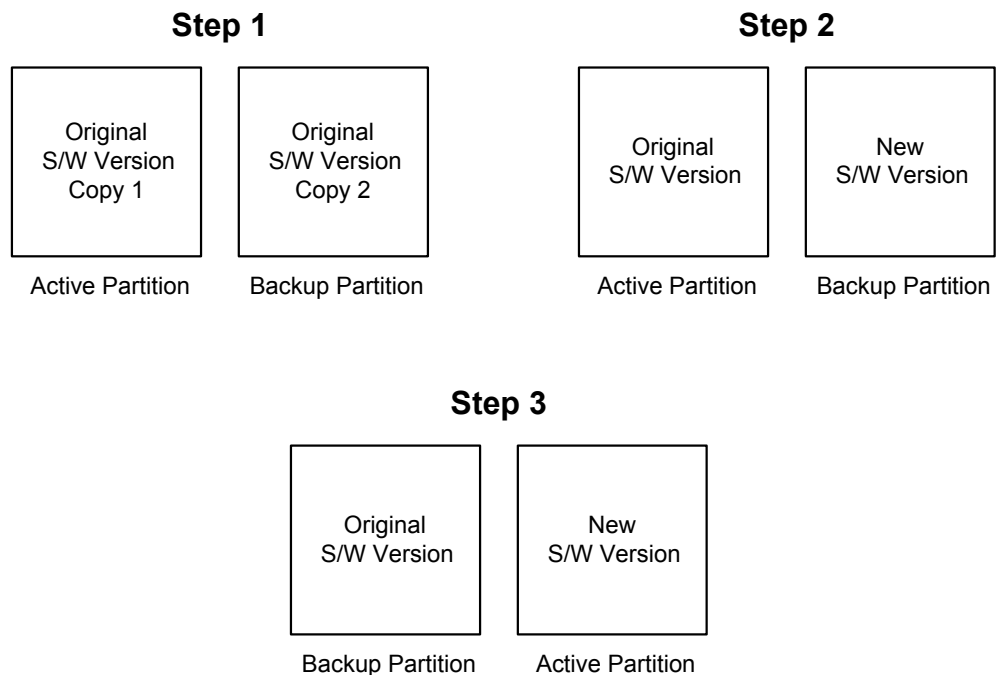


Figure B-2. Dual Image Flash

Note

Windows 95 terminal emulator, HyperTerminal, has the following bug: after changing baud rate, the status line presents the new value, but this value does not come into effect unless you perform the disconnect and connect commands immediately after the change.

Partitions Status

Select this option to display information about the status of the **active** (first) and the **backup** (second) flash partitions. Note that the Boot Manager menu also displays a partial status at the top of the menu:

```
Active : 1998 Apr 16 14:56 FCD-IPM
Backup : 1998 Apr 16 14:56 FCD-IPM
```

Run Backup Partition

Select this option to run the program stored in the **backup** partition of the Flash memory. Normally that program is the previous software version.

The “backup” program runs **once**. The next hardware reset or Boot will run the program stored in the **active** partition.

Reactivate Backup Partition

Select this option to turn the **backup** partition into the **active** partition (and vice versa). In this way you can return to the previous software version permanently.

This command may be executed up to 16 times, after which downloading of the new software will be required. Therefore avoid using this option for a one-time run of the old version (use the **Run Backup Partition** option for that purpose).

Duplicate Active Partition

Select this option to duplicate the program stored in the **active** partition into the **backup** partition.

Erase Configuration

Select this option to erase the device configuration parameters. The device configuration parameters are also stored in the flash memory. Sometimes these configuration parameters are needed after downloading a new version of Boot Manager. When the new version's parameter set is not fully compatible with the previous version's parameters, then you need to erase the previous version's parameters. You can also use this command to set the device to the default settings. The Erase Configuration command is also useful if you forget the password.

Erase All FLASH

Select this option to erase the device configuration parameters, and the programs stored in both partitions. Remember to download new software before attempting to operate the device.

Set Baud Rate

Select this option to set the device's baud rate to either 9.6, 19.2, 38.4, 57.6 or 115.2 kbps. For software download, it is recommended to use the highest rate possible, i.e., 115.2 kbps. The baud rate must be higher than 9.6 kbps to enable downloading. *Figure B-3* shows a diagram of setting the baud rate.

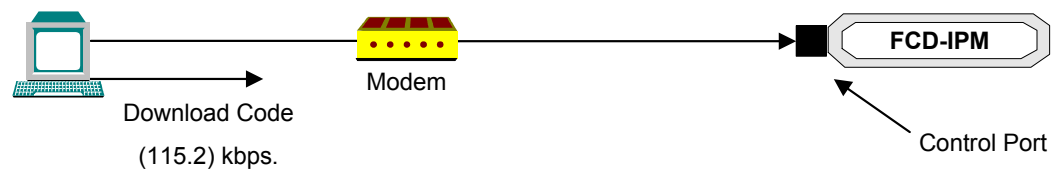


Figure B-3. Setting the Baud Rate

Change your terminal baud rate and press Enter several times to ensure that the device identifies the new value.

Note

Windows 95 terminal emulator, HyperTerminal, has the following bug: after changing baud rate the status line presents the new value, but this value does not come into effect unless you perform the disconnect and connect commands immediately after performing the change.

Exit

Select this option to exit the Boot Manager menu and perform Boot/RESET FCD-IPM.

If the Boot Manager is idle for more the two minutes, exit is performed automatically.

Appendix C

SNMP Management

This appendix provides the specific information required for managing FCD-IPM with the Simple Network Management Protocol (SNMP).

C.1 SNMP Environment

This section describes the SNMP environment.

The SNMP management functions of the FCD-IPM are provided by an internal SNMP agent, which can use in-band and out-of-band communication.

The SNMP management communication uses the User Datagram Protocol (UDP). UDP is a connectionless-mode transport protocol, part of the suite of protocols of the Internet Protocol (IP).

This section covers the information related to the SNMP environment.

SNMP Principles

The SNMP management protocol is an asynchronous command/response polling protocol. All of the management traffic is initiated by the SNMP-based network management station, which addresses the managed entities in its management domain. Only the addressed managed entity answers the polling of the management station, except for trap messages.

The managed entities include a function called an “SNMP agent”, which is responsible for interpretation and handling of the management station requests to the managed entity, and the generation of properly-formatted responses to the management station.

SNMP Operations

The SNMP protocol includes four types of operations:

- **getRequest** – Command for retrieving specific management information from the managed entity. The managed entity responds with a **getResponse** message.
- **getNextRequest** – Command for retrieving sequentially specific management information from the managed entity. The managed entity responds with a **getResponse** message.
- **setRequest** – Command for manipulating specific management information within the managed entity. The managed entity responds with a **getResponse** message.
- **trap** – Management message carrying unsolicited information on extraordinary events (that is, events which occurred not in response to a management operation) reported by the managed entity.

The Management Information Base

The management information base (MIB) includes a collection of **managed objects**. A managed object is defined as a parameter that can be managed, such as a performance statistics value.

The MIB includes the definitions of relevant managed objects. Various MIBs can be defined for various management purposes, types of equipment, etc.

An object's definition includes the range of values (also called "instances") and the "access" rights:

- **Read-only** - Instances of that object can be read, but cannot be set
- **Read-write** - Instances of that object can be read or set
- **Write-only** - Instances of that object can be set, but cannot be read
- **Not accessible** - Instances of that object cannot be read, nor set.

MIB Structure

The MIB has an inverted tree-like structure, with each definition of a managed object forming one leaf, located at the end of a branch of that tree. Each "leaf" in the MIB is reached by a unique path. By numbering the branching points from the top down, each leaf can be uniquely defined by a sequence of numbers. The formal description of the managed objects and the MIB structure is provided in a special standardized format, called Abstract Syntax Notation 1 (ASN.1).

Since the general collection of MIBs can also be organized in a similar structure, under the supervision of the Internet Activities Board (IAB), any parameter included in a MIB that is recognized by the IAB is uniquely defined.

MIBs are classified in various classes (branches): the experimental branch, and the group of private (enterprise-specific) branch. This is to provide the flexibility necessary in a global structure. Under the private enterprise-specific branch of MIBs, each enterprise (manufacturer) can be assigned a number, which is its enterprise number. The assigned number designates the top of an enterprise-specific sub-tree of non-standard MIBs. Within this context, RAD has been assigned the enterprise number 164. Therefore, enterprise MIBs published by RAD can be found under 1.3.6.1.4.1.164.

MIBs of general interest are published by the IAB in the form of a Request for Comment (RFC) document. In addition, MIBs are also often assigned informal names that reflect their primary purpose. Enterprise-specific MIBs are published and distributed by their originator, which is responsible for their contents.

MIBs Supported by the FCD-IPM SNMP Agent

The interpretation of the relevant MIBs is a function of the SNMP agent of each managed entity. The general MIBs supported by the SNMP agent are as follows:

- RFC1213
- RFC1215
- RFC1231
- RFC1659 – RS-232
- RFC1398 – Ethernet (dot3)
- RFC1406 – DS1
- RFC1471 – PPP
- RFC1473 – PPP-IP-Group
- RFC1724 – RIP
- RFC2011
- RFC2096 – IP-FORWARD
- ianalfType
- RFC2233 – IfMIB
- RFC2127 – ISDN
- RFC2128 – ISDN
- RFC2115 – FR
- RFC3276 – SHDSL
- RAD private MIB.

In addition, the FCD-IPM SNMP agent supports the RAD-private (enterprise-specific) MIB identified as (read the following as a continuous string):

iso(0).org(3).dod(6).internet(1).private(4).enterprises(1).rad(164)

Enterprise-specific MIBs supported by RAD equipment, including those for FCD-IPM, are available in ASN.1 format from the RAD Technical Support Department.

Management Domains Under SNMP

SNMP enables, in principle, each management station that knows the MIBs supported by a device to perform all the management operations available on that device. However, this is not desirable in practical situations, so it is necessary to provide a means to delimit management domains.

SNMP Communities

To enable the delimitation of management domains, SNMP uses “communities”. Each community is identified by a name, which is an alphanumeric string of up to 255 characters defined by the user.

Any SNMP entity (this term includes both managed entities and management stations) is assigned by its user a community name. In parallel, the user defines for each SNMP entity a list of the communities which are authorized to communicate

with it, and the access rights associated with each community (this is the SNMP community name table of the entity).

In general, SNMP agents support two types of access rights:

- **Read-only** – the SNMP agent accepts and processes only SNMP **getRequest** and **getNextRequest** commands from management stations which have a read-only community name.
- **Read-write** – the SNMP agent accepts and processes all the SNMP commands received from a management station with a read-write community name. SNMP agents are usually configured to send traps to management stations having read-write communities.

Authentication

In accordance with the SNMP protocol, the SNMP community of the originating entity is sent in each message.

When an SNMP message is received by the addressed entity, first it checks the originator's community: messages with community names not included in the SNMP community names table of the recipient are discarded (SNMP agents of managed entities usually report this event by means of an authentication failure trap).

The SNMP agents of managed entities evaluate messages originated by communities appearing in the agent's SNMP Community Names table in accordance with the access rights, as explained above. Thus a **setRequest** for an MIB object with read-write access rights will nevertheless be rejected if it comes from a management station whose community has read-only rights with respect to that particular agent.

C.2 SNMP Configuration

Indexing Convention

The following is the indexing convention of the SNMP configuration:

- Lan1 ifindex = 1
- Lan2 ifindex = 2
- Link1 ifindex = 3
- Link2 ifindex = 4
- SubE1 ifindex = 5
- Voice1 ifindex = 6
- Voice2 ifindex = 7
- Voice3 ifindex = 8
- Voice4 ifindex = 9.

Other indices are dynamic numbers which indicate higher protocol layers of the physical interfaces.

Note

The following indices are used for FCD-IPM with E1 over SHDSL interface:

- *SHDSL – ifindex = 3*
 - *E1 – dynamic.*
-

Configuration

- **To access SNMP configuration:**
 1. Enter Security Setup menu.
 2. Choose Device Access Restrictions.
 3. Choose SNMP Access Status: Enable/Disable.

Community Configuration

- **To enable community configuration:**
 1. Enter Security Setup menu.
 2. Choose Device Access Restrictions.
 3. Choose either: SNMP Read, Write or Trap Community, depending on what you want to configure.
 4. Configure the community to the same setting as at the NMS station.

Trap Configuration

- **To enable trap configuration:**
 1. Enter Advanced Menu.

2. Choose Setup Host Parameters.
3. Choose SNMP Manager Table.
4. Add the NMS station IP address to the manager list.
5. Choose YES under MASK parameter to open the trap mask.

C.3 SNMP Traps

The SNMP agent of the FCD-IPM supports the standard MIB-II traps. In addition, each FCD-IPM alarm is sent as a specific trap to the management station.

Supported Traps

The supported traps are:

- Cold Start
- Link Down
- Link Up
- Authentication Failure
- Dsx1LineStatusChange.

This trap provides alarm indications for the following alarms:

- | | | |
|--------|-------------------|-----------------------------|
| ▪ 1 | dsx1NoAlarm | No alarm present |
| ▪ 2 | dsx1RcvFarEndLOF | Far end LOF (Yellow alarm) |
| ▪ 16 | dsx1XmtAIS | Near end sending AIS |
| ▪ 32 | dsx1LossOfFrame | Near end LOF (Red alarm) |
| ▪ 64 | dsx1LossOfSignal | Near end loss of signal |
| ▪ 128 | dsx1LoopbackState | Near end is looped |
| ▪ 512 | dsx1RcvFarEndLOMF | Far end sending TS16 LOMF |
| ▪ 1024 | dsx1XmtFarEndLOMF | Near end sending TS16 LOMF. |

Appendix D

Glossary

10BaseT - 10BaseT is a LAN protocol that allows stations to be attached via twisted pair cable.

ARP (Address Resolution Protocol) - ARP is a method for finding a host's Ethernet address from its Internet address. The sender broadcasts an ARP packet containing the Internet address of another host and waits for the second host to send back its Ethernet address.

ARP is defined in RFC 826.

Bandwidth - Bandwidth is the rate at which data passes through the link. The greater the bandwidth, the more information can be sent through the link at a particular time.

Bridging - Bridging is the forwarding of traffic between network segments based on data link layer information. These segments have a common network layer address.

Broadcast - Broadcast is a transmission to multiple, unspecified recipients. On an Ethernet network, a broadcast packet is a special type of multicast packet which all nodes on the network are always willing to receive.

Default Gateway - Default Gateway is a routing table entry that is used to direct packets addressed to hosts or networks not explicitly listed in the routing table.

DHCP - The Dynamic Host Configuration Protocol (DHCP) provides a framework for passing configuration information to hosts on a TCP/IP network.

DLCI (Data Link Control Identifier) - DLCI is a channel number that is attached to data frames to tell the network how to route the data in Frame Relay Networks.

DNS (Domain Name System) - DNS is a general-purpose distributed, replicated, data query service chiefly used on Internet for translating hostnames into Internet IP addresses.

DNS is defined in STD 13, RFCs 1034 and 1035.

Dynamic Station - A dynamic station is a host that is added automatically to an ARP or LAN table.

E1/T1 - E1/T1 services provide high-speed connections. E1/T1 supports Frame Relay, PPP and HDLC, providing the flexibility to support high-performance point-to-point or point-to-multipoint topologies.

Firewall - A firewall system controls access to or from a protected network (i.e., a site). It implements a network access policy by forcing connections to pass through the firewall, where they can be examined and evaluated.

Frame Relay - Frame Relay is a packet-switching protocol for connecting devices on a WAN. Frame Relay networks support data rates up to 1.544Mbps.

I/O - Data Channel Interfaces that can be operated as n x 64k or n x 56k data port (DCE only).

IP Address - The IP Address is a 32-bit host address. It is usually represented in dotted decimal notation, e.g. 128.121.4.5. The address can be split into a network number (or network address) and a host number unique to each host on the network and sometimes also a subnet address.

IP Address is defined in RFC 791.

IP Mask - The IP mask is a unique 4 byte (32 bit) value that allow the recipient of IP packets to distinguish between different host IDs.

IP/IPX Routing - IP/IPX Routing is the process, performed by a router, of selecting the correct interface and next hop for a packet being forwarded. Routing is done in order to send a packet to a specific destination.

IPX (Internetwork Packet Exchange) - IPX is a network layer protocol used in Novell NetWare file server operating system.

A router with IPX routing can interconnect LANs so that Netware clients and servers can communicate.

Leased Lines - A leased line is a private telephone circuit permanently connecting two points, normally provided on a lease by a local PTT.

MAC (Media Access Control) - MAC is the lower sublayer of the data link layer. MAC is the interface between a node's Logical Link Control and the network's physical layer. The MAC differs for various physical media.

MAC Address - The MAC Address is the hardware address of a device connected to a shared network medium.

Mask - A mask is a filtering aid that is used to define classes of addresses. By defining classes, any packet can be judged as to whether it should pass the filter or not.

MTU (Maximum Transmit Unit) - The Maximum Transmission Unit is the largest frame length which may be sent on a physical medium.

MultiCast - MultiCast is an Ethernet addressing scheme used to send packets to devices of a certain type or for broadcasting to all nodes.

NAT - Network Address Translation converts source/destination IP/UDP ports according to management configurations. Address translation allows hosts in a private network and vice versa. NAT is implemented by modifying end node addresses en-route and maintaining a state for these updates so that datagrams pertaining to a session are routed to the right end-node in either realm. This solution only works when the applications do not use the IP addresses as part of the protocol itself. Even if the NAT includes a mechanism for changing the upper layer protocols IP, encrypted frames will fail in the NAT.

NCP (NetWare Core Protocol) - NCP is a Novell trademark for the protocol used to access Novell NetWare file and print service functions. NCP uses an underlying IPX or IP transport protocol.

NetBEUI (NetBIOS Extended User Interface) - NetBEUI is the network transport protocol used by all of Microsoft network systems and IBM LAN Server based systems.

Parity - Parity is an extra bit added to a byte or word to reveal errors in storage (in RAM or disk) or transmission. Even/odd parity means that the parity bit is set so that there are an even/odd number of one bits in the word, including the parity bit. Odd parity means that the parity bit is set so that there are an odd number of one bits in the word, including the parity bit.

PPP (Point to Point Protocol) - PPP is the protocol defined in RFC 1661, the Internet standard for transmitting network layer datagrams (e.g., IP packets) over serial point-to-point links.

PPP is designed to operate both over asynchronous connections and bit-oriented synchronous systems, it can configure connections to a remote network dynamically, and test that the link is usable. PPP can be configured to encapsulate different network layer protocols (such as IP, IPX, or AppleTalk) by using the appropriate network.

Protocol - A protocol is a set of formal rules describing how to transmit data across a network. Low level protocols define the electrical and physical standards to be observed, bit- and byte-ordering, and the transmission, error detection and correction of the bit stream. High level protocols deal with the data formatting, including the syntax of messages, the terminal to computer dialogue, character sets, sequencing of messages, etc.

PSTN (Public Switched Telephone Network) - PSTN is the collection of interconnected systems operated by the various telephone companies and administrations (PTTs) around the world.

RFC (Request for Comment) - RFC is a numbered Internet informational documents and standards widely followed by commercial software and freeware in the Internet and UNIX communities.

RIP (Routing Information Protocol) - RIP is the companion protocol to IPX for exchange of routing information in a Novell network. It is not related to the Internet protocol of the same name.

SAP - SAP is the OSI term for the component of a network address that identifies the individual application on a host which is sending or receiving a packet.

SHDSL is an international standard for symmetric DSL, developed by the ITU (G.991.2). It provides for sending and receiving high-speed symmetrical data streams over a single pair of copper wire, at rates between 192 kbps and 2.31 Mbps. SHDSL incorporates features of other DSL technologies, such as ADSL, SDSL, and will transport T1, E1, ATM, and IP signals.

SNMP (Simple Network Management Protocol) - SNMP is the Internet standard protocol, defined in STD 15, RFC 1157, developed to manage nodes on an IP network.

SOCKS - SOCKS is a security package that allows a host behind a firewall to use Finger, FTP, Telnet, Gopher, and Mosaic to access resources outside the firewall while maintaining the security requirements.

Spoofing - Spoofing is a technique used to reduce network overhead, especially in a WAN. Some network protocols send frequent packets for management purposes. These can be routing updates or keep-alive messages. In a WAN this can introduce significant overhead, due to the typically smaller bandwidth of WAN connections.

Spoofing reduces the required bandwidth by having devices, such as bridges or routers, answer for the remote devices. This fools (spoofs) the LAN device into thinking the remote LAN is still connected, even though it's not. The spoofing saves the WAN bandwidth, because no packet is ever sent out on the WAN.

SPX (Sequenced Packet Exchange) - SPX is a transport layer protocol built on top of IPX. SPX is used in Novell NetWare systems for communications in client/server application programs, e.g., BTRIEVE (ISAM manager).

Static Station - A static station is a host, which is added manually to an ARP or LAN table.

Stop Bit - Stop Bits mark the end of a unit of transmission (normally a byte or character). In serial communications, where each bit of the message is transmitted in sequence, stop bits are extra "1" bits which follow the data and any parity bit.

Synchronous Transmission - Synchronous transmission is when data bits are transmitted at a fixed rate. The sender and the receiver are synchronized.

TCP (Transmission Control Protocol) - TCP is the most common transport layer protocol used on Ethernet and the Internet.

TCP is built on top of Internet Protocol (IP) and is nearly always seen in the combination TCP/IP (TCP over IP). It adds reliable communication, flow-control, multiplexing and connection-oriented communication. It provides full-duplex, process-to-process connections.

TCP is defined in STD 7, RFC 793.

TCP/IP stack (Transmission Control Protocol over Internet Protocol) - TCP/IP stack is the standard Ethernet protocols incorporated into 4.2BSD UNIX. While TCP and IP specify two protocols at specific layers, TCP/IP is often used to refer to the entire DoD protocol suite based upon these, including Telnet, FTP, UDP and RDP.

TFTP (Trivial File Transfer Protocol) - TFTP is a simple file transfer protocol used for down-loading boot code to diskless workstations.

Throughput - Throughput is the amount of data a communications channel can carry, usually in bytes per second.

UDP (User Datagram Protocol) - UDP is an Internet standard network layer, transport layer and session layer protocols which provide simple but unreliable datagram services. It adds a checksum and additional process-to-process addressing information. UDP is a connectionless protocol which, like TCP, is layered on top of IP.

UDP is defined in STD 6, RFC 768.

WAN (Wide Area Network) - A WAN is a network, usually constructed with serial lines, extending over distances greater than one kilometer.

RAD

SUPPLEMENT

DC Power Supply Connection – Terminal Block Connector

Note: Ignore this supplement if the unit is AC-powered.

Certain DC-powered units are equipped with a plastic 3-pin VDC-IN power input connector, located on the unit rear panel. Different variations of the connector are shown in *Figure 1*. All are functionally identical.

Supplied with such units is a kit including a mating Terminal Block (TB) type connector plug for attaching to your power supply cable.

Connect the wires of your power supply cable to the TB plug, according to the voltage polarity and assembly instructions provided below.

Caution: Prepare all connections to the TB plug **before** inserting it into the unit's VDC-IN connector.

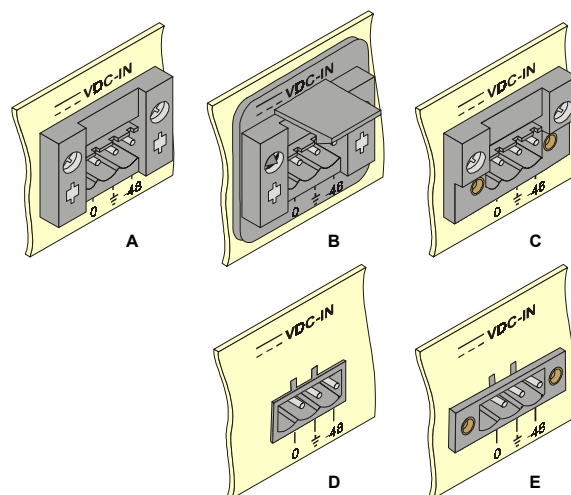


Figure 1. TB DC Input Connectors Types Appearing on Unit Panels

Preparing and Connecting the Power Supply Cable with the TB Plug

Refer to *Figure 2* for assistance.

1. Strip the insulation of your power supply wires according to the dimensions shown.
2. Place each wire lead into the appropriate TB plug terminal according to the voltage polarity mapping shown in *Figure 4*. (If a terminal is not already open, loosen its screw). Afterwards, tighten close the three terminal screws.
3. Pull a nylon cable tie (supplied) around the power supply cable to secure it firmly to the TB plug grip, passing the tie through the holes on the grip.
4. Isolate the exposed terminal screws/wire leads using a plastic sleeve or insulating tape, to prevent the possibility of short-circuit.
5. Connect the assembled power supply cable to the unit by inserting the TB plug into the unit's VDC-IN connector until it snaps into place.

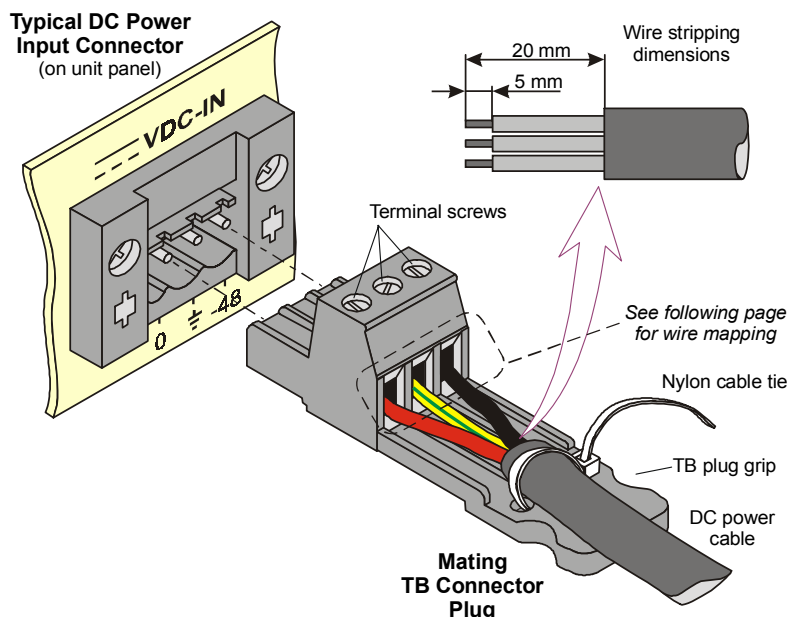


Figure 2. TB Plug Assembly

Note: Certain TB plugs are equipped with captive screws for securing the assembled cable's TB plug to the unit's *VDC-IN* connector (C and E types only). To secure the plug, tighten the two screws on the plug into the corresponding holes on the sides of the input connector as shown in *Figure 3*.

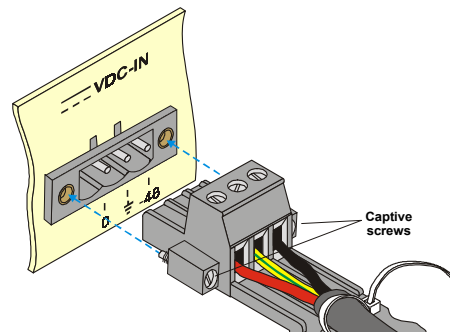


Figure 3. TB Plug with Captive Screws (optional)

DC Power Supply Wire Voltage Polarity

Refer to *Figure 4* for proper mapping of the power supply wire leads to the TB plug's three terminals.



Warning:

- Reversing the wire voltage polarity can cause damage to the unit!
- Always connect a ground (earth) wire to the TB plug's Chassis (frame) Ground terminal. Connecting the unit without a protective ground, or interruption of the grounding (for example, by using an extension power cord without a grounding conductor) can cause harm to the unit or to the equipment connected to it!

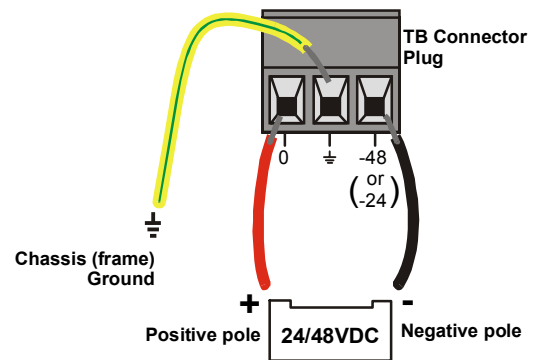


Figure 4. Power Supply Wire Mapping to TB Plug

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Thank you for your assistance!

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