User Guide

SBG1000
*Wireless Cable
Modem Gateway*

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Configuration: Basic Gateway TCP/IP Wireless Print Server USB

WARNING: TO PREVENT FIRE OR SHOCK HAZARD, DO NOT EXPOSE THIS PRODUCT TO RAIN OR MOISTURE. THE UNIT MUST NOT BE EXPOSED TO DRIPPING OR SPLASHING. DO NOT PLACE OBJECTS FILLED WITH LIQUIDS, SUCH AS VASES, ON THE UNIT.

CAUTION: TO PREVENT ELECTRICAL SHOCK, THIS EQUIPMENT REQUIRES A GROUNDING CONDUCTOR IN THE LINE CORD. THE LINE CORD PROVIDED WITH THE EQUIPMENT IS ACCEPTABLE FOR USE WITH NEMA STYLE 5-15R AC RECEPTACLE SUPPLYING NOMINAL 120 VOLTS. DO NOT CONNECT THE PLUG INTO AN EXTENSION CORD, RECEPTACLE, OR OTHER OUTLET UNLESS THE PLUG CAN BE FULLY INSERTED WITH NO PART OF THE BLADES EXPOSED.

CAUTION: TO ENSURE REGULATORY AND SAFETY COMPLIANCE, USE ONLY THE PROVIDED POWER AND INTERFACE CABLES.

CAUTION: DO NOT OPEN THE UNIT. DO NOT PERFORM ANY SERVICING OTHER THAN THAT CONTAINED IN THE INSTALLATION AND TROUBLESHOOTING INSTRUCTIONS. REFER ALL SERVICING TO QUALIFIED SERVICE PERSONNEL.

CAUTION: CHANGES AND MODIFICATIONS NOT EXPRESSLY APPROVED BY MOTOROLA FOR COMPLIANCE COULD VOID USER'S AUTHORITY TO OPERATE THE EQUIPMENT.

CAUTION: Exposure to Radio Frequency Radiation. To comply with the FCC RF exposure compliance requirements, the separation distance between the antenna and any person's body (including hands, wrists, feet and ankles) must be at least 8 inches (20 cm).

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

• Reorient or relocate the receiving antenna.

• Increase the separation between the equipment and receiver.

• Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

• Consult the dealer or an experienced radio/TV technician for help.

This device must be installed and used in strict accordance with the manufacturer's instructions as described in the user documentation that comes with the product.

Postpone cable modem installation until there is no risk of thunderstorm or lightning activity in the area.

Do not overload outlets or extension cords, as this can result in a risk of fire or electric shock. Overloaded AC outlets, extension cords, frayed power cords, damaged or cracked wire insulation, and broken plugs are dangerous. They may result in a shock or fire hazard.

Route power supply cords so that they are not likely to be walked on or pinched by items placed upon or against them. Pay particular attention to cords where they are attached to plugs and convenience receptacles, and examine the point where they exit from the product.

Place this equipment in a location that is close enough to an electrical outlet to accommodate the length of the power cord.

Place this equipment on a stable surface.

Be sure that the outside cable system is grounded, so as to provide some protection against voltage surges and built-up static charges. Article 820-20 of the NEC (Section 54, Part I of the Canadian Electrical Code) provides guidelines for proper grounding and, in particular, specifies the CATV cable ground shall be connected in the grounding system of the building, as close to the point of cable entry as practical.

When using this device, basic safety precautions should always be followed to reduce the risk of fire, electric shock and injury to persons, including the following:

- Read all of the instructions {listed here and/or in the user manual} before you operate this equipment. Give particular attention to all safety precautions. Retain the instructions for future reference.

- Comply with all warning and caution statements in the instructions. Observe all warning and caution symbols that are affixed to this equipment.

- Comply with all instructions that accompany this equipment.

- *Avoid using this product during an electrical storm.* There may be a risk of electric shock from lightning. For added protection for this product during a lightning storm, or when it is left unattended and unused for long periods of time, unplug it from the wall outlet, and disconnect the cable system. This will prevent damage to the product due to lightning and power surges.

- Avoid damaging the cable modem with static by touching the coaxial cable when it is attached to the earth grounded coaxial cable TV wall outlet.

- Always first touch the coaxial cable connector on the cable modem when disconnecting or re-connecting USB or Ethernet cable from the cable modem or the user's PC.

- Operate this product only from the type of power source indicated on the product's marking label. If you are not sure of the type of power supplied to your home, consult your dealer or local power company.

- Upon completion of any service or repairs to this products, ask the service technician to perform safety checks to determine that the product is in safe operating condition.

It is recommended that the customer install an AC surge protector in the AC outlet to which this device is connected. This is to avoid damaging the equipment by local lightning strikes and other electrical surges.

Different types of cord sets may be used for connections to the main supply circuit. Use only a main line cord that complies with all applicable product safety requirements of the country of use.

Installation of this product must be in accordance with national wiring codes.

Place unit to allow for easy access when disconnecting the power cord/adapter of the device from the AC wall outlet.

Wipe the unit with a clean, dry cloth. Never use cleaning fluid or similar chemicals. Do not spray cleaners directly on the unit or use forced air to remove dust.

This product was qualified under test conditions that included the use of the supplied cables between system components. To be in compliance with regulations, the user must use these cables and install them properly. Connect the unit to a grounding type AC wall outlet using the power cord supplied with the unit.

Do not cover the device, or block the airflow to the device with any other objects. Keep the device away from excessive heat and humidity and keep the device free from vibration and dust.

Installation must at all times conform to local regulations.

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This product is provided with a separate *Regulatory, Safety, Software License, and Warranty Information* card. If one is not provided with this product, please ask your service provider or point-of-purchase representative, as the case may be.

• THIS PRODUCT IS IN COMPLIANCE WITH ONE OR MORE OF THE STANDARDS LISTED ON THE *REGULATORY, SAFETY, SOFTWARE LICENSE, AND WARRANTY INFORMATION* CARD. NOT ALL STANDARDS APPLY TO ALL MODELS.

• NO WARRANTIES OF ANY KIND ARE PROVIDED BY MOTOROLA WITH RESPECT TO THIS PRODUCT, EXCEPT AS STATED ON THE *REGULATORY, SAFETY, SOFTWARE LICENSE, AND WARRANTY INFORMATION* CARD. MOTOROLA'S WARRANTIES DO NOT APPLY TO PRODUCT THAT HAS BEEN REFURBISHED OR REISSUED BY YOUR SERVICE PROVIDER.

⯈ Contents

Overview

Thank you for purchasing a Motorola® SURFboard® Wireless Cable Modem Gateway SBG1000 for your home, home office, or small business/enterprise. Applications where the SBG1000 is especially useful include:

- Households having multiple computers requiring connection to the Internet and each other

- Small businesses or home offices requiring fast, affordable, and secure Internet access

- Internet gamers desiring easier setup for:
  — Programs such as DirectX® 7 or DirectX® 8
  — Sites such as MSN Games by Zone.com or Battle.net ®

- Video conferencing

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Home networking enables you to access and move information between two or more computers in your home or business. Your home network connects to the cable TV system and enables you to connect to the Internet or other networks connected to the Internet. The SBG1000 acts as the *central connection point* between your computers and the Internet. It directs (routes) computer data to the Internet and between your computers. A SURFboard cable modem in the SBG1000 passes information between your home network computers and the Internet. An SBG1000:

- Combines a SURFboard cable modem, IEEE 802.11b wireless access point, router with 10/100Base-T switch, and an advanced firewall into one compact unit

- Eliminates the need for these five separate products, enabling you to maximize the potential of your existing resources

- Enables you to create a custom network sharing a single broadband connection, files, printers, and other peripherals like scanners, with or without wires

- Offers enhanced network security for wired and wireless users

- Provides easy setup

- Enables cable operators to add future value-added services

This product is subject to change. Not all features described in this guide are available on all SBG1000 models.

For the most recent documentation, visit the Support and Downloads page on the Motorola Broadband website http://broadband.motorola.com.

Easy Setup

It is much easier to configure a local area network (LAN) using an SBG1000 than it is using typical networking equipment:

- The Installation Assistant application on the *SBG1000 Installation* CD-ROM enables easy connection to the cable network.

- For basic operation, most default settings require no modification.

- The Setup Program provides a graphical user interface (GUI) for easy configuration of necessary wireless, Ethernet, router, DHCP, and security settings. For a list of issues, see "Basic Configuration".

Network Connection Types

The SBG1000 provides different network connection types for your computers to exchange data. The connection between your computers and the SBG1000 may be with a wireless or a wired connection or a combination of the two. Your network can use one or any combination of all the following network connections:

- Ethernet local area network (LAN)

- Wireless LAN (IEEE 802.11b)

- Universal Serial Bus (USB)

- Home Phoneline Networking Alliance (HPNA)

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Powerful Features in a Single Unit

An SBG1000 combines high-speed Internet access, networking, and computer security for a home or small-office LAN. An SBG1000 provides:

- An integrated high-speed SURFboard cable modem for continuous broadband access to the Internet and other online services, with much faster data transfer than traditional dial-up or ISDN modems.

- A single broadband connection for up to 253 computers to surf the web; all computers on the LAN communicate as if they were connected to the same physical network.

- An IEEE 802.11b Wi-Fi certified wireless access point to enable laptop users to remain connected while moving around the home or small office or to connect desktop computers without installing network wiring. Depending on distance, wireless connection speeds can match that of Ethernet at 11 Mbps.

- A USB connection for a single PC.

- A router with a five-port 10/100Base-T Ethernet switch, supporting half- or full-duplex connections, dual-purpose switch/uplink ports, and Auto-MDIX.

- An HPNA connection to connect computers to the LAN over existing telephone wiring with up to 10 Mbps throughput.

- A built-in DHCP server to easily configure a combined wired and/or wireless Class C private LAN.

- An advanced firewall supporting stateful-inspection, intrusion detection, DMZ, denial-of-service attack prevention, and Network Address Translation (NAT)

- Virtual private network (VPN) pass-through operation supporting IPSec, PPTP, or L2TP to securely connect remote computers over the Internet.

- Port Forwarding to configure ports to run applications having special network requirements.

- Connectors for an optional external diversity antenna (see "Optional Accessories")

- A print server to enable Windows®, Macintosh®, UNIX®, or Linux® computers to share a printer.

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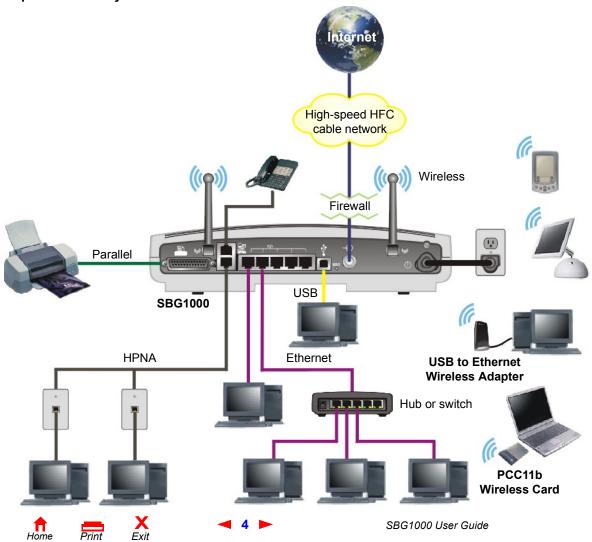
Sample LAN

The LAN shown in the sample SBG1000 hybrid network diagram contains the following devices, all protected by the SBG1000 firewall:

- A printer connected to the print server through the parallel connection

- A PDA connected through the wireless connection

- One desktop Macintosh on a wireless connection

- One desktop PC on a wireless connection using a Motorola USB Adapter

- A laptop PC on a wireless connection connected using a Motorola PC Card

- One computer connected directly to Ethernet port one

- Three computers connected to Ethernet port two using a hub or switch

- Two computers connected over telephone wiring through HPNA

- One PC connected to the USB port

Sample SBG1000 hybrid network

Optional Accessories

Accessories available for the SBG1000 include wireless adapters and an external high-gain diversity antenna. While any WiFi-compliant client products will work with the SBG1000, Motorola has optional accessories available for use with the SBG1000.

You can use the Motorola PCC11b wireless card or the USB11b wireless adapter, which comply with the IEEE 802.11b wireless standard, to connect a PC to the wireless LAN:

USB11b Wireless Adapter	Connects a desktop, laptop, printer, or other peripheral device to the wireless LAN. It has a built-in antenna and a six foot (two meter) long cable that connects to the PC USB port. Its light indicates: • Off — Not connected to a USB port or not receiving power from the PC • Yellow — Not installed or initializing • Green — Installed and operational • Flashing Green — Receiving data from another wireless LAN device • Flashing Yellow — Transmitting data to another wireless LAN device
PCC11b Wireless Card	A credit-card sized adapter that connects a laptop to the wireless LAN. You can roam in, or around, the home or small office and remain connected. It fits in a PCMCIA Type II standard slot on the laptop supporting a 3.3 Volt PC card. The PCC11b has also has a built-in antenna.

Motorola USB11b Wireless Adapter (left) and PCC11b Wireless Card

For installation instructions, see the documentation provided with each product.

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The Motorola ANT11b External Diversity Antenna increases wireless LAN performance and coverage, even in obstructed locations. The External Diversity Antenna specifications are:

Frequency   2400 to 2500 MHz

Gain   5 dBi peak gain, nominal

Pattern Type   Directional, vertically polarized

Connection   Reverse-polarity TNC male, RG-142 cable

For information about connecting the external antenna to the SBG1000, see "Installing the Optional External Diversity Antenna".

Motorola ANT11b External Diversity Antenna
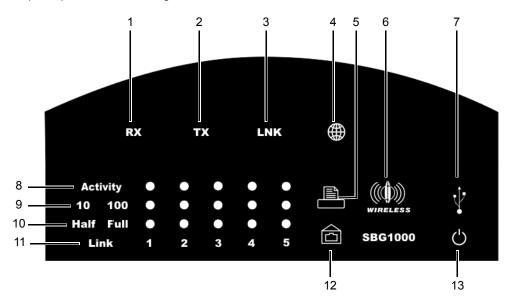
Front Panel

The front panel provides indicator lights:

Front-panel top section lights

Key	Light	Flashing	On
1	**RX (Receive)**	Scanning for a receive (downstream) channel connection	The downstream channel is connected
2	**TX (Transmit)**	Scanning for a send (upstream) channel connection	The upstream channel is connected
3	**LNK (Link)**	Scanning for a network connection	The startup process is complete and the SBG1000 is online
4	(globe icon)	Transmitting or receiving data	Never solidly on

Front-panel bottom section lights

Key	Light	Flashing	On
5		Data transfer to printer	Printer is connected
6	WIRELESS	Wireless activity	Wireless feature is functioning normally
7		USB activity	There is a proper USB connection
8	Activity	Ethernet activity on the port	
9	10 100	None	Indicates the LAN connection speed: • Amber for a 10Base-T connection • Green for a 100Base-T connection
10	Half Full	None	Indicates the LAN port duplex mode • Amber for half duplex • Green for full duplex
11	Link 1 to 5	None	There is a proper Ethernet connection to the port
12		Data transfer over phone line using HPNA	None
13	Power	None	The SBG1000 power supply is working properly
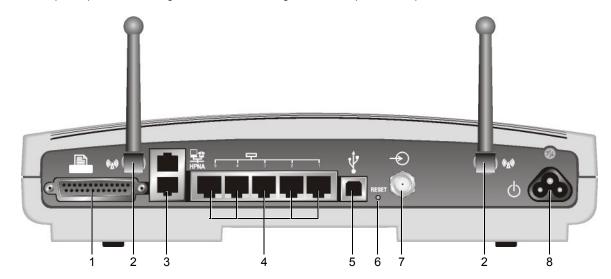
Rear Panel

The rear panel provides cabling connectors, status lights, and the power receptacle:

Key	Item	Description
1		The printer port provides a connection for one printer.
2		The SBG1000 includes two antennas. The optional Motorola External Diversity Antenna described in "Optional Accessories" provides higher gain to increase wireless LAN performance and coverage.
3	**HPNA**	Use the HPNA ports to connect an HPNA LAN: • Connect the bottom HPNA port to the telephone jack using telephone wire terminated with RJ-11 connectors. • You can connect a telephone to the top HPNA port.
4	5 ⋯ 1	Use Ethernet ports 1 to 5 to connect an Ethernet LAN cable with RJ-45 connectors. You can connect Ethernet-equipped computers, hubs, bridges, or switches.
5		For Windows *only*, use the USB port for Connecting a PC to the USB Port. You cannot connect the SBG1000 USB port to a Macintosh or UNIX computer.
6	•	If you experience a problem, you can push this recessed button to restart the SBG1000 (see "Troubleshooting"). To reset all values to their defaults, hold down the button for more than five seconds. Resetting may take 5 to 30 minutes because the SBG1000 must find and lock on the appropriate communications channels.
7		The cable port provides a connection to the coaxial cable outlet.
8		The power connector to the AC power outlet.
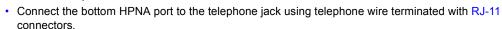
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Label on the Bottom

*To receive data service, you need to provide the MAC address marked **HFC MAC ID** to your cable provider:*

CUSTOMER S/N: BCDEFGHIJKL

S/N: PPPPMMYJJJSSSSSCAABBCCCC

HFC MAC ID: ABCDEF012345 ————————————— HFC MAC address

USB CPE MAC ID: ABCDEF012345

GATEWAY MGMT MAC ID: ABCDEF012345

SBG1000 LAN Choices

The SBG1000 enables you to connect up to 253 client computers on a combination of:

• Wireless LAN

• Wired Ethernet LAN

• USB Connection

• HPNA LAN

Each computer needs appropriate network adapter hardware and driver software. The clients on the Ethernet, wireless, HPNA, or USB interfaces can share:

• Internet access with a single cable provider account, subject to cable provider terms and conditions

• Files, printers, storage devices, multi-user software applications, games, and video conferencing

Wireless and wired network connections use Windows networking to share files and peripheral devices such as printers, CD-ROM drives, floppy disk drives, and Iomega$^{®}$ Zip Drives.

Caution!

⚠️ *If you are using a wired LAN only and have no wireless clients (stations), be sure you disable the wireless interface on the Wireless > NETWORK Page. Turn off Enable Wireless Interface.*

If you are using a wireless LAN with one or more wireless clients, be sure to enable wireless security as described in "Setting Up the Wireless LAN".

For an overview of SBG1000 network security, see "Security".

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Wireless LAN

Wireless communication occurs over radio waves rather than a wire. Like a cordless telephone, a wireless LAN uses radio signals instead of wires to exchange data. A wireless network eliminates the need for expensive and intrusive wiring to connect computers throughout the home or office. Mobile users can remain connected to the network even when carrying their laptop to different locations in the home or office.

Each computer on a wireless LAN requires an adapter described in "Optional Accessories":

Laptop PCs   Use a Motorola PCC11b Wireless Card in the PCMCIA slot.

Desktop PCs   Use a Motorola USB11b Wireless Adapter to connect the USB port.

Sample wireless network connections

To set up the SBG1000, on a computer wired to the SBG1000 over Ethernet or USB, perform the procedures in "Setting Up the Wireless LAN". *Do not attempt to configure the SBG1000 over a wireless connection.*

To set up each wireless client (station):

1   Insert the *PCC11b and USB11b Wireless Adapter* CD-ROM in the CD-ROM drive on the client.

2   Install the device software from the CD.

3   Connect the Motorola PCC11b wireless card or USB11b wireless adapter following the instructions supplied with the card or adapter.

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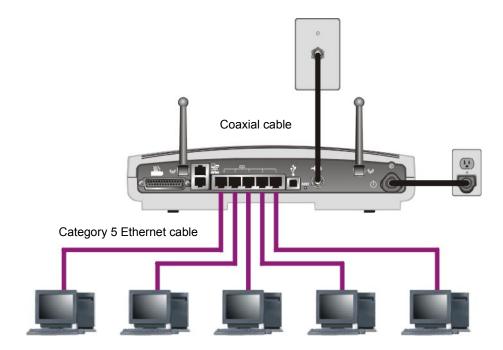
Wired Ethernet LAN

Each computer on the 10/100Base-T Ethernet LAN requires an Ethernet network interface card (NIC) and driver software installed.

Because the SBG1000 Ethernet ports support auto-MDIX, you can use straight-through or cross-over cable to connect a hub, switch, or computer. Use category 5 cabling for all Ethernet connections.

The physical wiring arrangement has no connection to the logical network allocation of IP addresses.

Sample Ethernet to computer connections

Coaxial cable

Category 5 Ethernet cable
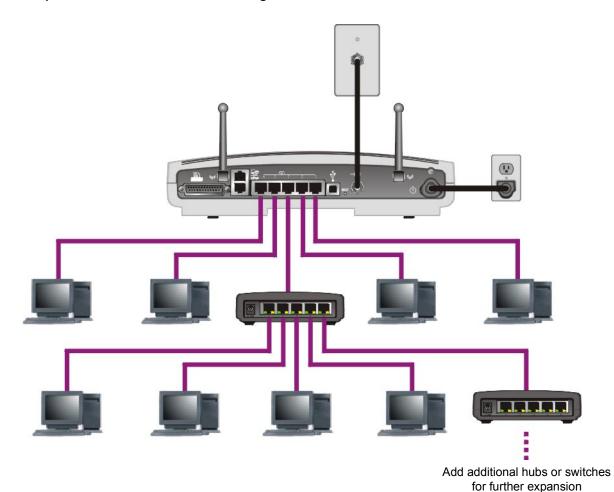
A wired Ethernet LAN with more than five computers requires one or more hubs or switches. You can connect a hub or switch to any Ethernet port on the SBG1000.

The following illustration is an example of an Ethernet LAN you can set up using the SBG1000. Cable the LAN in an appropriate manner for the site. A complete discussion of Ethernet cabling is beyond the scope of this document.

Sample Ethernet connections including hubs or switches
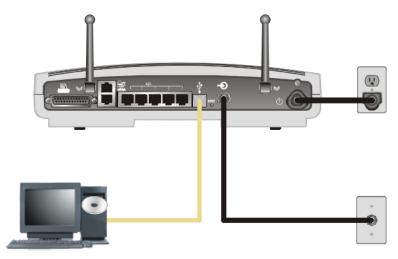
Add additional hubs or switches
for further expansion

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USB Connection

You can connect a single PC running Windows® 98, Windows XP™, Windows Me®, or Windows® 2000 to the SBG1000 USB V1.1 port. For cabling instructions, see "Connecting a PC to the USB Port".

Caution!

| | Before plugging in the USB cable, be sure the SBG1000 Installation CD-ROM is inserted in the PC CD-ROM drive. |

Sample USB connection

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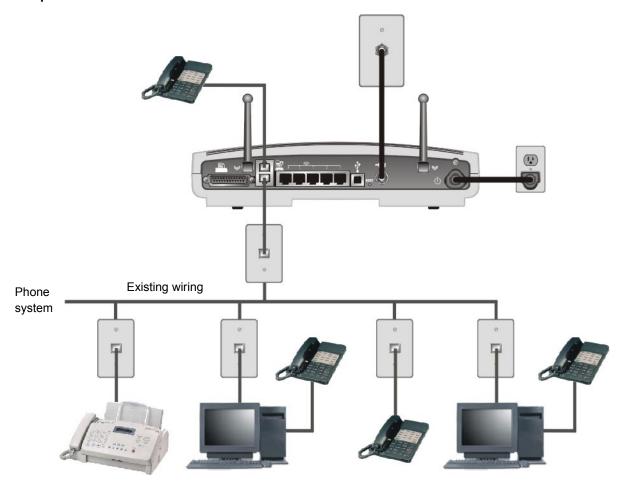
HPNA LAN

To eliminate the need to install network wiring, the SBG1000 provides a Home Phoneline Network Alliance (HPNA or HomePNA) V2.0 connection. HPNA networks use existing telephone lines to connect the computers without interfering with telephone voice service, DSL, ISDN, modems, or fax machines. HPNA networks can extend up to 1000 feet (300 meters).

Sample HPNA network connections

Each computer requires an HPNA adapter to connect to the HPNA network. HPNA adapters (sold elsewhere) are available for PCI or USB. After installing the HPNA adapter, you must install HPNA driver software on the computer following the instructions provided with the HPNA adapter.

HPNA 2.0 supports 10 Mbps data transfer similar to Ethernet 10Base-T.

If there is more than one telephone line, you must make all HPNA connections to the same line. You can connect a telephone to the top HPNA port on the Rear Panel.

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Security
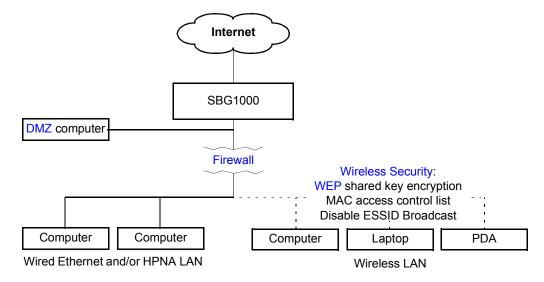
The Motorola SURFboard Wireless Cable Modem Gateway provides:

- A firewall to protect the SBG1000 LAN from undesired attacks over the Internet

- Security measures to prevent eavesdropping of wireless data

Network Address Translation (NAT) provides some security because the IP addresses of SBG1000 LAN computers are not visible on the Internet.

The logical network diagram does not necessarily correspond to the network cabling. A full discussion of network security is beyond the scope of this document.

SBG1000 security measures shown in a logical network diagram

Caution!

If you are using a wired LAN only and have no wireless clients (stations), be sure you disable the wireless interface by turning off Enable Wireless Interface on the Wireless > NETWORK Page.

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Firewall

The SBG1000 firewall protects the SBG1000 LAN from undesired attacks and other intrusions from the Internet. It provides an advanced integrated stateful-inspection firewall supporting intrusion detection, session tracking, and denial-of-service attack prevention. The firewall:

- Maintains state data for every TCP/IP session on the OSI network and transport layers

- Monitors all incoming and outgoing packets, applies the firewall policy to each one, and screens for improper packets and intrusion attempts

- Provides comprehensive logging for all:
  - User authentications
  - Rejected internal and external connection requests
  - Session creation and termination
  - Outside attacks (intrusion detection)

You can configure the firewall filters to set rules for port usage. For information about choosing a predefined firewall policy template, see "Setting the Firewall Policy".

DMZ

A de-militarized zone (DMZ) is one or more computers logically located outside the firewall between an SBG1000 LAN and the Internet. A DMZ prevents direct access by outside users to private data.

For example, you can set up a web server on a DMZ computer to enable outside users to access your website without exposing confidential data on your network.

A DMZ can also be useful to play interactive games that may have a problem running through a firewall. You can leave a computer used for gaming *only* exposed to the Internet while protecting the rest of your network. For more information, see "Gaming Configuration Guidelines".

Port Triggering

When you run a PC application that accesses the Internet, it typically initiates communications with a computer on the Internet. In some applications, especially gaming, the computer on the Internet also initiates communications with your PC. Because NAT does not normally allow these incoming connections to occur, the SBG1000 supports port triggering.

The SBG1000 is preconfigured with port triggering for common applications. You can also configure additional port triggers if needed on the Gateway > PORT TRIGGERS — custom Page.

Wireless Security

Because wireless LAN signals are transmitted using radio signals, it may be possible for your neighbor or someone else you do not want to access your wireless LAN. To prevent unauthorized eavesdropping of data transmitted over the wireless LAN, you must enable wireless security. *The default SBG1000 settings provide no security for transmitted data.*

The SBG1000 enables you to use the following wireless security measures:

- Restrict access to computers having the same unique network name as the SBG1000.

- Encrypt data transmitted over the wireless interface by configuring a Wired Equivalency Privacy (WEP) key on the SBG1000 and wireless LAN clients (stations).

- Define a MAC access control list to restrict wireless LAN access to clients based on the MAC address.

If you disable ESSID broadcasting to enable closed network operation, the SBG1000 does not transmit the network name (ESSID). This provides additional protection because only wireless stations configured with your network name can communicate with the SBG1000. Closed network operation is an enhancement of the IEEE 802.11b standard.

For information about configuring a wireless security, see "Setting Up the Wireless LAN".

Port Forwarding

Port forwarding is the configuration of SBG logical data ports for applications having special network requirements.

The SBG1000 opens logical data ports when a computer on its LAN sends data, such as e-mail messages or web data, to the Internet. A logical data port is different from a physical port, such as an Ethernet port. Data from a protocol must go through certain data ports. Here are the data ports used by some protocols:

Protocol	Port
FTP	20, 21
HTTP	80
NTP	123
Secure Shell	22
SMTP e-mail	25
Telnet	23

Some applications, such as games and videoconferencing, require multiple data ports. If you enable NAT, this can cause problems because NAT assumes that data sent through one port will return to the same port. You may need to configure port forwarding to run applications with special requirements.

To configure port forwarding, you must specify an inbound (source) port or range of ports. The inbound port opens only when data is sent to the inbound port and closes again after a specified time elapses with no data sent to it. You can configure up to 32 port forwarding entries using the Gateway > PORT FORWARDING — config Page.

Virtual Private Networks

The SBG1000 supports multiple tunnel VPN pass-through operation to securely connect remote computers over the Internet. The SBG1000:

- Is compatible with Point to Point Tunneling Protocol (PPTP) and Layer 2 Tunneling Protocol (L2TP)

- Is fully interoperable with any IPSec client or gateway and ANX certified IPSec stacks

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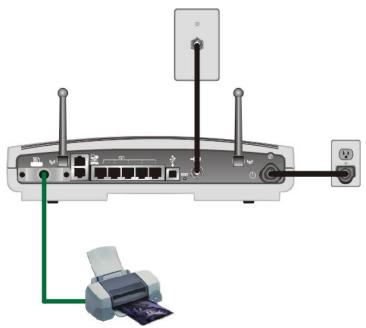
Print Server

The SBG1000 enables you to use the same printer with a built-in print server connection, so you do not need a printer for each computer on the network. All computers connected to the SBG1000 can print to a single printer connected to the SBG1000.

You can connect a printer to the SBG1000 back panel using a standard DB-25 connector. The print server:

- Enables Windows, UNIX, Linux, or Macintosh computers on the wired or wireless SBG1000 LAN to share a printer

- Supports the SMB, LPR, AppleTalk® printing protocols

Printer connection

For more information, see "Configuring the Print Server".

Related Documentation

The following documents also provide information you can use with the SBG1000:

- *SBG1000 Quick Installation Guide*

- *PCC11b Wireless Card Quick Start Guide* and on-line help on the *PCC11b and USB11b Wireless Adapter* CD-ROM

- *USB11b Wireless Adapter Quick Start Guide* and on-line help on the *PCC11b and USB11b Wireless Adapter* CD-ROM

- *Motorola Diversity Antenna Installation Sheet*

For the most recent documentation, visit the Support and Downloads page on the Motorola Broadband website http://broadband.motorola.com.

Installation

The following subsections provide information about installing the SBG1000 hardware:

- Before You Begin
- Precautions
- Signing Up for Service
- Computer System Requirements
- Connecting the SBG1000 to the Cable System
- Cabling the LAN
- Obtaining an IP Address for Ethernet
- Connecting a PC to the USB Port
- Connecting the Printer
- Wall Mounting
- Installing the Optional External Diversity Antenna

For information about wireless LAN setup, see "Setting Up the Wireless LAN".

Before You Begin

Before you begin the installation, check that you received the following items with your SBG1000:

Item		Description
Power cord		Connects the SBG1000 to the AC electrical outlet
10/100Base-T Ethernet cable		Connects to the Ethernet port
USB cable		Connects to the USB port
Phone wire jumper with RJ-11 connectors		Connects to a telephone line used for the HPNA network
***SBG1000 Installation* CD-ROM**		Contains this *User Guide* and USB drivers

You will need 75-ohm coaxial cable with F-type connectors to connect the SBG1000 to the nearest cable outlet. If a TV is connected to the cable outlet, you may need a 5 to 900 MHz RF splitter and two additional coaxial cables to use both the TV and the SBG1000.

Determine the connection types you will make to the SBG1000. Check that you have the required cables, adapters, and adapter software. You may need:

Wireless LAN   An IEEE 802.11b wireless adapter and driver software for each computer having a wireless connection (see "Optional Accessories")

Ethernet LAN   Ethernet cables and network interface cards (NICs) with accompanying installation software
                    To connect more than five computers to the SBG1000, one or more Ethernet hubs or switches

USB   A USB cable and the *SBG1000 Installation* CD-ROM containing the software for USB installation

HPNA LAN   Telephone jumper cables
                    An HPNA adapter and driver software for each computer connected using HPNA
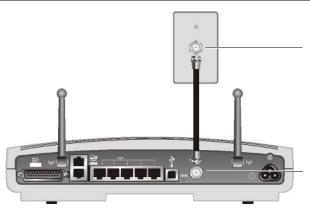
Printer   A printer cable

If you are installing the optional Motorola External Diversity Antenna, you may need a pair of needle nose pliers.

Coaxial cable, RF splitters, hubs, and switches are available at consumer electronic stores.

Precautions

Postpone SBG1000 installation until there is no risk of thunderstorm or lightning activity in the area.

To avoid damaging the SBG1000 or computers with static electricity:

Always first connect the coaxial cable to the grounded cable TV wall outlet.

Before you connect or disconnect the USB or Ethernet cable from the SBG1000 or PC, always touch the coaxial cable connector on the SBG1000 to release any static charges.

To avoid potential shock, always unplug the power cord from the wall outlet or other power source before disconnecting it from the SBG1000 rear panel.

To prevent overheating the SBG1000, do not block the ventilation holes on the bottom of the unit.

Do not open the unit. Refer all service to your cable provider.

Wipe the unit with a clean, dry cloth. Never use cleaning fluid or similar chemicals. Do not spray cleaners directly on the unit or use forced air to remove dust.

Signing Up for Service

You must sign up with a cable provider to access the Internet and other online services.

To activate your service, call your local cable provider.

You need to provide the MAC address marked **HFC MAC ID** printed on the Label on the Bottom. You can record it in the *SBG1000 Quick Installation Guide*.

You should ask your cable provider the following questions:

- Do you have any special system requirements?

- When can I begin to use my SBG1000?

- Are there any files I need to download after I am connected?

- Do I need a user name or password to access the Internet or use e-mail?

Computer System Requirements

You can connect Microsoft Windows, Macintosh, UNIX, or Linux computers equipped as follows to the SBG1000 LAN:

- *One* of the following:

Ethernet	10Base-T or 10/100Base-T Ethernet adapter with proper NIC driver software installed
Wireless	Any IEEE 802.11b device
	For information about the Motorola PCC11b Wireless Card (PCMCIA type II 3.3 V slot) or USB11b Wireless Adapter, see "Optional Accessories".
HPNA	HPNA phone line adapter installed with proper HPNA driver software

- PC with Pentium class or better processor

- Windows® 98, Windows® 98 SE, Windows Me®, Windows® 2000, Windows XP™, Windows NT®, Macintosh, or Linux operating system with operating system CD-ROM available

- Minimum 16 MB RAM recommended

- 10 MB available hard disk space

You can use any web browser such as Microsoft® Internet Explorer or Netscape Navigator® with the SBG1000.

You can use the USB connection with any PC running Windows 98, Windows 2000, Windows Me, or Windows XP that has a USB interface. The USB connection requires special USB driver software that is supplied on the *SBG1000 Installation* CD-ROM. You can upgrade your USB drivers from our Support and Downloads page.

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Connecting the SBG1000 to the Cable System
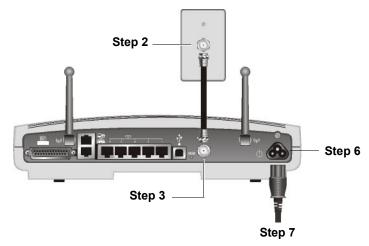
1 Be sure the computer is on and the SBG1000 is unplugged.

2 Connect one end of the coaxial cable to the cable outlet or splitter.

3 Connect the other end of the coaxial cable to the cable connector on the SBG1000.

Hand-tighten the connectors to avoid damaging them.

4 If you are using the optional Motorola External Diversity Antenna, install it now. Follow the instructions in "Installing the Optional External Diversity Antenna".

5 Insert the *SBG1000 Installation* CD-ROM into the CD-ROM drive.

6 Plug the power cord into the power connector on the SBG1000.

7 Plug the power cord into the electrical outlet. *This turns the SBG1000 on. You do not need to unplug it when not in use. The first time you plug in the SBG1000, allow 5 to 30 minutes to find and lock on the appropriate communications channels.*

8 Check that the lights on the front panel cycle through this sequence:

⏻	Turns on when AC power is connected to the SBG1000. Indicates that the power supply is working properly.
RX	Flashes while scanning for the receive channel. Changes to solid green when the receive channel is locked.
TX	Flashes while scanning for the send channel. Changes to solid green when the send channel is locked.
LNK	Flashes during SBG1000 registration and configuration. Changes to solid green when the SBG1000 is registered.
🌐	Flashes when the SBG1000 is transmitting or receiving data.

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Configuration: Basic | Gateway | TCP/IP | Wireless | Print Server | USB

Cabling the LAN

After connecting to the cable system, you can connect your:

- Wired Ethernet LAN. Some samples are shown in "Wired Ethernet LAN".

- HPNA LAN. A sample is shown in "HPNA LAN".

On each networked computer, you must install proper drivers for the Ethernet NIC or HPNA adapter.

Detailed information about network cabling is beyond the scope of this document.

Obtaining an IP Address for Ethernet

Obtaining an IP Address in Windows 98, Windows 98 SE, or Windows Me

You must do the following on each Ethernet client PC running Windows 98, Windows 98 SE, or Windows Me:

1 On the Windows Desktop, click **Start**.

2 Select **Run**. The Run window is displayed.

3 Type **winipcfg.exe** and click **OK.** The IP Configuration window is displayed:

4 Click the **Renew** button to obtain an IP address for the PC from the DHCP server on the SBG1000.

Obtaining an IP Address in Windows 2000 or Windows XP

You must do the following on each Ethernet client PC running Windows 2000 or Windows XP:

1 On the Windows Desktop, click **Start**.

2 Select **Run**. The Run window is displayed.

3 Type **cmd** and click **OK** to display a command prompt window.

4 Type **ipconfig /renew** and press **ENTER** to obtain an IP address for the PC from the DHCP server on the SBG1000.

5 Type **exit** and press **ENTER** to return to Windows.

Obtaining an IP Address on Macintosh or UNIX Systems

Follow the instructions in your user manual.

Connecting a PC to the USB Port

You can connect a single PC running Windows 98, Windows XP, Windows Me, or Windows 2000 to the SBG1000 USB port.

Caution!

⚠️ *Before plugging in the USB cable, be sure the SBG1000 Installation CD-ROM is inserted in the PC CD-ROM drive.*

To connect a PC to the USB port:

1 Insert the *SBG1000 Installation* CD-ROM in the CD-ROM drive.

2 Connect the USB cable to the USB port on the SBG1000.

3 Connect the other end to the USB port on the computer.

4 Install the USB driver following the appropriate procedure for "Setting Up a USB Driver".

Connecting the Printer

Connect the printer to the Motorola SURFboard Wireless Cable Modem Gateway printer port. If a cable was supplied with the printer, use that cable. Consult your printer documentation to determine cabling requirements from the SBG1000 to the printer.

After connecting the printer, power it on and follow the instructions for "Configuring the Print Server".

Wall Mounting

If you mount the unit on the wall, you must:
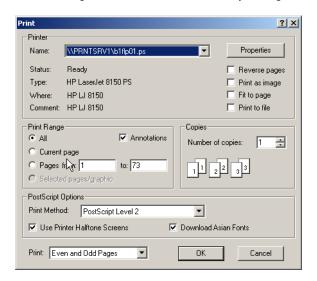
- Locate the unit as specified by the local or national codes governing residential or business cable TV and communications services.

- Follow all local standards for installing a network interface unit/network interface device (NIU/NID).

If possible, mount the unit to concrete, masonry, a wooden stud, or other very solid wall material. Use anchors if necessary; for example, if you must mount the unit on drywall.

To mount your SBG1000 on the wall:

1 Print the Wall Mounting Template on page 28:

Click the Print icon or choose Print from the File menu to display the Print dialog box. (The following image is from Adobe Acrobat Reader® running on Windows 2000; there may be slight differences in your version.)

Be sure you print the template at 100% scale. Be sure Fit to page is not checked in the Print dialog box.

Click the OK button to print the template.

2 *Measure the printed template with a ruler to ensure that it is the correct size.*

3 Use a center punch to mark the center of the holes.

4 On the wall, locate the marks for the mounting holes.

Caution!

> ⚠ *Before drilling holes, check the structure for potential damage to water, gas, or electric lines.*
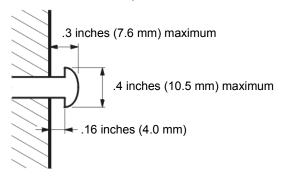
5 Drill the holes to a depth of at least $1^1/_2$ inches (3.8 cm).

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6 If necessary, seat an anchor in each hole.

Use M5 x 38 mm (#10-16 x 1$^1/_2$ inch) screws with a flat underside and maximum screw head diameter of 10.5 mm to mount the SBG1000.

7 Using a screwdriver, turn each screw until part of it protrudes from the wall, as shown:

- There must be .16 inches (4.0 mm) between the wall and the underside of the screw head.

- The maximum distance from the wall to the top of the screw head is 7.6 mm (.3 in).

.3 inches (7.6 mm) maximum

.4 inches (10.5 mm) maximum

.16 inches (4.0 mm)

8 Place the SBG1000 so the keyholes on the back of the unit are aligned above the mounting screws.

If you are using the built-in antennas, be sure you do not damage them.

9 Slide the SBG1000 down until it stops against the top of the keyhole opening.
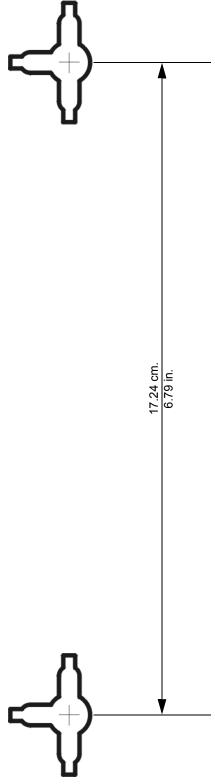
Wall Mounting Template

You can print this page to use as a wall mounting template.

Be sure you print it at 100% scale. In Acrobat Reader, be sure that Fit To Page is not checked in the Print dialog box.

Measure the printed template with a ruler to ensure that it is the correct size.

17.24 cm.
6.79 in.

Installing the Optional External Diversity Antenna

The optional Motorola External Diversity Antenna ANT11b provides an indoor operating range with WEP enabled of at least:

Distance	Data Transfer Rate
100 feet (30 meters)	11 Mbps
165 feet (50 meters)	5.5 Mbps
230 feet (75 meters)	2 Mbps
300 feet (95 meters)	1 Mbps

The maximum wireless operation distance depends on the type of materials through which the signal must pass and the location of the diversity antennas and clients (stations). *Motorola cannot guarantee wireless operation for all supported distances in all environments.*

To install the optional Motorola External Diversity Antenna:

1   Be sure the SBG1000 is unplugged.

As with all electronic equipment, avoid potential shock by always unplugging the power cord from the wall outlet or other power source before disconnecting it from the SBG1000 rear panel or external power supply.

2   Remove the antennas on the SBG1000 by unscrewing the connectors. You may need a pair of needle nose pliers to loosen them:

3 Store the antennas supplied on the SBG1000 in a safe place.

4 Connect the cables from the Motorola External Diversity Antenna to the connectors on the rear panel.
Hand-tighten the connectors to avoid damaging them. Using excessive force may damage the connectors:

5 Position or mount the External Diversity Antenna in a suitable location away from the computer and monitor.
Follow the instructions provided with the External Diversity Antenna. Do not twist the antenna cables.

To obtain optimum results, try moving the External Diversity Antennas to slightly different locations.

Basic Configuration

The following sections provide information about basic SBG1000 configuration:

- Starting the SBG1000 Setup Program

- Changing the Default Password

- Enabling Remote Access

- Setting the Firewall Policy

- Gaming Configuration Guidelines

For more advanced configuration information, see "Configuring TCP/IP", "Setting Up the Wireless LAN", "Configuring the Print Server", or "Setting Up a USB Driver".

For normal operation, you do not need to change most default settings. The following caution statements summarize the issues you must be aware of:

Caution!

⚠️ To prevent unauthorized configuration, change the default password *immediately* when you first configure the SBG1000. See "Changing the Default Password".

Firewalls are not foolproof. Choose the most secure firewall policy you can. See "Setting the Firewall Policy".

If you are using a wired LAN only and have no wireless clients, be sure you disable the wireless interface by turning off Enable Wireless Interface on the Wireless > NETWORK Page.

For a wireless LAN only, be sure you follow the instructions in "Setting Up the Wireless LAN".
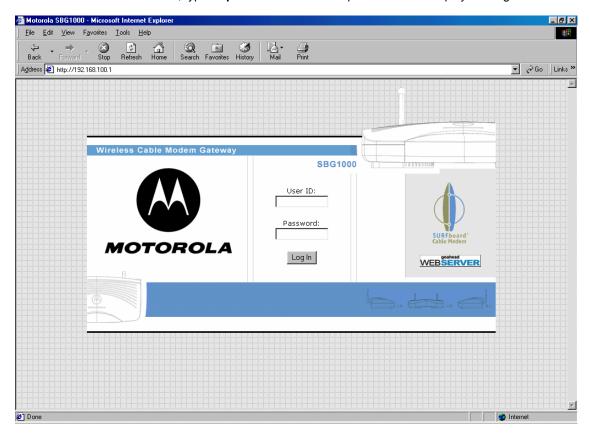
Starting the SBG1000 Setup Program

1   On a computer wired to the SBG1000 over Ethernet or USB, open a web browser. *Do not attempt to configure the SBG1000 over a wireless connection.*

2   In the Address or Location field, type **http://192.168.100.1** and press **ENTER** to display the Login window:
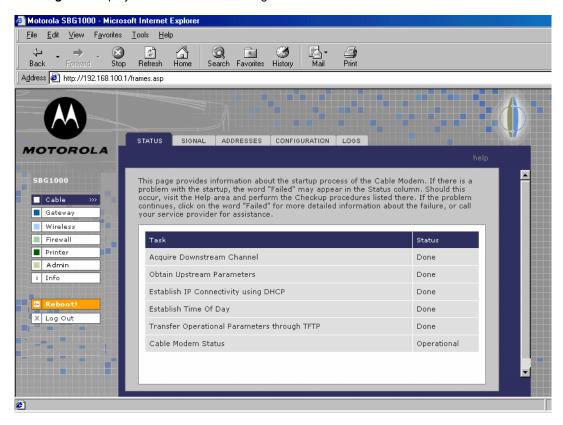
3   In the **User ID** field, type the *User Name;* the default is "admin" (this field is case sensitive).

4   In the **Password** field, type the *Password*; the default is "motorola" (this field is case sensitive).

5 Click **Log In** to display the SBG1000 user configuration and status windows:

Click   To Perform

Cable   Configure and monitor the cable system connection.

Gateway   Configure and monitor the gateway preferences (see Configuring the Gateway).

Wireless   Configure and monitor the wireless interface (see "Setting Up the Wireless LAN").

Firewall   Configure and monitor the firewall (see "Setting the Firewall Policy").

Printer   Configure the print server (see "Configuring the Print Server").

Admin   Changing the Default Password.

Info   Display information about the SBG1000 Setup Program.

Reboot   Restart the SBG1000. It is the same as pressing the reset button on the rear panel for less than five seconds.

Log Out   Log out of the SBG1000.

If you have difficulty starting the SBG1000 Setup Program, see "Troubleshooting" for information.

Router is a configuration option that may appear on your window but may not be supported.

After you edit some fields and click Apply, you are warned that you must reboot for your change to take effect. Rebooting takes 10 to 15 seconds. After rebooting, you must log-in again.

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Changing the Default Password

Caution!

> ⚠️ To prevent unauthorized configuration, change the default password *immediately* when you first configure the Motorola SURFboard Wireless Cable Modem Gateway.

To change the default password:

1 On the SBG1000 Setup Program screen, click **Admin** to display the ADMIN — basic page:

2 In the **Old Password** field, type the old *password*. The default password is "motorola" (this field is case sensitive).

3 In the **New Password** field, type the new *password*.

4 In the **Verify Password** field, type the new *password* again.

5 Click **Apply** to apply your changes.
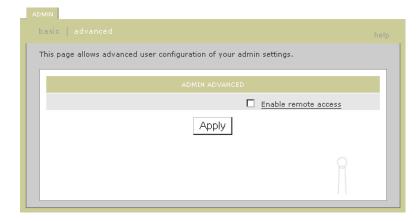
Enabling Remote Access

If you enable remote access, your SBG1000 can be configured from any computer connected to the Internet.

To enable remote access to the SBG1000 over the Internet:

1   On the SBG1000 Setup Program, click **Admin** to display the ADMIN — basic page.

2   Click **advanced** to display the ADMIN — advanced page.

3   Click the box next to **Enable remote access**.

4   Click **Apply** to apply your change.

Configuring the SBG1000 From a Remote Computer

To run the SBG1000 Setup Program from a remote computer over the Internet:

1   Open a web browser.

2   In the Address or Location field, type the SBG1000 *public IP address* and press ENTER to display the Login window. The *public IP address* is assigned by your cable provider.

3   Complete the rest of the log-in procedure (steps 3 to 5 in "Starting the SBG1000 Setup Program").

4   Configure the SBG1000 in the same manner as from a computer on its private LAN.

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Setting the Firewall Policy

The SBG1000 firewall protects the SBG1000 LAN from undesired attacks and other intrusions from the Internet. This section describes using the Firewall > POLICY — basic page to choose one of the predefined firewall policy templates provided with the SBG1000.

Caution!
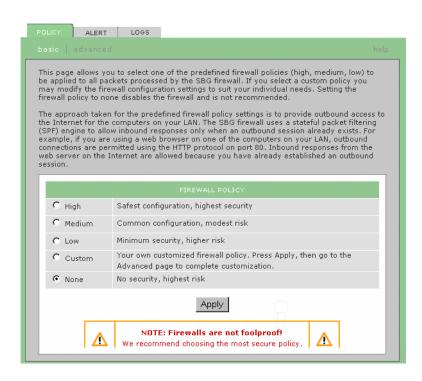
⚠	Firewalls are not foolproof. Choose the most secure firewall policy you can. To enable easy network setup, the default firewall policy is None, which provides no security.

To select a predefined policy for all packets processed by the SBG1000 firewall:

1   On the SBG1000 Setup Program left panel, click **Firewall**.

2   Click **POLICY**.

3   Click **basic** to display the predefined firewall policy templates:

4   Select the most secure firewall policy you can:

High	The safest predefined firewall policy template, providing the highest security. *We recommend this setting.*
Medium	A predefined firewall policy template providing a common configuration having modest risk.
Low	A predefined firewall policy template providing minimum security, with a higher risk of intrusions.
Custom	You may need to create a custom firewall policy on the Firewall > POLICY — advanced Page. *Do not create a custom policy unless you have the necessary expertise and the need to do so.*
None	Disables the firewall. To enable easy network setup, it is the default. *After you set up your network, use High, Medium, or Low to improve your security.*

5   Click **Apply** to apply your changes.

> *After you edit some fields and click Apply, you are warned that you must reboot for your change to take effect. Rebooting takes 10 to 15 seconds. After rebooting, you must log-in again.*

If you have the need, you can:

- View the rules for the High, Medium, or Low predefined policy templates or create a custom policy on the Firewall > POLICY — advanced Page

- Configure a firewall alert on Firewall > ALERT — basic Page and Firewall > ALERT — email Page

- View the firewall logs on the Firewall > LOGS — config Page

For information about how the firewall can affect gaming, see "Gaming Configuration Guidelines".

The predefined policies provide outbound Internet access for computers on the SBG1000 LAN. The SBG1000 firewall uses stateful inspection to allow inbound responses when there already is an outbound session running corresponding to the data flow. For example, if you use a web browser, outbound HTTP connections are permitted on port 80. Inbound responses from the Internet are allowed because an outbound session is established.

When required, you can configure the SBG1000 firewall to allow inbound packets without first establishing an outbound session. You also need to configure a port forwarding entry on the Gateway > PORT FORWARDING — config Page or a DMZ client on the Gateway > LAN — nat config Page.

Firewall > POLICY — advanced Page
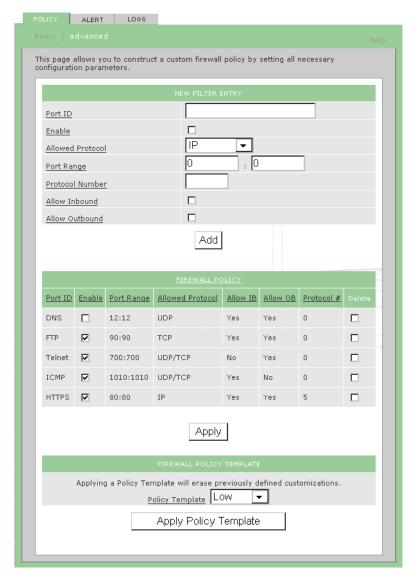
Do not create a custom firewall policy unless you have the necessary expertise and the need to do so. Instead, select one of the predefined policy templates as described in "Setting the Firewall Policy".

To create a custom firewall policy, first select **Custom** and click **Apply** on the Firewall > POLICY — basic Page. Then use this page to configure a custom firewall policy:

To base the custom policy on a predefined firewall policy template, choose High, Medium, or Low in the **Policy Template** field and click **Apply Policy Template**.

.

Firewall > POLICY — advanced page fields

Field	Description
NEW FILTER ENTRY	Section of the advanced policy window where you can construct a custom firewall
Port ID	The name of the protocol being filtered.
Enable	Check this box to enable firewall policy filtering for the port.
Allowed Protocol	The allowed protocols.
Port Range (From:To)	Sets the port range, which must contain all ports required by the protocol.
Protocol Number	The protocol number of the IP packets to allow.
Allow Inbound	Filters inbound data from the Internet on the specified ports.
Allow Outbound	Filters outbound data to the Internet on the specified ports. Stateful inspection ensures appropriate responses for outbound sessions.
Add	Click to add the new filter. It is displayed on the FIREWALL POLICY table.
FIREWALL POLICY Table	Lists the firewall policies.
Enable	Check this box to enable firewall policy filtering for the port.
Delete	Select the Delete box to delete the filter.
Apply	Click to apply your changes.
FIREWALL POLICY TEMPLATE	Enables you to select a predefined firewall policy template on which to base your custom template — High, Medium, or Low.
Apply Policy Template	Click to apply the selected predefined firewall policy template and cancel any customizations.

Firewall > ALERT — basic Page

You can use this page to set the alert mechanism for firewall intrusion detection events.

Firewall > ALERT — basic page fields

Field or Button	Description
Intrusion Detection	Check Email to be alerted through SMTP e-mail. An SMTP server that does not require any authentication such as a user name or password must be present to receive the e-mail.
Apply	Click to apply your changes.
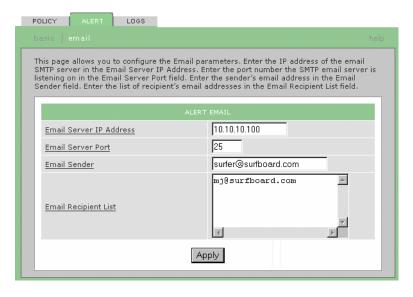
Firewall > ALERT — email Page

You can use this page to configure the e-mail alert parameters:

Firewall > ALERT — email page fields

Field or Button	Description
E-mail Server IP Address	Sets the e-mail server IP address, in dotted-decimal format.
E-mail Server Port	Sets the e-mail server port number.
E-mail Sender	Sets the sender e-mail address.
E-mail Recipient List	Sets the list of e-mail addresses that receive alerts from the SBG1000 firewall.
Apply	Click to apply your changes.

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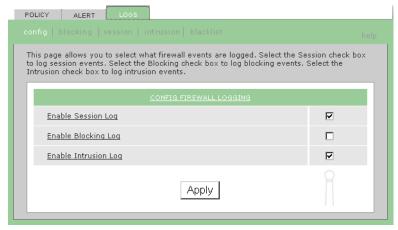
Firewall > LOGS — config Page

If you enable the firewall by specifying a policy other than None (see "Setting the Firewall Policy"), you can use this page to enable session, blocking, or intrusion logging.

Firewall > LOGS — config page fields

Field or Button	Description
Enable Session Log	Check this box to log every data session from the private LAN that was authorized by the SBG1000 firewall. Usually, the session log displays a history of normal data traffic. It also lists the start of sessions the firewall terminated because: • The policy was changed • They were eventually determined to be an intrusion or attack To display the session log, click **session**.
Enable Blocking Log	Check this box to log inbound and outbound packets that the SBG1000 firewall: • Does not allow to pass because they use protocols and/or ports not explicitly allowed by the active policy • Determines to be invalid because of a session or reassembly timeout To display the blocking log, click **blocking**.
Enable Intrusion Log	Check this box to log attacks using common network intrusion tactics that the SBG1000 firewall detects and stops. To display the intrusion log, click **intrusion**.
Apply	Click to apply your changes.

If you enable the firewall, the blacklist log is always generated. Any IP address the firewall determines to have breached the active policy is added to the blacklist log. To view the blacklist log, click **blacklist**. The firewall blocks all traffic to and from a blacklisted IP address for 24 hours or until you reboot the SBG1000 or manually clear the blacklist by clicking **Clear** on the Firewall > LOGS — blacklist page.

Gaming Configuration Guidelines

The following subsections provide information about configuring the SBG1000 firewall and DMZ for gaming.

Configuring the Firewall for Gaming

By default, the SBG1000 firewall is disabled. If, as recommended, you enable the firewall, refer to the game's documentation to ensure that the necessary ports are open for use by that game.

The pre-defined SBG firewall policies affect X-Box Live[TM] as follows:

Low   XBox Live data can pass through the firewall. No user action is required.

Medium or high   To enable X-Box Live traffic to pass, you must configure:
- Choose Custom on the Firewall > POLICY — basic Page
- UDP 88:88 and UDP/TCP 3074:3074 on the Firewall > POLICY — advanced Page

Configuring Port Triggers

Because the SBG has pre-defined port triggers for games using any of the following applications, no user action is required to enable them:

- DirectX[®] 7 and Direct X[®] 8

- MSN Games by Zone.com

- Battle.net[®]

For a list of games supported by Battle.net, visit http://www.battle.net.

You may need to create custom port triggers to enable other games to operate properly. If you set custom port triggers and enable the firewall, you must customize the firewall to allow traffic through those ports. To create custom port triggers, use the Gateway > PORT TRIGGERS — custom Page.

Configuring a Gaming DMZ Host

Caution!

⚠	*The gaming DMZ host is not protected by the firewall. It is open to communication or hacking from any computer on the Internet.* Consider carefully before configuring a device to be in the DMZ.

Some games and game devices require *one* of:

- The use of random ports
- The forwarding of unsolicited traffic

For example, to connect a PlayStation[®] 2 for PS2[®] on-line gaming, designate it as the gaming DMZ host because the ports required vary from game to game. For these games, we recommend configuring the gaming computer or device as a gaming DMZ device.

To configure a gaming DMZ device, on the Gateway > LAN — dhcp leases Page:

1   Reserve a private IP address for the computer or game device MAC address.

2   Designate the device as a DMZ device.

You can reserve IP addresses for multiple devices, but only one can be designated as the gaming DMZ at once.

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Configuring the Gateway

This section describes the Gateway configuration pages in the SBG1000 Setup Program:

- Gateway > STATUS Page

- Gateway > WAN Page

- Gateway > LAN — nat config Page

- Gateway > LAN — dhcp server config Page

- Gateway > LAN — dhcp leases Page

- Gateway > PORT FORWARDING — status Page

- Gateway > PORT FORWARDING — config Page

- Gateway > PORT TRIGGERS — predefined Page

- Gateway > PORT TRIGGERS — custom Page

- Gateway > LOG Page

After you edit some fields and click Apply, you are warned that you must reboot for your change to take effect. Rebooting takes 10 to 15 seconds. After rebooting, you must log-in again.
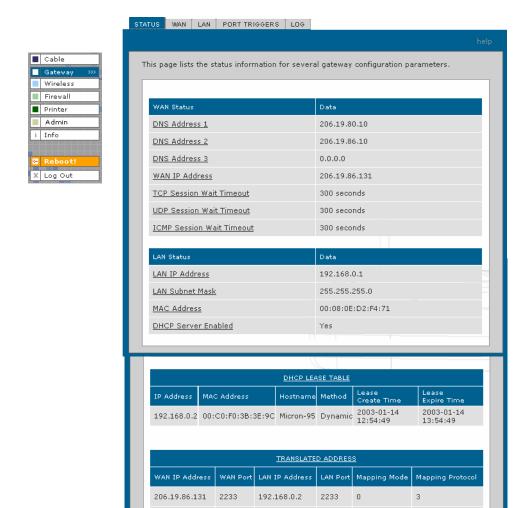
Gateway > STATUS Page

This page displays the gateway status information:

| STATUS | WAN | LAN | PORT TRIGGERS | LOG |

help

This page lists the status information for several gateway configuration parameters.

WAN Status	Data
DNS Address 1	206.19.80.10
DNS Address 2	206.19.86.10
DNS Address 3	0.0.0.0
WAN IP Address	206.19.86.131
TCP Session Wait Timeout	300 seconds
UDP Session Wait Timeout	300 seconds
ICMP Session Wait Timeout	300 seconds

LAN Status	Data
LAN IP Address	192.168.0.1
LAN Subnet Mask	255.255.255.0
MAC Address	00:08:0E:D2:F4:71
DHCP Server Enabled	Yes

DHCP LEASE TABLE

IP Address	MAC Address	Hostname	Method	Lease Create Time	Lease Expire Time
192.168.0.2	00:C0:F0:3B:3E:9C	Micron-95	Dynamic	2003-01-14 12:54:49	2003-01-14 13:54:49

TRANSLATED ADDRESS

WAN IP Address	WAN Port	LAN IP Address	LAN Port	Mapping Mode	Mapping Protocol
206.19.86.131	2233	192.168.0.2	2233	0	3
206.19.86.131	2228	192.168.0.2	2228	0	3

PASSTHROUGH HOST

Sidebar:
- Cable
- Gateway >>>
- Wireless
- Firewall
- Printer
- Admin
- i Info
- Reboot!
- X Log Out

These fields display settings that are set on the other Gateway pages. For field descriptions, see the following subsections that describe the fields on each tab.
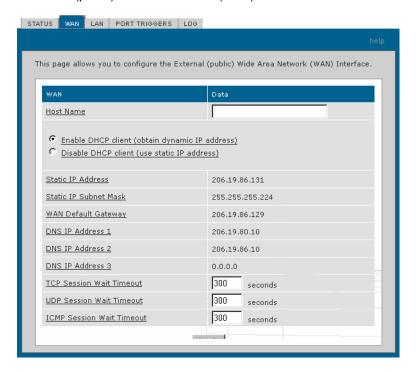
Gateway > WAN Page

Use this page to configure the external (public) wide area network (WAN) interface:

Gateway > WAN page fields

Field	Description
Host Name	If the cable provider requires a hostname to access to their network, type the *hostname* they provided in this field. The default is None.
Enable DHCP Client	Enabling the DHCP client causes the wireless gateway to automatically obtain the public IP address, subnet mask, domain name, and DNS server(s). Most commonly, the DHCP client is enabled if the cable provider automatically assigns a public IP address from their DHCP server. Enable DHCP Client is on by default.
Disable DHCP Client	If the cable provider does not automatically assign a public IP address using DHCP, they must provide a static IP address. Select Disable DHCP Client. When you disable the DHCP client, you must type the static IP address, subnet mask, DNS server(s), and domain name (if necessary) in the fields provided. Disable DHCP Client is off by default.
Static IP Address	If Disable DHCP Client is on, type the static IP address provided by the cable provider, in dotted-decimal format. The default is None.
Static IP Subnet Mask	If Disable DHCP Client is on, type the subnet mask associated with the static IP address, in dotted-decimal format. The default is None.
WAN Default Gateway	When using a statically assigned IP address from your ISP, enter the default gateway the SBG should be using to communicate with on the WAN.

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Configuration: Basic Gateway TCP/IP   Wireless   Print Server   USB

Gateway > WAN page fields (continued)

Field	Description
DNS IP Address 1 **DNS IP Address 2** **DNS IP Address 3**	The cable provider DNS server provides name-to-IP address resolution. If the cable provider does not automatically assign DNS addresses from their DHCP server, they must provide at least one DNS server IP address to enter in these fields, in dotted-decimal format. The default is None.
TCP Session Wait Timeout	Sets the maximum time in seconds to wait before assuming a TCP session has timed out. The default is 24 hours.
UDP Session Wait Timeout	Sets the maximum time in seconds to wait before assuming a UDP session has timed out. The default is 300 seconds (5 minutes).
ICMP Session Wait Timeout	Sets the maximum time in seconds to wait before assuming an ICMP session has timed out. The default is 300 seconds (5 minutes).
Apply	Click to apply your changes.

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Configuration: Basic Gateway TCP/IP Wireless Print Server USB
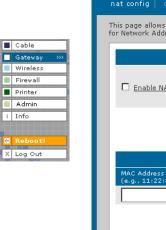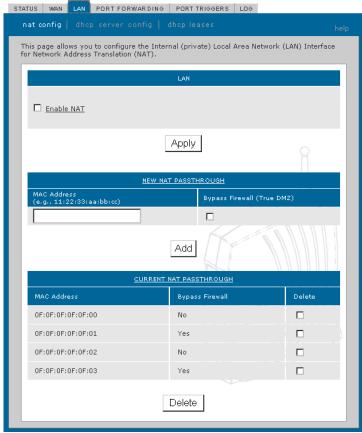
Gateway > LAN — nat config Page

Use this page to enable NAT and add clients to the CURRENT NAT PASSTHROUGH list:

Gateway > LAN — nat config page fields

Field or Button	Description
LAN	
Enable NAT	If enabled, the single HFC IP Address (public IP address) assigned by the cable provider is mapped to many private IP addresses on the SBG1000 LAN.
Apply	Click to apply your changes. You must reboot the SBG1000.
NEW NAT PASSTHROUGH	Specifies up to 32 computers as passthrough clients not subject to NAT, using their MAC addresses.
MAC Address	Type the passthrough client MAC address. The format is 16 hexadecimal numerals.
Bypass Firewall (True DMZ)	Check this box to set the NAT passthrough computer as a DMZ client. *Use this setting with extreme caution because a DMZ client is completely open to Internet hackers.*
Add	Click to add the MAC address to the CURRENT NAT PASSTHROUGH list.
CURRENT NAT PASSTHROUGH	Lists the computers on the LAN that are configured for NAT passthrough.
Delete	Click to delete the selected MAC address from the NAT passthrough list.
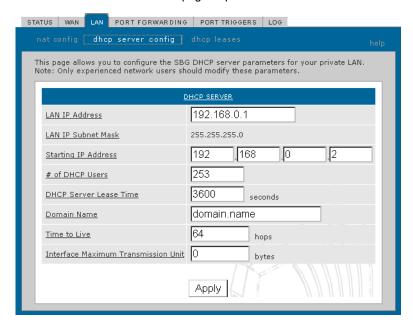
Gateway > LAN — dhcp server config Page

Only experienced network administrators should use this page to perform advanced DHCP server configuration:

CAUTION!

⚠️ *Do not modify these settings unless you are an experienced network administrator with strong knowledge of IP addressing, subnetting, and DHCP.*

Gateway > LAN — dhcp server config page fields

Field	Description
LAN IP Address	Sets the SBG1000 LAN IP address, in dotted-decimal format. The default is 192.168.0.1.
LAN IP Subnet Mask	The subnet mask, in dotted-decimal format. The default is 255.255.255.0.
Starting IP Address	Sets the starting IP address assigned by the SBG1000 DHCP server to clients, in dotted-decimal format. The default is 192.168.0.2.
# of DHCP Users	Sets the number of clients for the SBG1000 DHCP server to assign a private IP address. There are 253 possible client addresses. The default is 253.
DHCP Server Lease Time	Sets the time in seconds that the SBG1000 DHCP server leases an IP address to a client. The default is 3600 seconds (60 minutes).
Domain Name	Sets the domain name for the SBG1000 LAN. The default is None.
Time To Live	Sets the TTL (hop limit) for outbound packets. The default is 64.
Interface Maximum Transmission Unit	Sets the SBG1000 LAN MTU, in bytes. The minimum is 68 bytes. The default is 1500 bytes.
Apply	Click to apply your changes. You must reboot the SBG1000.

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Configuration: Basic   Gateway   TCP/IP   Wireless   Print Server   USB
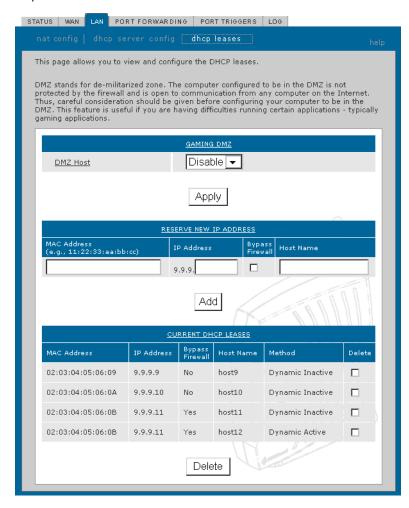
Gateway > LAN — dhcp leases Page

Use this page to configure dhcp leases:

Gateway > LAN — dhcp leases page fields

Field	Description
GAMING DMZ	
Enable Gaming DMZ	Check this box to designate the selected computer or gaming device as the gaming DMZ host. For more information, see "Configuring a Gaming DMZ Host". This can be useful if you have difficulties running certain applications; typically gaming applications.
(Gaming) DMZ Host	The gaming DMZ host is a computer with a reserved IP address designated as the default DMZ host. Only one gaming DMZ host can be active at once.
The gaming DMZ host is not protected by the firewall. It is open to communication or hacking from any computer on the Internet. Consider carefully before configuring a computer to be in the DMZ.
The benefit of using a gaming DMZ host instead of a NAT passthrough host is that a gaming DMZ host does not require a public IP address as does a NAT passthrough host. If the application requires a public IP address, configure the computer for NAT passthrough on the Gateway > LAN — nat config Page.

Gateway > LAN — dhcp leases page fields (continued)

Field	Description
RESERVE NEW IP ADDRESS	You can reserve up to 32 IP addresses assigned by the SBG1000 DHCP server for specific LAN clients. For example, to ensure that they always receive the same private IP address, you can reserve IP addresses for a private FTP server or gaming DMZ device.
MAC Address	Type the MAC address of the DHCP client for which a reserved IP address is required. The format is 16 hexadecimal numerals.
IP Address	Sets the host portion of the reserved IP address for the LAN client having the specified MAC address. When the LAN client requests an IP address, the SBG1000 DHCP server assigns the client this IP address.
Host Name	If your ISP requires a hostname to access their network, enter the hostname provided to you in the Host Name field.
Add	Click Add to reserve a new IP address.
CURRENTLY RESERVED IP ADDRESSES	Displays all DHCP clients having reserved IP addresses.
MAC Address	Displays the client MAC address.
IP Address	Displays its reserved IP address
Host Name	Displays its host name.
Method	Displays dynamic and static lease status. Add or delete dynamic or static lease status in this field.
Delete	Click this box to remove the reserved IP address for the client.
Delete	Click this button to remove the reserved IP addresses for clients designated by the Delete box.
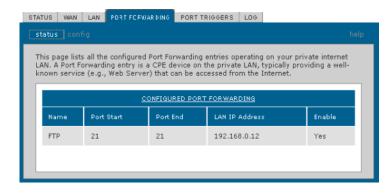
Gateway > PORT FORWARDING — status Page

Use this page to display the configured port forwarding entries on the SBG1000 LAN. The fields are the same as on the Gateway > PORT FORWARDING — config Page:
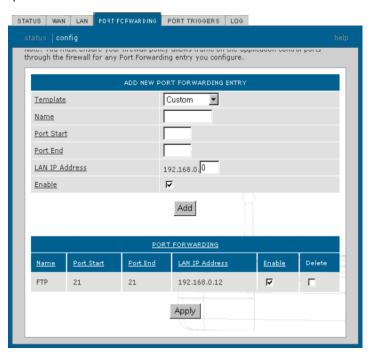
Gateway > PORT FORWARDING — config Page

Use this page to configure up to 32 virtual servers:

Gateway > PORT FORWARDING — config page fields

Field	Description
ADD NEW PORT FORWARDING ENTRY	You can configure up to 32 virtual servers.
Template	If you select Custom, you must set the Name, Port Start, Port End, and LAN IP Address.
	If you select a predefined template such as HTTP or FTP, the Name, Port Start, Port End values are provided. You only need to enter LAN IP Address and change default values only if necessary.
Name	Type a unique identifier for the custom virtual server. The typical practice is to use the protocol as a unique identifier (for example "ftp").
Port Start	Sets the LAN internal interface port or the start of a port range. Inbound Internet connection requests are statically mapped to this port.
Port End	If a range of ports is required, sets the end of the port range.
LAN IP Address	Sets the private LAN IP address for the port forwarding page. An Internet user must know the public IP address to access any port forwarding entry you define on the private LAN.
Enable	Check this box to enable the port forwarding entries to be accessed through NAT.
Add	Click to add the virtual server to the PORT FORWARDING list.
PORT FORWARDING	Displays the configured custom virtual servers.

Gateway > PORT TRIGGERS — predefined Page

When you run a PC application that accesses the Internet, it communicates with a computer on the Internet. In some applications, especially gaming, the computer on the Internet also communicates with your PC. Because NAT does not normally allow these incoming connections, the SBG1000 supports port triggering.
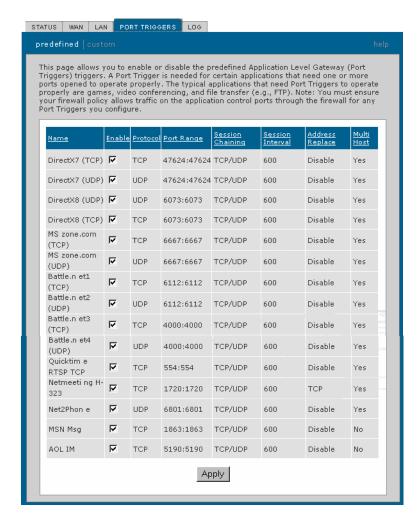
The SBG1000 is preconfigured with port triggering for common applications. You can also configure additional port triggers if needed. Configuring port triggers for an application requires:

- The application transport protocol — TCP or UDP

- The application port number

You can use the default values for the remaining parameters.

Only one PC at a time connected to the SBG1000 can use an application requiring port triggering. Use this page to view predefined port triggers:

STATUS | WAN | LAN | PORT TRIGGERS | LOG

predefined | custom   help

This page allows you to enable or disable the predefined Application Level Gateway (Port Triggers) triggers. A Port Trigger is needed for certain applications that need one or more ports opened to operate properly. The typical applications that need Port Triggers to operate properly are games, video conferencing, and file transfer (e.g., FTP). Note: You must ensure your firewall policy allows traffic on the application control ports through the firewall for any Port Triggers you configure.

Name	Enable	Protocol	Port Range	Session Chaining	Session Interval	Address Replace	Multi Host
DirectX7 (TCP)	☑	TCP	47624:47624	TCP/UDP	600	Disable	Yes
DirectX7 (UDP)	☑	UDP	47624:47624	TCP/UDP	600	Disable	Yes
DirectX8 (UDP)	☑	UDP	6073:6073	TCP/UDP	600	Disable	Yes
DirectX8 (TCP)	☑	TCP	6073:6073	TCP/UDP	600	Disable	Yes
MS zone.com (TCP)	☑	TCP	6667:6667	TCP/UDP	600	Disable	Yes
MS zone.com (UDP)	☑	UDP	6667:6667	TCP/UDP	600	Disable	Yes
Battle.net1 (TCP)	☑	TCP	6112:6112	TCP/UDP	600	Disable	Yes
Battle.net2 (UDP)	☑	UDP	6112:6112	TCP/UDP	600	Disable	Yes
Battle.net3 (TCP)	☑	TCP	4000:4000	TCP/UDP	600	Disable	Yes
Battle.net4 (UDP)	☑	UDP	4000:4000	TCP/UDP	600	Disable	Yes
Quicktime RTSP TCP	☑	TCP	554:554	TCP/UDP	600	Disable	Yes
Netmeeting H-323	☑	TCP	1720:1720	TCP/UDP	600	TCP	Yes
Net2Phone	☑	UDP	6801:6801	TCP/UDP	600	Disable	Yes
MSN Msg	☑	TCP	1863:1863	TCP/UDP	600	Disable	No
AOL IM	☑	TCP	5190:5190	TCP/UDP	600	Disable	No

Apply

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Gateway > PORT TRIGGERS — predefined page fields

Field	Description
Name	Displays the unique name for the port triggers. This is typically the protocol name.
Enable	Select the Enable check box to activate the port triggers for the predefined application.
Protocol	Displays the transport protocol for the port trigger — TCP or UDP.
Port Range	Displays the port range (From/To) for the port trigger.
Session Chaining	Displays the session chaining selection for the port trigger — Disable, TCP, or TCP/UDP.
Session Interval	Displays the session interval set for the port trigger.
Address Replace	Displays the address replacement method for the port trigger.
Multi Host	Displays the multi host selection for the port trigger.

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Configuration: Basic   Gateway   TCP/IP   Wireless   Print Server   USB
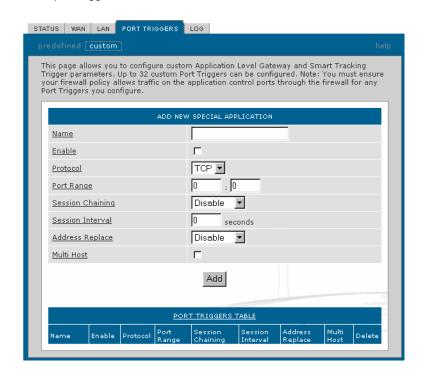
Gateway > PORT TRIGGERS — custom Page

Use this page to create a custom port trigger:

Gateway > PORT TRIGGERS — custom page fields

Field	Description
ADD NEW SPECIAL APPLICATION	
Name	Enter the unique name for the port trigger. This is typically the protocol.
Enable	Check this box to enable the custom port trigger.
Protocol	Sets the transport protocol for the port trigger — TCP or UDP.
Port Range (From:To)	Sets the port range for the port trigger. Type the start of the range in the left field and the end in the right field.
Session Chaining	Enable session chaining if the application needs to open one or more ports in different ranges to operate properly. The options are Disable, TCP, or TCP/UDP.
Session Interval	Sets the session interval for the application: • If the port triggers detect traffic on the Port Range within the Session Interval, it is considered to be related to the initial session. • If the port triggers detect traffic on the Port Range after the Session Interval expires, it is considered to be a new and unique session.
Address Replace	Sets the address replacement method for the application.
Multi Host	Check if appropriate for the application.
Add	Click to add the port trigger to the PORT TRIGGERS TABLE.

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Gateway > PORT TRIGGERS — custom page fields

Field	Description
PORT TRIGGERS TABLE	Lists all port triggers you defined and their parameters.
Priority Port	Select the port to have a priority status.

Gateway > LOG Page

Use this page to view detailed information about the gateway:

Gateway > LOG page fields

Field	Description
Clear Log	Click to remove all entries from the gateway log.
Time	The date and time in the format yyyy-mm-dd hh:mm:ss (hours hh are 00 to 23).
Priority	Indicates the importance of the message.
Code	Code associated with this message.
Message	Describes the event.

Configuring TCP/IP

You must be sure all client computers are configured for TCP/IP (a protocol for communication between computers). Perform *one* of:

- Configuring TCP/IP in Windows 95, Windows 98, or Windows Me

- Configuring TCP/IP in Windows 2000

- Configuring TCP/IP in Windows XP

- Follow the instructions in your Macintosh or UNIX user manual

After configuring TCP/IP, perform *one* of the following to verify the IP address:

- Verifying the IP Address in Windows 95, Windows 98, or Windows Me

- Verifying the IP Address in Windows 2000 or Windows XP

- Follow the instructions in your Macintosh or UNIX user manual
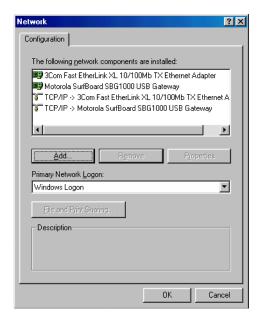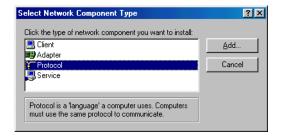
Configuring TCP/IP in Windows 95, Windows 98, or Windows Me

1   On the Windows Desktop, click **Start**.

2   Select **Settings** and then **Control Panel** from the pop-up menus to display the Control Panel window.

3   Double-click the **Network** icon to display the Network window:

> Although your SBG1000 model number may be different than in the images in this guide, the procedure is the same.

4   Select the **Configuration** tab.

5   Verify that TCP/IP is installed for the adapter used to connect to the SBG1000. If TCP/IP is installed, skip to step 10. If TCP/IP is not installed for the adapter, continue with step 6.

6   Select the adapter to use for the SBG1000 connection and click **Add**. The Select Network Component Type window is displayed:

7   Click **Protocol** and click the **Add** button.
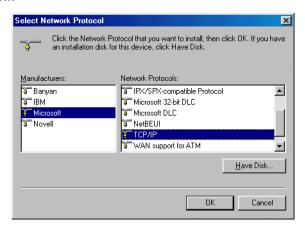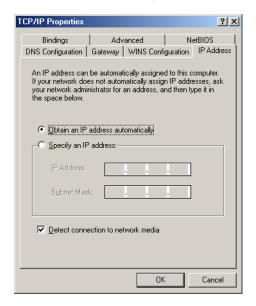
8 Click **Microsoft** in the Manufacturers section and click **TCP/IP** in the Network Protocol section of Select Network Protocol window:

9 Click **OK**.

10 Click **TCP/IP** on the Network window. If there is more than one TCP/IP entry, choose the one for the Ethernet card or USB port connected to the SBG1000.

11 Click **Properties**. The TCP/IP Properties window is displayed:

12 Click the **IP Address** tab.

13 Click **Obtain an IP address automatically**.

14 Click **OK** to accept the TCP/IP settings.

15 Click **OK** to close the Network window.

16 Click **OK** when prompted to restart the computer and click **OK** again.

When you complete TCP/IP configuration, go to "Verifying the IP Address in Windows 95, Windows 98, or Windows Me".

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Configuration: Basic   Gateway   TCP/IP   Wireless   Print Server   USB
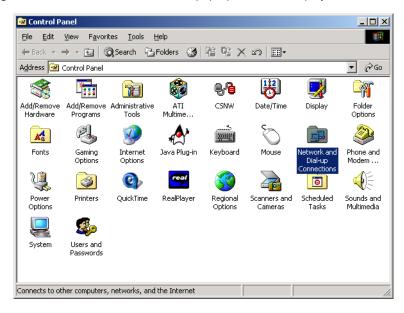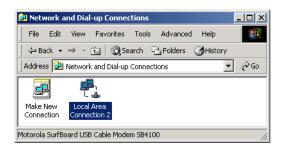
Configuring TCP/IP in Windows 2000

1   On the Windows Desktop, click **Start**.

2   Select **Settings** and then **Control Panel** from the pop-up menus to display the Control Panel window:

3   Double-click the **Network and Dial-up Connections** icon to display the Network and Dial-up Connections window:
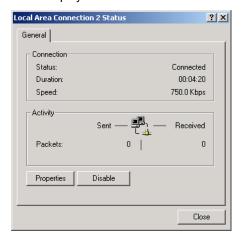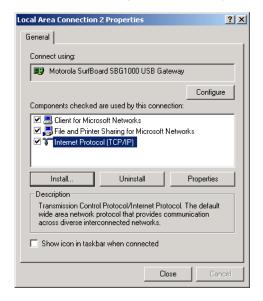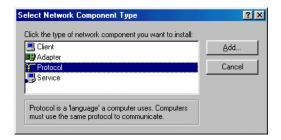
4   Click **Local Area Connection** *number*. The value of *number* varies from system to system. The Local Area Connection *number* Status window is displayed:

5   Click **Properties**. Information similar to the following window is displayed:

6   If Internet Protocol (TCP/IP) is in the list of components, TCP/IP is installed. You can skip to step 10.

If Internet Protocol (TCP/IP) is not in the list, click **Install**. The Select Network Component Type window is displayed:
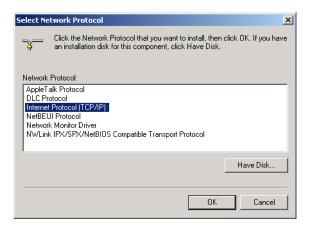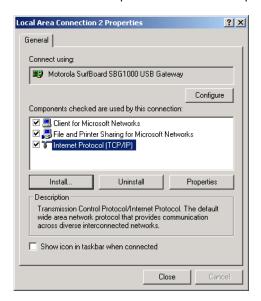
7   Click **Protocol** on the Select Network Component Type window and click **Add**. The Select Network Protocol window is displayed:

8   Click **Internet Protocol (TCP/IP)**.

9   Click **OK**. The Local Area Connection *number* Properties window is re-displayed.
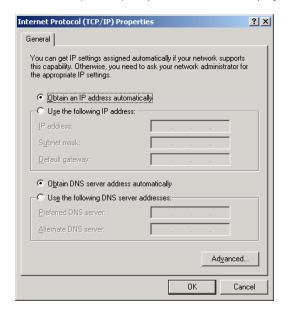
10   Be sure the box next to Internet Protocol (TCP/IP) is checked.

11 Click **Properties**. The Internet Protocol (TCP/IP) Properties window is displayed:

12 Be sure **Obtain IP address automatically** and **Obtain DNS server address automatically** are selected.

13 Click **OK** to accept the TCP/IP settings.

14 Click **OK** to close the Local Area Connection *number* Properties window.

15 Click **OK** when prompted to restart the computer and click **OK** again.

When you complete the TCP/IP configuration, go to "Verifying the IP Address in Windows 2000 or Windows XP".

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Configuration: Basic   Gateway   TCP/IP   Wireless   Print Server   USB
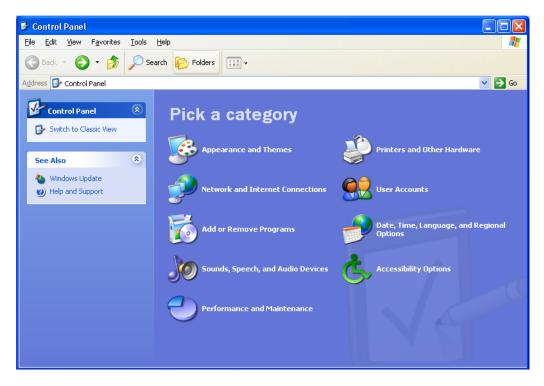
Configuring TCP/IP in Windows XP

1   On the Windows desktop, click **Start** to display the Start window:

2   Click **Control Panel** to display the Control Panel window. The display varies, depending on the Windows XP view options. If the display is a Category view as shown below, continue with step 3. Otherwise, skip to step 5.
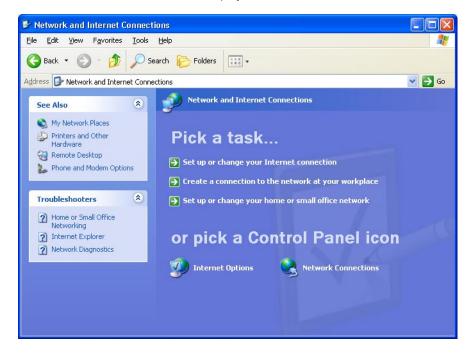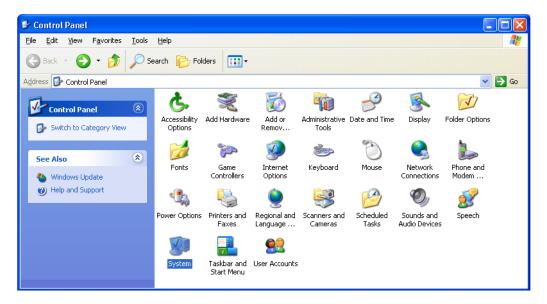
3 Click **Network and Internet Connections** to display the Network and Internet Connections window:

4 Click **Network Connections** to display the LAN or High-speed Internet connections. Skip to step 7.

5 If a classic view similar to below is displayed:

6 Click **Network Connections** to display the LAN or High-speed Internet connections.
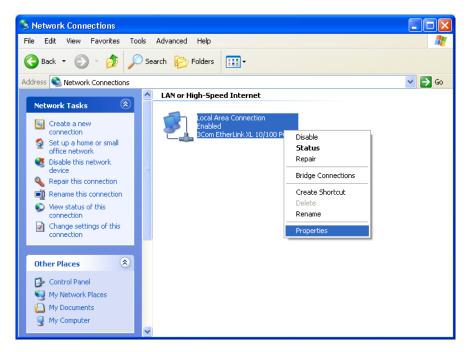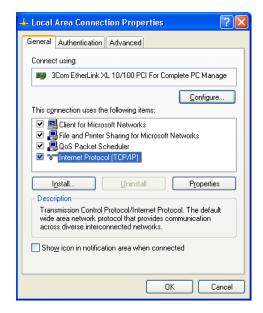
7 Right-click on the network connection. If more than one connection is displayed, be sure to select the one for your network interface:

8 Select **Properties** from the pop-up menu to display the Local Area Connection Properties window:
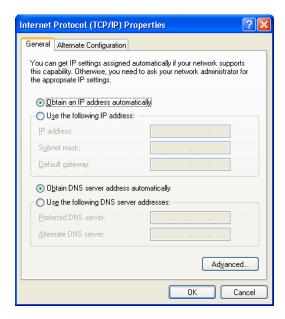
9 On the Local Area Connection Properties window, be sure Internet Protocol (TCP/IP) is checked. If it is not selected, check it.

10   Select **Internet Protocol (TCP/IP)** and click **Properties** to display the Internet Protocol (TCP/IP) Properties window:

11   Verify that the settings are correct, as shown above.

12   Click **OK** to close the TCP/IP Properties window.

13   Click **OK** to close the Local Area Connection Properties window.

When you complete the TCP/IP configuration, go to "Verifying the IP Address in Windows 2000 or Windows XP".
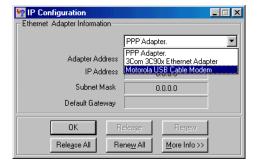
Verifying the IP Address in Windows 95, Windows 98, or Windows Me
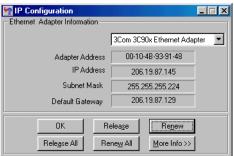
To check the IP address:

1   On the Windows Desktop, click **Start**.

2   Select **Run**. The Run window is displayed.

3   Type **winipcfg.exe** and click **OK.** The IP Configuration window is displayed. The Ethernet Adapter Information field will vary depending on the system, as shown in the following examples:

The values for Adapter Address, IP Address, Subnet Mask, and Default Gateway on the PC will be different than in the image.

In Windows 98, if "Autoconfiguration" is displayed before the IP Address as in the following image, call your service provider.

4   Select the adapter name — the Ethernet card or USB device.

5   Click **Renew**.

6   Click **OK** after the system displays an IP address.

If after performing this procedure the computer cannot access the Internet, call your cable provider for help.
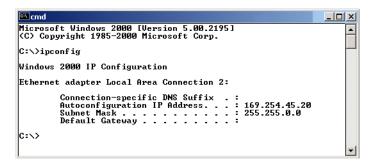
Verifying the IP Address in Windows 2000 or Windows XP

To check the IP address:

1   On the Windows Desktop, click **Start**.

2   Select **Run**. The Run window is displayed.

3   Type **cmd** and click **OK** to display a command prompt window.

4   Type **ipconfig** and press ENTER to display the IP configuration. A display similar to the following indicates a normal configuration:

```
C:\WINNT\System32\cmd.exe

Microsoft Windows 2000 [Version 5.00.2195]
<C> Copyright 1985-2000 Microsoft Corp.

C:\>ipconfig

Windows 2000 IP Configuration

Ethernet adapter Local Area Connection 2:

        Connection-specific DNS Suffix  . : surfboard.com
        IP Address. . . . . . . . . . . : 206.19.86.174
        Subnet Mask . . . . . . . . . . : 255.255.255.224
        Default Gateway . . . . . . . . : 206.19.86.161

Ethernet adapter Local Area Connection:

        Media State . . . . . . . . . . : Cable Disconnected

C:\>
```

If an Autoconfiguration IP Address is displayed as in the following window, there is an incorrect connection between the PC and the SBG1000 or there are cable network problems. Check the cable connections and determine if you can view cable-TV channels on your television:

```
cmd

Microsoft Windows 2000 [Version 5.00.2195]
<C> Copyright 1985-2000 Microsoft Corp.

C:\>ipconfig

Windows 2000 IP Configuration

Ethernet adapter Local Area Connection 2:

        Connection-specific DNS Suffix  . :
        Autoconfiguration IP Address. . . : 169.254.45.20
        Subnet Mask . . . . . . . . . . : 255.255.0.0
        Default Gateway . . . . . . . . :

C:\>
```

After verifying the cable connections and proper cable-TV operation, renew the IP address.

MOTOROLA

Overview Installation Troubleshooting Contact FAQ Specifications Glossary License
Configuration: Basic Gateway TCP/IP Wireless Print Server USB
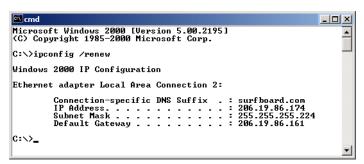
To renew the IP address:

1 Type **ipconfig /renew** and press ᴇɴᴛᴇʀ. If a valid IP address is displayed as shown, Internet access should be available.

2 Type **exit** and press ᴇɴᴛᴇʀ to return to Windows.

If after performing this procedure the computer cannot access the Internet, call your cable provider for help.

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Setting Up the Wireless LAN

You can use the SBG1000 as an access point for a wireless LAN without changing its default settings.

Caution!

⚠	*The default SBG1000 settings provide no security for wireless data. After the wireless LAN is operational, be sure to enable wireless security.*

To enable security for your SBG1000 wireless LAN, you can do the following on the SBG1000:

To	Perform on the SBG1000	Advantages	Disadvantages
Configure an Extended Service Set Identifier (ESSID) and enable closed network operation	Configuring the Wireless Network Name on the SBG1000	Provides a unique name to distinguish from other nearby wireless LANs	You must configure the ESSID on each client computer Does not encrypt wireless data
Enable Wired Equivalent Privacy (WEP) encryption and configure a WEP key	Configuring WEP on the SBG1000	Encrypts wireless data	You must configure the WEP key on each client computer
Restrict access to computers with known MAC addresses	Configuring a MAC Access Control List on the SBG1000	No configuration on client required No code that can be broken	You must input each client MAC address on the SBG1000 Does not encrypt wireless data

Connect at least one computer to the SBG1000 Ethernet or USB port to use for performing configuration. Do not attempt to configure the SBG1000 over a wireless connection.

You need to configure each wireless client station to access the SBG1000 LAN as described in "Configuring the Wireless Clients".

Caution!

⚠	*Never provide the ESSID or WEP key to anyone who is not authorized to use your wireless LAN.*

For descriptions of all wireless configuration fields, see "Wireless Pages in the SBG1000 Setup Program".

Another common-sense step to improve wireless security is to place wireless components away from windows. This decreases the signal strength outside the intended area.

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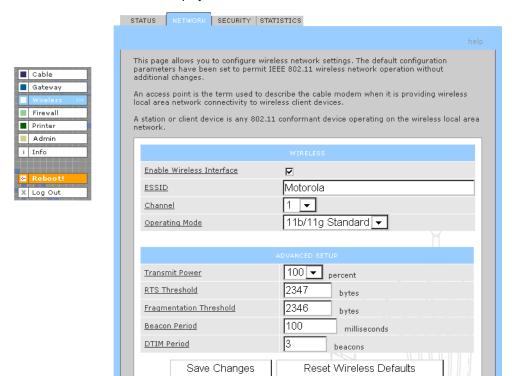
Configuring the Wireless Network Name on the SBG1000

If you enable Closed Network on the SBG1000 Wireless > SECURITY — advanced Page, you must configure the same network name (ESSID) on all wireless LAN clients (stations). Never provide the ESSID to anyone who is not authorized to use your wireless LAN.

To configure the ESSID:

1　Start the SBG1000 Setup Program as described in "Starting the SBG1000 Setup Program".

2　On the left frame, click **Wireless**.

3　Click the **NETWORK** tab to display:

4　In the **ESSID** field, type a unique *name*. It can be any alphanumeric, case-sensitive string up to 32 characters. The default is "Motorola." *Do not use the default ESSID.*

5　Click **Save Changes** to save your changes.

6　To restrict wireless LAN access to clients configured with the same Network Name (ESSID) as the SBG1000, click the **SECURITY** tab.

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Configuration: Basic   Gateway   TCP/IP   Wireless   Print Server   USB
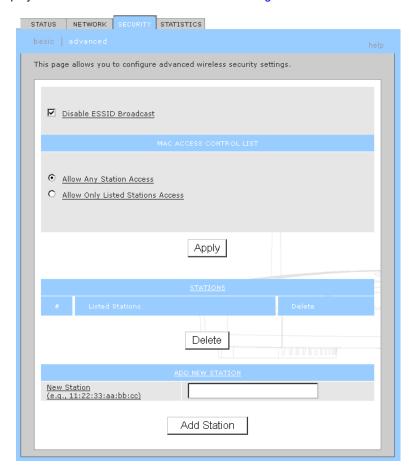
7 Click **advanced** to display the Wireless > SECURITY — advanced Page:

8 Check **Disable ESSID Broadcast** to restrict wireless LAN access to clients configured with the same network name (ESSID) as the SBG1000.

9 Click **Apply** to save your changes.

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Configuration: Basic Gateway TCP/IP Wireless Print Server USB

Configuring WEP on the SBG1000

Caution!
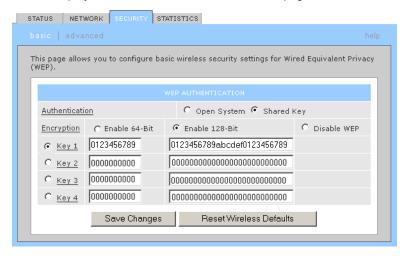
⚠️ *The default settings provide no security for wireless data.* After the wireless LAN is operational, be sure to enable Shared Key Authentication and Wired Equivalent Privacy (WEP) encryption. You must configure the same WEP key on the SBG1000 access point and all wireless clients (stations). *Never provide the WEP key to anyone who is not authorized to use the wireless LAN.*

To enable WEP and set the key on the SBG1000:

1 On the SBG1000 Setup Program left frame, click **Wireless**.

2 Click the **SECURITY** tab to display the Wireless > SECURITY — basic page:

3 Set the following:

Authentication	Sets whether shared key authentication is enabled to provide data privacy on the wireless LAN:
	• Open System — Any wireless LAN client can transmit data to any other client without authentication. *Open authentication provides no security for transmitted data.* It is the default.
	• Shared Key — All data transmitted over the wireless LAN is encrypted. The SBG1000 authenticates and transfers data to and from all clients having shared key authentication enabled and an identical WEP key.
Encryption	Use a WEP key length that is compatible with your wireless client adapters. Choose *one* of:
	• Enable 64-Bit — Use only if you have wireless clients that do not support 128-bit encryption
	• Enable 128-Bit — The recommended setting for stronger encryption; supported by the Motorola PCC11b wireless card, USB11b wireless adapter, and most current wireless adapters
	• Disable WEP — Recommended during network setup *only*
Key 1 to Key 4	Sets the active WEP key. You can enter up to four 64-bit or 128-bit WEP *keys* containing the non-case-sensitive hexadecimal characters 0 to 9 and A to F. Only *one* key can be active:
	• For 64-bit encryption, set the 10-character long key under Enable 64-Bit.
	• For 128-bit encryption, set the 26-character long key under Enable 128-Bit.
	For optimal security, we recommend changing the WEP keys frequently. Never provide the WEP key to anyone who is not authorized to use your wireless LAN.

4 If necessary, click **Reset Wireless Defaults** to reset the wireless defaults.

5 Click **Save Changes** to save your changes.
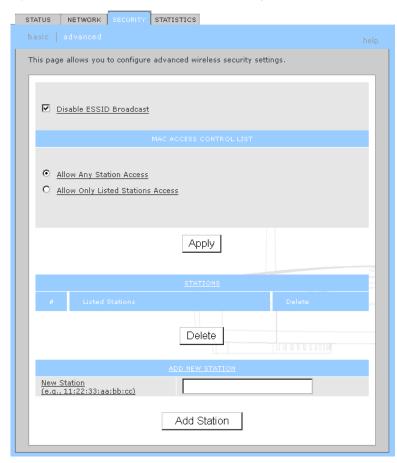
Configuring a MAC Access Control List on the SBG1000

You can restrict wireless access to one to 32 wireless clients, based on the client MAC address.

To configure a MAC access control list:

1   On the SBG1000 Setup Program left frame, click **Wireless**.

2   Click the **SECURITY** tab.

3   Click **advanced** to display the Wireless > SECURITY — advanced Page:

4   To restrict wireless access to systems in the MAC access control list, check **Allow Only Listed Stations Access** and click **Apply**.

5   To add a wireless client, type its MAC address in the format *xx:xx:xx:xx:xx:xx* in the **New Station** field and click **Add Station**.

You can add up to 32 wireless clients to the MAC access control list.

Configuring the Wireless Clients

For each wireless client computer (station), install the wireless client card or adapter — such as a Motorola PCC11b wireless card or Motorola USB11b wireless adapter — following the instructions supplied with the card or adapter.

Configure the card or adapter to obtain an IP address automatically. The Motorola PCC11b wireless card and Motorola USB11b wireless adapter are supplied with a client configuration program called Wireless Client Manger, which is installed in the Windows Startup group.

If Wireless Client Manager is running, the [icon] icon is displayed on the Windows task bar. Double-click the icon to launch the utility.

After you correctly set the network name and WEP key on the client computer to match the SBG1000, you should be able to use the computer to surf the Internet.

Configuring a Wireless Client with a Network Name (ESSID)

To distinguish it from other nearby wireless LANs, you can identify your wireless LAN with a unique network name (also known as a network identifier or ESSID). When prompted for the network identifier, network name, or ESSID, type the **name** set in the ESSID field on the Wireless > NETWORK Page in the SBG1000 Setup Program. For more information, see "Configuring the Wireless Network Name on the SBG1000".

After you specify the network name, many wireless cards or adapters automatically scan for an access point such as the SBG1000 and the proper channel and data rate. If your card requires you to manually start scanning for an access point, do so following the instructions in the documentation supplied with the card.

Never provide the ESSID to anyone who is not authorized to use your wireless LAN.

Configuring a Wireless Client for WEP

If shared key Authentication is enabled and a WEP key is set on the SBG1000 as described in "Configuring WEP on the SBG1000", you must enter the same WEP key on the wireless client. The SBG1000 cannot authenticate a client if:

- Shared key Authentication is enabled on the SBG1000 but not on the client

- The client WEP key does not match the SBG1000 WEP key

Caution!

⚠️ *If shared key authentication is not enabled and no WEP key is set, there is no encryption for wireless data.* You must configure the same WEP key on the SBG1000 and all wireless clients. *Never provide the WEP key to anyone who is not authorized to use your wireless LAN.*

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Wireless Pages in the SBG1000 Setup Program

Use the Wireless pages to control and monitor the wireless interface:

- Wireless > STATUS Page

- Wireless > NETWORK Page

- Wireless > SECURITY — basic Page

- Wireless > SECURITY — advanced Page

- Wireless > STATISTICS page

After you edit some fields and click Apply, you are warned that you must reboot for your change to take effect. Rebooting takes 10 to 15 seconds. After rebooting, you must log-in again.

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Configuration: **Basic** **Gateway** **TCP/IP** **Wireless** **Print Server** **USB**

Wireless > STATUS Page

You can use this display-only page to

- View the wireless interface status

- Help perform Troubleshooting for wireless network problems

Wireless > STATUS Page Fields

Regulatory Domain   Indicates the country the SBG1000 is manufactured for. The list of channels depends on the country's standards for operation of wireless devices. Depending on the domain set at the factory, USA FCC, Europe, Spain, France, Japan, or some other country name is displayed.

ESSID   Displays the ESSID set on the Wireless > NETWORK Page. For more information, see "Configuring the Wireless Network Name on the SBG1000". *Never provide the ESSID to anyone who is not authorized to use your wireless LAN.*

Channel   Displays the radio channel for the access point. If you encounter interference, you can set a different channel on the Wireless > NETWORK Page.

RTS Threshold   Displays the Request to Send Threshold set on the Wireless > NETWORK Page.

Frag Threshold   Displays the Fragmentation Threshold set on the Wireless > NETWORK Page.

MAC Address   Displays the SBG1000 MAC address.

WEP Enabled   Displays the type of Wired Equivalent Privacy (WEP) that is enabled. For more information, see "Configuring WEP on the SBG1000".

MAC Access Control   Displays the MAC Access Control setting set on the Wireless > SECURITY — advanced Page:
- Allow Listed — Only clients in the MAC access control list can access the wireless LAN.
- Allow Any Station Access — Any wireless client can access the wireless LAN.

MAC Access Control List   Displays the MAC addresses of wireless clients having access. The list is set on the Wireless > SECURITY — advanced Page.
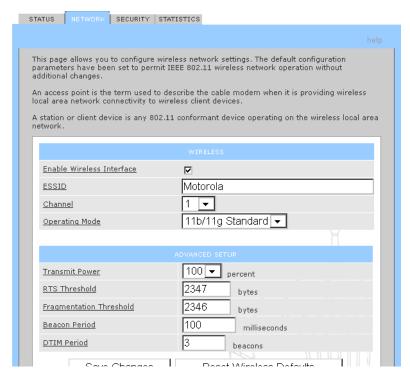
Wireless > NETWORK Page

Use this page for:

- Configuring the Wireless Network Name on the SBG1000

- Configuring other wireless LAN settings

You can use the SBG1000 to operate a wireless LAN without changing its default settings.

Wireless > NETWORK page fields

Field	Description
Enable Wireless Interface	Check this box to enable the wireless interface. *If you are not using the wireless interface, be sure this box us unchecked (disabled).*
ESSID	Sets a unique network name for the SBG1000 wireless LAN to distinguish between multiple wireless LANs in the vicinity. *If you enable Closed Network operation, all clients on the wireless LAN must have the same ESSID (network name) as the SBG1000.* It can be any alphanumeric, case-sensitive string up to 32 characters. The default is "Motorola." *We strongly recommend not using the default. Never provide the ESSID to anyone who is not authorized to use your wireless LAN.*
Channel	Sets the wireless radio channel. You can change the channel if you encounter interference on the default channel. The default is 1 (one), except in countries where the first channel permitted for wireless operation is not one.

Wireless > NETWORK page fields (continued)

Field	Description
Basic Rates	Sets the wireless data transmission rates that all wireless LAN clients must be able to receive: • 1, 2 Mbps. The SBG1000 attempts to associate at 2 Mbps. Use this setting if the wireless LAN has only legacy IEEE 802.11b clients. • 1, 2, 5.5, and 11 Mbps. The SBG1000 attempts to associate at 11 Mbps. If there are obstacles or interference, it automatically steps down to the highest rate that allows transmission. Use this setting if the wireless LAN has fully-compliant IEEE 802.11b clients. The default is 1, 2, 5.5, and 11 Mbps.
Transmit Power	Sets the transmit power on the SBG1000 wireless access point — 1, 2, 5, 10, 25, 50, or 100 mW. The default is 32 mW. Transmit power control is an optional IEEE 802.11b feature.
RTS Threshold	The Request To Send Threshold sets the packet size at which the access point issues an RTS before sending the packet. A low RTS can help when many clients are associated with the SBG1000 or when the clients are far apart and can detect the SBG1000 but not each other. The value can be 0 to 2347 bytes. The default is 2347.
Fragmentation Threshold	Sets the size at which packets are fragmented (sent as several packets instead of as one packet). A low Fragmentation Threshold can help when communication is poor or when there is a significant interference. The default is 2346. The value can be 256 to 2346 bytes.
Enable Short Preamble	Short preamble can improve throughput when the SBG1000 access point and associated clients operate at 2, 5.5, or 11 Mbps. If you enable short preamble, be sure all wireless clients also support short preamble. Short preamble is an optional IEEE 802.11b feature that is useful if maximum throughput is important and interoperability with legacy IEEE 802.11b equipment is not required. The default is Disabled.

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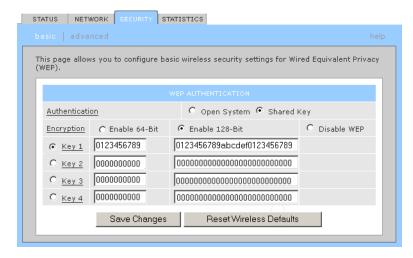
Wireless > SECURITY — basic Page

Use this page to configure basic Wired Equivalent Privacy (WEP) settings.

Caution!

	The default Authentication setting Disable WEP provides no security for transmitted data.

For information about using this page, see "Configuring WEP on the SBG1000".
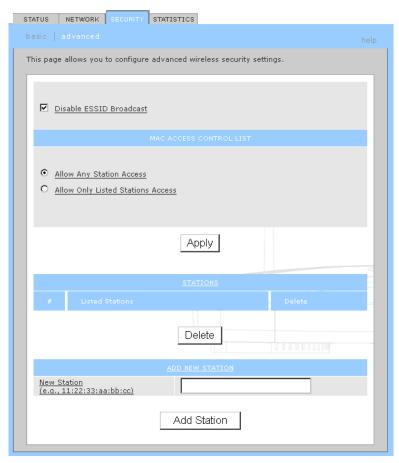
Wireless > SECURITY — advanced Page

Use this page to configure advanced wireless security settings.

Wireless > Security — ADVANCED page fields

Field or Button	Description
Disable ESSID Broadcast	If checked, only wireless clients (stations) having the same Network Name (ESSID) as the SBG1000 can communicate with the SBG1000. Closed network operation is a SBG1000 enhancement to IEEE 802.11b. The default is unchecked (off).
MAC ACCESS CONTROL LIST	You can restrict wireless access to one to 32 wireless clients, based on the client MAC address.
Allow Any Station Access	If checked, any wireless client can access the SBG1000 wireless LAN.
Allow Only Listed Stations Access	If checked, only wireless clients in the MAC access control list can access the SBG1000 wireless LAN.
Apply	Click to apply your change.
Listed Stations	Lists the wireless clients in the MAC access control list having access if Allow Only Listed Stations Access is checked.
Delete	To delete a wireless client from the MAC access control list, select its **Delete** check box and click the **Delete** button.

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Wireless > Security — ADVANCED page fields (continued)

Field or Button	Description
ADD NEW STATION	
New Station	Type the MAC address of the wireless client to add to the MAC access control list. Use the format *xx:xx:xx:xx:xx:xx*. The MAC access control list can contain one to 32 clients.
Add Station	Click to add the New Station to the MAC access control list.
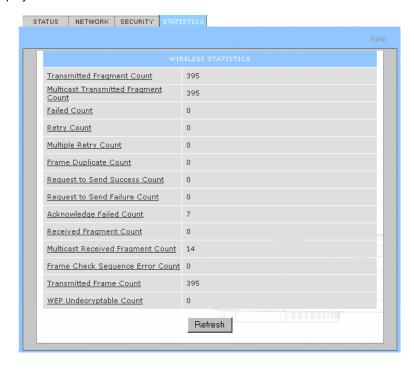
Wireless > STATISTICS page

Use this page to display wireless statistics.

Wireless > STATISTICS page fields

Field or Button	Description
Transmitted Fragment Count	The number of acknowledged MAC protocol data units (MPDUs) with an address in the address 1 field or an MPDU with a multicast address in the address 1 field of type data or management.
Multicast Transmitted Fragment Count	The number of transmitted fragments when the multicast bit is set in the destination MAC address of a successfully transmitted MAC service data unit (MSDU). When operating as a STA in an ESS, where these frames are directed to the AP, this implies having received an acknowledgment to all associated MPDUs.
Failed Count	The number of MSDUs not transmitted successfully because the number of transmit attempts exceeded the IEEE 802.11b short or long retry limit.
Retry Count	The number of successfully transmitted MSDUs after one or more retransmissions.
Multiple Retry Count	The number of successfully transmitted MSDUs after more than one retransmission.

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Wireless > STATISTICS page fields (continued)

Field or Button	Description
Frame Duplicate Count	The number of frames received where the Sequence Control field indicated the frame was a duplicate.
Request To Send Success Count	The number of CTS messages received in response to RTS messages.
Request To Send Failure Count	The number of CTS messages not received in response to RTS messages.
Acknowledge Failed Count	The number of acknowledgment messages not received when expected from a data message transmission.
Received Fragment Count	The number of successfully received MPDUs of type Data or Management.
Multicast Received Fragment Count	The number of MSDUs received when the multicast bit was set in the destination MAC address.
Frame Check Sequence Error Count	The number of FCS errors detected in a received MPDU.
Transmitted Frame Count	The number of successfully transmitted MSDUs.
WEP Undecryptable Count	This number of frames received with the WEP subfield of the Frame Control field set to one and the WEP On key value mapped to the client MAC address. This indicates that the frame should not have been encrypted or was discarded due to the receiving client not having WEP enabled.
Refresh	Click to collect new data.

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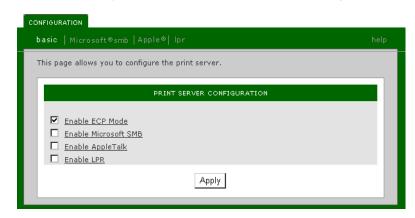
Configuring the Print Server

The SBG1000 print server supports a connected printer using Microsoft, UNIX (Linux), or Apple printing.

To configure the print server

1 Start the Setup Program as described in "Starting the SBG1000 Setup Program".

2 On the left frame, click **Printer** to display the Printer CONFIGURATION > basic page:

3 (Optional) For a printer that supports bi-directional communication, you can enable Extended Capabilities Port (ECP) Mode, which can provide a performance benefit over a standard port.

4 Use the following pages to configure the print server for the necessary platform(s):

Windows	Printer > CONFIGURATION — Microsoft smb Page
Macintosh	Printer > CONFIGURATION — Apple Page

5 Power off the SBG1000.

6 Connect the printer to the printer port on the SBG1000 rear panel.

7 Power on the printer.

8 Power on the SBG1000. If printer configuration was successful, the printer icon lights on the SBG1000 front panel.

   If the printer icon is not displayed, check the printer cable connection and power the printer and the SBG1000 off and on again. Verify that Enable printer is checked on the Printer CONFIGURATON > basic page.

9 Add the printer to each computer following *one* of:

   • Adding a Printer in Windows 98 or Windows Me

   • Adding a Printer in Windows 2000

   • Adding a Printer in Windows XP

For information about using the line printer (lpr) command to print a file, see "Printing a File Using a Command".

Printer > CONFIGURATION — Microsoft smb Page

Use this page to configure the print server for Microsoft printing:

Printer > CONFIGURATION — Microsoft smb page fields

Field	Description
Domain Name	Sets the Microsoft *workgroup* for the print server. *You must use this setting for the Workgroup when you add the printer connected to the SBG1000 to each client PC running Windows.*
Enable Abort Print Job	Check this box to abort a print job if the printer runs out of paper. When this is disabled, the print server waits to resume printing the job until you add paper to the printer. The default is Disabled.
Response Time	Sets the response time if you need to slow down the response to a Microsoft SMB client for a slow legacy printer. The value can be from 0 (no wait) to 255 seconds. The default is 0 (zero).
Print Server Name \ Queue Name	Sets the print server name and queue. Enter **SBG1000** for the print server name. Enter **P1** for the queue name.
Apply	Click to apply your changes.

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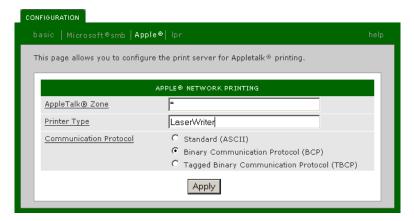
Printer > CONFIGURATION — Apple Page

Use this page to configure the print server for AppleTalk printing:

Printer > CONFIGURATION — Apple page fields

Field	Description
AppleTalk Zone	Sets the AppleTalk zone having access to the print server. The zone name can be up to 32 characters long. The default "*" enables all AppleTalk zones to use the printer(s) connected to the print server.
Printer Type	Sets the printer type. The default, LaserWriter, is used for most AppleTalk printers. If you have an Epson printer that supports AppleTalk, it has a different printer type, found in the Epson printer manual or web site. The SBG1000 print server only responds to the Chooser if the AppleTalk zone and printer type are the same.
Communication Protocol	Standard - if the printer uses a communication protocol that supports sending and receiving ASCII data. The Standard protocol is typically supported on devices using RS-232 and centronics channels. The default is ASCII.
	Binary Communication Protocol (BCP) - if the printer can send and receive binary data. BCP is used by some devices for flow control, status request, abort job, and end of file functions. BCP can provide a significant performance advantage over ASCII printing on serial and parallel ports.
	Tagged Binary Communication Protocol (TBCP) - for a printer containing a language-independent feature to determine which language interprets a print job. TBCP is typically supported by PJL printers.
	To determine the protocol a printer supports, see the documentation provided with the printer.
Apply	Click to apply your changes.

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Printer > CONFIGURATION — lpr Page

This page enables you to configure the print server for Printing a File Using a Command in Windows, UNIX, or Linux. *There is usually no reason to change the defaults.*

Printer > CONFIGURATION — lpr page fields

Field	Description
Printer IP Address	Displays the printer IP address, which is based on the SBG1000 LAN IP address. The default is 192.168.100.1.
Queue Name	Sets the queue name; typically lp*x*; where *x* is 0, 1, 2,... The default is L1.
Apply	Click to apply your changes

Adding a Printer in Windows 98 or Windows Me

1   On the Windows desktop, click **Start**.

2   Click **Settings**.

3   Click **Control Panel** to display the Control Panel window:

4   Double-click the **Network** icon to display the Network window.

5   Click the **Identification** tab:
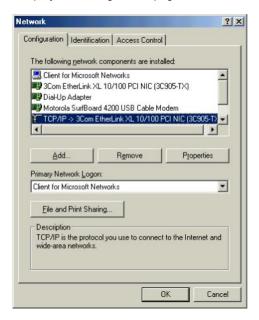
6   In the **Workgroup** field, type the Workgroup *name. Be sure it matches the "Domain Name" configured on the Printer > CONFIGURATION — Microsoft smb Page*.
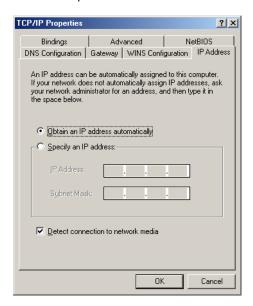
7   Click the **Configuration** tab to display the Configuration page:

8   Select the TCP/IP for the SBG1000 network interface, as shown above.

9   Click **Properties** to display the TCP/IP Properties window:

Be sure **Obtain an IP address automatically** is selected.
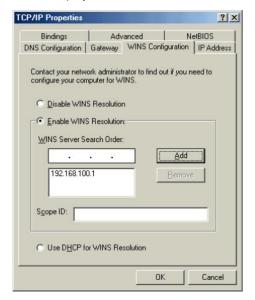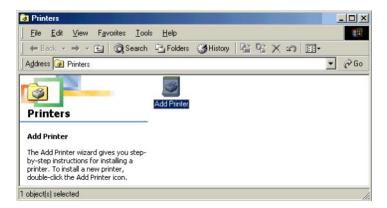
10　Click the **WINS Configuration** tab to display:

11　To Enable WINS Resolution, select its radio button.

12　In the **WINS Server Search Order** field, type **192.168.100.1** and click **Add**.

13　Click **OK** to exit the TCP/IP Properties window.

14　Click **OK** to exit the Network window.

15　On the Windows desktop, click **Start**.

16　Click **Settings**.

17　Click **Printer** to display the Printers window:

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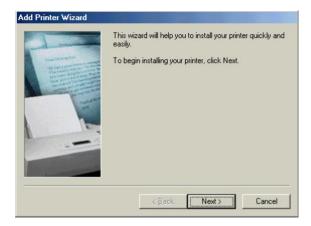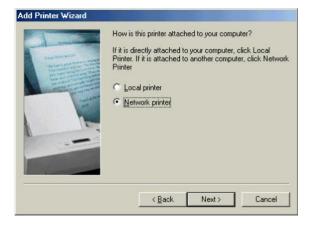
18 Double-click the **Add Printer** icon to start the Add Printer Wizard:

19 Click **Next**:

20 Select **Network printer** by clicking its radio button and click **Next**:
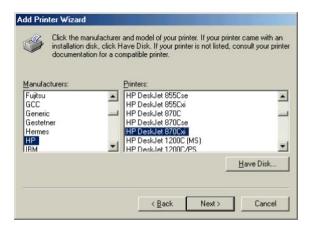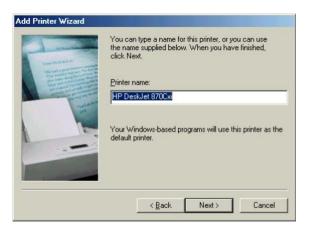
21 In the Network path or queue name field, type ***Print Server Name**Queue Name*** and click **Next**. It must match the Print Server Name\Queue Name set on the Printer > CONFIGURATION — Microsoft smb Page. The default is **\\\\SBG1000\P1**.

22 Click the ***manufacturer*** of the printer connected to the SBG1000.

23 Click the printer ***model***.

If your printer is not listed, its driver software is not installed in Windows on the PC. You need to provide the driver from a disk supplied with the printer or download the driver from the Internet.

24 Click **Next**.
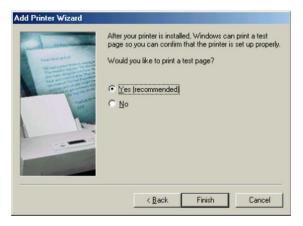
25   Click **Next** to accept the default printer name.

or

Type the *name* and click **Next**.

26   Click **Finish** to complete printer installation and print a test page.

Adding a Printer in Windows 2000

1   On the Windows desktop, click **Start**.

2   Click **Settings**.

3   Click **Control Panel** to display the Control Panel window:
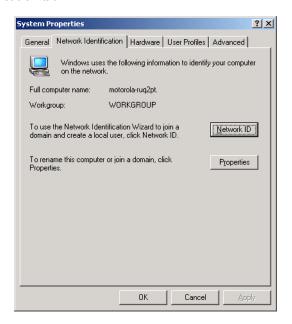
4   Double-click the **System** icon to display the System Properties window.
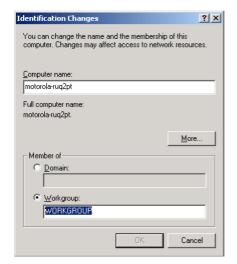
5   Click the **Network Identification** tab:

6   Click Properties. The Identification Changes window is displayed:

7   In the **Workgroup** field, type the Workgroup *name. Be sure it matches the "Domain Name" configured on the Printer > CONFIGURATION — Microsoft smb Page.*

8   Click **OK**.

9   On the System Properties window, click **OK**. You are prompted to reboot your computer.

10   Click **Yes** to reboot.
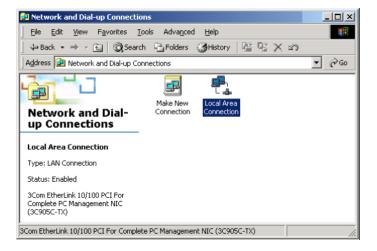
11   After the PC reboots, click **Start**.

12   Click **Settings**.

13   Click **Control Panel** to display the Control Panel window:

14   Double-click the **Network and Dial-up Connections** icon.

15   Double-click the **Local Area Connection** icon. If more than one is present, be sure you select the one connected to the SBG1000. The Local Area Connection Status window is displayed:
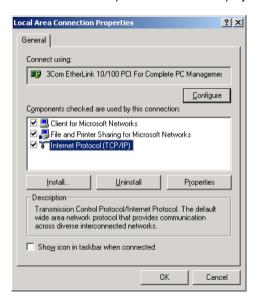
16 Click **Properties**. The Local Area Connection Properties window is displayed:

17 Click **Internet Protocol TCP/IP** and click the **Properties** button. The Local Area Connection Properties window is displayed:
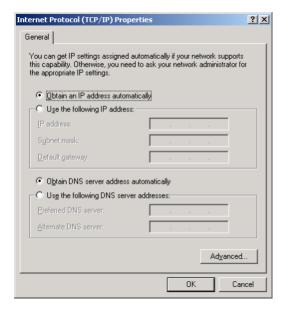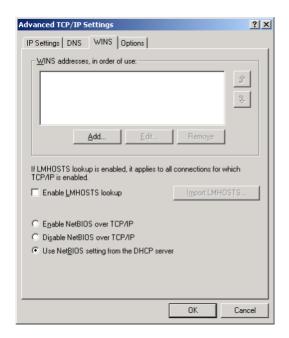
18   Click **Properties**. The Internet Protocol (TCP/IP) Properties window is displayed:

Be sure **Obtain an IP address automatically** is selected.

19   Click **Advanced** to display the Advanced TCP/IP Settings window.

20   Click the **WINS** tab:

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Configuration: Basic Gateway TCP/IP Wireless Print Server USB

21 Click **Add**. The TCP/IP WINS Server window is displayed:

22 Type **192.168.100.1** and click **Add**.

23 Click **OK** three times to close the Advanced TCP/IP Settings window, the Internet Protocol (TCP/IP) Properties window, and the Local Area Connection Properties window.

24 Click **Start**.

25 Click **Settings**.

26 Click **Printers** to display the Printers window:

27 Double-click the **Add Printer** icon to start the Add Printer Wizard:

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Configuration: Basic   Gateway   TCP/IP   Wireless   Print Server   USB
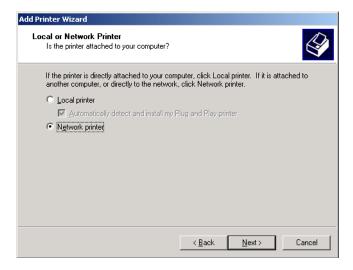
28 Click **Next**:

29 Click the **Network printer** radio button to select it and click **Next**:

30 Click **Next** to browse the network for the SBG1000 printer. This step will fail but is necessary.

31 Click **Back** to return to the following window:

32 In the **Type the printer name,...** field, type *****Print Server Name\Queue Name* and click **Next**. It must match the Print Server Name\Queue Name set on the Printer > CONFIGURATION — Microsoft smb Page. The default is **\\SBG1000\P1**.

If a message such as the following displays, indicating that the printer driver is not present, insert the driver disk provided with your printer in the drive and click **OK**.

Home   Print   Exit   ◄**100**►   *SBG1000 User Guide*

The following message should display:

33 Click **Finish** to complete printer installation.
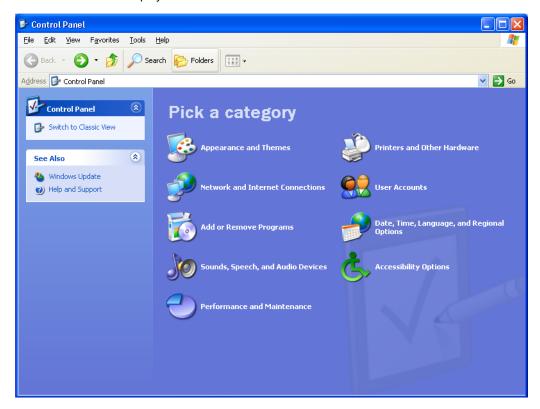
Adding a Printer in Windows XP

1   On the Windows desktop, click **Start** to display the Start window:

2   Click **Control Panel** to display the Control Panel window:
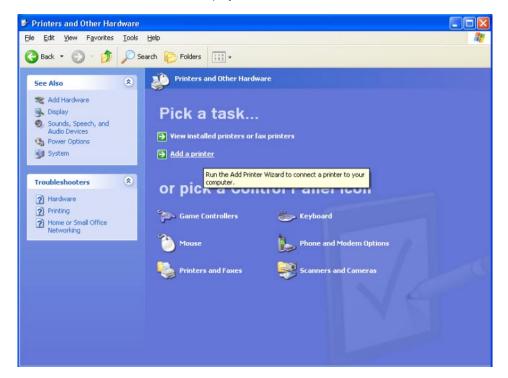
3   Click **Printers and Other Hardware** to display the Printers and Other Hardware window:

4   Click **Add a printer** to start the Add Printer Wizard:
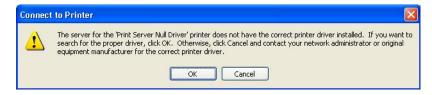
5   Click **Next** to display the Local or Network Printer window:

6   Select A network printer, or a printer attached to another computer.

7   Click **Next** to display the Specify a Printer window:

8   Click **Connect to this printer (or to browse for a printer select this button and click Next)**.

9   In the **Name** field, type **//SBG1000/P1**.

10   Click **Next** to display the Connect to Printer window:
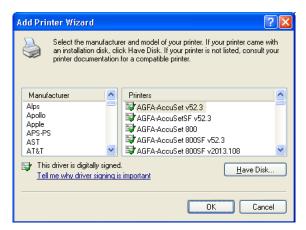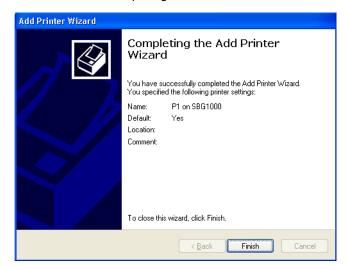
11   Click **OK** to install the necessary printer drivers (supplied with your printer) on your PC:

12   From the lists, choose the printer **Manufacturer** and **Printer** (model). If your printer is not listed, inert the printer driver CD-ROM or diskette in the appropriate drive and click **Have Disk**.

When the printer driver is installed, the Completing the Add Printer Wizard window displays:
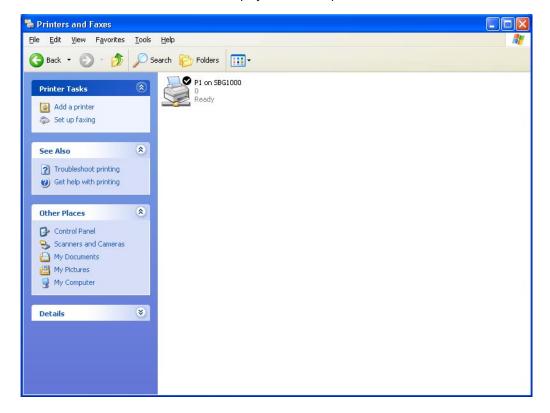
13 Click **Finish**.

The Printer and Faxes window should now display the network printer:

Printing a File Using a Command

You use the line printer (lpr) command to print a file from Windows, UNIX, or Linux.

To print a file using the lpr command:

1   Open a command prompt window.

2   Type **lpr -S 192.168.100.1 -P L1** *filename*

For example:

```
Command Prompt                                          _ □ ✕

Microsoft Windows XP [Version 5.1.2600]
(C) Copyright 1985-2001 Microsoft Corp.

C:\Documents and Settings\SURFboard>lpr

Sends a print job to a network printer

Usage: lpr -S server -P printer [-C class] [-J job] [-o option] [-x] [-d] filena
me

Options:
        -S server    Name or ipaddress of the host providing lpd service
        -P printer   Name of the print queue
        -C class     Job classification for use on the burst page
        -J job       Job name to print on the burst page
        -o option    Indicates type of the file (by default assumes a text file)
                     Use "-o l" for binary (e.g. postscript) files
        -x           Compatibility with SunOS 4.1.x and prior
        -d           Send data file first

C:\Documents and Settings\SURFboard>lpr -S 192.168.100.1 -P L1 Desktop/test.txt

C:\Documents and Settings\SURFboard>_
```

UNIX and Linux are case-sensitive; Windows is not. The command line shown in step 2 works exactly as stated if you do not change any defaults on the Printer > CONFIGURATION — lpr Page. If you change any defaults, the necessary lpr switches are:

Switch	Designates	SBG1000 Default
-S	Printer IP address	192.168.100.1
-P	Print queue	L1

Refer to your operating system documentation for information about other lpr command switches that may be required for the file types you wish to print.

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Setting Up a USB Driver

The following subsections describe setting up a USB driver if you connect a PC to the USB port on the SBG1000. Perform one of the following procedures based on your Windows version:

- Setting Up a USB Driver in Windows 98

- Setting Up a USB Driver in Windows 2000

- Setting Up a USB Driver in Windows Me

- Setting Up a USB Driver in Windows XP

The SBG1000 USB driver does not support Macintosh or UNIX computers. For those systems, you can connect through Ethernet *only*.

Caution!

⚠	*Be sure the SBG1000 Installation CD-ROM is inserted in the CD-ROM drive before you plug in the USB cable.*

If you have a problem setting up the USB driver, remove it by performing *one* of the following procedures:

- Removing the USB Driver from Windows 98 or Windows Me

- Removing the USB Driver from Windows 2000

- Removing the USB Driver from Windows XP

Setting Up a USB Driver in Windows 98

1   *Insert the SBG1000 Installation CD-ROM in the CD-ROM drive.* This CD contains the USB drivers and must be inserted and read by the PC before you connect the SBG1000 to the PC.

2   Connect the USB cable as shown in USB Connection.

A few seconds after you complete the USB connection, the Add New Hardware Wizard window is displayed:

3   Click **Next**. The following window is displayed:

4   Be sure "Search for the best driver for your device" is selected.

5 Click **Next**. The following window is displayed:

Be sure "CD-ROM drive" is the only box checked.

6 Click **Next**. The message "Please wait while Windows searches for a new driver for this device" is displayed.

If the computer successfully locates the driver, you can skip to step 9.

If the computer does not locate the driver, the previous window is displayed again.

7 Select **Specify a location** and type the location of the CD-ROM drive:

To load the driver successfully, you may need to click **Browse** to manually select the NetMotCM.sys file on the CD-ROM.

8   Click **Next**. The following window is displayed:

9   Select **The updated driver...** and click **Next.** If the following window is not displayed, verify that the *SBG1000 Installation* CD-ROM is properly inserted in the CD-ROM drive. If you still cannot find the correct driver file, click **Cancel** to cancel the installation and perform the procedure for "Removing the USB Driver from Windows 98 or Windows Me". Then repeat this procedure.

> Although your SBG1000 model number may be different than in the images in this guide, the procedure is the same.

10   After the window shown under step 9 is displayed, click **Next**.

If a window with the message *Copying Files...* displays and asks for the CD-ROM drive, type the CD-ROM drive *letter* (for example, "D:") and click **OK**.

If an Insert Disk window similar to the one below is displayed, Windows 98 system files are needed to complete the installation. To install the files, insert your Windows 98 CD-ROM in the CD-ROM drive and click **OK**.

After all the necessary files are loaded, the following window is displayed to confirm a successful installation:

11 Click **Finish.** The Systems Settings Change window is displayed:

12 Click **Yes** to restart the computer.

When you finish setting up the USB driver, you can continue with "Configuring TCP/IP".

If you have difficulties setting up the USB driver, perform "Removing the USB Driver from Windows 98 or Windows Me" and repeat this procedure. If that does not correct the problem, see the *Regulatory, Safety, Software License, and Warranty Information* card provided with the SBG1000 for information about obtaining warranty service.

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Overview   Installation   Troubleshooting   Contact   FAQ   Specifications   Glossary   License
Configuration: Basic   Gateway   TCP/IP   Wireless   Print Server   USB
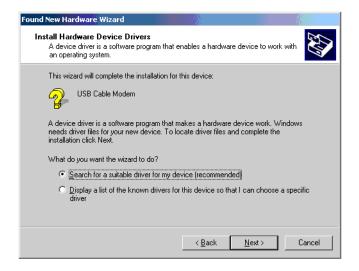
Setting Up a USB Driver in Windows 2000

1   *Insert the SBG1000 Installation CD-ROM in the CD-ROM drive.* This CD contains the USB drivers and must be inserted and read by the PC before you connect the SBG1000 to the PC.

2   Connect the USB cable as shown in USB Connection.

A few seconds after you complete the USB connection, the Found New Hardware window is displayed:

3   Click **Next**. The following window is displayed:

Although your SBG1000 model number may be different than in the images in this guide, the procedure is the same.
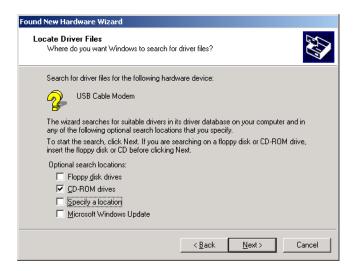
Be sure "Search for a suitable driver for my device" is selected.

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4   Click **Next**. The following window is displayed:

Be sure "CD-ROM drives" is the only box checked.

5   Click **Next**. The following window is displayed:

6   Click **Next**.

If the Insert Disk window is displayed, be sure the *SBG1000 Installation* CD-ROM is in the CD-ROM drive and follow steps 7 to 12. Otherwise, you can skip to step 13.

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Configuration: Basic   Gateway   TCP/IP   Wireless   Print Server   USB

7   On the Insert Disk window, click **OK**. The Files Needed window is displayed:

8   If necessary, select the CD-ROM drive in the Copy files from list.

9   Click **Browse**.

10   Locate the NetMotCM.sys file in the CD-ROM root directory.

11   Double-click the **NetMotCM.sys** file. The Files Needed window is displayed.

12   Click **OK**. The Found New Hardware Wizard window is displayed:

13   Click **Finish** to complete the installation.

When you finish setting up the USB driver, you can continue with "Configuring TCP/IP".

If you have any difficulties setting up the USB driver, perform "Removing the USB Driver from Windows 2000" and repeat this procedure.

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Configuration: Basic   Gateway   TCP/IP   Wireless   Print Server   USB

Setting Up a USB Driver in Windows Me

1   *Insert the SBG1000 Installation CD-ROM in the CD-ROM drive.* This CD contains the USB drivers and must be inserted and read by the PC before you connect the SBG1000 to the PC.

2   Connect the USB cable as shown in USB Connection.

   A few seconds after you complete the USB connection, the Add New Hardware Wizard window is displayed:

3   Click **Next**. Windows automatically searches for the correct USB drivers and installs them. If the installation is successful, the following window is displayed:

Although your SBG1000 model number may be different than in the images in this guide, the procedure is the same.

4   If the window above is displayed, click **Finish**. Otherwise, be sure the *SBG1000 Installation* CD-ROM is correctly inserted in the CD-ROM drive.

When you finish setting up the USB driver, you can continue with "Configuring TCP/IP".

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Overview   Installation   Troubleshooting   Contact   FAQ   Specifications   Glossary   License
Configuration: Basic   Gateway   TCP/IP   Wireless   Print Server   USB
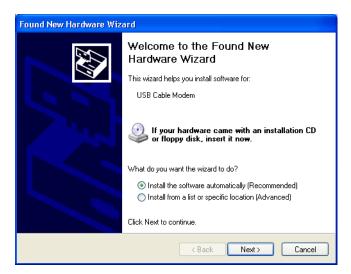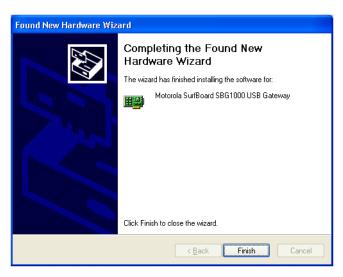
Setting Up a USB Driver in Windows XP

1   *Insert the SBG1000 Installation CD-ROM in the CD-ROM drive.* This CD contains the USB drivers and must be inserted and read by the PC before you connect the SBG1000 to the PC.

2   Connect the USB cable as shown in USB Connection.

A few seconds after you complete the USB connection, the Found New Hardware Wizard window is displayed:

3   Be sure "Install the software automatically" is selected.

4   Click **Next**. Windows automatically searches for the correct USB drivers and installs them. If the installation is successful, the following window is displayed:

Although your SBG1000 model number may be different than in the images in this guide, the procedure is the same.
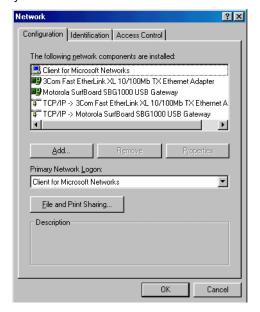
5 Click **Finish** to complete the installation. Otherwise, be sure the *SBG1000 Installation* CD-ROM is correctly inserted in the CD-ROM drive.

When you finish setting up the USB driver, you can continue with "Configuring TCP/IP".

Removing the USB Driver from Windows 98 or Windows Me

1 On the Windows Desktop, right-click *one* of:

- In Windows 98, the **Network Neighborhood** icon

- In Windows ME, the **My Network Places** icon

The Network window is displayed:

> Although your SBG1000 model number may be different than in the images in this guide, the procedure is the same.
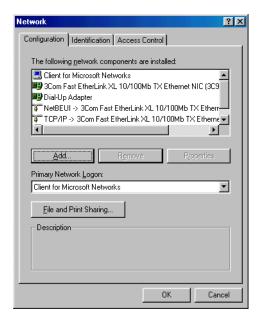
2 Click the **Motorola SURFboard SBG1000 USB Gateway**.

3   Click **Remove.** The Network window no longer displays Motorola SURFboard SBG1000 USB Gateway in the list:

4   Click **OK**. The System Settings Change window is displayed:

5   *Disconnect the USB cable from the PC or SBG1000.*

6   Click **Yes** to restart the computer.

7   Insert the *SBG1000 Installation* CD-ROM in the CD-ROM drive. After a short time, a window with language choices is displayed.

8   Press the **Esc** key on the keyboard to exit the start-up screens.

9   To start Windows Explorer, click **Start** and select **Run** to display the Run window.

10   Type **explorer** and click **OK.**

The Exploring window is displayed. *Windows Explorer may appear different than in the image. There are variations between Windows versions and you can configure Windows Explorer as you like.*

11   Double-click the **Motorola SBG1000** CD-ROM drive (D: in the image above).

12   Double-click **remove** or **remove.exe** to run the Remove utility from the *SBG1000 Installation* CD-ROM. The SURFboard Cable Modem USB Driver Removal window is displayed:

13   Click **Remove Driver**.

After you remove the USB driver, re-install it on the computer. Perform *one* of:

•   Setting Up a USB Driver in Windows 98

•   Setting Up a USB Driver in Windows Me

If you continue to have problems, contact your cable provider.

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Overview   Installation   Troubleshooting   Contact   FAQ   Specifications   Glossary   License
Configuration: Basic   Gateway   TCP/IP   Wireless   Print Server   USB
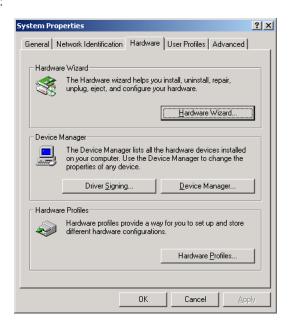
Removing the USB Driver from Windows 2000

1   On the Windows desktop, click **Start**.

2   Click **Settings**.

3   Click **Control Panel** to display the Control Panel window:

4   Double-click **System** to display the System Properties window.

5   Click the **Hardware** tab:

6   Click **Device Manager** to display the Device Manager window:

> Although your SBG1000 model number may be different than in the images in this guide, the procedure is the same.

7   Double-click **Network Adapters**.

8   Click the **Motorola SURFboard SBG1000 USB Gateway**. The Uninstall icon displays on the window near the top.

9   Click the **Uninstall** icon. The following window is displayed:

10   Click **OK**.

11   Close the Device Manager window.

12   Close the Control Panel window.

13   Insert the *SBG1000 Installation* CD-ROM in the CD-ROM drive.

14   Press the **Esc** key on the keyboard to exit the start-up screens.

15   To start Windows Explorer, click **Start** and select **Run** to display the Run window.

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Configuration: Basic Gateway TCP/IP Wireless Print Server USB
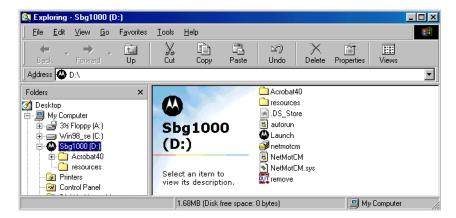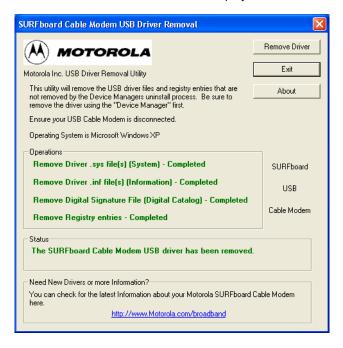
16 On the Run window, type **explorer** and click **OK** to display Windows Explorer:

Windows Explorer may appear different than in the image. There are variations between Windows versions and you can configure Windows Explorer as you like.

17 Double-click **My Computer**.

18 Double-click the **Motorola SBG1000** CD icon (D: in the image).

19 Double-click **remove** or **remove.exe** to run the Remove utility from the *SBG1000 Installation* CD-ROM. The SURFboard Cable Modem USB Driver Removal window is displayed:

20 *Be sure the USB cable is disconnected.*

21 Click **Remove Driver.**

Informational messages are displayed on the SURFboard Cable Modem USB Driver Removal window.

After you remove the USB driver, re-install it following "Setting Up a USB Driver in Windows 2000". If you continue to have problems, contact your cable provider.

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Overview   Installation   Troubleshooting   Contact   FAQ   Specifications   Glossary   License
Configuration: Basic   Gateway   TCP/IP   Wireless   Print Server   USB

Removing the USB Driver from Windows XP

1   On the Windows desktop, click **Start** to display the Start window:

2   Click **Control Panel** to display the Control Panel window. The display varies, depending on the Windows XP view options:
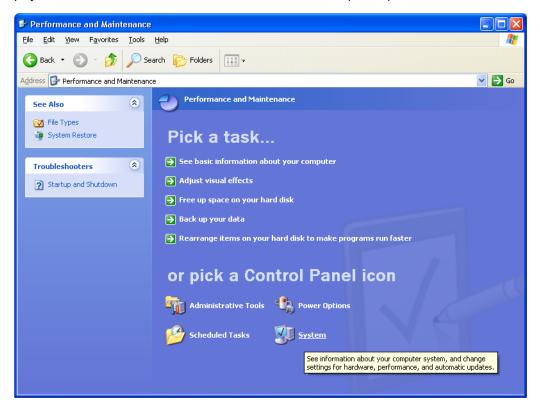
3 If a Category view similar to the image under step 2 is displayed, click **Performance and Maintenance** to display the Performance and Maintenance window. Otherwise, skip to step 5.

4 Click **System** to display the System Properties window. Skip to step 6.
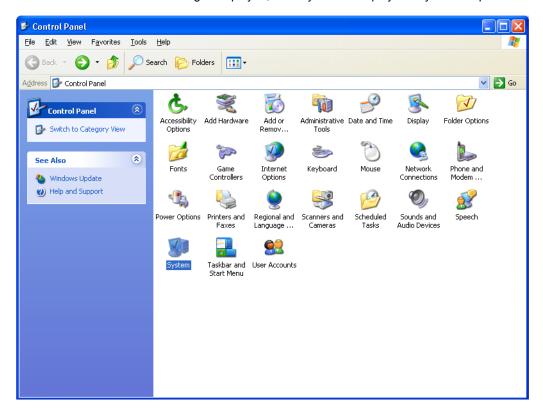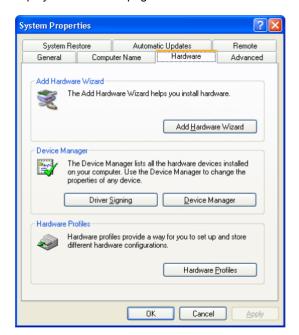
5   If a classic view similar to the following is displayed, click System to display the System Properties window:

6   Click the **Hardware** tab to display the Hardware page:
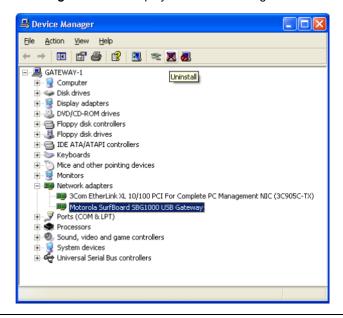
7   Double-click the **Device Manager** button to display the Device Manager window:

> Although your SBG1000 model number may be different than in the images in this guide, the procedure is the same.
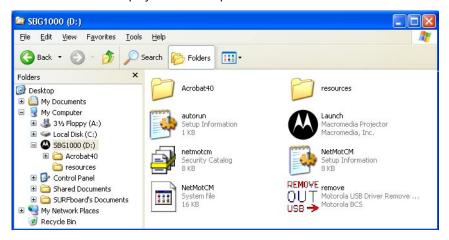
**8**   Double-click **Network adapters**.

9   Click the **Motorola SURFboard SBG1000 USB Gateway**. The Uninstall icon displays on the window near the top.

10   Click the **Uninstall** icon.

11   Close the Device Manager and Control Panel windows.

12   Insert the *SBG1000 Installation* CD-ROM in the CD-ROM drive. After a short time, a window with language choices is displayed.

13   Press the **Esc** key on the keyboard to exit the start-up screens.

14   To start Windows Explorer, click **Start** and select **Run** to display the Run window.
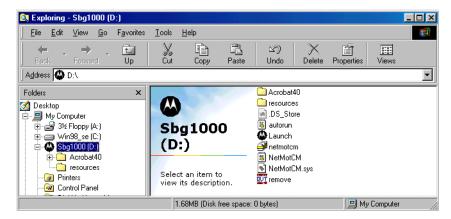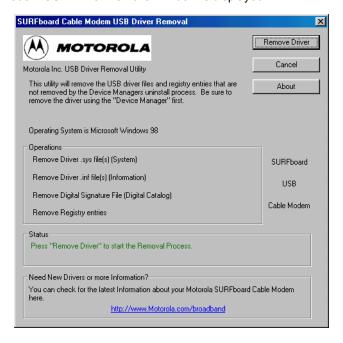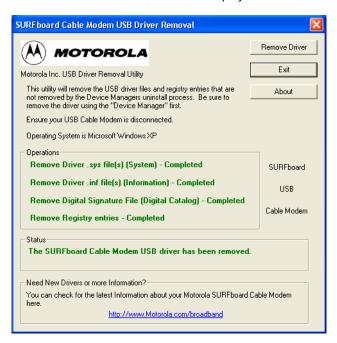
15 Type **explorer** and click **OK** to display Windows Explorer.

Windows Explorer may appear slightly different than in the image. There are variations between Windows versions and you can configure Windows Explorer as you like.

16 Double-click **My Computer**.

17 Double-click the **Motorola** CD icon (D: in the image).

18 Double-click **remove** or **remove.exe** to run the Remove utility from the *SBG1000 Installation* CD-ROM. The SURFboard Cable Modem USB Driver Removal window is displayed:

19 Be sure the USB cable is disconnected.

20 Click **Remove Driver.** Informational messages are displayed on the SURFboard Cable Modem USB Driver Removal window.

After you remove the USB driver, re-install it following "Setting Up a USB Driver in Windows XP". If you continue to have problems, contact your cable provider.

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Configuration: Basic   Gateway   TCP/IP   Wireless   Print Server   USB

Troubleshooting

If the solutions listed here do not solve your problem, contact your cable provider. Before calling your cable provider, try pressing the reset button on the rear panel. Resetting the SBG1000 may take 5 to 30 minutes. Your service provider may ask for the status of the front-panel lights as described in "Front-Panel Lights and Error Conditions"

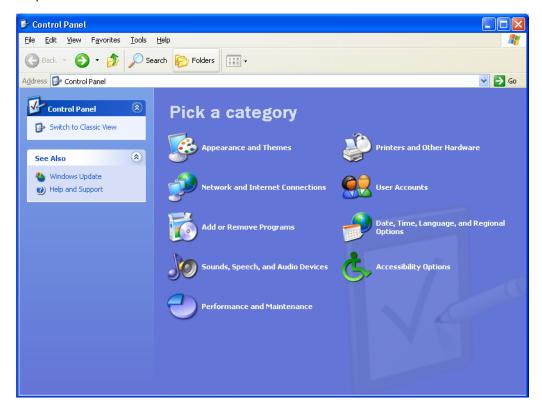| Problem	Possible Solutions
Green power icon light is off	Check that the SBG1000 is properly plugged into the electrical outlet.
	Check that the electrical outlet is working.
	Press the Reset button.
Cannot send or receive data	On the top front panel, note which is the first light (starting from the left) that is off. This light indicates where the error occurred as described in "Front-Panel Lights and Error Conditions".
	If you have cable TV, check that the TV is working and the picture is clear. If you cannot receive regular TV channels, the data service will not function.
	Check the coaxial cable at the SBG1000 and wall outlet. Hand-tighten if necessary.
	Check the IP address. Follow the steps for verifying the IP address for your system. See Configuring TCP/IP. Call your cable provider if you need an IP address.
	Check that the Ethernet cable is properly connected to the SBG1000 and the computer.
A wireless client(s) cannot send or receive data	Perform the first four checks in "Cannot send or receive data."
	Check whether the wireless interface is enabled on the Wireless > NETWORK Page.
	Check whether you configured the ESSID on the Wireless > NETWORK Page and checked Disable ESSID Broadcast on the Wireless > SECURITY — advanced Page. Then ensure that the network name (ESSID) on each affected wireless client is identical to the ESSID on the SBG1000.
	Check whether you configured a WEP key on the Wireless > SECURITY — basic Page. If you configured a WEP key on the SBG1000, ensure that each affected wireless client has the identical WEP key. If this does not solve the problem, check whether the client wireless adapter supports the type of WEP key configured on the SBG1000.
	Check whether you enabled Allow Only Listed Stations Access on the Wireless > SECURITY — advanced Page. If you enabled Allow Only Listed Stations Access, ensure that the MAC address for each affected wireless client is correctly listed under STATIONS.
	For an overview, see "Setting Up the Wireless LAN".
Problems related to unsuccessful USB driver installation	Remove the USB driver. Follow the appropriate procedure for your system in "Setting Up a USB Driver".
The printer icon is not displayed	Check the printer cable connection and power the printer and SBG1000 off and on again.
	Verify that Enable printer is checked on the Printer CONFIGURATION > basic page.
The SBG1000 Setup Program will not start	The web cache is full or close to full. In Internet Explorer, choose **Internet Options** from the **Tools** menu, and click the **General** tab. Click **Delete Files** and **Clear History**. Then try Starting the SBG1000 Setup Program again.

Front-Panel Lights and Error Conditions

Light	Turns Off During Startup If	Turns Off During Normal Operation If
RX (receive)	The receive channel cannot be acquired	The receive channel is lost
TX (transmit)	The send channel cannot be acquired	The send channel is lost
LNK (link)	IP registration is unsuccessful	The IP registration is lost
Power	The SBG1000 is not properly plugged into the power outlet	The SBG1000 is unplugged

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Contact Us

In the United States and Canada, if you need assistance while working with the SBG1000 and related equipment supplied by Motorola:

If you rent or lease your SBG1000	Contact your cable provider.
If you own your SBG1000	Call **1-877-466-8646** for technical and warranty support. Support is available 24 hours a day, seven days a week.

For information about customer service, technical support, or warranty claims, see the *Regulatory, Safety, Software License, and Warranty Information* card provided with the SURFboard SBG1000.

For answers to typical questions, see "Frequently-Asked Questions".

For more information about Motorola consumer cable products, education, and support, visit http://broadband.motorola.com.

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Frequently-Asked Questions

Here are answers to questions our customers frequently ask:

Q   What is high-speed cable Internet access?

A   Cable Internet access uses cable television wires instead of telephone lines to connect to the Internet. It is extremely fast and does not tie up telephone lines for incoming or outgoing calls and faxes.

Q   How fast is the Motorola SURFboard Cable Modem Gateway?

A   Cable modems offer Internet access at speeds up to 100 times faster than a traditional phone modem. You can experience speeds of over 1,000 Kbps. Due to network condition such as traffic volume and the speed of the sites you visit, actual speed may vary. Many network and other factors can affect download speeds.

Q   How many users can one SBG1000 support?

A   A single SBG1000 can support up to 253 users, each assigned a unique IP address, on a Class C network.

Q   What is Network Address Translation?

A   NAT is a technique to translate private IP addresses on your LAN to a single IP address assigned by your cable provider that is that is visible to outside users on the Internet.

Q   What is IEEE 802.11b?

A   IEEE 802.11b is an IEEE wireless network standard.

Q   What type of firewall is provided on the SBG1000?

A   The SBG1000 provides a stateful-inspection firewall.

Q   What wireless security measures are provided on the SBG1000?

A   To protect data transmitted over wireless connections, the SBG1000 supports WEP encryption and MAC access control lists. For information, see "Setting Up the Wireless LAN".

Q   Why is there no Standby button?

A   As a security measure, current Motorola SURFboard cable modems provide a Standby button to temporarily suspend the Internet connection. Because the SBG1000 firewall provides high security levels while connected, the Standby button is not required.

Q   Can I still watch cable TV while using my Motorola SURFboard Cable Modem Gateway?

A   Yes, your cable TV line can carry the TV signal while you send and receive information on the Internet.

Q   What are CableLabs Certified, DOCSIS, and Euro-DOCSIS?

A   CableLabs Certified, DOCSIS, and Euro-DOCSIS are the industry standards for high-speed data distribution over cable television system networks. They are intended to ensure that all compliant cable modems interface with all compliant cable systems. Your SBG1000 is DOCSIS or Euro-DOCSIS certified.

Q   If I have an SBG1000, can I still use my old 28.8 Kbps or 56 Kbps modem?

A   Yes you can. However, once you've experienced the speed of cable Internet access, you'll never again want to wait for traditional dial-up services.

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Q   **Do I need to change my Internet service provider (ISP)?**

A   Currently, most Internet service providers do not provide cable Internet access. Contact your cable company for your specific information.

Q   **Do I need to subscribe to cable TV to get cable Internet access?**

A   No, but you will need to subscribe to cable Internet service. Some systems require that you subscribe to basic service before you can get Internet access and/or offer a discount when you use your own SBG1000. Check with your local cable company for specific information.

Q   **What type of technical support is available?**

A   For questions about your Internet service, connection, or SBG1000, call your cable provider.

Q   **What do I do if my SBG1000 stops working?**

A   "Troubleshooting" provides tips to diagnose problems and simple solutions. If you continue to have problems, contact your cable provider or Motorola as described in "Contact Us".

Q   **Can multiple game players on the SBG1000 LAN log onto the same game server and play simultaneously with just one public IP address?**

A   It depends on the game server. For more information about the SBG1000 and gaming, see "Gaming Configuration Guidelines".

Specifications

General

Wireless

Standards compliance	IEEE 802.11, 802.11b Direct Sequence Spread Spectrum - DSSS
RF frequency range	Range 2.4 to 2.4835 GHz, 2.4 to 2.497 GHz for Japan
Data rate	Auto, 11, 5.5, 2, and 1 Mb/s
Modulation	Auto 11 and 5.5 Mb/s = CCK, 2 Mb/s = DQPSK, 1 Mb/s = DBPSK
Number of channels	Europe = 13, Spain = 2, France = 4, US = 11, Japan = 14
Transmit power	17.5 dBm (EIRP)
Receive sensitivity	-83 dBm at 11 Mbps

Router

Ethernet standards compliance	IEEE 802.3, IEEE 802.3u
Number of ports	5
Number of uplink ports	5

Electrical

Input voltage range	100 – 240 VAC, 50 – 60 Hz
Power consumption	18 Watts
Print Server	Windows, Macintosh, Linux

Environmental

Operating temperature	0° C – 40° C, -150 to 10000 ft.
Storage temperature	-30° C to 80° C
Humidity	5 to 95% RH, non-condensing
Mechanical antenna	Two external articulating antennas, with unique connectors per FCC requirements

LED indicators

Modem	Receive, Send, Online, Internet
Router (each port 1 – 5)	Activity, 10/100, Half/Full, Link
Access point	Wireless
Other	USB, Power, Model Number
Interfaces	(1) AC Power, (1) F-Type, (5) RJ-45, (2) RJ-11, (1) DB-25
Dimensions	290 W x 160 D x 70 H (mm)
Weight	0.8 lbs (unit only)

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Cable Modem

Downstream

Modulation	64 QAM or 256 QAM
Maximum data rate	38 Maps maximum
Frequency	88 MHz to 860 MHz (30 kHz minimum step size)
Bandwidth	6 MHz
Maximum symbol rate	5.069 Msym/s (64 QAM) 5.361 Msym/s (256 QAM)
Operating level range	-15 dBmV to +15 dBmV
Input impedance	75 ohms (nominal)
Frequency range	88 to 860 MHz

Upstream

Modulation	16 QAM or QPSK (variable symbol rates)
Maximum data rate	10 Mbps
Bandwidth	200 kHz to 3200 kHz
Frequency	5 MHz to 42 MHz (edge to edge)
Symbol rates	160, 320, 640, 1280, and 2560 ksym/s
Operating level range:	+8 dBmV to +55 dBmV (16 QAM) +8 dBmV to +58 dBmV (QPSK)
Output impedance	75 ohms nominal

General

Cable interface	F-Connector, female, 75 ohm
CPE network interface	USB, Ethernet 10/100Base-T (auto sensing)
Data protocol	TCP/IP

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Glossary

This glossary defines terms and lists acronyms used with the SBG1000.

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A

access point	A device that provides wireless LAN connectivity to wireless clients (stations). The SBG1000 acts as a wireless access point.
adapter	A device or card that connects a computer, printer, or other peripheral device to the network or to some other device. A *wireless adapter* connects a computer to the wireless LAN.
address translation	See *NAT*.
ALG	Application level gateway triggers are required by some file transfer (for example, FTP), game, and video conferencing applications to open one or more ports to enable the application to operate properly.
American Wire Gauge (AWG)	A standard system used to designate the size of electrical conductors; gauge numbers are inverse to size.
ANSI	The American National Standards Institute is a non-profit, independent organization supported by trade organizations, industry, and professional societies for standards development in the United States. This organization defined ASCII and represents the United States to the International Organization for Standardization.
ANX	Automotive Network Exchange
ARP	Address Resolution Protocol broadcasts a datagram to obtain a response containing a MAC address corresponding to the host IP address. When it is first connected to the network, a client sends an ARP message. The SBG1000 responds with a message containing its MAC address. Subsequently, data sent by the computer uses the SBG1000 MAC address as its destination.
ASCII	The American Standard Code for Information Interchange refers to alphanumeric data for processing and communication compatibility among various devices; normally used for asynchronous transmission.
asynchronous timing	The SBG1000 uses synchronous timing for upstream data transmissions. The CMTS broadcasts messages that bandwidth is available. The SBG1000 reserves data bytes requiring x-number of mini-slots. The CMTS replies that it can receive data at a specified time (synchronized). At the specified time, the SBG1000 transmits the x-number of data bytes.
attenuation	The difference between transmitted and received power resulting from loss through equipment, transmission lines, or other devices; usually expressed in decibels.
authentication	A process where the CMTS verifies that access is authorized, using a password, trusted IP address, or serial number.
authorization	Part of the process between a CMTS and the cable modem or gateway to enable Baseline Privacy.
auto-MDIX	Automatic medium-dependent interface crossover detects and corrects cabling errors by automatically reversing the send and receive pins on any port. It enables the use of straight-through wiring between the SBG1000 Ethernet ports and any computer, printer, or hub.

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B

bandwidth	The transmission capacity of a medium in terms of a range of frequencies. Greater bandwidth indicates the ability to transmit more data over a given period of time.
Baseline Privacy	An optional feature that encrypts data between the CMTS and the cable modem or gateway. Protection of service is provided by ensuring that a cable modem or gateway, uniquely identified by its MAC address, can only obtain keys for services it is authorized to access.
baud	The analog signaling rate. For complex modulation modes, the digital bit rate is encoded in multiple bits per baud, for example, 64 QAM encodes 6 bits per baud and 16 QAM encodes 4 bits per baud.
BCP	Binary Communication Protocol
BER	The bit error rate is the ratio of the number of erroneous bits or characters received from some fixed number of bits transmitted.
binary	A numbering system that uses two digits, 0 and 1.
bit rate	The number of bits (digital 0s and 1s) transmitted per second in a communications channel. It is usually measured in bits per second bps.
BPKM	Baseline Protocol Key Management encrypts data flows between a cable modem or gateway and the CMTS. The encryption occurs after the cable modem or gateway registers to ensure data privacy across the RF network.
bps	bits per second
bridge	An OSI layer 2 networking device that connects two LANs using similar protocols. It filters frames based on the MAC address to reduce the amount of traffic. A bridge can be placed between two groups of hosts that communicate a lot together, but not so much with the hosts in the other group. The bridge examines the destination of each packet to determine whether to transmit it to the other side. See also *switch*.
broadband	High bandwidth network technology that multiplexes multiple, independent carriers to carry voice, video, data, and other interactive services over a single cable. A communications medium that can transmit a relatively large amount of data in a given time period. A frequently used synonym for cable TV that can describe any technology capable of delivering multiple channels and services.
broadcast	Simultaneous transmission to multiple network devices; a protocol mechanism supporting group and universal addressing. See also *multicast* and *unicast*.

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C

CableHome
A project of CableLabs and technology suppliers to develop interface specifications for extending high-quality cable-based services to home network devices. It addresses issues such as device interoperability, QoS, and network management. CableHome will enable cable providers to offer more services over HFC. It will improve consumer convenience by providing cable-delivered services throughout the home.

CableLabs
A research consortium that defines the interface requirements for cable modems and acknowledges that tested equipment complies with DOCSIS.

cable modem
A device installed at a subscriber location to provide data communications over an HFC network. Unless otherwise specified, all references to "cable modem" in this documentation refers to DOCSIS or Euro-DOCSIS cable modems *only*.

cable modem configuration file
File containing operational parameters that a cable modem or gateway downloads from the cable provider TFTP server during registration.

circuit-switched
Network-connection scheme used in the traditional PSTN telephone network where each connection requires a dedicated path for its duration. An alternative is packet-switched.

Class C network
An IP network containing up to 253 hosts. Class C IP addresses are in the form "network.network.network.host."

client
In a client/server architecture, a client is a computer that requests files or services such as file transfer, remote login, or printing from the server. Also called a CPE.

On a wireless LAN, a client is any host that can communicate with the access point. A wireless client is also called a "station."

CMTS
A cable modem termination system is a device in the cable system headend that interfaces the HFC network to local or remote IP networks to connecting IP hosts, cable modems or gateways, and subscribers. It manages all cable modem bandwidth. It is sometimes called an edge router.

CNR
carrier to noise ratio

coaxial cable (coax)
A type of cable consisting of a center wire surrounded by insulation and a grounded shield of braided wire. The shield minimizes electrical and radio frequency interference. Coaxial cable has high bandwidth and can support transmission over long distances.

CoS
Class of service traffic management or scheduling functions are performed when transferring data upstream or downstream on HFC.

CPE
Customer premise equipment, typically computers, printers, etc., are connected to the cable modem or gateway at the subscriber location. CPE can be provided by the subscriber or the cable provider. Also called a client.

crosstalk
Undesired signal interfering with the desired signal.

CSMA/CD
carrier sense multiple access with collision detection

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D

datagram	In RFC 1594, a datagram is defined as "a self-contained, independent entity of data carrying sufficient information to be routed from the source to the destination computer without reliance on earlier exchanges between this source and destination computer and the transporting network." For the most part, it has been replaced by the term packet.
default route	The route by which packets are forwarded when other routes in the routing table do not apply.
dB	decibel
dBc	Signal level expressed in dB relative to the unmodulated carrier level desired.
DBm	A unit of measurement referenced to one milliwatt across specified impedance. 0dBm = 1 milliwatt across 75 ohms.
dBmV	Signal level expressed in dB as the ratio of the signal power in a 75-ohm system to a reference power when 1 mV is across 75 ohms.
demodulation	An operation to restore a previously modulated wave and separate the multiple signals that were combined and modulated on a subcarrier.
DHCP	A Dynamic Host Configuration Protocol server dynamically assigns IP addresses to client hosts on an IP network. DHCP eliminates the need to manually assign static IP addresses by "leasing" an IP address and subnet mask to each client. It enables the automatic reuse of unused IP addresses: *The SBG1000 is simultaneously a DHCP client and a DHCP server.* • A DHCP server at the cable system headend assigns a public IP address to the SBG1000 and optionally to clients on the SBG1000 LAN. • The SBG1000 contains a built-in DHCP server that assigns private IP addresses to clients.
distortion	An undesired change in signal waveform within a transmission medium. A nonlinear reproduction of the input waveform.
diversity antennas	Two identical antennas located a small distance apart to reduce multipath distortion and improve wireless reception. Properly placed diversity antennas improve SBG1000 wireless reception.
DMZ	A "de-militarized zone" is one or more hosts logically located between a private LAN and the Internet. A DMZ prevents direct access by outside users to private data. (The term comes from the geographic buffers located between some conflicting countries such as North and South Korea.) In a typical small DMZ configuration, the DMZ host receives requests from private LAN users to access external web sites and initiates sessions for these requests. The DMZ host cannot initiate a session back to the private LAN. Internet users outside the private LAN can access only the DMZ host. You can use a DMZ to set up a web server or for gaming without exposing confidential data.
DNS	The Domain Name System is the Internet system for converting domain names to IP addresses. A DNS server contains a table matching domain names such as Internetname.com to IP addresses such as 192.169.9.1. When you access the world-wide web, a DNS server translates the URL displayed on the browser to the destination website IP address. The DNS lookup table is a distributed Internet database; no one DNS server lists all domain name to IP address matches.
DOCSIS	The CableLabs Data-Over-Cable Service Interface Specification defines interface standards for cable modems, gateways, and supporting equipment to deliver data between an HFC network and a computer systems or television sets. To emphasize its use as a cable modem standard, DOCSIS is now called CableLabs Certified Cable Modems. Euro-DOCSIS is DOCSIS adapted for use in Europe.
domain name	A unique name, such as motorola.com, that maps to an IP address. Domain names are typically much easier to remember than are IP addresses.

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dotted-decimal format	Method of representing an IP address or subnet mask using four decimal numbers called octets. Each octet represents eight bits.
	In a class C IP address, the octets are "network.network.network.host." The first three octets together represent the network address and the final octet is the host address. In the SBG1000 LAN default configuration, 192.168.100 represents the network address. In the final octet, the host address can be from 2 to 254.
download	To copy a file from one computer to another. You can use the Internet to download files from a server to a computer. A DOCSIS or Euro-DOCSIS cable modem or gateway downloads its configuration file from a TFTP server during start-up.
downstream	In a cable data network, the direction of data received by the computer from the Internet.
driver	Software that enables a computer to interact with a network or other device. For example, there are drivers for printers, monitors, graphics adapters, modems, Ethernet, USB, HPNA, and many others.
DSL	Digital Subscriber Line
DSSS	Direct Sequence Spread Spectrum is an IEEE 802.11b RF modulation protocol.
dynamic IP address	An IP address that is temporarily leased to a host by a DHCP server. The opposite of *static IP address*.

E

encapsulate	To include data into some other data unit to hide the format of the included data.
encode	To alter an electronic signal so that only an authorized user can unscramble it to view the information.
encrypt	To encode data.
endpoint	A VPN endpoint terminates the VPN at the router so that computers on the SBG1000 LAN do not need VPN client software to tunnel through the Internet to the VPN server.
ESSID	The Extended Service Set Identifier or network name is a unique identifier that wireless clients use to associate with an access point to distinguish between multiple wireless LANs in the same area. All clients on a wireless LAN must have the same ESSID as the access point. On the SBG1000, you can set the ESSID on the Wireless > NETWORK page.
Ethernet	The most widely used LAN type, also known as IEEE 802.3. The most common Ethernet networks are 10Base-T, which provide transmission speeds up to 10 Mbps, usually over unshielded, twisted-pair wire terminated with RJ-45 connectors. Fast Ethernet (100Base-T) provides speeds up to 100 Mbps. "Base" means "baseband technology" and "T" means "twisted pair cable."'
	Each Ethernet port has a physical address called the MAC address.
Euro-DOCSIS	A tComLabs standard that is DOCSIS adapted for use in Europe
event	A message generated by a device to inform an operator or the network management system that something has occurred.
expansion slot	A connection point in a computer where a circuit board can be inserted to add new capabilities.

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F

FCS	frame check sequence
F-type connector	A type of connector used to connect coaxial cable to equipment such as the SBG1000.
firewall	A security software system on the SBG1000 that enforces an access control policy between the Internet and the SBG1000 LAN.
flow	A data path moving in one direction.
FEC	Forward error correction is a technique to correct transmission errors without requiring the transmitter to resend any data.
FDMA	Frequency Division Multiple Access is a method to allow multiple users to share a specific radio spectrum. Each active user is assigned an individual RF channel (or carrier) with the carrier frequency of each channel offset from its adjacent channels by an amount equal to the channel spacing, which allows the required bandwidth per channel.
frame	A unit of data transmitted between network nodes that contains addressing and protocol control data. Some control frames contain no data.
frequency	Number of times an electromagnetic signal repeats an identical cycle in a unit of time, usually one second, measured in Hz, kHz, mHz, or GHz.
FTP	File Transfer Protocol is a standard Internet protocol for exchanging files between computers. FTP is commonly used to download programs and other files to a computer from web pages on Internet servers.
full-duplex	The ability to simultaneously transmit and receive data. See also *half-duplex*.

G

gateway	A device that enables communication between networks using different protocols. See also *router.* The SBG1000 enables up to 253 computers supporting IEEE 802.11b, Ethernet, USB, or HPNA to share a single broadband Internet connection.
gateway IP address	The address of the default gateway router on the internet. Also known as the "giaddr."
GHz	Gigahertz — one billion cycles per second.
GUI	graphical user interface

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H

H.323 A suite of protocols created by the ITU for interactive video-conferencing, data sharing, and audio applications such as VoIP.

half-duplex Network where only one device at a time can transmit data. See also *full-duplex*.

headend A location that receives TV programming, radio programming, data, and telephone calls that it modulates onto the HFC network. It also sends return data and telephone transmissions. Headend equipment includes transmitters, preamplifiers, frequency terminals, demodulators, modulators, and other devices that amplify, filter, and convert incoming broadcast TV signals to wireless and cable channels.

header The data at the beginning of a packet that identifies what is in the packet.

hexadecimal A base-sixteen numbering system that uses sixteen sequential numbers (0 to 9 and the letters A to F) as base units before adding a new position. On computers, hexadecimal is a convenient way to express binary numbers.

HFC A hybrid fiber/coaxial cable network uses fiber-optic cable as the trunk and coaxial cable to the subscriber premises.

hop The interval between two routers on an IP network. The number of hops a packet traverses toward its destination (called the hop count) is saved in the packet header. For example, a hop count of six means the packet has traversed six routers. The packet hop count increases as the time-to-live (TTL) value decreases.

host In IP, a host is any computer supporting end-user applications or services with full two-way network access. Each host has a unique host number that combined with the network number forms its IP address.
Host also can mean:
- A computer running a web server that serves pages for one or more web sites belonging to organization(s) or individuals
- A company that provides this service
- In IBM environments, a mainframe computer

HPNA The Home Phoneline Networking Alliance (HomePNA) standard enables home network devices to interact over existing telephone wiring without disturbing normal voice service. An HPNA network processes, manages, transports, and stores data to enable telephones, fax machines, desktops, laptops, printers, scanners and web cameras to connect and interoperate over home telephone wiring. HPNA uses frequencies that are not used for phone modems or voice communications. HPNA can work on a Digital Subscriber Line (DSL). Motorola is an HPNA participant.

HTML Hyper Text Markup Language

hub On a LAN, a hub is a device that connects multiple hosts to the LAN. A hub performs no data filtering. See also *bridge* and *router*. An IP hub is typically a unit on a rack or desktop.
On an HFC network, a hub is a scaled-down headend that performs some or all headend functions for part of the system.

Hz Hertz — one cycle per second. The unit to measure the frequency that an alternating electromagnetic signal cycles through its highest and lowest states. Used to define the bands of the electromagnetic spectrum used in voice and data communications, or to define the bandwidth of a transmission medium.

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I

IANA   The Internet Numbering Address Authority (IANA) is an organization under the Internet Architecture Board (IAB) of the Internet Society that oversees IP address allocation. It is under a contract from the U.S. government.

ICMP   Internet Control Message Protocol is a protocol used for error, problem, and informational messages sent between IP hosts and gateways. ICMP messages are processed by the IP software and are not usually apparent to the end-user.

ICSA   The International Computer Security Association is the security industry's main source of research, intelligence, and product certification.

IEEE   The Institute of Electrical and Electronics Engineers, Inc. (http://www.ieee.org) is an organization that produces standards, technical papers, and symposiums for the electrical and electronic industries and is accredited by ANSI.

IEEE 802.11b IEEE wireless network standard.

IEEE 802.3   See *Ethernet*.

IETF   The Internet Engineering Task Force (http://www.ietf.org) is an open international community of network designers, operators, vendors, and researchers to develop and maintain Internet architecture. Technical working groups issue working documents called Internet-Drafts. The IETF publishes review versions of the drafts called requests for comments (RFCs).

IGMP   Internet Group Membership Protocol the Internet multicasting standard. IGMP establishes and maintains a database of group multicast addresses and interfaces to which a multicast router forwards multicast packets. IGMP runs between multicast hosts and their immediately-neighboring multicast routers.

IGMP spoofing A process where a router acts as an IGMP querier for multicast hosts and an IGMP host to a multicast router.

impedance   The total opposition to ac electron current flow within a device. Impedance is typically 75 ohms for coax cable and other CATV components.

impulse noise Noise of very short in duration, typically of the order of 10 microseconds. It is caused by electrical transients such as voltage spikes, electric motors turning on, and lightning or switching equipment that bleed over to the cable.

ingress noise Noise typically caused by discrete frequencies picked up by the cable plant from radio broadcasts or an improperly grounded or shielded home appliance such as a hair dryer. Ingress is the major source of cable system noise.

Internet   A worldwide collection of interconnected networks using TCP/IP.

internetwork A collection of interconnected networks allowing communication between all devices connected to any network in the collection.

IP   Internet Protocol is a set of standards that enable different types of computers to communicate with one another and exchange data through the Internet. IP provides the appearance of a single, seamless communication system and makes the Internet a virtual network.

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IP address   A unique 32-bit value that identifies each host on a TCP/IP network. TCP/IP networks route messages based on the destination IP address. An IP address has two parts:

- The network address is assigned by IANA.
- The SBG1000 network administrator assigns a host address to each host connected to the SBG1000, automatically using its DHCP server or as a static IP address.

For a Class C network, the first 24 bits are the network address and the final 8 bits are the host address; in dotted-decimal format it appears "network.network.network.host."

If you enable the SBG1000 DHCP client on the WAN page, the cable provider automatically assigns the network address, subnet mask, domain name, and DNS server to provide a continuous Internet connection.

IPSec   The Internet Protocol Security protocols are IETF authentication and encryption standards for secure packet exchange over the Internet. IPSec works at OSI layer 3 and secures everything on the network.

IKE   Internet Key Exchange

ISAKMP   Internet Security Association and Key Management Protocol

ISDN   Integrated Services Digital Network

ISO   The International Organization for Standardization (http://www.iso.ch) is a worldwide federation of national standards bodies from approximately 140 countries. ISO is a non-governmental organization established in 1947 to promote the development of standardization and related activities in the world with a view to facilitating the international exchange of goods and services, and to developing cooperation in the spheres of intellectual, scientific, technological, and economic activity.

ISP   Internet Service Provider

ITU   International Telecommunications Union

K

kHz   kilohertz — one thousand cycles per second

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L

L2F Layer 2 Forwarding is an OSI layer 2 protocol that establishes a secure tunnel across the Internet to create a virtual PPP connection between the user and the enterprise network. L2F is the most established and stable layer 2 tunneling protocol.

L2TP Layer 2 Tunnel Protocol is a PPP extension that enables ISPs to operate VPNs. L2TP merges the best features of the PPTP and L2F. L2TP is the emerging IETF standard.

LAC An L2TP access concentrator is a device to which the client directly connects through which PPP frames are tunneled to the LNS. The LAC need only implement the media over which L2TP operates to transmit traffic to one or more LNSs. The LAC may tunnel any protocol carried within PPP. The LAC initiates incoming calls and receives outgoing calls. A LAC is analogous to an L2F NAS.

LAN A local area network provides a full-time, high-bandwidth connection over a limited area, such as a building or campus. Ethernet is the most widely used LAN standard.

layer In networks, layers are software protocol levels. Each layer performs functions for the layers above it. OSI is a reference model having seven functional layers.

LCP Link Control Protocol establishes, configures, and tests data link connections used by PPP.

latency The time required for a signal to pass through a device. It is often expressed in a quantity of symbols.

LED light-emitting diode

LNS An L2TP network server is a termination point for L2TP tunnels where PPP frames are processed and passed to higher layer protocols. An LNS can operate on any platform that terminates PPP. The LNS handles the server side of the L2TP protocol. L2TP relies only on the single media over which L2TP tunnels arrive. The LNS can have a single LAN or WAN interface but can terminate calls arriving at any of the LACs full range of PPP interfaces (asynchronous, synchronous, ISDN, V.120, etc.). The LNS initiates outgoing calls and receives incoming calls. An LNS is analogous to a home gateway in L2F technology.

loopback A test that loops the transmit signal to the receive signal. Usually the loopback test is initiated on a network device. The test is used to verify a path or to measure the quality of a signal on that path.

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M

MAC address	The Media Access Control address is a unique, 48-bit value permanently saved in ROM at the factory to identify each Ethernet network device. It is expressed as a sequence of 12 hexadecimal digits printed on a Label on the Bottom. You need to provide the HFC MAC address to the cable provider. Also called an Ethernet address, physical address, hardware address, or NIC address.
MB	One megabyte; equals 1,024 x 1,024 bytes, 1,024 kilobytes, or about 8 million bits.
Mbps	Million bits per second (megabits per second). A rate of data transfer.
media	The various physical environments through which signals pass; for example, coaxial, unshielded twisted-pair (UTP), or fiber-optic cable.
MIB	A management information base is a unique hierarchical structure of software objects used by the SNMP manager and agent to configure, monitor, or test a device.
MHz	Megahertz — one million cycles per second. A measure of radio frequency.
MPDU	MAC protocol data unit (PDU)
MSDU	MAC service data unit
MSO	Multiple Systems Operator. A company that owns and operates more than one cable system. Also called a group operator.
MTU	The Maximum Transmission Unit is the largest amount of data that can be transmitted in one discrete message on a given physical network. The MTU places an upper bound on the size of a message that can be transferred by the network in a single frame. Messages exceeding the MTU must be fragmented before transmission, and reassembled at the destination.
multicast	A data transmission sent from one sender to multiple receivers. See also *broadcast* and *unicast*.
mW	milliwatts

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N

NAS network access server

NAT Network Address Translation is an Internet standard for a LAN to use one set of IP addresses for internal traffic and a second set of IP addresses for external traffic. NAT provides some security because the IP addresses of SBG1000 LAN computers are invisible on the Internet.

If NAT is enabled on the Gateway page, there is a one-to-one mapping between each public IP address and client IP address.

NAPT Network Address Port Translation is the most common form of address translation between public and private IP addresses. NAPT is a mapping of one public IP address to many private IP addresses. If NAPT is enabled on the Gateway page, one public IP address is mapped to an individual private IP address for up to 245 LAN clients.

NEC National Electrical Code (United States) — The regulations for construction and installation of electrical wiring and apparatus, suitable for mandatory application by a wide range of state and local authorities.

network Two or more computers connected to communicate with each other. Networks have traditionally been connected using some kind of wiring.

network driver Software packaged with a NIC that enables the computer to communicate with the NIC.

network layer Layer 3 in the OSI architecture that provides services to establish a path between open systems. The network layer knows the address of the neighboring nodes, packages output with the correct network address data, selects routes, and recognizes and forwards to the transport layer incoming messages for local host domains.

NIC A network interface card converts computer data to serial data in a packet format that it sends over the LAN. A NIC is installed in an expansion slot or can be built-in. Every Ethernet NIC has a MAC address permanently saved in its ROM.

node On a LAN, a generic term for any network device.

On an HFC network, the interface between the fiber-optic trunk and coaxial cable feeders to subscriber locations. A node is typically located in the subscriber neighborhood.

noise Random spurts of electrical energy or interface. May produce a salt-and-pepper pattern on a television picture.

O

ohm A unit of electrical resistance.

OSI The Open Systems Interconnection reference model is an illustrative model describing how data moves from an application on the source host through a network to an application on the destination host. It is a conceptual framework developed by ISO that is now the primary model for intercomputer communications. OSI is a model *only*; it does not define a specific networking interface.

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P

packet	The unit of data that is routed between the sender and destination on the Internet or other packet-switched network. When data such as an e-mail message or other file is sent over the Internet, IP on the sender divides the data into uniquely-numbered packets. The packet header contains the source and destination IP addresses. The individual packets may travel different routes. When all packets arrive at the destination, IP at that end reassembles the packets. The header and the data can vary in length. Packet and datagram are similar in meaning.
packet-switched	A scheme to handle transmissions on a connectionless network such as the Internet. An alternative is circuit-switched.
PacketCable	A CableLabs-led project to define a common platform to deliver advanced real-time multimedia services over two-way HFC cable plant. Built on DOCSIS 1.1, PacketCable networks use IP technology as the basis for a highly-capable multimedia architecture.
pass-through	A pass-through client on the SBG1000 LAN obtains its public IP address from the cable provider DHCP server.
PAT	Port Address Translation
PCMCIA	The Personal Computer Memory Card International Association sets international standards for connecting peripherals to portable computers. Laptop computers typically have a PCMCIA slot that can hold one or two PC Cards to provide features such as Ethernet connectivity.
PDA	personal desktop assistant
PDU	A protocol data unit is a message containing operational instructions used for SNMP. The basic SNMP V2 PDU types are get-request, get-next-request, get-bulk-request, response, set-request, inform-request, and trap.
periodic ranging	Ranging that is performed on an on-going basis after initial ranging has taken place.
physical layer	Layer 1 in the OSI architecture. It provides services to transmit bits or groups of bits over a transmission link between open systems. It entails the electrical, mechanical, and handshaking procedures.
piggybacking	A process that occurs when a cable modem simultaneously transmits data and requests additional bandwidth.
PING	A network utility that tests host reachability by sending a small packet to the host and waiting for a reply. If you PING a computer IP address and receive a reply, you know the computer is reachable over the network. It also stands for "Packet InterNet Groper."
PJL	(Hewlett-Packard) Printer Job Language
PMD	The physical media-dependent sublayer of the physical layer which transmits bits or groups of bits over particular types of transmission links between open systems. It entails the electrical, mechanical, and handshaking procedures.
point-to-point	Physical connection made from one point to another.
POTS	The "plain old telephone service" offered through the PSTN; basic analog telephone service. POTS uses the lowest 4 kHz of bandwidth on twisted pair wiring.
port	On a computer or other electronic device, a port is a socket or plug used to physically connect it to the network or to other devices. in TCP/IP, a port is a number from 0 to 65536 used logically by a client program to specify a server program. Ports 0 to 1024 are reserved

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port mirroring	A feature that enables one port (source) on the SBG1000 to be copied to another port (destination) to be studied. The destination mirrors the transmitted (from) or received (to) data on the source port to enable the person managing the network to monitor activity.
port triggering	A mechanism that allows incoming communication with specified applications. Primarily used for gaming applications.
PPP	Point-to-Point Protocol is used to transport other protocols, typically for simple links over serial lines. It is most commonly used to access the Internet with a dial-up modem.
PPTP	Point-to-Point Tunneling Protocol encapsulates other protocols. It is a new technology to create VPNs developed jointly by several vendors.
private IP address	An IP address assigned to a computer on the SBG1000 LAN by the DHCP server on the SBG1000 for a specified lease time. Private IP addresses are used by the SBG1000 LAN only; they are invisible to devices on the Internet. See also *public IP address*.
protocol	A formal set of rules and conventions for exchanging data. Different computer types (for example PC, UNIX, or mainframe) can communicate if they support common protocols.
provisioning	The process of autodiscovery or manually configuring a cable modem on the CMTS.
PSTN	The public switched telephone network is the traditional circuit-switched, voice-oriented telephone network. See also *POTS*.
public IP address	The IP address assigned to the SBG1000 by the cable provider. A public IP address is visible to devices on the Internet. See also *private IP address*.

Q

QAM	Quadrature Amplitude Modulation uses amplitude and phase modulation to encode multiple bits of data in one signaling element. QAM achieves faster data transfer than amplitude or phase modulation alone, but the signal is more prone to errors caused by noise. QAM requires a transmission circuit with a higher CNR than alternate modulation formats such as QPSK. Two types of QAM are:
	• 16 QAM encodes four bits per symbol as one of 16 possible amplitude and phase combinations.
	• 64 QAM encodes six bits per symbol as one of 64 possible amplitude and phase combinations.
QPSK	Quadrature Phase Shift Key (QPSK) modulation sends two bits of information per symbol period with one symbol 90 degrees out of phase with other symbols. The four constellation points represented by the coordinates (0,0 - 0,1 - 1,0 - 1,1) represent the four possible combinations.
QoS	Quality of service describes the priority, delay, throughput, and bandwidth of a connection.

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R

RAS	Remote Access Server
registration	How a cable modem makes itself known to the CMTS. The cable modem configuration file and authorization are verified and the CoS is negotiated.
return loss	A measurement of the quality of the match of the device to the cable system. Return loss is the ratio of the amount of power reflected by the device. A return loss of 20 dB or greater is preferred.
RF	Radio Frequency — signals used by the CMTS transmitter and receiver to send data over HFC. The carrier is modulated to encode the digital data stream for transmission across the cable network.
RFC	Request for Comments published on the IETF or other websites. Many RFCs become international standards.
RJ-11	The most common type of connector for household or office phones.
RJ-45	An 8-pin modular connector; the most common connector type for 10Base-T or 100Base-T Ethernet networks.
ROM	read-only memory
router	On IP networks, a device connecting at least two networks, which may or may not be similar. A router is typically located at a *gateway* between networks. A router operates on OSI network layer 3. It filters packets based on the IP address, examining the source and destination IP addresses to determine the best route on which to forward them.

A router is often included as part of a network switch. A router can also be implemented as software on a computer. |
| **routing table** | A table listing available routes that is used by a router to determine the best route for a packet. |
| **RTS** | request to send |

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S

server	In a client/server architecture, a dedicated computer that supplies files or services such as file transfer, remote login, or printing to clients.
scope	The set of IP addresses that a DHCP server can lease to clients.
service provider	A company providing cable data services to subscribers.
SID	A service ID is a unique 14-bit identifier the CMTS assigns to a cable modem or gateway that identifies the traffic type it carries (for example, data or voice). The SID provides the basis for the CMTS to allocate bandwidth to the cable modem and implement CoS.
SDU	service data unit
SME	small and medium enterprise
SMTP	Simple Mail Transfer Protocol is a standard Internet protocol for transferring e-mail.
SNMP	Simple Network Management Protocol is a standard to monitor and manage networks and network devices. Data is exchanged using PDU messages.
SOHO	small office home office
spectrum	A specified range of frequencies used for transmission of electromagnetic signals.
spectrum allocation	An allocation of portions of the available electromagnetic spectrum for specific services, such as AM, FM, or personal communications.
splitter	A device that divides the signal from an input cable between two or more cables.
stateful inspection	A type of firewall that tracks each connection traversing all firewall interfaces to ensure validity. In addition to examining the source and destination in the packet header based on static rules, a stateful inspection firewall: • Examines packet headers on context established by previous packets that traversed the firewall • Monitors the connection state and saves it in a table • Closes ports until a connection to a specific port is requested • May examine the packet contents up through the application layer to determine more than just the source and destination A stateful-inspection firewall is more advanced than a static filter firewall.
static filter	A type of firewall that examines the source and destination in the packet header based on administrator-defined rules *only*.
static IP address	An IP address that is permanently assigned to a host. Normally, a static IP address must be assigned manually. The opposite of dynamic IP address.
static route	A manually-defined route.
station	IEEE 802.11b term for wireless client.
subscriber	A home or office user who accesses television, data, or other services from a cable provider.
subnet mask	A bit mask that is logically ANDed with the destination IP address of a packet to determine the network address. A router routes packets using the network address.
subnetwork	A part of a network; commonly abbreviated "subnet." When subnetting is used, the host portion of the IP address is divided into a subnet and host number. Hosts and routers use the subnet mask to identify the bits used for the network and subnet number.

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switch	On an Ethernet network, a switch filters frames based on the MAC address, in a manner similar to a bridge. A switch is more advanced because it can connect more than two segments.
symbol rate	Also known as baud rate, is a measure of the number of times per second a signal in a communications channel varies, or makes a transition between states (states being frequencies, voltage levels or phase angles). Usually measured in symbols per second (sps).
SYSLOG	A de-facto UNIX standard for logging system events.

T

TBCP	Tagged Binary Communication Protocol
TCP	Transmission Control Protocol on OSI transport layer four, provides reliable transport over the network for data transmitted using IP (network layer three). It is an end-to-end protocol defining rules and procedures for data exchange between hosts on top of connectionless IP. TCP uses a timer to track outstanding packets, checks error in incoming packets, and retransmits packets if requested.
TCP/IP	The Transmission Control Protocol/Internet Protocol suite provides standards and rules for data communication between networks on the Internet. It is the worldwide internetworking standard and the basic communications protocol of the Internet.
TFTP	Trivial File Transfer Protocol is a very simple protocol used to transfer files.
transparent bridging	A method to enable all hosts on the wired Ethernet LAN, wireless LAN, HPNA LAN, and USB connection to communicate as if they were all connected to the same physical network.
transport layer	Layer of the OSI concerned with protocols for error recognition and recovery. This layer also regulates information flow.
trunk	Electronic path over which date is transmitted.
TTL	The time to live is the number of routers (or hops) a packet can traverse before being discarded. When a router processes an packet, it decreases the TTL by 1. When the TTL reaches zero, the packet is discarded.
tunnel	To place packets inside other packets to send over a network. The protocol of the enclosing packet is understood by each endpoint, or tunnel interface, where the packet enters and exits the network. VPNs rely on tunneling to create a secure network.
	Tunneling requires the following protocol types:
	• A carrier protocol, such as TCP, used by the network that the data travels over
	• An encapsulating protocol, such as IPSec, L2F, L2TP, or PPTP, that is wrapped around the original data
	• A passenger protocol, such as IP, for the original data
two-way	A cable system that can transmit signals in both directions to and from the headend and the subscriber.

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U-Z

UDP	User Datagram Protocol
unicast	A point-to-point data transmission sent from one sender to one receiver. This the normal way you access websites. See also *broadcast* and *multicast*.
upstream	In a cable data network, upstream describes the direction of data sent from the subscriber computer through the cable modem to the CMTS and the Internet.
USB	Universal Serial Bus is a computer interface for add-on devices such as printers, scanners, mice, modems, or keyboards. USB supports data transfer rates of 12 Mbps and plug-and-play installation. You can connect up to 127 devices to a single USB port.
UTP	unshielded twisted pair (wire)
VLAN	A virtual local area network is group of devices on different LAN segments that are logically configured to communicate as if they are connected to the same wire.
VoIP	Voice over Internet Protocol is a method to exchange voice, fax, and other information over the Internet. Voice and fax have traditionally been carried over traditional telephone lines of the PSTN using a dedicated circuit for each line. VoIP enables calls to travel as discrete data packets on shared lines. VoIP is an important part of the convergence of computers, telephones, and television into a single integrated information network.
VPN	A virtual private network is a private network that uses "virtual" connections (tunnels) routed over a public network (usually the Internet) to provide a secure and fast connection; usually to users working remotely at home or in small branch offices. A VPN connection provides security and performance similar to a dedicated link (for example, a leased line), but at much lower cost.
WAN	A wide-area network provides a connection over a large geographic area, such as a country or the whole world. The bandwidth depends on need and cost, but is usually much lower than for a LAN.
WAP	Wireless access point or Wireless Access Protocol. See also *access point*.
WECA	The Wireless Ethernet Compatibility Alliance is a trade organization that works to ensure that all wireless devices — computer cards, laptops, air routers, PDAs, etc — can communicate with each other.
WEP	Wired Equivalent Privacy encryption protects the privacy of data transmitted over a wireless LAN. WEP uses keys to encrypt and decrypt transmitted data. The access point must authenticate a client before it can transfer data to another client. WEP is part of IEEE 802.11b.
Wi-Fi	Wireless fidelity (pronounced y-phi) brand name applied to products supporting IEEE 802.11b.
Wireless Cable Modem Gateway	The Motorola SURFboard Wireless Cable Modem Gateway is a single device that combines a cable modem, router, Ethernet switch, wireless access point, HPNA connection, print server, and DHCP server for SOHO or SME use.
WLAN	wireless LAN
world wide web	An interface to the Internet that you use to navigate and hyperlink to information.

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