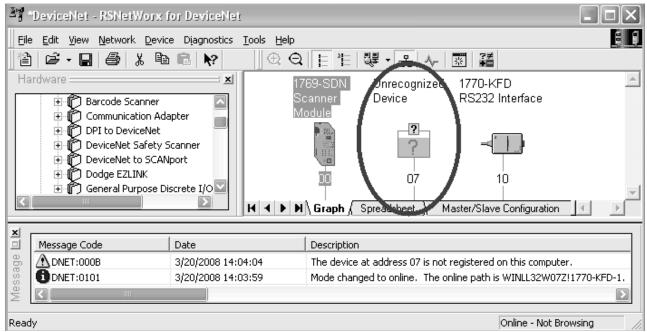
Configuring the RUI/Gateway on DeviceNet[™] Using RSNetWorx

- Prior to making the physical connections on the network setup the gateway DeviceNet[™] communications parameters per your network requirements, i.e., baud rate and node address. If your not sure how to do this go to <u>http://www.watlow.com</u> and download the EZ-ZONE[®] PM Communications Manual and follow the procedure defined in the DeviceNet[™] chapter.
- 2. Once the gateway communications parameters for DeviceNet[™] are set according to your network requirements connect the gateway into the network and do the following:
 - a. Run RSLinx software and configure the driver of choice
 - b. Run RSNetWorx software.
- 3. As shown below (within RSNetWorx software), click on the online command from the tools toolbar and then select the appropriate communications path to browse the DeviceNet[™] network. Set up in previous step using RSLinx software.

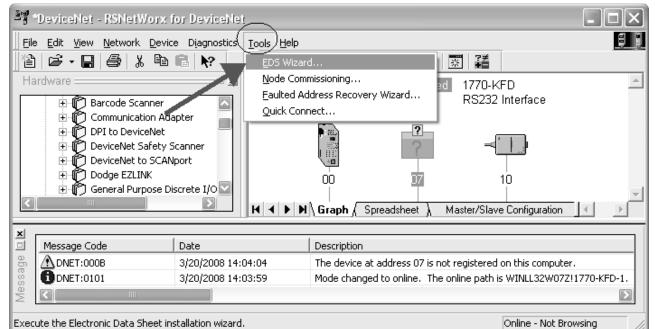
DeviceNet - RSNetWorx for DeviceNet	Browse for network	
Eile Edit Yiew Network Device Diagnostics Tools Help <td <<="" <td="" td=""><td>Select a communications path to the desired network.</td></td>	<td>Select a communications path to the desired network.</td>	Select a communications path to the desired network.
Hardware	▼ Autobrowse Refresh → ● Workstation, WINLL32W07Z ● 品 Linx Gateways, Ethernet ● 品 1770-KFD-1, DeviceNet ● 品 AB_DF1-1, DF1 ● 品 AB_ETHIP-1, Ethernet	
Message Code Date Description		
Ready	<u> </u>	

4. After successfully browsing the network all nodes on the network will appear in the graphical

display as shown below. In this particular case, node 7 (RUI/Gateway) appears with a question mark because it has not yet been registered on the network.



5. To register any given node on the network click on Tools and then EDS Wizard.



6. Select Register an EDS file.

Rockwell Software's EDS Wizard		
Options What task do you want to complete?		
Register an EDS file(s). This option will add a device(s) to our database		
 Unregister a device. This option will remove a device that has been registered by an EDS file from our database. 		
 Change a device's graphic image. This option allows you to replace the graphic image (icon file) associated with a device. 		
Create an EDS file. This option creates a new EDS file that allows our software to recognize your device.		
Upload EDS file(s) from the device. This option uploads and registers the EDS file(s) stored in the device.		
< <u>B</u> ack <u>N</u> ext > Cancel		

7. Register a single file and then click browse to locate its location.

Rockwell Software's EDS Wizard
Registration Electronic Data Sheet file(s) will be added to your system for use in Rockwell Software applications.
Register a single file Register a directory of EDS files Look in subfolders
Named:
* If there is an icon file (.ico) with the same name as the file(s) you are registering then this image will be associated with the device.
To perform an installation test on the file(s), click Next
< <u>B</u> ack <u>N</u> ext > Cancel

8. When found notice that if there is an icon with the same name the software will register it along with the EDS file. Click next to proceed with the registration.

Rockwell Software's EDS Wizard		
Registration Electronic Data Sheet file(s) will be added to your system for use in Rockwell Software applications.		
Register a <u>s</u> ingle file Register a <u>directory of EDS files</u> Look in subfolders <u>N</u> amed:		
C:\Watlow RUI-Gateway.eds		
* If there is an icon file (.ico) with the same name as the file(s) you are registering then this image will be associated with the device.		
To perform an installation test on the file(s), click Next		
< <u>B</u> ack <u>N</u> ext > Cancel		

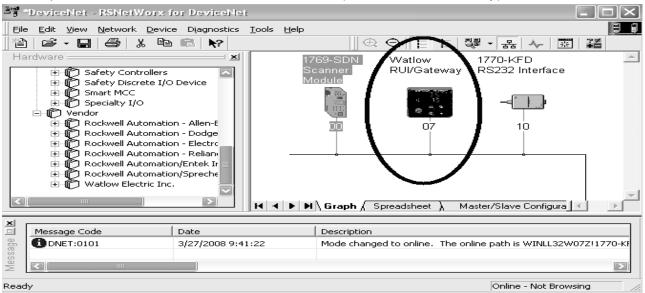
9. The next step verifies that there are no errors in the EDS file; a green check should be displayed next to the file as shown below.

Rockwell Software's EDS Wizard		$\mathbf{\times}$
EDS File Installation Test Results This test evaluates each EDS file for errors guarantee EDS file validity.	in the EDS file. This test doe:	s not
 Installation Test Results c:\watlow rui-gateway.eds 		
iew file	< <u>B</u> ack <u>Next</u> >	Cancel

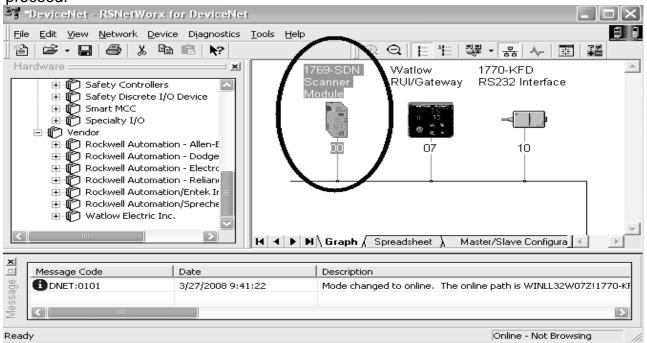
10. After clicking next above, the software will associate an icon to this device, if there was none found in the previous step it will use a default icon to graphically represent this node. Click next to proceed.

Rockwell Software's EDS Wizard		
Change Graphic You can chang	Image ge the graphic image that is associated with a device.	4
	Product Types	
<u>C</u> hange icon	Communication Adapter Watlow RUI/Gateway	
	< <u>B</u> ack <u>Next</u> >	Cancel

11. Clicking next above completes the registration process where the question mark is removed and replaced with the icon of choice for node 7 (Watlow RUI/Gateway).



 The next series of steps involves mapping the available RUI/Gateway input (84) and output (80) bytes via the scanner into the PLC memory. Double click on the scanner module to proceed.

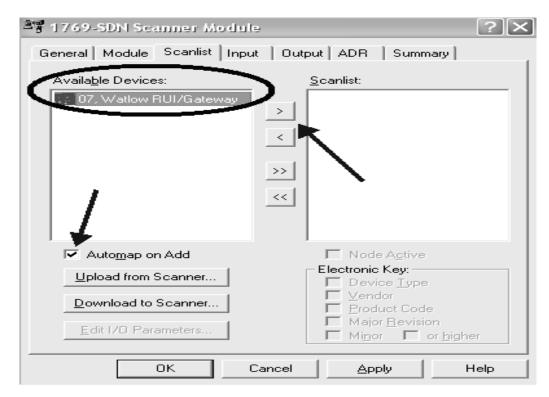


13. Click on the scanlist tab where the next dialogue will suggest an upload or a download. Click on the upload button to allow the scanner to see what is available on the network.

📲 1769-SDN Scanner Module				
General Module Scanlist Input Output ADR Summary				
1769-SDN Scanner Module				
Name: 1769-SDN Scanner Module				
Scanner Configuration Applet 🛛 🗙				
Do you want to upload the configuration from the device, updating the software's configuration; or download the software's configuration to the device, updating the device? For more information, press F1 Upload Download				
Device: 1769-SDN Scanner Module [105]				
Catalog: 1769-SDN				
Revision: 2.002				
OK Cancel Apply Help				

14. After the scanner recognizes the RUI/Gateway on the network it will then appear as an Available Device as shown below. Before clicking on the right arrow to add it in the scanners scan list consider the effect of the Automap on Add check box. If this box is checked and there are other currently existing nodes on the network where they may not be using complete words (less than 32 bits) the scanner will not consider word boundaries when adding a new node and will attempt to utilize every available bit in the PLC. As an example, if a given device has only 9 bytes of information it will use 2¼ 32 bit words (3 bytes not used in the last word). Now, when adding a new node like the RU/Gateway that utilizes 80 bytes (20-32 bit words with each being a separate entity, i.e., 32 bit Set Point) ¾ of the first word will be placed in the last word of the node mentioned above. The impact of this action would then break up all of the 20 words sent to and received from the RUI/Gateway in a convoluted way. For this reason, it is suggested that this box be *unchecked* (if there are other devices on the network) allowing the individual doing the configuration to select the appropriate word boundaries manually.

In this case, there are no other devices on the network so leaving the Automap on Add box checked will not have a negative impact on the gateway configuration.



15. Once the available device (RUI/Gateway in this case) is moved over to the Scanlist the next step will be to map the RUI/Gateway input and output bytes to PLC addresses; first the inputs. In this particular case the Automap on Add box was checked and the result of that now becomes apparent. Since there were no other devices on the network the software simply took all of the available RUI/Gateway input bytes (84) and allocated them to the first available PLC input bytes. Although we can't see in the graphic below all of the addresses assigned you can trust that what was assigned are addresses 1:I.Data[0] through 1:I.Data[20]. If there were other devices on the network and the Automap on Add box *was not checked* the address field below would not be populated. Clicking on the Advanced button would then allow for manual configuration.

🚏 1769-SDN Sc	anner Module		? 🗙	
General Module Scanlist Input Output ADR Summary				
Node	▲ Type Size Map Polled 84 1:I.Da	ata[0].0	Auto <u>M</u> ap	
			Unmap	
			Advanced	
			Options	
M <u>e</u> mory: Dis	crete <u>S</u> tar	DWord: 0	3	
Bits 31 - 0				
1:I.Data[0]	07, Watlow	RUI/Gateway		
1:I.Data[1]	07, Watlow	RUI/Gateway		
1:I.Data[2]	07, Watlow			
1:I.Data[3]	07, Watlow	RUI/Gateway		
1:I.Data[4]	07, Watlow	RUI/Gateway		
1:1.Data[5]	07, Watlow	RUI/Gateway		
1:1.Data[6]	07, Watlow	RUI/Gateway		
1:1.Data[7]	07, Watlow	RUI/Gateway		
1:I.Data[8]	07 Watlow	BHI/Gateway		
	OK Cancel		Help	

16. Likewise, all of what was said above regarding the inputs also applies to the outputs as well. Notice in the graphic below that for the outputs the size changes to 80 bytes or 20-32 bit words and addresses given would be 1:O.Data[0] through 1:O.Data[19]. Click on the OK button where you will then be prompted to write this configuration to the scanner memory. Watlow 1241 Bundy Blvd Winona, MN 55987 Telephone: 507-494-5656

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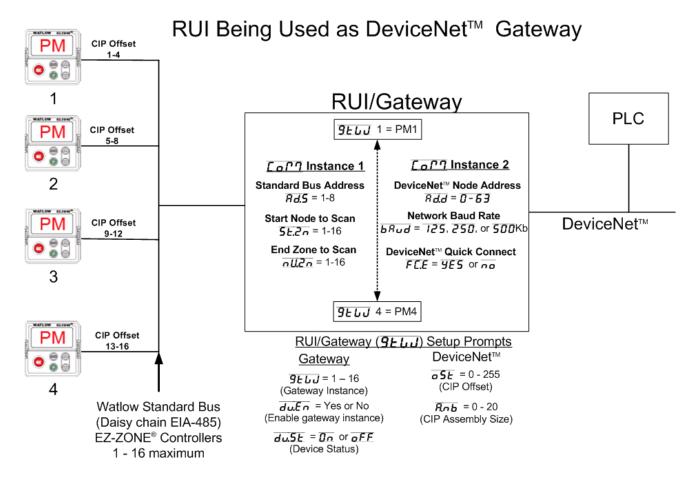
The PLC will need to be in the program or remote program mode for this to occur. When written this completes the configuration of the RUI/Gateway using RSNetWorx.

^호 량 1769-SDN Sca	anner Module			?[×
General Module	Scanlist Input	Output A	DR Í Sumi	mary
Node 🛆	Type Size	Map 1:0.Data[0].0	\mathbf{E}	Auto <u>M</u> ap
	7			<u>U</u> nmap
	/			A <u>d</u> vanced]
]			Options
M <u>e</u> mory: Disc	crete 💌	<u>S</u> tart DWor	d: 🛛 📑	3
Bits 31 - 0				
1:0.Data[0]	07,1	Watlow RUI/6	ateway	
1:0.Data[1]	07, \		ateway	
1:0.Data[2]	07, \	Watlow RUI/6	ateway	
1:0.Data[3]	07, \	Watlow RUI/6	Gateway	
1:0.Data[4]	07, \	Watlow RUI/6	Gateway	
1:0.Data[5]	07, \	Matlow RUI/6	àateway 👘	
1:0.Data[6]	07, \		<u>àateway</u>	
1:0.Data[7]	07,\		ateway	
1:0.Data[8]	07 V	Watlow BLID	Satewau	
	OK Ca	ncel	Apply	Help

Configuration of the RUI/Gateway

17. Prior to looking at the PLC side of things let's first take a look at a possible network configuration. The graphic below depicts a network consisting of an RUI/ Gateway with a PLC on one side talking DeviceNet[™] where on the other side of the gateway we see four EZ-ZONE[®] PM controls talking Standard Bus. Now, seeing the network layout, the next step is to configure the RUI/Gateway.





18. The table below does not represent all of the RUI/Gateway prompts that need configuration but they do represent those that are pertinent to this discussion. (For further information on the RUI/Gateway configuration go to the Watlow website and download the RUI/Gateway User Manual)

Gateway Instance	Enable Gateway Instance	CIP Offset
<u> 9៩៤៤</u> = 1	du.En = Yes	05 = 0
92	<u>du.En</u> = Yes	<u>o5E</u> = 4
9660 = 3	<u>du.En</u> = Yes	<u>o5</u> = 8
9660 = 4	du.En = Yes	5 = 12

19. The gateway instance represents the EZ-ZONE[®] control, in this case, PM 1-4. The enable gateway instance simply turns on that particular gateway where there is a direct correlation between gateway instance 1 and EZ-ZONE[®] PM controller 1. Likewise, that relationship continues through gateway instance 16 and EZ-ZONE[®] PM controller 16. The gateway instance will always equate to the Standard Bus controller with the same address 1-16.

The CIP offset allows for the PLC or any master on the DeviceNet[™] side to read or write the same member from any of the four controllers on the Standard Bus network via an explicit message.

Configuring the DeviceNet[™] Scanner (1769-SDN) Using RSLogix 5000

- 20. In the examples that follow please note that the PLC being used is a CompactLogix L32E. If using other PLCs the steps will vary slightly but the overall concepts will be the same. As you might guess some configuration is required on the PLC side prior to getting started with the programming.
- 21. Insert a DeviceNet[™] scanner into the I/O structure of the PLC. Notice below the input and output size correlates directly to what was configured in RSNetWorx (step 15).

🔲 Module Pro	operties: Local:1 (1769-SDN/B 2.1)	
General Conr	nection RSNetWorx	
Type:	1769-SDN/B 1769 Scanner DeviceNet	
Vendor:	Allen-Bradley	
Na <u>m</u> e:	DNet_Scanner Slot: 1 📑	
Descri <u>p</u> tion:	Interface to RUI/Gateway Input Size: 21 (32-bit) Output Size: 20 (32-bit)	
<u>R</u> evision:	2 1 ÷ Electronic Keying: Compatible Keying	
Status: Offline	OK Cancel Apply Help	

22. Notice too, the slot number, in this case "1". This is the physical slot in which the scanner resides. After the scanner is configured two tags will be automatically generated reflecting the existence of the scanner in slot 1 of the I/O structure. These tags will be used to move the implicit input and output assemblies (more on this to follow) to and from the RUI/Gateway and then ultimately to the destination EZ-ZONE[®] PM controls that exist on Standard Bus.

Name 🛆	Data Type
-Local:1:I	AB:1769_SDN_220Bytes:I:0
+-Local:1:I.Fault	DINT
+-Local:1:1.Status	AB:1769_SDN_Status_Struct:1:0
	AB:1769_SDN_StatusRegister:1:0
i + -Local:1:I.Data	
–-Local:1:0	AB:1769_SDN_84Bytes:0:0
+-Local:1:0.CommandRegister	A <u>B:1769_SDN_</u> CommandRegister:0:0
🕂-Local:1:0.Data 🤍	

EZ-ZONE[®] EEPROM

23. Before we get started with the programming examples it is important to note that the EZ-ZONE[®] family of controls has an on-board EEPROM to back up user settings in the event of a power loss. By default, the non-volatile save parameter is enabled, therefore changes made over the network as well as any changes made from the RUI are saved to the EEPROM. If the implicit output (PLC to EZ-ZONE[®] Control) assembly is in use, where information is exchanged implicitly (continuously after the connection is established) the rate at which writes to EEPROM occur could be very fast. With this being said, it should be considered carefully as to whether or not this parameter should remain enabled. To avoid premature EEPROM failure (~1,000,000 writes) it is recommended that the user disable the non-volatile write parameter in the destination nodes residing on the Standard Bus side of the RUI/Gateway. An example will follow showing how to read and write to this parameter.

Reading and Writing to/from RUI/Gateway Using RSLogix 5000

24. The rung of logic below when enabled, will execute an explicit message sent to the gateway where it will then be routed out over Standard Bus to the EZ-ZONE[®] PM control defined by the instance (<u>o5t</u> prompt). Because the CIP offset is set to 12 for gateway instance 4 this message will be routed to PM4. When done, the destination tag identified under the configuration tab "EEPROM _Status" (see below) will contain the value of either 106 being enabled or 59 being disabled.

This rung when enabled will read the current status of the read (instance 13). Any readable member of any EZ-ZONE PM on t MSG inst. which will be directed to the PM of choice via the of	he network can be rea	d simply by changing	
EEPROM_Read EEprom_msg_Enable		-MSG	
] [[ONS]	· Type - CIP Generic Message Control	Read_EEPRO	M (EN)
Message Configuration - Read_EEPROM Configuration Communication Tag		_	×
Message <u>Type</u> : CIP Generic	~]	1
Service Get Attribute Single			(Ruter)
Service e (Hex) <u>C</u> lass: 96 (Hex Code: 13 Attribute: 8 (Hex	· Destination	EEPROM_Sta	(Bytes)
Message Configuration - Read_EEPROM			×
Configuration Communication* Tag			
Path: DNet_Scanner, 2, 7		Browse	
0110_000.000,000			
Enable Start	Done	Done Length: 1	
Error Code: Extended Error Code: Error Path: Error Text:		🥅 Timed Out 🗲	
ОК	Cancel	Apply	Help

- 25. Notice above that there are screen shots for the configuration and communication tabs. Within the configuration, the programmer will need to specify whether this is a read (Get) or a write (Set) operation as well as the class, instance, and attribute (CIA) of interest. The CIA for all PM controls is 150, 2, 8 respectively. The CIA shown above in hexadecimal represents the Non-Volatile Save parameter for node 4 going through the RUI/Gateway (see step 24 for explanation). The communication tab allows the programmer to select a configured I/O module to send or receive the message where the port number and node address need to be identified. Again, as can be seen above the module is defined in the I/O structure as DNet_Scanner.
- 26. If it is desired to write a new value to the member above simply change the service type to set attribute and define the source element with the new value.

Note:

If attempting to read or write to this parameter (Non-Volatile Save) in the EZ-ZONE[®] ST the class, instance, and attribute is different from what is shown above in step 24. For the ST, the Class = 117, Instance = 1, Attribute = 51. The numbers shown are in decimal where the class and the attribute will need to be converted to hexadecimal for the message instruction.

- 27. As another example of explicit messaging, to read a specific member such as PV1 of PM1 as shown in the graphic above (step 17) the MSG instruction in the PLC would be configured with the class equal to 104, instance would be 1, and the attribute would be 1 as found in the EZ-ZONE[®] PM Communications Manual under the Operations Page. On the other end of the network, if it were desired to read the same member from PM3, the MSG instruction would be configured with the class equal to 104, instance would be 9, and the attribute would be 1. Because the CIP offset is equal to 8 for gateway instance 3 the gateway will route the message to PM3, retrieve the first instance of the Analog Input in this case PV1, and then send it back out to the PLC.
- 28. As stated in step 22 the RUI/Gateway is equipped with implicit I/O assemblies. The graphics below represent the I/O default assemblies as shipped from the factory. The T to O input assembly (Target Gateway) to (Originator PLC) consists of twenty one members and the O to T (Originator PLC) to (Target Gateway) consists of twenty members. Again, these graphics represent the factory defaults for the implicit I/O assemblies. With one exception, any of the individual members in either assembly can be user programmed. The exception can be found as the first member of the T to O assembly "Device Status" (more on this to follow).



Default Target to Originator (T to O) Assembly

Name	Data Type	Style	Description
Device_Status	DINT	Binary	Gateway Device Status
PV1	REAL	Float	Process Variable Input 1
IE_Status1	DINT	Decimal	Input Error Status
PV2	REAL	Float	Process Variable Input 2
IE_Status2	DINT	Decimal	Input Error Status
AS_1	DINT	Decimal	Alarm 1 Status
AS_2	DINT	Decimal	Alarm 2 Status
AS_3	DINT	Decimal	Alarm 3 Status
AS_4	DINT	Decimal	Alarm 4 Status
DI5_State	DINT	Decimal	Digital Input 5 Status
DI6_State	DINT	Decimal	Digital Input 6 Status
CMA	DINT	Decimal	Control Mode Active
H_Power	REAL	Float	Heat Power Output
C_Power	REAL	Float	Cool Power Output
LS	DINT	Decimal	Limit State
PS	DINT	Decimal	Profile Start
PAR	DINT	Decimal	Profile Action Request
PAF	DINT	Decimal	Profile Active File
PAS	DINT	Decimal	Profile Active Step
PASP	REAL	Float	Profile Active Set Point
PSTR	REAL	Float	Profile Step Time Remaining

Default Originator to Target (O to T) Assembly

	ginator to r	a. 301 (0	
Name	Data Type	Style	Description
LCM	DINT	Decimal	Loop_Control_Mode
CLSP	REAL	Float	Closed Loop Set Point
OLSP	REAL	Float	Open Loop Set Point
Alm1_H_SP	REAL	Float	Alarm 1 High Set Point
Alm1_L_SP	REAL	Float	Alarm 1 Low Set Point
Alm2_H_SP	REAL	Float	Alarm 2 High Set Point
Alm2_L_SP	REAL	Float	Alarm 2 Low Set Point
Alm3_H_SP	REAL	Float	Alarm 3 High Set Point
Alm3_L_SP	REAL	Float	Alarm 3 Low Set Point
Alm4_H_SP	REAL	Float	Alarm 4 High Set Point
Alm4_L_SP	REAL	Float	Alarm 4 Low Set Point
PAR	DINT	Decimal	Profile Action Request
PS	DINT	Decimal	Profile Start
H_PB	REAL	Float	Heat Proportional Band
C_PB	REAL	Float	Cool Proportional Band
Ti	REAL	Float	Time Integral
Td	REAL	Float	Time Derivative
H_H	REAL	Float	Heat Hysteresis
C_H	REAL	Float	Cool Hysteresis
Db	REAL	Float	Deadband

29. Each of the members shown above are passed implicitly to and from the gateway to the PLC with little to no programming.

Note:

If you are interested in learning more about how to change either of the implicit assemblies download the PM Communications manual from the Watlow website. Refer to step one for the link to Watlow's website.

30. For ease in programming it is suggested (but not necessary) that two user defined data types be created reflecting the default assembly structures (or the user defined structure) as shown below. In the examples that follow two user defined data types will be used which correspond with the network architecture as shown in step 17 for both T to O and O to T assemblies.

Name	Data Type	Style	Description	Name	Data Type	Style	Description
Device_Status	DINT	Binary	Gateway Device Status	PM1_User_Control_Mode	DINT	Decimal	PM1 Off=62, Auto=10, Manual
PM1_PV1	REAL	Float	PM1 Process Variable Input 1	PM1_Closed_Loop_SP	REAL	Float	PM1 Closed Loop Set Point
PM1_Input_Error_Status1	DINT	Decimal	PM1 Input Error Status	PM1_Open_Loop_SP	REAL	Float	PM1 Open Loop Set Point
PM1_PV2	REAL	Float	PM1 Process Variable Input 2	PM1_Alarm1H_SP	REAL	Float	PM1 Alarm 1 High Set Point
PM1_Input_Error_Status2	DINT	Decimal	PM1 Input Error Status	PM2_User_Control_Mode	DINT	Decimal	PM2 Off=62, Auto=10, Manual
PM2_PV1	REAL	Float	PM2 Process Variable Input 1	PM2_Closed_Loop_SP	REAL	Float	PM2 Closed Loop Set Point
PM2_Input_Error_Status1	DINT	Decimal	PM2 Input Error Status	PM2_Open_Loop_SP	REAL	Float	PM2 Open Loop Set Point
PM2_PV2	REAL	Float	PM2 Process Variable Input 2	PM2_Alarm1H_SP	REAL	Float	PM2 Alarm 1 High Set Point
PM2_Input_Error_Status2		Decimal	PM2 Input Error Status	PM2_Alarm1L_SP	REAL		PM2 Alarm 1 Low Set Point
PM2_Alarm1_State	DINT	Decimal	PM2 Alarm 1 Status	PM2_Alarm2H_SP	REAL		PM2 Alarm 2 High Set Point
PM2_Alarm2_State	DINT	Decimal	PM2 Alarm 2 Status	PM2_Alarm2L_SP	REAL		PM2 Alarm 2 Low Set Point
PM2_Alarm3_State	DINT	Decimal	PM2 Alarm 3 Status	PM2_Alarm3H_SP	REAL	Float	PM2 Alarm 3 High Set Point
PM2_Alarm4_State	DINT	Decimal	PM2 Alarm 4 Status	PM2_Alarm3L_SP	REAL		PM2 Alarm 3 Low Set Point
PM2_DI5_State	DINT	Decimal	PM2 Digital Input 5 Status	PM2_Alarm4H_SP	REAL		PM2 Alarm 4 High Set Point
PM2_DI6_State	DINT	Decimal	PM2 Digital Input 6 Status	PM3_User_Control_Mode			PM3 Off=62, Auto=10, Manual
PM3_PV1	REAL	Float	PM3 Process Variable Input 1				
PM3_Input_Error_Status1		Decimal	PM3 Input Error Status		REAL		PM3 Closed Loop Set Point
PM4_PV1	REAL	Float	PM4 Process Variable Input 1	PM4_User_Control_Mode			PM4 Off=62, Auto=10, Manual
PM4_Input_Error_Status1		Decimal	PM4 Input Error Status	PM4_Closed_Loop_SP	REAL		PM4 Closed Loop Set Point
PM4_PV2	REAL	Float	PM4 Process Variable Input 2	PM4_Open_Loop_SP	REAL	Float	PM4 Open Loop Set Point
PM4_Input_Error_Status2	DINT	Decimal	PM4 Input Error Status	PM4_Alarm1H_SP	REAL	Float	PM4 Alarm 1 High Set Point

Custom T to O Data Type

Custom O to T Data Type

31. Once the user defined data types have been created for the T to O and O to T assemblies right click on the controller tags folder and add new tags using the T to O and O to T data types just created; in this case, "Custom_GTW_T_to_O" and "Custom_GTW_O_to_T".

Controlle	er Tag (T t	(O O)	_ Control	ller Tag (C) to T)
-GTW_Inputs	Custom_GTW_T_to_0		-GTW_Outputs	Custom_GTW_0_to_T <	
	DINT	Gateway Device Status		DINT	PM1 Off=62, Auto=10, Manual=54
-GTW_Inputs.PM1_PV1	REAL	PM1 Process Variable In	put 1 -GTW_Outputs.PM1_Closed_Loo	REAL	PM1 Closed Loop Set Point
	DINT	PM1 Input Error Status	-GTW_Outputs.PM1_Open_Loop	REAL	PM1 Open Loop Set Point
-GTW_Inputs.PM1_PV2	REAL	PM1 Process Variable In	put 2GTW_Outputs.PM1_Alarm1H_SP	REAL	PM1 Alarm 1 High Set Point
GTW_Inputs.PM1_Input_Error_S	DINT	PM1 Input Error Status	+ GTW_Outputs.PM2_User_Contro	DINT	PM2 Off=62, Auto=10, Manual=54
-GTW_Inputs.PM2_PV1	REAL	PM2 Process Variable In			PM2 Closed Loop Set Point
GTW_Inputs.PM2_Input_Error_S	DINT	PM2 Input Error Status	GTW_Outputs.PM2_Open_Loop	REAL	PM2 Open Loop Set Point
-GTW_Inputs.PM2_PV2	REAL	PM2 Process Variable In	-GTW_Outputs.PM2_Alarm1H_SP	REAL	PM2 Alarm 1 High Set Point
GTW_Inputs.PM2_Input_Error_S	DINT	PM2 Input Error Status	-GTW Outputs.PM2 Alarm1L SP	REAL	PM2 Alarm 1 Low Set Point
+ GTW_Inputs.PM2_Alarm1_State	DINT	PM2 Alarm 1 Status	GTW Outputs.PM2 Alarm2H SP	REAL	PM2 Alarm 2 High Set Point
GTW_Inputs.PM2_Alarm2_State	DINT	PM2 Alarm 2 Status	GTW Outputs.PM2 Alarm2L SP	REAL	PM2 Alarm 2 Low Set Point
⊕-GTW_Inputs.PM2_Alarm3_State	DINT	PM2 Alarm 3 Status	-GTW_Outputs.PM2_Alarm3H_SP	REAL	PM2 Alarm 3 High Set Point
+ GTW_Inputs.PM2_Alarm4_State	DINT	PM2 Alarm 4 Status	GTV/ Outpute PM2 Alarm2L SP	REAL	PM2 Alarm 3 Low Set Point
GTW_Inputs.PM2_DI5_State	DINT	PM2 Digital Input 5 State	IS CTU/ Outpute DM2 Alarm/H_SP	REAL	PM2 Alarm 4 High Set Point
	DINT	PM2 Digital Input 6 State	15		~
GTW_Inputs.PM3_PV1	REAL	PM3 Process Variable In			PM3 Off=62, Auto=10, Manual=54
GTW_Inputs.PM3_Input_Error_S	DINT	PM3 Input Error Status	GTW_Outputs.PM3_Closed_Loo		PM3 Closed Loop Set Point
-GTW_Inputs.PM4_PV1	REAL	PM4 Process Variable In			PM4 Off=62, Auto=10, Manual=54
	DINT	PM4 Input Error Status	GTW_Outputs.PM4_Closed_Loo		PM4 Closed Loop Set Point
-GTW_Inputs.PM4_PV2	REAL	PM4 Process Variable In	put 2 GTW_Outputs.PM4_Open_Loop	REAL	PM4 Open Loop Set Point
GTW_Inputs.PM4_Input_Error_S	DINT	PM4 Input Error Status	GTW_Outputs.PM4_Alarm1H_SP	REAL	PM4 Alarm 1 High Set Point

- 32. Using the same network architecture as shown in step 17, let's look closer at the use of these implicit assemblies. As can be seen above the available 20 members for inputs and outputs are being distributed across PM1 PM4 *disproportionally*. Keep in mind, that the maximum number of modifiable members for the T to O and O to T assemblies is 20 where the user can dedicate all of them to one EZ-ZONE[®] PM (*ST excluded) control or distribute them in any manner across the network. The distribution of the assemblies is determined by the CIP Assembly size *R*, *b* prompt within the RUI.
 - * The EZ-ZONE[®] ST allows for explicit messaging only, it **does not** allow for implicit messaging (communications via the I/O assemblies).
- 33. Look closely at the names and the descriptions of the assemblies in step 31; the assembly distribution across the four controls on Standard Bus can be seen clearly. Hopefully it is now clear as to why it is recommended that user defined data types be created and then the controller tags to utilize those data types. Simply stated, the purpose is to enable easier

transfer of data to and from the PLC and EZ-ZONE[®] controllers via simple copy instructions in the PLC. The copy instruction also works nicely when all of the data types are not the same such as when working with 8 bit, 16 bit, and 32 bit members. The copy instruction copies the source to the destination byte for byte so there is no further conversion needed.

34. Because there are 4 entries for PM1 in the custom T to O and O to T assemblies above, that must mean that the CIP Assembly Size for gateway instance 1 is equal to four. Using the same logic, PM2 has 10 entries so the Assembly Size must be equal to 10, etc...

Gateway Instance	CIP Assembly Size
<u>9៩៤០</u> = 1	<u>Я.оь</u> = 4
9660 = 2	<u>Я.оь</u> = 10
9660 = 3	<u>R</u>.nb = 2
9 265 9 26	<u>R.ob</u> = 4

As can be seen above, *unless changed*, the members that occupy any one of the 20 member locations (or wherever the gateway instance changes) will be according to the factory defaults. So, the first member of the T to O for any given gateway instance will always be PV1 regardless of where it is placed in the assembly.

35. The first member of the T to O assembly above is identified as "Device Status ". This member will always be present and explains why in step 15 that the input assembly size is shown as 84 bytes (21-32 bit words) different from the output assembly being 80 bytes (20-32 bit words).

+-GTW_Inputs.Device_Status

To better understand the above status word a couple of important facts related to Standard Bus addressing must be explained. Lets first look at valid addresses (physical & logical) for computers, RUIs, Communication cards (Masters, 0-15), and lastly, EZ-ZONE[®] controllers (Slaves, 16-31). The logical addresses are set by the user. Look at the table below.

RUI/Gateway & DeviceNet[™] Configuration & Ladder Logic Example Using an Allen-Bradley CompactLogix PLC

Device	Physical Address	Logical Address (Set by User)
Personal Computers	0-3	1-4
RUI	4-11	1-8
Communication Cards	12-15	1-4 (indirectly set by user)
EZ-ZONE [®] Controllers	16-31	1-16

The first graphic in step 35 shows the first member of the custom T to O assembly "GTW_Inputs.Device_Status". Interpreting the bits...bit 0 is shown on the far right where bit 31 is on the far left. The bits that are shown as being set to a "1" represent those devices that the RUI/Gateway is enabled to speak to (Gateway instance). So, bit 16 through 19 represents the PM controls on the Standard Bus side of the RUI/Gateway (1 - 4, as seen in step 17) where bit 12 represents the physical address for the DeviceNet[™] card in the RUI/Gateway. Each of these bits can be monitored in the PLC where an alarm can be driven if communications with any enabled PM control fails.

36. Note that in the table above (step 35) showing both logical and physical addresses (logical addresses are set by the user) that the communications card addressing is not set directly by the user. To relieve the burden of having to set multiple Standard Bus addresses in the RUI/Gateway the communication card picks up its address through the RUI/Gateway firmware. If the RUI/Gateway Standard Bus address (with a comms card installed) is set to logical address 1 the communications card Standard Bus physical address will automatically be set 12. See table below for valid communications card address the RUI/Gateway logical address must be set to a value ranging from 1-4.

RUI/Gateway Addressing		Communications Card
Standard Bus Physical Address	Logical Address (Set by User)	Physical Address
4	1	12
5	2	13
6	3	14
7	4	15
8	5	Not Valid
9	6	Not Valid
10	7	Not Valid
11	8	Not Valid

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37. In step 30 it was suggested that the user may want to create user defined data types. Likewise, in step 31 it was also suggested that the user should create controller tags utilizing those same user defined data types. The reasoning for this may become more obvious in the following example. Below, two copy instructions are programmed to send and receive the implicit assemblies to/from the PLC to the desired EZ-ZONE[®] controls.

	COP Copy File Source GTW_Outputs Dest Local:1:0.Data[0] Length 20
T I - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 -	created using a user defined data type. This data type corresponds directly

38. As can be seen above the controller tags created for inputs from the EZ-ZONE[®] controls to the PLC was defined as "GTW_Inputs" where the tag created for the outputs from PLC to EZ-ZONE[®] controls was named "GTW_Outputs". The ease in programming should now be apparent. Due to the fact that the user defined data types for both T to O and O to T assemblies where defined to correlate directly to the specific EZ-ZONE[®] members of choice the transfer of data between EZ-ZONE[®] controls and the PLC is done without a lot of effort. Below the two graphics represent both the T to O and O to T assemblies with live data.

0

1



Custom T to O Assembly

⊡-GTW_Inputs	()	Custom_GTW_T_to_0	
	2#0000_0000_0000_1111_0001_0000_0000_000	DINT	Gateway Device Status
-GTW_Inputs.PM1_PV1	83.365654	REAL	PM1 Process Variable Input 1
	61	DINT	PM1 Input Error Status
-GTW_Inputs.PM1_PV2	86.95642	REAL	PM1 Process Variable Input 2
	61	DINT	PM1 Input Error Status
-GTW_Inputs.PM2_PV1	85.377174	REAL	PM2 Process Variable Input 1
	61	DINT	PM2 Input Error Status
-GTW_Inputs.PM2_PV2	91.9586	REAL	PM2 Process Variable Input 2
	61	DINT	PM2 Input Error Status
	88	DINT	PM2 Alarm 1 Status
	88	DINT	PM2 Alarm 2 Status
	88	DINT	PM2 Alarm 3 Status
	88	DINT	PM2 Alarm 4 Status
	41	DINT	PM2 Digital Input 5 Status
GTW_Inputs.PM2_DI6_State	41	DINT	PM2 Digital Input 6 Status
-GTW_Inputs.PM3_PV1	282.24875	REAL	PM3 Process Variable Input 1
	61	DINT	PM3 Input Error Status
-GTW_Inputs.PM4_PV1	78.22603	REAL	PM4 Process Variable Input 1
	61	DINT	PM4 Input Error Status
-GTW_Inputs.PM4_PV2	88.20486	REAL	PM4 Process Variable Input 2
	61	DINT	PM4 Input Error Status

Custom O to T Assembly

{}	Custom_GTW_0_to_T	
10	DINT	PM1 Off=62, Auto=10, Manual=54
222.0	REAL	PM1 Closed Loop Set Point
25.0	REAL	PM1 Open Loop Set Point
175.0	REAL	PM1 Alarm 1 High Set Point
10	DINT	PM2 Off=62, Auto=10, Manual=54
275.0	REAL	PM2 Closed Loop Set Point
75.0	REAL	PM2 Open Loop Set Point
300.0	REAL	PM2 Alarm 1 High Set Point
200.0	REAL	PM2 Alarm 1 Low Set Point
200.0	REAL	PM2 Alarm 2 High Set Point
100.0	REAL	PM2 Alarm 2 Low Set Point
400.0	REAL	PM2 Alarm 3 High Set Point
300.0	REAL	PM2 Alarm 3 Low Set Point
110.0	REAL	PM2 Alarm 4 High Set Point
10	DINT	PM3 Off=62, Auto=10, Manual=54
525.0	REAL	PM3 Closed Loop Set Point
10	DINT	PM4 Off=62, Auto=10, Manual=54
200.0	REAL	PM4 Closed Loop Set Point
40.0	REAL	PM4 Open Loop Set Point
250.0	REAL	PM4 Alarm 1 High Set Point
	10 222.0 25.0 175.0 275.0 75.0 300.0 200.0 200.0 200.0 100.0 400.0 300.0 110.0 10 525.0 10 200.0 40.0	25.0 REAL 175.0 REAL 100 DINT 275.0 REAL 300.0 REAL 200.0 REAL 200.0 REAL 300.0 REAL 300.0 REAL 300.0 REAL 100.0 REAL 300.0 REAL 100.0 REAL 300.0 REAL