



# English Swann™

## *PRO-SERIES*

PRO-660



PRO-670



PRO-661



PRO-680



PRO-671



PRO-681



## Advanced Features: On-Screen Display

# About the OSD

So - you've got one (or more!) of *Swann's* range of PRO cameras, and you want to use some of the advanced features. Good call! It may seem a little tricky at first, but it's pretty easy once you're up and running.

You can adjust almost any aspect of how the camera captures images. If you've got experience in photography or video-making, then many of the camera's functions are things you'll be familiar with.

If you don't know much about cameras and optics, don't worry - there's nothing you can do in the OSD which can actually damage the camera. If it does all go wrong, you can use the **Reset to Factory Default** option to set everything back to the default/automatic settings.

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# The RS485 Controller



## Using the Quick Configuration

The **Quick Config** button will give you instant access to the following settings:

1. *DYNAMIC: Digital Wide Dynamic Range (DWDR)* [page 10]
2. *CONTRAST* [page 14]
3. *SHARPNESS* [page 14]
4. *BRIGHTNESS* [page 9]
5. *AUTO BW AT NIGHT*: When disabled, the camera will attempt to create color images at night. This can result in increased color information at the cost of image quality.

- These settings are exactly the same as the ones in the Main Menu.
- Cycle through these settings by pressing the **Quick Config** button repeatedly.
- The **Quick Adjust** buttons will change the setting you've currently selected.
- To confirm a change and exit the Quick Configuration screen, click **Save Quick Config**.

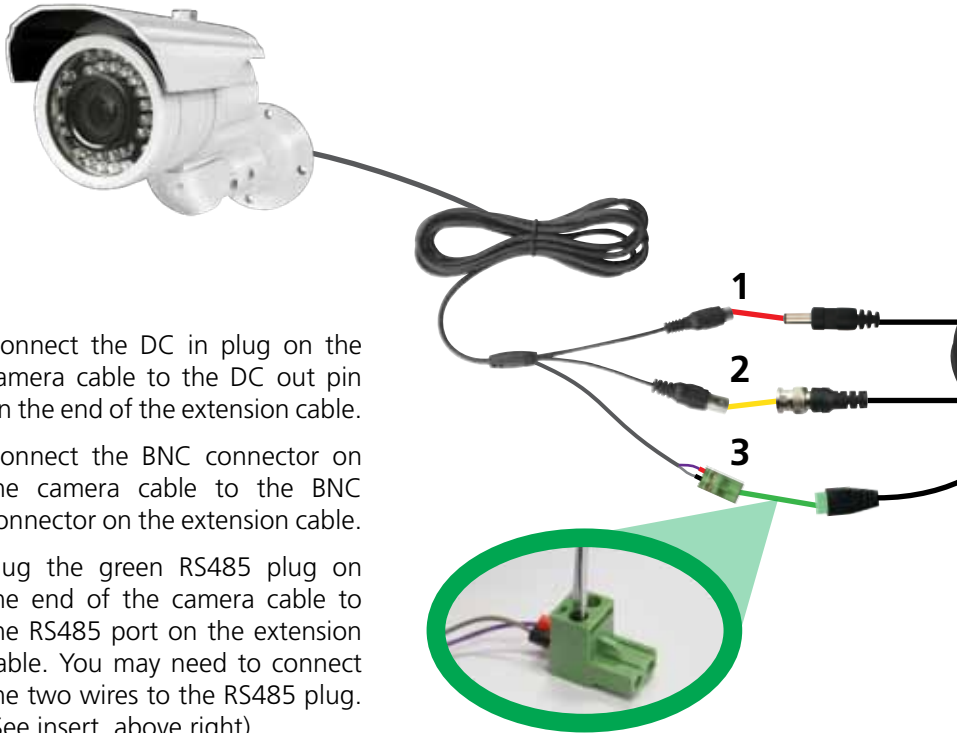
## Connecting the OSD Controller

The two connections (RS485 and DC 12V) are located on the bottom of the controller.

Use the supplied RS485 jack and power splitter to connect the controller. A complete connection diagram is located on pages 4 - 5.



# Connection Guide

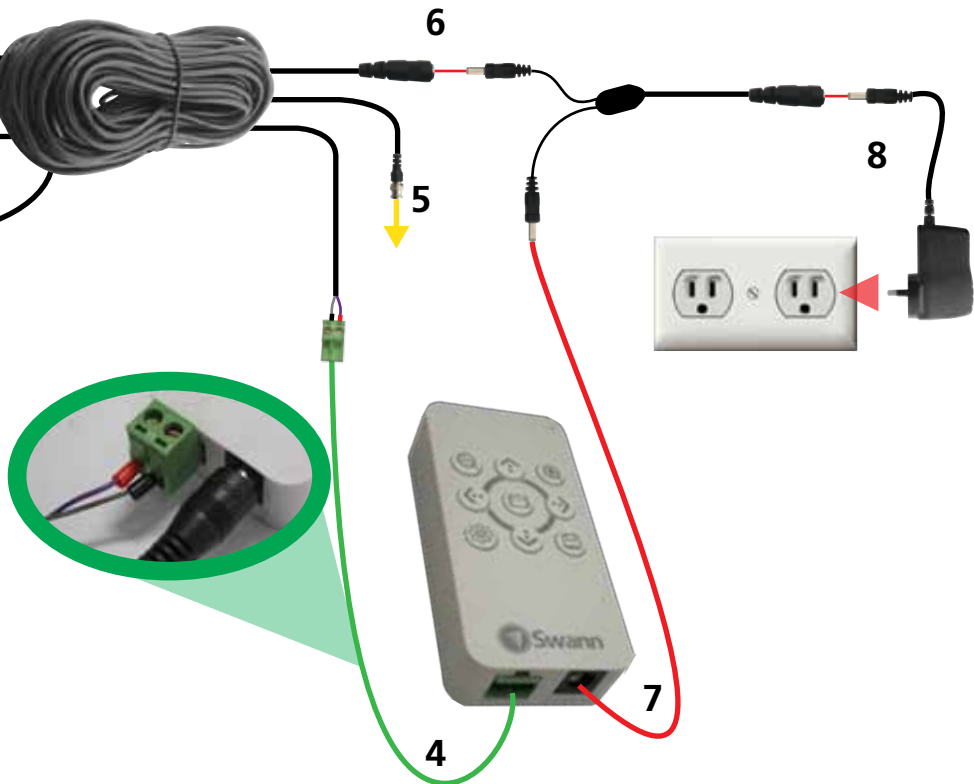


1. Connect the DC in plug on the camera cable to the DC out pin on the end of the extension cable.
2. Connect the BNC connector on the camera cable to the BNC connector on the extension cable.
3. Plug the green RS485 plug on the end of the camera cable to the RS485 port on the extension cable. You may need to connect the two wires to the RS485 plug. (See insert, above right).
4. Plug the RS485 connector on the far end of the extension cable into the PTZ controller. As with step 3, the plug may have to be connected to the wire terminals.
5. Connect the BNC Output on the end of the extension cable to your video monitoring/recording device (typically a DVR).
6. Connect one output from the power splitter to the DC in plug on the end of the extension cable.
7. Connect the other output of the power splitter to the DC in plug on the OSD controller.
8. Connect the power splitter's DC in plug to the DC output jack on the power adapter, and connect the power adapter to a wall socket.

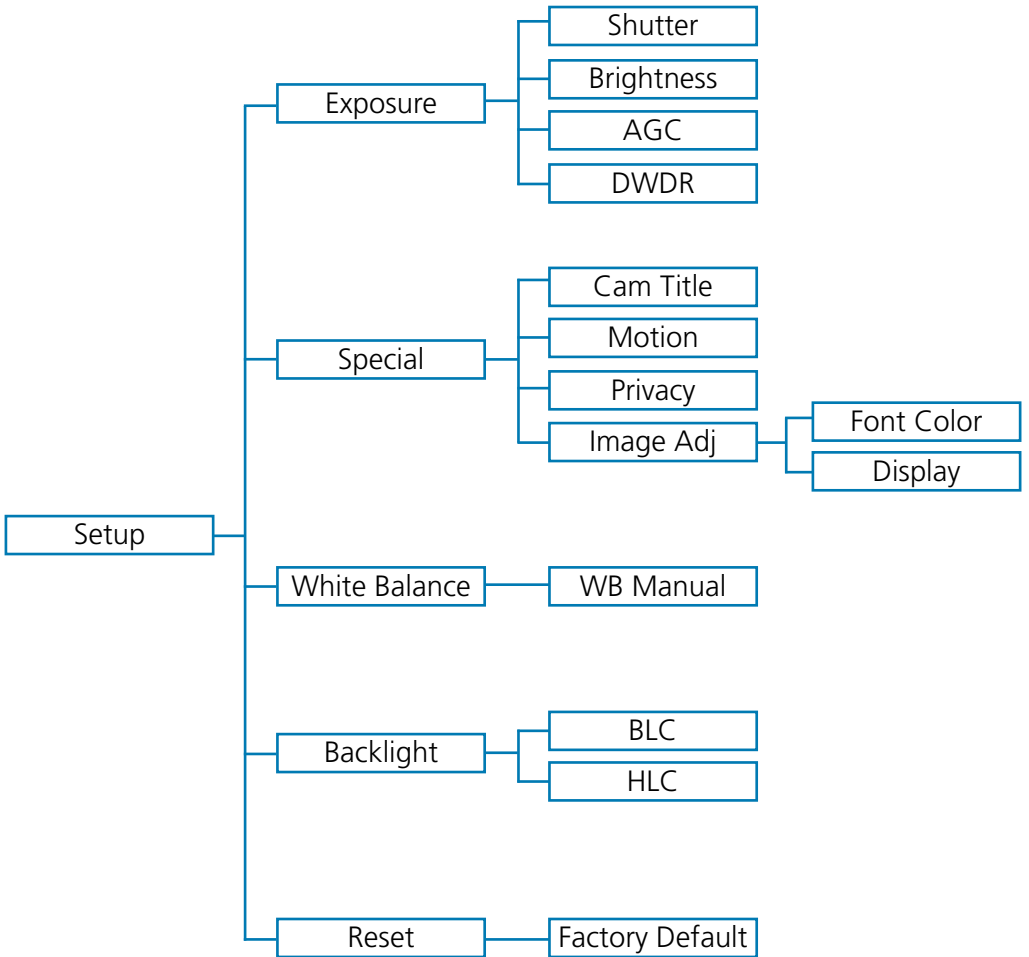
## Attaching the RS485 Plug



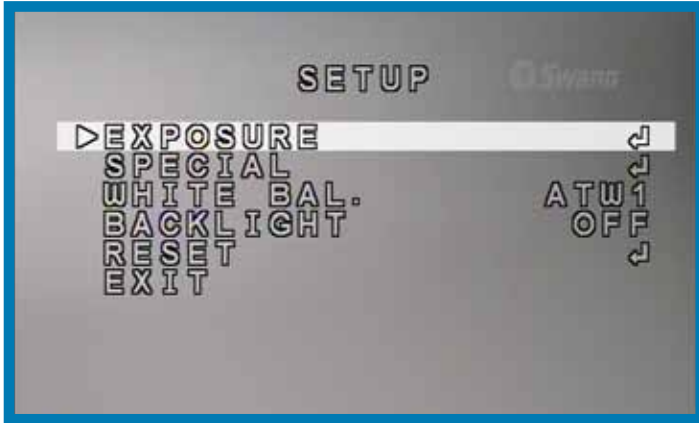
1. Using a small, flat blade screwdriver, loosen the two screws.
2. Observing the adjacent diagram, insert the PURPLE/RED wire into the LEFT/UPPER port, and tighten the screw so that it is held securely.
3. Repeat with the GREY/BLACK wire into the RIGHT/LOWER port.



# Menu Structure



# Setup (Main) Menu



**Exposure:** Controls how sensitive the camera will be to light. Press SELECT to enter the Exposure sub-menu (page 9) to access the detailed exposure controls.

*Note:* As the cameras have fixed iris lenses, control over exposure is determined by the electronic shutter (that is, how long each frame is “exposed” for). Unlike manually altering an iris, this setting will have no effect on your depth of field (how much of your image is in focus).

**Special:** Accesses the Special submenu, where many of the unique features of the OSD can be found (such as options to set the camera’s on-screen Title, adjusting the way the camera responds to Motion and allows you to access the detailed Image Adjustment submenu). For more information, see the Special Menu section on page 11.

**White Balance:** Controls how the camera interprets and displays colors. There are a few settings, which are as follows:

*AW1 (Automatic White Balance 1):* The default setting, which will attempt to create as neutral a white balance as possible. Colors tend to be slightly underexposed, but represented quite accurately. The color of the light will have less of an effect on how the camera perceives color.

*AW2 (Automatic White Balance 2):* The other automatic option for white balance control. Rather than attempting to automatically correct for the hue of the light (technically known as the “color temperature”) the camera attempts to accurately represent what it can see as the human eye would perceive the same scenario. As a result, images captured under daylight will seem slightly blue, whereas images captured under artificial lighting will be tinted yellow (for tungsten filaments) or green (for many fluorescent tubes).

## Setup Menu: Continued

*AWC --> SET:* Allows you to create a custom white balance. You'll need a sheet of thick white card/paper. Hold the paper in front of the camera so that it covers just over half the viewing area. If you are using a camera with a vari-focal lens (such as the PRO-680/681) adjust the focus so that the piece of paper's edge is sharp and clear. Then, press SELECT. The camera will use the white card/paper to ascertain the color of the light, and will adjust itself accordingly.

*Manual:* Click SELECT to open the Manual White Balance control menu. Here, you'll be able to have full control of how the camera determines color. For a rundown of the Manual White Balance Control menu, see page 19.

**Backlight:** Controls what part of your images the camera will try and properly represent, and how it responds to really bright lights.

*OFF:* The default setting. The camera will try and expose the whole scene evenly. This may cause some areas to black out (under-expose) or white out (over-expose).

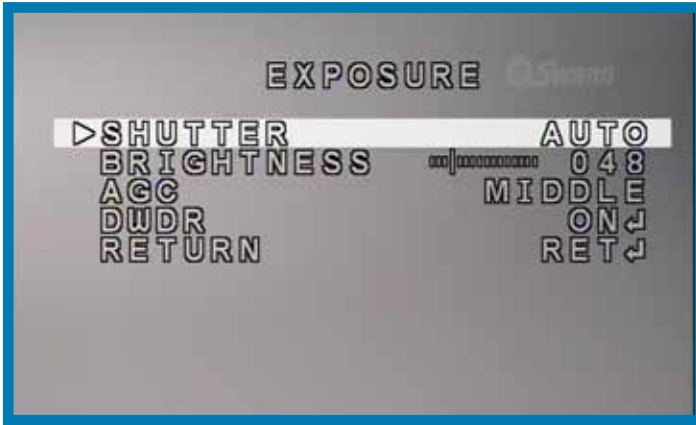
*BLC (Backlight Compensation):* The camera will try to expose things in the foreground properly, even if this means that the background will over-expose/white out. Press SELECT to open the BLC Menu, where you can fine-tune how the camera responds to backlighting.

*HLC (Highlight Compensation):* Places a black mask over extreme highlights in your images. It can be useful to block out, for example, a bright window during the day or car headlights at night. Press SELECT to open the HLC menu to control how and when highlight masking will occur.

**Reset:** Possibly the most important menu item of them all! If you find that the camera is behaving strangely, then chances are something has been set amiss.



# Exposure Menu



From the EXPOSURE menu, you can control how the camera reacts to lighting conditions.

**SHUTTER:** This setting controls the behaviour of the electronic shutter. In a nutshell, it controls how long the camera will expose each frame. The longer that the electronic shutter is “open”, the more light it will let in.

We recommend leaving this on AUTO (this will adjust the shutter speed automatically). Only on rare occasions will AUTO not prove the best option - however, these are so infrequent as to be almost unmentionable.

**BRIGHTNESS:** How light/dark the images coming from the camera will be. Unlike the SHUTTER setting, this won't affect how much light the camera needs to see to create a high quality image. Rather, it affects how the camera processes the images once they've been captured.

Increasing the BRIGHTNESS setting can be useful if you have an unusually dark monitor/television, or are trying to view images in a very bright environment. Typically, the default value is fine unless you have specific problems you're trying to overcome.

**AGC (Automatic Gain Control):** Gain is a fancy term for amplifying a video signal. It works in a similar way to amplifying music – the higher the gain, the louder/brighter your images will be, but so will the background “noise” (in video terms, “noise” refers to the random, grainy speckles that appear in images).

When should you decrease/increase the gain? Well, probably never. The MIDDLE gain control is reliable and quite accurate. Only in the event of extremely unusual lighting conditions or a very non-standard monitor/television should the automatic gain control be adjusted.

# DWDR Menu



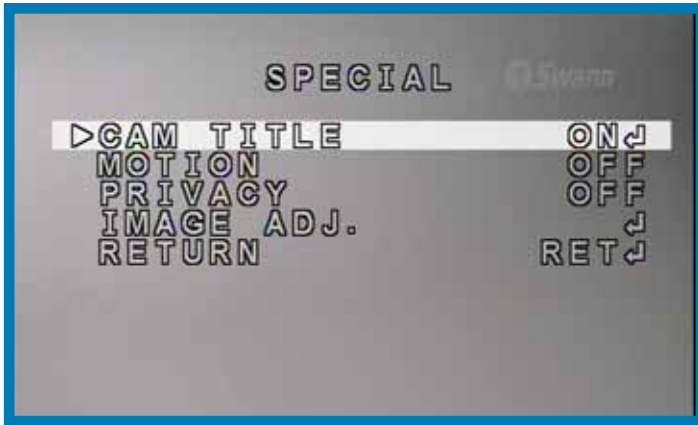
## DWDR (Digital Wide Dynamic Range) Menu

You can change and set the way that the camera captures and represents different lighting conditions.

**LEVEL:** The higher you set the LEVEL, the more dynamic your images can be. It works by changing how the camera interprets data from the CCD (the actual image sensor). If this setting is low, then bright areas will have a tendency to “white out” while shadows will do the opposite and “black out”. The higher you set the DWDR, then the more the camera will attempt to compensate for this, and you should get more detail in dynamic lighting scenarios.

In some cases, setting the DWDR Level too high can degrade the quality of your images, as the camera may try overcompensating when it doesn't need to.

# Special Menu



## 'Special' Menu

**CAM TITLE:** You can give your camera a name, if you'd like to. There's no requirement to do so, but it can make identifying which video feed you're viewing on a multiple camera setup easy to determine at a glance. It's also kind of nice to feel like the camera is your friend.

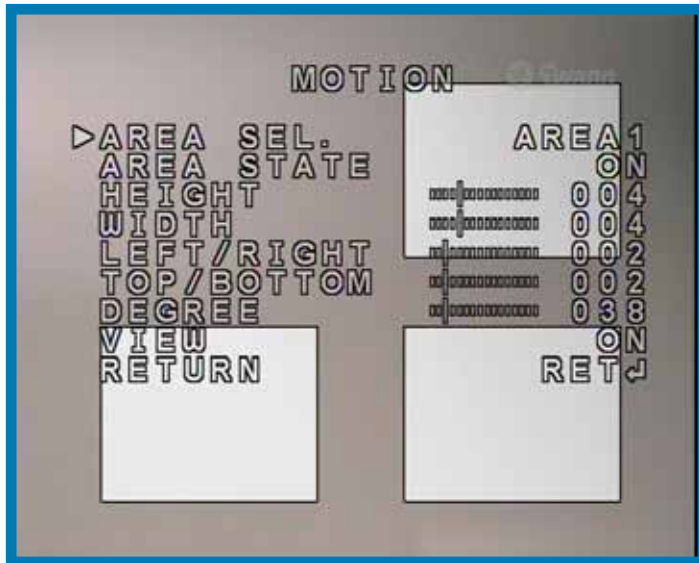
**MOTION:** The camera is able to detect motion, and to highlight the areas where motion is detected. For more information, see page 12.

**PRIVACY:** You can apply a privacy mask to any area of the screen you choose. Selecting this option will open the PRIVACY sub-menu where you'll be able to configure how and where the privacy mask will be applied.

Remember, if you apply a privacy mask in-camera and then record the images, the images will always have the privacy mask superimposed – you won't be able to remove it! A better option is to apply a privacy setting on your DVR (if your DVR supports it).

The Swann DVR-2600 series and the DVR-2550 series support privacy masking.

# Motion Menu



**AREA SELECT:** Choose which areas of the camera's view that you'd like to configure. You can have up to four areas defined and active simultaneously, which can overlap or be quite discrete.

**AREA STATE:** Whether the area has motion detection enabled or not. A disabled area retains its border definitions, size and placement, but will simply not register activities. Disabling an area will have no effect on other motion sensitive areas it happens to overlap.

**HEIGHT:** How high the area you're editing will be.

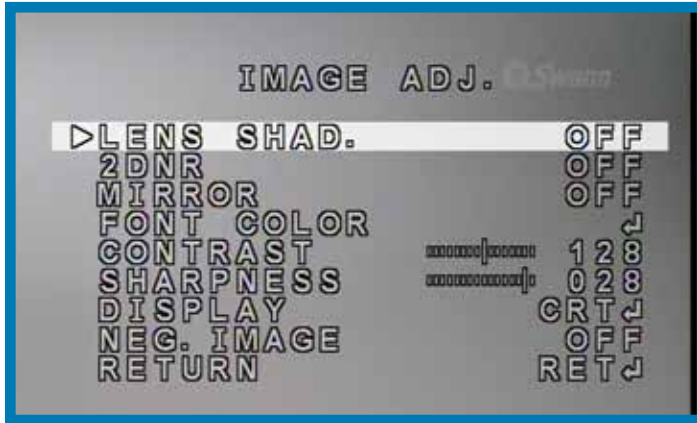
**LEFT/RIGHT:** Where the area you're editing will be located along the horizontal axis.

**TOP/BOTTOM:** Where the area you're editing will be located along the vertical axis.

**DEGREE:** The amount of motion that needs to be detected before the camera will register it as motion. The higher the setting, the more motion needs to occur before the camera will highlight it.

**VIEW:** Whether or not the area will be visible when motion is detected.

# Image Adjustment Menu



**IMAGE ADJ.:** The Image Adjustment menu allows you to control many aspects of the camera's pictures.

**LENS SHAD.:** If your lens is exposed to direct light, the LENS SHADE option can improve the quality of your images. When this is ON, the camera will automatically adjust the content of your images to remove as much as possible of the direct light.

**Note:** The Lens Shading feature is a quick-fix, and won't completely correct for direct light entering the lens. Of course, the best way to improve the quality of your images is to ensure that light from an intense source (such as the sun) doesn't enter the lens directly.

**2DNR (Second Level Digital Noise Reduction):** DNR is a process whereby the camera is able to improve the quality of your video images if they appear "noisy". The camera employs a noise reduction algorithm all the time (it's a standard feature of these cameras and others like them) – this option doubles the amount of noise reduction.

**MIRROR:** Flips the image horizontally, like looking at it in a mirror.

# Image Adjustment Menu: Continued

**FONT COLOR:** What colors the on-screen text will be.

There are fifteen options, the default (white) is #3. The text will always have a black border.

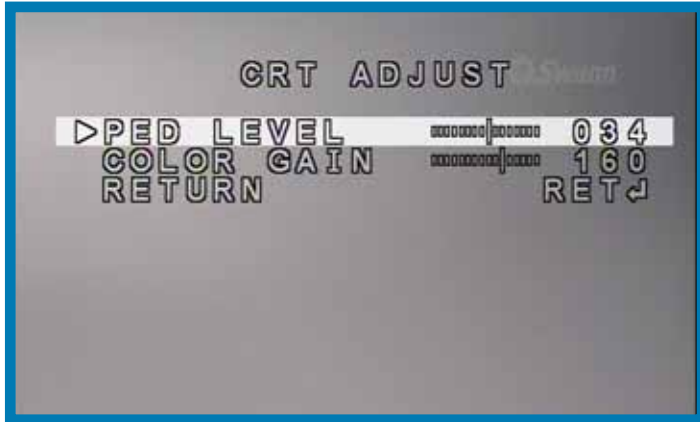
**CONTRAST:** Controls the dynamic range of the camera's output. The higher the contrast, the greater the difference between the blackest black and the whitest white will be. Note that this setting will have no bearing on how the camera actually captures images in situations with harsh lighting. Also, setting the contrast too high will degrade the quality of your images and introduce digital noise and grain into your images.

**SHARPNESS:** How crisp your images will be. Setting the sharpness too high will make your pictures look pixilated, like old computer graphics. On the other hand, setting the sharpness too low will make everything look soft and blurry – a bit like looking through lightly frosted glass.

**DISPLAY:** Here you can customise the camera's output specifically for the type of monitoring device you have connected. For old-school televisions or bulky computer monitors, choose CRT. For more modern screens, LCD is typically the best choice. If you are using an unusual type of monitor (such as oLED or plasma) you'll probably have to experiment to see what works best on your screen.

**NEG. IMAGE (Negative Image):** Reverses the colors and luminance of the image. So, white becomes black, black becomes white and so on. We would generally recommend not using this setting – you can always invert the color later, anyway. However, sometimes (particularly monitoring video feeds with low contrast) the negative image function can make details more apparent to the eye.

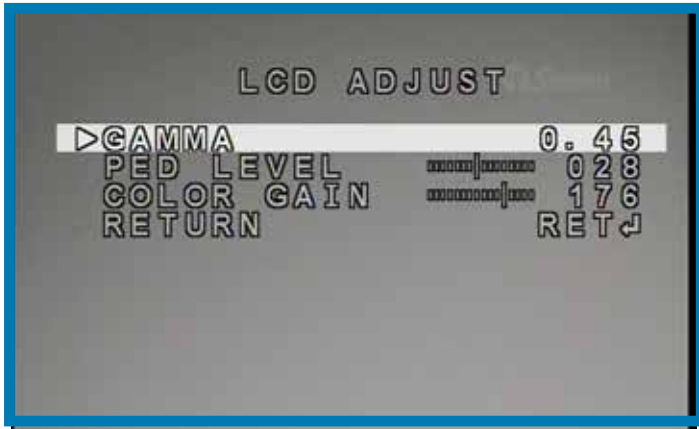
# CRT Adjustment Menu



**PED LEVEL:** Altering the PED level will slightly alter the output voltage of the composite video out, altering the way that a CRT monitor will build images by combining the red, green and blue pixels on screen. Higher values will give brighter images, particularly in darker areas of greyscale. This is an expert feature – we’d recommend not touching it unless you know exactly what you’re doing.

**COLOR GAIN:** The amount of color in the video signal. As different televisions and monitors have different native saturation levels (LCDs are typically less saturated than a CRT, for example) you might need to adjust the level here to get “natural” looking images. Remember, you don’t need rich, vivid images for the purposes of security footage – sometimes lowering the saturation creates a sharper image which might be more useful for identifying fine details or recognising individuals.

# LCD Adjustment Menu



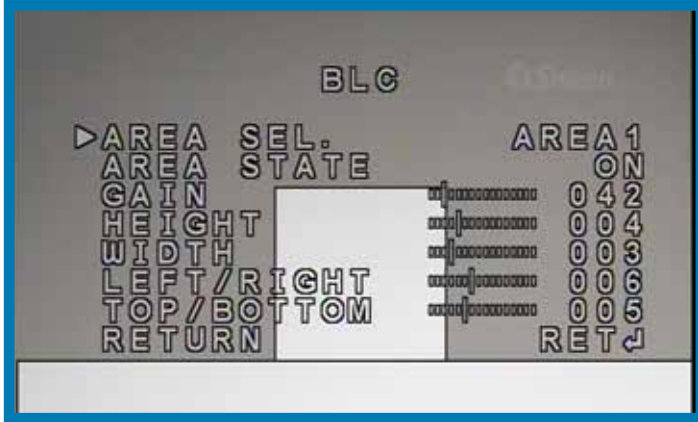
**GAMMA:** Allows you to fine tune the gamma reproduction curve of your monitor. This is an expert feature, and intended for advanced users only. If you want to make adjustments to your images, we suggest using the Image Adjustment menu and the options located therein: the vast majority of outcomes achievable by using the GAMMA adjustment setting here can also be achieved, more easily and accurately, by tweaking the *Brightness* and *Contrast* settings on the ProcAmp.

**PED LEVEL:** Altering the PED level will slightly alter the output voltage of the composite video out, altering the way that an LCD monitor will build images by combining the red, green and blue sub-pixels on screen. Higher values will give brighter images, particularly in darker areas of greyscale. This is an expert feature – we’d recommend not touching it unless you know exactly what you’re doing.

**COLOR GAIN:** The amount of color in the video signal. As different televisions and monitors have different native saturation levels (LCDs are typically less saturated than a CRT, for example) you might need to adjust the level here to get “natural” looking images. Remember, you don’t need rich, vivid images for the purposes of security footage – sometimes lowering the saturation creates a sharper image which might be more useful for identifying fine details or recognizing individuals.



# Backlight Compensation Menu (BLC)



**AREA SELECT:** Choose which areas of the camera's view that you'd like to configure. You can have up to four areas defined and active simultaneously, which can overlap or be quite discrete.

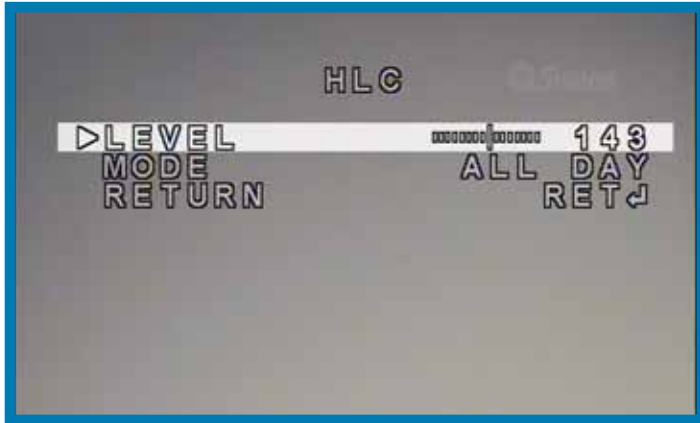
**AREA STATE:** Whether the area has backlight compensation enabled or not. A disabled area retains its border definitions, size and placement, but will simply not register activities. Disabling an area will have no effect on other motion sensitive areas it happens to overlap.

**HEIGHT:** How high the area you're editing will be.

**LEFT/RIGHT:** Where the area you're editing will be located along the horizontal axis.

**TOP/BOTTOM:** Where the area you're editing will be located along the vertical axis.

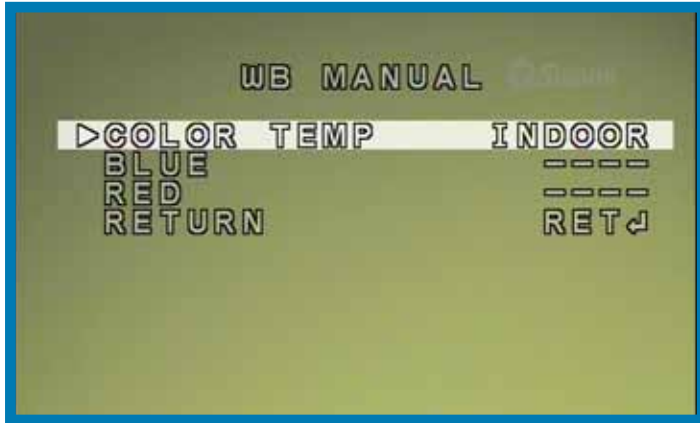
# Highlight Compensation Menu (HLC)



**LEVEL:** Sets when highlights will be masked. The lower the value, the lower the required luminance value will be for the camera to mask it, and thus the more areas of the screen will be masked.

**MODE:** You can choose when HLC will be active. *ALL DAY* will leave HLC on at all times, whereas selecting *NIGHT ONLY* will leave highlights during the day unaffected - this is a good option if you're looking to mask, for example, car headlights or an inconveniently placed street lamp.

# Manual White Balance Menu



**COLOR TEMP:** Color temperature (technically measured in degrees kelvin) is a measurement of the average wavelength of light being photographed.

Artificial lights (particularly older style tungsten bulbs) have a low color temperature, somewhere between 3000°K and 3500°K, and this appears to be an orange/yellow color. The INDOOR setting will compensate for this, allowing the camera to more accurately represent color, despite the yellow light.

Sunlight, on a clear day, has a higher color temperature (about 5600°K) and appears slightly blue. The OUTDOOR setting will accurately represent colors under these conditions.

**BLUE/RED:** You can make alterations to the color mix here. Changing these values directly alters the mix of RED, GREEN and BLUE in your signal. The lower the values, the less of these colors you will have and, of course, the inverse is true.

There is no direct way to control the amount of green in your signal - however, it is easy to do. To increase the amount of green, decrease the amount of red and blue. To decrease the amount of green, increase both the red and blue channels.

# Helpdesk / Technical Support Details

## Swann Technical Support

All Countries E-mail: [tech@swannsecurity.com](mailto:tech@swannsecurity.com)

Telephone Helpdesk

**USA** toll free

1-800-627-2799

(Su, 2pm-10pm US PT)

(M-Th, 6am-10pm US PT)

(F 6am-2pm US PT)

**USA Exchange & Repairs**

1-800-627-2799 (Option 1)

(M-F, 9am-5pm US PT)

**AUSTRALIA** toll free

1300 138 324

(M 9am-5pm AUS ET)

(Tu-F 1am-5pm AUS ET)

(Sa 1am-9am AUS ET)

**NEW ZEALAND** toll free

0800 479 266

**UK**

0203 027 0979

See <http://www.worldtimeserver.com> for information on time zones and the current time in Melbourne, Australia compared to your local time.

## Warranty Information

Swann Communications USA Inc.  
12636 Clark Street  
Santa Fe Springs CA 90670  
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Swann Communications  
Unit 13, 331 Ingles Street,  
Port Melbourne Vic 3207

Swann Communications LTD.  
Stag Gates House  
63/64 The Avenue  
SO171XS  
United Kingdom

Swann Communications warrants this product against defects in workmanship and material for a period of one (1) year from its original purchase date. You must present your receipt as proof of date of purchase for warranty validation. Any unit which proves defective during the stated period will be repaired without charge for parts or labour or replaced at the sole discretion of Swann. The end user is responsible for all freight charges incurred to send the product to Swann's repair centres. The end user is responsible for all shipping costs incurred when shipping from and to any country other than the country of origin.

The warranty does not cover any incidental, accidental or consequential damages arising from the use of or the inability to use this product. Any costs associated with the fitting or removal of this product by a tradesman or other person or any other costs associated with its use are the responsibility of the end user. This warranty applies to the original purchaser of the product only and is not transferable to any third party. Unauthorized end user or third party modifications to any component or evidence of misuse or abuse of the device will render all warranties void.

By law some countries do not allow limitations on certain exclusions in this warranty. Where applicable by local laws, regulations and legal rights will take precedence.



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### FCC Verification

This equipment has been tested and found to comply with the limits for Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and the receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help

**WARNING:** Modifications not approved by the party responsible for compliance could void user's authority to operate the equipment.