

scala-600™



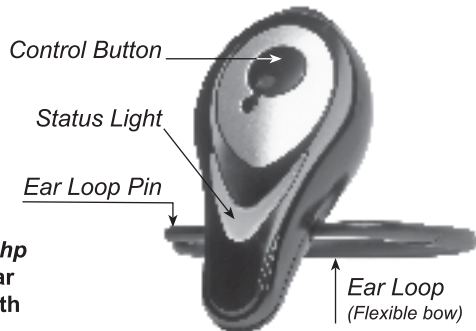
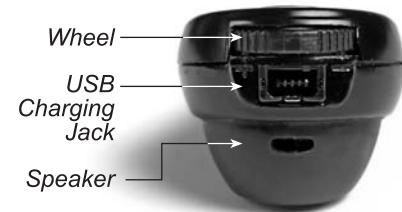
QUICK GUIDE

INTRODUCTION

This quick guide will assist you with the use of the **scala-600** headset. For more detailed information please download the User Manual from our website at www.cardowireless.com. Before using the scala-600 we recommend that you familiarize yourself with the *Bluetooth*® functionality of your cellular phone. See the User Manual for safety information.

IMPORTANT: Please visit www.cardowireless.com/FAQ.php to check whether your particular cellular phone has any Bluetooth related bugs that may affect its operability with your headset.

COMPONENTS



BEFORE USING

1. Make sure that the headset is fully charged for at least four hours before initial use.
2. To charge the headset, plug the charger into the headset's Charging Jack, which is located just below the Wheel.
3. While charging, the red Status Light illuminates. When charging is completed the light will turn off.

NOTE: Plugging in the charger turns off the headset. You must turn on the headset after charging.

When plugging the headset into the charger, it may take up to 15 seconds before the red Status Light turns on.

GENERAL INSTRUCTIONS

All headset functions are controlled either by:

- Pressing the Control Button either for a short period of less than a second, or a long period of over three seconds,

Or

- Moving the Wheel up or down, or by pressing it inwards.

TURNING THE HEADSET ON FOR THE FIRST TIME

In order for your headset to work with your cellular phone, they must first recognize each other. This process is called “pairing”, and only needs to be performed once for each phone.

1. To initiate pairing, press the Wheel for at least 8 seconds while the headset is turned off. The Status Light will flash red and blue indicating that the headset is in pairing mode.
2. Turn on your phone and make sure that its *Bluetooth* function is activated.
3. Search for *Bluetooth* devices on your phone by following the phone’s instructions.
4. After a few seconds the phone will list the scala-600 as a “discovered device”. Select it and follow your phone's instructions to accept the pairing.
5. When prompted, enter 0000 (four zeros) as your PIN or passkey.
6. Your phone will confirm that pairing has succeeded.

Note: If pairing is not completed within two minutes *the headset will return to standby mode.*

You can enter pairing mode at any time by pressing the Wheel for at least 8 seconds while the headset is turned off

Your Headset can pair with up to eight phones, and will automatically connect to the last phone connected to the Headset. To connect to a different phone go to the *Bluetooth* menu of the active mobile phone and disconnect the Headset. Now go to the *Bluetooth* menu of the desired phone and connect the Headset to this phone.

ATTACHING THE HEADSET TO YOUR EAR

Attach the Headset to your ear using the Ear-Loop. Insert the pin of the Ear-Loop to a suitable depth so that the speaker fits snugly into your ear (hovering above your ear canal), then bend the flexible bow of the Ear-Loop to produce a snug but comfortable fit.

DISABLING / ENABLING THE STATUS LIGHT

To disable/enable the Status Light, while the Headset is on Standby, move the Wheel down and hold for at least three seconds. The Status Light will stop/begin flashing, depending on whether you are disabling/enabling the Status Light.

FUNCTIONS

DESIRED RESULT:	REQUIRED ACTION:
Turn on the headset	Press the Wheel steadily for at least 3 seconds
Turn off the headset	Press the Wheel steadily for at least 3 seconds
Answer a call	Short press the Control Button <i>NOTE: Wait until you hear the incoming call on the headset (not only on the phone) before pressing the Control Button</i>
Reject an incoming call	Long press the Control Button
Terminate a call	Short press the Control Button
Increase the volume	Move the Wheel up by steps. When you hear a beep, it is at maximum.
Decrease the volume	Move the Wheel down by steps. When you hear a beep it is at minimum.
Mute/Un-mute	During a call, short press the Wheel inwards
Transfer a call to the phone	During a call, long press the Control Button
Voice Dial	During standby, short press the Control button and state the name of the person you wish to call (after a tone is heard). <i>Note that your mobile phone must support the voice dial feature.</i>
Redial	Short press the Wheel

CHANGING THE WHEEL ORIENTATION

When changing volume, the default configuration of the headset is for it to be worn on the right ear. This means that clicking up on the Wheel towards the small '+' sign on the headset increases the volume one step at a time, while clicking down towards the '-' sign on the headset decreases the volume one step at a time.

If you wear the headset on your left ear, this headset allows you to change the Wheel orientation from right to left ear, so that pressing the Wheel up still increases the volume, and pressing down decreases the volume.

In order to set the headset for left ear orientation: Power on the Headset by pressing and holding the Control button while pressing in and holding the Wheel for 4 seconds. Once you see 3 blue flashes, the headset is powered on and you may release the buttons.

NOTE: The headset will revert to its default right ear configuration once it is turned off. In order to regularly use the headset in left ear configuration, always turn on the headset using the Control + Wheel procedure above.

NOTE: If you choose to wear the headset on your left ear but do not wish to change the Wheel orientation, the Wheel will function in the reverse order, i.e. turning down will increase volume, turning up will decrease volume.

STATUS LIGHTS

The Headset uses the following Status Lights to display its status

Status Light	Status
None	Headset is off or Status Light is disabled
3 blue flashes	Powered on successfully
3 red flashes	Powered off successfully
Alternating Red/blue flashes	Pairing mode
1 blue flash every 3 seconds	Standby – No call in progress
2 blue flashes every 3 seconds	Call being initiated or in progress
1 red flash every 3 seconds	Standby and battery is low
2 red flashes every 3 seconds	Call being initiated or in progress and battery is low
Steady red	Headset is being charged

AUDIO TONES

With the exception of the actions described in the following table, all actions are followed by a single tone to confirm that the headset has accepted the action.

Action	Tone
Mute	On/off tone and mute reminder tone every 20 seconds
Volume up	Tone on maximum volume
Volume down	Tone on minimum volume

TROUBLESHOOTING

Note: For most problems, it is recommended as a first step that you turn the headset off for 20 seconds and then on again. If this does not help, try pairing the headset and phone again.

Problem	Action
Pairing fails	<ol style="list-style-type: none"> 1. Delete scala-600 from your paired device list in your phone (if it is listed). 2. Turn off the mobile phone and headset. 3. Take the battery out of the phone and put it back. 4. Repeat the pairing process as described in TURNING THE HEADSET ON FOR THE FIRST TIME, page 3.
Can't answer phone calls or perform voice dialing	<p>(Assuming your mobile phone supports Voice Dialing)</p> <ol style="list-style-type: none"> 1. Make sure your headset is turned ON and in standby mode while the blue light indicator flashes slowly. 2. Verify that the <i>Bluetooth</i> function on your phone is set to ON.

3. Verify that the scala-600 is the correctly paired headset to your mobile phone (refer to the phone manual).
4. Link the headset to the phone as described above.
5. Check “Definitions” or “Settings” on your mobile phone.
6. Perform the pairing process and check again.

Battery does not provide at least six hours of talk time.

Make sure your headset is fully charged. Charging time is up to 3 hours for an empty battery. When fully charged and charger is connected to headset, the red light indicator turns off.

NOTE: *You may have compromised the battery's capacity if you did not fully charge it prior to initial use.*

Red Status Light is not steadily illuminated when charger is connected.

1. Make sure the Charging Jack is firmly plugged in.
2. Disconnect the Charging Jack, wait a few seconds and plug it back in.
3. When the headset is fully charged, the red light turns off.

Bad sound quality

1. Possibly caused by nearby interference
 2. If you have a GSM phone and your headset is too close to the phone, interference may occur.
 3. Headset and mobile phone are more than 30 ft. (10m) apart or there are major obstacles such as concrete walls between the Headset and mobile phone (e.g. concrete walls or similar).
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SUPPORT

We strongly suggest that you download from our website the most updated version of the comprehensive User Manual. For additional information visit our website at www.cardowireless.com, or call us at:

Toll-free USA: 1-800 488-0363

Europe: +49 89 450-36819





Developed and Manufactured by:



www.cardowireless.com

