

GPS 152

gps trackplotter



owner's
manual
and
reference
guide

Introduction

Foreword



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Introduction

Preface and Registration

Preface

Congratulations on choosing one of the easiest-to-use fixed-mount GPS trackplotters available!

The GPS system is operated by the United States government, which is solely responsible for its accuracy and maintenance. The system is subject to changes which could affect the accuracy and performance of all GPS equipment. Although the GARMIN GPS 152 is a precision electronic NAVigation AID (NAVAID), any NAVAID can be misused or misinterpreted and, therefore, become unsafe.

Use the GPS 152 at your own risk. To reduce the risk of unsafe operation, carefully review and understand all aspects of this Owner's Manual—and thoroughly practice operation using the simulator mode prior to actual use. When in actual use, carefully compare indications from the GPS 152 to all available navigation sources, including the information from other NAVAIDs, visual sightings, charts, etc.. For safety, always resolve any discrepancies before continuing navigation.

NOTE: This device complies with Part 15 of the FCC interference limits for Class B digital devices FOR HOME OR OFFICE USE (“home or office” interference requirements are more stringent than “outdoor” requirements). Operation of this device is subject to the following conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

The GPS 152 does not contain any user-serviceable parts. Repairs should only be made by an authorized GARMIN service center. Unauthorized repairs or modifications could result in permanent damage to the equipment, and void your warranty and your authority to operate this device under Part 15 regulations.

Introduction

Warnings, Precautions and FCC Compliance Statement



CAUTION: IT IS THE USER'S RESPONSIBILITY TO USE THIS PRODUCT PRUDENTLY. THIS PRODUCT IS INTENDED TO BE USED ONLY AS A NAVIGATIONAL AID AND MUST NOT BE USED FOR ANY PURPOSE REQUIRING PRECISE MEASUREMENT OF DIRECTION, DISTANCE, LOCATION, OR TOPOGRAPHY.



Introduction

Warranty and Serial Number

Serial Number

Use this area to record the serial number (8-digit number located on the bottom of the unit) in case it is lost, stolen, or needs service. Be sure to keep your original sales receipt in a safe place or attach a photocopy inside the manual.

Serial Number:

* *



The GARMIN GPS 152 has no user-serviceable parts. Should you ever encounter a problem with your unit, please take it to an authorized GARMIN dealer for repairs. The GPS 152 is fastened shut with screws. Any attempt to open the case to change or modify the unit in any way will void your warranty and may result in permanent damage to the equipment.

LIMITED WARRANTY

GARMIN Corporation warrants this product to be free from defects in materials and workmanship for one year from the date of purchase. GARMIN will, at its sole option, repair or replace any components that fail in normal use. Such repairs or replacement will be made at no charge to the customer for parts or labor. The customer is, however, responsible for any transportation costs. This warranty does not cover failures due to abuse, misuse, accident or unauthorized alteration or repairs.

THE WARRANTIES AND REMEDIES CONTAINED HEREIN ARE EXCLUSIVE AND IN LIEU OF ALL OTHER WARRANTIES EXPRESS OR IMPLIED OR STATUTORY, INCLUDING ANY LIABILITY ARISING UNDER ANY WARRANTY OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE, STATUTORY OR OTHERWISE. THIS WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS, WHICH MAY VARY FROM STATE TO STATE.

IN NO EVENT SHALL GARMIN BE LIABLE FOR ANY INCIDENTAL, SPECIAL, INDIRECT OR CONSEQUENTIAL DAMAGES, WHETHER RESULTING FROM THE USE, MISUSE, OR INABILITY TO USE THIS PRODUCT OR FROM DEFECTS IN THE PRODUCT. SOME STATES DO NOT ALLOW THE EXCLUSION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THE ABOVE LIMITATIONS MAY NOT APPLY TO YOU.

To obtain warranty service, call the GARMIN Customer Service department (913/397.8200) for a returned merchandise tracking number. The unit should be securely packaged with the tracking number clearly marked on the outside of the package and sent freight prepaid and insured to a GARMIN warranty service station. A copy of the original sales receipt is required as the proof of purchase for warranty repairs. GARMIN retains the exclusive right to repair or replace the unit or software or offer a full refund of the purchase price at its sole discretion. SUCH REMEDY SHALL BE YOUR SOLE AND EXCLUSIVE REMEDY FOR ANY BREACH OF WARRANTY.

Designed for detailed electronic trackplotting capability, the GARMIN GPS 152 is a powerful navigation device that can give you the navigation information you need:

Precision Performance

- High-contrast, four-level gray, FSTN display with adjustable backlighting
- 12-channel parallel receiver tracks and uses up to 12 satellites for fast, accurate positioning
- Differential-Ready — just add an optional GARMIN beacon receiver for better than 5-meter accuracy
- WAAS Capable — receive signals from the additional set of WAAS (Wide Area Augmentation System) satellites to give you better accuracy
- Fully gasketed, high-impact plastic alloy case, waterproof to IEC 529-IPX-7 standards

Advanced Navigating and Plotting

- 500 alphanumeric waypoints with selectable icons and comments
- 20 reversible routes with up to 30 waypoints each
- Uploadable Points of Interest (POI) up to 1 Megabytes of data using GARMIN's MapSource PC products
- Coordinates: Lat/Lon, UTM/UPS, Loran TD, plus 9 grids, including Maidenhead
- TracBack route feature which allows you to quickly retrace your track log to a starting position
- Built-in simulator mode
- Tide information from over 3000 tide stations around the USA coastline, Alaska, Hawaii, western Canada and several of the Caribbean islands.

Introduction

Packing List

Before installing and getting started with your unit, please check to see that your package includes the following items. **If any parts are missing, please contact your GARMIN dealer immediately.**

Standard Package:

- GPS 152 Unit
- GA 29 External Antenna and 30' cable*
- Power/Data Cable
- Mount with 2 knobs
- Owner's Manual
- Quick Reference Card
- Protective Cover

* Not included with part number 010-00257-00 with internal antenna.

Optional Accessories:

- US A/C and PC Adapter: US version provides power and PC data connection at the same time.
- EURO A/C PC Adapter: European version version of A/C and PC Adapter
- UK A/C PC Adapter: United Kingdom version of A/C and PC Adapter
- Cigarette Lighter Adapter
- PC Interface Cable
- MapSource Points of Interest CD
- Beacon Receiver for differential corrections: GBR21 (E-Field Antenna) , GBR23 (H-Field Antenna)
- Internal Antenna, Bail Mount (International model 010-00227-20 only)
- 2nd Mounting Station

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Introduction

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Introduction

“How To” Index



The list to the right is provided to help you quickly find some of the more important procedures you will use on your new GPS 152.

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The OUT Key

The OUT key adjusts the map scale to display a larger area with less detail. (Zooms out)

The IN Key

The IN key adjusts the map scale to display a smaller area with more detail. (Zooms in)

The ENTER/MARK Key

The ENTER/MARK key selects a highlighted menu option. When entering data, it allows you to initiate entry, and then to accept the selected value(s). It also marks the current location as a waypoint when pressed and held for more than one second.

The QUIT Key

The QUIT key returns the display to the previous page and, when entering data, it restores the previous value (cancels data entry).

The ARROW KEYPAD

The ARROW KEYPAD is used to select (highlight) menu options and enter data. It also controls cursor movement on the Map Page.

The PAGE Key

The PAGE key selects the main pages in sequence and returns display from a submenu page.

The NAV/MOB Key

The NAV/MOB key displays the Go To and Follow navigation menu. It also activates the MOB (Man OverBoard) function when pressed and held for more than one second.

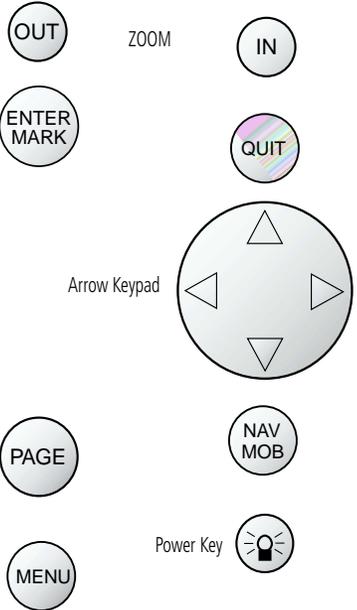
The MENU Key

The MENU key displays a menu of available options for the current page. Press twice to display the Main Menu.

The POWER/ BACKLIGHT /CONTRAST Key

The POWER/ BACKLIGHT/ CONTRAST key turns on/off the unit and display illumination.

Keypad Usage



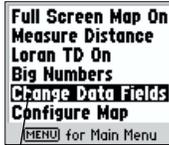
Always press and release a key to perform its primary function. Pressing and holding the **ENTER/MARK** or **NAV/MOB** keys will activate their secondary function.

Getting Started

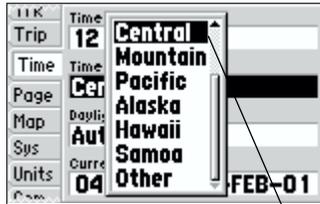
Selecting Options



Options Menu with highlighted option.



Use the **ARROW KEYPAD** to highlight options. Press **ENTER/MARK** to activate.



Pop-up list of options for a highlighted field.

How To Select Options and Enter Data

Before moving ahead into the features of the GPS 152, you will need to learn basic operations. We strongly encourage you to take the Getting Started tour before using your unit for actual navigation. You can select and activate options and enter data to customize the GPS 152 to fit your requirements. You can use the **ENTER/MARK** key and **ARROW KEYPAD** to select options, enter names and numbers in data fields, and activate your selections.

To select and activate an optional feature:

1. With any page displayed, press the **MENU** key to pop-up the options menu. The options menu will display a list of optional features which are specific for that particular page. To select any feature on the list of options requires movement of the cursor, which is identified as highlighting, selecting or choosing an item in a list or a field (box) on a page.
2. Use the **ARROW KEYPAD** to move the cursor (highlight) up and down a list or up, down, and sideways on menus.
3. Once you have moved to the selection desired, press the **ENTER/MARK** key to either activate the feature or the **MENU** key to pop-up a sub-menu or list of yet more feature options. Just repeat this process to select an option from the list or press the **QUIT** key to return to the previous setting.

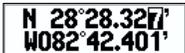
The **QUIT** key will move backwards through these steps or when pressed, back to the main page you started on.

To select and activate a function button:

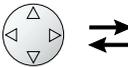
1. When moving about a page with function buttons, like the 'New Waypoint' page (see middle figure, pg. 3), you will observe functions such as 'OK', 'Go To' 'Map' and 'Delete'. To activate the function, highlight the desired button and press the **ENTER/MARK** key.

Getting Started

Entering Data



Pressing UP or DOWN on the ARROW KEYPAD changes the highlighted number or letter.



Pressing LEFT or RIGHT on the ARROW KEYPAD moves the cursor along the line or to the next line.

Naming a waypoint or placing any sort of data that has not been predefined requires the use of both the **ARROW KEYPAD** and the **ENTER/MARK** key.

To enter a name or number in a data field:

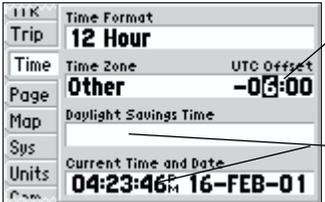
- Once you have accessed a page with programmable data fields (i.e. 'Waypoint Edit') you can use the **ARROW KEYPAD** to move the cursor (Highlight) to fields on the page. Use the UP/DOWN arrows to move up or down and the LEFT/RIGHT arrows to move sideways.
- Pressing the **ENTER/MARK** key with the field highlighted begins the process for entering data in the form of alphanumeric characters.
- Use the **ARROW KEYPAD** UP/DOWN arrows to cycle through numbers 0 to 9, plus/minus symbols, blank space, and the alphabet. Pressing and releasing the keypad moves you character by character through the list. Pressing and holding the keypad moves you rapidly through the list.
- Use the **ARROW KEYPAD** LEFT/RIGHT arrows to move to the next character on the line or backwards to edit characters. If there are more than two lines of data, keep pressing to the RIGHT to drop down to the next line.
- When data entry is completed press **ENTER/MARK** to accept data, then move to the next programmable field. Not all data fields are programmable, like the date and time. When moving about a page with these type of fields, the cursor will skip over them.

Every field and button on this page can be programmed or activated.

- A waypoint symbol can be selected from a list of symbols.
- The coordinates can be changed.



- The waypoint can be renamed.
- A depth can be entered.
- Option buttons can be activated.



- Data Entry Field
- Non-programmable data fields

Getting Started

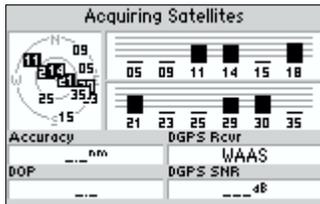
Initializing the Receiver



GPS 152 Self-Test Screen



GPS 152 Warning Screen



The satellite status screen displays until you press **QUIT** or **ENTER** or a fix is acquired.

The GPS 152's keypad system is designed to allow for fast, convenient selection of navigation options and data entry. The Getting Started Tour will introduce you to the keypad and provide a 'hands-on' lesson in using the GPS 152.

The GPS 152 Quick Reference Guide contains helpful tips on using the unit and performing various navigation tasks. It's a good idea to keep the Quick Reference Guide nearby whenever you're operating your new GPS 152.

Initializing the Receiver

The first time you power up your new GPS 152, the receiver must be given an opportunity to collect satellite data and establish its present position. To ensure proper initialization, the GPS 152 is shipped from the factory in AutoLocate mode, which will allow the receiver to "find itself" anywhere in the world. To speed up the initialization process, we recommend using the graphic initialization process described on the next page, which will usually provide a position fix within a few minutes.

Before you initialize, make sure the GPS 152 unit and antenna have been correctly installed on your vessel according to the instructions in Appendix G. The antenna needs to be in a clear and unobstructed view of the sky to receive satellite signals.

To turn the GPS 152 on:

1. Press and hold the **POWER** key until the power tone sounds and the display comes on, then release the **POWER** key.

The welcome page will appear while the unit conducts a self-test. Once the internal test is complete, a warning page will appear, asking you to read and acknowledge important information regarding the proper use of the unit.

To acknowledge the warning:

1. After reading the warning, press the **ENTER/MARK** key if you agree.

Initializing the Receiver

To graphically initialize the GPS 152:

1. Press the **MENU** key twice for the Main Menu. Press Up or Down on the **ARROW KEYPAD** until the 'GPS' tab is highlighted, then press the **MENU** key once.
2. Using the **ARROW KEYPAD**, highlight 'Initialize Position' and press **ENTER/MARK** to initialize the receiver from the map. The Initialize Position Page will appear, prompting you to select your approximate location with the map cursor.
3. Use the **ARROW KEYPAD** to move the map cursor and point to your approximate location within 200 miles. If you have difficulty identifying your position, press and release the **IN** key to zoom in to see the next lower map scale.
4. Once you have determined your approximate location on the map, press the **ENTER/MARK** key.



This does not "calibrate" the unit in any way, but rather helps to speed up the initial satellite acquisition. If the unit switches to the Map Page or displays '2D' or '3D Navigation' during this process, it is not necessary to initialize the unit.

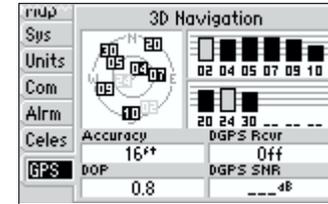
The GPS 152 will now begin searching for the appropriate satellites for your region and should acquire a fix within a few minutes. When viewing the 'GPS' tab on the Main Menu, a signal strength bar for each satellite in view will appear on the top middle of the page, with the appropriate satellite number under each bar. The progress of satellite acquisition is shown in three stages:

- No signal strength bars— the receiver is looking for the satellites indicated.
- Hollow signal strength bars— the receiver has found the indicated satellite(s) and is collecting data.
- Solid signal strength bars— the receiver has collected the necessary data and the satellite(s) are ready for use.

Once the receiver has collected information from at least three satellites, the top of the screen will display either "2D or 3D Navigation", and the GPS 152 is ready for use.



Point to your approximate location and press ENTER/MARK.



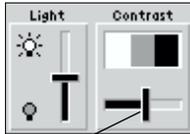
A satellite's strength bar will turn black when it's ready for use.



A Lost Satellite message appears on any screen if the navigation signal is lost.

Getting Started

Power On/Screen Contrast



To adjust the screen contrast, press LEFT or RIGHT on the ARROW KEYPAD to move the contrast slider.

GPS 152 Getting Started Tour

The GARMIN GPS 152 is a powerful electronic navigation system that provides convenient control of many advanced features right from the screen display. This tour is designed to take you through the basic pages and functions of the system using the simulator mode. Once you're familiar with the main pages and functions of the unit, refer to the reference section for instructions on performing specific tasks and functions.

The Getting Started tour assumes that the receiver has been properly installed and initialized, and you have not changed any of the default unit settings. If you have changed any settings (position formats, units of measure, etc...), the descriptions and pictures in the tour may not match your configuration.

To turn the GPS 152 on:

1. Press and hold the **POWER** key until the power tone sounds, then release the **POWER** key. The Welcome Page will appear while the unit conducts a self-test.
2. Once the self-test is complete, press the **ENTER/MARK** key, if you agree, to acknowledge the warning.

The Map Page will appear as the receiver begins acquiring satellites. From the Map Page or any other page, you may also adjust the screen contrast and backlighting.

To adjust the screen contrast:

1. Press **POWER** and the Light and Contrast window will appear.
2. To decrease or increase the screen contrast, press left or right on the **ARROW KEYPAD**.
3. Press the **ENTER/MARK** key to finish.

The GPS 152's adjustable screen backlighting is controlled with the **POWER** key, and may be adjusted at any time from any page. The backlight can cycle through off, user-defined, and maximum backlight levels by repeatedly pressing the **POWER** key.

To turn on and adjust the backlighting:

1. Press **POWER** and the Light and Contrast window will appear.
2. Press **POWER** again and the user-defined level of backlighting will activate. You may adjust this level by pressing UP or DOWN on the **ARROW KEYPAD**. If you press **POWER** one more time, the backlighting will be at the maximum setting.
3. Press **ENTER/MARK** or **QUIT** when done.

The backlight will now cycle through off, the user-defined, and maximum backlight levels by repeatedly pressing the **POWER** key.

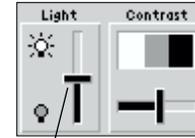
Each page and the Main Menu of the GPS 152's system also feature menu options, which gives you access to other functions and features that relate to the screen you are viewing. To get a feel for how the option menus work, let's put the GPS 152 into simulator mode.

To place the GPS 152 in simulator mode:

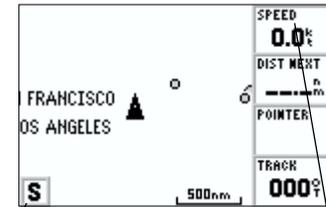
1. From any page, press the **MENU** key twice. The Main Menu will appear, displaying a tab style list of options and functions.
2. Use the **ARROW KEYPAD** to highlight the 'Sys' (System) tab, then press RIGHT then DOWN until the field below the word 'System Mode' is highlighted and press **ENTER/MARK**.
3. Highlight 'Simulator' and press **ENTER/MARK**. Press **ENTER/MARK** again to confirm the 'Running Simulator' message that appears at the bottom of the display.

Once the simulator has been started, the lower left corner will display a 'S' in a box on the main pages to show "Simulating Navigation" status. Now you're ready to continue the rest of the simulated tour. **Keep in mind that the GPS 152 does not track satellites in simulator mode, and this mode should never be used for actual navigation.** All the waypoint and route planning done in simulator mode will still be retained in memory for future use.

Backlighting/ Simulator Mode



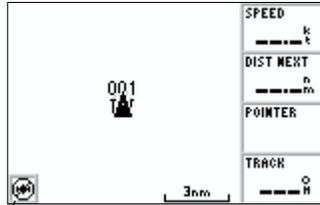
Press UP or DOWN on the **ARROW KEYPAD** to move the backlighting slider up for brighter or down for dimmer backlighting.



When the unit is in simulator mode, an 'S' will appear in the lower left corner of every screen to show "Simulating Navigation."

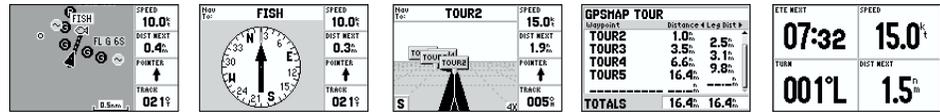
Getting Started

Main Pages/ Map Page



Before satellite acquisition, or if satellite reception is lost, this icon in the lower left corner means no GPS fix.

There are five main pages used in the GPS 152's system. The five main pages are the Map Page, Compass Page, Highway Page, Active Route Page and Numbers Page. All five pages are linked together in a simple chain, which allows you to scroll through the pages in either direction using the **PAGE** and **QUIT** keys.



Map Page

Compass Page

Highway Page

Active Route Page

Numbers Page



To continue the tour, let's move to the Map Page.

To scroll to the next page in sequence:

1. Press the **PAGE** key.

The GPS 152's Map Page combines trackplotting with a user-selectable display of navigation data. It will also be the page you use most to create and edit waypoints and routes. Before we take off on our practice route, let's take a brief look at its various features and displays.

The map display shows your "boat" as a triangle marker. City names (Larger than 200,000 population), marine markers and buoys (for the Americas only, preloaded from the factory) are also shown. Additionally, it displays your track, routes and nearby waypoints. An on-screen cursor lets you pan to other map areas, determine the range and bearing to a position, and perform various waypoint and route functions.

The data window, located on the right side of the page, provides a user-selectable display of various navigation data, including course, speed over ground, and bearing and distance to a particular waypoint. The current map scale setting is located at the bottom right of the map window.

Using the Map Cursor

Working from the Map Page is a simple process that centers around the use of the cursor. Controlled by the **ARROW KEYPAD**, the cursor is an important tool that can be used to pan to other map locations, mark and edit waypoints and routes, and review position data of on-screen map items and waypoints.

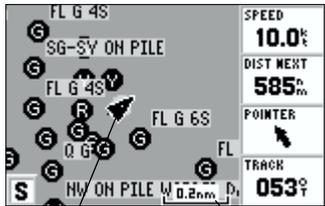
To get a feel for using the Map Page and using the cursor, try the following exercise:

1. Use the **IN/OUT** keys to set the map scale to the 50 nm setting. Your boat should be near the center of the map, at the receiver's last known position. (If your boat isn't where it should be, make sure that you have initialized the receiver and acquired a position as described on pages 1-2.)
2. Use the **ARROW KEYPAD** to move the cursor. Notice how another data field appears at the top of the page, showing the bearing and distance from your boat to the cursor, along with the latitude/longitude of the cursor.
3. Press the **QUIT** key to remove the cursor and re-center your boat on the map display.

As you become more familiar with the cursor, you'll see that the map display actively scrolls or 'pans', letting you explore areas around the world and create waypoints and routes. Wherever you move the cursor, you'll always be just one **QUIT** keystroke away from returning the map to your present position.

Now that you've seen how the GPS tab and Map Page can be used to monitor satellite acquisition and your present location, let's take a minute to learn how to mark and store your present position as a waypoint. (Since you're in simulator mode, the present position displayed will be the last position calculated by the receiver, which should be the spot where you've initialized the unit.) This will also give you an opportunity to see how the GPS 152's keypad and **ENTER/MARK** key are used for data entry and changing the waypoint name and symbol.

Map Cursor



Current position Map Scale



Map Cursor Cursor Coordinates

Marking Waypoints

To mark your present position:

1. Hold down the **ENTER/MARK** key until the 'New Waypoint' window appears then release the key. The window will show a default three-digit waypoint name/number (001), symbol (dot), and position. You can leave the name as the auto-assigned number, but for this exercise, lets change the name to 'DOCK'.
2. Use the **ARROW KEYPAD** to highlight the waypoint name field (001) and press **ENTER/MARK**. You will see that just the first '0' is now highlighted.
3. Press LEFT on the **ARROW KEYPAD** to clear the name field.
4. Press the UP or DOWN arrow of the **ARROW KEYPAD** until the letter 'D' appears, and then press the RIGHT arrow key to go to the next space to the right, then UP or DOWN again until 'O' appears. Repeat this until you have entered the name 'DOCK'. If you make a mistake and select an incorrect character, simply use the LEFT arrow key of the **ARROW KEYPAD** to backspace the cursor and then UP or DOWN to correct the entry. (If you accidentally press **ENTER/MARK** before you are done, simply press **ENTER/MARK** again and move the highlight to where you left off.)
5. After you have entered all the letters, press **ENTER/MARK** to confirm the name

Going to a Destination

GPS is all about marking positions as waypoints and navigating to them using the receiver's steering guidance and map displays. We've already seen how to use the **ENTER/MARK** key to store our present position, so it's time to move on to the fun part—going to a destination.

The **NAV/MOB** key, located on the left side of the keypad below the **PAGE** key, is the primary tool used to select a destination waypoint, TracBack, or a route to navigate. The **NAV/MOB** key can be used in three primary ways:

- Pressing **NAV/MOB** once displays a list of options from which you can select 'Go To Waypoint', 'Follow Route', 'Follow Track', or 'Stop Navigation'.
- Holding down **NAV/MOB**, or pressing the key 2 times, activates the MOB (Man OverBoard) feature. This marks the point at which the MOB was activated as a waypoint named "MOB" and also establishes it as an active "Go To" point.
- Highlighting an on-screen waypoint or map item as a destination directly from the Map Page and pressing **NAV/MOB** allows you to graphically select points to "Go To".

For our simulated trip, you're going to select a pre-programmed tour route using the first method. This will also show how the **MENU** key is used throughout the GPS 152 system to provide tab style options and functions. Let's start by changing the position to where the practice route is located.

To change the GPS 152 position in simulator mode:

1. Press the **MENU** key twice to display the list of Main Menu tab items.
2. Use the UP or DOWN arrow of the **ARROW KEYPAD** to highlight the 'Sys' tab.
3. Highlight 'Set Options' in the lower right and press **ENTER/MARK**, then highlight 'Set Position' in the simulator setup window and press **ENTER/MARK**.
4. From the Initialize Position page, press the **MENU** key. You will see 'Enter As Text' highlighted, then press **ENTER/MARK**.
5. On the Enter Position window, press **ENTER/MARK** then use the **ARROW KEYPAD** to enter N34°56.800', W076°24.066' and press **ENTER/MARK** when done.

Getting Started

Using the NAV/MOB Key



System tab simulator setup options.



Text entry for simulator position.

Getting Started

Simulated Tour



You can also Invert a route to follow it in reverse.



Simulator setup window.

Let's give it a try by activating the practice route stored in memory for navigation:

1. Press **NAV/MOB**. The option list page will appear. (If we were selecting a single waypoint to navigate to rather than a route, we could highlight the waypoint on the map, press **NAV/MOB** and then press **ENTER/MARK**.)
2. Use the **ARROW KEYPAD** to highlight the 'Follow Route' option. Press **ENTER/MARK** to confirm.
3. The Select Route page will appear, with the 'GPS TOUR' route highlighted.
4. Press **ENTER/MARK** then highlight 'Activate' and press **ENTER/MARK** again.

To get a better view of what's going on, zoom in to a closer map scale.

1. Repeatedly press the **IN** key until you select the 5 nm scale.

Note: You may also hold the **IN** or **OUT** keys down to quickly scroll through the map scales. The Map Page should now display the first three waypoints chained together in a simple route, with your boat at the first route waypoint.

A data field at the top of the page will now display the speed, distance to the second route waypoint, and a pointer which shows you which way to go. To get started, let's enter a speed for our vessel, which we can do from the Main Menu Page.

To enter a boat speed:

1. Press the **MENU** key twice to display the Main Menu Page.
2. Use the **ARROW KEYPAD** to highlight the 'Sys' tab, then press RIGHT, UP, then RIGHT until the 'Set Options' button is highlighted and press **ENTER/MARK**.
3. Highlight the field below 'Speed' and press **ENTER/MARK**.
4. Use the **ARROW KEYPAD** to enter a speed of 60 knots.
5. Press **ENTER/MARK** to finish, and **QUIT** until you return to the Map Page.

Once a speed has been entered, you'll notice that the map will automatically begin to move slowly, keeping your boat centered on the display. The direction of movement, also called 'track', will be controlled by the simulator.

Getting Started

Reviewing/Creating Map Waypoints

You'll now have a clearer picture of the route you are navigating. Press the **IN** key to zoom in to the 2 nm scale. Now that you've zoomed in a little closer to your route, you can pan ahead of your vessel with the cursor to review map items and create on-screen waypoints. Try moving the cursor to highlight the 'TOUR3' waypoint—just use the **ARROW KEYPAD** to move the cursor as close as possible to the waypoint. (To move the cursor in small increments, try a series of short key presses.)

Once the cursor is over the TOUR3 waypoint, you'll notice that the waypoint symbol and name will become highlighted. The data field at the top of the page will display the waypoint name, the range and bearing from your present position, and the coordinates for the waypoint.

To review the waypoint page for a selected waypoint:

1. Press the **ENTER/MARK** key.
2. To return to the Map Page, press **ENTER/MARK** again or press **QUIT**.

The cursor can also be used to create new waypoints right from the map display.

To create a new waypoint using the cursor:

1. Use the **ARROW KEYPAD** to move the cursor as close as possible to the following position: N35° 02.187; W 076° 26.167' (Use the data window to verify the cursor position.)
2. Press the **ENTER/MARK** key to capture the cursor position.
3. Use the **ARROW KEYPAD** to highlight the waypoint symbol field to the left of the waypoint name/number.
4. Press **ENTER/MARK** to access the symbol page.
5. Press UP or DOWN on the **ARROW KEYPAD** to select the 'Shipwreck' symbol and press **ENTER/MARK** to confirm.
6. Highlight 'OK' at the bottom and press **ENTER/MARK** again to finish.



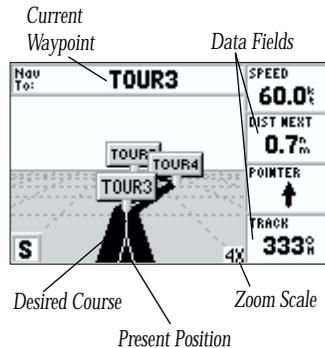
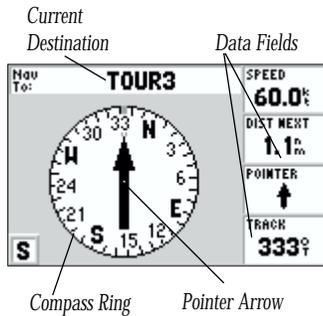
The waypoint will 'highlight' when the cursor is moved over it.



Waypoint numbering will start with 001 and continually count up, even if the waypoint name has been deleted.

Getting Started

Compass/Highway Navigation Pages



Now that we're navigating to an actual destination, let's move on to the GPS 152 navigation pages by pressing the **PAGE** key.

The GPS 152 features two different navigation pages: Compass and Highway. The Compass Page is first. This page provides graphic steering guidance to a destination waypoint, with an emphasis on the bearing to your destination and current direction of travel. (The Highway Page places greater emphasis on the straight-line desired course and the distance and direction you are off course.) The middle of the page features a rotating 'compass ring' that shows your course over ground (track) while you're moving, and a bearing pointer that indicates the direction of the destination (bearing) relative to the course over ground. The compass ring and pointer arrow work independently to show—at a glance—the direction of your movement and the direction to your destination. For instance, if the arrow points up, you are going directly to the waypoint. If the arrow points any direction other than up, turn toward the arrow until it points up—then continue in that direction.

The current speed and distance to the next waypoint as well as the pointer to the next waypoint are displayed on the right side of the screen. This page provides better steering guidance than the Highway Page when travelling at slower speeds and/or when making frequent directional changes. When you are not navigating to a waypoint, the compass will show your direction of travel as you move but the arrow will not appear.

Let's move on to the Highway page by pressing the **PAGE** key.

The GPS 152's Highway Page also provides graphic steering guidance to a destination waypoint. As you head toward your destination, the middle of the screen provides visual guidance to your waypoint on a moving graphic "highway." Your present position is at the bottom center of the highway display. The line down the middle of the highway represents your desired course. As you navigate toward a waypoint, the highway will actually move—indicating the direction you're off course. To stay on course, simply steer toward the center of the highway or "keep it on the road". The four default data fields on the right side of the page indicate speed and distance to the next destination (or the next waypoint in

a route), along with a pointer arrow which points the next waypoint and the compass track you are heading. Use the Highway Page as your primary navigation page (in lieu of the Compass Page) when your main concern is following a defined course.

If you get off course, the highway will move to give you graphic guidance to get back on course. You can zoom in or out on the Highway display for a smaller or larger view. Five available settings range from 1X to 16X, with a default setting of 8X. The current scale will appear in the bottom right of the display.

To zoom in or out on the highway display:

1. Press either the **IN** or **OUT** key to increase or decrease the zoom scale.

While in simulator mode, you may also adjust the speed and course from this page.

To adjust the speed and course while in simulator mode:

1. Press LEFT or RIGHT on the **ARROW KEYPAD** to adjust the course and press UP or DOWN to increase/decrease the speed in 10 kph/mpH increments.

Press **PAGE** to see the next page appearing in the main sequence, which is the Active Route Page. Whenever you have activated a route or TracBack, this page will show each waypoint name along with useful data for each point. As you navigate the route, the information will automatically update to indicate the next point along the route, which is denoted by an arrow on the left-hand side of the screen. For more detailed information on the Active Route Page, see page 48.

Press **PAGE** to see the last page appearing in the main sequence, the Numbers Page. The default page will display four user-selectable data fields showing the speed, pointer, distance to the current waypoint, and current track. You may also choose to show one data field in large lettering for better readability using the 'Big Numbers' option.

To toggle between Full Screen Data and Four Data Display:

1. Press **MENU**, then highlight either 'Big Numbers' or 'Small Numbers' and press the **ENTER/MARK** key.

Getting Started

Highway/Active Route/ Numbers Pages

GPSMAP TOUR		
Waypoint	Distance	Course
TOUR2	2.3 ⁿ _m	334 ^o _T
TOUR3	4.8 ⁿ _m	005 ^o _T
TOUR4	7.9 ⁿ _m	329 ^o _T
TOUR5	17.7 ⁿ _m	---
TOTALS		17.7ⁿ_m 341^o_T

Active Route Page

SPEED 60.0 ^k _t	POINTER ↑
DIST NEXT 1.9 ⁿ _m	TRACK 007 ^o _T

Numbers Page

SPEED 60.0 ^k _t
--

Numbers Page with Full Screen Data

Getting Started

Data Fields/ Main Menu Page



You may choose from 27 different types of data.



The main pages' (except the Active Route Page) data fields may also be configured to display any of 27 different information categories (see page 22 for the complete list). On the Numbers Page, let's change the 'POINTER' field to 'POSITION'.

To change a data field:

1. Press the **MENU** key to display the Numbers Page options.
2. Press DOWN on the **ARROW KEYPAD**, highlight 'Change Data Fields' and press **ENTER/MARK**.
3. Once the menu window disappears, use the **ARROW KEYPAD** and highlight 'POINTER', then press **ENTER/MARK**.
4. On the alphabetical list of options, press the **ARROW KEYPAD UP** or DOWN until you highlight 'POSITION' and press **ENTER/MARK**. (You will see a scroll bar on the right side of the window indicating your current position on the entire list of options.
5. Press **QUIT** when done.

As you've seen, the primary pages provide map, and navigation information. The tour's last page is the Main Menu page, which allows access to the GPS 152's waypoint, route and planning functions, as well as various operational and navigation setup features, and celestial and tide data.

The Main Menu is available from any page, and is accessed through the **MENU** key.

To access the main menu page:

1. Press the **MENU** key twice.

The Main Menu page lists 14 menu 'tabs' that are divided into categories by function. You can view a particular menu by simply highlighting the desired tab, which will then show any secondary submenu tabs and options for that tab.

To get a feel for how the Main Menu page works, let's clear out the track log you created during the simulated tour. This will ensure that you have a clean slate once you start navigating in your home waters.

To select the Track submenu tab:

1. Use the **ARROW KEYPAD** to highlight the 'Track' menu tab. You will see the options for the Track tab appear to the right of the Main Menu list.
2. Press to the right one time on the **ARROW KEYPAD** and you will see 'Active' highlighted.

The Track Log Page allows you to specify whether to record a track plot, define how it is recorded and save your current track log. It also provides both an indicator of the percentage of total memory used and menu options to save or clear the active track log.

To clear the active track log:

1. Press **MENU** then highlight the 'Clear' option and press **ENTER/MARK**. A confirmation page will appear.
2. Highlight the 'OK' prompt and press **ENTER/MARK** to confirm.
3. Press **PAGE** or **QUIT** to return to any of the main pages.

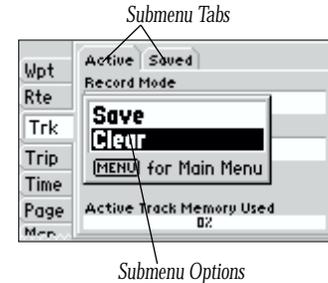
Congratulations! You've now gone through the basic operation of the GARMIN GPS 152. Your new GPS is a powerful tool with many advanced features not covered in the Getting Started tour. For detailed instructions on using these features or performing a specific task, please refer to the Quick Reference Guide or the appropriate reference section of this manual.

To turn the GPS 152 off:

1. Press and hold the **POWER** key for about 2 seconds, until the screen is blank.
2. When the screen is blank, release the **POWER** key.

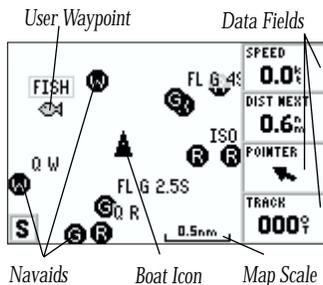
The next section of the manual describes the pages and functions of the GPS 152 in detail. If you are unable to locate a specific option or function, please refer to the index on pages 80-82. Thank you for choosing the GARMIN GPS 152 navigation unit. We hope it will be a useful and fun tool for you wherever you go!

Deleting Track Logs/ Powering Off Unit



Reference

Map Page



Map Page



If MapSource POIs or MapSource products are loaded into the unit, the tides, cities and marine nav aids will be deleted from the system. Check the GARMIN web site (www.garmin.com) for updates to reinstall the original factory-loaded data.

Map Page

The GPS 152's Map Page provides a display of plotting and navigational data. The unit is preloaded from the factory with a worldwide database of cities greater than 200,000 in population and marine nav aids, for the Americas only. It also plots your track and displays any routes and waypoints you create. An on-screen cursor lets you pan and scroll to other map areas, determine the distance and bearing to a position, and perform various route and waypoint functions.

When the cursor is active, an additional data window will appear below the data fields to indicate the position, range and bearing to the cursor or a selected waypoint or map item. The map scale displays at the bottom right of the map window.

The **IN** and **OUT** keys, combined with the **ARROW KEYPAD**, let you select zoom ranges and move the cursor. Two basic map operating modes, position mode and cursor mode, determine what is shown on the map display. Position mode pans the map to keep the present position marker within the display area, while cursor mode pans the map to keep the cursor within the display area.

The GPS system will always power up in the position mode, with your vessel centered on the map display.

When the **ARROW KEYPAD** is pressed, the GPS 152 will enter cursor mode. In cursor mode:

- The cursor can be moved over the map display using the **ARROW KEYPAD**.
- Whenever the cursor reaches the edge of the display, the map will scroll forward under the cursor. Keep in mind that the boat icon will move with the map scrolling and may go off the display screen (you may not be able to see your present position).
- When the cursor is stationary, a fixed coordinate position will appear in the position field. Note that the distance and bearing will change as the boat's position changes.
- Whenever you zoom in cursor mode, the cursor will be centered on screen.
- To return to position mode, press the **QUIT** key.



When the cursor reaches the edge of the map, the unit may pause as it loads new data.

Using the Cursor

The cursor allows you to pan away from your present position and scroll to other map areas around the world. As you pan past the edge of the current map display, the screen will actively scroll forward to provide continuous map coverage.

To move the cursor:

1. Press the **ARROW KEYPAD** to move the cursor in an up, down, left or right direction.

As you move the cursor, the distance and bearing from your present position to the cursor will be displayed in the data window, along with the cursor's position coordinates. Keep in mind that when the cursor is stationary, the distance and bearing from your present position will change as your boat moves. The cursor may also be used to 'snap' to on-screen waypoints and map items, allowing you to review a selected position directly from the map display.

To select an on-screen waypoint or map item with the cursor:

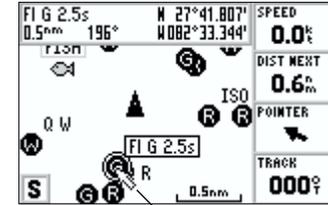
1. Use the **ARROW KEYPAD** to move the cursor to the desired waypoint or map item (if there are several waypoints grouped closely together, zoom in closer for a better view).
2. When a waypoint or map item is selected, it will become highlighted on screen, with the name and position displayed. **To eliminate the cursor and re-center your position on-screen:**
3. Press the **QUIT** key.

The cursor may also be used to create new waypoints directly from the map.

To create a waypoint with the cursor:

1. Use the **ARROW KEYPAD** to move the cursor to the desired map position.
2. Press the **ENTER/MARK** key and the 'New Map Waypoint' window will appear.
3. Press **ENTER/MARK** to confirm the new waypoint using the default three-digit name and symbol.

Map Page Cursor



Move the cursor over an item on the map to highlight it.



Pressing ENTER/MARK while highlighting a map item will bring up additional details and options.

Reference

Map Page Cursor and Options



Creating New Map Waypoint



Map Page Options

Selecting Map Scales

The map display has 24 available range scales from 120 ft. to 800 mi. (30 mt. to 1200 km). The map scale is controlled by the **IN** and **OUT** keys, with the current scale displayed at the bottom right of the data window.

To select a map scale:

1. Press the **OUT** key to zoom out and the **IN** key to zoom in.



The scale value represents the distance from one end of the scale bar to the other.

Map Page Maps

Many features of the GPS 152 are menu driven. Each of the main pages have an options menu, allowing you to custom tailor the corresponding page to your preferences and/or select special features that specifically relate to that page. The data window, located at the top of the main pages (Except the Active Route Page), provides a user-selectable layout of various types of useful data. Each data field may be configured to display any one of 27 data options. The data window layout may also be changed to display additional data fields and change the actual size of the data displayed.

The GPS 152's Map Page provides access to functions and features relating to the Map Page and the layout options.

To display the Map Page options:

1. Press **MENU**.

To select a menu option:

1. Use the **ARROW KEYPAD** to highlight the desired option and press **ENTER/MARK**.

The available options are Full Screen Map On/Full Screen Map Off, Measure Distance, Loran TD On, Big Numbers, Change Data Fields, and Configure Map. Following are details on using each of these options.

• **Full Screen Map On/Full Screen Map Off** — toggles between a Map Page without or with data fields on the map display.

To maximize the map/show data fields:

1. Highlight the 'Full Screen Map On' option and press **ENTER/MARK**. The Map Page will now be maximized with no data fields.
2. To show the data fields again, press **MENU**, highlight 'Full Screen Map Off' and press **ENTER/MARK**.

• **Measure Distance**— allows you to measure the bearing and distance between any two points on the map display.

To measure the BRG/DIS between two points:

1. Highlight the 'Measure Distance' option and press **ENTER/MARK**. An on-screen pointer will appear on the map display at your present position with 'ENT REF' below it.
2. Move the cursor to the desired reference point (the point that you want to measure from) and press **ENTER/MARK**.
3. Move the cursor to the point that you want to measure to. The bearing and distance from the reference point will be displayed in the data window at the top of the display.
4. Press the **QUIT** key to finish.

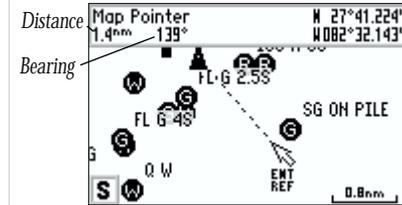
• **Loran TD On/Off**— allows you to toggle the position coordinate format between latitude/longitude and Loran TD (Time Delays). For setup of Loran TD, see pages 66-67.

• **Big/Small Numbers**— allows you to change the text size and number of data fields that will be displayed. Big Numbers will display 3 data fields with larger text and Small Numbers will display 4 data fields with smaller text: You may configure a unique set data fields for each setting

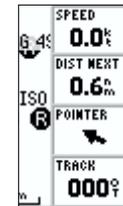
To toggle between Big Numbers and Small Numbers:

1. From the menu, use the **ARROW KEYPAD** to highlight the 'Big Numbers' or 'Small Numbers' option and press **ENTER/MARK**.

Map Page Options



*Measuring Distance/Bearing
(Full Screen Mode shown)*



*Small Numbers
(4 fields)*



*Big Numbers
(3 fields)*

Reference

Map Page Options



Change Data Fields Option

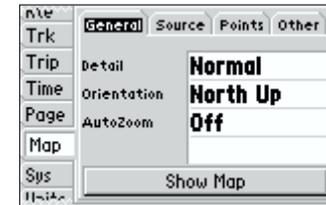


Scroll bar shows your position on the alphabetical list.

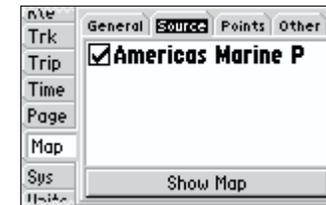
• **Change Data Fields** — allows you to specify the type of data displayed in each data field used on the map display. The following options are available for the Map, Highway, Compass, and Numbers Page data fields:

- ALTITUDE – Altitude above/below MSL (Mean Sea Level)
- BEARING – Compass direction from your position to destination
- COURSE – Course over ground
- DEPTH – Depth below transducer (if receiving proper sonar NMEA data from other device)
- DIST TO DEST – Distance to final waypoint
- DIST TO NEXT – Distance to next waypoint
- ETA AT DEST – Estimated Time of Arrival to final waypoint
- ETA AT NEXT – Estimated Time of Arrival to next waypoint
- MAX SPEED – Fastest speed the unit has traveled
- MOV AVG SPEED – Average moving speed
- MOV TRIP TIMER – Time unit has been moving for a trip
- OFF COURSE – Distance and direction from desired track
- POINTER – Arrow points to your destination
- POSITION – Current position (only available when using Big Numbers option)
- SPEED – Speed over ground/water
- TIME OF DAY – Current time
- TIME TO DEST – Time to final waypoint at current speed and course
- TIME TO NEXT – Time to next waypoint at current speed and course
- TO COURSE – Direction to desired track
- TRACK – Current compass heading
- TRIP ODOM – Trip Odometer
- TTL AVG SPEED – Total average speed
- TTL TRIP TIMER – Total travel time of trip, stopped and moving
- TURN – Turn angle to waypoint
- VMG – Velocity Made Good to destination
- WATER SPEED – Speed through the water (if receiving proper sonar NMEA data from other device)
- WATER TEMP – Water temperature (if receiving proper sonar NMEA data from other device)

Map Page Options



General Tab



Source Tab

To change a data field:

1. From the menu, use the **ARROW KEYPAD** to highlight the 'Change Data Fields' option and press **ENTER/MARK**.
2. Move the field highlight to the data field you want to change and press **ENTER/MARK**.
3. Move up or down on the **ARROW KEYPAD** to highlight the data you want to display, and press **ENTER/MARK**. To exit, press **QUIT**.

• **Configure Map**— allows you to configure the map display to your preferences, including map detail, map orientation, automatic zoom, and various map items and points. The map configuration option uses a 'file tab' feature, making it easier to organize the various settings for ease of use. The following table lists the file tabs and the settings available under each tab:

General	Detail, Orientation, AutoZoom
Source	Data Source
Points	Waypoints, Active Route, Marine Nav aids, Geo Points
Other	Bearing Line, Accuracy Circle, Nav Line

To change a map setup feature:

1. From the Map Page menu, highlight 'Configure Map' and press **ENTER/MARK**.
2. Move LEFT or RIGHT on the **ARROW KEYPAD** to highlight the desired tab, then UP or DOWN on the **ARROW KEYPAD** to highlight the setting you want to change and press **ENTER/MARK**.
3. Move UP or DOWN on the **ARROW KEYPAD** to highlight the desired setting and press **ENTER/MARK**.
4. To exit, press **QUIT**.

General Tab

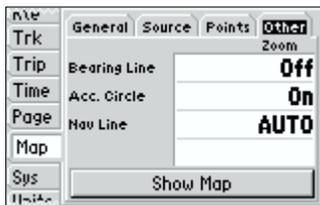
Detail— Most, More, Normal, Less, Least: controls how much map detail you will see. This setting only applies to any map feature set to "Auto". Those features which have a specified scale or turned "Off" are unaffected by this setting.

Reference

Map Page Options



Points Tab



Other Tab



Map Setup Menu Options

Orientation— North Up— fixes the top of the map display to a north heading; Track Up— fixes the top of the map display to the current track heading; Course Up— fixes the map so the direction of navigation is always “up” and turns the navigation leg line vertical on the screen.

AutoZoom— On/Off: when “On” the map will automatically adjust the map scale to a lower scale as you approach you destination point.

Source Tab

Data— On/Off: turns the loaded map data on or off.

Points Tab—

Text— None, Small, Medium, and Large: controls the screen size of the name.

Zoom— Auto, Off, 120 ft.-800 mi.: sets the maximum scale at which the feature should appear on the screen. Some types of data will only show up to certain zoom scales.

Other Tab

Bearing Line— On/Off: draws an extension from the end of the boat icon in the direction of travel.

Accuracy Circle— On/Off: toggles the circle “On” and “Off”. The circle represents the approximate accuracy of the unit based on EPE and DOP. Your position will be within the circle.

Nav Line— On/Off: toggles the black and white line which points to the current navigation point.

Map Setup Menu Options

From the map setup page, you can access the following menu options:

- Restore Defaults— restores settings back to factory settings for the tab highlighted.
- Restore All Map Defaults— restores settings back to factory settings for all tabs.

To restore defaults for map settings:

1. From the Map tab in the Main Menu, highlight the tab you want to restore settings to and press **MENU**.
2. Highlight 'Restore Defaults' (highlight 'Restore All Map Defaults' if you want all tabs restored) and press **ENTER/MARK**.

Compass Page

The GPS 152 features two different navigation pages: Compass and Highway. Whenever a **NAV/ MOB**, Follow Track (TracBack) or Follow Route have been activated, the GPS 152's Compass Page will guide you to your destination with digital readouts and a graphic compass display, which includes a bearing pointer. Use this page (instead of the Highway Page) when travelling at slower speeds, when making frequent directional changes, or where straight-line navigation is not possible due to obstructions or terrain. The middle of the page features a rotating 'compass ring' that shows your course over ground (track) while you're moving. Your present course over ground is indicated at the top of the compass ring. A bearing pointer, in the middle of the compass ring, indicates the direction of the destination (bearing) relative to the course over ground. The compass ring and pointer arrow work independently to show—at a glance—the direction of your movement and the direction to your destination. For instance, if the arrow points up, you are going directly to the waypoint. If the arrow points any direction other than up, turn toward the arrow until it points up, then continue in that direction.



The bearing pointer and/or compass ring may point in various directions when you are stationary or at very low speeds. Once you start moving, the pointer will be correct.

The GPS 152's Compass Page features a menu page that provides access to data field and simulator options. You may start and stop the simulator from this page. The data window, located on the right side of the page, provides a user-selectable layout of various types of useful data. Each data field may be configured to display any one of 27 data options (Change Data Fields). The data window layout may also be altered to change the actual text size of the data displayed (Big/Small Numbers).

To display the Compass Page options:

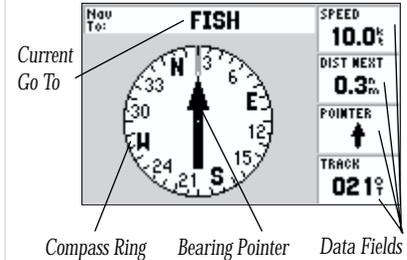
1. Press **MENU**.

To select a menu option:

1. Use the **ARROW KEYPAD** to highlight the desired option and press **ENTER/MARK**. For detailed instructions on changing the data fields and data text size of the Compass Page, see pages 21-23.

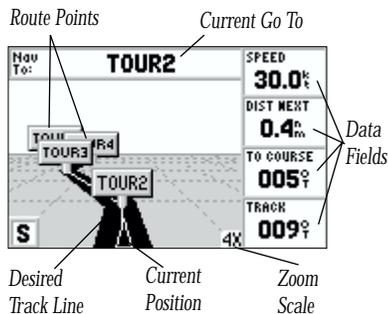
Reference

Compass Page



Reference

Highway Page



Highway Page Options Menu

Highway Page

Whenever a **NAV/MOB**, TracBack or route has been activated, the GPS 152's Highway Page will provide digital and graphic steering guidance to the destination with the Navigation Page. The right side of the Highway Page features user-selectable data fields that display useful navigation data. The middle section of the screen provides visual guidance to the waypoint on a graphic highway display. The line down the center of the highway represents your desired track line.

As you head toward your destination, the highway perspective moves to indicate your progress to the waypoint and which direction you should steer to stay on course. If you are navigating a route, the Highway Page shows each route waypoint in sequence connected by a black "road" with a white line down the middle, which is your desired track line. Nearby waypoints not in the active route can also be displayed. The highway perspective scale may also be zoomed in or out to display a larger or smaller view of the highway. Five settings are available from 1X to 16X, with a default setting of 8X.

To change the highway perspective scale:

1. Press the **IN** or **OUT** key to select the desired setting.

The GPS 152's Highway options page allows you to define the data fields and select which waypoints are displayed on screen. The data fields, located on the right side of the page, provides a user-selectable layout of various types of useful data. Each data field may be configured to display any one of 27 data options (Change Data Fields). The data field layout may also be altered to change the actual text size of the data displayed (Big/Small Numbers).

The GPS 152's Highway Page features a menu options page that provides access to functions and features relating to the Highway Page and the layout options.

To display the Highway Page options:

1. Press **MENU**.

To select a menu option:

1. Using the **ARROW KEYPAD**, highlight the desired option and press **ENTER/MARK**.

The following options are available from the Highway Page menu:

- **Show/Hide Tracks**— toggles the display of track lines on/off.
- **Big Numbers**— allows you to change the text size that will be displayed in the data fields.
- **Change Data Fields**— allows you to specify the type of data displayed in each data field used on the display.

For detailed instructions on changing the data fields and layout of the Highway page, see pages 21-23.

Active Route Page

Whenever you have activated a route in the GPS 152 system, the Active Route page will show each waypoint of the active route, along with various, user-selectable types of data. For additional details on the Active Route Page, see page 48.

Numbers Page

The Numbers Page allows quick and easy viewing of different types of data in a user-configurable layout. The default page will display four user-selectable data fields showing the ETE (Estimated Time Enroute) to the current waypoint, speed, turn degree to get you back on course and distance to the current waypoint. You may also choose to show one data field in large lettering for better readability using the 'Big Numbers' option.

The following options are available from the Numbers Page by pressing **MENU**:

- **Big Numbers/Small Numbers**— toggles between one large data field or 4 smaller ones.
- **Change Data Fields**— allows you to specify the type of data displayed in each data field used on the display.

For detailed instructions on changing the data fields and layout of the Numbers page, see pages 21-23.

Highway/Active Route/ Numbers Pages

GPSMAP TOUR		
Waypoint	Distance	Leg Dist
TOUR2	1.0 ⁿ	2.5 ⁿ
TOUR3	3.5 ⁿ	3.1 ⁿ
TOUR4	6.6 ⁿ	9.8 ⁿ
TOUR5	16.4 ⁿ	

TOTALS	16.4 ⁿ	16.4 ⁿ

Active Route Page

SPEED 20.0 ^{k_t}	POINTER ↑
DIST NEXT 2.3 ^{n_m}	TRACK 336 ^{o_T}

Numbers Page- Small Numbers

SPEED 20.0 ^{k_t}
--

Numbers Page- Big Numbers

Reference

Creating Waypoints

New Waypoint	
001	
N 38°51.339'	Depth: 0.0'
W 094°47.96 1'	
Delete	Map
Go To	OK

Press **ENTER/MARK** to use the default name and symbol.

New Waypoint	
001	
N 38°51.339'	Depth: 0.0'
W 094°47.96 1'	
Delete	Map
Go To	OK

Highlight a field and press **ENTER/MARK** to enter a new symbol, name or depth.

Creating and Using Waypoints

The GARMIN GPS 152 stores up to 500 alphanumeric waypoints with a user-defined icon and depth available for each waypoint. Waypoints can be created using three basic methods:

- **ENTER/MARK** key– used primarily for marking your present position, the **ENTER/MARK** key also provides options that allow you to select a map position or map item from the map display.
- Graphically– allows you to define a new waypoint position from the map display using the **ARROW KEYPAD**.
- Text Entry– allows you to enter a new waypoint's position coordinates manually (from a chart, etc.).

ENTER/MARK Key

The GARMIN GPS 152's **ENTER/MARK** key lets you quickly capture your present position— or cursor or map item position— in order to create a new waypoint. You must have a valid position (2D or 3D) fix to mark your present position. This can be determined by looking at the GPS Main Menu tab. When you move the cursor over a map item, you will see a highlighted description of that item.

To mark your present position:

1. Press and hold the **ENTER/MARK** key until the 'New Waypoint' window appears then release it. You will see a default three-digit name and symbol for the new waypoint.
2. To accept the waypoint with the default name and symbol, press **ENTER/MARK** to confirm the highlighted 'OK' prompt.
3. To enter a different name, highlight the name field and press the **ENTER/MARK** key, then use the **ARROW KEYPAD** to enter the new letter/numbers and press **ENTER/MARK** when done. Note: You may use up to 10 alphanumeric characters for the name.
4. To enter a different symbol, highlight the symbol field to the left of the name and press the **ENTER/MARK** key, then use the **ARROW KEYPAD** to highlight the new symbol and press **ENTER/MARK**.

- To enter an optional depth, highlight the "Depth" field to the right of the position coordinates and press the **ENTER/MARK** key, then use the **ARROW KEYPAD** to enter a value and press **ENTER/MARK**. If you are receiving valid sonar NMEA input (pg. 79) , the depth field will automatically fill in. Otherwise, you must manually enter a depth.
- When done, use the **ARROW KEYPAD** to highlight the 'OK' prompt and press **ENTER/MARK** to save the waypoint into memory.

Creating Waypoints Graphically

Waypoints may also be quickly created from the map display, which allows you to 'point and shoot' at any map position to create a new waypoint. To mark a map item, select the desired map item with the cursor. The GPS 152 will use the map item text shown on the cartography as the default name. When selecting a map item, the option 'Create Waypoint' will appear in addition to a description of that point and its distance and bearing from your current position.

To create a new waypoint graphically:

- Use the **ARROW KEYPAD** to move the cursor to the desired map position. If you want to create the new waypoint at an on-screen map item, highlight the map item on the map display.
- Press the **ENTER/MARK** key.
If you are not using a map item to create a waypoint, go to step 4.
- Highlight 'Create Waypoint' or 'OK' and press the **ENTER/MARK** key.
- To accept the waypoint with the default name and symbol, press **ENTER/MARK**. If you are creating a waypoint from an on-screen map item, the name and symbol will automatically reflect the selected map item's name and symbol.
- To change the name, symbol or enter a depth, highlight the appropriate field and press **ENTER/MARK**. Make your changes and press **ENTER/MARK** when done.
- After entering and confirming your changes, move the field highlight back to the 'OK' prompt and press **ENTER/MARK**.

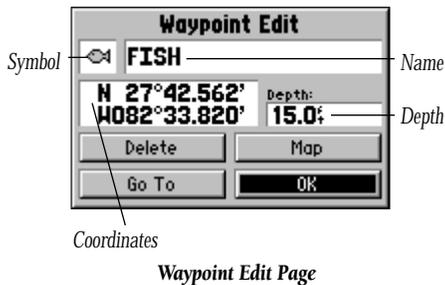
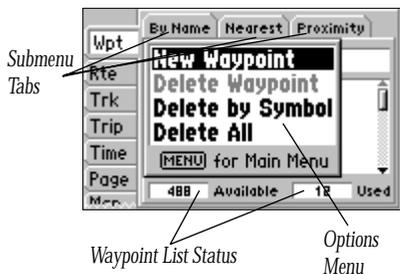
Creating Waypoints

Map waypoint from non-map item.

Choose 'Create Waypoint' to use a map item for a new waypoint.

Reference

Creating and Editing Waypoints



Creating Waypoints By Text Entry

Waypoints may also be created by manually entering a position's through the 'Wpt' tab on the main menu page.

To create a new waypoint by manually entering its coordinates:

1. Press **MENU** twice to display the main menu page.
2. Highlight the 'Wpt' tab option and press **MENU**. Then highlight 'New Waypoint' and press **ENTER/MARK**. The New Waypoint page will appear, with the next available waypoint number and the receiver's last known position as the default name and position.
3. If you want to change the waypoint name, symbol or enter a depth, highlight the desired field and press **ENTER/MARK**. Use the **ARROW KEYPAD** to enter the new waypoint name, icon, position, or depth. Press **ENTER/MARK** after the last character in each section.
4. When you have finished entering all your waypoint data, highlight the 'OK' prompt and press **ENTER/MARK**.

Reviewing and Editing Waypoints

Once you have created and stored a waypoint, it may be modified, reviewed, renamed, moved or deleted at any time through the Waypoint Edit page. The Waypoint Edit page is available for any stored waypoint by highlighting the desired waypoint from the map display or selecting it from the waypoint lists under the 'Wpt' tab in the Main Menu and pressing the **ENTER/MARK** key once.

To access the Waypoint Edit page:

1. Use the **ARROW KEYPAD** to highlight the desired waypoint on the map display. You may also press **MENU** twice, highlight the 'Wpt' tab, and then highlight a waypoint from the 'By Name', 'Nearest', or 'Proximity' waypoint lists.
2. Press **ENTER/MARK** to display the Waypoint Edit page.

From the Waypoint Edit page, you may change the name, symbol, position coordinates, or depth for the selected waypoint. Once the changes have been made, highlight 'OK' and press **ENTER/MARK** to save them.

To change the waypoint name:

1. Highlight the waypoint name field and press **ENTER/MARK**.
2. Use the **ARROW KEYPAD** to enter a new name and press **ENTER/MARK** when done.

To change the waypoint symbol:

1. Highlight the waypoint symbol field to the left of the waypoint name and press **ENTER/MARK**.
2. Use the **ARROW KEYPAD** to select the desired symbol and press **ENTER/MARK** when done.

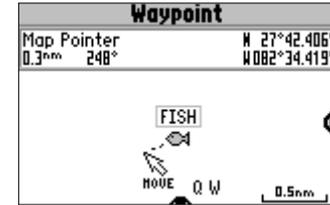
To change the position coordinates:

1. Highlight the position coordinate field and press **ENTER/MARK**.
2. Use the **ARROW KEYPAD** to edit the coordinates. To drop to the next line, press to the right on the **ARROW KEYPAD**.
3. Press **ENTER/MARK** when done.

To move the waypoint on the map:

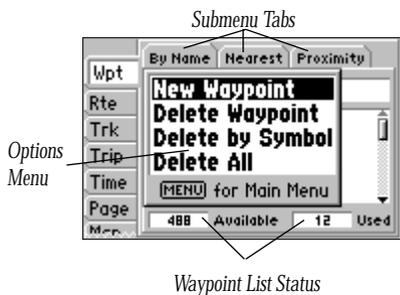
1. From the Waypoint Edit page, highlight 'Map' and press **ENTER/MARK**. Highlight the waypoint and press **ENTER/MARK**. A 'MOVE' label will now appear under the cursor arrow in addition to a distance, bearing, and coordinate window. You may also use the IN and OUT keys to zoom the map. The map scale will appear in the lower right corner.
2. Use the **ARROW KEYPAD** to point to the new position and press **ENTER/MARK**. If you wish to stop the move process, press **QUIT**.
3. When done, press **QUIT**.

Editing Waypoints



*Point to a new location and press **ENTER/MARK** to move the waypoint.*

Waypoint Options



Waypoint Submenus

The GPS 152's Main Menu Page features three waypoint submenu tabs, 'By Name', 'Nearest', and 'Proximity', that let you manage a large number of waypoints quickly and efficiently. The submenu tabs also provide a continuously updated nearest waypoints list and a proximity waypoint alarm function that can be used to define an alarm circle around submerged hazards, shallow waters, etc..

To access the Main Menu Page/Waypoint (Wpt) submenus:

1. Press **MENU** twice, then highlight the 'Wpt' tab using the **ARROW KEYPAD**, then highlight the desired submenu tab.

By Name Waypoint List

The first waypoint submenu list available from the 'Wpt' tab is the 'By Name' list, which displays a master list of all waypoints currently stored in memory. From the By Name list, you may review, edit, rename or delete individual waypoints, or delete all user waypoints. The total number of stored and available waypoints is displayed at the bottom of the 'By Name' page, with the stored waypoints arranged in numerical/alphabetical order.

The following options are available from the 'By Name' submenu of the 'Wpt' tab:

- New Waypoint— creates a new waypoint.
- Delete Waypoint— deletes selected waypoint from list and any route in which it was used.
- Delete by Symbol— deletes waypoints that use the same symbol.
- Delete All— deletes all waypoints from the unit.



Once a waypoint is deleted from the list, it cannot be recovered from the unit. It is advisable to backup important waypoints to a computer using an optional PC cable and interface software or write them down manually.

To display the waypoint menu options:

1. Using the **ARROW KEYPAD**, highlight the 'By Name' tab and press the **MENU** key.

To scroll through and review the waypoint list:

1. With the **ARROW KEYPAD**, highlight the 'Wpt' tab from the main menu page and then highlight 'By Name'.
2. Use the **ARROW KEYPAD** to scroll through the list in the desired direction.
3. Press **ENTER/MARK** to review the highlighted waypoint on the 'Waypoint Edit' page.
4. Press **ENTER/MARK** to return to the list.

(To create a new waypoint using the waypoint menu, see page 30.)

To delete an individual waypoint from the list:

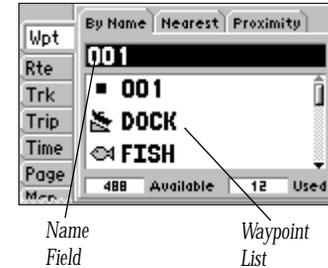
1. Use the **ARROW KEYPAD** to highlight the waypoint to be deleted and press **MENU**.
2. Highlight 'Delete Waypoint' and press **ENTER/MARK**. You may also highlight the waypoint, press **ENTER/MARK**, then highlight 'Delete' and press **ENTER/MARK**.
3. Press the **ENTER/MARK** key to confirm the deletion warning.

To delete waypoints by symbol:

1. From the 'By Name' tab, highlight the waypoint to be deleted and press the **MENU** key, then select 'Delete By Symbol' and press **ENTER/MARK**.
2. Use the **ARROW KEYPAD** to highlight the symbol of the waypoint(s) to be deleted and press **ENTER/MARK**.
3. Press **ENTER/MARK** to confirm. You may also choose 'Cancel' or press **QUIT** to stop the deletion.

To delete all waypoints or the entire waypoint list:

1. Press the **MENU** key to select the options window.
2. Use the **ARROW KEYPAD** to highlight 'Delete All' and then press **ENTER/MARK**.
3. Highlight the 'OK' prompt and press **ENTER/MARK** to confirm.

Waypoint Options

You can also search for a waypoint by name:

1. Highlight the name field and press **ENTER/MARK**.
2. Use the **ARROW KEYPAD** to select the first letter of the name.
3. Move to the **RIGHT** and enter the second letter if you do not see it on the list below.
4. Repeat this until the name appears. Press **ENTER/MARK** when you see the name.
5. Highlight the name on the list and press **ENTER/MARK** again to review the waypoint.

Reference

Nearest/Proximity Waypoint Lists



Nearest Waypoint List



Proximity Waypoint List

Nearest Waypoint List

The second waypoint submenu list available from the 'Wpt' tab is the 'Nearest' list, which shows the ten nearest waypoints that are within 100 miles of your present position. The nearest waypoints are continuously updated to your present position, and provide quick access to the closest points of safety in emergency situations.

To scroll through and review the nearest waypoint list:

1. Highlight the 'Nearest' tab, then use the **ARROW KEYPAD** to scroll through the list in either direction.
2. Press **ENTER/MARK** to review the highlighted waypoint.
3. To return to the waypoint list, highlight the 'OK' prompt and press **ENTER/MARK**.
4. The field highlight will automatically scroll to the next waypoint. If you want to review each waypoint, you can scroll through any waypoint list by pressing the **ENTER/MARK** key repeatedly.

To select a nearest waypoint as a NAV/MOB destination:

1. Use the **ARROW KEYPAD** key to select the desired waypoint.
2. Press **NAV/MOB**, followed by **ENTER/MARK**.

Proximity Waypoint List

The third waypoint submenu list available from the 'Wpt' tab is the 'Proximity' list, which lets you define an alarm circle around a stored waypoint position, and can be used to help you avoid reefs, rocks or restricted waters. Up to ten waypoints may be listed, with a maximum alarm radius of 99.99 nautical or statute miles or kilometers. If a proximity alarm circle overlaps with an existing alarm circle, a 'Proximity Overlaps Another Proximity Waypoint' message will appear each time the unit is turned on. If you enter an alarm circle overlap, you will only be alerted to the closest proximity waypoint. The following options are available from the 'Proximity' submenu of the 'Wpt' tab:

- Add Waypoint— adds a waypoint to the proximity list from the waypoint list.
- Clear Alarm— removes selected waypoint from proximity list.
- Clear All— removes all waypoints from proximity list.

To display the waypoint menu options:

1. Using the **ARROW KEYPAD**, highlight the 'Proximity' tab and press the **MENU** key.

To add a proximity waypoint:

1. Use the **ARROW KEYPAD** to highlight 'Add Waypoint' and press **ENTER/MARK**. The 'Select Waypoint' screen appears.
2. To select a waypoint from the lists, use the **ARROW KEYPAD** to highlight the desired waypoint from the 'By Name' or 'Nearest' waypoint lists.

To select a waypoint from the map, highlight either the 'By Name' or 'Nearest' tab and press **MENU**. With 'Select From Map' highlighted, press **ENTER/MARK**. Use the zoom **IN** and **OUT** buttons and the **ARROW KEYPAD** to highlight a waypoint.

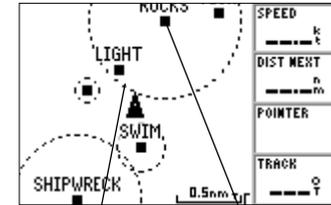
3. Press **ENTER/MARK** to confirm. The distance field will now be highlighted.
4. Press **ENTER/MARK** to begin entry of the proximity radius.
5. Use the **ARROW KEYPAD** to enter a distance value (to 99.99 units) and press **ENTER/MARK**.

To turn proximity alarms on or off:

1. Use the **ARROW KEYPAD** to highlight the field below "Proximity Alarm" and press **ENTER/MARK**.
2. Select the desired 'ON' or 'OFF' setting and press **ENTER/MARK**.

To clear one or all proximity waypoint(s) from the list:

1. Use the **ARROW KEYPAD** to highlight the proximity waypoint to clear and then press the **MENU** key.
2. To clear a single alarm, highlight the 'Clear Alarm' field and press **ENTER/MARK**.
3. To clear all proximity waypoints, select the 'Clear All' option and press **ENTER/MARK**.
4. Use the **ARROW KEYPAD** to highlight the 'OK' prompt and press **ENTER/MARK** to confirm.

Proximity Waypoints

Proximity Circle

Proximity Waypoint

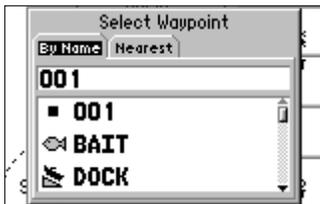
A dashed circle will appear showing the alert boundary for the proximity waypoints.



Proximity Tab Options Menu

Reference

Going to a Destination



Choose from a waypoint from either the 'By Name' or 'Nearest' tab list.

Going to a Destination

Using the **NAV/MOB** key, the GPS 152 provides four ways to navigate to a destination: Go To Waypoint, Follow Route, Follow Track (TracBack), and MOB (Man OverBoard) navigation. Once you are actively navigating, you will see a straight line that always runs from your current location to the destination. The easiest method for selecting a destination is the 'Go To' function, which lets you select a destination waypoint and quickly sets a direct course from your present position. If you have a waypoint highlighted on a list or the map, 'Go To <waypoint name>' will appear in addition to 'Go To Waypoint'. The 'Go To' function can be accessed from a list of waypoints or graphically from the map display.

To activate a 'Go To' from the waypoint list:

1. Press the **NAV/MOB** key.
2. Use the **ARROW KEYPAD** to highlight 'Go To Waypoint' and press **ENTER/MARK**.
3. To select a waypoint from the waypoint lists, use the **ARROW KEYPAD** to highlight either the 'By Name' or 'Nearest' tab, select a waypoint and press **ENTER/MARK**.

To select a waypoint from the map, highlight either the 'By Name' or 'Nearest' tab and press **MENU**. With 'Select From Map' highlighted, press **ENTER/MARK**. Use the zoom **IN** and **OUT** buttons and the **ARROW KEYPAD** to select a waypoint, then press **ENTER/MARK**.

Selecting a 'Go To' Graphically

A graphical 'Go To' may be used to select one of three items from the map display: an existing waypoint, an on-screen map item (roads, rivers, cities, nav aids, etc.), or a new map point (non-map item). If you are selecting a map item as the 'Go To' destination, the GPS 152 will automatically use the name of the map item, but the point will not be stored in the waypoint list. See page 29 for creating waypoints using map items. If you are selecting a new map point (non-map item) as the 'Go To' destination, the GPS 152 will automatically create or move a waypoint named 'MAP' at the cursor position.

To activate an existing waypoint or map item as a 'Go To' from the map display:

1. Use the **ARROW KEYPAD** to highlight the waypoint or map item on screen and press **NAV/MOB**.
2. You will see 'Go To <waypoint name>', then press **ENTER/MARK**. You may also highlight the waypoint or map item, press **ENTER/MARK**, highlight 'Go To' from options at the bottom of the window and press **ENTER/MARK**.

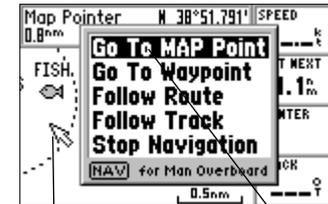
To activate a new map point (non-map item) as a 'Go To' from the map display:

1. Use the **ARROW KEYPAD** to move the arrow cursor to the desired position.
2. Press **NAV/MOB**, you will see 'Go To MAP Point' highlighted, then press **ENTER/MARK**.

Going to a Destination



The waypoint or map item name will automatically appear when highlighted and NAV/MOB is pressed.



'Go To MAP Point' allows you to navigate to a spot on the map which is not a waypoint or map item.

Reference

TracBack Navigation



Trk (Track) Tab



Highlight 'Save' and press ENTER/MARK to save an active track log.

TracBack Navigation (Follow Track)

The second method of navigating to a destination is by using the TracBack feature. The TracBack function allows you to retrace your path using the track log automatically stored in the receiver's memory, which will eliminate the need to store waypoints along the way. TracBack routes are created by reducing your track log into a route of up to 30 turns and activating an inverted route along those points. Once activated, a TracBack route will lead you back to the oldest stored track log point, so it's good idea to clear the existing track log at the start of your current trip before you get started.

To clear the track log and define a starting point for a TracBack route:

1. Press the **MENU** key twice to display the Main Menu page.
2. Using the **ARROW KEYPAD**, highlight the 'Trk' tab, then highlight the 'Active' tab to the right.
3. Press the **MENU** key, then use the **ARROW KEYPAD** to select the 'Clear' option and press **ENTER/MARK**.
4. Highlight the 'OK' field and press **ENTER/MARK**.

You must first save the track log before you can use the 'Follow Track' feature. The Save feature allows you to store a track log from certain times and dates.

To save a track log:

1. From the Main Menu, use the **ARROW KEYPAD** to highlight the 'Trk' tab, then highlight the 'Active' tab to the right.
2. Press the **MENU** key, then use the **ARROW KEYPAD** to select the 'Save' option and press **ENTER/MARK**.
3. From the 'Save Back Through' window, highlight the desired time, date, or 'Entire Log' and press **ENTER/MARK**.
4. Next, the track will begin saving and then display the 'Saved Track' window when done. The default name, distance and number of points will be displayed. Highlight 'OK' and **ENTER/MARK** press to save the track.

To activate a TracBack using the NAV/MOB key:

1. Press the **NAV/MOB** key, then highlight the 'Follow Track' option and press **ENTER/MARK**.
2. Highlight the track you wish to follow and press **ENTER/MARK**.
3. Choose either 'Original', which will navigate you from the end to the start of your trip, or 'Reverse', which will navigate you from the start to the end of your trip and press **ENTER/MARK**.

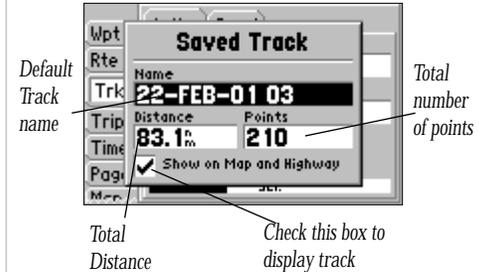
Once a TracBack has been activated, the GPS 152 takes the track log currently stored in memory and divides it into segments. Up to 30 temporary 'turns' are created, named BEGIN, Turn1, Turn2, Turn3, etc. and END, to mark the most significant features of the track log, duplicating your exact path as closely as possible. To get the most out of the TracBack feature, remember the following tips:

- Always clear the track log at the point that you want to go back to (dock, etc..).
- The 'Record Mode' option on the track log setup page must be set to 'Fill' or 'Wrap'.
- There must be at least two track log points stored in memory to create a TracBack route.
- If the track log interval is set to the 'Time' option, the route may not follow your exact path (keep the interval set to 'resolution' for best performance).
- If the receiver is turned off or satellite coverage is lost during your trip, the TracBack will draw a straight line between any point where coverage was lost and where it resumed.
- If your track log's changes in distance and direction are too complex, 30 waypoints may not mark your path accurately. The receiver then assigns the 30 waypoints to the most significant points of your track, and simplifies segments with fewer changes in direction.

To stop TracBack navigation:

1. Press the **NAV/MOB** key, highlight 'Stop Navigation' and press **ENTER/MARK**.
2. Choose either 'Yes' or 'No' and press **ENTER/MARK** to confirm.

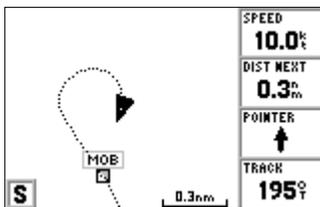
For more information on setting up the Track options and saved tracks, see pages 50-51.

TracBack Navigation

You must first save a track before using the 'Follow Track' option.

Reference

MOB: Man OverBoard



The MOB function allows you to quickly activate a navigation back to a location.



Highlight Stop Navigation and press ENTER/MARK to discontinue.

MOB

The GPS 152's Man OverBoard function (MOB) lets you simultaneously mark and set a course to a position for quick response to emergency situations.

To activate the MOB function:

1. Press and hold the **NAV/MOB** key or press the **NAV/MOB** key twice.
2. Press the **ENTER/MARK** key to confirm and begin navigating to the MOB position.

Once a MOB has been activated, a 'MOB' waypoint with a diver down symbol will be created and the unit will be on an active navigation to that point. Use any of the Navigation Pages to guide you back to the MOB point. The MOB waypoint will be stored in the waypoint list and may be deleted like any other waypoint.

To stop navigation to the MOB position:

1. Press the **NAV/MOB** key, highlight 'Stop Navigation' and press **ENTER/MARK**.

Routes

The last way to navigate to a destination is to create a user-defined route. The GARMIN GPS 152 system lets you create and store up to 20 reversible routes (numbered 1-20), with up to 30 waypoints each. Routes can be created and modified in two ways. The first way is to 'Edit as Text' from the Route Review page, allowing you to see a list of the waypoints as you create, review, or modify the route. The second way is from the 'Edit on Map' from the Route Edit map page, allowing you to see each route graphically on-screen as you create, review, or modify the route. All of the GPS 152's route functions are accessed through the Main Menu page or the **NAV/MOB** key.

To create a route using text from the Route Review page:

1. Press the **MENU** key twice to display the Main Menu page.
2. Use the **ARROW KEYPAD** to highlight the tab and press the **MENU** key to display the route options page.
3. Select the 'New Route' option and press **ENTER/MARK**.
4. Use the **ARROW KEYPAD** to highlight the first field under the word "Waypoint" and press **ENTER/MARK**.
5. From either the "By Name" or "Nearest" tab lists, choose the waypoint you want and press **ENTER/MARK**. The next field down on the list will automatically highlight.
6. Keep using the methods on steps 4 and 5 until the desired route points have been entered. Press **QUIT** to return to the Route List page.



Note: To use map items as route points, you will need to either already have them saved as a waypoint or create the route graphically on the Route Edit map page.

Reference

Creating Routes



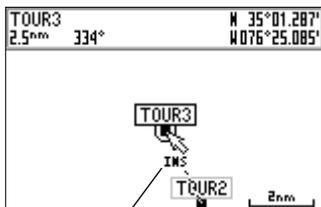
Route Tab and Route Options Menu



Choose a waypoint from either the 'By Name' or 'Nearest' tab list.

Reference

Creating Routes



You will see 'INS' below the cursor as you add points.



To stop editing, press MENU and choose one of the above options.

To create a route graphically from the Route Edit map page:

1. Press the **MENU** key twice to display the Main Menu page.
2. Use the **ARROW KEYPAD** to highlight the 'Rte' tab and press the **MENU** key to display the route options page.
3. Select the 'New Route' option and press **ENTER/MARK**.
4. Press **MENU**, highlight 'Create on Map' and press **ENTER/MARK**.
5. To add an existing waypoint or map item to the route, use the arrow cursor to highlight the desired waypoint or map item on screen and press **ENTER/MARK**.
6. To add a new waypoint to the route, use the arrow cursor to select the desired map position and press **ENTER/MARK**. Press **ENTER/MARK** again to confirm the new waypoint. You may also change the name and symbol of the new waypoint (see page 31).

As you add each new waypoint to the route, the data window at the top of the map display will show the waypoint/map item name, bearing and distance from your location, and coordinates of the cursor. The bottom of the display will show you the number of available and used points. A route line will appear on the map to indicate each completed leg, and a dotted line will appear to indicate the distance and bearing to the arrow cursor from the last route waypoint.

7. Repeat steps 4 and 5 until you have finished defining all route waypoints.
8. When finished press **MENU**, highlight either 'Edit as Text' to return to the Route Review page, or 'Stop Editing Route' (or press **QUIT**) to return to the Route List page, and press **ENTER/MARK**.

Route List Page

The GPS 152 Route List page displays all the routes currently stored in memory, along with a descriptive name for each route. Once a route has been created, it can be activated and used for navigation with the **NAV/MOB** key. A route may be followed in the same sequence as it was originally created, or you can invert the route and navigate from the end waypoint back to the beginning waypoint. From the Route list menu, you may choose 'New Route' (pg 41), 'Copy', 'Delete Route', or 'Delete All'.

To activate a route with the NAV/MOB key:

1. From any page, press the **NAV/MOB** key, then using the **ARROW KEYPAD**, highlight 'Follow Route' and press **ENTER/MARK**. (If you highlight a route from the Route List or Route Review page and press **NAV/MOB**, the window will automatically display, 'Follow <the route name>'.)
2. Highlight the route you wish to navigate and press **ENTER/MARK**.
3. Choose 'Activate' or 'Invert and Activate' and press **ENTER/MARK**. ('Activate' will use the route as is, 'Invert and Activate' will reverse the route then activate it.)

To deactivate (stop navigation) of a route:

1. Press the **NAV/MOB** key, highlight 'Stop Navigation' and press **ENTER/MARK**.
2. Choose either 'Yes' or 'No' and press **ENTER/MARK** to confirm.

To copy or delete a route:

1. From the Route List, using the **ARROW KEYPAD**, highlight the route you want to copy or delete and press **MENU**.
2. Choose either 'Copy' or 'Delete Route' and press **ENTER/MARK**. With "OK" highlighted, press **ENTER/MARK** again to confirm a copy or deletion.

To delete all routes:

1. From the Route List, press **MENU**.
2. Highlight 'Delete All' and press **ENTER/MARK** and with "OK" highlighted, press **ENTER/MARK** again to confirm the deletion.

Route List Page



If you highlight a route name from the Route List and press NAV/MOB, the name will automatically appear.



Route List Menu

Reference

Route Review Page

Waypoint	Distance	Course
TOUR1	0.0 ^m	007 [°]
TOUR2	2.3 ^m	334 [°]
TOUR3	4.8 ^m	005 [°]
TOUR4	7.9 ^m	329 [°]
TOUR5	17.7 ^m	341 [°]

Route Name

Data Fields

Route Points

Data Totals

TOUR	Edit on Map	Course
TOU	Insert Waypoint	07 [°]
TOU	Remove Waypoint	34 [°]
TOU	Invert	05 [°]
TOU	Plan Route	29 [°]
TOU	Delete Route	41 [°]

Route Review Options Menu

Route Review Page

Once you have created a route, the Route Review page allows you to review and modify the route displayed.

To get to the Route Review page:

1. Press **MENU** twice, highlight the 'Rte' tab.
2. Highlight the name of the route you wish to review and press **ENTER/MARK**.

The Route Review page also allows you to enter your own 15-character name for any listed route. By default the name includes the first and last waypoints in the route.

To enter a custom route name:

1. From the Route Review page, highlight the name field and press **ENTER/MARK** to begin editing.
2. Use the **ARROW KEYPAD** to enter the desired name and press **ENTER/MARK** when finished.

Once you are on the Route Review page, you may review the route points (waypoints or map items) one at a time from the list:

To review individual route points:

1. Highlight the desired point and press **ENTER/MARK**.
2. On the waypoint review window, you may choose 'OK' (highlight the next point on the route list), 'Go To' (activate a direct navigation to that point) or 'Delete' (permanently delete the waypoint from the unit) and press **ENTER/MARK**.

If the route point is a map item, you may choose 'Create Waypoint' to turn it into a permanent waypoint. Once you are back on the route point list, the next point in the route will automatically be highlighted. This allows you to review each point on the route by pressing only **ENTER/MARK** repeatedly.

Route Review Menu Options

Menu options available from the Route Review page are Edit on Map, Insert/Add Waypoint, Remove Waypoint, Invert, Plan Route, and Delete Route.

Edit on Map— this option allows you to review and modify the route displayed through a pop-up window menu for each point (waypoint or map item) on a map page. You may also use the cursor to insert a new route point on a route leg, review the waypoint or map item.

To edit the route on the map:

1. From the Route Review page, highlight 'Edit Route on Map' and press **ENTER/MARK**.

To edit a route point:

1. Use the **ARROW KEYPAD** to highlight the desired route waypoint and press **ENTER/MARK**.

A pop-up menu of editing choices will appear, with options for reviewing, removing, moving, centering the map on the next point or adding turns to the beginning or end of the route.

To review a route point:

1. Highlight the 'Review' option and press **ENTER/MARK**. Press **ENTER/MARK** again when done.

To remove a route point:

1. Highlight the 'Remove' option and press **ENTER/MARK**.

To move a route point:

1. Highlight the 'Move' option and press **ENTER/MARK**.
2. Move the cursor to the new map position and press **ENTER/MARK**.

To center the map on the next route point:

1. Highlight the 'Next' option and press **ENTER/MARK**.

To add turns at the beginning or end of the route:

1. Select the first (to add waypoints to the beginning of the route) or last (to add waypoints to the end of the route) route waypoint with the map cursor, and press **ENTER/MARK**.
2. Highlight the 'Add Turns' option and press **ENTER/MARK**.
3. Move the cursor to the new point or position and press **ENTER/MARK**.
4. If you are not inserting an existing waypoint, press **ENTER/MARK** to confirm the new waypoint.
5. Repeat steps 3 and 4 to insert additional waypoints, or press **QUIT** to finish.

Editing Routes



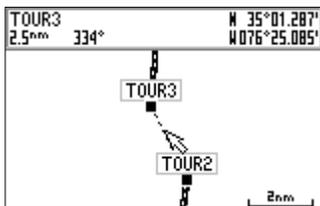
Choose 'Review' to display the point details.



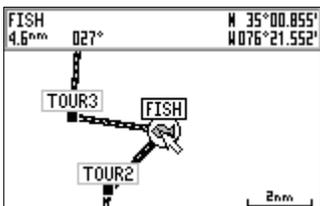
Choose 'Next' to center the map on the next point in the route.

Reference

Editing Routes



Highlight the route leg on which you wish to insert a waypoint and press **ENTER/MARK**.



Drag the route leg to an existing waypoint (shown), map item, or a blank spot on the map to create a new route point.

The GPS 152's route edit mode also allows you to insert a new route waypoint in any route leg using the map cursor.

To insert a new point between two existing route waypoints:

1. Use the **ARROW KEYPAD** to select the leg you want to insert the new waypoint in (the route line will highlight and change to a dotted line when the leg is selected) and press **ENTER/MARK**.
2. Move the cursor to the new map position, existing waypoint, or map item and press **ENTER/MARK**.
3. If you are not inserting an existing point, press **ENTER/MARK** to confirm the new waypoint.

Insert/Add Waypoint— Allow you to insert a waypoint into the list of route points or add a point(s) onto the end of the route.

To insert a point into the route or add a point to the end:

1. From either the Route Review or Active Route pages, use the **ARROW KEYPAD** to highlight the point you wish to insert the new point before (To add a point to the end, highlight the blank field at the bottom of the list) and press **MENU**.
2. Highlight 'Insert Waypoint' or 'Add Waypoint' and press **ENTER/MARK**.
3. From either the "By Name" or Nearest" tab lists, highlight the waypoint to be inserted/added and press **ENTER/MARK**.

To select a waypoint from the map, highlight the 'By Name' or 'Nearest' tab and press **MENU**. With 'Select From Map' highlighted, press **ENTER/MARK**. Use the zoom **IN** and **OUT** buttons and the **ARROW KEYPAD** to highlight a waypoint on the map and press **ENTER/MARK**.

Remove Waypoint— Allows you to remove a point (waypoint or map item) from a route. This option is available from both the Route Review and Active Route Pages.

To remove a point from a route:

1. From either the Route Review or Active Route pages, use the **ARROW KEYPAD** to highlight the point to remove and press **MENU**.
2. Highlight 'Remove Waypoint' and press **ENTER/MARK**.

Invert— The Invert function will reverse the route you choose. This option is available from both the Route Review and Active Route Pages.

To invert a route:

1. From the Route Review or Active Route page, press **MENU**.
2. Using the **ARROW KEYPAD**, highlight 'Invert' and press **ENTER/MARK**.

Plan Route— The Route Review and Active Route pages also display trip-planning information for each leg or the entire route. Available information includes Course, ETA, Fuel (to point), Leg Distance, Leg Fuel, Leg Time, Sunrise and Sunset (at point location) and Time To (point).

To use the Plan Route feature:

1. To select the desired planning figure, highlight the desired route from the Route List and press **ENTER/MARK** to display the Route Review page. If you have an active route, you may also do the following from the Active Route page:
2. One of nine available planning figures appears to the right of each route waypoint and its distance. Use the LEFT/RIGHT keys on the **ARROW KEYPAD** to select the desired item.
3. To enter planning information, Press **MENU** and select 'Plan Route' from the options list. Enter the figures for Speed, Fuel Flow, Depart(ure) Time, and Depart(ure) Date. Press **QUIT** to return to the Route Plan Page.



Fuel flow rates on your unit are measured in "units per hour". System setting changes for units of measure (statute, nautical or metric) do not affect the fuel flow measure. You should enter fuel flow rates based upon available information for your vehicle (operator's manual, performance specifications, etc..) and make note of the desired units of measure (gallons, liters, etc.).

Delete Route— deletes route and any map item points within route.

To delete a route:

1. From the Route Review page press **MENU**.
2. Highlight 'Delete Route' and press **ENTER/MARK** and **ENTER/MARK** again to confirm the deletion.

Reference

Editing Routes

Waypoint	Distance	Course
TOUR5	0.0 ^m	149 [°]
TOUR4	9.8 ^m	185 [°]
TOUR3	12.9 ^m	154 [°]
TOUR2	15.4 ^m	187 [°]
TOUR1	17.7 ^m	161 [°]

Press **LEFT** or **RIGHT** on the **ARROW KEYPAD** to change the data displayed in this column.

Plan Route	
Speed	Depart Time
0.0 ^k	09:55 ^h
Fuel Flow	Depart Date
0.0 ^l /hr	23-FEB-01
17.7 ^m 161 [°]	

Plan Route Data Fields

Reference

Active Route Page

Waypoint	Distance	Course
TOUR2	2.3 ⁿ _m	334 ^o
TOUR3	4.8 ⁿ _m	005 ^o
TOUR4	7.9 ⁿ _m	329 ^o
TOUR5	17.7 ⁿ _m	---
-----		---
	17.7 ⁿ _m	341 ^o

Active Route Page

TOUR	Edit on Map	Course
Waypoint	Insert Waypoint	
TOU	Remove Waypoint	07 ^o
TOU	Invert	34 ^o
TOU	Plan Route	05 ^o
TOU	Re-evaluate	29 ^o
S	[MENU] for Main Menu	41 ^o

Active Route Page Menu Options

Active Route Page

Whenever you have activated a route in the GPS 152 system, the Active Route page shows each point (waypoint or map item) of the active route, with the point name, distance and choice of Course, ETA, Fuel (to point), Leg Distance, Leg Fuel, Leg Time, Sunrise and Sunset at point location, or Time To point for each point from your present position. The current destination point, the 'active' point, is marked with an arrow icon. As you navigate a route, the waypoint list will automatically update to indicate the next 'active' point first. The Active Route and Route Review pages share many of the same features and options.

The following route options are available from the active route page:

- Edit on Map— see page 45 for instructions.
- Add Waypoint— see page 46 for instructions.
- Remove Waypoint— see pages 46 for instructions.
- Invert— see page 47 for instructions.
- Plan Route— see page 47 for instructions.
- Re-evaluate— recalculates and reactivates the current route data.

Re-evaluate— reactivates the current route and selects the route leg closest to your current position as the active leg. The active leg defines the current 'from' and 'to' waypoints.

To Re-evaluate an active route:

- 1 From the Active Route page, press **MENU**.
2. Using the **ARROW KEYPAD**, highlight 'Re-evaluate' and press **ENTER/MARK** to recalculate.

Main Menu Page

The GPS 152's Main Menu Page provides access to various waypoint, system, navigation and interface management, and setup menus in an easy to use "tab" format. The Main Menu page is available from any page in the GPS 152's system, and is accessed through the **MENU** key.

See pages 2-3 for additional instructions changing settings and entering data.

To access the Main Menu Page:

1. Press **MENU** twice.

The 14 Menu tabs are divided into categories by function.

To select a Menu tab from the Main Menu page:

1. Move the **ARROW KEYPAD** UP or DOWN to highlight the tab you want to view. The information for the highlighted tab will automatically appear to the right.
2. If you want to highlight any of the tab items, press to the RIGHT on the **ARROW KEYPAD**, then move UP or DOWN to select individual items.
3. You may then press either **MENU** for additional submenu options or press **ENTER/MARK** to make changes to the highlighted item.
4. Press LEFT on the **ARROW KEYPAD** to get back to the Menu tab list. Pressing **QUIT** will take you out of the Main Menu page.

The Main Menu tabs are:

- Wpt— Waypoint tab allows you to create, edit or delete waypoints. See pages 28-35.
- Rte— Route tab allows you to create, edit, activate or delete routes. See pages 41-48.
- Trk— Track lets you record a track, define how it is recorded and displayed.
- Trip— provides trip speeds, odometers, averages, and trip timers.
- Time— sets up time format, time zones, and daylight savings.
- Page— enables main pages to be shut off, turned on, or 'jumped to'.

Main Menu Tabs



Main Menu Tabs

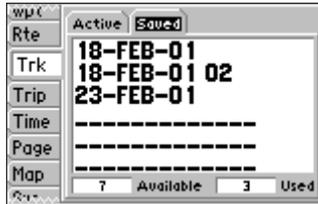
Main Menu Page

Reference

Main Menu: Track Tab



Active Track Tab



Saved Track Tab

- Map— sets up Map Page features, zooms, and text size. See pages 20-24.
- Sys—System tab defines beeper and simulator, restores setup, and displays software version.
- Units— defines position format, datum, heading, and distance and speed units.
- Com—Communications tab has interface settings for use with a PC or second device.
- Alm—Alarm tab sets up alarms for anchor drag, arrival, off course, and clock.
- Celes—Celestial tab shows sun/moon time cycles and positions
- GPS— shows satellite status, accuracy, control simulator, initialize position.
- Tide— displays 12 hour tide chart with levels and times

Trk (Track) Tab— lets you specify whether or not to record a track log (an electronic ‘breadcrumb trail’ recording of your path), define how it is recorded, or save track log data for future use. The Track Logs Page also provides an indicator of the memory used for the active track log and options to clear the track memory or start a TracBack route. See pages 38-39 for TracBack information. The Track submenu is divided in two tabs: ‘Active’ tab and the ‘Saved’ tab.

The ‘Active’ tab is for the active log (the log currently being recorded). It displays track memory used and current settings.

The ‘Saved’ tab displays and manages a list of any saved track logs, allows TracBack activation, map display of saved logs. The active log stores up to approximately 2000 track log points, based upon the criteria specified in the Track settings. Up to 10 track logs may be saved in memory, with up to 250 track log points in each saved log.

For the ‘Active’ tab, the following settings are available:

- Record Mode— lets you select one of three track recording options:

Off— No track log will be recorded. Note that selecting the ‘Off’ setting will prevent you from using the TracBack feature.

Fill— a track log will be recorded until the track memory is full.

Wrap— A track log will be continuously recorded, wrapping through the available memory (replacing the oldest track data with new data).

Reference

- Interval— defines the frequency at which the track plot is recorded. Three interval settings are available:

Time— records track plot based on a user-defined time interval.

Resolution— records track plot based upon a user-defined variance from your course over ground. The resolution option is the default setting and is recommended for the most efficient use of memory and TracBack performance. The distance value (entered in the value field) is the maximum error allowed from the true course before recording a track point.

Distance— records track based on a user-defined distance between points.

- Value— defines the distance or time used to record the track log.

For the 'Active' tab (press **MENU**), the following menu options are available:

- Save— allows you to save the current active track log.
- Clear— allows you to clear the active track log currently stored in memory.

For the 'Saved' tab (press **MENU**), the following menu options are available:

- Show Map— displays the saved track log on a Track Map page.
- Delete Track— deletes highlighted saved track log from memory.
- Delete All— deletes all saved track logs from memory.

You may also activate a TracBack from any of the saved tracks on this tab.

To activate a TracBack from the 'Saved' tab list:

- Using the **ARROW KEYPAD**, highlight the track you wish to use for a TracBack and press **NAV/MOB**.
- The 'Follow <track name>' will automatically appear highlighted. Press **ENTER/MARK**.
- Choose either 'Original', which will navigate you from the end to the start of your trip, or 'Reverse', which will navigate you from the start to the end of your trip and press **ENTER/MARK**.

Main Menu: Track Tab



You can use the 'Show Map' option to display a saved track.



The track name will automatically appear when highlighted on the 'Saved' list and NAV/MOB is pressed.

Reference

Main Menu: Trip, Time and Pages Tabs

WPC	Trip Odometer	Stopped Time
Rte	0.0%	00:00:00
Trk	Moving Average	Moving Time
Trip	0.0%	00:00:00
Time	Total Average	Total Time
Page	0.0%	00:00:00
Map	Maximum Speed	Odometer
	0.0%	0.0%

Trip Tab

WPC	Time Format
Rte	12 Hour
Trk	Time Zone
Trip	Central
Time	Daylight Savings Time
Page	Auto
Map	Current Time and Date
	10:21:43 23-FEB-01

Non-Selectable
Data Field

Time Tab

Selectable
Data
Fields

Trip Tab— displays Trip Odometer, Moving Average speed, Total Average speed, Maximum Speed, Stopped Time, Moving Time, Total Time, and Odometer. You may reset the data by pressing **MENU**, then choosing from 'Reset Trip', 'Reset Odometer', 'Reset Max Spd (speed)', or 'Reset All' and pressing **ENTER/MARK**.

Time Tab— displays the current time and date, allows you to adjust the 12 or 24 hour time format, enter a time zone and adjust for daylight savings to show correct local time.

The following options are available:

- Time Format— choose from 12 or 24 hour (military) time format.
- Time Zone- choose your correct time zone to show correct local time or enter a UTC Offset. The UTC (also called Greenwich Time) offset is how many hours you are ahead or behind the time line. See the table on page 68 for time offsets.
- Daylight Savings— choose from 'Auto', 'On', or 'Off' to adjust for daylight savings.

Page Tab— allows you to turn on/off any of the main pages or 'Jump To' a particular page.

To select/deselect a main page:

1. Use the **ARROW KEYPAD** to highlight the box to the left of the page name. Pressing **ENTER/MARK** will select/deselect that page. When a page is selected a '✓' will appear in the box. You must leave at least one page checked.

You may also press Menu and choose from one of the following and press **ENTER/MARK**:

- Enable All Pages— selects all pages.
- Basic Trackplotter— selects Map page only.
- Nav Tools Only— selects Compass, Highway, and Active Route pages only.

To 'Jump To' a specific page:

1. Use the **ARROW KEYPAD** to highlight the 'Jump To' option to the right of the desired page and press **ENTER/MARK**.

Reference

Sys (System) tab— controls system setting for beeper, speed filter, languages, system mode, simulator controls, restores factory settings, and displays software version.

The following settings are available:

- **Beeper**— controls audible beep. Select from 'Off', 'Alarms Only' (sounds for alarms/messages), 'Key and Alarm' (sounds for key presses and alarms/messages).
- **Speed Filter**— averages speed-readings. Choose from 'Off', 'Auto' (automatically controls filtering), or 'On' (allows you to enter a value from 1 to 255 seconds).
- **Language**— Initial product release is English only. Future software updates will add more languages.
- **System Mode**— select from 'Normal' (Normal Navigation) or 'Simulator' (For practice ONLY)
 - **Track Control***— 'Auto Track' will steer to the current navigation point. 'User Track' allows you to enter a heading in the 'Trk' field.
 - **Speed***— lets you enter a speed.
 - **Track***— lets you enter a heading.
 - **Set Position***— allows to set your location while in simulator mode. See page 11, starting with step 2, for additional instructions.

* These fields will only appear when the unit is in Simulator Mode and 'Set Options' is selected.

The following options are available by pressing **MENU** from the "Sys" tab:

- **Restore Garmin Setup**— restores ALL settings to Garmin's original setup values for the entire unit.
- **Software Version**— displays the unit's software and internal serial number. For registering the GPS 152, use the printed serial number on the bottom of the unit.

Main Menu: System (System) Tab



Pages Tab



System (System) Tab

Reference

Main Menu: Units Tab



The Units tab settings will affect how navigation information is displayed on the GPS 152. When in doubt, seek assistance.

If you are using a map or chart in conjunction with your GPS, make sure the settings under the 'Units' tab of the GPS 152 match that of the map or chart. This information should be displayed somewhere on the map or chart. If the information is not present, contact the map or chart maker to determine what position format, datum, heading and units of measure are being used for the map or chart.

Title	Position Format	
Page	hddd°mm.mmm'	
Map	Map Datum	
Sys	WGS 84	
Units	Heading	
Com	True	
Alrm	Dst, Spd, & Alt	Dpth Temp
	(nm, kt, ft)	ft °F

Units Tab

Units Tab— defines Position Format, Map Datum, Heading, Distance, Speed, Altitude, Depth and Temperature.

The following settings are available:

- Position Format— is used to change the coordinate system in which a given position reading is displayed. You should only change the position format if you are using a map or chart that specifies a different position format or wish to use a format you are familiar with. The default format is latitude and longitude in degrees, minutes, and thousandths of a minute (hddd°mm.mmm'). The following additional formats are also available:
 - hddd.dddd°— latitude/longitude in decimal degrees only
 - hddd°mm'ss.s"— latitude/longitude in degrees, minutes, seconds
 - UTM/UPS— Universal Transverse Mercator / Universal Polar Stereographic grids
 - British Grid
 - Dutch Grid
 - Finnish KKJ27
 - German Grid
 - Irish Grid
 - Loran TD
 - Maidenhead
 - MGRS
 - New Zealand
 - Qatar Grid
 - Swedish Grid
 - Swiss Grid
 - Taiwan Grid
 - User Grid
 - W Malayan RSO

For additional information on Loran TD setup, see pages 66-68.

- Map Datum— allows you to select the datum reference used to determine a given position. The default setting is 'WGS 84'. Datums are used to describe geographic positions for surveying, mapping, and navigation and are not actual maps built in the unit. Although over 100 datums are available (as listed on pages 71-72), you should only change the datum if you are using a map or chart that specifies a different datum.



WARNING: Selecting the wrong map datum can result in substantial position errors. When in doubt, use the default WGS 84 datum for best overall performance.

Main Menu: Units Tab

- **Heading**— lets you select the reference used in calculating heading information. You can select from ‘Auto Mag Var’, ‘True’, ‘Grid’ and ‘User Mag Var’. ‘Auto Mag Var’ provides magnetic north heading references which are automatically determined from your current position. ‘True’ provides headings based upon a true north reference. ‘Grid’ provides headings based on a grid north reference (and is used in conjunction with the grid position formats described on page 54). ‘User Mag Var’ allows you to specify the magnetic variation at your current position and provides magnetic north heading references based upon the variation you enter.

To enter a user defined magnetic variation:

1. With the “Heading” field set to ‘User Mag Var’, highlight the heading reference field (immediately to the right) and press **ENTER/MARK**.
2. Use the **ARROW KEYPAD** to enter the magnetic variation at your current position and press **ENTER/MARK**.



WARNING: If ‘User Mag Var’ is selected, you must periodically update the magnetic variation as your position changes. Using this setting, the unit will not automatically calculate and update the magnetic variation at your present position. Failure to update this setting may result in substantial differences between the information displayed on your unit and external references, such as a magnetic compass.

- **Distance, Speed and Altitude**— lets you select the desired units of measure for distance, speed and altitude readouts in ‘Nautical’ (nm, kt, ft), ‘Statute’ (mi, mh, ft) or ‘Metric’ (km, kh, mt) terms.
- **Depth***— lets you select the desired units of measure for depth in Feet (ft), Fathoms (fa) or Meters (mt).
- **Temperature***— lets you select the desired units of measure for temperature in Fahrenheit (°F) or Celsius (°C).

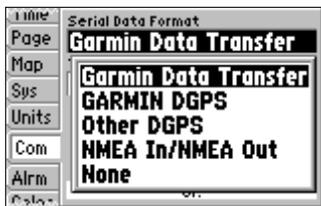
* You must be receiving proper sonar NMEA data from other device for this data to display. See page 79.

Unit	Position Format		
Page	hddd°mm.mmm'		
Map	Map Datum		
Sys	WGS 84		
Units	Heading		
Com	User Mag Var	010°W	
Alarm	Dst, Spd, & Alt	Dpth	Temp
	(nm, kt, ft)	ft	°F

You may manually enter a magnetic variation.

Reference

Main Menu: Com Tab



Com Tab Serial Data Formats



Com Tab Transfer Modes

Com (Communications) tab— lets you control the input/output format used when connecting your GPS 152 to external NMEA devices, a DGPS beacon receiver, a personal computer, another Garmin GPS 152, etc.. Eight format settings are available:

- **Garmin Data Transfer**— the proprietary format used to upload/download MapSource data, exchange waypoint, route, track, almanac, and proximity data with a PC or another GARMIN GPS 152. When you select 'Garmin Data Transfer', there are 11 Transfer Modes to choose from: Host, Request Almanac, Request Proximity, Request Routes, Request Tracks, Request Waypoints, Send Almanac, Send Proximity, Send Routes, Send Tracks and Send Waypoints.
- **Garmin DGPS**— used to connect the GPS 152 with a Garmin DGPS beacon receiver.
- **Other DGPS**— provides input only interfacing capabilities for 3rd party DGPS receivers.
- **NMEA In/NMEA Out**— supports the input/output of standard NMEA 0183 version 2.0 data, and sonar NMEA input support for the DPT, MTW and VHW sentences.
- **None**— provides no interfacing capabilities.

To select an input/output format:

1. Highlight the 'Serial Data Format' field and press **ENTER/MARK**.
2. Use the **ARROW KEYPAD** to select the desired setting and press **ENTER/MARK**.

To select a transfer mode:

1. Use the **ARROW KEYPAD** to select 'Garmin Data Transfer' in the 'Serial Data Format' field.
2. Highlight the 'Transfer Mode' field and press **ENTER/MARK**.
3. Use the **ARROW KEYPAD** to select the desired setting and press **ENTER/MARK**.

Main Menu: Com tab

Time	Serial Data Format		
Page	GARMIN DGPS		
Map	Baud	Status	
Sys	4800	Tuning	
Units	Beacon	Bit Rate	Frequency
Com	User	200	284.0kHz
Alerts	SNR	Distance	
	---	d	---
			m

You may also manually enter a frequency and bit rate.

Time	Serial Data Format		
Page	GARMIN DGPS		
Map	Baud	Status	
Sys	4800	Scanning...	
Units	Beacon	Bit Rate	Frequency
Com	Scan	200	284.0kHz
Alerts	SNR	Distance	
	---	d	---
			m

SNR and Distance will show data when signal is received.

To restore the Serial Data Format settings back to the default 'Garmin Data Transfer':

1. From the Com tab, press **MENU**, highlight 'Restore Defaults' and press **ENTER/MARK**.

If 'Garmin DGPS' or format is selected, additional fields are provided to control a GARMIN differential beacon receiver directly from your GPS 152. You may have the unit automatically scan for the DGPS beacon signal or you can enter the beacon frequency and bit rate on the unit and the information will be used to tune the beacon receiver.

To have the unit automatically scan for a frequency:

1. With the unit set to 'Garmin DGPS', use the **ARROW KEYPAD** to highlight the "Beacon" field and press **ENTER/MARK**.
2. Highlight 'Scan' and press **ENTER/MARK**. The numbers in the "Frequency" field will change as the unit scans from 284 kHz to 325 kHz, 200 bit rate, then 100, at 6-second intervals.

To restart the scan:

1. Press **MENU**, highlight 'Restart Scan' and press **ENTER/MARK**.

To manually enter a frequency and bit rate:

1. With the unit set to 'Garmin DGPS', use the **ARROW KEYPAD** to highlight the "Beacon" field and press **ENTER/MARK**.
2. Highlight 'User' and press **ENTER/MARK**.
3. Highlight the "Frequency" or "Bit Rate" field, press **ENTER/MARK**, then enter a frequency or bit rate and press **ENTER/MARK** when done.

The "Status" field will show one of the following:

- Tuning— unit is attempting to tune to the specified frequency and bit rate.
- Scanning— unit is automatically scanning through the frequencies and bit rates.
- Receiving— unit is receiving DGPS signal and ready for operation.
- Check Wiring— unit is not making connection with DGPS receiver.

When the unit is receiving a DGPS signal, the "SNR" (Signal to Noise Ratio) and "Distance" fields will show data. The SNR range is 0dB to 30dB, with 30 being the best. The Distance may or may not show data, depending upon the signal being broadcast from the DGPS site.

Reference

Main Menu: Com and Alarm Tabs

Time	Anchor Drag	Off	0.00 ^m
Page	Arrival	Time	00:00:15
Map	Off Course	Off	0.00 ^m
Sys	Clock	Off	12:00 ^m
Units	Shallow Wtr	Off	20.0 ^f
Com	Deep Water	Off	100.0 ^f
Alarm			

Alarm Tab

Time	Anchor Drag	Off	0.00 ^m
Page	Arrival	Time	00:00:15
Map	Off Course	Off	0.00 ^m
Sys	Clock	On	10:30 ^m
Units	Shallow Wtr		
Com	Deep Water		

Press **ENTER/MARK** to acknowledge an alarm.

The DGPS beacon transmitters are operated by the U.S. Coast Guard (or similar government agency in other countries), which is responsible for their accuracy and maintenance. For DGPS transmitter problems or to find the most updated list of frequencies and coverage areas, contact your local USCG (or foreign equivalent), or see their web site at <http://www.navcen.uscg.mil/>.

Alarm (Alarm) Tab— allows you to define the alarm setting for Anchor Drag, Arrival, Off Course, Clock, Shallow Water and Deep Water.

- **Anchor Drag**— sets an alarm to sound when you've exceeded a specified drift distance. Enter a distance up to 9.99 miles or kilometers in the distance field and use the control field to turn the alarm on and off.
- **Arrival**— sets an alarm to sound when you're a specified distance or time away from a destination waypoint. Enter a distance radius or time for sounding the alarm and use the control field to set the alarm to 'Off', 'Dist' (Distance), or 'Time'.
- **Off Course**— sets an alarm to sound when you're off a desired course by a specified distance. Enter a distance in the distance field and use the control field to turn the off course alarm on and off.
- **Clock**— provides an alarm for the system clock. Enter a time in the time field and turn the alarm on and off from the control field menu. Remember to enter alarm times in the same time format (UTC or local) you're using for your system. The unit must be on for the clock alarm to work.
- **Shallow Water/Deep Water***— set alarms to sound when you enter an area of specified depth that is too shallow and/or too deep. Enter a depth in the distance fields and use the control fields to turn the alarms on and off.

* You must be receiving sonar NMEA data (pg. 79) for this function to work.

To set an alarm:

1. Use the **ARROW KEYPAD** to highlight the field to the right of the alarm name you wish activate and press **ENTER/MARK**.
2. Change the mode to 'On' (Dist or Time for the 'Arrival' alarm) and press **ENTER/MARK**.
3. Highlight the next field to the right and press **ENTER/MARK**, then enter the desired settings and press **ENTER/MARK** to finish.

Celes (Celestial) Tab— displays celestial data for sun and moon rise/set, moon phase, and approximate skyview location of the sun and moon. The moon phase will display the current visible portion of the moon as a light color. You may display this data for your current position, a position from the map, or a waypoint location. Also, you may select a different date and time, or use the current data.

To choose a position:

1. From the Celes tab, press **MENU** then use the **ARROW KEYPAD** to highlight 'Select a Position' and press **ENTER/MARK**.
2. Select from 'Use Current Position', 'Choose Position From Map', or 'Choose Waypoint' and press **ENTER/MARK**.
3. For 'Choose Position From Map', use the **ARROW KEYPAD** and **IN & OUT** zoom keys to select a position on the map and press **ENTER/MARK**.
4. For 'Choose Waypoint', use the **ARROW KEYPAD**, to select a waypoint from the "By Name" or "Nearest" tab lists and press **ENTER/MARK**.

The location the unit is using will appear in the Date/Time/Position field. The timetables displayed will be based upon your current time zone. When using a position from another location outside of your time zone, you will need to set the Time Zone for that location under the "Time" tab on the Main Menu (see page 52). You may also change the orientation by to 'North Up' or 'Track Up'.

To change the date and time or use the current date and time:

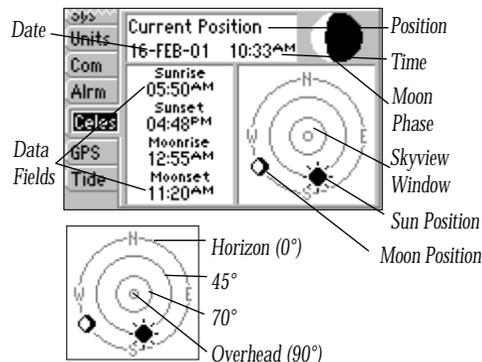
1. From the Celes tab, press **MENU**, then use the **ARROW KEYPAD** to highlight 'Enter Date and Time' or 'Use Current Date and Time' and press **ENTER/MARK**.
2. Highlight the 'Time' or 'Date' field and press **ENTER/MARK**. Enter a new date and/or time and press **ENTER/MARK**.

To toggle between North Up and Track Up:

1. From the Celes tab, press **MENU**, then use the **ARROW KEYPAD** to highlight 'Track Up' or 'North Up' and press **ENTER/MARK**.

Reference

**Main Menu:
Celest (Celestial) Tab**



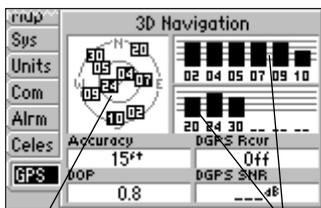
You may also change the skyview from 'North Up' to 'Track Up'.



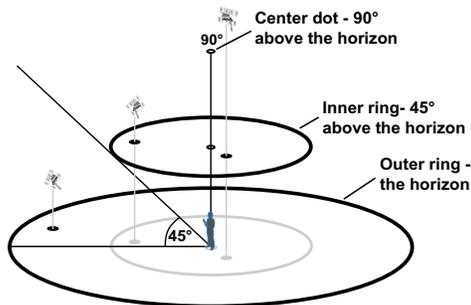
'Select a Position' Menu

Reference

Main Menu: GPS Tab



Sky View GPS tab Signal Strength Bars



GPS Tab— provides a visual reference of satellite acquisition, accuracy, and receiver status. The status information will give you an idea of what the receiver is doing at any given moment. The sky view and signal strength bars indicate what satellites are visible to the receiver and whether or not they are being tracked. The signal strength is shown on a bar graph for each satellite, with the satellite number below. As the receiver locks onto satellites, a signal strength bar will appear for each satellite in view, with the appropriate satellite number underneath each bar. The progress of satellite acquisition is shown in three stages:

- No signal strength bars— the receiver is looking for the satellites indicated.
- Light signal strength bars— the receiver has found the satellite(s) and is collecting data.
- Dark signal strength bars— the receiver has collected the necessary data and is ready for use.

As soon as the GPS 152 has collected the necessary data from the best satellites in view to calculate a fix, the status field will indicate a 2D or 3D status. The unit will then update the position, date and time.

You can use the sky view to help determine if any satellites are being blocked, and whether you have a current position fix (indicated by a '2D Navigation', '2D Diff Navigation', '3D Navigation', or '3D Diff Navigation' in the status field). The sky view shows a bird's-eye view of the position of each satellite relative to the receiver's last known position. The outer circle represents the horizon (north up), the inner circle 45° above the horizon, and the center point a position directly overhead (see figure to the left). You can also set the sky view to a 'Track Up' configuration, causing the top of the sky view to align along your current track heading.

WAAS Capability

The GPS 152 is capable of receiving WAAS (Wide Area Augmentation System) satellite signals. WAAS is an FAA (Federal Aviation Administration) funded project to improve the overall accuracy and integrity of the GPS signal for aviation use, but land/sea based users may also benefit from this system. At this time the system is still in the development stage and is not fully operational. There are currently two WAAS satellites that can be received in the U.S.A., one over the Atlantic Ocean and one over the

Pacific Ocean, in a geo-stationary orbit over the equator. Effective use of the WAAS satellite signal may be limited by your geographic location in relation to those satellites, now in developmental service. WAAS satellite signal reception requires an absolute clear view of the sky and works best when there are no nearby obstructions such as buildings, mountains, etc.. WAAS satellites will be numbered 33 or higher when viewing the sky view on your GPS 152. Initial reception of the WAAS signal may take up to 15-20 minutes, then 1-2 minutes afterwards. When WAAS differential correction has been received for GPS satellites (numbers 32 or below), a 'D' will appear in the signal bar of the sky view and '2D or 3D Diff Navigation' will appear in the receiver status. To learn more about the WAAS system, its satellite positions and current state of development, visit the FAA web site (<http://gps.faa.gov>). Since WAAS requires CPU resources of the GPS 152 to search for and track the satellites, you may disable the WAAS feature to improve unit performance if WAAS reception is not available in your area.

To Disable/Enable WAAS capability

1. From the GPS tab, press **MENU**, then use the **ARROW KEYPAD** to highlight 'Disable WAAS' or 'Enable WAAS' and press **ENTER/MARK**.

Receiver Status, Accuracy and DOP

Receiver status is indicated at the top field of the page, with the current Accuracy and Dilution Of Precision (DOP) below the sky view. DOP is an indication of satellite geometry quality measured on a scale of one to ten (lowest numbers the best, highest numbers the poorest). Accuracy uses DOP and other factors to calculate horizontal position accuracy in feet or meters. The status field will show one of the following conditions:

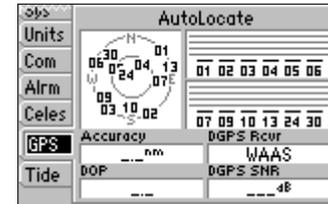
- Looking For Satellites— the receiver is looking for any satellites.
- AutoLocate— the receiver is looking for any satellite whose almanac has been collected. This process can take up to five minutes.
- Acquiring Satellites— the receiver is looking for and collecting data from satellites visible at its last known or initialized position, but has not collected enough data to calculate a fix.
- 2D Navigation— at least three satellites with good geometry have been acquired and a 2 dimensional

Reference

Main Menu: GPS Tab



GPS Tab Menu Options

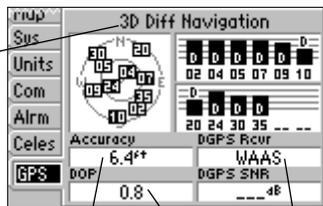


Autolocate Mode

Reference

Main Menu: GPS Tab

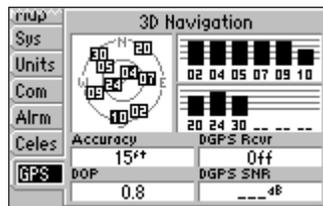
Receiver
Status



Estimated
Accuracy

DOP

DGPS
Status



GPS Without WAAS Enabled

position fix (latitude and longitude) is being calculated. '2D Differential Navigation' will appear when you are receiving DGPS or WAAS corrections in 2D mode and a 'D' will show on the strength bar of satellites being corrected.

- 3D Navigation— at least four satellites with good geometry have been acquired and your position is now being calculated in latitude, longitude and altitude. '3D Differential Navigation' will appear when you are receiving DGPS or WAAS corrections in 3D mode and a 'D' will show on the strength bar of satellites being corrected.
- Poor GPS Coverage— the receiver is no longer tracking enough satellites for a 2D or 3D fix.
- Receiver Not Usable— the receiver is unusable, possibly due to interference or abnormal satellite conditions. Turn the unit off and back on to reset.
- Simulating Navigation— the receiver is in simulator mode.

The 'DGPS Rcvr' and 'Diff SNR' fields appear below the 'Accuracy' and 'DOP' fields. The Differential Receiver status will show one of the following:

- Off— No optional beacon receiver attached or enabled in the Com menu
- WAAS— WAAS capability enabled
- No Signal— DGPS receiver attached, but not transmitting RTCM data to GPS
- Tuning— Receiver is tuning manual frequency
- Scanning— DGPS receiver is scanning for available frequency
- Rcvng— Unit is receiving DGPS corrections
- Chk Wiring— DGPS is enabled in Com menu, but no DGPS receiver attached or bad corrections

The Differential SNR (Signal to Noise Ratio) indicates, on a scale to 0-30db with 30db being the best, the strength of the DGPS signal being received. If no optional DGPS receiver is used with the GPS 152, the 'DGPS Rcvr' field will display 'Off' and the 'DGPS SNR' field will be blank. The SNR will depend upon the mounting of your DGPS receiver and the distance from the DGPS transmitting station.

The GPS 152's GPS tab features an options page that provides access to functions and features relating to the GPS tab.

To display the GPS tab options:

1. Press **MENU**.

To select a menu option:

1. Using the **ARROW KEYPAD**, highlight the desired option and press **ENTER/MARK**.

The following options are available:

- Enable/Disable WAAS— toggles the WAAS capability of the receiver on or off.
- Track Up/North Up— allows you to select between a north up or track up sky view display for the GPS tab only.
- AutoLocate— allows the receiver to locate your position automatically. This process can take up to five minutes.
- Initialize Position— allows you to initialize the receiver graphically on the Map Page to initially help the receiver acquire more quickly. See pages 4-5 for instructions on initialization.
- Set 2D Altitude— allows you to manually enter the altitude when in 2D Navigation or Simulator mode only. Any altitude entered will be automatically calculated when the GPS is in 3D Navigation mode.

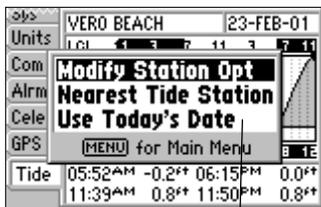
Main Menu: GPS Tab



GPS Tab Menu Options

Reference

Main Menu: Tide Tab



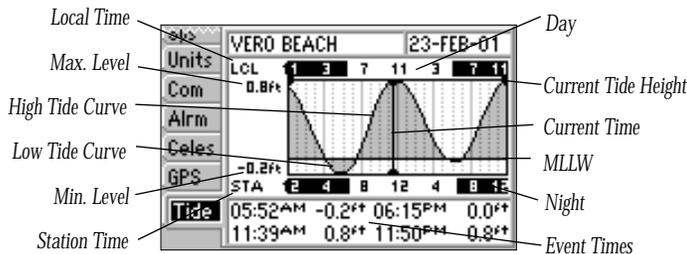
Tide Tab Menu Options



You can select from a list of nearest stations or from the map.

Tide Tab— shows a graphical chart which displays tide station information in a 24 hour span starting at midnight station time. You can choose from different dates and over 3000 tide stations around the USA coastline, Alaska, Hawaii, western Canada and several of the Caribbean islands.

The top of the page displays the tide station being referenced, to the right, the date. The top of the chart shows a 24-hour block of local time (LCL) for your position, with the reported station time (STA) appearing at the bottom. Daylight (light bar) and nighttime (dark bar) show across the time scale, with the time progressing from left to right. (Local time scales and sunrise/sunset info may not be available for a few stations). The solid, light vertical lines are in 4-hour increments, and the light, dotted vertical lines are in 1-hour increments. A dark, vertical line (with arrows at the ends of the line) will indicate the time of day when using current date and will intersect the tide graph to show their relation.

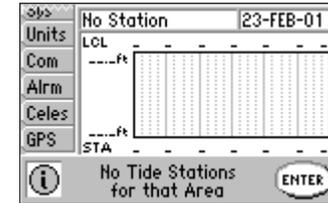


The tide curve shows as a shaded area, with higher tides being taller and lower tides shorter. The dark, horizontal line (with arrows at the ends of the line) indicates the current tide height. The figure to the left of the line will show the current tide level in feet. The Mean Lower Low Water (MLLW) appears as a solid, horizontal line near the bottom of the chart (This line will only appear if the tide ranges to the zero value or below). The numbers directly below/above 'LCL' and 'STA' indicate the maximum/minimum levels, respectively. The four data fields below the chart, indicate event times and levels at which the tide changes starting in the upper left field, going downward, then to the upper right and down again.

Main Menu: Tide Tab



You may automatically search for the nearest station and also view past and future information.



You must select a location within 100 nm. of a tide station.

To select the nearest tide station from you current location:

1. From the "Tide" tab, press **MENU**, then using the **ARROW KEYPAD**, highlight 'Nearest Tide Station' and press **ENTER/MARK**.

The name of the closest station will appear in the "For" field. You must be within 100 miles of a tide station to use the 'Nearest Tide Station' option. If you are not within this range, you will see a message "No Tide Stations For That Area". Use the 'Select From Map' option and select a location closer to a tide station.

To select a tide station from the map:

1. From the "Tide" tab, press **MENU**, then using the **ARROW KEYPAD**, highlight 'Modify Station Opt' and press **ENTER/MARK**. Highlight the 'Tide Station' field and press **ENTER/MARK**.
2. Highlight 'Select From Map' from the bottom of the list and press **ENTER/MARK**.
3. Select a position on the map and press **ENTER/MARK**.
4. A list will appear showing up to nine of the nearest tide stations. Highlight the desired station and press **ENTER/MARK**. If the "No Tide Stations For That Area" message appears, repeat steps 1-4 until you find a station.

You may also change the date to see tide charts for other days.

To change the date for the tide chart:

1. From the "Tide" tab, press **MENU**, then using the **ARROW KEYPAD**, highlight 'Modify Station Opt' and press **ENTER/MARK**.
2. Highlight the 'Date' field, press **ENTER/MARK**, and enter the desired date and press **ENTER/MARK**.

To use the current date:

1. Press **MENU**, then highlight 'Use Today's Date' and press **ENTER/MARK**.



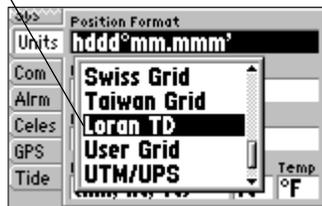
If MapSource POIs or MapSource products are loaded into the unit, the tides, cities and marine nav aids will be deleted from the system. Check the GARMIN web site (www.garmin.com) for updates to reinstall the original factory-loaded data.

Appendix A

Loran TD



You may change to Loran TD from either the Map Page or Units Tab on the Main Menu.



Loran TD System

LORAN C is a radio navigation aid operated and maintained in the United States by the United States Coast Guard. The name LORAN is an acronym for “Long RANGE Navigation”. The LORAN system covers the entire United States and the U.S. Coastal Confluence Zone. From the perspective of a mariner, the system is used for ocean and coastal navigation. It can be used as a supplemental system for harbor and harbor approach navigation, and it is used for inland navigation by recreational vehicles.

LORAN TD Feature

The LORAN TD (Time Delay) feature eases the transition from using LORAN to using GPS. The GPS unit automatically converts GPS coordinates to LORAN TDs for those who have a collection of LORAN fixes for favorite fishing spots and other waypoints recorded as TDs. You can display your position as a TD or enter waypoints as TDs. The accuracy to be expected from this conversion is approximately thirty meters. When the unit is placed in the LORAN TD format mode, it simulates the operation of a LORAN receiver. Position coordinates may be displayed as TDs, and all navigation functions may be used as if the unit was actually receiving LORAN signals.

Using the LORAN TD Format

When creating new waypoints using LORAN TD coordinates, you must set the correct LORAN chain number and secondary stations in the Setup TD field before storing the waypoint. After the waypoint is stored in unit memory, it will always reference the LORAN chain number and secondary stations currently selected in the Setup TD field. If you enter a different LORAN chain number, change the secondary stations or offsets in the Setup TD field, the active waypoint information will reflect those changes. Since the GPS unit does not rely on the LORAN signal for navigation, it can reference a different GRI chain and/or secondary stations and still navigate to the location stored in memory.

The LORAN Position Format field is located under the Units tab in the Main Menu. The ‘LORAN TD Setup’ window contains the fields to select the Loran GRI-Chain Number, Primary and Secondary Stations, and TD Offsets.

Appendix A

Loran TD Setup

To setup Loran TD from the Main Menu:

1. Using the **ARROW KEYPAD**, highlight the "Units" tab and then the "Position Format" field press **ENTER/MARK**.
2. Highlight 'Loran TD', press **ENTER/MARK**, then highlight 'Setup' and press **ENTER/MARK**.
3. To change the settings of any of the five fields, highlight the field, press **ENTER/MARK**, select/enter the desired setting and press **ENTER/MARK**.
4. When done, press the **QUIT** key to return to the Main Menu.

To setup Loran TD from the Map Page:

1. Press **MENU**, then use the **ARROW KEYPAD**, highlight the 'Loran TD On' and press **ENTER/MARK**.
2. To change the settings of any of the five fields, highlight the field, press **ENTER/MARK**, select/enter the desired setting and press **ENTER/MARK**.
3. When done, press the **QUIT** key to return to the Map Page.

If the active GRI Chain, secondary stations or offsets have been changed since the waypoint was created, the waypoint will now reference the active GRI-chain and secondary stations and adjust the TD coordinates accordingly. Remember that the GPS is not relying on the LORAN signal for navigation and actually converts the TD coordinate to a useful LAT/LON coordinate (in the background) before storing the waypoint to memory or using it for navigation. Because of this the unit can navigate to a TD coordinate anywhere in the world.



Loran TD Setup Page



Selecting the Loran Chain Number.

Appendix B

Time Offsets



A simple way to determine your local time offset is how many hours you are behind or ahead of UTC (also called 'Greenwich' or 'zulu' time).

Example: EST (Eastern Standard Time) is 5 hours behind UTC, so your offset would be -5. Adding one hour for daylight savings would make EDT (Eastern Daylight Time) - 4. Subtract an hour for each time zone as you travel west.

Offsets for Continental U.S. would be:

EST	-5	EDT	-4
CST	-6	CDT	-5
MST	-7	MDT	-6
PST	-8	PDT	-7

The chart below gives an approximate UTC (Universal Time Coordinate) time offset for the various longitudinal zones. Check with local charts for more detailed information. If you are in daylight savings time, add one hour to the offset.

Longitudinal Zone	Offset	Longitudinal Zone	Offset
W180.0° to W172.5°	-12	E007.5° to E022.5°	+1
W172.5° to W157.5°	-11	E022.5° to E037.5°	+2
W157.5° to W142.5°	-10	E037.5° to E052.5°	+3
W142.5° to W127.5°	-9	E052.5° to E067.5°	+4
W127.5° to W112.5°	-8	E067.5° to E082.5°	+5
W112.5° to W097.5°	-7	E082.5° to E097.5°	+6
W097.5° to W082.5°	-6	E097.5° to E112.5°	+7
W082.5° to W067.5°	-5	E112.5° to E127.5°	+8
W067.5° to W052.5°	-4	E127.5° to E142.5°	+9
W052.5° to W037.5°	-3	E142.5° to E157.5°	+10
W037.5° to W022.5°	-2	E157.5° to E172.5°	+11
W022.5° to W007.5°	-1	E172.5° to E180.0°	+12
W007.5° to E007.5°	0		

The GPS 152 uses an on-screen pop-up message system to alert you to unit operating characteristics. Press the **ENTER** key to acknowledge and return to the page you were viewing.

Alarm Clock— The alarm clock has sounded.

Anchor Drag Alarm— You have drifted out of the specified distance range.

Antenna Input Shorted To Ground— Check antenna wiring/connections or antenna replacement.

Approaching Waypoint— You are a specified alarm distance from a destination waypoint.

Arrival At Waypoint— You have arrived at the destination waypoint.

Basemap Failed Unit Needs Repair— Internal problem with unit. Contact your dealer or GARMIN Customer Service (pg. iv) to have the unit serviced.

Database Error— Internal problem with unit. Contact your dealer or GARMIN Customer Service (pg. iv) to have the unit serviced.

Lost Satellite Reception— The unit has lost satellite signals. Check antenna connections or try moving to a location with a clear view of the sky.

Memory (RAM) Failed Unit Needs Repair— Internal problem with unit. Contact your dealer or GARMIN Customer Service (pg. iv) to have the unit serviced.

Memory (ROM) Failed Unit Needs Repair— Internal problem with unit. Contact your dealer or GARMIN Customer Service (pg. iv) to have the unit serviced.

No DGPS Position— No differential correction data is available or not enough data is available to compute a DGPS position.

No Tide Stations For That Area— No tide stations within 100 miles of the specified point. Try another area.

Off Course Alarm— You have exceeded the specified off-course distance.

Processor Failed Unit Needs Repair— Internal problem with unit. Contact your dealer or GARMIN Customer Service (pg. iv) to have the unit serviced.

Proximity Alarm List is Full— You have used all ten proximity waypoints.

Appendix C

Messages

Proximity Alarm Waypoint— You have entered the alarm radius for the proximity waypoint indicated.

Proximity Overlaps Another Proximity Waypoint—The alarm radius specified overlaps the area specified for another proximity waypoint. Adjust distance.

Route Already Exists: <route name>— You have entered a route name that already exists in memory. Modify route name or delete the previous route name.

Route Does Not Exist: <route name>— Route has been renamed or removed from memory and cannot be used.

Route Is Full— You have attempted to add more than 30 points to a route. Reduce number of points or create second route.

Route Memory Is Full Can't Create Route— Maximum amount of 20 routes already in unit memory and no additional routes can be added until existing ones are removed.

Route Truncated— Uploaded route from other device has more than 30 points. Reduce number of points.

Running Simulator— Unit is in simulator (practice) mode.

Track Already Exists: <track name>— You have entered a saved track name that already exists in memory. Modify track name or delete the previous track name.

Track Memory Is Full Can't Create Track— Track log memory is full. No additional track log data can be stored without deleting old data to create memory space.

Track Truncated— A complete upload track will not fit into memory. The oldest track log points were deleted to make space for the most recent data.

Transfer Complete— The unit has finished uploading/downloading information to the connected device.

Waypoint Already Exists: <waypoint name>— You have entered a waypoint name that already exists in memory. Modify waypoint name or delete the previous waypoint name.

Waypoint Memory Is Full Can't Create Waypoint— You have used all 500 waypoints available. Delete unwanted waypoints to make space for new entries.

Adindan	Adindan- Ethiopia, Mali, Senegal, Sudan
Afgooye	Afgooye- Somalia
AIN EL ABD '70	AIN EL ANBD 1970- Bahrain Island, Saudi Arabia
Anna 1 Ast '65	Anna 1 Astro '65- Cocos I.
ARC 1950	ARC 1950- Botswana, Lesotho, Malawi, Swaziland, Zaire, Zambia, Zimbabwe
ARC 1960	Kenya, Tanzania
Ascnsn Isld '58	Ascension Island '58- Ascension Island
Astrol B4 Sorol	Sorol Atoll- Tern Island
Astro Bcn "E"	Astro Beacon "E"- Iwo Jima
Astro Dos 71/4	Astro Dos 71/4- St. Helena
Astr Stn '52	Astronomic Stn '52- Marcus Island
Aus Geod '66	Australian Geod '66- Australia, Tasmania Island
Aus Geod '84	Australian Geod '84- Australia, Tasmania Island
Austria	Austria
Bellevue (IGN)	Efate and Erromango Islands
Bermuda 1957	Bermuda 1957- Bermuda Islands
Bogata Observ	Bogata Observatry- Colombia
Campo Inchspe	Campo Inchauspe- Argentina
Canton Ast '66	Canton Astro 1966- Phoenix Islands
Cape	Cape- South Africa
Cape Canavrl	Cape Canaveral- Florida, Bahama Islands
Carthage	Carthage- Tunisia
CH-1903	CH 1903- Switzerland
Chatham 1971	Chatham 1971- Chatham Island (New Zealand)

Chua Astro	Chua Astro- Paraguay
Corrego Alegre	Corrego Alegre- Brazil
Djakarta	Djakarta (Batavia)- Sumatra Island (Indonesia)
Dos 1968	Dos 1968- Gizo Island (New Georgia Islands)
Dutch	Dutch
Easter Isld 67	Easter Island 1967
European 1950	European 1950- Austria, Belgium, Denmark, Finland, France, Germany, Gibraltar, Greece, Italy, Luxembourg, Netherlands, Norway, Portugal, Spain, Sweden, Switzerland
European 1979	European 1979- Austria, Finland, Netherlands, Norway, Spain, Sweden, Switzerland
Finland Hayfrd	Finland Hayford- Finland
Gandajika Base	Gandajika Base- Republic of Maldives
GDA	Geocentric Datum of Australia
Geod Datm '49	Geodetic Datum '49-New Zealand
Guam 1963	Guam 1963- Guam Island
Gux 1 Astro	Guadalcanal Island
Hjorsey 1955	Hjorsey 1955- Iceland
Hong Kong '63	Hong Kong
Hu-Tzu-Shan	Taiwan
Indian Bngldsh	Indian- Bangladesh, India, Nepal
Indian Thailand	Indian- Thailand, Vietnam
Indonesia 74	Indonesia 1974-Indonesia
Ireland 1965	Ireland 1965- Ireland
ISTS 073 Astro	ISTS 073 ASTRO '69- Diego Garcia
Johnston Island	Johnston Island

Appendix D

Map Datums



The 'User' datum is based on a WGS-84-Local datum and is an advanced feature for unlisted or custom datums. Check your local library or on the world wide web for educational materials on datums and coordinate systems.

Appendix D

Map Datums

Kandawala	Kandawala- Sri Lanka
Kerguelen Islnd	Kerguelen Island
Kertau 1948	West Malaysia, Singapore
L. C. 5 Astro	Cayman Brac Island
Liberia 1964	Liberia 1964- Liberia
Luzon Mindanao	Luzon- Mindanao Island
Luzon Philippine	Luzon- Philippines (excluding Mindanao Isl.)
Mahe 1971	Mahe 1971- Mahe Island
Marco Astro	Marco Astro- Salvage Isl.
Massawa	Massawa- Eritrea (Ethiopia)
Merchich	Merchich- Morocco
Midway Ast '61	Midway Astro '61- Midway
Minna	Minna- Nigeria
NAD27 Alaska	North American 1927- Alaska
NAD27 Bahamas	North American 1927- Bahamas (excluding San Salvador Island)
NAD27 Canada	North American 1927- Canada and Newfoundland
NAD27 Canal Zone	North Am. 1927- Canal Zone
NAD27 Caribbn	North American 1927- Caribbean (Barbados, Caicos Islands, Cuba, Dom. Rep., Grd. Cayman, Jamaica, Leeward and Turks Islands)

NAD27 Central	North American 1927-Central America (Belize, Costa Rica, El Salvador, Guatemala, Honduras, Nicaragua)
NAD27 CONUS	North Am. 1927- Mean Value (CONUS)
NAD27 Cuba	North American 1927- Cuba
NAD27 Grnland	North American 1927- Greenland (Hayes Peninsula)
NAD27 Mexico	N. American 1927- Mexico
NAD27 San Sal	North American 1927- San Salvador Island
NAD83	North American 1983- Alaska, Canada, Central America, CONUS, Mexico
Nhrwn Masirah	Nahrwn- Masirah Island (Oman)
Nhrwn Saudi A	Nahrwn- Saudi Arabia
Nhrwn United A	Nahrwn- United Arab Emirates
Naparima BWI	Naparima BWI- Trinidad and Tobago
Obsrvtorio '66	Observatorio 1966- Corvo and Flores Islands (Azores)
Old Egyptian	Old Egyptian- Egypt
Old Hawaiian	Old Hawaiian- Mean Value
Oman	Oman- Oman
Ord Srvy GB	Old Survey Grt Britn- England, Isle of Man, Scotland, Shetland Isl., Wales
Pico De Las Nv	Canary Islands
Potsdam	Potsdam-Germany
Ptcairn Ast '67	Pitcairn Astro '67- Pitcairn
Prov S Am '56	Prov So Amrcn '56- Bolivia, Chile, Colombia, Ecuador, Guyana, Peru, Venezuela
Prov S Chln '63	So Chilean '63- S. Chile
Puerto Rico	Puerto Rico & Virgin Isl.
Qatar	Qatar National- Qatar

Qornoq	Qornoq- South Greenland
Reunion	Reunion- Mascarene Island
Rome 1940	Rome 1940- Sardinia Isl.
RT 90	Sweden
Santo (Dos)	Santo (Dos)- Espirito Santo
Sao Braz	Sao Braz- Sao Miguel, Santa Maria Islands
Sapper Hill '43	Sapper Hill 1943- East Falkland Island
Schwarzeck	Schwarzeck- Namibia
Sth Amrcn '69	S. American '69- Argentina, Bolivia, Brazil, Chile, Colombia, Ecuador, Guyana, Paraguay, Peru, Venezuela, Trin/Tobago
South Asia	South Asia- Singapore
SE Base	Southeast Base- Porto Santo and Madiera Islands
SW Base	Southwest Base- Faial, Graciosa, Pico, Sao Jorge and Terceira Islands
Timbalai 1948	Timbalai 1948- Brunei and E. Malaysia (Sarawak and Sabah)
Tokyo	Tokyo- Japan, Korea, Okinawa
User	User-defined custom datum
Tristan Ast '68	Tristan Astro 1968- Tristan da Cunha
Viti Levu 1916	Viti Levu 1916- Viti Levu/Fiji Islands
Wake-Eniwetok	Wake-Eniwetok- Marshall
WGS 72	World Geodetic System 72
WGS 84	World Geodetic System 84
Zanderij	Zanderij- Surinam

Navigation Terms

Altitude— Height above mean sea level (MSL).

Avg Speed— The average of all second-by-second speed readings since last reset.

Bearing (BRG)— The compass direction from your present position to a destination waypoint.

Course— The desired course between the active 'from' and 'to' waypoints.

Distance (Dist)— The 'great circle' distance from present position to a destination waypoint.

Dist to Dest— The 'great circle' distance from present position to a GOTO destination, or the final waypoint in a route.

Dist to Next— The 'great circle' distance from present position to a GOTO destination, or the next waypoint in a route.

ETA— Estimate Time of Arrival. The estimated time you will reach your destination waypoint, based on current speed and track.

ETA at Dest— The estimated time you will reach a GOTO destination, or the final waypoint in a route.

ETA at Next— The estimated time you will reach a GOTO destination, or the next waypoint in a route.

Fuel— The fuel required to travel from present position to the indicated route waypoint.

Leg Dist— The distance between two route waypoints.

Leg Fuel— The fuel required to travel from a route waypoint to the next waypoint (in sequence) in the route.

Leg Time— The time required to travel from a route waypoint to the next waypoint (in sequence) in the route.

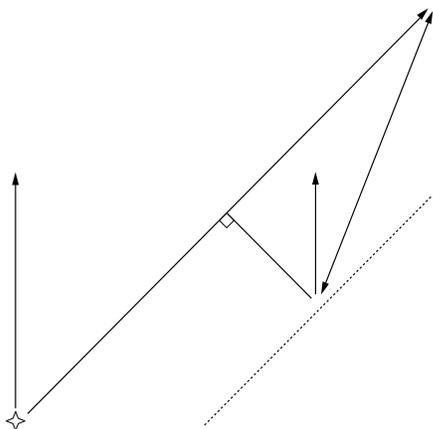
Max Speed— The maximum second-by-second speed recorded since last reset.

Moving Average Speed— Average speed while the unit is moving.

Moving Trip Timer— Total time the unit has been moving.

Appendix E

Navigation Terms



Odometer— A running tally of distance travelled, based upon the distance between second-by-second position readings.

Off Course— The distance you are off a desired course in either direction, left or right. Also referred to as ‘cross-track error’ or ‘course error’.

Speed— The current velocity at which you are travelling, relative to a ground position. Also referred to as ‘ground speed’.

Time To— The estimated time required to reach a GOTO destination, or the next waypoint in a route. Also referred to as ‘estimated time en route’.

Time to Dest— The estimated time required to reach a GOTO destination, or the final waypoint in a route.

Time to Next— The estimated time required to reach a GOTO destination, or the next waypoint in a route.

To Course— The recommended direction to steer in order to reduce course error or stay on course. Provides the most efficient heading to get back to the desired course and proceed along your route.

Track— The direction of movement relative to a ground position. Also referred to as ‘ground track’.

Trip Odometer— A running tally of distance travelled since last reset. Also see ‘Odometer’.

Total Average Speed— Average speed of unit for both moving and stopped speeds since last timer reset.

Total Trip Timer— Total time the unit has been in operation since last reset of the trip timers.

Turn— The angle difference between the bearing to your destination and your current track. ‘L’ indicates you should turn left, ‘R’ indicates you should turn right. The degrees indicate the angle you are off course.

VMG— Velocity Made Good. The speed you are closing in on a destination along a desired course. Also referred to as the ‘vector velocity’ to your destination.

Specifications

Physical Specifications

Size:	5.0" W x 4.9" H x 2.5" D (13.4 x 12.5 x 6.1cm)
Weight:	Less than 1 pound. (454 g)
Display:	4.0" diagonal (10.2cm) high-contrast, 4-level gray FSTN with adjustable backlighting (160 x 100 pixels)
Case:	Fully gasketed, high-impact plastic alloy, waterproof to IEC 529-IPX-7
Temp. Range:	5°F to 158°F (-15°C to 70°C)

Performance

Receiver:	Differential-ready 12 parallel channel WAAS capable receiver
Acquisition Times:	
Warm:	Approx. 15 seconds
Cold:	Approx. 45 seconds
AutoLocate:	Approx. 2 minutes
Update Rate:	1/second, continuous
GPS Accuracy:	Position*: <15 meters (49 feet), 95% typical*
	Velocity: 0.05 meters/sec steady state
DGPS (USCG) Accuracy:	
	Position: 3-5 meters (10-16 feet) with optional GARMIN DGPS receiver, 95% typical*
	Velocity: 0.05 meters/sec steady state
DGPS (WAAS) Accuracy:	
	Position: <3 meters (10 feet), 95% typical*
	Velocity: 0.05 meters/sec steady state
Dynamics:	6g's

* Subject to accuracy degradation to 100m 2DRMS under the U.S. DOD-imposed Selective Availability Program.

Power

Source:	10-40V DC
Usage:	5 watts max.@10VDC
Fuse:	AGC/3AG - 1.5 Amp

Appendix G

Antenna Installation



It is possible to route the coaxial cable either through, or outside the antenna mount. The BNC connector on the coaxial cable can be removed, and the coaxial cable shortened to ease installation. If the BNC connector is removed it must be replaced with a new BNC connector.

Installing the GPS 152

The GPS 152 must be properly installed according to the following instructions to get the best possible performance. If you have the 152 with the built-in internal bail mount antenna (010-00227-10), you may skip this section and proceed to the next page. For units purchased with the external GA 29 antenna (010-00227-00), follow the instructions below. To complete the installation, you'll need the appropriate fasteners and a 1" x 14-thread marine antenna mount available at most marine dealers.

Mounting the GPS Antenna

The antenna should be mounted in a location that has a clear, unobstructed view of the sky in all directions and as far away from interference as possible to ensure the best reception. Avoid mounting the antenna where it will be shaded by the boat's superstructure, a radome antenna, or mast. Sailboat users should avoid mounting the antenna high on the mast to prevent inaccurate speed readings caused by excessive heeling. Most marine VHF and LORAN antennas should not seriously degrade the GPS antenna's reception. It is a good idea to temporarily place the antenna and unit in the desired mounting location and test any other nearby electronics to see if they interfere with the GPS unit. Never paint the antenna or clean it with harsh solvents.

The GARMIN antenna screws directly onto any standard 1" x 14-thread antenna mount. If you need to raise the antenna to avoid shading, try using a 1" x 14-thread extension mast available at most marine dealers.

To install the GPS antenna:

1. Screw the antenna directly onto the 1" x 14-thread mount.
2. Route the cable to the mounting location of the display unit. Use the appropriate tie-wraps, fasteners and sealant to secure the cable along the route and through any bulkhead or deck.
3. Once the GPS 152 unit has been installed, connect the cable to the antenna connector on the back of the display unit. Make sure that you turn the antenna cable connector 1/4 turn clockwise to lock the cable into place.

Unit Installation

Mounting the GPS 152 Unit

The GPS 152's compact, waterproof case is suitable for mounting in exposed locations or at the navigation station. The unit comes with a gimbal bracket and may be surface mounted or flush mounted. When choosing a location for the display unit, make sure you consider the following conditions:

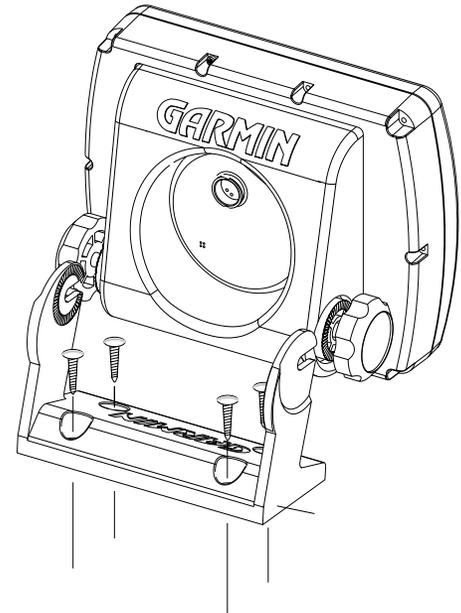
- There should be at least a 3" (5 cm) clearance behind the case to allow connection of the antenna (external antenna only), power/data cables.
- The mounting surface should be heavy enough to support the unit and protect it from excessive vibration and shock.
- For units with the built-in internal bail mount antenna (010-00227-10), it should be mounted in a location that has the clearest, most unobstructed view of the sky in all directions to ensure the best reception. Avoid mounting the unit where it will be blocked by the boat's superstructure, a radar arch, or mast.



The temperature range for the GPS 152 is 5°F to 158°F (-15°C to 70°C). Extended exposure to temperatures exceeding this range (in storage or operating conditions) may cause failure of the LCD screen. This type of failure and related consequences are NOT covered by the manufacturer's limited warranty.

To surface mount the GPS 152 unit:

1. Place the mounting bracket in the desired location.
2. Mark and drill the four mounting holes for the fastener you are using.
3. Fasten the bracket to the surface using the appropriate fastener.
4. Insert the GPS 152 into the mounting bracket. The bracket is designed for a tight fit to provide additional support when swiveling the unit.
5. Screw the two mounting knobs through the bracket and into the display case.
6. Connect the power/data and antenna cables (external antenna only) to the back of the unit, making sure the locking rings are fully tightened on both connectors.



Appendix G

Unit Installation

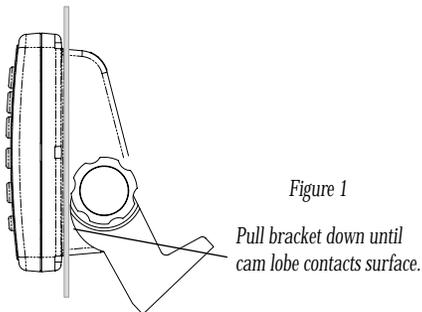


Figure 2

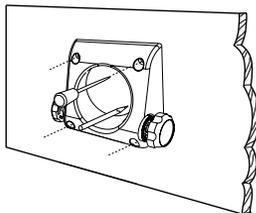
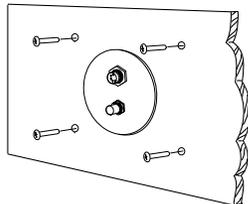


Figure 3



The GPS 152 with external antenna (010-00227-00) can be flush mounted on a flat panel of .08-.52" thickness using the cam lobe feature on its mounting bracket

To flush mount the GPS 152 unit:

1. Cut a 4.25"W x 4.25"H (108 x 108 mm) hole in the panel.
2. Place the GPS 152 into the hole from the front until the flange rests against the mounting surface.
3. From the back of the panel, loosely attach the bracket such that the slot in the ratchet area points away from the mounting panel.
4. Rotate the bracket downward until the panel is pinched tightly between the unit's flange and bracket lobe (figure 1).
5. Tighten the knobs and connect the power/data and antenna cables. Note: if the panel is too thick to allow use of the supplied knobs, two M6 screws may be used to secure the bracket.

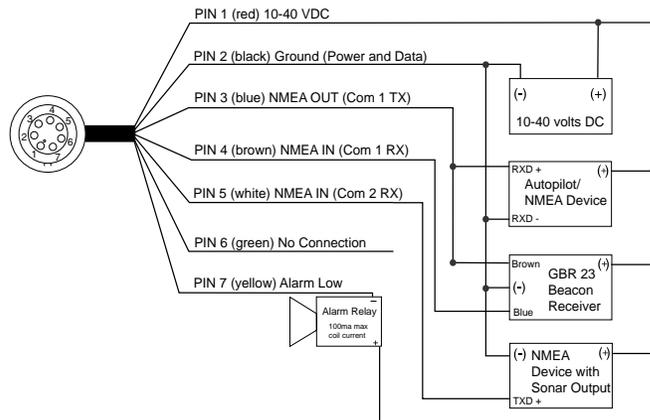
The International version of the GPS 152 (010-00227-20), with external antenna, can be flush mounted on a flat panel using its existing mounting bracket.

To flush mount the International version GPS 152 unit:

1. Remove the four M5 screws from the back of the unit and remove the mounting bracket.
2. Using the mounting bracket as a template, outline the center relief hole and mark the location of the four screw holes centers on your bulkhead or other surface (figure 2).
3. Cut the 2.75" (70 mm) relief hole from the panel and drill the four 0.20" (5.08 mm) screw holes.
4. Front the front, place the GPS 152 into the relief hole until it rests flush against the mounting surface.
5. Secure the unit to the mounting surface using the M5 screws. For thick mounting surfaces, insert the M5 screws directly thru the drilled holes (figure 3). For thin panels, place the mounting bracket on the back side of the panel for more support. Connect the power/data and antenna cables.

Connecting the Power/Data

The power/data cable connects the GPS 152 to a 10-40 volt DC system and provides interface capabilities for connecting external devices. The color code in the diagram below indicates the appropriate harness connections. Replacement fuse is a AGC/3AG - 1.5 Amp fuse.



Interfacing

The following formats are supported for connection of external devices: GARMIN proprietary Differential GPS (DGPS), NMEA 0183 (version 2.3), RTCM SC-104 input (version 2.0).

The following are the sentences for NMEA 0183, version 2.3 output: Approved sentences—GPRMB, GPRMC, GPGGA, GPGSA, GPGSV, GPGLL, GPBOD, GPRTE, and GPWPL; Proprietary sentences—PGRME, PGRMZ, and PSLIB. The GPS 152 also includes NMEA input with support for the WPL sentence and sonar NMEA input with support for the DPT (Depth), MTW (Water Temp) and VHW (Water Speed & Heading) sentences. If connecting to COM2 for sonar NMEA input, the unit interface must be set to GARMIN DGPS, Other DGPS (4800 only), or NMEA In/NMEA Out (see page 56). If connecting to COM1, the unit must be set to NMEA In/NMEA Out.

Appendix G

Wiring and Interfacing

You can download a copy of GARMIN's proprietary communication protocol the Help and Support section of our web site at www.garmin.com.

Complete information concerning NMEA & RTCM formats and sentences is available for purchase from NMEA at:
NMEA
PO Box 3435
New Bern, NC 28564-3435
U.S.A.
252-638-2626
252-638-4885 FAX
www.nmea.org

Radio Technical Commission For Maritime Services (RTCM)
1800 Diagonal Road, Suite 600
Alexandria, VA 22314-2480
U.S.A.
703-684-4481 (Info Only)
703-836-4229 FAX
www.rtcn.org

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