

MODEL 74014
For 1 player / Ages 8 and up
INSTRUCTION MANUAL

P/N 82379440 Rev.A

Experience big fun in a small package, with this all time favourite game, now in a convenient portable pocket size. Play Klondike and Vegas style Solitaire with the timer option and increase the challenge and win extra points for fast play.

BUTTON FUNCTIONS

On•Deal•Draw - Press this button to turn the game on, to deal cards for a new game and to draw cards.

New Game - Press and hold this button to start a new game.

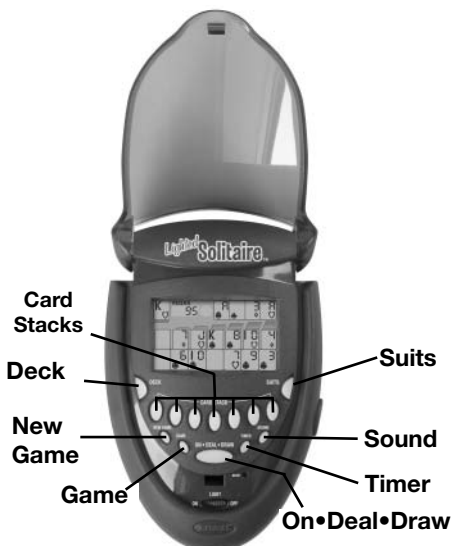
Game - Press this button to choose Klondike or Vegas style (before to deal cards).

Sound - Press this button to turn the sound on or off.

Timer - Press this button to turn the timer on and off (before the start of a game).

Deck - Press this button to draw and move cards to card stacks or suit stacks.

Suits - Press this button to place cards in the suit stacks.



Card Stacks - Press these buttons to choose and move cards within the card stacks, from the deck to the card stacks and to each of the suit stacks.

RESET - Resets the game and clears the last score.

LIGHT - Slide the button to the left to turn the light on and right to turn off. *Remember to turn off the light after playing to save battery.*

PROTECTIVE LID - Press side button to open lid. The lid can be removed by popping off hinge points.

GETTING STARTED

Press the **New Game** button. You will see the words NEW GAME flashing. Press the **Game** button to choose which style of Solitaire you want to play. Once you have decided which game you are going to play, press the **On•Deal•Draw** button to deal the cards.

Timer/Bonus

The number of bonus points you will receive, depends upon how quickly you win the game. To play with the timer, press the **Timer** button. (**NOTE:** You must press the **Timer** button before you start a game).



Klondike Solitaire

In Klondike Solitaire, cards are dealt to the deck 3-at-a-time and the player can pass through the deck indefinitely. Twenty (20) points are deducted for each pass through the deck after the player has gone through the deck three (3) times.

Vegas Solitaire

Vegas Solitaire follows the same rules as Klondike Solitaire, but in this game you will begin with 500 points. Points are accumulated between consecutive games. Each time you start a new game, you will lose 52 points (one point for each card in the deck).

You will win 5 points each time you move a card from a card stack or the deck to a suit stack.

You will lose 5 points each time you move a card from the suit stack back down to a card stack.

You may only pass through the deck once, and deck cards are turned over one (1) at a time.

MOVING THE CARDS

The object of Solitaire is to build four (4) Suit Stacks – from Ace to King – with each stack containing only the cards of a particular suit. The player will accomplish this by drawing a card from the deck and moving it to the card stacks or suit stacks. Build the card stacks in descending order, alter-

nating solid and outlined cards and move them to the suit stacks when possible. Only the King may be moved to an empty card stack.

NOTE: Solid cards are the black suits and outlined cards are the red suits.

Moving the cards is easy! First, press the button corresponding to the card(s) you want to move (Deck, Card Stacks or Suits). The selected card(s) will flash. When selecting a card in the suit stacks, hold down the **Suits** button until the desired card is flashing. Pressing the button again will release the card. After selecting the card(s) you want to move, press the button corresponding to the location you want to move them.

SLEEP MODE

Lighted Solitaire will go to sleep after two (2) minutes of non-activity. To wake the game, press the **On•Deal•Draw** button.

RESETTING YOUR GAME

To reset your Solitaire, you will need to remove the battery and reinstall it. This will reset your game back to zero.

BATTERY INSTALLATION

This game is powered by two (2) AAA(LR03) batteries.

- Using a screwdriver, loosen the screw until the battery compartment door can be removed.
- Insert two (2) AAA(LR03) batteries. (we recommend alkaline) as indicated inside the battery compartment.
- Replace the battery compartment door and tighten the screw with a screwdriver. Do not over-tighten.

ADULT SUPERVISION IS RECOMMENDED WHEN CHANGING BATTERIES.

CAUTION

- **As with all small batteries, the batteries used with this game should be kept away from small children who might still put things in their mouths. If a battery is swallowed, consult a physician immediately.**
- **Be sure you insert the battery correctly and always follow the game and battery manufacturer's instructions.**
- **Do not dispose of batteries in fire.**
- **Batteries might leak if improperly installed, or explode if recharged, disassembled or heated.**
- **Sometimes, a built-up of static electricity (from carpets, etc) may cause the game to stop working. Just reset the game, and it will work again.**

MAINTENANCE

- Handle this game carefully.
- Store this game away from dusty or dirty areas.
- Keep this game away from moisture or extreme temperature.

- Do not disassemble this game. If a problem occurs, press the Reset button or remove and replace the batteries to reset the computer, or try new batteries. If problems persist, consult your warranty information located at the end of this instruction manual.
- Use only the recommended battery type.
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- Do not use rechargeable batteries.
- Do not attempt to recharge non-rechargeable batteries.
- Remove any exhausted battery from the game.
- Do not short-circuit the supply terminals.
- Insert battery with the correct polarity.

Please retain this for future reference.

PRODUCT WARRANTY

(This product warranty is valid in the United Kingdom only)

All products in the **RADICA®** range are fully guaranteed for a period of 6 months from the original purchase date under normal use, against defective workmanship and materials (batteries excluded). This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship.

In the unlikely event that you do experience a problem within the first 6 months, please telephone the **Technical Support team: Tel. 0871 222 8278**. Calls are charged at 10p per minute and will show up on your standard telephone bill. Helpline hours are 2pm-11pm, Monday to Friday.

IMPORTANT: Always test the product with fresh alkaline batteries. Even new batteries may be defective or weak and low battery power is a frequent cause of unsatisfactory operation.

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Distributed in the U.K. by:
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PLEASE RECYCLE



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