

**TIGER**  
ELECTRONICS, LTD.

AGES 2 & UP  
MODEL 64-207

Light & Sound  
**Preschool  
Games**



snoopy's  
parachute catch  
game™

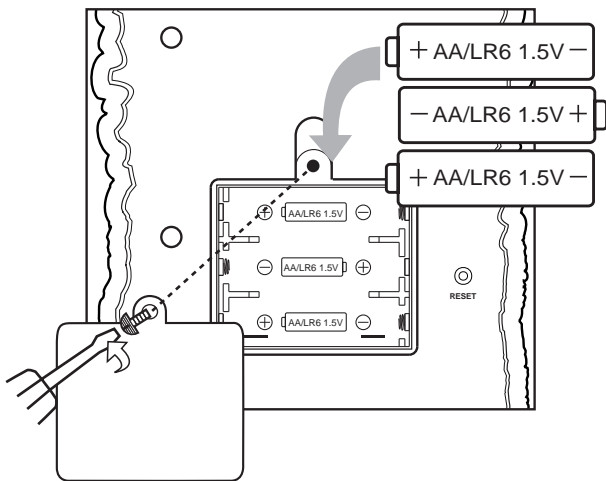
INSTRUCTION MANUAL

## INSTRUCTIONS

Snoopy's Parachute Catch Game is a hand held game that was designed specifically for preschoolers. Led lights, simple game play and a sliding bar at the bottom of the game work together to make a game that is fun and easy for preschooler's to play. Help Charlie Brown and Lucy catch Snoopy as he parachutes from his plane!

## INSTALLING THE BATTERIES

**NOTE:**  
Battery installation should be done by an adult. Always install the batteries correctly according to the positive (+) and negative (-) signs on the batteries



1. Open the battery compartment door using a Philips screwdriver
2. Insert 3 "AA"/LR 6 batteries. Be sure to match the "+" and "-" signs as shown.
3. Close the battery compartment door and replace the screw using a Philips screwdriver.

## CAUTION

To ensure proper function and avoid battery leakage:

- Do not mix old and new batteries.
- Do not mix alkaline, standard or rechargeable batteries.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity, and follow the toy and battery manufacturer's instruction.
- Exhausted or dead batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- Remove the batteries if you won't be using the unit for a long period of time.

## FUNCTION BUTTONS

**ON/OFF button**

- Press this button to turn ON the unit and to turn OFF the unit. Unit will shut off automatically after 3 minutes of inactivity.

**LEVEL switch**

- Slide the switch up to the number 1 to play Level 1. Slide the switch down to the number 2 to play Level 2.

**RESET button**

- Press this button with the tip of a pen or pencil if the unit starts to malfunction in any way. This will reset the program so that you can start over. If this does not work, refer to the troubleshooting section of this manual.

**SLIDER switch**

- The Charlie Brown and Lucy slider switch is used to catch the lights that are falling by simply sliding it to the left or the right.

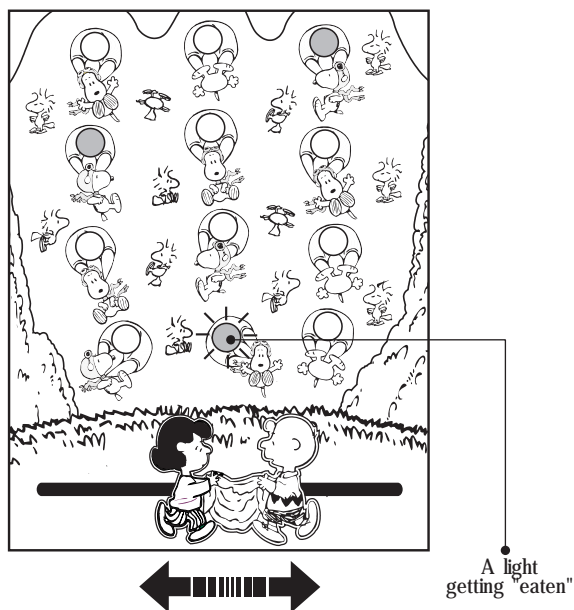
## GETTING STARTED

1. Choose Level 1 or Level 2 by sliding the level switch to the 1 or the 2. In Level 1, the lights fall slower and in Level 2 the lights fall quicker.

**NOTE:** You cannot change levels midway through a game. You will need to turn the unit OFF first, change levels and then turn the game back on.

2. Press the ON/OFF button
3. You will hear a brief sound effect of an airplane. That sound effect will stop and you will see an introductory sequence of lights flashing. When that sequence of lights stop flashing and you hear the airplane sound effect again, the game is officially starting!
4. Lights will begin to drop from the top of the unit. This represents Snoopy parachuting out of his airplane.

- When a light gets to the bottom row closest to Charlie Brown and Lucy, move your slider switch to the light that is lit before it goes out. If you have successfully "caught" Snoopy, you will hear a "bleep" sound. Keep catching the lights until you have caught 10 successfully.



- After 10 successful catches, you will hear the Charlie Brown gang cheering and the next round will begin.
- Press the ON/OFF button to turn the unit off.

## TROUBLESHOOTING

- If the unit does not work, please check that the batteries have been inserted correctly.
- If the volume is too low, please install new batteries.
- If the lights do not appear to be very bright, please install new batteries.
- Check the battery compartment cover to make certain it is securely shut.

If you are still having trouble after checking all of these things, please call our toll-free number at 1-888-TIGER SOS and a representative will be happy to help you.

## CARE AND MAINTENANCE

To protect the product, follow these instructions:

- Prevent spills of food and beverage on the product.
- Do not submerge the product in water. If the product needs to be cleaned, wipe it gently with a barely damp, soft cloth.
- Do not throw or kick the product and do not push sharp objects through the speaker opening.
- Do not put the product in direct sunlight or near any source of heat.
- Designed for children 2 and up.

Adults should examine this product periodically. If there is any damage, this product must not be used until the damage has been properly removed or repaired by Tiger Electronics, Ltd.

## 90-DAY LIMITED WARRANTY

Tiger Electronics, Ltd. (Tiger) warrants to the original consumer purchaser of this product that the product will be free from defects in materials or workmanship for 90 days from the date of original purchase. This warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.

During this 90-day warranty period, the product will either be repaired or replaced (at Tiger's option) without charge to the purchaser, when returned with proof of the date of purchase to either the dealer or to Tiger.

Product returned to Tiger without proof of the date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at Tiger's option) for a service fee of U.S. \$6.00. Payments must be by check or money order payable to Tiger Electronics, Ltd.

The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the product.

All product returned must be shipped prepaid and insured for loss or damage to:

Tiger Electronics, Ltd. Repair Dept.  
980 Woodlands Parkway,  
Vernon Hills, Illinois 60061, U.S.A.

The product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. Include a complete written description of the defect, a check if product is beyond the 90-day warranty period, and your printed name, address and telephone number.

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