

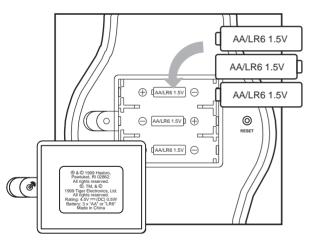


Introducing the electronic version of the popular Hungry, Hungry Hippo Game. Led lights, simple game play and sliding hippos work together to make a game that is fun and easy for preschooler's to play. Use your sliding hippo to catch the lit up lily pads. The first player to catch 10 lily pads wins the game!

INSTALLING THE BATTERIES

NOTE:

An adult should do battery installation. Always install the batteries correctly according to the positive (+) and negative (-) signs on the batteries.





- 1. Open the battery compartment door using a Philips screwdriver.
- 2. Insert 3 "AA"/LR 6 batteries. Be sure to match the "+" and "-" signs as shown.
- Close the battery compartment door and replace the screw using a Philips screwdriver.



To ensure proper function and avoid battery leakage:

- Do not mix old and new batteries.
- Do not mix alkaline, standard or rechargeable batteries.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity, and follow the toy and battery manufacturer's instruction.
- Exhausted or dead batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- Remove the batteries if you won't be using the unit for a long period of time.

FUNCTION BUTTONS

ON/OFF button

 Press this button to turn ON the unit and to turn OFF the unit. Unit will switch off automatically after 3 minutes of inactivity.

PLAYER switches

- Slide the switch to Player 1 if you want to play against the computer. Slide the switch to Player 2 if you want to play against an opponent.

RESET button

 Press this button with the tip of a pen or pencil if the unit starts to malfunction in any way. This will reset the program so that you can start over. If this does not work, refer to the troubleshooting section of this manual.

HIPPO SLIDER switches

 These switches are used to catch the lit up lily pads by simply sliding them to the left or right.

GETTING STARTED

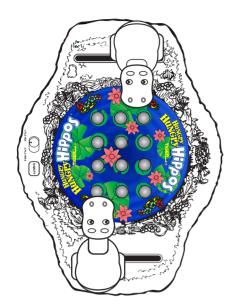
1. Choose a player mode by sliding the switch to Player 1 or Player 2.

NOTE: If you are playing 1 Player, the pink hippo is the only hippo that will function. The green hippo will only function in the 2-player mode.

- 2. Press the ON/OFF button.
- 3. You will hear an opening tune and see a sequence of lights flashing.
- 4. When the sequence of lights stop flashing, the game will begin. You will begin to see lights randomly flashing around the game area.
- 5. When a light gets to the row closest to your hippo, slide your hippo to the light that is lit before it goes out and press the 2 buttons on either side of the hippo to extend its head and "eat" the lily pad.

NOTE: The two black buttons on either side of the hippos do not actually activate anything. They are there purely as an added play feature. Sliding the hippo is what "eats" the light.

If you successfully catch the light, or lily pad, you will here a fun chomping sound. This represents the hippo eating the lily pad.



A light getting "eaten"

- Keep eating lily pads until you have caught 10 successfully. After 10 successful catches you will see the 3 lights closest to your hippo flash and you will hear fanfare music play.
- 7. The next game will begin automatically.

TROUBLESHOOTING

- If the unit does not work, please check that the batteries have been inserted correctly.
- 2. If the volume is too low, please install new batteries.
- 3. If the lights do not appear to be very bright, please install new batteries.
- Check the battery compartment cover to make certain it is securely shut.

If you are still having trouble after checking all of these things, please call our toll-free number at 1-888-TIGER SOS and a representative will be happy to help you.

CARE AND MAINTENANCE

To protect the product, follow these instructions:

- Prevent spills of food and beverage on the product.
- Do not submerge the product in water. If the product needs to be cleaned, wipe it gently with a barely damp, soft cloth.
- Do not throw or kick the product and do not push sharp objects through the speaker opening.
- Do not put the product in direct sunlight or near any source of heat.
- Designed for children 2 and up.

Adults should examine this product periodically. If there is any damage, this product must not be used until the damage has been properly removed or repaired by Tiger Electronics, Ltd.

90-DAY LIMITED WARRANTY

Tiger Electronics, Ltd. (Tiger) warrants to the original consumer purchaser of this product that the product will be free from defects in materials or workmanship for 90 days from the date of original purchase. This warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.

During this 90-day warranty period, the product will either be repaired or replaced (at Tiger's option) without charge to the purchaser, when returned with proof of the date of purchase to either the dealer or to Tiger.

Product returned to Tiger without proof of the date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at Tiger's option) for a service fee of U.S.\$6.00. Payments must be by check or money order payable to Tiger Electronics, Ltd.

The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the product.

All product returned must be shipped prepaid and insured for loss or damage to:

Tiger Electronics, Ltd. Repair Dept. 980 Woodlands Parkway, Vernon Hills, Illinois 6006l, U.S.A.

The product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. Include a complete written description of the defect, a check if product is beyond the 90-day warranty period, and your printed name, address and telephone number.

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