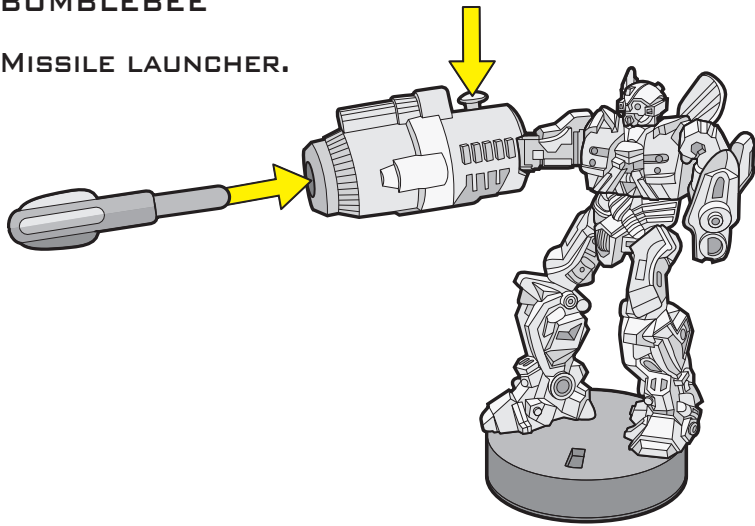
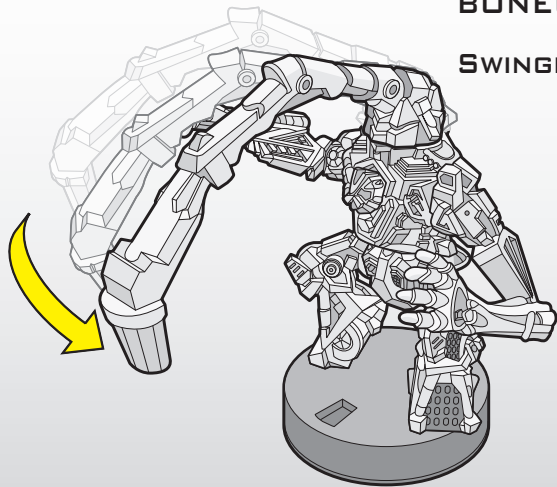


BUMBLEBEE™
MISSILE LAUNCHER.



BONECRUSHER™
SWINGING ARM ATTACK.



ATTACKTIX™
BATTLE
FIGURE GAME

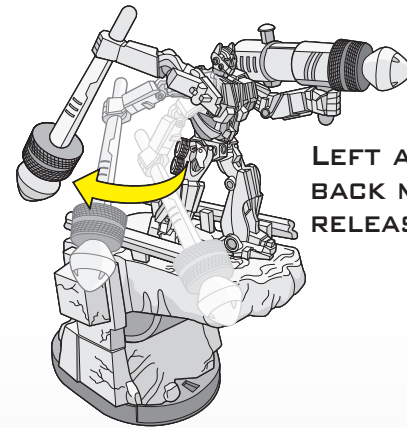
TOURNAMENT SET

AGES 6+
68282/68249 ASST.

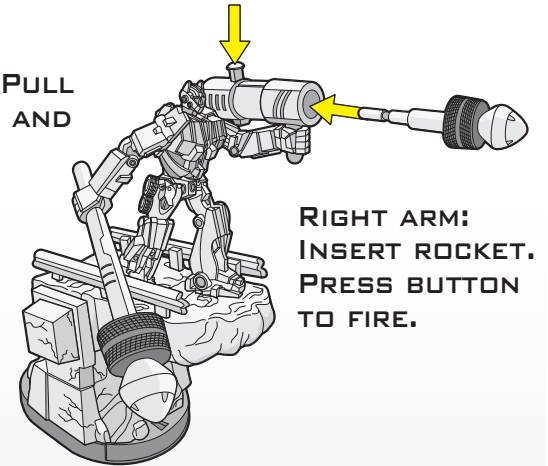
TRANSFORMERS™

INCLUDES FIGURE AND RULEBOOK WITH QUICK-START GUIDE.

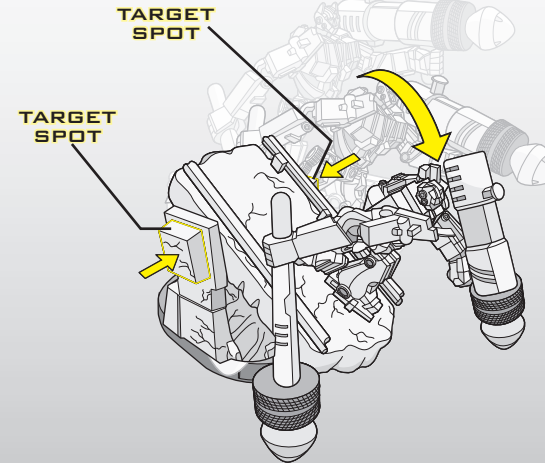
OPTIMUS PRIME™



LEFT ARM: PULL BACK MACE AND RELEASE.

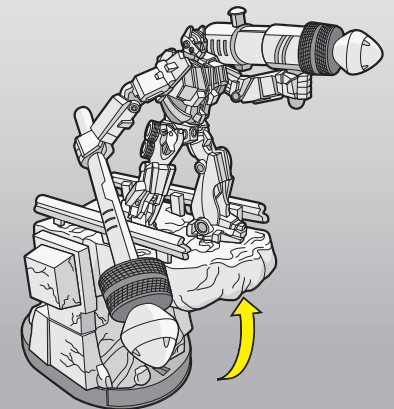


RIGHT ARM: INSERT ROCKET. PRESS BUTTON TO FIRE.



TWO TARGET SPOTS - OPPONENTS HIT BOTH SPOTS TO KNOCK FIGURE OVER.

NOTE: Must hit both target spots to knock figure over.



TO RESET TO PLAY POSITION, RAISE BRIDGE TO ORIGINAL POSITION.



P/N 669820000

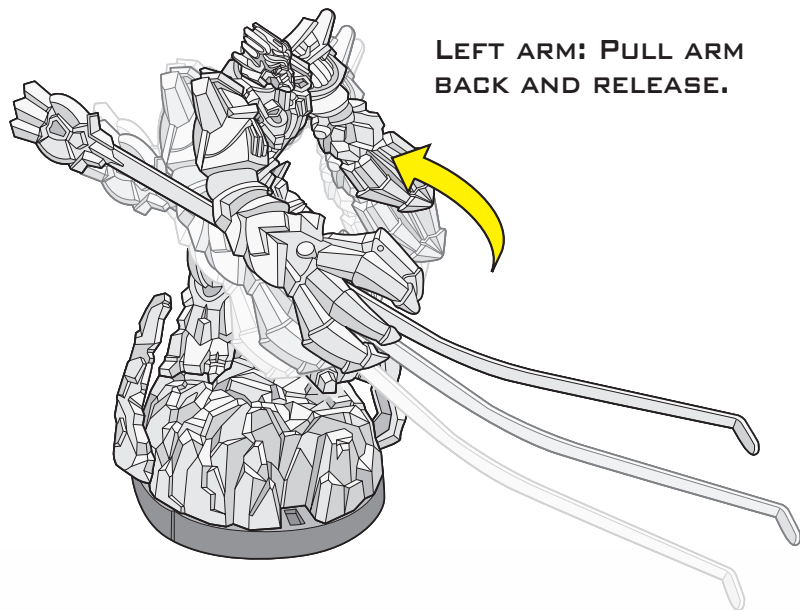
Product and colors may vary.
© 2007 DreamWorks LLC and Paramount Pictures Corporation.
© 2007 Hasbro. All Rights Reserved.
TM & © denote U.S. Trademarks.
U.S. Pat. No. 7104543 and Patents Pending

attacktix.com



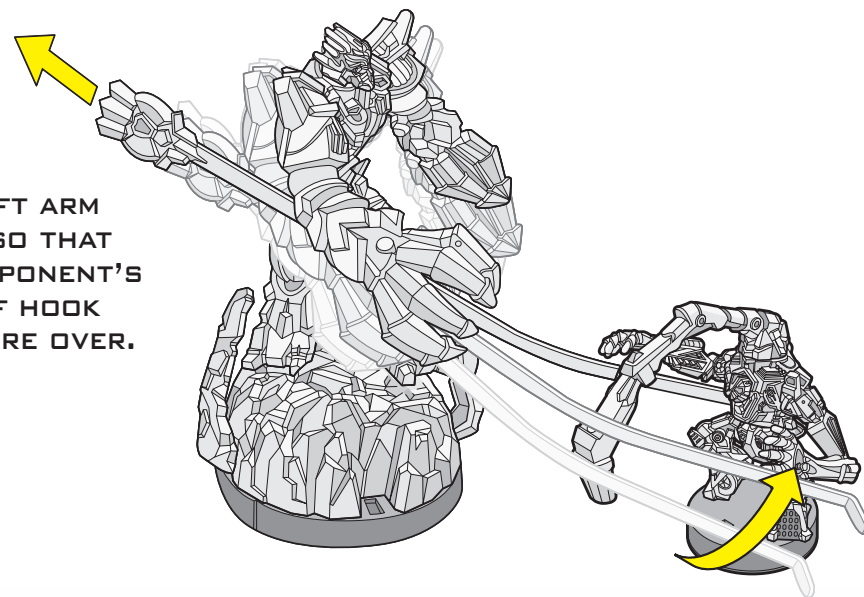
Not suitable for children under 3 years because of small parts - choking hazard.

MEGATRON™



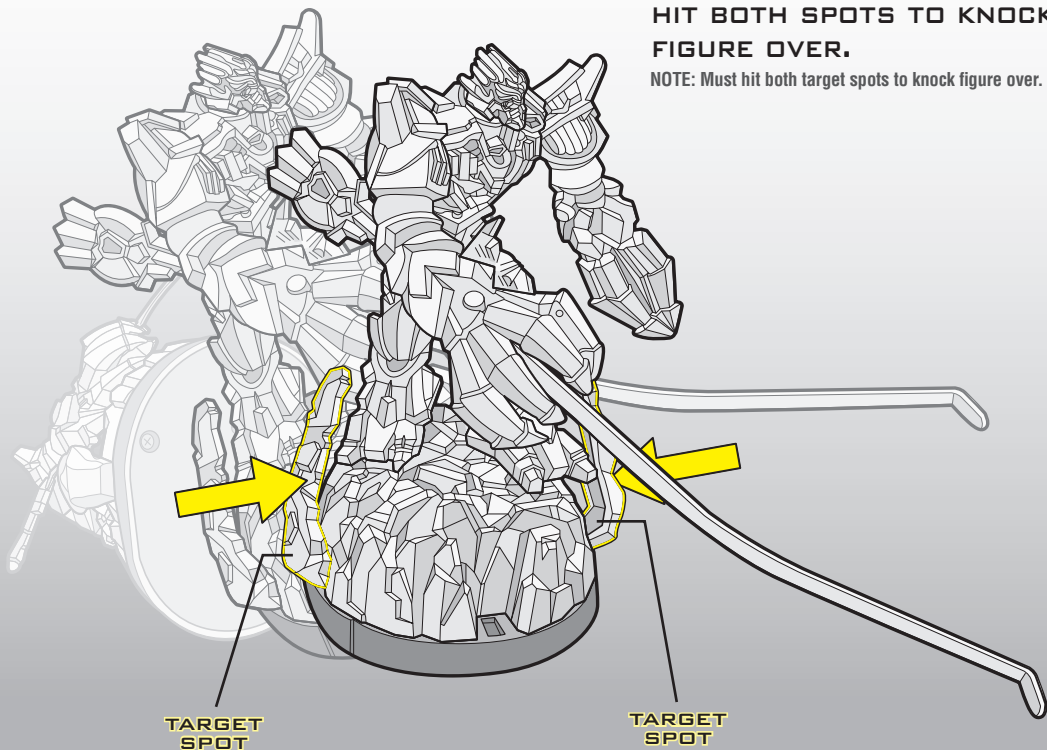
LEFT ARM: PULL ARM BACK AND RELEASE.

RIGHT ARM: PULL LEFT ARM BACK AND RELEASE SO THAT HOOK IS AGAINST OPPONENT'S FIGURE. PULL END OF HOOK BACK TO KNOCK FIGURE OVER.



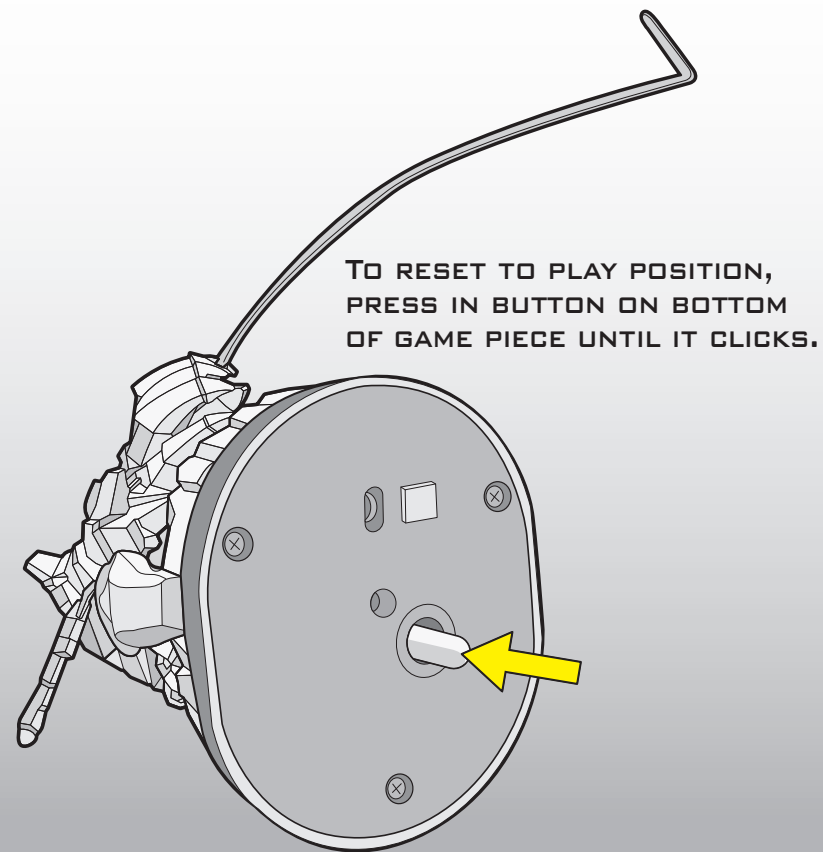
TARGET SPOTS: OPPONENTS HIT BOTH SPOTS TO KNOCK FIGURE OVER.

NOTE: Must hit both target spots to knock figure over.



TARGET SPOT

TARGET SPOT



TO RESET TO PLAY POSITION, PRESS IN BUTTON ON BOTTOM OF GAME PIECE UNTIL IT CLICKS.