

# WAR

## INSTRUCTIONS

**Ages:** 4+

**Players:** 2

**Equipment:** 52 cards

Shuffle the deck. Deal each player 26 cards, face down. Players should not look at their cards, and should put them in a pile face down. Cards rank from lowest (two) to highest (Ace)—suits are not relevant in this game. Both players turn up the top card on their pile and lay them in the play area. Whoever turned up the higher value card “captures” both cards and adds them face down to the bottom of their pile. Then both players turn up the next card in the same manner. If the turned up cards are identical in value then the players declare war. The identical value cards stay in the play area. Each player lays down a card for each word as he says, “I declare a war!” The first three cards should be placed FACE DOWN behind the card that began the war, while the forth card is played face up. The player whose forth card is highest in value captures all 10 cards. If the new face-up cards are also equal in value, the war continues and is repeated. The game continues until one player has captured all 52 cards and is declared the winner of the war!

