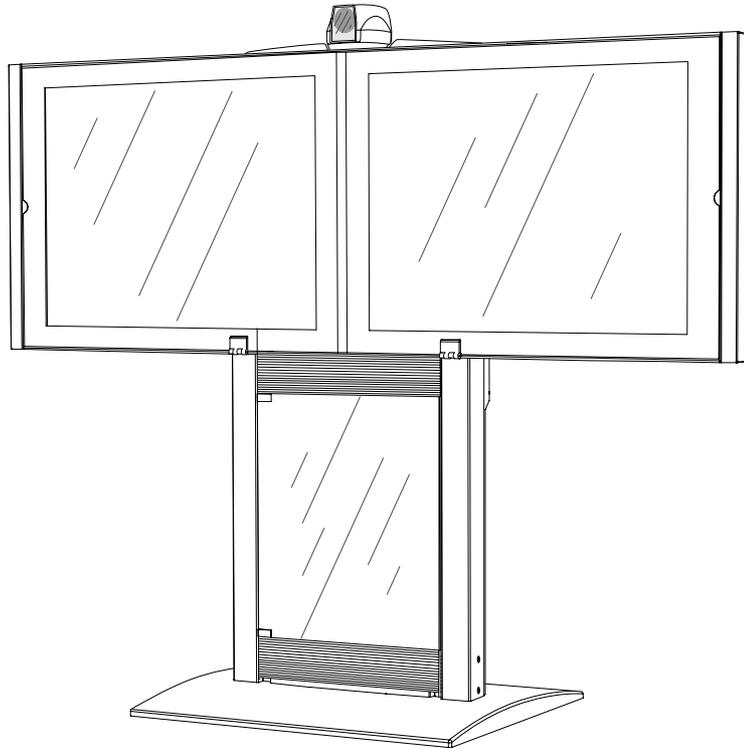


TANDBERG 7000

User Manual



Software version B4

D12014-07

This document is not to be reproduced in whole or in part
without permission in writing from:

TANDBERG



PLASMA MONITORS: Panel sticking and after-image lag

Avoid displaying the same images continuously over a long period of time on the TANDBERG 7000 monitors.

Displaying the same images such as still images for a long time may cause after-image lagging. This may occur in the following two cases:

1. After image lagging due to remaining electrical load

When image patterns with very high peak luminance are displayed for more than 1 minute, after-image lagging may occur due to the remaining electric load. The after-images remaining on the screen will disappear when moving images are displayed. The time for the after-images to disappear depends on the luminance of the still images and the time they had been displayed.

2. After-image lagging due to sticking

When images of the same pattern are displayed continuously for several hours or displayed for a short period of time every day, after-images may remain on the screen due to the sticking of the fluorescent materials. In this case, these images may decrease if moving images are displayed after them, but basically they will not disappear.

Solving after-image lagging problems

If you have got after-image lagging on your monitors, you can reduce the problem to an acceptable level by displaying a white image on the monitors for a few hours. This can be accomplished by focusing the camera towards a white paper and setting maximum brightness. See the 'User Manual' for details.

NOTE: Warranty may be invalidated if the precautions listed above are not followed.

Trademarks and copyright

COPYRIGHT © 2002, TANDBERG

Philip Pedersensvei 22

1366 Lysaker, Norway, Tel: +47 67 125 125, Fax: +47 67 125 234

All rights reserved. This document contains information that is proprietary to TANDBERG. No part of this publication may be reproduced, stored in a retrieval system, or transmitted, in any form, or by any means, electronically, mechanically, by photocopying, or otherwise, without the prior written permission of TANDBERG. Nationally and internationally recognized trademarks and tradenames are the property of their respective holders and are hereby acknowledged.

Portions of this software are © 1996-2002 RADVision Ltd. All intellectual property rights in such portions of the Software and documentation are owned by RADVision and are protected by United States copyright laws, other applicable copyright laws and international treaty provisions. RADVision and its suppliers retain all rights not expressly granted.

Disclaimer

The information in this document is furnished for informational purposes only, is subject to change without prior notice, and should not be construed as a commitment by TANDBERG.

The information in this document is believed to be accurate and reliable, however TANDBERG assumes no responsibility or liability for any errors or inaccuracies that may appear in this document, nor for any infringements of patents or other rights of third parties resulting from its use. No license is granted under any patents or patent rights of TANDBERG.

This document was written by the Technical Support Department of TANDBERG, Norway. We are committed to maintaining a high level of quality in all our documentation. Towards this effort, we welcome your comments and suggestions regarding the content and structure of this document. Please fax or mail your comments and suggestions to the attention of:

Product Support Department
TANDBERG, Philip Pedersensvei 22
1366 Lysaker, Norway
Tel: +47 67 125 125
Fax: +47 67 125 234

Environmental Issues

Thank you for buying a product which contributes to a reduction in pollution and thereby helps save the environment.

Our products reduce the need for travel and transport and thereby reduce pollution.
Our products have either none or few consumable parts (chemicals, toner, gas, paper).
Our products are low energy consuming products.

Battery handling:

Batteries for the Remote Control are Long Life and Alkaline batteries saving the environment, please follow guidelines on the packing material for handling and disposal of the batteries.

Waste handling:

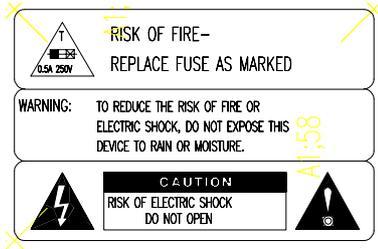
No need to send material back to TANDBERG as there are no consumables to take care of. Please contact your local dealer for information on recycling the product by sending the main parts of the product for disassembly at local electronic waste stations, marking recyclable parts so the waste station can disassemble and re-use these parts.

Production of products:

Our factories employ the most efficient environmental methods for reducing waste and pollution and ensuring the products are recyclable.

Operator Safety Summary

For your protection, please read these safety instructions completely before operating the equipment and keep this manual for future reference. The information in this summary is intended for operators. Carefully observe all warnings, precautions and instructions both on the apparatus and in the operating instructions.



Equipment Markings

The lightning flash symbol within an equilateral triangle is intended to alert the user to the presence of uninsulated “dangerous voltages” within the product’s enclosure that may be of sufficient magnitude to constitute a risk of electrical shock.

The exclamation mark within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions within literature accompanying the equipment.

Warnings

Water and moisture - Do not operate the equipment under or near water - for example near a bathtub, kitchen sink, or laundry tub, in a wet basement, or near a swimming pool or in areas with high humidity.

Cleaning - Unplug the apparatus from the wall outlet before cleaning or polishing. Do not use liquid cleaners or aerosol cleaners. Use a lint-free cloth lightly moistened with water for cleaning the exterior of the apparatus.

Ventilation - Do not block any of the ventilation openings of the apparatus. Install in accordance with the installation instructions. Never cover the slots and openings with a cloth or other material. Never install the apparatus near heat sources such as radiators, heat registers, stoves, or other apparatus (including amplifiers) that produce heat.

Grounding or Polarization - Do not defeat the safety purpose of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding type plug has two blades and a third grounding prong. The wide blade or third prong is provided for your safety. If the provided plug does not fit into your outlet, consult an electrician.

Power-Cord Protection - Route the power cord so as to avoid it being walked on or pinched by items placed upon or against it, paying particular attention to the plugs, receptacles, and the point where the cord exits from the apparatus.

Attachments - Only use attachments as recommended by the manufacturer.



S3125A

Accessories - Use only with a cart, stand, tripod, bracket, or table specified by the manufacturer, or sold with the apparatus. When a cart is used, use caution when moving the cart/apparatus combination to avoid injury from tip-over.

Lightning - Unplug this apparatus during lightning storms or when unused for long periods of time.

ISDN cables - CAUTION - To reduce the risk of fire, use only No. 26 AWG or larger telecommunication line cord.

Servicing - Do not attempt to service the apparatus yourself as opening or removing covers may expose you to dangerous voltages or other hazards, and will void the warranty. Refer all servicing to qualified service personnel.

Damaged Equipment - Unplug the apparatus from the outlet and refer servicing to qualified personnel under the following conditions:

- When the power cord or plug is damaged or frayed
- If liquid has been spilled or objects have fallen into the apparatus
- If the apparatus has been exposed to rain or moisture
- If the apparatus has been subjected to excessive shock by being dropped, or the cabinet has been damaged
- If the apparatus fails to operate in accordance with the operating instructions

Contents

IMPORTANT
PLEASE READ THIS
SECTION CAREFULLY FOR
OPTIMAL SYSTEM SET-UP.

Introduction	7
Menu structure	8
TANDBERG 7000 Videoconferencing System	9
At a glance — the TANDBERG 7000 system	9
Installation	13
Precautions	13
Unpacking	13
Installing	15
System configuration	18
Getting started	21
System start-up	21
Welcome menu	21
Basics	22
Making and ending calls	23
Directory	28
Microphone on/off	31
General use	31
Adjusting volume	31
View outgoing video (selfview)	31
Do Not Disturb / Sleep Mode	32
Controlling the Main Camera	33
Selecting video sources	33
Voice Activated Camera Positioning	34
Presets	35
Far end camera control (FECC)	36
Sending/receiving still images	37
Duo Video	38
MultiSite (MCU)	40
PC SoftPresenter	44
PC Presenter	44
Web-interface	45

Advanced use	47
Main menu	47
Call quality	48
Presentations	50
Utilities	52
MCU services	54
Audio Settings	58
Video Settings	65
Terminal Settings	69
Network Configuration	69
LAN Settings	82
Call Settings	89
Dataport configuration	91
Language	93
Software Options	93
Diagnostics	94
Peripheral Equipment	98
Interfaces	98
Dual Monitor	100
Document camera	101
Multiple controllable cameras	102
AudioScience microphone	103
Tracker	103
Video Cassette Recorder (VCR)	104
Telephone Add-On	105
Extra fixed cameras	105
PC applications	106
PC SoftPresenter	107
Additional microphones	107
Appendices	108
Index	116

Introduction

This User Manual is provided to help you make the best use of your TANDBERG system. The TANDBERG system offers superior quality audio and video in a fully-featured unit.

Main Features:

- Supports videoconferencing via both IP and ISDN networks.
- Selection of up to 3 Mbps call quality.
- Built-in MultiSite^{TF}* - a maximum of 5 sites including a minimum of 1 telephone call can participate in joint meetings, each benefiting from the same superb audio and video quality. Both Continuous Presence and Voice Switched mode is supported. A combination of ISDN and IP participants is possible. The TANDBERG videoconferencing system can also be used purely as an audio-bridge (with an ISDN connection).
- Embedded encryption for call privacy and security.
- Natural Presenter Package* consisting of:
 - Duo Video^{TF} - allows participants at the far end to simultaneously watch a presenter on one screen and a live presentation on the adjoining screen.
 - Digital Clarity^{TF} - participants enjoy presentations of exceptionally high quality resolution video.
 - PC Presenter^{TF} - an easily accessible PC connection plug.
 - PC SoftPresenter^{TF} - show PC images via your LAN connection.
- Natural Video^{TF} - 60 fields per second true interlaced picture.
- Downspeeding^{TF} - if channels are dropped during a videoconferencing session, the connection is automatically maintained without interruption.
- Streaming – allows broadcasting of audio/video via an IP network.
- W.A.V.E (Wide Angle View) Camera - delivers the widest angle of view in the industry.
- Natural Audio ModuleTM - specifically designed for videoconferencing, this audio system creates an exceptionally realistic environment.
- Web-interface for streaming, text chat/closed captioning, system management, diagnostics and software uploads.
- Worldwide compatibility with other standards-based videoconferencing systems.

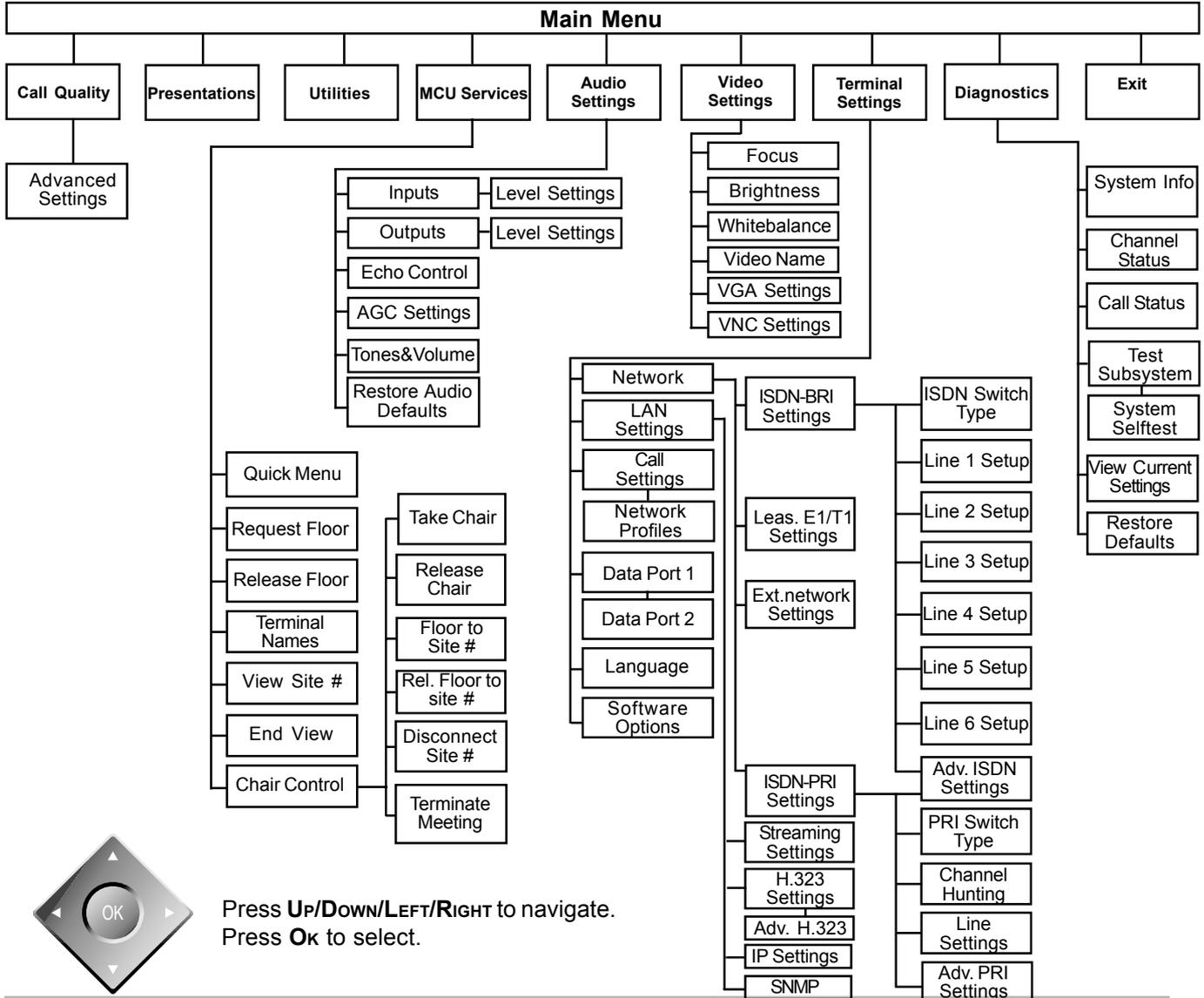
TIP IN THIS GUIDE, WE'VE INCLUDED HELPFUL TIPS AND NOTES. THEY APPEAR LIKE THIS ONE.

* - option. To check which options are installed, press MENU and the Quick key 'System Info'.
TF- TANDBERG first.

Menu structure

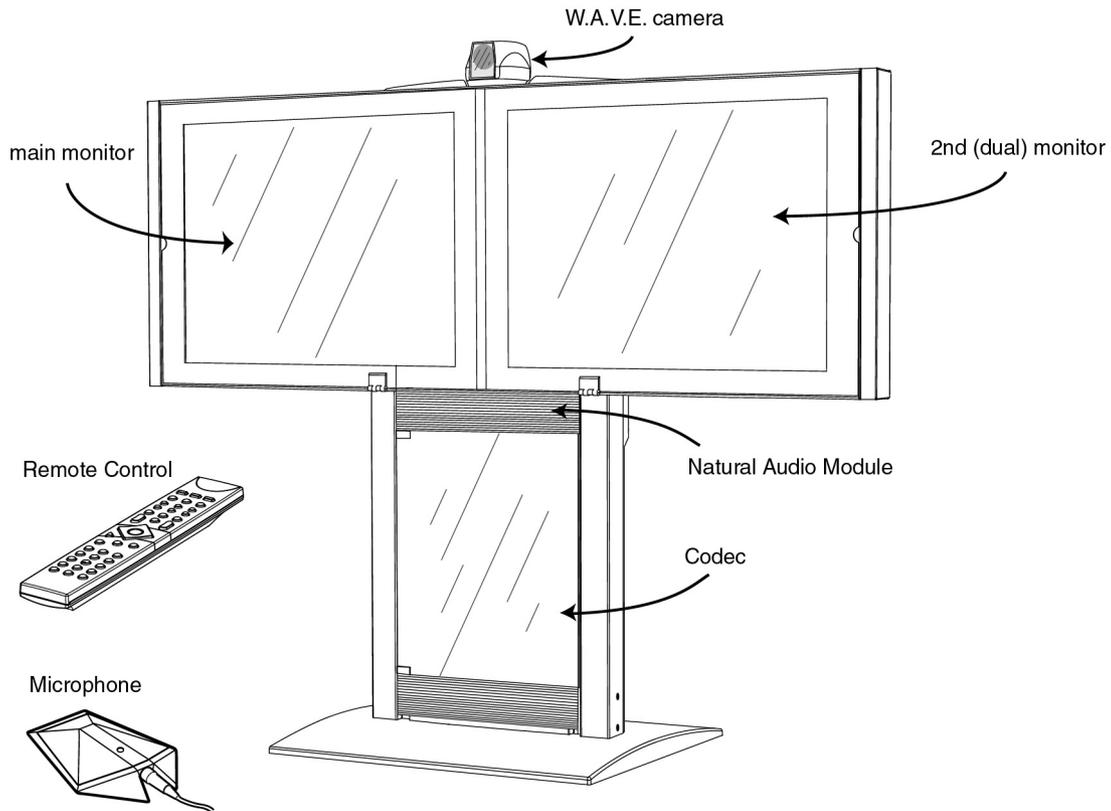
The on-screen menu structure is shown below.

Press the **MENU** key on the remote control to enter/leave the Main Menu.



TANDBERG 7000 Videoconferencing System

At a glance — the TANDBERG 7000 system



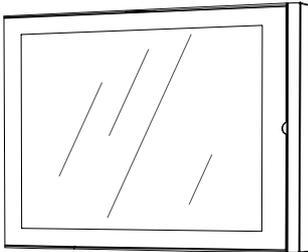
W.A.V.E. Camera



The Main Camera is mounted on top of the monitor. The Main Camera includes a high quality color camera with a fast pan/tilt/zoom action. The Main Camera is controlled by the system's infra-red remote control and operates pan/tilt, focus and zoom.

You can pre-store up to ten camera positions using the remote control.

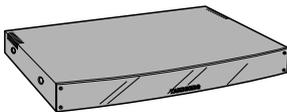
Monitor(s)



The monitor displays the far-end and near-end videoconferencing sites in addition to the menus, video from connected video sources and high-resolution images.

You can also connect a second monitor for displaying self-view, still images and Duo Video.

Codec



The Codec is the heart of the system. The main task for the Codec is the compression of outgoing video, audio and data, the transmission of this information to the far end and the decompression of the incoming information. Hence the name Codec.

Remote control

The remote control is used to control all functions of the system.

If the screen saver is activated (black monitor), touching the remote control will automatically switch off the screen saver.

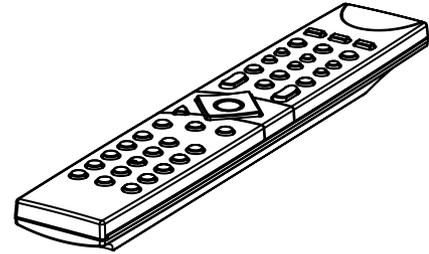
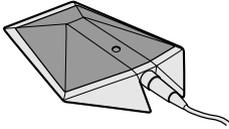


Table microphone



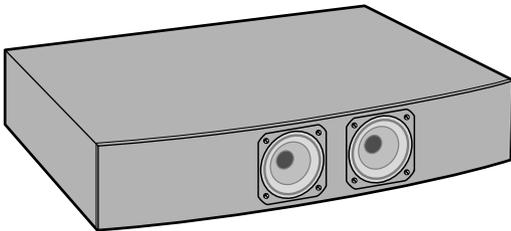
The high quality table microphone is specially designed to be used on a table during a video conference.

The ideal location for the microphone is on a flat surface at least 2m (6.5 ft) from the front of the system. The microphone cable should always point towards the system.

You can connect up to three microphones.

The system will automatically equalize sound levels. Loud and soft voices are picked up and transmitted to the far end at approximately the same level.

TANDBERG Natural Audio module



The Natural Audio module is designed to improve audio quality during a videoconference. It is mounted in the cabinet above the Codec and consists of an audio system optimized for speech.

The Natural Audio module uses a frequency-compensated speaker system optimized for voice response and is designed specifically for videoconferencing requirements.

The Natural Audio module provides natural sounding audio - as if the person is in the same room - by delivering a flat response across the vocal range.

Monitor speakers are optimized for music and not designed to reproduce speech. Natural Audio reproduces voice without the distortion of speech caused by television speakers.

Installation

Precautions

- Never install telephone wiring during a lightning storm.
- Never install telephone jacks in wet locations unless the jack is specifically designed for wet locations.
- Never touch uninstalled telephone wires or terminals unless the telephone line has been disconnected at the network interface.
- Use caution when installing or modifying telephone lines.
- Avoid using a telephone (other than a cordless type) during an electrical storm. There may be a remote risk of electrical shock from lightning.
- Do not use the telephone to report a gas leak in the vicinity of the leak.
- The socket outlet shall be installed near to the equipment and shall be easily accessible.
- Never install cables without first switching the power OFF.
- 1TR6 network type is not approved for connection directly to the telecommunications network. This network type is only to be used behind a PABX.
- X.21 network type is not approved for connection directly to the telecommunications network. This network type is only to be used together with already approved equipment, and is not meant for direct connections to the telecommunication networks.
- V.35/RS-449/RS-366 network type is not approved for connection directly to the telecommunications network. This network type is only to be used together with already approved equipment, and is not intended for direct connection to the telecommunication networks.
- This product complies with directives: LVD 73/23/EC, EMC 89/366/EEC, R&TTE 99/5/EEC

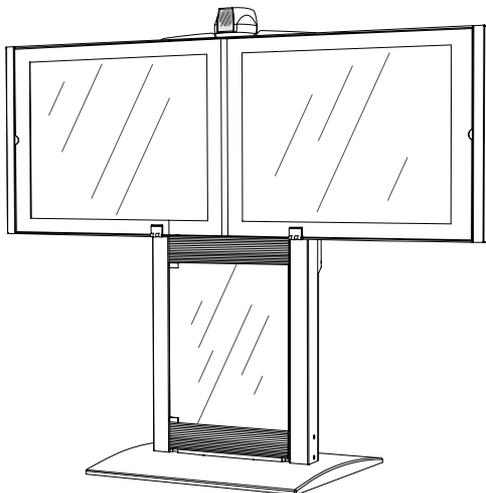
Unpacking

To avoid damage to the unit during transportation the system is delivered as separate components:

- Base
- Monitor Rack
- Plasma Monitor (one or two, depending on configuration)

Together with the Base you will find the accessories box which will contain the following:

- W.A.V.E. Camera
- Table Microphone
- Remote Control and Tracker with batteries
- Cables
- Documentation



Unpacking the Base

Due to the weight of the system, the base should be placed in its permanent location as soon as it is unpacked.

NOTE IF THE SYSTEM IS TO BE PLACED AGAINST A WALL, IT IS POSSIBLE TO REDUCE THE SIZE OF THE BOTTOM PLATE. THE REDUCTION SHOULD BE DONE BEFORE THE REST OF THE INSTALLATION IS CARRIED OUT.

Unpacking and Installing the Monitor Rack

Lift the Monitor Rack out of the box. Do not remove the straps or packaging that are around the rack. Place the rack on top of the base. Make sure that the cables from the base do not get stuck in between.

You will find 4 bolts sticking out at the rear end of the base. Use the 4 nuts to fasten the Monitor Rack in place. You can now remove the straps and packaging from the Monitor Rack.

NOTE THE FRONT COVER IS MADE WITH PLASTIC AND SHOULD BE TREATED WITH CARE.

Carefully flip down the plastic cover. 4 hexagonal-shaped screws should be used to secure the Monitor Rack to the top of the Base. There are 2 holes located on each side.

Installing

Installing the monitor(s)

We recommend that there are 3 people present when installing the monitor(s).

- Remove the plastic plugs located on the back of the monitor(s). Check to see where the holes in the Monitor Rack are located.
- Take the monitor(s) and place it (them) inside the Monitor Rack.
- Secure each monitor with the 8mm hexagonal-shaped screws.

NOTE REMEMBER THAT THERE SHOULD BE A GAP ON EACH SIDE OF THE MONITOR.

- Remove the protective plastic film from the monitor front.

NOTE BE CAREFUL WHEN REMOVING THE PLASTIC FILM. DO NOT PULL THE PLASTIC OFF THE MONITOR AT A 90° ANGLE AS THIS MAY DAMAGE THE SCREEN. INSTEAD YOU SHOULD REMOVE THE PLASTIC FILM BY PULLING IT PARALLEL WITH THE SCREEN AT A 180° ANGLE.

Installing the camera

Take the camera and remove the plastic backing from the double-sided pads on the base of the unit. Place the camera centrally on top of the monitor, in line with the front of the screen.

NOTE THE CAMERA SHOULD BE ALIGNED WITH THE FRONT EDGE OF THE MONITOR TO ENSURE THE IR-SENSOR IN THE CAMERA CAN PICK UP SIGNALS FROM THE REMOTE CONTROL.

Connecting cables

All cables needed in standard configuration are connected to the codec. Connect these cables to the other parts of the system:

1. Power cable

Connect the system power cable to an electrical distribution socket.

2. Monitor cables

Connect the 2 BNC (Y/C input at the monitor), the 9 pin DSUB and the power cable to the input on your monitor. You will find the cables coiled up in the base (for dual monitor systems there will be a coil for each monitor).

3. Microphone cable

Connect the microphone cable to the microphone.

4. Camera cable

Connect the camera and the camera cable.

5a. ISDN cables - using BRI interface

Connect the ISDN cables to the ISDN sockets (S/T-interface) provided by the service provider. Your main number will be the number associated with the socket to which ISDN cable number 1 is connected.

NOTE THE SYSTEM DOES NOT HAVE A BUILT-IN NETWORK TERMINATOR. IF YOUR WALL SOCKET PROVIDES YOU WITH AN ISDN U-INTERFACE, YOU WILL NEED AN NT1 BETWEEN YOUR SYSTEM AND YOUR ISDN LINE, SEE APPENDIX 1.

5b. ISDN cable - using the PRI interface

If you are using the PRI interface, the E1/T1 cable should be connected to a CSU (Channel Service Unit). You will need a CSU between your system and the PRI line from your network provider, see Appendix 3.

5c. Other networks - using the External Network interface

If you are using other networks, please refer to 'External Network Settings' and 'Appendix 2'.

6. LAN cable

- To use the system on LAN, connect a LAN cable from the 'Ethernet' connector on the system to your LAN.

Monitor configuration

Power up the codec and the monitors. Use the monitor remote control to set the monitors to Y/C.

TIP ATTACH THE POUCH FOR THE REMOTE CONTROL TO THE BACK OF ONE OF THE MONITORS. THE REMOTE CONTROL CAN THEN BE STORED IN THIS POUCH.

Securing the cables

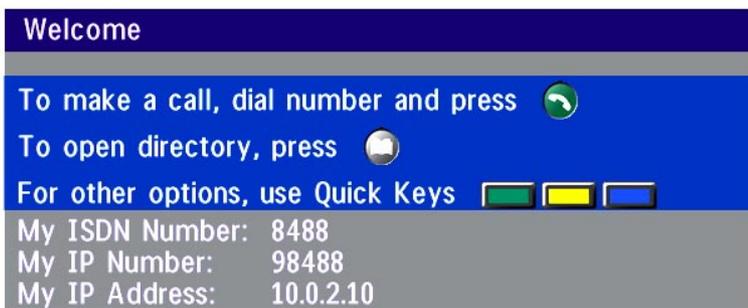
It is important that the wires are secured inside the base so that they don't get in the way of the covers, which are to be screwed on to the back.

Attaching the back covers

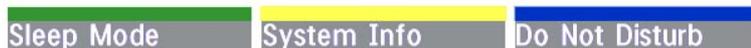
Screw the two back covers on to the base. The lower of the two covers should be attached first.

System configuration

- Switch the system on by activating the power switch on the codec (located on the right hand side at the rear of the codec). A green light is shown (located in the center on the front of the codec).
- After the system has performed a self-test routine, product logo and a 'Welcome' menu will be displayed on the monitor.



NOTE THESE SETTINGS ARE ESSENTIAL FOR OPTIMAL SYSTEM SET-UP.



- Enabled but unused ISDN lines (lines not active) should be disabled. Select the Quick Key '**System Info**' (on the remote control) to view line status.

menu



PRESS **MENU** ON THE REMOTE CONTROL. SELECT THE MENU '**TERMINAL SETTINGS**', '**NETWORK**', '**ISDN-BRI SETTINGS**'. SELECT THE RELEVANT '**LINE SETUP**' MENU AND SET '**ENABLED: OFF**'.

- Enter System Name to identify the system during an MCU conference. Select '**Utilities**', '**System Name**' and enter the name using the number keys (as on a mobile phone).
- Select the language you want to use in '**Terminal Settings**', '**Language**'.
- If you are using two monitors, set '**Utilities**', '**Dual Monitor: On**'.
- To activate MultiSite and/or Presenter, enter an option key (see paperwork accompanying your system), see '**Terminal Settings**', '**Software Options**'.

connect

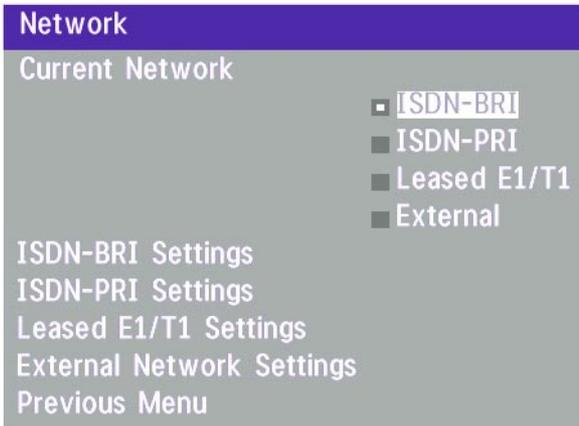


- Press **CONNECT** on the remote control. A dial tone should be heard if the network is active.
- Using the monitor remote control, adjust the volume on the monitor to a level of your choice. This volume will be the default volume for all calls.

ISDN configuration

For each installation of the system it is necessary to configure the unit. All configuration parameters are available via the menu system. If you are using an external IMUX or special networks, the external equipment may also need to be configured.

- Press **MENU** on the remote control. Select the menu '**Terminal Settings**', then '**Network**'.



Set '**Current Network**' to the network you want to use.

Specify the settings for the selected network in one of the menus.

For details, follow the instructions in chapter 'Terminal Settings', 'Network Configuration' in this manual.

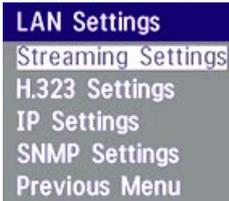
For further information refer to the examples in:

Appendix 1: Connecting the system to ISDN using NT1 network adapters

Appendix 2: Connecting the system to the Switched 56 network

LAN configuration

- Press **MENU** on the remote control. Select the menu '**Terminal Settings**', then '**LAN Settings**'.



Specify the necessary LAN settings according to the instructions from your LAN administrator. If there is an H.323 Gatekeeper present on your LAN, see also '**H.323 Settings**'.

For details, follow the instructions in chapter 'LAN Settings' in this manual.

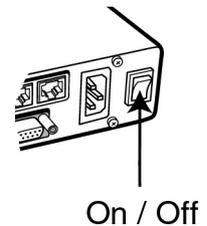
Getting started

System start-up

Your system should be in standby mode. When in standby mode, pressing any key or picking up the remote control will wake up the system. An incoming call will also wake up the system.

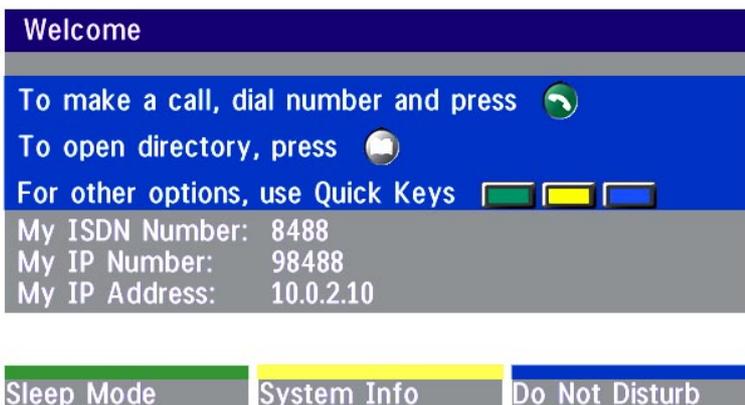
If the system does not respond, make sure the system is switched on by using the On/Off switch located at the rear of the Codec (see figure below). After a few seconds you should see a 'Welcome' menu on the monitor.

If this does not help, verify that your monitor is switched on.



Welcome menu

After a user-definable boot-up logo is shown, the following 'Welcome' menu is shown. This screen should provide you with the most important system information. For further system information, select the Quick key '**System Info**'.



Basics

The system's most commonly used functions are accessible directly from the remote control by single key presses. In addition, the user interface is represented by on-screen menus. Individual items within the menus and lists can be selected by moving a white highlighter bar to the desired option.



Quick Keys

The three buttons on top of the remote control refer to the blocks at the bottom of the screen. The text inside the blocks will change depending on which menu is selected. The three Quick Keys have different colors.

Preset keys

Activate pre-stored camera positions.

Video source keys

Activate connected video sources.

Camera control and menu navigation keys

Frequently used keys allowing you to control your own camera and the far end camera, control your volume, select and move self-view, switch your microphone off and navigate in the menu system.

Dialing keys / Preset keys

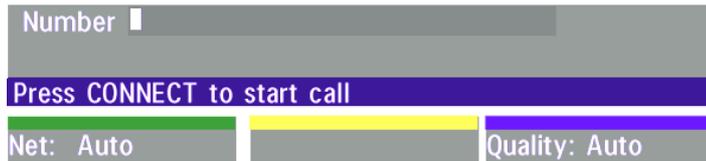
Used to make a call. The twelve number keys, (0-9), #, * operate in the same way as on a modern push-button telephone. These buttons are also used when entering a name into a text field.

Making and ending calls

Making a call



To make a call, enter the number or the IP-address of the unit you wish to call using the Dialing keys and press **CONNECT**.



ISDN call

The system will, by default, try to connect using Quality: Auto (see table overleaf). If the requested quality (bandwidth) cannot be established, the system will establish a connection on as high quality as possible.

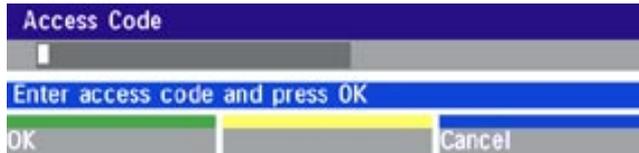
The SoftMux ensures high reliability and includes the unique Downspeeding feature. If channels are dropped during a meeting, Downspeeding automatically maintains the connection without interrupting the call in progress. The SoftMux also enables you to dial to other videoconferencing equipment, phones and mobile phones in the same way and provides you with on-screen, real-time feedback on the progress of a call.

LAN call

To make a call via a LAN, enter an IP-address by using a * as the 'dot' in the IP-address, e.g. 123*3*0*12 will be interpreted as 123.3.0.12. If a gatekeeper is present, you may place IP-calls using "telephone-style" numbers (an E.164 alias), according to the numbering plan implemented in the gatekeeper. The dialed number will then be translated into an IP-address by the gatekeeper.

Access Code

If the system requires an Access Code, enter the code and press OK to proceed making a call:

**Using sub-address / extension address / MCU password**

To specify an ISDN sub-address or its LAN equivalent extension address (TCS-4), add a star (*) after the number and then enter the sub-address/extension address.

Example: 12345678*10 (<number>*<Sub-address/extension address/MCU password>)

When calling to external MCU's requiring a password (TSC-1), this password can be added after the star (*). If no password is specified, a menu will prompt you to enter the password (after connected to the MCU).

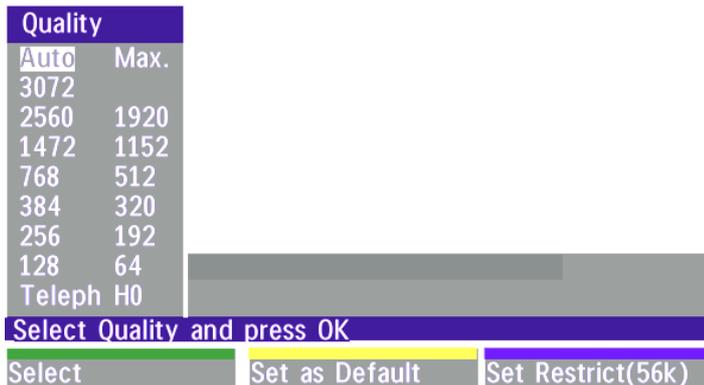
TIP SUB-ADDRESS IS USED TO ADDRESS DIFFERENT SYSTEMS ON THE SAME ISDN LINE.
TCS-4 IS USED TO ADDRESS DIFFERENT SYSTEMS ON A LAN, WHEN DIALING IN VIA A GATEWAY.

Selecting / setting default quality (bandwidth)

The default call quality setting '**Auto**' will be used if no specific quality is selected.

To select quality (bandwidth):

- Press the '**Quality**' Quick Key when you are in the dial menu. The Quality menu will then be displayed:



TYPE OF CALLS

Auto	384kbps on ISDN/768kbps on LAN
Max	* 768kbps on ISDN-BRI
	* 1472/1920kbps (23/30Ch) on ISDN-PRI (T1/E1)
	* 3Mbps(3072kbps) on LAN
3072	3072 kbps (3Mbps, LAN only)
2560	2560 kbps (2,5Mbps, LAN only)
1920	1920 kbps (2Mbps, 30B)
1472	1472 kbps (23B)
1152	1152 kbps (18B)
768	768 kbps (12B)
512	512 kbps (8B)
384	384 kbps (6B)
320	320 kbps (5B)
256	256 kbps (4B)
192	192 kbps (3B)
128	128 kbps (2B)(Bonding/H.221)
64	64 kbps (1B)(H.221)
H0	1xH0 (384 kbps) (PRI only)
Teleph	Telephone Call

NOTE SOME SOFTWARE VERSIONS AND NETWORKS DO NOT SUPPORT ALL CHANNEL SELECTIONS.

- Move the indicator to the desired bandwidth, then press the '**Select**' Quick Key.
- You may also press the '**Set as Default**' Quick Key in order to make the selected bandwidth the default bandwidth for subsequent calls.
- Press '**Set Restrict (56k)**' to make a restrict call. An indicator '**(56k)**' will be shown behind the number.

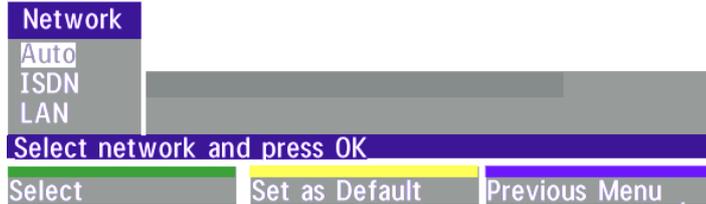
TIP **RESTRICTED CALL** A RESTRICTED CALL IS A CALL TO A 56 KBPS NETWORK. BY DEFAULT THE SYSTEM WILL DIAL AN UNRESTRICTED CALL (A CALL TO A 64 KBPS NETWORK) AND DOWNSPEED TO 56KBPS IF NECESSARY. TO FORCE A RESTRICTED CALL, SELECT 'SET RESTRICT (56k)'

TIP **DIALING TWO NUMBERS**

SOMETIMES (ESPECIALLY WHEN CALLING TO AND WITHIN NORTH AMERICA) IT IS NECESSARY TO DIAL BOTH ISDN NUMBERS WHEN MAKING A VIDEO CALL USING 2x64 KBPS OR 2x56 KBPS. SELECT '**128**' IN THE QUALITY MENU. WHEN YOU RETURN TO THE DIAL MENU, BOTH '**NUMBER:**' AND '**2ND:**' ARE DISPLAYED. ENTER THE SECOND NUMBER.

Selecting / setting default network

To select a specific network, press '**Net**' when you are in the dial menu.:



- Highlight the network to be used in your call.
- Press '**Select**' to select network or press '**Set as Default**' to set the selected network as your preferred choice for this and all subsequent calls.

If '**Auto**' is selected, the system will select a network based upon the following criteria:

- If an IP-address (e.g. 123*3*0*12) is entered, '**LAN**' (H.323) is selected.
- If the first digits in the number match those set in '**H.323 Prefix**' under '**H.323 Settings**', '**LAN**' is selected.
- In other cases, '**ISDN**' (H.320) is selected*.

If you want to assign a specific prefix to the network selection or if you want to define your own network configuration, see '**Network Profiles**' in '**Call Settings**', '**Terminal Settings**'.

* - ISDN indicates both ISDN-BRI, ISDN-PRI, Leased E1/T1 and External Networks.

Answer a call

connect



To answer a call, press the **C**ONNECT key.

Manual answer of a call is needed if the autoanswer facility is switched off. See 'Utilities' in 'Advanced use'.

End a call

disconnect



To end a call, press the **D**ISCONNECT key.

TIP **ENDING A CALL**

SWITCHING OFF THE MONITOR(S) WILL NOT DISCONNECT A CALL. TO DISCONNECT A CALL YOU SHOULD PRESS THE DISCONNECT KEY.

Correcting keying mistakes

delete



To delete the last digit (or character) entered, press the **D**ELETE key.

Directory

The directory is a local phone book that stores up to 100 directory entries including the last number dialed. The entries are sorted alphabetically. The entries can be point-to-point entries or MultiSite entries (see menu below). The MultiSite entries will not be displayed when you are in a call.

By using the dataport file system or external management systems like the TANDBERG Management Suite, it is possible to store 200 additional entries. These entries can only be changed from the dataport or the management system.

When the system receives an incoming call and the calling party's number is found in the directory, the calling party's name will be displayed instead of the number on the status line.

directory



Press **DIRECTORY** to bring up the following menu:

Directory	Net	Quality
Last Number Dialed		
Board Meeting (MultiSite 3)		Auto
Oslo	ISDN	384
Rome	LAN	128

Number: 55

Press **CONNECT** to start call

Add New Entry Edit Entry Add MultiSite

TIP

WHEN LAST NUMBER DIALED IS HIGHLIGHTED, THE SECOND QUICK KEY STATES 'STORE ENTRY'. THIS MAKES IT POSSIBLE TO STORE LAST DIALED NUMBER.

To find an entry, key in the first letter, for example T, and scroll with the up/down arrows.

TIP

THE LEFT/RIGHT ARROWS WILL MOVE ONE PAGE UP/DOWN.

connect



To dial the selected entry press **CONNECT**. To edit the selected number before dialing, press **OK** (only point-to-point entries).

Add New Entry

When selecting '**Add New Entry**', an empty directory entry is displayed:

```
Add New Entry
Name
Number
Previous Menu
Press # to switch a/A, OK to save changes
Net: Auto   Delete Entry   Quality: Auto
```

- 1 Move to '**Name**' and enter characters using the number keys on your remote control (as on mobile phones). Use '0' to enter 'space', use '#' to switch between upper- and lower case.
- 2 Move to '**Number**', key in the number and press **OK**. Specify only one number. If two numbers are required, both numbers should be specified (2x64 or 2x56 calls).
- 3 Select '**Quality**' to specify call rate to be used.
- 4 Select '**Net**' to specify the network profile to be used. See 'Selecting / setting default network'.
- 5 Select '**Previous Menu**' to return to the Directory menu.

Delete Entry

When '**Delete Entry**' is pressed, the selected entry is deleted.

Edit Entry

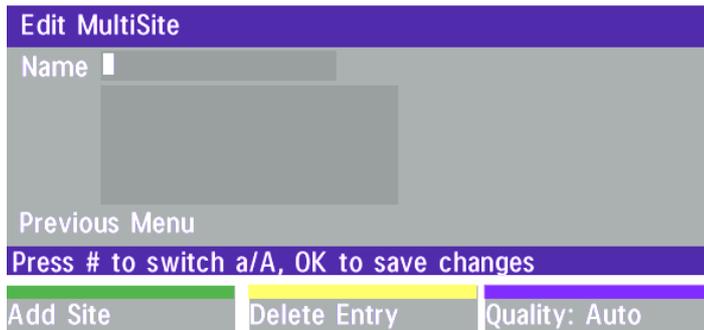
To edit an entry, highlight the entry you want to edit and press '**Edit Entry**'. Edit the entry and select '**Previous Menu**' to return to the Directory menu.

Delete Entry

To delete an entry, highlight the entry and press **DELETE**.

Add MultiSite Entry

When selecting '**MultiSite Entry**', an empty MultiSite directory entry is displayed:



- 1 Move to '**Name**' and enter the MultiSite meeting name.
- 2 Select '**Add Site**' to add a site to the meeting by searching for point-to-point entries in the directory list. See below for details.
- 3 Select '**Quality**' to override the suggested bandwidth per site.

TIP QUALITY PER SITE: **AUTO**, FUNCTIONALITY

EXAMPLE: THE SYSTEM HAS MAXIMUM CAPACITY 512KBPS. TWO ENTRIES ARE ADDED, ONE WITH 384KBPS AND ONE WITH 128KBPS.

1) SINCE ALL SITES MUST USE THE SAME BANDWIDTH, QUALITY PER SITE WILL BE 128KBPS.

2) IN ADDITION, MAXIMUM BANDWIDTH PER SITE CANNOT EXCEED THE TOTAL BANDWIDTH AVAILABLE DIVIDED BY THE NUMBER OF SITES. IN THIS CASE, THE MAXIMUM BANDWIDTH PER SITE CANNOT EXCEED $512/2=256$ KBPS. IF THE BANDWIDTH IN 1) IS HIGHER THAN THIS BANDWIDTH, THE 'QUALITY PER SITE' SETTING MUST BE REDUCED TO CORRESPOND WITH THE TOTAL CAPACITY OF THE SYSTEM.

- 4 When finished, select '**Previous Menu**'.

Add Site

Highlight the entry you want to add to the meeting and press **Ok**. If you do not find the entry you need, select '**Add New Entry**' to add an new point-to-point directory entry.

NOTE GLOBAL ENTRIES WILL NOT BE AVAILABLE FOR FOR MULTI-SITE ENTRIES.

General use

Adjusting volume



Press the **VOLUME** keys to adjust the volume level. An on-screen indicator will show the current level.

View outgoing video (selfview)

selfview Press the **SELFVIEW** key to view your outgoing video.



To change the image being viewed on the monitor during a call press **SELFVIEW** until the desired image is shown (far end/selfview/still image or Duo Video).

move pip Press **MOVE PIP** to move your selfview as a Picture-in-Picture to different corners of the screen or to switch it off.



Microphone on/off

mic off

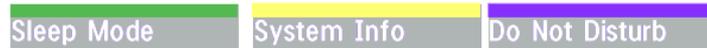


To mute your microphone during a call, press **Mic Off**. An on screen indicator will appear when the microphone is off. Pressing **Mic Off** one more time will activate the microphone again.

NOTE **Mic Off** WILL MUTE AUDIO INPUTS **Mic1-3** AND **AUDIO4**. IT WILL NOT MUTE AUDIO FROM THE **AUX** AND **VCR** INPUTS.

Do Not Disturb / Sleep Mode

Press any Quick key when not in a call to activate the Quick Menu.



When Do Not Disturb is activated, the system will not accept any incoming calls. The caller will hear a busy tone when calling this unit. A status line will indicate when Do Not Disturb is active.

When Sleep Mode is selected, the following quick-keys are displayed:



Pressing '**Sleep Now**' puts the monitors in sleep mode. The system will still accept incoming calls.

Pressing '**60 Minutes**' or '**3 Hours**' will delay entering sleep mode accordingly.

Pressing any key or picking up the remote control will deactivate Do Not Disturb/Sleep Mode.

To see numbers, line status etc., select '**System Info**'. For further information see 'Diagnostics' in 'Advanced use'.

Controlling the Main Camera

Moving / zooming camera

To control the Main Camera use the keys below:



for pan/tilt and



for zooming.

IF THE MENU SYSTEM IS ACTIVE, THE ARROW KEYS WILL NAVIGATE IN THE MENUS.

Focusing camera

The Main Camera is set for autofocus by default. If the Main Camera is moved (pan/tilt/zoom), autofocus will be switched On automatically for 5 seconds.

To manually focus the Main Camera, see 'Video Settings' in 'Advanced use'.

Selecting video sources

Press:



to select the video source to be transmitted to the far end.

Voice Activated Camera Positioning

Through Voice Activated Camera Positioning and the use of two or three microphones, the camera will automatically view the speaker.

Setup

Before using camera tracking, the camera positions used must be stored at presets P7 (Mic1), P8 (Mic2) and/or P9 (Mic3).

EXAMPLE: THE CAMERA POSITION STORED AT P7 MUST BE RELATED TO Mic1, THEREFORE ALL PARTICIPANTS WHO ARE LOCATED CLOSEST TO Mic1 SHOULD BE INCLUDED IN THE P7 CAMERA POSITION ETC. WHEN CAMERA TRACKING IS ACTIVATED AND A PERSON CLOSE TO Mic1 SPEAKS, P7 WILL BE AUTOMATICALLY SELECTED.

Activating

 Enable Camera Tracking by pressing '**CamTrack On**' in the '**Preset 0-9**' menu, which is activated by pressing the **P** button on the remote control. An on-screen indicator '**CamTrackOn**' will appear.

When activating another video source (e.g., document camera), camera tracking will be temporarily disabled until you re-select MainCam or a MainCam preset.

 Pressing **Mic Off** will temporarily disable camera tracking.

A Voice Detector makes the system more tolerant of noise and ensures the camera will not be moved by noise such as paper shuffling, etc.

Deactivating

Disable Camera Tracking by:

- moving the camera manually.
- activating a MainCam preset when MainCam is already activated.
- disconnecting the call.

An on-screen indicator '**CamTrackOff**' will appear.

TIP THE CAMERA TRACKING SPEEDS MAY BE ALTERED IN THE 'VIDEO SETTINGS' MENU. SEE 'ADVANCED USE' FOR FURTHER DETAILS.

Presets

The preset buttons enable you to pre-store up to ten different settings. Each preset is able to store:

- Video source
- Camera position, pan/tilt/zoom/focus/brightness (if Main Camera)
- Audio source selection (see 'Audio Settings' in 'Advanced use')

Selecting presets



To select a pre-stored camera position, audio and video source, use the keys **P1 P2 P3** or press **P** until the on-screen indicator '**Preset 0-9**' appears and use 0-9 to activate P0-P9 presets. To exit 'Preset' mode, press **Ok**.

P1-P3 are the same presets as when pressing **P** and then a number key **1-3**.

Storing presets

To store the current camera position, audio and video source:



- Press **STORE** once and wait for the on-screen indicator to appear.
- Then press one of the keys **P1 P2 P3** or a number key **0-9**.

Far end camera control (FECC)

far end



Press the **FAR END** key until the '**FarEndCamera**' on-screen indicator is displayed.

For this feature to operate the far end must support 'Far end camera control' (H.281).

Whilst activated you will be able to control the far end's camera (pan/tilt/zoom/focus) and presets.

To control the far end camera use the keys below:



for pan/tilt and



for zooming.

Far end presets can be activated by pressing the keys **P1 P2 P3** or the number keys **0-9** to activate presets P0-P9.

Selection of far end videosources is achieved by pressing the buttons below when in FarEndCamera mode:



NOTE IF YOU PRESS **Doc Cam**, IT IS NOT CERTAIN THAT THE FAR END DOCUMENT CAMERA WILL BE DISPLAYED. THIS DEPENDS ON SYSTEM CONFIGURATION AT THE FAR END.

To prevent others controlling your camera, select '**Far End Camera Control:Off**' in '**Utilities**'.

Sending/receiving still images

When a still image is sent, received or requested, it will be stored in the graphics memory. When a new image is sent or received, the old image will be erased. When disconnecting the call, the image will be erased.

Sending a still image

snapshot • Press **SNAPSHOT**.



• To send a still image from another video source (e.g. the document camera), select source:



TIP SEE '**PRESENTATIONS**' MENU FOR AUTOMATIC SETUP OF THIS OPERATION.

• Press **SNAPSHOT**.

Viewing a still image

The last sent or received still image will automatically be displayed on your screen.

• Press **SELFVIEW** to return to normal view.

NOTE REQUIRES '**AUTO-DISPLAY STILL IMAGE: ON**' IN '**PRESENTATIONS**'

Receiving a still image

A received still image will automatically be displayed on your screen.

• Press **SELFVIEW** to return to normal view.

NOTE REQUIRES '**AUTO-DISPLAY STILL IMAGE: ON**' IN '**PRESENTATIONS**'

Requesting a still image

• Press **FAR END** until the '**FarEndCamera**' on screen indicator is displayed.

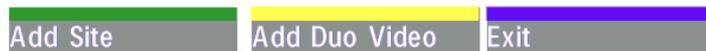
• Press **SNAPSHOT**. A still image from the far end is automatically displayed.

Duo Video

Duo Video is useful if you want to display live video from your document camera or another camera in addition to live video of yourself.

Add Duo Video

- Alt.1: Press any other video source than MainCam during a call. This will open Duo Video directly if the far end supports the automatic Duo Video functionality (requires also '**Duo Video Mode: Auto**' in '**Presentations**').
- Alt.2: To open Duo Video (also older versions of Duo Video), press **CONNECT** during a call. This will bring up the following menu:



- Select '**Add Duo Video**'. The following menu will be displayed:



- Select video source to transmit on Duo Video.
- Press **CONNECT** to add Duo Video.

NOTE **AUTOMATIC DUO VIDEO** HANDLES DUO VIDEO WITHIN THE SAME CALL. IT IS NOT NECESSARY TO MAKE A NEW CALL AND THE CONNECT TIME DECREASES A LOT. DUO VIDEO BORROWS BANDWIDTH FROM THE MAIN CONNECTION. WHEN DUO VIDEO IS CLOSED, THE BANDWIDTH IS RETURNED TO THE MAIN CONNECTION. THIS DUO VIDEO IS ALSO UNI-DIRECTIONAL AND HENCE, EASIER TO USE. WHEN IN AN MULTISITE CALL, THE MULTISITE CAN TRANSMIT THIS DUO VIDEO TO THE OTHER PARTICIPANTS SUPPORTING THIS DUO VIDEO VERSION.

NOTE IF THE FAR END SUPPORTS DUO VIDEO, BUT NOT THE AUTOMATIC DUO VIDEO, PRESS 'QUALITY' TO SELECT EXTRA BANDWIDTH TO BE USED BY DUO VIDEO. AN EXTRA CALL WILL BE MADE AND DUO VIDEO WILL NOT BORROW BANDWIDTH FROM THE MAIN CONNECTION.

End a Duo Video call

disconnect



To end a Duo Video call, press **DISCONNECT**. Select if you want to disconnect only the Duo Video connection or the whole connection.

Controlling camera, changing video source, presets in a Duo Video call

The main monitor will always display incoming video. The 2nd monitor will display outgoing video (Duo Video in full screen / Main connection in PIP).

Pressing **SELFVIEW** will toggle Duo Video full screen / Main source in PIP and vice versa. Pressing **SELFVIEW** will not change anything on the main monitor.

Pressing **MOVE PIP** will move PIP only on the 2nd monitor.

Controlling the camera, changing video source, using presets will affect the video source currently displayed in full screen mode.

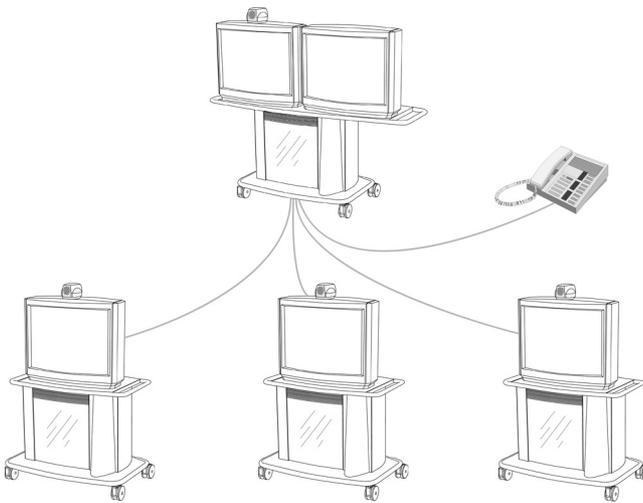
EXAMPLE IF DUO VIDEO IS SHOWN IN FULL SCREEN ON THE 2ND MONITOR, PRESSING ANY OF THE VIDEO SOURCE BUTTONS WILL CHANGE DUO VIDEO SOURCE. IF THE MAIN CONNECTION IS SHOWN IN FULL SCREEN, PRESSING ANY OF THE VIDEO SOURCE BUTTONS WILL CHANGE THE MAIN CONNECTION SOURCE.

If both connections are selected to display the same video source, Duo Video will be closed.

MultiSite (MCU)

The system has a built-in multipoint conference unit (MCU), MultiSite, which has the capability to establish meetings with up to 4 video sites (5 if at least one site is a telephone call, ISDN/analogue/mobile).

The video calls in a conference must be connected using the same bandwidth.



A conference can consist of any combination of ISDN/ LAN sites.

It is possible to have telephone meetings with up to 5 participants.

The MultiSite supports both Voice Switched and Continuous Presence mode (see 'MCU Services' in 'Advanced use' for description of these modes).

Establishing a conference is done by first making a call to one site. When a call is established with the first site, the other sites are connected one by one.

It is possible to either dial out to the sites or the sites can dial in to the MultiSite.

TIP SEE 'UTILITIES', 'CONTINUOUS PRESENCE' TO CHANGE MODE.

MULTISITE - WHICH QUALITY CAN BE USED ON EACH SITE?

(2MBPS VERSION)	4 SITES	4 SITES + 1 PHONE	3 SITES	3 SITES + 1-2 PHONES	P-TO-P + 1-3 PHONES
BRI (768 KBPS)	256 KBPS	192	384	320	512
PRI-E1(1920 K)	512	512	768	768	1472
PRI-T1(1472 K)	384	384	512	512	1152
LAN (2304 K)	768	768 *	1152	1152 *	1920 *

Mix ISDN/LAN EXAMPLE: IF 4 SITES ARE CONNECTED, TWO LAN SITES AND ONE ISDN SITE CAN BE CONNECTED ON 512 KBPS (2MBPS VERSION). **NOTE** - 4 SITES INDICATES YOURSELF + THREE OTHER SITES.

* - REQUIRES 1-3 ISDN CHANNELS AVAILABLE.

NOTE WHEN MIXING ISDN AND LAN SITES, THE TOTAL BANDWIDTH LIMITATION IS THE SAME AS FOR THE ISDN BANDWIDTH.

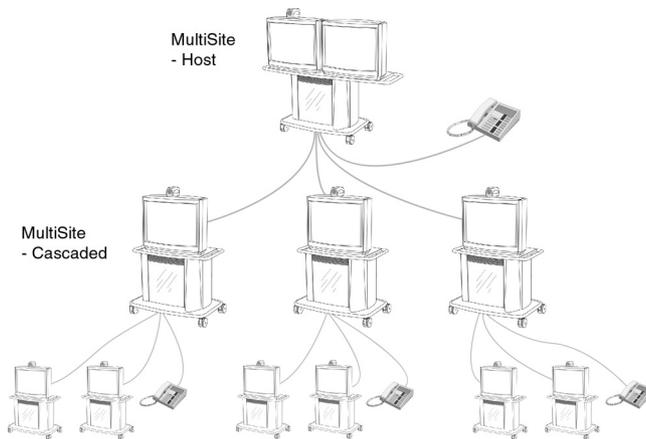
* - Optional feature.

MultiSite cascading

By connecting four MultiSite systems together, it is possible to connect up to 10 video sites (including the four MultiSite sites) plus 4 audio sites (telephones), see drawing below.

The host can connect up to 3 other video systems with MultiSite functionality. The host can use Voice Switched or Continuous Presence mode.

The cascaded systems connect to two other video sites plus one audio site each. These systems will automatically run Voice Switched mode and transmit a full screen image to the host when calling on ISDN. When calling on IP, Voice Switched Mode must be selected manually.



NOTE ALL CONNECTIONS CAN BE ANY COMBINATION OF ISDN/IP.

Establishing MultiSite meetings using Directory

It is possible to pre-define meetings using Directory. All sites will then be connected automatically instead of having to add one by one site.

- Press **DIRECTORY**.
- Highlight a MultiSite entry and press **CONNECT**.

See 'Directory' section for further information.

Adding an extra site - dial out

First establish a normal point-to-point call. It is recommended to plan the bandwidth usage before making the first call so that you do not run out of bandwidth.

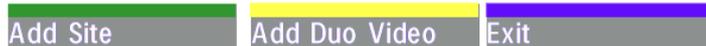
Example: If the system has 512kbps available and you want to connect 3 sites in addition to the host, 128kbps should be selected for the first call. The system will then automatically use 128kbps when connecting the other sites.

When the first site is connected, add a site to the conference using the following procedure:

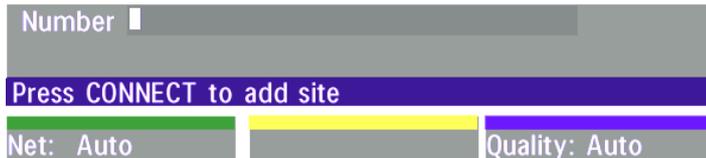
connect



- Press **CONNECT** to bring up the following menu:



- Press '**Add Site**' to bring up the MultiSite dial menu.



- Enter the number to call.

The Quality will, by default, be the same as used by the first call. To place a telephone call instead of a video call, press '**Quality**' and select '**Teleph**' in the Quality menu.

To use another network operator, press '**Net**' and select operator in the Net menu.

connect



- Press **CONNECT**

NOTE IF THE MULTISITE SYSTEM DOES NOT HAVE ENOUGH BANDWIDTH TO ADD ANOTHER SITE, THE SYSTEM WILL AUTOMATICALLY DOWNSPEED TO ALLOW AN ADDITIONAL SITE TO BE ADDED TO THE CONFERENCE. REQUIREMENT: FAR END MUST SUPPORT DOWNSPEED AND MUST HAVE ENOUGH BANDWIDTH.

TIP CONNECT THE SYSTEM WITH THE LOWEST BANDWIDTH FIRST IN ORDER TO OPTIMIZE CONNECTION TIME.

TIP IT IS POSSIBLE TO CONNECT SEVERAL TELEPHONES, E.G. 2 VIDEO SYSTEMS + 3 TELEPHONES (A TOTAL OF 5 SITES).

Adding an extra site - dial in

To dial in to the MultiSite on **ISDN-BRI**:

- Site 2 must dial MultiSite Number 2.
- Site 3 must dial MultiSite Number 3.

To dial in to the MultiSite on **ISDN-PRI**:

- Dial the main number of the system ('**My ISDN Number**'). All sites can dial the same number.

To dial in to the MultiSite on **IP**:

- Dial the IP Number or the IP Address of the system ('**My IP Number**'/'**My IP Address**').

When the MultiSite receives an incoming call, the following menu is displayed:



- Pressing **CONNECT** is equivalent to pressing '**Accept**'.
- Pressing **DISCONNECT** is equivalent to pressing '**Reject**'.
- Pressing '**Do Not Disturb**' will disable the MultiSite from answering more incoming calls during the current conference. The calling party will receive a busy signal.

Disconnecting sites from a conference

disconnect To disconnect a site or end the conference, press **DISCONNECT**.



- Select site and press **OK** or '**Disconnect Site**'.

To end the meeting press '**Disconnect All**'.



TIP TO FIND THE DIAL-IN NUMBERS FOR THE MULTISITE, PRESS '**MENU**' AND '**SYSTEM INFO**'

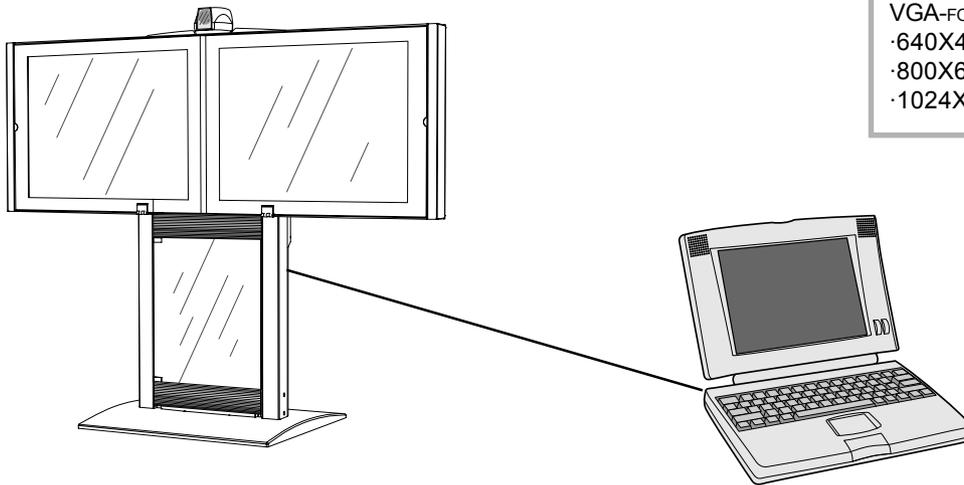
NOTE EACH SYSTEM WILL BE IDENTIFIED BY A SYSTEM NAME (IF SUPPORTED) AND THE NUMBER OF THE FAR END.

PC Presenter

Plugging a PC into the system is made extremely simple through the PC Presenter, avoiding the need for any additional hardware such as a projector, PC/Video converter or extra cables.

- Connect the pre-connected VGA cable to your PC (VGA Output).
- Start your PC.
- Press **Pc** on your remote control.
- Press **SELFVIEW** until the indicator 'Selfview' is displayed on your main monitor (single monitor system) or until you see the PC image on the second monitor.

If no PC image is displayed on your monitor, make sure that your PC transmits the image to the VGA Output, and that the PC transmits a supported VGA-format (see tip below). Consult your PC-operating manual to see how to transmit a VGA image from your PC (typically: Fn+F5).



PC SoftPresenter

PC SoftPresenter is used to display PC images on your system. The system and your PC must be connected to a LAN. In addition, VNC (Virtual Network Computing) server software must be installed on the PC.

To show the PC image:

- Start the VNC software on your PC.
- Press **Pc** on your remote control. Use UP/DOWN to activate PAGE UP/PAGE DOWN on the PC.

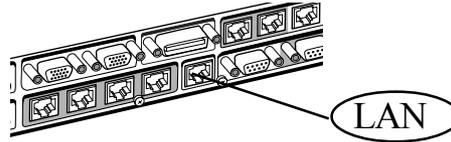
For setup information and details, see 'VNC Settings' in 'Advanced use'.

NOTE 'PC: VNC' MUST BE SET IN 'VIDEO SETTINGS'.

Web-interface

It is possible to access and maintain the system remotely via a local area network (LAN) using a standard Web-browser.

Connect your system to a local area network.



Configure your codec:

- Press MENU, select '**Terminal Settings**', '**LAN Settings**'
- Specify IP-assignment '**DHCP**' or '**Static**'. If DHCP is selected no other settings are needed. If Static is selected, '**IP-address**', '**IP-subnet mask**' and '**Gateway**' must be specified.

Example:

IP-assignment:	Static
IP-address:	196.9.200.129
IP-subnet mask:	255.255.255.0
Gateway:	196.9.200.21

NOTE THE SYSTEM MUST BE RESTARTED BEFORE CHANGES IN THE '**LAN SETTINGS**' MENU CAN TAKE EFFECT.

See 'LAN Settings' in 'Advanced use' for further information.

- Start your Web-browser. In the address field type the IP-address of the codec. The Web-page of the codec will be shown.

Text Chat / Closed Captioning

While in an ISDN or IP call to another system supporting Text Chat (T.140), select 'Text Chat' from the Web-page of the codec. Enter text in the window displayed. When selecting 'Send Text', the text will be displayed on the local and far-end monitor as shown below:



The local Text Chat window can be closed manually from the Web-interface by pressing 'Close Window' or it will close automatically after a few minutes without activity.

Streaming

To view streaming, select 'Streaming' from the Web-page of the codec. See separate 'Streaming' section in this manual for further information.

Advanced use

Main menu

menu



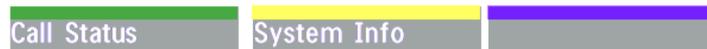
The menu system can be used to select available functions and utilities for the system.

To enter the menu system and the main menu, press the **MENU** key. You may leave the menu system at any time by pressing the **MENU** key.



TIP A MENU STRUCTURE MAP IS PROVIDED IN THE SECTION 'MENU STRUCTURE' AT THE FRONT OF THIS MANUAL.

NOTE IN THE FOLLOWING MENU DIAGRAMS THE DEFAULT SETTINGS ARE HIGHLIGHTED.



To navigate through the menu system, use the cursor keys to move the highlighted bar to the desired sub-menu or choice.

To confirm a highlighted selection, press **OK**.

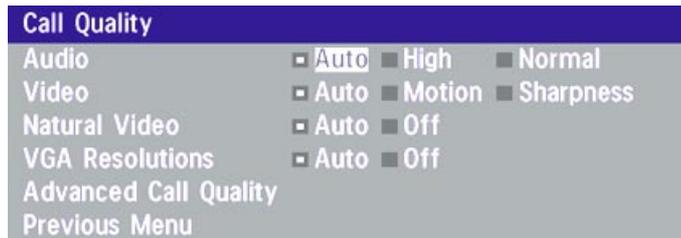
To return to the previous page, press the * key or select '**Previous Menu**'.

Select '**Call Status**' to view technical information regarding the current call.

Select '**System Info**' to view system numbers, line status, software version and other useful information.

Call quality

The Call Quality menu allows you to select the preferred quality of your call.



NOTE DUE TO ACTIONS OR LIMITATIONS AT THE FAR END YOU MAY NOT ALWAYS BE ABLE TO ACHIEVE THE SELECTIONS YOU WANT.

Audio

Auto Optimized audio quality depending on bandwidth.
 High High audio quality (G722) regardless of bandwidth.
 Normal Telephone quality (G728) regardless of bandwidth.

TIP **Auto**
 1-4 CHANNELS: G722.1 IS SELECTED.
 5-30 CHANNELS: G722 IS SELECTED.

Video

Auto Will select 'Motion' or 'Sharpness' depending on selected video source**.
 Motion Optimized for smooth motion video for all video inputs.
 Sharpness Optimized for sharp video for all video inputs.

Natural Video

Auto Interlaced video capabilities (iCIF) will be transmitted and enabled.
 Off Interlaced capabilities will not be transmitted. Useful if far end can not handle these capabilities.

VGA Resolutions

Auto VGA capabilities (VGA/SVGA) and SIF capabilities will be transmitted and enabled.
 Off VGA capabilities will not be transmitted. Useful if far end can not handle these capabilities.

TIP SIF CAPABILITIES WILL ENABLE BETTER VIDEO QUALITY FOR NTSC SYSTEMS (SIF: 352x240, ISIF: 352x480, 4SIF: 704x480).

** - MainCam/Aux/VCR will select 'Motion'. DocCam/PC will select 'Sharpness'.

Advanced call quality

Advanced Call Quality	
Audio	▣ Auto ▣ G722.1 ▣ G722 ▣ G728 ▣ G711 ▣ Off
Video	▣ Auto ▣ H263 ▣ H261 ▣ Off
Resolution	▣ Auto ▣ 4CIF ▣ iCIF ▣ CIF ▣ QCIF
H331	▣ Off ▣ On
Status Format	▣ Auto ▣ Advanced
Previous Menu	

NOTE THE SELECTIONS MADE IN THIS MENU WILL OVERRIDE THE SELECTIONS MADE IN THE 'CALL QUALITY' MENU. IF 'AUTO' IS SELECTED, THE SETTINGS IN 'CALL QUALITY' WILL BE USED.

Audio

Auto	The setting of ' Audio: Auto/High/Normal ' in ' Call Quality ' will be used.
G.722.1	Compressed high quality audio (7 kHz).
G.722	High quality audio (7 kHz).
G.728	Compressed normal quality audio (telephone quality, 3.1 kHz).
G.711	Normal quality audio (telephone quality, 3.1 kHz).
Off	No audio is transmitted.

Video

Auto	Optimized video quality depending on available bandwidth.
H.263	Bandwidth efficient video compression and decompression.
H.261	Normal video compression and decompression.
Off	No video is transmitted.

Resolution

Auto	The setting of ' Video: Auto/Motion/Sharpness ' in ' Call Quality ' will be used, see tip above.
4CIF	Digital Clarity (704 x 576 pixels), only for H263.
iCIF	Natural Video (352 x 576 pixels for PAL, 352x480 pixels for NTSC), only for H263.
CIF	High resolution video (352 x 288 pixels).
QCIF	Low resolution video (176 x 144 pixels).

H.331

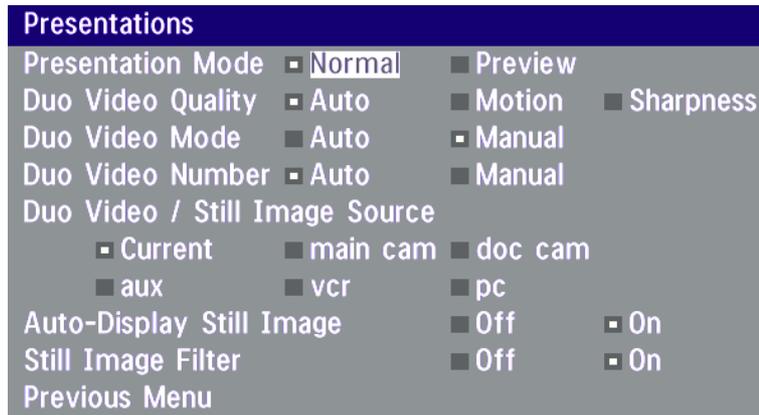
Off	Standard two-way communication with quality negotiation between both sides.
On	Used when broadcasting a video conference from one site to many others, e.g. via satellite, where there is no possibility to negotiate quality between the receivers and the originator due to one-way communication.

Status Format

Auto	Provides call quality feedback on the status line.
Advanced	Video off/on, Audio off/normal/high Shows video/audio standards (Example: Video: H261 CIF, Audio: G722).

TIP **RESOLUTION, AUTO FUNCTIONALITY**
(IF SUPPORTED BY FAR END):
WHEN '**VIDEO: MOTION**' :
LOW BANDWIDTHS: CIF, SIF
HIGH BANDWIDTHS: iCIF, iSIF
WHEN '**VIDEO: SHARPNESS**' :
4CIF, 4SIF, VGA, SVGA

Presentations



Presentation Mode

To send a still image immediately after pressing **SNAPSHOT** select '**Presentation Mode: Normal**'.

To preview the image before it is transferred as a still image, select '**Presentation Mode: Preview**'. When pressing **SNAPSHOT** you will be allowed to view your still image, e.g. from the document camera, before sending it as a still image by pressing **SNAPSHOT** again. The far end will not see the still image while you are adjusting it.

Duo Video Quality *

Auto: Optimized video depending on selected video source and bandwidth in use**.

Motion: Duo Video is optimized for smooth motion video. This mode is ideal if the image from two W.A.V.E. cameras should be simultaneously transmitted to the far end.

Sharpness: Duo Video is optimized for sharp video, Digital Clarity. This mode is ideal when using a document camera or a PC on Duo Video. If the far end does not support 4CIF live video, CIF will be selected.

Duo Video Mode *

Auto: Pressing any video source during a call will automatically open Duo Video (if the far end supports the automatic Duo Video functionality).

Manual: Duo Video must be opened by pressing **CONNECT** during a call and selecting '**Add Duo Video**'.

* - Requires option 'Presenter' and H263 video. To check which options are installed, see the 'System Info' menu in 'Diagnostics'.

** - 4CIF: PC and DocCam, otherwise CIF.

Duo Video Number*

Auto When adding Duo Video in a conference, Duo Video is connected automatically if supported by the far end.

Manual When adding Duo Video in a conference and connected towards a system with no Duo Video capabilities, enter the Duo Video Number into the 'Number' field in the 'Add Duo Video' menu. This can be the number to another system (only video will be transmitted to the system receiving Duo Video).

Duo Video / Still Image source

Select which video source Duo Video transmits.

If you want the document camera to be the default source when using Duo Video / still images, select '**Duo Video / Still Image source: DocCam**'.

To use the same video source as on the first connection for Duo Video / still images, select '**Duo Video / Still image source: Current**'.

Auto-display still image

Select On to automatically display a received still image. If this selection is Off, you will have to press **SELFVIEW** to display a still image.

Still image filter

Select On to remove any instability in the high quality still image.

* - Requires option 'Presenter'. To check which options are installed, see the 'System Info' menu in 'Diagnostics'.

Utilities

Utilities			
Autoanswer	<input type="checkbox"/> Off	<input type="checkbox"/> On	<input type="checkbox"/> On+MicOff
Far End Camera Control	<input type="checkbox"/> Off	<input type="checkbox"/> On	
Dual Monitor	<input type="checkbox"/> Off	<input type="checkbox"/> On	
Auto-PIP	<input type="checkbox"/> Off	<input type="checkbox"/> On	
Welcome Menu	<input type="checkbox"/> Off	<input type="checkbox"/> On	
Continuous Presence	<input type="checkbox"/> Off	<input type="checkbox"/> On	
MCU Status Line	<input type="checkbox"/> Off	<input type="checkbox"/> On	<input type="checkbox"/> Auto
System Name	<input type="text"/>		
Previous Menu	<input type="text"/>		

Autoanswer

On: The system will automatically answer all incoming calls.

On+MicOff: The system will automatically answer all incoming calls and switch the microphone off when the call is connected. Press **MicOFF** to switch the microphone on.

Off: You must manually answer all incoming calls by pressing the **CONNECT** key.

Far end camera control

On: The far end will be able to:

- Control your camera
- Select your video sources
- Activate your presets
- Request still images

Off: None of the four features above on the local system can be accessed by the far end, however you will still be able to control the camera on the far end.

Dual Monitor

On: Selfview, still images and Duo Video will be displayed on the 2nd monitor.

Off: The 2nd monitor shows Selfview only.

Auto-PIP

On: Your selfview will automatically be displayed (as a Picture-in-picture) whenever the camera position or video source is changed. Picking up the remote control will also display your selfview.

Welcome Menu

The Welcome menu can be shown when the system is not in use, and when sleep-mode is not activated.

On: The Welcome Menu is shown when the system is not in sleep mode.

Off: The Welcome Menu is not shown.

Continuous Presence

On: The screen is divided into three or four squares, each displaying the video image of a different participant.

Off: The active site will be displayed in full screen during a MultiSite conference. Also called Voice Switched mode.

TIP TO DISPLAY YOUR SITE IN FULL SCREEN WHEN 'ON' IS SELECTED, PRESS THE QUICK KEY 'REQUEST FLOOR'.

MCU status line

On: The MultiSite/MCU/DuoVideo indicators will be displayed and provide information about the conference.

Off: The MultiSite/MCU/DuoVideo indicators will not be displayed.

Auto: The MultiSite/MCU/DuoVideo indicators will be displayed for a few seconds and then timed out. When grabbing the remote control, the indicators will be shown again.

System Name

Identifies the system:

- during an MCU conference call.
- when using the Web-interface.
- when the codec is acting as an SNMP Agent.
- towards a DHCP server.
- as an H323 ID. Other systems can call us using this name instead of IP-number/IP-address.

MCU services

A Multipoint Control Unit (MCU) enables several sites to participate in the same conference.

An MCU conference can have different modes:

Voice Switched means that the image of the person currently speaking will be broadcast to all the other conference participants. This will remain the case until another participant starts to speak.

Continuous Presence shows several participants on the same screen at the same time.

Chairman Control functionality enables one participant to control the meeting by selecting which of the conference participants is to be broadcast to the other participants.

NOTE THIS SYSTEM HAS AS AN OPTIONAL BUILT-IN MCU, MULTISITE, WHICH SUPPORTS UP TO 3 VIDEO CALLS (4 SITES) AND ONE TELEPHONE CALL. THE MULTISITE SUPPORTS BOTH VOICE SWITCHED AND CONTINUOUS PRESENCE MODE, SEE SECTION 'MULTISITE'.

The system can also control external MCUs in a very flexible manner using the functions described below.

TIP DURING AN MCU CONFERENCE, A STATUS LINE WILL PROVIDE INFORMATION ABOUT THE CONFERENCE. TO REMOVE THIS STATUS LINE, SELECT 'UTILITIES', 'MCU STATUS LINE: OFF'.

MCU Services

Quick Menu

- Request Floor
- Release Floor
- Terminal Names
- View Site #
- End View
- Chair Control
- Previous Menu

Quick Menu

When connected to an MCU

TIP PRESS ANY QUICK KEY WHEN IN A MULTIPOINT CONFERENCE TO ACTIVATE THE QUICK MENU.

Request Floor View Site # Take Chair

This menu provides access to the most commonly used MCU functions.

If '**Request Floor**' is selected, 'Request Floor' will change to 'Release Floor'.

If '**View Site#**' is selected, 'View Site #' will change to 'End View'.

Selecting '**Take Chair**' will send a request to take chair. If granted, the Quick keys will be:

Floor To Site # View Site # Release Chair

If '**Floor to Site#**' is selected, 'Floor to Site#' will change to 'Rel. Floor To Site'.

If '**Release Chair**' is selected, you will return to the original Quick menu.

When MultiSite

Request Floor Floor To Site # Voice Switched

If '**Voice Switched**' is selected, 'Voice Switched' will change to 'Cont. Presence'. This setting can also be changed in the 'Utilities' menu.

Request floor

When requesting the floor, the MCU will broadcast your video in full screen to all other participants in the conference. If the MCU conference has a chairman, a floor request is sent to the chairman.

You will remain 'On Air' until either you select '**Release Floor**' or the chairman decides to release the floor to another participant.

Release floor

You choose '**Release Floor**' to take you 'Off Air'. You should do this when you wish to make the floor available to the other participants in the conference.

Terminal Names

Allows you to see the site numbers or name (if supported) of other sites connected in the conference.

View site # *

Allows you to view any participant in the conference other than the participant currently 'On Air'.

End view

Allows you to stop viewing the site previously chosen with '**View Site #**', and returns your view to the site that is currently 'On Air'.

TIP '**VIEW SITE**' AND '**END VIEW**' CAN BE USED BY ALL CONFERENCE PARTICIPANTS.

* - NOT supported by the MultiSite



TIP IN ORDER TO MAKE USE OF CHAIR CONTROL FEATURES THE MCU MUST SUPPORT CHAIR CONTROL (H.243).

Chair control *

You select '**Chair Control**' and '**Take Chair**' to assume the role of chairman of the 'meeting'. As chairman, you may control which site you and the other sites see.

Take chair

Allows you to request chairmanship of the conference. If no one else is currently chairman the MCU will give you the chair.

Release chair

Allows you to relinquish the privileges of chairmanship of the conference.

Floor to site #

Allows the chairman to select which of the conference participants is to be broadcast to all other participants.

Release Floor To Site

Allows the chairman to release the floor.

Disconnect site #

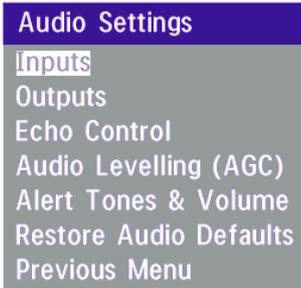
Allows the chairman to disconnect any participant in the conference.

Terminate meeting

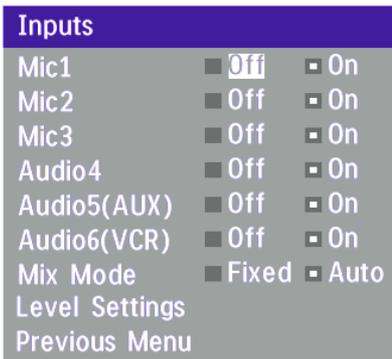
Allows the chairman to terminate the conference altogether.

* - NOT supported by the MultiSite

Audio Settings



Audio Inputs



By default, all inputs are enabled. Just plug in an audio source and it is active. Audio inputs that are On will automatically be mixed. Select Off to prevent audio/noise from unused inputs or if you want to disable a specific input. The activated audio sources are stored on presets.

Mic 1,2 and 3 are intended for electret type microphones. The microphone inputs are balanced with 24V phantom power.

Audio input 4 is intended for connection to an external microphone amplifier or an external fixed mixer.

NOTE EXTERNAL MIXER

WHEN USING AN EXTERNAL MIXER, IT IS VERY IMPORTANT THAT THIS IS A FIXED MIXER. AUTOMATIC, SMART AND OTHER TYPES OF ADAPTIVE MIXERS MIGHT CAUSE THE ECHO CANCELLER TO MALFUNCTION.

Audio input 5 is intended for connection to external playback devices or to telephone add-on hybrids.

As there is no acoustic echo canceller on this input it should not be connected to any microphones. The audio entering this input will be heard from the local speaker.

Audio input 6 is intended for connection to a VCR. It can also be connected to other external playback devices. As there is no acoustic echo canceller on this input it should not be connected to any microphones. The audio entering this input will be heard from the local speaker.

Mix Mode

'**Auto**' automatically adjusts the weighting of each microphone to obtain the best possible audio and minimizes the background noise. '**Auto**' will also attenuate the VCR audio level when someone talks into a microphone.

'**Fixed**' will maintain a constant weighting for all microphones.

Level Settings

Level Settings		
Mic1		+3.0dB
Mic2		+3.0dB
Mic3		+3.0dB
Audio4		+9.0dB
Audio5(AUX)		+9.0dB
Audio6(VCR)		+9.0dB
Previous Menu		

Adjust the audio input levels according to which external audio equipment is connected. The on-screen audio level indicator will make it easier to set the correct input level settings. The input level should be adjusted so that the average level reaches the preferred level marker. The audio inputs are adjustable in steps of 1.5 dB from 0 dB to 22.5 dB.

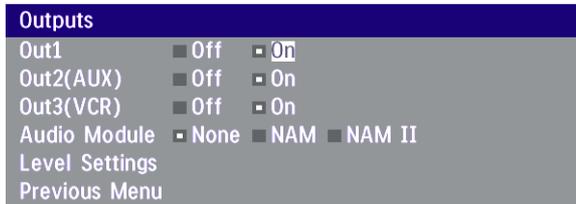
The default levels for Mic 1,2 and 3 are set for use with an Audio Technica AT871 microphone in an average videoconferencing room. The gain can be adjusted correctly for a wide range of microphones.

A few examples of microphone levels are:

Audio Technica AT871	+3dB (default with system)
Audio Technica AT851R	+7dB
TANDBERG Audio Science	+19.5dB

Audio inputs 4, 5 and 6 are set to a default level which is adhered to by most manufacturers of audio-visual equipment and is a level at which most audio-visual equipment (CD-players, VCRs) will work.

Audio Outputs



Audio out 1 is intended for connection to TANDBERG Natural Audio, televisions or audio amplifiers.

Audio out 2 is intended for connection to audio recording equipment or to a telephone add-on hybrid. The signal is a mix of audio from both the far end and local end (not from Audio in 5).

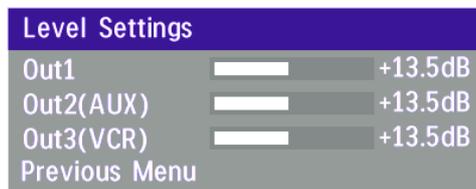
Audio out 3 is intended for connection to a VCR or other recording equipment. The signal is a mix of audio from far end and local end (not from Audio in 6).

Audio Module: Select Natural Audio Module according to the type of Audio Module installed.

NOTE NEVER CONNECT AUDIO OUT 2 OR AUDIO OUT 3 TO A LOUDSPEAKER PLACED IN THE SAME ROOM AS THE MICROPHONES CONNECTED TO THE SYSTEM. DOING THIS WILL CAUSE "HOWLING" AND POSSIBLE DAMAGE TO THE SPEAKER SYSTEM.

If an output is '**Off**', no audio will be sent to that output.

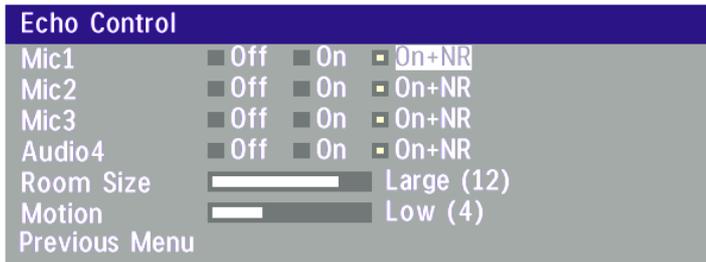
Level Settings - Outputs



Adjust the audio output levels according to the parameters of the external audio equipment connected. These levels should only be adjusted when installing new audio equipment. The default settings are correct for the TANDBERG Natural Audio module and for most consumer electronics devices (televisions, VCRs, etc.).

The volume keys on the remote control adjust the level of output 1 (the speaker output). The volume control has no effect on outputs 2 and 3.

Echo Control



Each of the 3 microphone inputs and Audio input 4 have a separate echo canceller. One echo canceller per input provides more sophisticated control than having one common canceller for all microphones.

Echo control is normally set to **'On'** to prevent the far end from hearing their own audio. Once selected, echo cancellation is active at all times. The echo canceller continuously adjusts itself to the audio characteristics of the room and compensates for any changes it detects in the audio environment. If the changes in the audio conditions are very significant the echo canceller may take a second or two to re-adjust.

You can choose to switch off the echo canceller for the available audio sources.

NOTE ECHO CONTROL SHOULD BE SWITCHED **'OFF'** IF EXTERNAL ECHO CANCELLATION OR PLAYBACK EQUIPMENT IS USED. IT IS YOUR ECHO CANCELLER THAT IMPROVES THE AUDIO QUALITY EXPERIENCED BY THE OTHER SITE. WHEN YOU HEAR AN ECHO OF YOUR OWN AUDIO IT IS MOST LIKELY THE FAR END'S ECHO CANCELLER THAT IS MALFUNCTIONING.

Noise Reduction

In addition to echo cancellation, the system has built-in noise reduction (NR).

NR reduces constant background noise (e.g. noise from air-conditioning systems, cooling fans etc.). In addition, a highpass filter (Humfilter) reduces very low frequency noise.

Choose **On+NR** to activate both Echo Control and Noise Reduction.

Room Size

This setting allows optimization of the echo canceller to the acoustic size of the room. Hard walls, many windows etc. might require higher settings than expected. Carpets, curtains etc. might require lower settings. Adjust the setting (NOTE: on the far end) if one of the following symptoms occur:

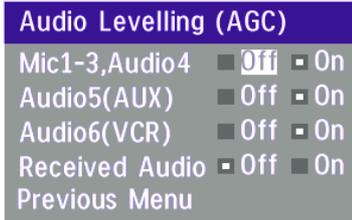
- There is still some echo of your own audio. Increase the setting.
- The system adapts slowly to acoustic changes in the room. Decrease the setting.

After a change, the system will need a few seconds to re-adjust.

Motion

If you experience echo caused by movements in the room, increase the value.

Automatic Gain Control (AGC) Settings



Select '**On**' to allow automatic adjustments (Automatic Gain Control) of audio levels. When '**On**', the AGC maintains the audio signal level at a fixed value by attenuating strong signals and amplifying weak signals. Very weak signals, i.e. noise alone, will not be amplified.

Example: In most conferences, the participants will speak at different levels, and be at different distances from the microphones. As a result, some of the participants would be harder to hear than others. The AGC corrects this problem by automatically increasing the microphone levels when “quiet” or “distant” people speak, and by decreasing the microphone levels when “louder” people speak.

NOTE TO ENSURE CORRECT BEHAVIOUR OF THE AGC, IT IS CRUCIAL THAT THE LEVELS ON THE INPUT CONNECTORS ARE ADJUSTED CORRECTLY USING THE AUDIO INPUT LEVEL SETTINGS. THE AGC WILL NOT COMPENSATE FOR SEVERE MISADJUSTMENT OF INPUT LEVELS.

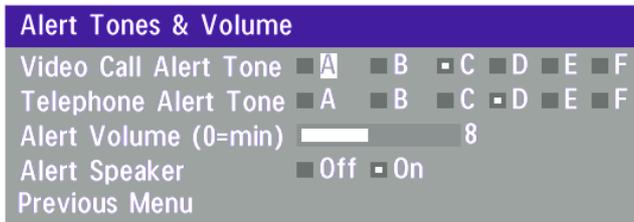
When applying a weak signal in the presence of strong background noise, the leveller might amplify the background noise as well as the signal. Therefore, in noisy environments, it is advisable to turn the leveller off.

Tips for improving the echo canceller performance:

- Place all microphones as far as possible from the loudspeaker. Minimum loudspeaker-microphone distance should be 1 meter.
- Place all microphones as close as possible to the persons speaking. By using several microphones, the ratio distance loudspeaker-to-mic/mic-to-speaker can be increased. Increasing this ratio improves the echo canceller performance. Avoid distances above two meters from any participant to his/her closest microphone. If necessary, use several microphones. Also avoid placing microphones less than one meter from any person.
- Place all microphones as far as possible from noise sources.
- Reduce the volume setting. Ensure that the loudspeaker does not distort the audio.

- The echo canceller tries to estimate the echo path from the speaker system to the microphones. Moving objects change this path, therefore try to avoid moving objects. Be especially aware of large objects and objects placed close to either the microphone or the speaker system as these objects will cause severe changes to the echo path.
- Avoid putting paper sheets etc. on the microphone.
- Avoid moving the microphone or loudspeaker.
- In the event of poor echo cancelling, allow the canceller to adapt. After each change, the echo canceller requires a few seconds to adapt. Do not change the settings without allowing the echo canceller to adapt to the new audio environment.
- In the presence of low frequency noise, enable the noise reduction (NR).

Alert Tones & Volume



To help distinguish between incoming video calls and ordinary telephone calls, different ringing tones may be selected. You may also select different volume levels for the ringing tone.

Alert Speaker

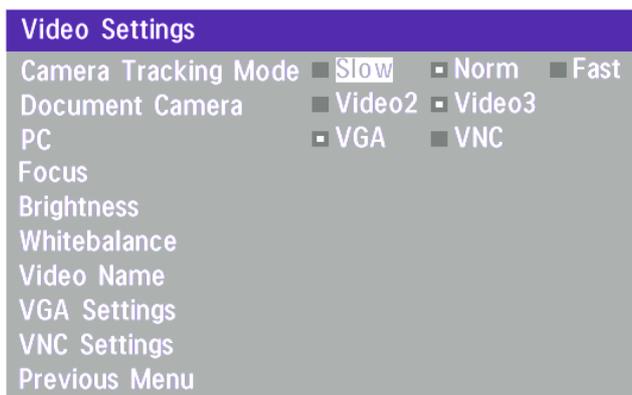
The system also has an internal, call alerting speaker.

On: The internal speaker will warn you of an incoming call even though the monitor may not be switched on.

Restore Audio Defaults

There are many audio settings. It is easy for the user to configure the codec to be unusable. Therefore it is possible to return all audio settings to their factory default settings by using Restore Audio Defaults.

Video Settings



NOTE THE CAMERA TRACKING MODE ENTRY WILL NOT BE AVAILABLE IF NOT USING THE WAVE CAMERA.

Camera Tracking Mode

Select the camera tracking mode:

- Slow:** The system waits a while before zooming in on a single person speaking. Suitable when wide-angle images are preferred over close-up images.
- Norm:** Should be used in regular meetings.
- Fast:** The system quickly zooms in on a single person speaking. Suitable when close-ups are preferred over wide-angle images.

Document Camera

Users of a document camera with an S-video output can configure the system to activate an S-video input when pressing 'doc cam' on the remote control.

Video2: Video Input 2 (S-video) will be activated when pressing 'doc cam' on the remote control.

Video3: Video Input 3 (Composite) will be activated when pressing 'doc cam' on the remote control.

PC

Configure what should be activated when pressing **Pc**.

VGA: Pressing **Pc** will activate the VGA input on the system (default).

VNC: Pressing **Pc** will use VNC to show images from your PC (see 'VNC Settings' for further information).

Focus

To manually adjust the focus select '**Manual**' and use the arrow keys to adjust.

Brightness

To manually adjust the brightness select '**Manual**' and use the arrow keys to adjust.

Whitebalance

In Auto mode the whitebalance is continuously updated. To update the whitebalance manually, select '**Manual**' and press **OK**.

TIP A WHITE OBJECT SHOULD BE HELD IN FRONT OF THE CAMERA A FEW SECONDS BEFORE AND AFTER SELECTING **MANUAL** WHITEBALANCE.

Video Name

Video Name	
Video1	main cam
Video2	aux
Video3	doc cam
Video4	vcr
VGA	pc
Previous Menu	

Each video input defaults to the same name used on the remote control to select a video input.

To edit the name, use the number keys on the remote control to select letters. Press **DELETE** to erase a letter.

VGA Settings

VGA Settings

NOTE: Only change to Main or Dual if a VGA monitor is connected.

VGA Out ■ Main ■ Dual ■ **Loop**
VGA Out Quality ■ VGA 640x480, 60Hz
 ■ SVGA 800x600, 60Hz

Previous Menu

NOTE IF YOU SET 'VGA OUT' TO 'MAIN', MAKE SURE YOU HAVE A VGA-MONITOR CONNECTED TO THE VGA-OUTPUT ON THE SYSTEM. IF YOU NOT HAVE A VGA-MONITOR CONNECTED, YOU WILL NOT BE ABLE TO SEE THE MENU SYSTEM!

NOTE ICIF WILL NOT BE AVAILABLE WHEN VGA OUT IS MAIN OR DUAL.

VGA Out

To enhance the local video quality, a VGA monitor may be connected.

- Main:** Should be used if you want to use a VGA monitor as your main monitor. Video outputs 1&3 will be disabled.
- Dual:** Should be used if you want to use a VGA monitor as your dual monitor. Video outputs 2&4 will be disabled.
- Loop:** 'VGA Out' will display whatever is present on 'VGA In'. All video outputs will be enabled. The VGA monitor will act as a third monitor.

VGA Out Quality

VGA Out Quality changes the resolution of the VGA signal available on the 'VGA Out' connector at the rear of the codec.

VNC Settings

VNC Settings			
Address	127	. 0	. 0 . 1
Display Number	0		
Password	*****		
Previous Menu			

NOTE VNC SERVER SOFTWARE SETUP

- BOTH THE PC AND THE VIDEOCONFERENCING SYSTEM MUST BE CONNECTED TO THE LAN.
- A VNC SERVER MUST BE INSTALLED ON THE PC. FREE SOFTWARE CAN BE DOWNLOADED FROM [HTTP://WWW.UK.RESEARCH.ATT.COM/VNC](http://www.uk.research.att.com/vnc)
- INSTALL THE SOFTWARE BY RUNNING THE DOWNLOADED FILE.
- TO CONFIGURE THE VNC SERVER SOFTWARE :
 - SELECT "ACCEPT SOCKET CONNECTIONS".
 - SELECT "AUTO" FOR "DISPLAY NUMBER". 'DISPLAY NUMBER' IN THE SYSTEM MUST THEN HAVE THE VALUE 0.
 - ENTER A PASSWORD IN THE "PASSWORD"-FIELD. MUST CORRESPOND WITH THE 'VNC SETTINGS' ON YOUR SYSTEM.

Address

The IP-address of the PC with the VNC software installed. To find the IP-address of the PC, select 'Command Prompt' from the Startup-menu. Type 'ipconfig' and press ENTER.

Display Number

The display number for VNC is 0 and upwards. If you are using WinVNC, double-click on the icon on the toolbar to view 'WinVNC properties'. This number should correspond with 'Display Number' in this menu.

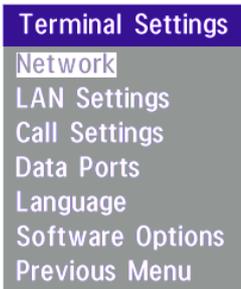
Password

Enter the same password as specified in WinVNC properties. The password will be shown as asterisk signs (*) the next time you enter the menu.

Start using VNC

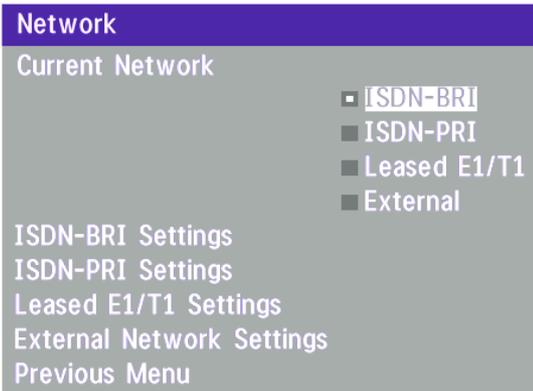
To activate VNC, press 'Pc' on the remote control. Please make sure that 'PC' is set to 'VNC' in the 'Video Settings Menu'. See also 'PC SoftPresenter' section for further information.

Terminal Settings



This menu provides basic network setup for the unit and should be used when installing the system.

Network Configuration



Before using the system it is necessary to specify which network to use and define its settings.

If you want to use your system via ISDN-BRI you should select '**Current Network: ISDN-BRI**' and enter the '**ISDN-BRI Settings**' menu to set the BRI parameters.

If you want to use your system via ISDN-PRI you should select '**Current Network: ISDN-PRI**' and enter the '**ISDN-PRI Settings**' menu to set the PRI parameters.

If you want to use special networks and connect using RS449, V.35, X.21 or connect to ISDN via an external IMUX you should select '**Current Network: External**' and enter the '**External Network Settings**' menu to set the External Network parameters.

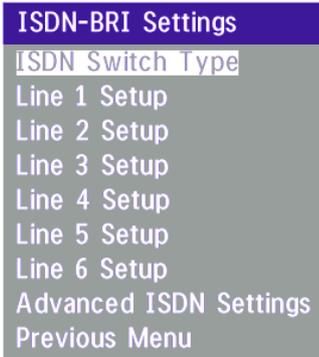
If you want to use your system via ISDN-PRI, you should select '**Current Network: ISDN-PRI**' and enter the '**ISDN-PRI Settings**' menu to set the PRI parameters.

If you want to use your system via Leased E1/T1, you should select '**Current Network: Leased E1/T1**' and enter the '**Leased E1/T1 Settings**' menu to set the Leased E1/T1 parameters.

NOTE BOTH 'LEASED E1/T1' AND 'ISDN-PRI' USES THE SAME PHYSICAL INTERFACE ON THE CODEC MARKED 'E1/T1'.

If you want to use special networks and connect using RS449, V.35, X.21 or connect to ISDN via an external IMUX you should select '**Current Network: External**' and enter the '**External Network Settings**' menu to set the External Network parameters.

ISDN-BRI Settings



NOTE IF NATIONAL ISDN IS SELECTED, PRESS THE QUICK KEY '**Auto BRI Config**' TO REQUEST AN AUTOMATIC CONFIGURATION OF THE LINE & SPID SETTINGS (SWITCH MUST SUPPORT GR-2941-CORE).

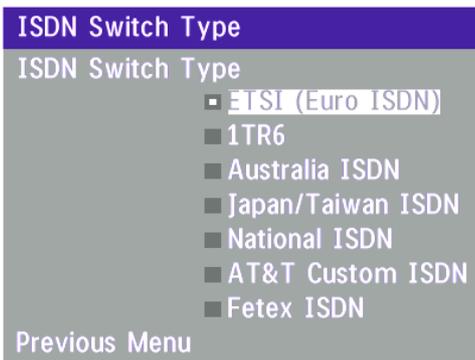
NOTE **MANDATORY ISDN-BRI SETTINGS**

TO MAKE SURE YOUR SYSTEM WILL WORK PROPERLY USING ISDN-BRI, MAKE THE FOLLOWING SETTINGS:

- SET ISDN SWITCH TYPE
 - ENTER ISDN LINE NUMBERS (+ SPIDs IF REQUIRED)
 - DISABLE UNUSED LINES
-

ISDN switch type

Select the type of ISDN network connected to your unit.



NOTE 1TR6 SHOULD ONLY BE USED IF YOU ARE OPERATING THE SYSTEM BEHIND A PABX.

Line setup

This menu allows you to program the numbers associated with your ISDN line.

Line 1 Setup

Enabled Off On

Number1

Number2

SPID1

SPID2

Previous Menu

If you want to use this ISDN line, you need to set '**Enabled: On**' and enter the numbers of your ISDN line. If some of the ISDN lines are not to be used, set '**Enabled: Off**'. Line 1 should always be enabled.

National ISDN and AT&T Custom ISDN might require SPID numbers associated with your ISDN numbers. If you have received two different SPID numbers for each ISDN line from your telephone company, you must program both.

Example:

	Numbers	SPIDS
ISDN BRI 1:	2347700	012347700000
	2347701	012347701000
ISDN BRI 2:	2347806	012347806000
	2347807	012347807000
ISDN BRI 3:	2347842	012347842000
	2347843	012347843000
ISDN BRI 4:	2347852	012347852000
	2347853	012347853000
ISDN BRI 5:	2347854	012347854000
	2347855	012347855000
ISDN BRI 6:	2347856	012347856000
	2347857	012347857000

Line 1 Setup

Enabled Off On

Number1 2347700

Number2 2347701

SPID1 012347700000

SPID2 012347701000

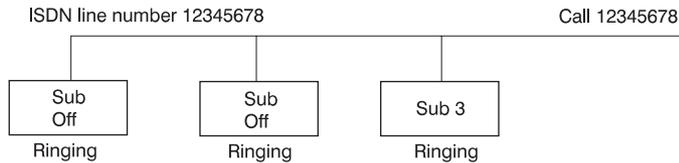
Previous Menu

Advanced ISDN settings

Advanced ISDN Settings		
Subaddress	<input type="text" value="1"/>	
Validate Numbers (MSN)	<input type="checkbox"/> Off	<input type="checkbox"/> On
Parallel Dial	<input type="checkbox"/> Off	<input type="checkbox"/> On
Send Own Numbers	<input type="checkbox"/> Off	<input type="checkbox"/> On
Sending Complete	<input type="checkbox"/> Off	<input type="checkbox"/> On
Previous Menu		

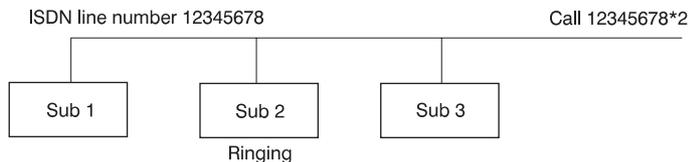
Subaddress

Using a subaddress enables you to connect up to eight ISDN terminals to the same ISDN telephone number and line. The terminals are addressed by using different subaddresses.



To call a terminal with a subaddress, separate the ISDN telephone number and the subaddress with a '*'.

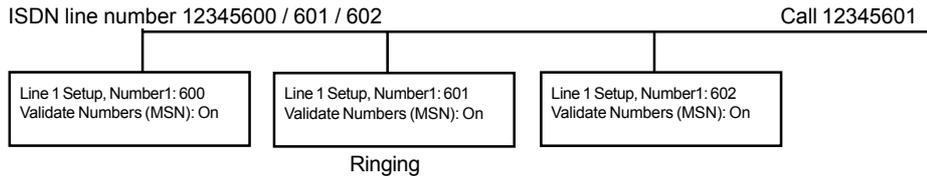
Example: 12345678*2 (Up to four digit subaddresses are possible)



NOTE THIS SERVICE HAS LIMITED ACCESS ON SOME ISDN NETWORKS.

MSN (Multiple Subscriber Number)

The use of MSN (Multiple Subscriber Number) enables you to attach different ISDN terminals, with different numbers, to the same physical ISDN telephone line. If **'Validate Numbers'** is set to **'On'** only calls to those numbers specified in the Line Setup menus will be answered. This service can be ordered from your telephone company.

Parallel dial

- On** Channels will be dialed and connected in parallel when setting up a BONDING call.
- Off** Channels will be dialed one by one which may increase the dialing time.

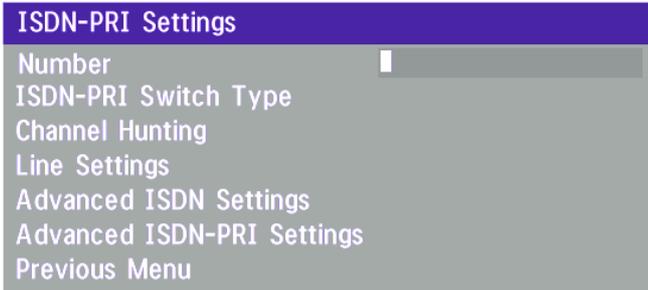
Send Own Numbers

- On** The system will send its own numbers to the far end.
- Off** The system will not send its own numbers to the far end, but please note that the network may still send your numbers to the far end.

Sending Complete

- On** The system will send the ISDN message information element 'Sending Complete'.
- Off** The system will not send 'Sending Complete'.

ISDN-PRI Settings



NOTE THE T1 FORMAT IS PREDEFINED TO ESF AND THE LINE CODE IS B8ZS. THIS IS NOT CONFIGURABLE.

NOTE MANDATORY ISDN-PRI SETTINGS

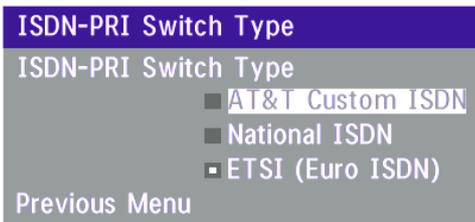
TO MAKE SURE YOUR SYSTEM WILL WORK PROPERLY USING ISDN-PRI, CONFIGURE THE FOLLOWING SETTINGS:

- SET PRI SWITCH TYPE
 - ENTER PRI LINE NUMBER
-

Number

Enter the main number for your PRI line. If this number is programmed and '**MSN: On**' (see '**Validate numbers**' in '**Advanced ISDN Settings**') only calls to this number will be answered.

PRI Switch Type



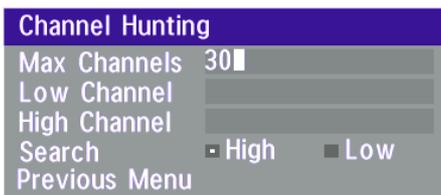
Select the type of PRI switch to which your unit is connected.

Below is a list of common ISDN-PRI/T1 switches.

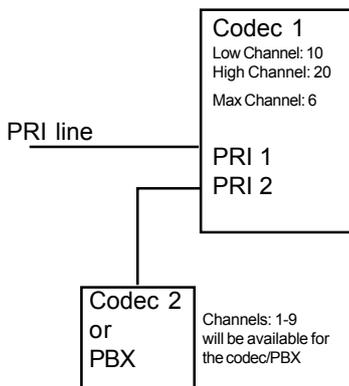
Type	Manufacturer	PRI Switch Type setting
ATT 4 ESS	AT&T	AT&T ISDN
ATT 5 ESS	AT&T/Lucent	AT&T ISDN or National ISDN*
DMS 100	Northern Telecom	National ISDN
DMS 250	Northern Telecom	National ISDN

* Settings will depend on configuration of the switch. PRI Switch Type is not changed when Restoring Defaults.

Channel Hunting



- Max Channels** Maximum number of channels the unit may use at any given time.
- Low Channel** The lowest numbered B-channel that may be used by the unit when selecting channels for outgoing calls.
- High Channel** The highest numbered B-channel that may be used by the unit when selecting channels for outgoing calls.
- Search** Specifies where the system will start searching for available B-channels for outgoing calls.



Channel hunting is normally used in conjunction with PRI daisy-chaining with TANDBERG units in the daisy-chain. If only TANDBERG units are used in the daisy-chain, default setting should be used, as these units will find available B-channels automatically.

Max Channels may be used for PRIs that are provisioned for a lower number of channels.

Max Channels may be used as mechanism to ensure that there is bandwidth available to codecs further down the chain when Daisy-Chaining.

'High Channel', 'Low Channel' and 'Search' may be used for PRIs provisioned with specific requirements for B-channel usage.

In the example on the previous page, the unit will start searching for available B-channels at channel 20, since 'Search' is set to 'High' and 'High Channel' is set to 20. The unit will not search for channels below 10, since 'Low Channel' is set to 10. Furthermore if the user tries to make an 8 channel call, the call will be established with 6 channel, since 'Max Channels' is set to 6.

Line Settings



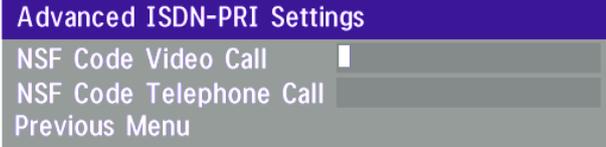
'T1 Cable Length 1' specifies the distance to the CSU connected to the 'E1/T1 1' port on codec 1. Cable Length 2 specifies the cascading distance from the 'E1/T1 2' port on codec 1 to the 'E1/T1 1' port on codec 2. Possible values are 0-115 feet, 80-215 feet, 180-310 feet, 280-410 feet, 375-510 feet, 475-605 feet, 575-690 feet.

CRC-4 is used for most E1-PRI configurations. You can turn it off if not supported by your E1 network equipment.

For further information refer to appendix 3: Connecting the system to PRI/T1

Advanced ISDN Settings

This is the same menu as for ISDN-BRI. The settings will be common for ISDN BRI and ISDN PRI. Please refer to section 'ISDN-BRI Settings'.

Advanced ISDN-PRI Settings

NSF - Non Standard Facility. Your network provider may require a service selection in your ISDN configuration. Enter the Service code here.

Valid NSF service codes are from 1 to 31. Enter 0 to disable NSF service codes.

Example:

AT&T offers several digital switched services. These include SDN with service code 1 and ACCUNET with service code 6.

Example:

Below is a list of common service profiles. As these profiles may change, contact your service provider to get the correct profile.

Service profiles for AT&T:

NSF Service	
Disable	0
SDN (including GSDN)	1
Megacom 800	2
Megacom	3
Accunet	6
Long Distance	7
International 800	8
MultiQuest	16
Call Redirection Service	23

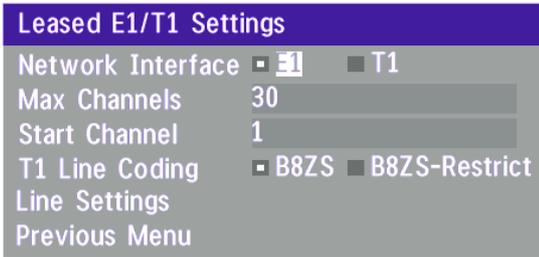
Service profiles for Sprint:

NSF Service	
Reserved	0
Private	1
Inwatts	2
Outwatts	3
FX	4
TieTrunk	5

Service profiles for MCI:

NSF Service	
VNET/Vision	1
800	2
PRISM1, PRISMII, WATS	3
900	4
DAL	5

Leased E1/T1 Settings



Leased E1/T1 Settings	
Network Interface	<input checked="" type="radio"/> E1 <input type="radio"/> T1
Max Channels	30
Start Channel	1
T1 Line Coding	<input checked="" type="radio"/> B8ZS <input type="radio"/> B8ZS-Restrict
Line Settings	
Previous Menu	

Network Interface

Indicates if the network is of type E1 (30 channels) or T1 (24 channels). E1 will be default for PAL versions, T1 default for NTSC versions.

Max Channels

Indicates the maximum number of channels the codec is allowed to use on the E1/T1 interface. When E1 is selected, maximum is 30 channels. When T1 is selected, maximum is 24 channels.

Start Channel

Indicates the first E1/T1 channel the codec is allowed to use. This setting might be used if the E1/T1 line is shared with other equipment.

T1 Line Coding

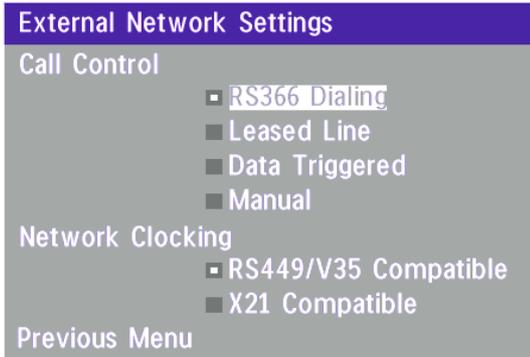
Indicates how the signals on the line should be coded. If parts of the line between the systems use restricted coding, this should be selected,

NOTE ALL SETTINGS MUST BE IDENTICAL ON BOTH SIDES OF THE LEASED E1/T1 CONNECTION.

Line Settings

This is the same menu as for ISDN-PRI. Please refer to section 'ISDN-PRI Settings'.

External network settings



NOTE THE PHYSICAL INTERFACE ON EXTERNAL NETWORKS IS ONE NON-STANDARD 26 PIN CONNECTOR. SPECIAL CABLES ARE REQUIRED.

Before using the system together with external network equipment, you must specify the network parameters on this page.

NOTE THE SYSTEM HAS SUPPORT FOR UP TO 768KBPS/2MBPS USING THE EXTERNAL NETWORK (RS449/V.35/X.21) INTERFACE.

Call control

'**RS366 Dialing**' is the only dialing protocol and would normally be used together with network clocking '**RS449/V35 Compatible**' when the external equipment uses RS366 ports.

'**Leased Line**' is a non-dialing protocol and should be used when two codecs are connected in a point to point connection. Use '**Leased Line**' when the handshaking signals DTR and CD are available. DTR and CD correspond to the X21 network's C and I signals.

'**Data Triggered**' mode uses TxData (transmit data), RxData (receive data) and clock signals only. Use '**Data Triggered**' when no handshake signals are available.

'**Manual**' should be used when no handshake signals are available, and the external equipment requires a constantly connected line.

TIP TO MAKE AN IP CALL WHEN 'LEASED LINE' IS SELECTED, ENTER A NUMBER BEFORE PRESSING **CONNECT** TO ACTIVATE THE DIAL MENU.

Network clocking

The network clock setting specifies the number of physical external clock signals.

Use '**RS449/V35 Compatible**' when the external equipment provides two clock signals, one for transmit and one for receive. The difference between RS449 and V35 is the cable only.

Use '**X21 Compatible**' when the external equipment provides a common clock signal for both transmit and receive.

Cable Specification, V.35

V.35/RS-366 cable				
Signal Name	Female 26pin DSUB Pin number	Male 34pin Winchester Pin number	Male 25pin DSUB	Comments
Frame ground	1	A		
Signal ground	19,23	B		
TX(A), transmit data	11	P		Twisted pair
TX(B)	12	S		
RX(A), receive data	13	R		Twisted pair
RX(B)	14	T		
RCLK(A), rev clock	15	V		Twisted pair
RCLK(B)	16	X		
TCLK(A), xmt clock	17	Y		Twisted pair
TCLK(B)	18	AA		
DTR	26	H, C		
RI	24	L, J		
RLSD	22	F		
RS366 DPR	2		2	
RS366 ACR	3		3	
RS366 CRQ	4		4	
RS366 PND	5		5	
RS366 DLO	6		22	
RS366 NB1	7		14	
RS366 NB2	8		15	
RS366 NB4	9		16	
RS366 NB8	10		17	
RS366 GND	19		7	
Cable Marking	NET	DSU V.35	DSU RS366	

LAN Settings

- LAN Settings
- Streaming Settings
- H.323 Settings
- IP Settings
- SNMP Settings
- Previous Menu

Streaming*

Streaming Settings	
Address	224 . 2 . 26 . 165
Address Port	22232
TTL/Router Hops	1
Streaming Source	<input type="checkbox"/> Auto <input type="checkbox"/> Local <input type="checkbox"/> Remote
Allow Remote Start	<input type="checkbox"/> Off <input type="checkbox"/> On
Announcements	<input type="checkbox"/> Off <input type="checkbox"/> On
Video rate (kbps)	<input type="text" value="64"/>
Password	<input type="password"/>
Previous Menu	

Start Streaming

NOTE WHEN STREAMING, A MULTISITE OR A DUO VIDEO CALL CAN NOT BE MADE.

NOTE AN ON-SCREEN INDICATOR IS SHOWN WHEN STREAMING IS ACTIVE.

Address

Address is defined as the IP-address of a streaming client, streaming server or a multicast address. Giving an address in the range 224.0.0.1-239.255.255.255 will broadcast the stream to any host that has joined the specified multicast group. Specifying normal broadcast address 255.255.255.255 will broadcast to any members on the LAN.

Address Port

If several codecs are streaming to the same IP-address, different ports have to be used in order for the client to know which stream to receive. If the first codec streams on port 2240 and the second codec on port 2250, the client has to specify which port to listen to. Video is transmitted on the specified port, audio is transmitted on the port number 4 above the specified video port, in this case 2244 and 2254.

TTL/Router Hops

This is used for streaming data to limit how many routers the data should pass before it is rejected. If TTL is set to two, data will not traverse more than 2 router hops.

* - Please contact your TANDBERG representative for further information.

Streaming Source

- Auto** Enables streaming of both local and far end video. Selection of which site to be streamed is done using voice switching (the site that speaks is streamed).
- Local** Only the local video will be streamed.
- Remote** Only the far end video will be streamed.
Local and far end audio is always streamed.

Allow Remote Start

- On** Streaming can be started from external user interfaces like the Web-browser or Telnet session.
- Off** Streaming can only be started from the Video Conferencing System using the remote control, or by using the Dataport. This will prevent activation of streaming using Web browser or Telnet sessions.

Announcements

- On** The codec will announce to the network that it is streaming. This enables a streaming client (e.g. a PC) to connect to the codec's streaming session. Used by Cisco IP/TV.
- Off** No announcement packets will be transmitted.

Video Rate

Defines the Video streaming rate from the system. Range is 16kbps - 320kbps. In addition, audio (G.711) streaming rate is 64kbps, providing a maximum streaming rate of 384kbps.

Password

Entering a password will prevent unauthorized access to the streaming functionality.

Start/Stop Streaming

By pressing the Quick Key labeled ' Start Streaming ', the Streaming session will start. To stop the stream, press the same quick-key, which will be labeled ' Stop Streaming ' while the streaming-session is active. Pressing Disconnect will also stop the streaming session.

How to view streaming

After streaming is started, an easy way to view the streamed audio/video is to start your Web-browser and enter the IP-address of the streaming system. After the Web page of the codec is shown, click on 'Streaming'. Alternatively, enter `http://<codec ip-address>/stream.sdp`.

H.323 Settings

E.164 alias

This is the E.164 address of the codec. The E.164 address is equivalent to a telephone number, sometimes combined with access codes. Valid characters are 0-9, * and #.

When using a gatekeeper the codec will send a message to the gatekeeper containing both the E.164 address and the system name of the codec. The codec will not register with the gatekeeper if the E164 alias is not set.

Use Gatekeeper

Auto - The codec will automatically try to register on any available gatekeeper. If a gatekeeper responds to the request sent from the codec within 30 seconds this specific gatekeeper will be used. If no gatekeeper responds, the codec will not use a gatekeeper for making H.323 calls and hence an IP-address must be specified manually.

Manual - The codec will use a specific gatekeeper identified by '**Gatekeeper IP-address**'.

Off - The codec will not use a gatekeeper and an IP-address must be used in order to make an H.323 call.

Gatekeeper IP-address

This is the gatekeeper IP-address if you specify '**Use Gatekeeper: Manual**'.

H.323 Prefix

When dialing a number prefixed with digits specified by '**H.323 Prefix**', and with '**Net: Auto**', an H.323 call will be placed. *Example:* H.323 Prefix is '555'. Dialling '55582' with 'Net:Auto' will select LAN.

Register

Pressing '**Register**' will send a gatekeeper registration request. This request will also be sent when leaving the menu.

Advanced H.323 Settings

Advanced H.323 Settings	
IP Precedence	<input type="checkbox"/> Auto
IP Type of Service (TOS)	<input type="checkbox"/> Delay <input type="checkbox"/> Throughput <input type="checkbox"/> Off <input type="checkbox"/> Reliability <input type="checkbox"/> Cost
RSVP	<input type="checkbox"/> Off <input type="checkbox"/> Auto
NAT	<input type="checkbox"/> Off <input type="checkbox"/> On
NAT Address	127 . 0 . 0 . 1
Previous Menu	

NOTE THESE SETTINGS ONLY HAVE AN EFFECT IF THEY ARE SUPPORTED BY YOUR IP INFRA STRUCTURE.

IP Precedence

Used to define which priority the system should have in the network. Higher numbers indicate higher priority. The selected value n will classify the different packets as follows: Signalling=n, Audio=n-1, Video=n-2, Data=n-3. When 'Auto' is selected, n has the value '6'.

IP Type of Service (TOS)

Helps a router select a routing path when multiple paths are available.

Delay	Tells the router to minimize the delay
Throughput	Tells the router to maximize the throughput
Reliability	Tells the router to maximize the reliability
Cost	Tells the router to minimize the cost.

RSVP

- Auto** Resource Reservation Protocol enables the endpoints to request the optimal amount of bandwidth for the duration of an IP video conference.
- Off** Resource Reservation Protocol is switched off.

NAT

NAT, Network Address Translation, is used in small LAN's, often home offices, when a PC and a videoconferencing system is connected to a router with NAT support. NAT support in the videoconferencing system enables proper exchange of audio/video data when connected to an external videoconferencing system (when the IP traffic goes through an NAT router).

When NAT is On, the NAT Server Address will be shown in the startup-menu: 'My IP Address: 10.0.2.1 (NAT)'

NAT Address

This must be the external/global IP-address to the Router with NAT support. Packets sent to the Router will then be routed to the codec.

In the router, the following ports must be routed to the codec's IP-address:

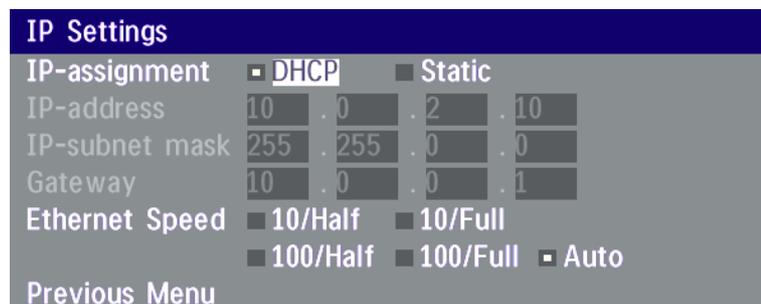
Port 1720

Port 5555-5560

Port 2326-2365

Please contact your TANDBERG representative for further information.

IP Settings



IP Settings

IP-assignment DHCP Static

IP-address 10 .0 .2 .10

IP-subnet mask 255 .255 .0 .0

Gateway 10 .0 .0 .1

Ethernet Speed 10/Half 10/Full
 100/Half 100/Full Auto

Previous Menu

NOTE CHANGES IN THIS MENU WILL NOT HAVE ANY EFFECT BEFORE THE SYSTEM IS RESTARTED.



IP-assignment

DHCP (Dynamic Host Configuration Protocol) can be selected when a DHCP server is present.

DHCP: IP-address, IP-subnet mask and Gateway are not used because these parameters are assigned by the DHCP server.

Static: The codec's IP-address and IP-subnet mask must be specified in the IP-address field.

IP-address

IP-address defines the network address of the codec. This address is only used in static mode. In DHCP-mode, the assigned IP-address can be found on the Welcome Menu.

IP-subnet mask

IP-subnet mask defines the type of network. This address is only used in static mode. Your LAN-administrator will provide the correct value for this field.

Gateway

When using DHCP, the default gateway will be set automatically. If the LAN utilizes static IP addresses, IP address, subnet mask, and default gateway must be specified by the LAN administrator.

Ethernet Speed

Auto	The codec will auto-detect the speed/duplex on the LAN.
10/Half	The codec will connect to the LAN using 10Mbps speed/Half Duplex.
10/Full	10 Mbps speed/Full Duplex.
100/Half	100 Mbps speed/Half Duplex.
100/Full	100 Mbps speed/Full Duplex.

Restart

Pressing the Quick key 'Restart' will restart your system without having to use the On/Off switch on the codec. If IP-assignment is changed, it is sufficient to use this Quick key to restart the system.

SNMP Settings



SNMP Trap Host

SNMP (Simple Network Management Protocol) is used for monitoring and configuring of different units in a network. The codec's **SNMP Agent** responds to requests from **SNMP Managers** (a PC program etc.). **SNMP traps** are generated by the agent to inform the manager about important events.

SNMP Trap Host identifies the IP-address of the SNMP manager.

SNMP Community

SNMP Community names are used to authenticate of SNMP requests. SNMP requests must have a 'password' in order to receive a response from the SNMP agent in the codec.

NOTE THE SNMP COMMUNITY NAME IS CASE SENSITIVE.

Call Settings

Call Settings	
Incoming MCU Calls	<input type="checkbox"/> Off <input checked="" type="checkbox"/> On
Incoming Telephone Calls	<input type="checkbox"/> Off <input type="checkbox"/> On
Fallback to Telephony	<input type="checkbox"/> Off <input type="checkbox"/> On
Access Code	<input type="checkbox"/> Off <input type="checkbox"/> On
Encryption	<input type="checkbox"/> Off <input type="checkbox"/> Auto
Max Call Length (0=Off)	0
Network Profiles	
Previous Menu	

Incoming MCU calls

- On:** When you are in a call, the system will provide a visual/audio indication of an incoming call and ask you to accept/reject the call.
- Off:** The system will not accept incoming calls when you are in a call.

Incoming telephone calls

- On:** The system will accept incoming telephone calls.
- Off:** The system will not accept incoming telephone calls. This is useful to prevent incoming calls from systems other than videoconferencing systems.

Fallback to telephony

- On** Enables fallback from video calls to telephony/speech calls.
- Off** Disables fallback.

Access Code

- On** When pressing CONNECT or any number to make a call, an Access Code menu will be shown. The user will then have to enter the correct Access Code in order to make a call.
- Off** No Access Code is necessary to make a call.

Access Code	
<input type="text"/>	
Enter access code and press OK	
OK	Cancel

Encryption

Auto The system will try to make ISDN point-to-point calls using encryption. If the far end system supports encryption, the call will be encrypted. If not, the call will proceed without encryption.

If the far end supports encryption, the systems will initiate encryption after the call is connected. This takes approximately 10 seconds, during which an 'open padlock' will be displayed. When encryption has been established, a 'closed padlock' symbol will be displayed.

Off The system will not send or receive encrypted data.

Technical encryption information like encryption algorithm and encryption check code can be found in the 'Call Status' menu.

Max Call Length

This feature will automatically end both incoming and outgoing calls when the call time exceeds the 'Max Call Length' specified.

Max Call Length can have the following values: 0-999(minutes), where 0 is Off.

A few minutes before the specified time is reached, a Quick-Key menu will appear. Users will be asked if he/she wants to extend the 'Max Call Length' that is specified:



Network Profiles

This menu defines the settings listed when pressing the Quick key '**Net:**' while in the dial menu.

Network Profiles		
Name	Call Prefix	Network
1 Auto		Auto
2 ISDN		H320
3 LAN		H323
4		Auto H320 H323
5		Auto H320 H323
6		Auto H320 H323

Previous Menu

This menu consists of 6 network profiles, a prefix can be added for each profile. If you add a prefix to a profile, this prefix can be automatically added to the number being dialed.

TIP EXAMPLE:
0 IS ADDED AS A CALL PREFIX TO THE 2ND PROFILE, ISDN. IF YOU ENTER 12345678 IN THE DIAL MENU AND SELECT 'ISDN', THE NUMBER DIALED WILL BE **012345678**.

Using the three last profiles you can enter the name of a profile, prefix and network selection. This is useful if you have a fixed prefix for your service provider.

Dataport configuration

The system provides two standard RS 232 serial ports to allow a computer to be connected for data transfer and control purposes.

NOTE WHEN CONNECTING TO A PC THE CONNECTING CABLE *MUST* BE A STRAIGHT THROUGH RS232 CABLE.

Dataport 1

If you wish to connect a PC to Dataport 1, you must ensure that the PC and the system are identically configured. The available settings are:

Dataport 1 supports 4 different modes:

Data Port 1		
Baudrate	<input checked="" type="checkbox"/> 1200	<input type="checkbox"/> 2400
	<input type="checkbox"/> 9600	<input type="checkbox"/> 19200
	<input type="checkbox"/> 4800	<input type="checkbox"/> 38400
Parity	<input type="checkbox"/> None	<input type="checkbox"/> Odd
	<input type="checkbox"/> Even	
Databits	<input type="checkbox"/> 7	<input type="checkbox"/> 8
Stopbits	<input type="checkbox"/> 1	<input type="checkbox"/> 2
Mode	<input type="checkbox"/> Data	<input type="checkbox"/> Control
	<input type="checkbox"/> Modem	<input type="checkbox"/> T120
Data Port 2		
Previous Menu		

Data mode

Provides a transparent data channel. This channel can be used for many different purposes such as file transfer, application sharing and more. When using this mode, it is necessary to have a TANDBERG system at the far end.

Control mode

The control interface provided by the Dataport supports a subset of the Hayes command set as well as a comprehensive set of system specific commands.

This mode maintains communication with the Dataport's command interpreter at all times. All features available from the hand-held remote control can be accessed through the dataport.

Modem mode

Allows you to control the system externally via a PC as in Control Mode. Once a call is established, Dataport 1 will automatically switch to Data mode. When the call disconnects, Dataport 1 switches back to Control Mode.

T.120

Provides a data channel supporting the T.120 standard for data communication. Using T.120 software on your PC, you can communicate with other T.120 systems using your PC and your system.

For more details on connecting to the Dataport, see 'Peripheral Equipment'.

Dataport 2

Data Port 2		
Baudrate	<input type="checkbox"/> 1200	<input type="checkbox"/> 2400 <input type="checkbox"/> 4800
	<input type="checkbox"/> 9600	<input type="checkbox"/> 19200 <input type="checkbox"/> 38400
Parity	<input type="checkbox"/> None	<input type="checkbox"/> Odd <input type="checkbox"/> Even
Databits	<input type="checkbox"/> 7	<input type="checkbox"/> 8
Stopbits	<input type="checkbox"/> 1	<input type="checkbox"/> 2
Mode	<input checked="" type="checkbox"/> VISCA	<input type="checkbox"/> Auto
Previous Menu		

Dataport 2 is dedicated to the main camera and will not be available in standard configuration.

The Codec will automatically detect WAVE cameras. If you are using a camera supporting the VISCA protocol, select '**Mode: VISCA**'.

Language

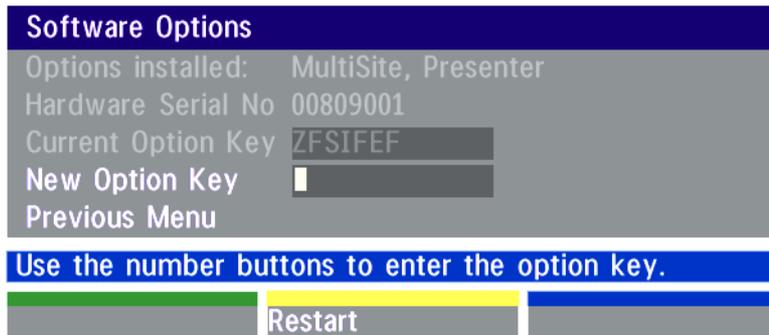
The system supports 9 different languages for its on-screen menus.



Select the preferred language, and then press OK to save.

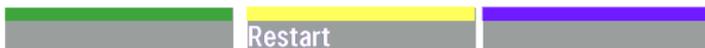
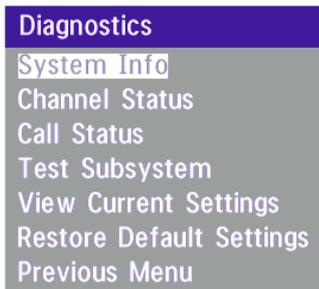
Software Options

The system requires a valid option key to activate MultiSite and/or Presenter functionality. A restart of the system is required after entering a new option key. If the option key is invalid, the original key will be used.



Diagnostics

Allows testing of individual system components and displays the current system settings.



System info

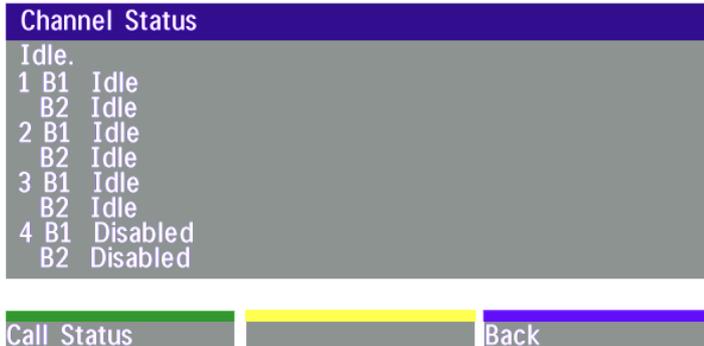


Select '**System Info**' to view system numbers, line status, software version and other useful information.

Channel status

Comprehensive information about the call progress is available through the Channel Status window. This window indicates the various stages each B-channel goes through whilst establishing a connection.

Status - BRI	Comments
Idle	the channel is idle
Calling	when calling — the network has acknowledged the call
Connected	when connection is established
Sync	when the channels are synchronised
Active	when all available channels are connected
Releasing	waiting for the network to confirm a release of the call
Released	when disconnected - the network has acknowledged the disconnection



TIP PRESS **MENU** AND THEN '**CALL STATUS**' TO BRING THIS MENU UP WHEN NOT IN THE MENU SYSTEM.

The numbers used to call out to the far end are shown in the window. If an error occurs a cause code will be displayed on the right hand side of the window.

Cause codes

The most common cause codes (for ISDN) are:

- | | |
|-------|---|
| 1 - | Unallocated (unassigned) number |
| 2 - | No route to specified transit network (WAN) |
| 16 - | Normal clearing |
| 17 - | User busy |
| 18 - | No user responding |
| 21 - | Call rejected |
| 28 - | Invalid number format (incomplete number) |
| 29 - | Facility rejected |
| 31 - | Normal, unspecified |
| 34 - | No circuit/channel available |
| 41 - | Temporary failure |
| 58 - | Bearer capability not presently available |
| 65 - | Bearer service not implemented |
| 69 - | Requested facility not implemented |
| 81 - | Invalid call reference value |
| 88 - | Incompatible destination |
| 100 - | Invalid information element contents |
| 102 - | Recovery on timer expiry |
| 127 - | Internetworking, unspecified |

Call status

Comprehensive information about the call is available through the Call Status window. The menu has two columns, one for transmitted and one for received audio/video/data information. If Duo Video or MultiSite is used, pressing the LEFT/RIGHT keys will show one page per connected site.

ISDN

Calls: Idle	Transmit	Receive
System Name		
Call rate (kbps)		
Video protocol		
Audio protocol		
Data protocol		
Video format		
Video rate (kbps)		
Audio rate (kbps)		
Data channel/rate		
Encryption status		
Encryption check code		

Channel Status Back

IP

Calls: Idle	Transmit	Receive
System Name		
Call rate (kbps)		
Video protocol		
Audio protocol		
Data protocol		
Video format		
Video rate (kbps)		
Audio rate (kbps)		
Data rate (kbps)		
Data channel		
Packet loss (%)		

Channel Status Back

Please contact your TANDBERG representative for further information.

Restore defaults

You may restore all system settings to the factory default using this function.

NOTE THIS DEFAULT SETTING WILL NOT AFFECT YOUR CALL DIRECTORY INFORMATION, NETWORK TYPE, LINE SETUP NUMBERS OR YOUR SPID NUMBERS

Test subsystem

You can test the different subsystems of your videoconferencing equipment.



Far End Loop (ISDN only)

SetLocal: This system will loop all incoming audio and video.

- The far end will see its own video and hear its own audio.
- The local side will see and hear the far end.

An on-screen indicator will indicate 'Local Loop'.



RequestRemote: A request will be sent to set the far end in loop.

- The far end will see and hear the local side (varies depending on implementation of loop functionality).
- The local side will see its own video and hear its own audio (if the far end supports loop).



If 'Far End Loop' is set to 'RequestRemote' whilst in a call and the call is subsequently disconnected, 'Far End Loop' will be set to 'Off'.

System Selftest

The system performs a check to determine internal hardware integrity. Test Network is useful when you want to check if your network connection is active.

View current settings

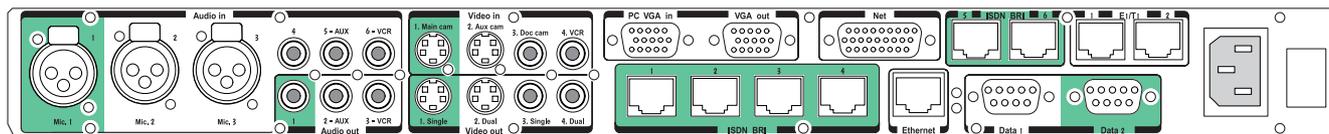
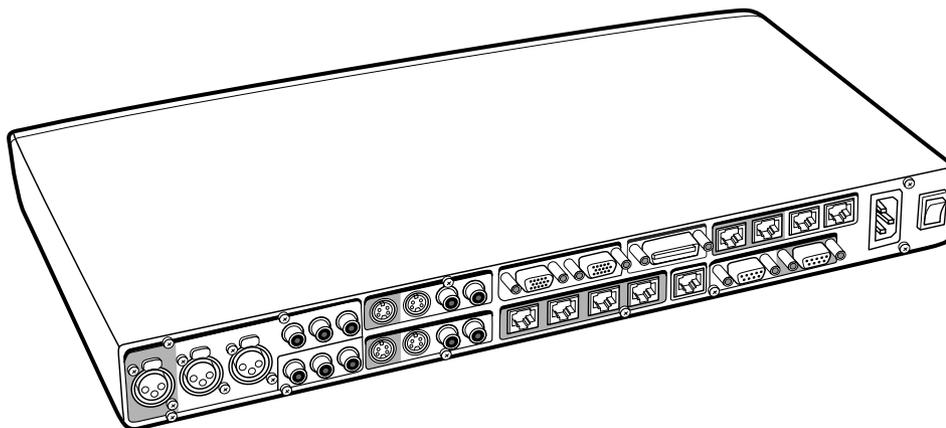
This window will display all the system settings. Use the arrow keys to scroll through the list.

Peripheral Equipment

Using the optional peripheral devices outlined in this chapter and the many others available, you will be able to build your own applications for use with the system, thereby better integrating the system into your business environment.

This chapter will explain how to connect peripheral equipment to your system. However, first of all we recommend you examine the figure below detailing the available connectors on the back of the system Codec.

Interfaces



5 Video Inputs

- 2 video inputs supporting S-Video through Mini-DIN connectors.
- 2 video inputs supporting composite signals through RCA connectors.
- 1 VGA input supporting resolutions from 640x480 to 1024x768 (auto sensing).

The standard camera uses one of the S-Video inputs. The system will automatically adapt to a PAL or NTSC input.

5 Video Outputs

- 2 S-Video outputs, Mini-DIN connectors.
- 2 composite video outputs, RCA connectors.
- 1 VGA output supporting resolutions from VGA (640x480) to SVGA (800x600).

The first Mini-DIN connector and the first RCA connector provide main video (incoming/outgoing video and menus). The two other connectors provide selfview/still image/Duo Video. The S-Video outputs are used by default by the monitors. The outputs are always active.

The format of the output will be either PAL or NTSC depending on your country's standard video format.

6 Audio Inputs

- 3 microphone inputs (balanced, 24V phantom powered) via XLR connectors.
- 3 audio inputs (line level) via RCA connectors.

All audio inputs are active by default. For further information, refer to section 'Audio Settings'.

3 Audio Outputs

- 1 output (line level) via RCA connector providing audio from far end in addition to dial tones. This output is used by the Natural Audio module (if installed).
- 1 AUX output (line level) via RCA connector providing a mixed signal between audio from the local side and audio from the far end. This output is intended for connection to a telephone add-on system.
- 1 VCR output (line level) via RCA connector providing a mixed signal between audio from the local side and audio from the far end. This output is intended for connection to a VCR.

Dual Monitor

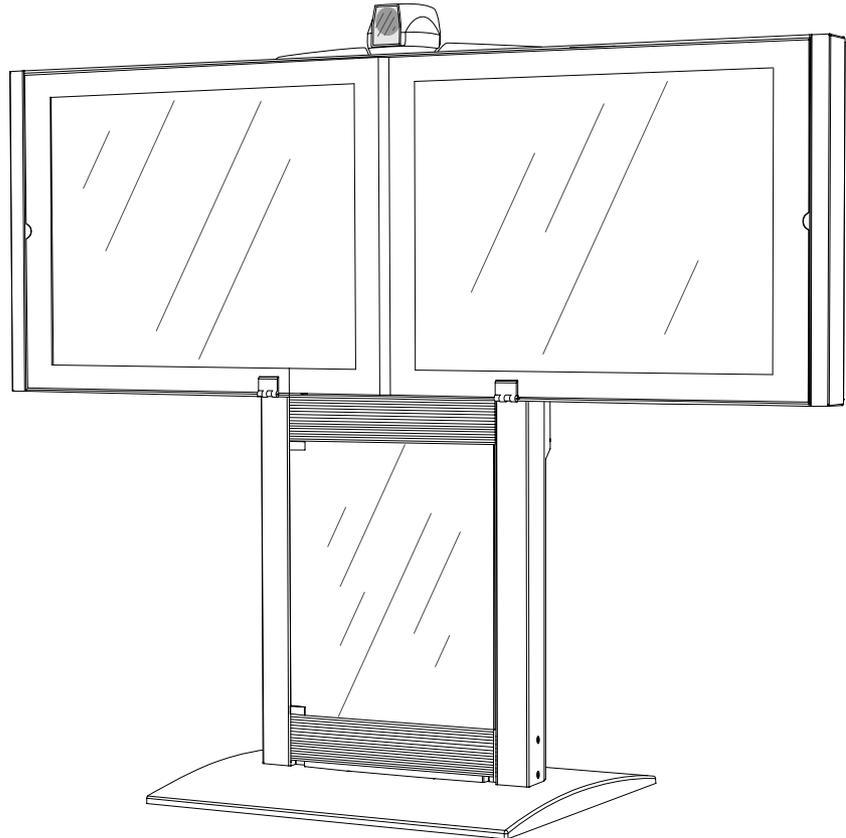
The Dual Monitor can be used to show full screen selfview, still images and Duo Video.

To use the system in the Dual Monitor configuration:

- Connect 'Video Out 2' (preferably) otherwise 4 on the system to a video input on the dual monitor.
- Set '**Dual Monitor: On**' in '**Utilities**' menu.

Alternatively you can use a PC monitor as your second monitor:

- Connect 'VGA Out' on the system to your PC monitor.
- Set '**VGA Out: Dual**' in '**VGA Settings**' menu.



Document camera

A document camera can be used for showing text, diagrams and a variety of graphical material as well as small three-dimensional objects. To use a document camera with your system:

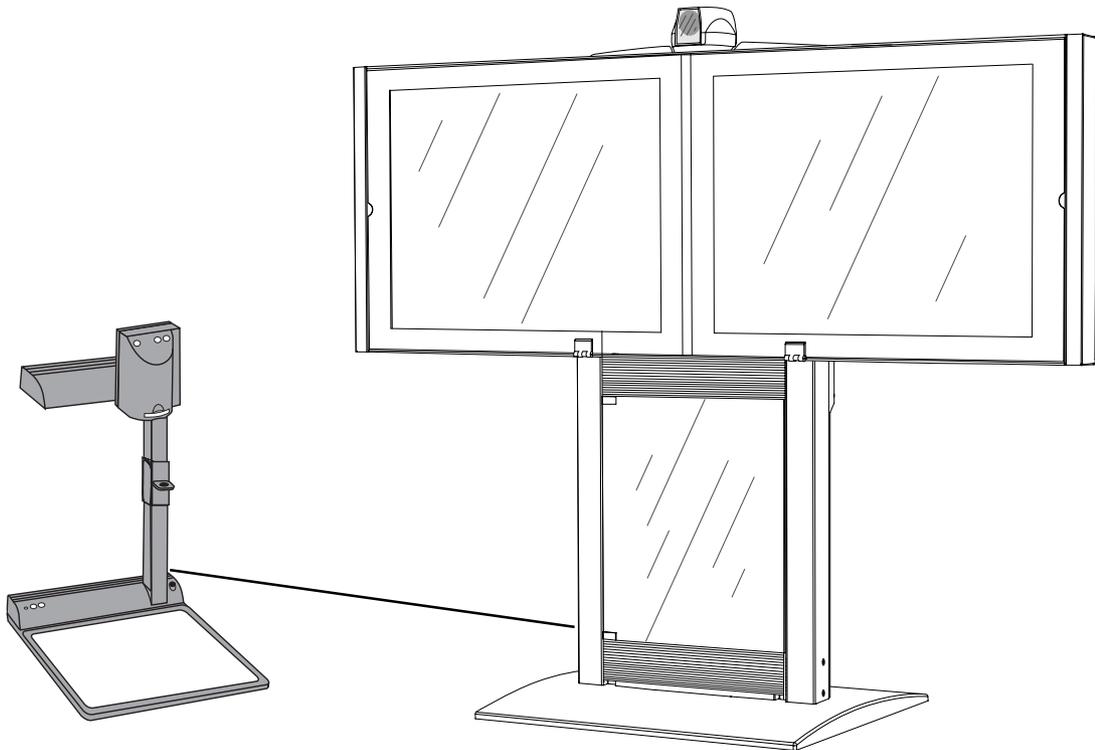
- Connect the document camera to the DocCam input on the Codec.

doc cam



- Press **Doc CAM** on the remote control to select the document camera as the video source.
- See also 'Presentations' for easy access to still image transfer from document camera.

If you want to use S-Video from the document camera, you can connect the document camera to the Aux input on the codec and set '**Document Camera: Video2**' in '**Video Settings**'. Pressing **Doc CAM** on the remote control will then activate the S-Video input on the codec.

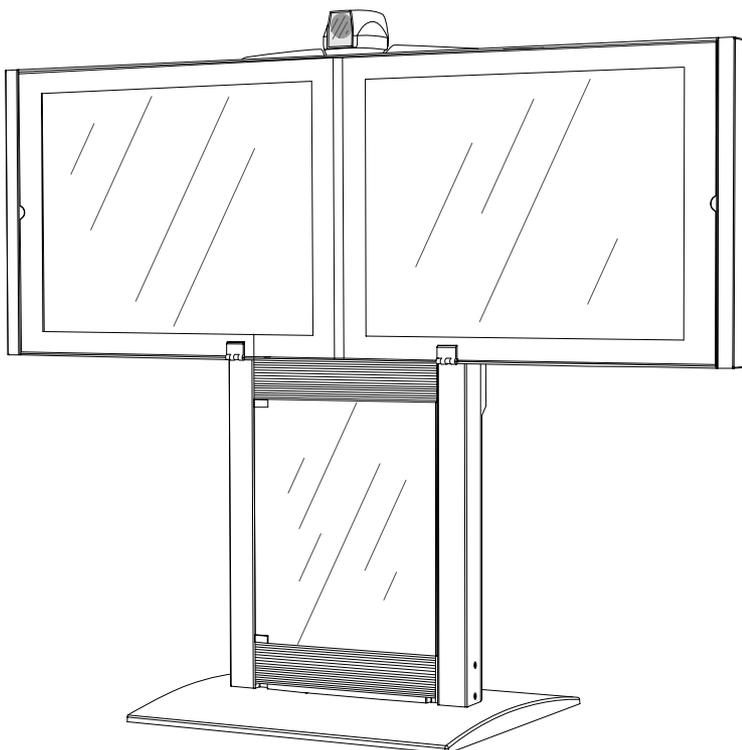


Multiple controllable cameras

Attaching multiple cameras to one system expands visibility and is useful in large group applications.

The system is able to control up to 4 WAVE-cameras. Optional WAVE-cameras are supplied with a cable and a power supply.

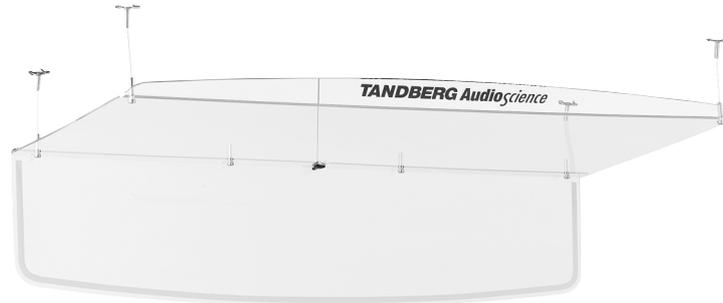
WAVE-camera number two must be connected to video input 2, camera number three must be connected to video input 3, and so forth.



AudioScience microphone

TANDBERG's award-winning AudioScience microphone is a ceiling-mounted, wide coverage, boundary microphone, that can eliminate the need for table microphones. It is designed to pick up the audio from all conference participants seated within its pick-up area, defined by a quarter-sphere of approximately 14 foot (4.25m) radius extended in front of, and to the sides of the microphone.

Please contact your TANDBERG representative for further information.



Tracker

The Tracker is a small infrared remote control device made to used to steer the system camera to any desired location within the room. Typically, several Trackers would be used with each system.

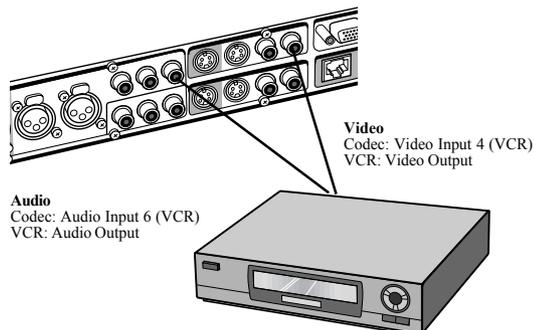
Each Tracker has two buttons:

- One button to point the camera at a specific person/location.
- One button to point the camera at all participants.



Video Cassette Recorder (VCR)

VCR - Playback



TIP TO SIMPLIFY CONNECTING A VCR, THE NECESSARY CONNECTORS ARE MARKED 'VCR'

For playback, connect a cable between Video Out on the VCR and 'VideoIn 4 (VCR)' on the system. Connect a cable between Audio Out on the VCR and the VCR audio input on the system.



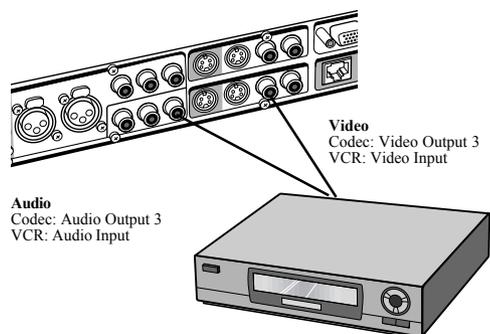
Press **VCR** to activate the VCR input.

Make sure that 'Audio In 6 (VCR)' is On (see 'Audio Settings'). If audio from VCR is too low, this level can be adjusted in 'Audio Settings', 'Inputs', 'Level Settings'. The audio from the VCR will be audible in the local speaker system.

The audio from the VCR and your microphone(s) will be mixed and sent to the far end. When a person talks, the VCR audio level will be reduced to make it easier to comment on a video recording (when '**Audio Settings**', '**Mix Mode: Auto**').

VCR - Recording

When recording, the VCR will record the video as it appears on the main monitor, the local audio and the audio from the far end.

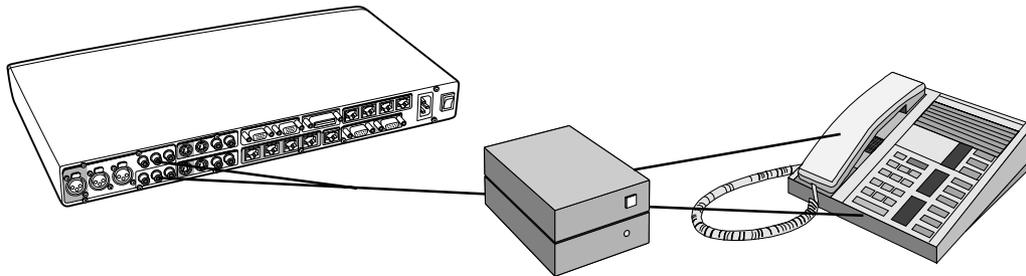


When recording a videoconference, connect a cable between 'VideoOut 3' on the system and Video In on the VCR. Connect a cable between 'AudioOut 3' on the system and Audio In on the VCR.

Telephone Add-On

A telephone add-on is used when you want to include a telephony participant in the meeting. You can also use this functionality when you want to have conference participants in an adjacent room with its own microphone and speaker system.

The telephone add-on connectors are marked AUX on the system (audio input 5 and audio output 2). Audio output 2 provides a mixed signal between local and far end.

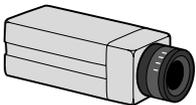


TIP THE MULTISITE HAS THE ABILITY TO ADD UP TO 4
ADDITIONAL TELEPHONE CALLS USING ISDN.

Extra fixed cameras

You can connect extra fixed cameras to your system, for example, a whiteboard camera.

Connect the video output of the additional camera to one of the available Video In sockets on the system.



PC applications

A PC can be connected to the system in two different ways.

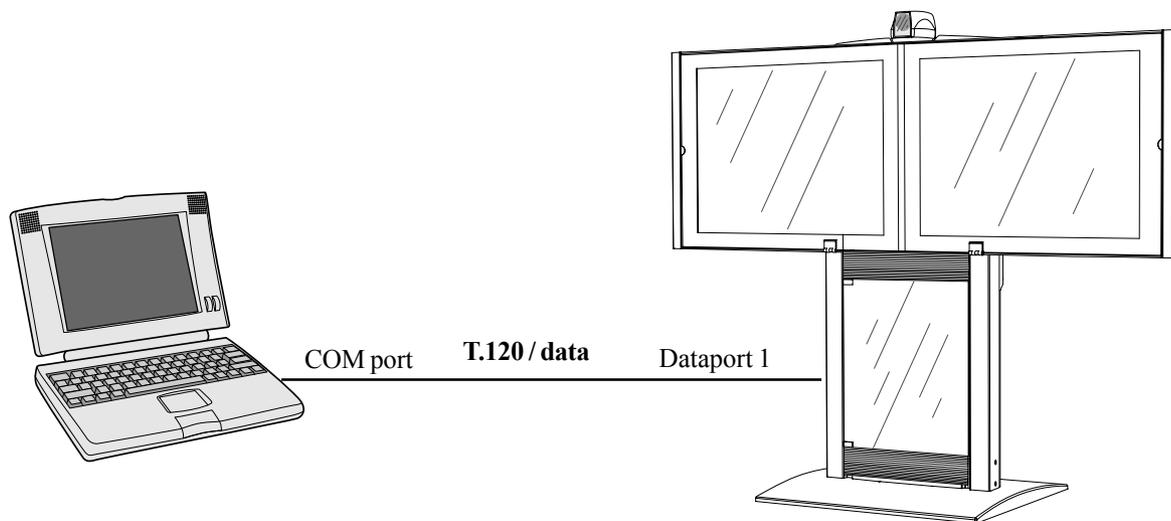
- Through the PC Presenter (VGA input), see section 'PC Presenter'.
- Through an RS232 data cable.

T.120 and other PC applications

A PC can be connected to the system using a serial cable. This will enable interactive editing, file transfer and application sharing between two computers.

Appropriate communication software should be used (for example: Microsoft NetMeeting, Intel ProShare Premier, Windows HyperTerminal, Procomm Plus and so forth.)

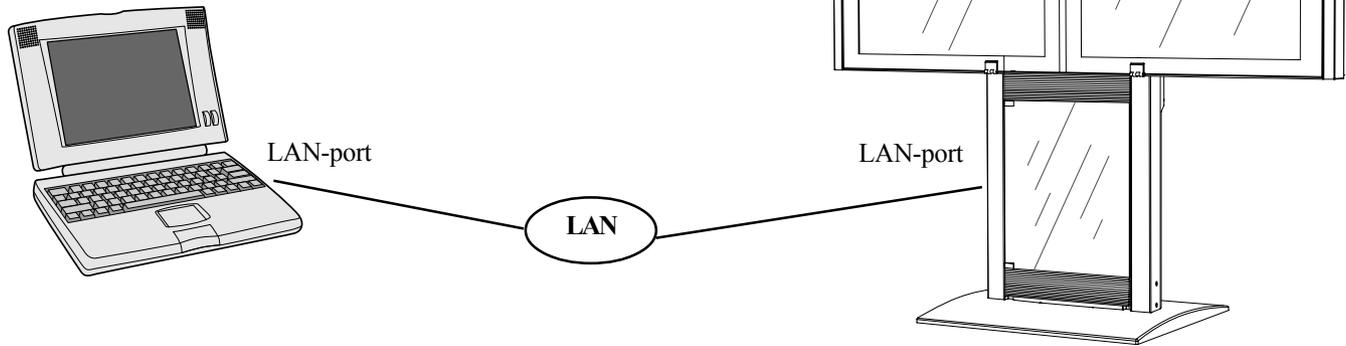
The system has been specially designed to work with interactive programs and includes a data channel that can send and receive data to and from the far end at speeds of up to 38,400 baud.



PC SoftPresenter

A PC image can be displayed on the system using PC SoftPresenter.

For further information, see 'PC SoftPresenter' in 'General use'.



Additional microphones

If your environment is such that you require more than one microphone for your room, e.g. you have a whiteboard at a distance from your table microphone, it is possible to connect additional microphones to your system.

You can connect up to three additional microphones to your system for a total of 4 microphones. The connectors are marked Mic1, Mic2, Mic3 and 4. The connected microphones will by default be mixed.

When more than one microphone is connected you have the option to use the Voice Activate Camera Positioning feature.

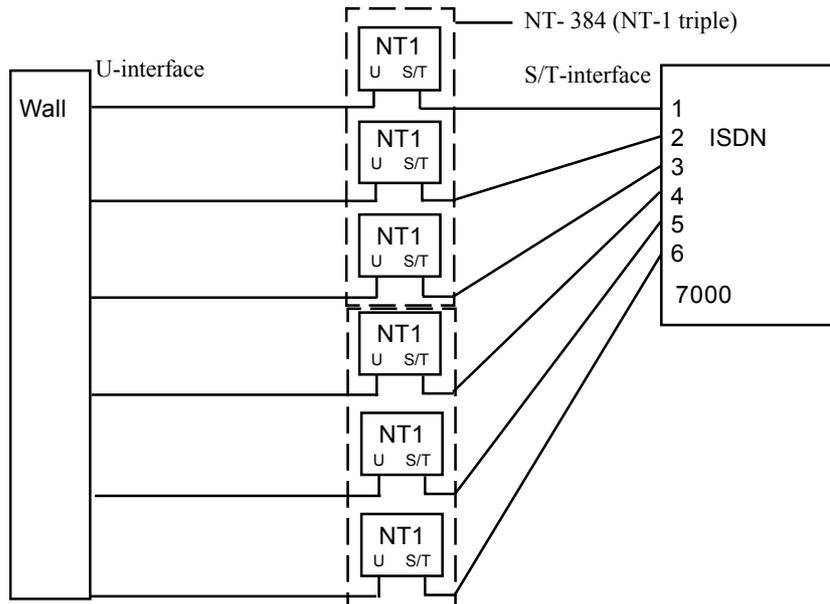
Appendices

Appendix 1: Connecting the system to ISDN using NT1 network adapters

Connecting

Connect the first ISDN cable from ISDN 1 on the codec to the S-interface on your first NT1 network adapter. Connect the other ISDN cables to the appropriate NT1 network adapters.

Connect the U-interface of your NT1 adapter to the line provided from your network provider. TANDBERG can provide NT-adapters.



For convenience the NT1 adapters could be placed inside the cabinet. If needed, use the shorter ISDN cable (RJ45 connectors) delivered with the NT1 between the codec and the NT1 and the longer ISDN cable between the NT1 and the connector (RJ45) at the wall socket.

Configuring

The configuration of the codec is performed in the same manner as described in ISDN BRI Settings.

The NT1 should be powered up and you should check that the network is active. Please check your NT1 User Manual.

Appendix 2: Connecting the system to the Switched 56 network

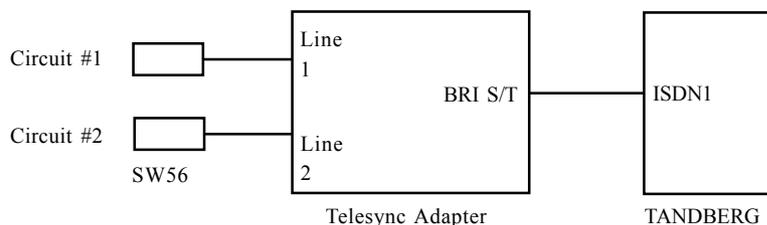
Using Telesync TS-256 SW56/ISDN adapter

Connecting the system to the SW56 network using a Telesync Adapter is described below.

NOTE: There are different Telesync Adapters for different configurations of SW56 networks. The network types tested with the system are SW56 2Wire and 4Wire.

Connecting

Connect the system ISDN1 cable to the BRI S/T interface on the Telesync Adapter. Connect the two SW56 cables from the Telesync adapter Line 1 and Line 2 to the SW56 network.



Configuration of Telesync Adapter

No configuration of the Telesync Adapter is necessary.

Configuration of the system

Select network type to 'National ISDN'.

LINE 1 SETUP

NUMBER1: program with number from the first SW56 line
 NUMBER2: program with number from the second SW56 line
 SPID1: program with number from the first SW56 line
 SPID2: Leave blank

LINE 2 SETUP

NUMBER1: number from the third SW56 line
 NUMBER2: number from the fourth SW56 line
 SPID1: Leave blank
 SPID2: Leave blank
 And so on for the other lines.

How to call

Important: Use the Quick key 'Set Restrict (56k)' in the Quality menu to specify a restricted call (56k) when you dial a number.

Set Restrict (56k)

Example:

One number dialing enter: Number: 1703111222 (56k)

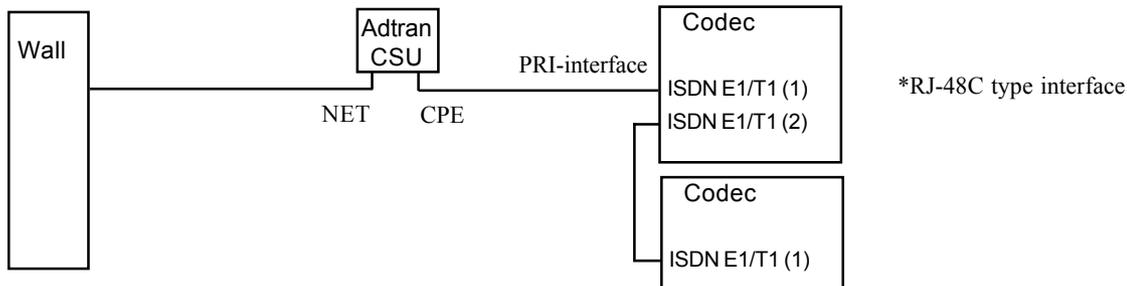
Two number dialing enter: Number: 1703111222 (56k)
 2nd: 1703111223

Appendix 3: Connecting the system to PRI/T1

Using CSU adapter

Connecting the system to the ISDN network via the E1/T1-interface using an Adtran T1 ESF CSU ACE will allow up to 1.54 Mbps transmission. The E1/T1-interface must be connected to a CSU approved according to IEC 60950, UL 1950 or equivalent standard.

NOTE: The PRI-line will run the AT&T 4ESS, 5ESS and National ISDN protocols in addition to Euro ISDN (E1).



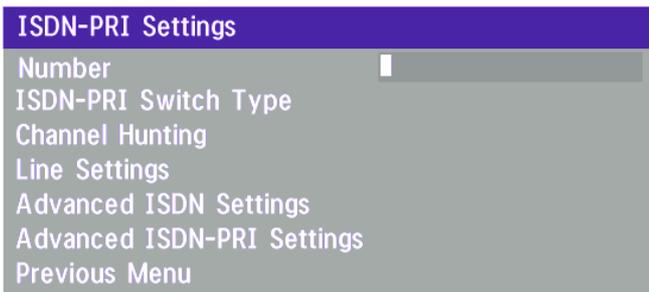
Connecting to Adtran T1 ESF CSU ACE

Connect the PRI cable from the Codec to the input marked CPE on the Adtran CSU (straight through category 5 cable is recommended). Connect to the network via the NET connector on the Adtran CSU. When two Codecs are cascaded, connect the second Codec to the E1/T1 port 2 on the first Codec using a T1 crossover cable.

Configuration of the system

Press **MENU** on the remote control. Select '**Terminal Settings**', '**Network**'.

Select '**Current Network: PRI**' and specify your PRI number, max. channels, cable length (between Codec and CSU) and switch type:



Note

Cascaded connection:
Remember to program numbers and MSN.
Otherwise, the first codec will answer all calls.

Configuration of Adtran T1 ESFCSUACE

Enter '2)CONFIG' menu using SCROLL and ENTER buttons.

- Enter '3)TERMINAL' menu. Check '1)FORMAT:ESF', '2)CODE: B8ZS', '3)SET LBO: 0-133' (Corresponding to 'Cable Length' setting on the Codec).

- Go to main menu and enter '1)NETWORK' menu. '7)SET LBO: 0.0 (According to information from Telco).

- Also, other network parameters should be set according to information from your Telco.

Appendix 4: Environmental considerations

This section explains how to carry out basic adjustments and simple tests to ensure that you send and receive the best possible image and audio quality when using your system.

Iris control and lighting

By default the system camera will use an automatic iris to compensate for changes in lighting. In addition to this feature you may further assist the system to maintain the best possible image quality by paying special attention to environmental lighting and background colors as described below. Remember the system will send live images of yourself *and* your immediate surroundings.

- Avoid direct sunlight on the subject matter i.e. yourself, the background or onto the camera lens as this will create harsh contrasts.
- If light levels are too low you may need to consider using artificial lighting. As described above, direct illumination of the subject matter and camera lens should be avoided.
- When using artificial lighting, 'daylight' type lamps will produce the most effective results. Avoid colored lighting.
- Indirect light from shaded sources or reflected light from pale walls, often produces excellent results.
- Avoid harsh side lighting or strong light from above. Strong sunlight from a window or skylight may put part or all of the subject matter in shadow or cause silhouetting.
- If you still have problems with the iris and lighting, manual adjustment of the camera parameters might help - see **Video Settings**' menu.
- Dim scenes can also be improved by manually adjusting the camera brightness setting.

Background

The appearance of the picture background is very important but easily overlooked. It is important to remember that the camera also shows what is behind you when in a videoconference. To ensure a suitable background we recommend you consider the following:

- Use a neutrally colored background with a medium contrast and a soft texture, e.g. a plain curtain with no heavy patterns or strong colors that may adversely tint the whole scene.
- Avoid moving backgrounds such as curtains blowing in a draught, moving objects, or people walking behind as this may both reduce image quality and distract the attention of the calling party.
- Do not place the camera facing a doorway.

Loudspeaker volume

The audio system will use the Natural Audio module. The volume of the audio system is controlled by the Volume Control keys on the system remote control.

The default volume level can be set by adjusting the volume on the TV monitor using the TV monitor's own remote control.

Guidelines for setting up videoconferencing rooms

The following are a set of guidelines to consider when either building a videoconferencing room, or using an existing room for videoconferencing.

Lighting:

- Low Contrast desired for light intensity. No dark spots.
- Intensity @ table 800 - 1400 Lux as measured with an Incident light meter.
- Block sunlight from entering room.

Seating Area (Table):

- Should allow all participants to see Monitors.
- Should allow camera to “see” all participants.
- Non-shiny non-patterned preferably light grey surface (if table used).

Walls:

- Color: Generally high contrast color desired. Light blue is commonly used.
- Acoustically reflective surfaces (such as glass or concrete) should be covered with curtains or sound treatment.

Audio:

- Noise Floor preferred less than 44dBC.
- Reverb Time .3 to .5 sec.

Ventilation:

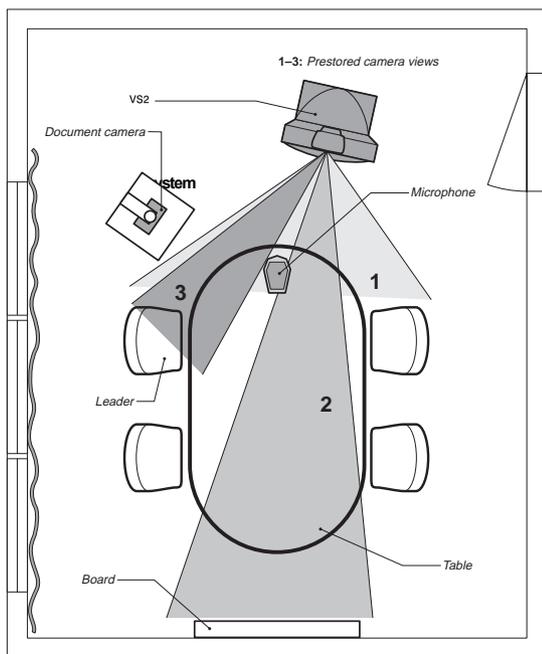
- Keep in mind Noise Floor.
- Velocity = Noise. Therefore keep velocity of air low.

Room:

- Should be located away from noise
- Should not have windows
- Doors should be located off camera

How to prepare a typical room for videoconferencing

The diagram below shows a typical room designed to obtain the best results when using the system.



The microphone should be placed at the front of the table to ensure that all speech will be detected. The best position for the microphone is at least 2 meters (6.5 feet) in front of the system on a plain, flat table with at least 0.3 meters (12 inches) of table in front of the microphone.

The document camera should be close to the chair person or a designated controller of the document camera for ease of use. (Remember to arrange all the peripherals so that one participant can reach each of them to point, change the display, tape, and so forth).

The camera supports up to 15 pre-stored camera positions.

The illustration shows three possible camera positions; one for all the participants, one for the whiteboard and one for the main speaker. The remaining presets are then available for other peripheral equipment, for example: a VCR.

Position the system in such a way as to avoid the possibility of somebody inadvertently walking into the camera's field of view when entering the room. Other than the conference participants, there should be no moving items in the sent image.

Appendix 5: Using the file system

It is possible to access a file system within the TANDBERG system by using ftp:

DOS-window: ftp <IP-address of codec>, or

Web-browser: ftp:// <IP-address of codec>

Description of the different files

all.prm - all settings in the system (including directory)

dir.prm - directory entries

event.log - logs fault situations etc.

sw.pkg - the system software

Description of the different folders

user - a folder to be used for custom logos etc.

remote - a folder used for software upgrade of the far end TANDBERG system

What can be done by using the file system?

- software upgrade of the far end TANDBERG system (B3 or above) via ISDN
- upload of custom logos

Software upgrade

- Connect to the system you want to upgrade using ISDN.
- Copy the software file to a folder on your harddisk.
- Open a DOS-window and go to this folder.
- Type ftp <IP-address of your local codec>.
- Enter password: <Release Key of far end system>
- Go to the remote folder, type "cd remote"
- Upload the software file, type put <s0xxxxxx.pkg>
- Wait until the following is shown:

```
226 Closing data connection.
```

```
5437569 bytes sent in 808.01 seconds (6.73 Kbytes/sec)
```

```
ftp>
```

- Restart the far end codec.

The far end system should now be upgraded. For further information, please contact your TANDBERG representative.

Custom logos

- Go to the folder where your logo is located.

NOTE: Logo max size: 320x200, or max. 64000 pixels and must be in jpg-format. If the file is too large, no logo will be displayed.

- Type ftp <IP-address of your local codec>.
- Go to the user folder, type "cd user"
- Upload the logo, type put <startup.jpg>

The new logo will be displayed the next time you restart your system.

Appendix 6: Access Code

The system will verify if the entered access code is valid by checking the code with the allowed codes listed in the 'access.txt' file on the ftp-server in the codec.

If no 'access.txt' file is uploaded to the codec, registration of the code will be done without validation. E.g. you can enter whatever code you want and have access to the system.

The 'access.txt' file is a plain text file with one line per access code as shown below:

```
1234
1250
A1
B2
ABC
```

To upload this file to the codec, follow these steps:

- Open a DOS-window and go to the folder where the 'access.txt' file is located.
- Type ftp <IP-address of your local codec).
- 'User:', press Enter or enter IP-password.
- Type "bin" and press Enter
- Go to the user folder, type "cd user".
- Upload the 'access.txt' file, type 'put access.txt'.
- Exit from ftp, type 'bye'.

Appendix 7: Declaration of Conformity

EC DECLARATION OF CONFORMITY

MANUFACTURER: TANDBERG
TYPE NUMBER: TTC60-02E
MODEL NUMBER: TANDBERG 7000
DESCRIPTION: Video Conferencing Unit
DIRECTIVES: LVD 73/23/EEC
This equipment EMC 89/336/EEC
complies with. R&TTE 99/5/EEC

HARMONISED STANDARDS: EN 60950 : 1992 A1/A2/A3/A4/A11
Applied in order to verify EN 55022 : 1994
compliance with directives. EN 50082-1 : 1992
 EN 61000-3-2 : 1995 A1/A2
 EN 61000-3-3 : 1995
 CTR3 Layer 1, 2 and 3
 CTR4 Layer 1, 2 and 3

**TEST REPORTS/
CERTIFICATES ISSUED BY:**

LVD (Nemko AS)

LVD (TÜV-Rheinland)

EMC (Nemko AS)

EMC (Akzo Nobel)

EMC (A-Pex)

R&TTE (Comlab)

R&TTE (BABT)

Report/Certificates No.:

199939220
199929102
199809168

JPTUV-000655

199945214001

AKL-299038

17B0021-02S

99/10785/12
99/10785/3
2000/05359/3
2000/05359/4

BABT/99/7309
NC/009473

TECHNICAL CONSTRUCTION

FILE NO.: D12092

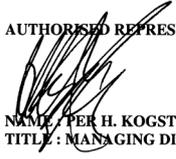
YEAR WHICH THE

CE-MARK WAS AFFIXED: 2000

**TESTAUTHORISED
SIGNATORY**

AUTHORISED REPRESENTATIVE

Date of issue


NAME: PER H. KOGSTAD
TITLE: MANAGING DIRECTOR

10.10.2000

Index

A

Access Code 24, 89, 114
Add Duo Video 38
Add MultiSite Entry 30
Add New Entry 29
Adding an extra site 42, 43
Additional microphone 107
Adjusting volume 31
Advanced call quality 49
Advanced ISDN settings 73
Advanced use 47
Alert Speaker 64
Audio
 inputs 58, 99
 outputs 60, 99
 quality 48
 setup 58
 sources 58
AudioScience microphone 103
Auto BRI Config 71
Autofocus 33
Automatic Gain Control 63

B

Background 111
Basics 22
Battery handling 3

C

Cable Specification, V.35 81
Cables 16
Call
 making a LAN call 23
 restricted 25
Call control 80
Call Quality menu 48
Call Settings 89

Call status 96
Camera 10
 controlling 33
 extra camera 105
 tracking modes 65
Cause codes 95
Chairman functionality 54
Channel status 94
CIF 49
Closed Captioning 45
Codec 10
Connecting cables 16
Continuous Presence 54
Control mode 91
Copyright 3
Correcting keying mistakes 27

D

Data mode 91
Dataport configuration 91
Declaration of Conformity 114, 115
DHCP 87
Diagnostics 94
Dial in to MultiSite 43
Dialing 23
Digital Clarity 50
Directory
 Add New Entry 29
 Edit Entry 29
 Name 29, 30
Disconnecting sites 43
Do not disturb 32
Document Camera 65
Document camera 101
Downspeeding 23
Dual Monitor 37, 100
Duo Video 38
Duo Video / Still Image source 51
Duo Video Mode 50
Duo Video Quality 50

E

Echo Control 61
Edit/Delete Entry 29

Encryption 90
Ending a call 27
Environmental Issues 3
Ethernet Speed 88
Euro ISDN cause codes 95
External mixer 58
External network settings 80
Extra cameras 105

F

Far end camera control 36, 52
FECC 36
file system 113
Floor to site # 57
Focus 66

G

G.711 49
G.722 49
G.722.1 49
G.728 49
Gateway 87
General use 31
Getting started 21
Graphics
 Receiving 37
 Sending 37
Guidelines for making rooms 112

H

H.261 49
H.263 49
H.281 36
H.331 49
How to prepare a typical room for videoconferences 112
HumFilter 61

I

Incoming MCU calls 89
Installation 13
Intelligent Call Management (ICM) 10
Interfaces 98

Introduction 7
IP-address 87
IP-subnet mask 87
Iris control and lighting 111
ISDN switch type 71
ISDN-BRI Settings 71
ISDN-PRI/T1 Settings 75

L

Leased E1/T1 79
Level Settings
 Outputs 60
Line setup 72
Logo 113
Loudspeaker volume 111

M

Main camera 10
MCU services 54
Menu structure 8
Menu system 47
Microphone
 levels 59
 on/off 31
Modem mode 92
Monitor configuration 17
Motion 48
Moving camera 33
MSN (Multi Subscriber Number) 74
Multiple cameras 102
Multipoint Control Unit (MCU) 54
MultiSite (Built-in) 40
MultiSite cascading 41

N

NAT Address 86
Natural Audio module 12
Natural Video 7, 48, 49
Network configuration 69
Network Profiles 90
NT1 16
NTSC 99

P

PAL 99
Parallel dial 74
PC 65, 107
PC applications 106
PC Presenter 44
PC SoftPresenter 44, 107
Peripherals 98
Phantom power 58
Picture-in-Picture 31
PIP 31
Precautions 13
Presentations 50
Preset buttons 35
Presets
 selecting 35
 storing 35
PRI/T1 interface 16
Production of products 3

Q

Quality 25
Quick keys 22

R

Release chair 57
Release floor 56
Request floor 56
Requesting a still image 37
Restart 88
Restore Audio Defaults 64
Restore defaults 96
Restrict 108
Restricted call 25

S

Seating Area 112
Selecting network 26
Selecting video sources 33
Send Own Numbers 80
Sharpness 48
SNMP Agent 88

SNMP Community 88
SNMP Manager 88
SNMP Trap Host 88
SNMP traps 88
SoftMux 23
Software Options 93
Start-up 21
Status Format 49
Still image
 filter 51
 receiving 37
 requesting 37
 sending 37
 viewing 37
Storing presets 35
sub-address 24
Subaddress 73
System configuration 18
System Info 32
System info 94
System overview 9
System set-up 69
System start-up 21

T

T.120 92
T.120 and other PC applications 106
Table microphone 12
Take chair 57
Telephone Add-On 105
Terminal ID 56
Terminal settings 69
Terminate meeting 57
Text Chat 45
To adjust the volume 31
To answer a call 27
To call a terminal with a SUB-address 73
To connect a PC to Dataport 1 91
To end a call 27
To enter/leave the menu system 47
To manually focus the Main Camera 33
To select a preset 35
To store the current camera position 35

To use the dataport for PC applications 107

Tracker 103

Trademarks 3

U

Unpacking 13

Using a SUB-address 73

Utilities 52

V

VCR - Playback 104

VCR - Recording 104

VGA Resolutions 48

VGA Settings 67

Video 48

input 65

inputs 33, 99

mode 49

outputs 99

sources 33

Video call 23

Video cassette recorder (VCR) 104

Video In Name 66

View

current settings 97

outgoing video 31

Viewing a still image 37

VNC 65

VNC Settings 68

Voice Activated Camera Positioning 34

Voice Switched 54

Volume 31

W

Waste handling 3

WAVE Camera 10

WAVE-camera 102

Welcome menu 21

Whitebalance 66

WWW-interface 45