

Answering System 1750

Owner's Manual



11/16/1999



Parts Checklist

Remember to save your sales receipt in case you ever need warranty service. Make sure your answering system package includes an AT&T Answering System 1750, one power cord. one 7-foot telephone line cord and four AA batteries.



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| Option | Command |
|------------------------------------|------------------------------|
| Play messages | 7 1 7 2 or 7 3 |
| Play only new messages | 6 1 <u>6 2</u> or <u>6 3</u> |
| Repeat message | 2 |
| Skip message | 5 |
| Delete selected me | essage 3 |
| Delete all message in a mailbox | 2S 31,32 or 33 |
| Record announcer | nent 4 × |
| Record memo | ¥ 1 ¥ 2 or ¥ 3 |
| End a recording | # |
| Play announcement 4 | |
| Turn system on | · 0 |
| Turn system off | 8 .8 |
| Change Remote A code | ccess 99 |

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| Option | | С | οm | าฑอ | nd |
|------------------------------------|------------|-----|----|------------------|-----------------|
| Play messages | 71 | : 7 | 2 | or | 73 |
| Play only new messages | 6.1 | : 6 | 2 | or (| 53 [.] |
| Repeat message | | | | (2 | |
| Skip message | | | | 15 | |
| Delete selected me | ssag | e | | 3 | |
| Delete all message in a mailbox | s. [3]7 |][3 | 2 | or | 3(3) |
| Record announcen | nent | | | 4∤× | ÷ |
| Record memo | ₩ 1 | ! + | 2 | or $\frac{1}{2}$ | ∺ 31 |
| End a recording | | | | # | |
| Play announcemer | nt | | | 4 | l I |
| Turn system on | | | | ; 0 | |
| Turn system off | | | | 8 • 8 | 3 |
| Change Remote A code | cces | 5 | | ંગે | 9 |

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Wallet Card

Answering System 1750

Remote Operation

- 1 Dial telephone number and wait for system to answer.
- 2 Enter Remote Access code.
- 3 Listen for messages or Enter touch tone command.

4 Hang up to save messages.

- Your Remote Access code _____ (The preset code is 50.)
- Your Priority Calling code _____ (The preset code is 99.)



Answering System 1750

Remote Operation

- 1 Dial telephone number and wait for system to answer.
- 2 Enter Remote Access code.
- 3 Listen for messages or Enter touch tone command.
- 4 Hang up to save messages.
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- Your Priority Calling code _____ (The preset code is 99.)

AT&T Answering System 1750

Quick Reference Guide

For more information, including important safety information, see the Owner's Manual.

Install the System

- 1 Install 4 AA batteries.
- 2 Use the line cord (supplied) to connect the TEL LINE jack to the wall jack.
- Connect the telephone (if desired) to the TEL SET jack.
- 4 Connect the power cord to the POWER jack and to an electrical outlet.

Set the Clock

- 1 Press and release CHANGE.
- 2 Press and release *clock* to hear a day.
- 3 Press FORWARD or (REPEAT) to . change the day.
- 4 Press and release (CLOCK) to hear an hour.
- 5 Press FORWARD or REPEAT to change the hour.
- 6 Press and release (cLock) to hear the minutes.
- 7 Press FORWARD or REPEAT: to change the minutes.
- 8 Press and release (cLock to hear the new day and time.

Record an Announcement

- Move the ANNC SELECT switch, located under the access cover, to the announcement you want to record (A, B or AO).
- 2 Press and release CHANGEL
- 3 Press and release ANNC:
- 4 Speak toward the machine from a distance of approximately 9 inches.
- 5 When finished, press and release STOP.

Review an Announcement

- Move the ANNC SELECT switch to the desired announcement.
- 2 Press and release ANNC.
 (Adjust the volume by pressing VOLUME ∧ or VOLUME ∨ if necessary.)

Set the System to Answer Calls

Make sure the light above the ow/off: button is on. If it is off, press and release <u>ONOFF</u>.

AT&T Answering System 1750

Quick Reference Guide

Play All Messages in a Mailbox

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Press and release (MAILBOX 1, MAILBOX 2, Or MAILBOX 3.

Play New Messages Only in a Mailbox

Hold down MAILBOX 1, MAILBOX 2, Or MAILBOX 31.

Repeat an Entire Message

Press and release (REPEAT) while the message is playing.

Repeat Part of a Message

Hold down (REPEAT) while the message is playing. Release (REPEAT) to resume playback.

Skip an Entire Message

Press and release FORWARD while the message is playing.

Skip Part of a Message

Hold down (FORWARD) while the message is playing. Release (FORWARD) to resume playing.

Save Messages

Messages are saved automatically.

Delete All Messages in a Mailbox

- 1 Press and release DELETE.
- 2 Press and release MAILBOX 1, MAILBOX 2, OF MAILBOX 3.

Delete Selected Message

Press and release <u>pelete</u> while the message is playing.

Record a Memo

- 1 Press and release <u>MEMO/2 WAY</u> so that "1-" is displayed.
- 2 Press and release (MAILBOX I), MAILBOX 2;, Or (MAILBOX 3].
- 3 Speak toward the microphone.
- 4 When finished, press and release (stop)

Record a Telephone Conversation

- 1 During the conversation, press and release (MEMO/2 WAY) so that "2-" is displayed.
- 2 Press and release (MAILBOX 1), MAILBOX 2!, Or (MAILBOX 3).
- 3 When finished, press and release (STOP)

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Important Safety Information

This symbol is to alert you to important operating instructions that may appear in your owner's manual. Always follow basic safety precautions when using this product to reduce the risk of injury, fire or electric shock.

- 1 Read and understand all instructions in the owner's manual. Observe all markings on the product.
- 2 During thunderstorms, avoid using telephones except cordless models. There may be a slight chance of electric shock from lightning.
- 3 Do not use a telephone in the vicinity of a gas leak. If you suspect a gas leak, report it immediately, but use a telephone away from the area where gas is leaking.
- 4 Do not use the product near water, or when you are wet. For example, do not use it in a wet basement or shower, or next to a swimming pool, bathtub, kitchen sink or laundry tub. Do not use liquids or aerosol sprays for cleaning. If the product comes into contact with any liquids, unplug any line or power cord immediately. Do not plug the product back in until it has dried thoroughly.

- 5 Install this product in a protected location where no one can trip over any line or power cord. Protect cords from damage or abrasion.
- 6 If this product does not operate normally, read "In Case of Difficulty" on pages 25 and 26. If you cannot resolve the problem, or if the product is damaged, refer to the AT&T Limited Warranty. Do not open this product except as may be directed in your owner's manual. Opening the product or reassembling it incorrectly may expose you to hazardous voltages or other risks.
- 7 If this product has user replaceable batteries, replace batteries only as described in your owner's manual. Do not burn or puncture used batteries—they contain caustic chemicals.
- 8 If this product has a three prong (grounding) plug or a polarized plug with one wide prong, it may not fit in nonpolarized outlets. Do not defeat the purpose of these plugs. If they do not fit in your outlet, the outlet should be replaced by an electrician.

SAVE THESE INSTRUCTIONS

Installation

1 Install the batteries.

Open the battery door on the bottom of the unit by pulling on the tabs. Insert the batteries, making sure that they are oriented as shown, then close the door (Figure 1).

The batteries are used to save your messages in the event of a power failure. For further information, see page 27.

- 2 Connect the line cord. Plug one end of the telephone line cord into the TEL LINE jack at the rear of the unit, and the other end into a modular wall jack (Figure 2).
- **3 Connect your telephone.** (If you do not want to connect a telephone to the system, go to Step 4.)

Plug your telephone set cord into the TEL SET jack at the rear of the unit.

4 Connect the power cord. Fit the power cord behind the strain relief tab.



Figure 1

Then, plug the smaller end of the power cord into the POWER jack at the rear of the unit.

Plug the other end of the power cord into an electrical outlet that is not controlled by a wall switch.

Use only the power cord supplied with your system. If you need a replacement cord, call the AT&T National Service Center at 1 800 222-3111.



About Mailboxes

The Answering System 1750 provides three voice mailboxes. These mailboxes provide a convenient way to share an answering system with other members of your household or business.

Callers using a touch tone phone can choose the mailbox in which their message will be recorded by pressing $\overline{\tau}$, (\overline{z}) or (\overline{z}) after the system answers the call. Callers who are not using a touch tone phone—or who simply do not press $\underline{\tau}$, (\overline{z}) or (\overline{z}) during the call can still leave a message. In these cases, the message is automatically recorded in Mailbox 1.

When messages are recorded in a mailbox, you can choose to listen only to the messages in that mailbox without listening to any messages in the other mailboxes.

If you decide not to use separate mailboxes, the Answering System 1750 operates like most other answering systems—with all messages automatically recorded in Mailbox 1.

This section provides an overview of how you can use mailboxes. Detailed information can be found in later sections of this manual.

Getting started with mailboxes:

 Decide how you wish to assign the mailboxes to members of your household or business.

For example, you might want messages for Jane recorded in Mailbox 1, messages for John recorded in Mailbox 2 and messages for Mary recorded in Mailbox 3.

2 Prepare the announcement to be heard by callers.

Following the above example, your announcement might say: "Hello. You have reached 555-1234. If you are calling from a touch tone phone, you can leave a message for Jane by pressing one and speaking after the beep. To leave a message for John, press two. To leave a message for Mary, press three. If you are not using a touch tone phone, simply leave your message after the beep. Thank you for calling."

3 Follow the instructions on page 6 to record your announcement. Typically you will want to record this as Announcement A. but see page 5 for an outline of other options.

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Announcement Options

When the system answers a call, the caller hears an announcement. The Answering System 1750 allows you to record up to 3 different announcements—A, B or AO. Or, if you do not want to record your own announcement, the system provides a brief, prerecorded announcement. These announcement options are described below. Instructions for recording announcements are presented on the next page.

NOTE: A total of about 20 minutes of recording time is available for your announcements and callers' messages. The shorter your announcements, the more time will be available for callers' messages.

Announcements A and B

Announcements A and B are used when you want the system to record callers' messages. If you record both A and B, you can then switch back and forth between these announcements without re-recording. For example, you might want to use Announcement A for weekdays and Announcement B for weekends.

Example: "Hello. I can't come to the phone right now. Please leave your name, number and a

brief message after the tone. Thank you."

Example: "Hello. To leave a message for Jane, press one. To leave a message for John, press two. To leave a message for Mary. press three. If you are not calling from a touch tone phone, please wait for the tone."

Announcement AO

Announcement AO (Announcement Only) is used when you do not want the system to automatically record callers' messages. This option is often used by businesses. (Callers can still press [1], [2] or [3] to record a message.)

Example: "Hello. No one is available to answer your call at this time. Please call back between 9:00 AM and 5:00 PM. Thank you."

Pre-recorded Announcement

If you select Announcement A or B, but do not record your own announcement, callers will hear this announcement: "Hello. Please leave a message after the tone."

This pre-recorded announcement will also be heard by callers if a recorded announcement is lost due to a power failure when the batteries are low or missing.

No pre-recorded announcement is presented if Announcement AO is selected.

Recording Your Announcements

- Move the ANNC SELECT switch, located under the access cover, to the announcement you want to record (A, B or AO) (Figure 1).
- 2 Prepare your announcement. The maximum length of an announcement is 4 minutes. (For examples of announcements, see "Announcement Options" on page 5.)
- **3** Press and release <u>CHANGE</u>. The Message Window displays "CH".
- 4 Press and release <u>ANNC</u>. The system beeps once and begins to record.
- 5 Speak towards the microphone in a normal tone of voice from a distance of about 9 inches.
- 6 Press and release *STOP* when you are finished.

The unit automatically plays back your announcement. If necessary, adjust the volume by pressing $VOLUME \land or |VOLUME \lor$



Figure 1

Reviewing an Announcement

To review an announcement at any time, move the ANNC SELECT switch to the announcement (A, B, or AO) that you want to play, and press and release <u>ANNC</u>.

While your message is being played, the Message Window displays "**AP**" (Announcement Play). If necessary, adjust the volume by pressing \overline{VOLUME} or \overline{VOLUME} or

NOTE: To delete an announcement, press <u>DELETE</u> while the announcement is playing.

Setting the Clock

The clock records the day and time at which each message is received. Before using your new answering system, set the answering system's clock.

To set the day and time:

- 1 Press and release <u>CHANGE</u> (Figure 1). The Message Window displays "CH".
- 2 Press and release <u>CLOCK</u>. A day setting is announced (for example, "Sunday"). The day also appears as a number in the Message Window (for example, "1" for Sunday).
- **3** To change the day setting, hold down *FORWARD* or *REPEAT* until the correct day is announced. Then, release the button.
- 4 Press and release <u>(CLOCK)</u>. An hour is announced (for example, "One AM"). The hour also appears in the Message Window.
- 5 To change the hours setting, hold down (FORWARD) or (REPEAT) until the correct hour is announced. Then, release the button.



Figure 1

- 6 Press and release (CLOCK). A minutes setting is announced (for example, "Oh three"). The minutes also appear in the Message Window.
- 7 To change the minutes setting, hold down *FORWARD* or *REPEAT* until the correct minutes setting is announced. Then, release the button.
- 8 Press and release (CLOCK). The new day and time are announced. You are done setting the day and time.

Audible Clock

To hear the clock setting at any time, press and release CLOCK.

Turning the System On/Off

If the ON/OFF light is on, the system is ready to answer calls.

If the light is off, press and release <u>ON/OFF</u> to turn the system on (Figure 1).

If you do not want your system to answer calls, **press and release** ONOFF so that the light turns off.

Setting the System to Record Messages

If you want the system to record messages, set the ANNC SELECT switch to A or B.

When the switch is set to A or B, callers hear the A or B announcement (or the pre-recorded announcement). If the caller does not enter a mailbox code (1, 2 or 3) during the announcement, the system plays to the end of the announcement, presents a beep, and begins recording in Mailbox 1.

NOTE: To conserve memory, messages are limited to a maximum of 4 minutes each. If the caller is still speaking after 4 minutes, or if the caller is silent for more than 7 seconds, or if the system's memory runs out, the system beeps once and hangs up.



Figure 1

Setting the System to Announce Only

If you do not want the system to record messages, set the ANNC SELECT switch to AO.

To indicate that the system is set to Announce Only, the Message Window displays "**AO**". This display is on steady if you have recorded an announcement, or is flashing if you have not yet recorded an announcement. If you do not record an announcement, calls are answered only after 10 rings (see "Memory Full/ No Announcement" on page 22).

If the switch is set to AO, callers hear the AO announcement. If the caller does not enter a mailbox code ((1, 2 or 3)) during the announcement, the system plays to the end of the announcement and then hangs up.

Message Volume Control

You can use the \overline{VOLUME} and \overline{VOLUME} buttons to adjust the volume of the system's speaker (Figure 1). These buttons do not affect the level of the announcement heard by callers.

The volume can range from 0 to 8. When you change the volume while you are not playing a message, the setting is displayed in the Message Window.

If you do not want to be disturbed when the system answers calls, set the volume to 0.

Screening Your Calls

To screen your calls, set the volume to 2 or above so you can hear a caller's voice on the built-in speaker.

When the system answers a call, the Message Window displays "--" (steady) while the system plays the announcement, and displays "--" (flashing) while the system records the message.

If you decide to take a call, lift the handset of any telephone on the same line. The system stops recording and resets to answer calls.

NOTE: If the announcement does not stop right away, press and release the telephone switchhook or press [STOP].

| | CLOCK |
|-----------------------|---------|
| ·Volume up button | . €LUME |
| Volume down button | |
| | |
| Figure 1 | |

Announcement Monitor

While screening your calls, you normally hear both your announcement and the caller's voice (the Announcement Play, or AP setting). However, you can choose to hear only the caller's voice (the Announcement Silent, or AS setting). The system is preset to AP.

To change the announcement setting (AP to AS, or AS to AP) hold down (ANNC). The Message Window displays "AP" and "AS" alternately. Release (ANNC) when the setting you desire is displayed.

Ring Select

Use the RING SELECT switch, located under the access cover, to select the number of times the phone rings before the system answers (Figure 1).

- Set to 2 if you want the system to answer all calls on the second ring.
- Set to 4 if you want the system to answer all calls on the fourth ring.
- Set to TS (Toll Saver) if you want the system to answer on the second ring when the system has new messages, but on the fourth ring when the system has *no* new messages.

Toll Saver

Use Toll Saver (the TS setting on the RING SELECT switch) if you will be calling long distance or from a pay phone to check for messages.

Suppose that Toll Saver is selected and you call long distance or from a pay phone to check your messages. If the





system has received new messages since the last time you checked your messages, the system answers after 2 rings. If you hear a third ring, you know the system has **no** new messages. If you hang up after the third ring, you can avoid paying for the call.

Audible Message Alert

If you want your system to beep once every 10 seconds to notify you when new messages have been received, set the MSG ALERT switch, located under the access cover, to ON. If you do not want to hear the beeps, set the switch to OFF.

Message Window

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The primary use of the Message Window is to display the total number of messages that have been recorded in all three mailboxes (Figure 1). However, the Message Window is also used to display other information.

The table below summarizes the information provided by the Message Window.



Figure 1

| Message Window | Page | What It Means |
|------------------------|--------|---|
| Off | 8 | System is off. |
| 0-50 (steady) | 11 | Message Window shows total number of messages in all 3 mailboxes. |
| 0-50 (flashing) | 26, 27 | Either a power failure occurred when batteries were low on power or missing, or <u>RESET</u> was pressed. |
| AO (steady) | 8 | System is set to Announce Only |
| AO (flashing) | 8 | Announce Only is selected, but no AO announcement is recorded. |
| F (flashing) | 17 | Memory is full. |
| (steady) | 9 | System is playing announcement to caller. |
| (flashing) | 9 | System is recording caller's message. |

Mailbox Lights

The three mailbox lights indicate whether the mailboxes have messages (Figure 1).

- If a mailbox contains new messages, its light flashes.
- If a mailbox contains messages, but no new messages, its light is on steady.
- If a mailbox contains no messages, its light is off.

Listening to Your Messages

To play all the messages in a mailbox:

Press and release <u>MAILBOX 1</u>', <u>MAILBOX 2</u>', or <u>MAILBOX 3</u>.

The system announces the number of messages in that mailbox and begins to play the first message.



Figure 1

To play only the new messages in a mailbox (those that have not been played before):

Hold down <u>MAILBOX 1</u>, <u>MAILBOX 2</u>, or <u>MAILBOX 3</u> for about 2 seconds until the system begins playing.

The system announces the number of new messages in that mailbox and begins to play the first new message.

At the beginning of each message, the system announces the day and time the message was received. While the message is playing, the Message Window displays the number of the message. After the last message has been played, the system announces "End of messages."

The following options are available during playback:

- To repeat an entire message, press and release (REPEAT).
- To back up to an earlier message, press and release (REPEAT) until the number of that message is displayed.
- To repeat part of a message (review), hold down (REPEAT for a few seconds, then release it to resume playing. (The system beeps while the button is held down.)
- To skip to the next message, press and release (FORWARD).
- To skip part of a message (cue), hold down FORWARD for a few seconds, then release it to resume playing. (The system beeps while the button is held down.)
- To stop playing the messages in the current mailbox, press and release STOP.

Saving Messages

The system saves your messages automatically if you do not delete them.

NOTE: The system can save about 20 minutes of messages (up to a total of 50 messages). When memory is full, you must delete some or all of the messages before any new messages can be recorded.

Deleting All Messages from a Mailbox

After listening to all the messages in a mailbox, you can delete them. To delete all the messages in a mailbox:

- **1** Press and release <u>DELETE</u>. All three mailbox lights flash rapidly and "**dE**" is displayed.
- 2 Press MAILBOX 1], MAILBOX 2] or MAILBOX 3. The system announces "Messages deleted."

This system has a safety feature that prevents you from accidentally deleting messages that you have not yet heard. If you try to delete all of a mailbox's messages, and there are new messages in the mailbox, the system beeps 5 times and does not delete any messages.

Deleting Selected Messages

To delete only a specific message, **press and release** *DELETE* while the message you want to delete is being played. The system erases the message corresponding to the number shown in the Message Window, beeps once, and continues with the next message.

To make sure you are deleting the right message, you can press <u>REPEAT</u> to repeat the message after listening to it, then press <u>DELETE</u> while the message is playing.

After the system reaches the end of the last message, any messages that were not deleted are renumbered, and the Message Window shows the total number of messages remaining in all three mailboxes.

Recording a Memo

You can record a memo to be stored by the system as an incoming message in one of the mailboxes. Then, you can play the memo at home or from a remote telephone, like any other message. The memo can be up to 4 minutes long.



Figure 1

To record a memo:

1 Press and release <u>MEMO:2 WAY</u> (Figure 1). All three mailbox lights flash rapidly.

The Message Window should show "1–" to indicate that you wish to record a memo. If it shows "2–", press and release <u>MEMO/2 WAY</u> to change the display to "1–".

- 2 Press and release MAILBOX 1,
- MAILBOX 2), or MAILBOX 3. The system beeps and begins recording. Speak toward the microphone.
- **3** To stop recording, press and release *STOP*,

The system stores your memo as a message in the mailbox you selected, and updates the message count.

To listen to the memo, see "Listening to Your Messages" on page 12.

Recording a Phone Conversation

You can record a phone conversation up to 4 minutes long.

NOTE: This unit does not sound warning beeps to let the other party know that the call is being recorded. To ensure that you are in compliance with any state and federal regulations that concern recording a telephone call, you should start the recording process and then inform the caller that you are recording the call.

To record a phone conversation:

1 Press and release <u>MEMO/2 WAY</u> at any time during a phone conversation. All three mailbox lights flash rapidly.

The Message Window should show "2–" to indicate that you wish to record a phone conversation. If it shows "1–", press and release (MEMO/2 WAY) to change the display to "2–".

- 2 Press and release <u>MAILBOX 1</u>, <u>(MAILBOX 2</u>), or <u>MAILBOX 3</u>. The system beeps and begins recording the conversation.
- **3** To stop recording, press and release <u>STOP</u>.

The system stores the phone conversation as a message in the mailbox you selected, and updates the message count.

To listen to the phone conversation, see "Listening to Your Messages" on page 12.

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Priority Calling

If you do not want to be disturbed, your system will answer the phone for you. However, if there is a particular call you would like to receive, inform the caller of Priority Calling.

When the caller enters the Priority Calling code from a touch tone phone, the system beeps loudly to alert you to a priority call.

The Priority Calling code is preset to 99.

To use Priority Calling, a caller should:

- 1 Dial your telephone number.
- 2 When the announcement begins to play, enter the current priority calling code.
- **3** The system beeps 3 times, then pauses. This pattern is repeated until the telephone is picked up. The beeps are audible to the caller as well as in the home.

If the phone is not answered within 30 seconds, the caller hears 2 beeps. The caller can then press and release 1, 2 or 3, and leave a message in a mailbox.

Changing the Priority Calling Code

The Priority Calling code is preset to 99. You can use the preset code or you can choose one of your own.

To change the priority calling code:

- 1 Press <u>CHANGE</u>. "CH" is displayed.
- 2 Press CODE.
- **3** Press (MAILBOX 1). The current code is displayed.
- 4 Hold down (FORWARD) or (REPEAT until the code you desire is displayed. The code can be any number between 40 and 99, except the current Remote Access code. (The system automatically skips over the current Remote Access code.)
- **5** Press *stop* when you are done, and the new code is stored.

NOTE: If AC power fails and there is no battery installed, or the battery is low on power, the Priority Calling code returns to the factory setting of 99.

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Bypassing the Announcement

People who call frequently can press \bigstar (on touch tone phones only) when the announcement begins. The system skips the rest of the announcement, beeps, and begins recording in Mailbox 1.

When Memory is Full

The system can record approximately 20 minutes of messages (including the time for your announcements) or a maximum of 50 messages. When memory is full or 50 messages have been recorded, **"F"** flashes in the Message Window. To make room for more messages, listen to your messages and delete some or all of them (see pages 12-14).

When memory is full, the system will answer calls after 10 rings and present 2 beeps instead of your announcement (see "Memory Full/No Announcement" on page 22).

Your Remote Access Code

The Remote Access code is preset to 50. You can use the preset code or you can choose one of your own. To view the current code, press (*code*).

To change the remote access code at home:

- 1 Press CHANGE so that "CH" is displayed.
- 2 Press <u>cope</u>). The current code is displayed.
- **3** Hold down *FORWARD* or *REPEAT* until the code you desire is displayed.

The code can be any number between 40 and 99, except the current Priority Calling code. (The system automatically skips over the current Priority Calling code.)

4 Press <u>STOP</u>, when you are done, and the new code is stored.

NOTE: If AC power fails and there is no battery installed, or the battery is low on power, the Remote Access code returns to the factory setting of 50.

Playing Your Messages

NOTE: The procedures below can be used only from a touch tone phone. If you are not calling from a touch tone phone, you can use voice-activated commands to listen to your messages (see page 23).

To play your messages:

- 1 Dial your telephone number.
- 2 When the system answers, enter your Remote Access code during or after the announcement.

When the Remote Access code is entered correctly, the system announces the number of messages it has received and beeps twice.

- **3** After the system beeps, you can:
 - Wait 4 seconds, and the system automatically begins playing all of the messages in Mailbox 1.
 - Press and release 7 and then the number of a mailbox (11, 2 or 3) to begin playing all of the messages in a mailbox.

 Press and release (6) and then (1), (2) or (3) to begin playing only new messages from that mailbox. If there are no new messages in the mailbox, you will hear "No new messages."

The following options are available while you play your messages:

- To repeat an entire message, press and release 2 while that message is playing.
- To repeat part of a message, hold down 2. To resume playing the message, release 2.
- To skip an entire message, press and release 5 while that message is playing.
- To skip part of a message, hold down 5. To resume playing the message, release 5.
- To stop message playback, press and release #.
- To delete only a selected message, press and release [3] while that message is playing.

To be sure you are deleting the right message, you can press [2: to repeat the message and then press [3] when you are sure that the system is playing the message you want to delete.

Saving Your Messages

To save messages, simply hang up the telephone. Any new messages are recorded after the saved messages.

Playing Messages in Another Mailbox

After all messages in the selected mailbox have been played, you hear "End of messages" followed by 2 beeps.

- To listen to the messages in another mailbox, press and release 7 and then the number of a mailbox (1, 2 or 3).
- To listen to only new messages from another mailbox, press and release 6 and then
 1, 2 or 3.

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Deleting All the Messages in a Mailbox

After you have listened to all the messages in a mailbox, you can delete them.

To delete all the messages in a mailbox, press and release (3) and then the number of a mailbox ((1), (2) or (3)). The system announces "Messages deleted."

This system has a safety feature that prevents you from accidentally deleting messages that you have not yet heard. If you try to delete all of a mailbox's messages, and there are new messages in the mailbox, the system beeps 5 times and does not delete any messages.

Recording a Memo

After you listen to your messages, you can record a memo to yourself or other members of the household.

To record a memo:

- Press and release * and then the number of a mailbox ([1], [2] or [3]).
- **2** Begin speaking after the beep.

3 Press and release # when you are finished.

This memo is counted as a new message.

Changing the Announcement

You can record a new announcement for the current announcement setting (A, B or AO).

To change the announcement:

- 1 Dial your telephone number.
- 2 When the system answers, enter your Remote Access code during or after the announcement.
- 3 After you hear the 2 beeps, press and release ④ 🛞.

The system beeps and begins recording.

- 4 Speak into the telephone in a normal tone of voice.
- 5 When you are finished, press and release #.

The system beeps once and plays the new announcement.

To listen to your announcement again, press and release 4 1 after the 2 beeps.

Turning Off the System

Use the following procedure to turn off the system:

- 1 Dial your telephone number.
- 2 When the system answers, enter your Remote Access code during or after the announcement.
- 3 After the 2-beep signal, press and release 18:081

The system announces "The machine is off" and beeps twice. You can hang up and the system will not answer incoming calls until you turn it on again.

Turning On the System

If you forget to turn the system on before leaving home, you can turn it on by calling from a touch tone telephone. (You do not have to enter your Remote Access code to use this feature.)

To turn on the system:

- Dial your telephone number and wait for 10 rings. The system answers and beeps twice. (It does not play your announcement.)
- 2 Press and release 0. The system announces "The machine is on" and beeps

twice. You can hang up now, and the system remains on, ready to answer calls and record messages.

NOTE: If you press (2) and hear 5 rapid beeps instead of the normal 2-beep signal, then either memory is full or no announcement is recorded (see "Memory Full/No Announcement" on page 22).

Changing the Remote Access Code

- **1** Dial your telephone number.
- 2 When the system answers, enter your current Remote Access code.
- 3 After the 2-beep signal, press and release 9 9. The system announces "Enter new code."
- 4 Enter your new Remote Access code. It can be any number between 40 and 99, except the current Priority Calling code.
- If a valid code number is entered, the system announces the new Remote Access Code and beeps twice.
- If an invalid code is entered, you hear five rapid beeps. followed by two beeps. Repeat steps 3 and 4.

Voice-Help Menu

The Voice-Help Menu allows you to use several system features from a remote location when you cannot remember the touch tone commands. All you need to do is remember your Remote Access code and the system will prompt you for other commands.

After you have listened to your messages, the system will announce "End of messages." It then lists the following commands:

- To save all messages, hang up.
- To delete all messages in a mailbox, press 3 and then the mailbox number.
- To play all messages in a mailbox, press 7 and then the mailbox number:
- To record a new announcement, press [4' ★.
- To change Remote Access code, press [9' 9]

As soon as you hear the command that you want to use, press the corresponding buttons. The system will also announce this list if you press #. at any time after you hear the two beeps.

Memory Full/ No Announcement

If the system answers after 10 rings and presents 2 beeps instead of your announcement,

- the system may be off
- memory may be full
- if your system was set to Announce Only, your announcement may have been lost due to a power failure with insufficient battery power.

To set your system to answer calls and record messages:

- 1 Enter your Remote Access code after the 2-beep signal.
- 2 Listen to any messages that have been recorded and delete some or all of them (see pages 18-20).
- 3 Press and release *ā i* to review the announcement. If you don't hear your announcement, press and release *[4]* [X] to record a new announcement (see "Changing the Announcement" on page 20.)
- 4 Press and release *o* to make sure your system is on before you hang up.

Voice-Activated Commands

When a touch tone telephone is not available, you can still call your system to listen to your messages. You use your voice to enter the Remote Access code, to repeat messages, and to delete messages.

Using Voice-Activated Commands

Speak in response to the prompts presented by the system as described below. You must speak quickly and loudly in order for the system to detect your voice.

The system does not recognize the actual words you are saying; it responds to any auditory signal of sufficient intensity. For example, in the following procedure, instead of using "Enter code" in response to the prompts, you can substitute another phrase or word that is easy for you to remember.

You can hang up at any time during the call. The system will save your messages, unless you respond to the "Delete messages?" prompt as described in step 8.

- 1 Dial your telephone number, listen for the announcement, and then remain silent after the beep.
- If the system answers after
 10 rings (because it is off or memory is full), remain silent
 after the two-beep signal.
- 2 After about ten seconds, the system prompts "Enter remote access code." Immediately respond by saying "Enter code."
- 3 You then hear "First digit." followed by "Enter zero," "Enter four," "Enter five," and so forth. When you hear the first digit of the Remote Access code, immediately respond by saying "Enter code."

For example, if your Remote Access code is 53, wait to hear "Enter five," then say "Enter code."

4 You then hear "Second digit." followed by "Enter zero," "Enter one," "Enter two," and so forth. When you hear the second digit of the Remote Access code, say "Enter code."

(Continued)

- 5 If you enter the code correctly, the system announces how many messages have been received.
 - If messages have been received, the system prompts you to select a mailbox by announcing "Play? Mailbox One," "Play? Mailbox Two" and/or "Play? Mailbox Three." When you hear the mailbox you want, say "Play messages."
 - If no messages have been received, the system disconnects the call.
- 6 At the end of each message, the system prompts "Repeat message?" To hear the message again, say "Repeat message." If you remain silent, the system plays the next message. You can repeat each message once.
- 7 After the last message plays, the system announces "End of messages" followed by the prompt "Replay messages?"

To replay all of the messages, say "Replay messages." If you remain silent, the system prompts "Delete messages?"

8 To delete all of the messages in the mailbox, say "Delete messages." The system then repeats the "Delete messages?" prompt to confirm your choice.

To confirm the delete, say "Delete messages." The system announces "Messages deleted" and disconnects the call.

If you remain silent after the "Delete messages?" prompt, the system disconnects the call and the messages are not deleted.

If you do not enter the correct Remote Access code

If you enter an incorrect Remote Access code, the system beeps five times and begins the sequence of prompts again. If you enter the wrong code on the second try, the system disconnects the call.

If you do not respond to the correct digit while entering the Remote Access code (or if the system fails to detect your response), you can remain silent until after you hear the "Enter nine" prompt. The system beeps five times and begins the sequence of prompts again. If you do not respond correctly during the second sequence of prompts. the system disconnects the call.

In Case of Difficulty

If your answering system does not work properly, try the following suggestions before seeking repair assistance.

Message Window Is Blank

Make sure the power transformer is securely plugged into an electrical outlet not controlled by a wall switch.

Use only the power cord supplied with your system. If you need a replacement cord, call the AT&T National Service Center at 1 800 222-3111.

Press <u>ON/OFF</u> to make sure the system is on.

Messages Are Incomplete

- The system can accept messages up to 4 minutes
 long. If a caller leaves a very long message, part of it may be lost when the system disconnects the call after 4 minutes.
- If the caller pauses for more than 7 seconds, the system stops recording and disconnects the call.
- If the system's memory fills up during a message, the system stops recording and disconnects the call.

System Does Not Answer After Correct Number of Rings

- If the Toll Saver feature is in operation, the number of rings changes from four to two when you have new messages waiting. (See "Ring Select" on page 10.)
- In some cases, the system may be affected by the ringing system used by the local telephone company.
- If the system's memory is filled with messages, or the system is off, or no announcement is recorded, the system answers after 10 rings (see page 22).

"LO BATT" is Displayed

The batteries may be missing, low on power, or incorrectly installed (see "Replacing the Batteries" on page 27.)

System Does Not Disconnect When You Answer the Telephone

To stop the system, press and release the telephone switchhook or press *STOP*.

(Continued)

In Case of Difficulty

System Does Not Respond to Remote Commands

- When you dial a number from a touch tone phone, you should hear tones. If you hear clicks instead, the phone is not a touch tone telephone. In that case, you can use voice-activated commands (see page 23).
- The answering system may not detect the Remote Access code while your announcement is playing. Try waiting until the announcement is over before entering the code.
- There may be noise interference on the phone line you are using. Press dial buttons firmly.
- Make sure you are entering your Remote Access code correctly (see page 18).
- Your Remote Access code may have reverted to the factory setting of 50. This happens if there is an AC power failure at your home and the system's battery is either low on power or not installed.

Number in Message Window Flashes On and Off

Check your announcement (see page 6). The announcement may have been lost due to a power failure when the battery power was low.

Other Problems

If the system malfunctions, make sure you have followed all the instructions in this manual to try to correct the problem.

If you cannot correct the problem, press [RESET]

- If there is a problem with the system, pressing <u>RESET</u> will reset the system and delete any messages as well as your announcement. Record a new announcement (see page 6) and your system should be ready to answer calls and record messages.
- If the system is OK, pressing RESET has no effect.

If you continue to have problems, call the **AT&T National Service Center at 1 800 222-3111.** If you cannot correct the problem, disconnect the answering system and refer to the warranty information on pages 28 and 29.

Maintenance

Although your answering system is designed to be maintenance free, it contains sensitive electronic parts. Treat it with care to ensure best performance.

The original packaging should be used for protection if you must ship the system.

Cleaning

The hard plastic casing of your answering system has a durable finish that should retain its original luster for many years. Clean exposed parts with a soft, slightly damp cloth. To remove stains, use a mild soap. Never use detergents, excess water, treated cloths, harsh cleaning agents, or sprays.

Power Failure Recovery

If the system is disconnected from AC power it will not operate.

If fresh heavy duty or alkaline batteries are installed, your announcement and messages are retained in memory for at least 48 hours (about 2 days) during a power failure. If the batteries are missing or low on power when AC power is lost, the announcements and messages will be lost. When AC power returns; the number in the Message Window flashes on and off to indicate that you should record new announcements and set the clock.

Replacing the Batteries

If the batteries used for backup power are missing, low on power, or incorrectly installed,

"LO BATT" is displayed below the Message Window. To prevent the loss of messages in the event of a power failure, install new batteries immediately. For best performance, use heavy duty or alkaline batteries.

NOTE: To avoid losing your announcement or messages stored in memory, you should leave the unit connected to AC power while changing the batteries. You should, however, disconnect the telephone line cord before changing the batteries.

AT&T Limited Warranty

This warranty applies only to AT&T products purchased and used in the United States.

What is covered:

Any defect in materials or workmanship.

For how long: Two years.

What we will do:

If your AT&T product is defective and returned within 30 days of the date it was purchased, we will replace it at no charge to you. If returned after 30 days but within two years of the date of purchase, we will repair it or, at our option, replace it at no charge to you.

If we repair your AT&T product, we may use new or reconditioned replacement parts. If we choose to replace your AT&T product, we may replace it with a new or reconditioned one of the same or similar design. The repair or replacement will be warranted for either (a) 90 days or (b) the remainder of the original two-year warranty period, whichever is longer. Limitations:

Implied warranties, including those of fitness for a particular purpose and merchantability (an unwritten warranty that the product is fit for ordinary use), are limited to two years from date of purchase. We will not pay for loss of time, inconvenience, loss of use of your AT&T product, or property damage caused by your AT&T product or its failure to work, or any other incidental or consequential damages.

Some states do not allow limitations on how long an implied warranty lasts or the exclusion of incidental or consequential damages, so the above exclusions or limitations may not apply to you.

What we ask you to do:

To get warranty service for your AT&T product, you must provide proof of the date of purchase. Within 30 days of the date it was purchased, return your AT&T product to your place of purchase for immediate replacement. After 30 days call us toll free at **1 800 222-3111** for the address of an authorized service location. If you ship your AT&T product to the authorized service location, you must prepay all shipping costs. We suggest you

AT&T Limited Warranty

retain your original packing material in the event you need to ship your AT&T product. When sending your AT&T product to a service location, include your name, address, phone number, proof of date of purchase, and a description of the operating problem. After repairing or replacing your AT&T product, we will ship it to your home in the United States at no cost to you.

Repair or replacement of your AT&T product at an authorized service location is your exclusive remedy.

What this warranty does not cover:

This warranty does not cover defects resulting from accidents, damage while in transit to our service location, alterations, unauthorized repair, failure to follow instructions, misuse (including broken antenna), use outside the United States, fire, flood, and acts of God. Nor do we warrant your AT&T product to be compatible with any particular telephone equipment or party line, key telephone systems or more sophisticated customer premises switching systems. If your AT&T product is not covered by our warranty, call us toll free at 1 800 222-3111 for advice as to whether we will repair your AT&T product and other repair information, including charges. We, at our option, may replace rather than repair your AT&T product with a new or reconditioned one of the same or similar design. The repair or replacement will be warranted for 90 days.

This warranty is the only one we give on your AT&T product, and it sets forth all our responsibilities regarding your AT&T product. There are no other express warranties.

State Law Rights:

This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

FCC Registration and Repair Information

Your new AT&T product has been registered with the Federal Communications Commission (FCC). This product complies with standards in Part 68 of the FCC Rules. The FCC requires us to provide you with the following information:

1 Connection and use with the nationwide telephone network

An FCC compliant cord with modular plugs is provided with this product. This product is designed to be connected to the telephone network or premises wiring using a compatible modular jack which is Part 68 compliant. See "Installation" on page 3.

This equipment may not be used with Party Line Service or with Coin Telephone Lines.

2 Notification to the telephone company

The FCC requires that upon request of your local telephone company, you provide the following information:

A The "line" to which you will connect the telephone equipment (that is, your phone number), and B The telephone equipment's FCC registration number and ringer equivalence number (REN). These numbers are on the back or bottom of your telephone equipment.

The REN is useful to determine how many devices you may connect to your telephone line and still have them ring when your telephone line is called. In most, but not all areas, the sum of all RENs should be 5 or less. You may want to contact your local telephone company.

3 Repair instructions

If it is determined that your telephone equipment is malfunctioning, the FCC requires that it not be used and that it be unplugged from the modular outlet until the problem has been corrected. Repairs to this telephone equipment can only be made by the manufacturer or its authorized agents or by others who may be authorized by the FCC. For repair procedures, follow the instructions outlined under the AT&T Limited Warranty.

FCC Registration and Repair Information

4 Rights of the telephone company

If your product is causing harm to the telephone network, the telephone company may temporarily discontinue your telephone service. If possible, they'll notify you before they interrupt service. If advance notice isn't practical, you'll be notified as soon as possible. You'll be given the opportunity to correct the problem, and you'll be informed of your right to file a complaint with the FCC.

Your telephone company may make changes in its facilities, equipment, operations, or procedures that could affect the proper functioning of your AT&T product. If such changes are planned, you'll be notified.

Interference Information: Part 15 of FCC Rules

Some telephone equipment generates, uses, and can radiate radio-frequency energy and, if not installed and used properly, may cause interference to radio and television reception.

Your AT&T product has been tested and found to meet the standards for a Class B digital device, as specified in Part 15 of the FCC Rules. These specifications are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation.

If your AT&T product causes interference to radio or television reception when it's in use, you might correct the interference with any one or all of these measures:

- **1** Where it can be done safely, reorient the receiving television or radio antenna.
- 2 To the extent possible, relocate the television, radio, or other receiver with respect to the telephone equipment.
- **3** If your telephone product runs on AC power; plug your product into an AC outlet that's not on the same circuit as one used by your radio or television.

Modifications to this product, not expressly approved by AT&T, could void the user's authority to operate the equipment. If you need assistance, you can call our National Service Center at 1 800 222-3111.

Referencia Rápida

Operación en la casa:

Para grabar un anuncio:

- 1 Mueve ANNC SELECT a A, B o AO.
- 2 Presione y suelte CHANGE.
- 3 Presione y suelte ANNC
- 4 Comience a hablar después del tono (beep) a una distancia aproximada de 9 pulgadas (23 cm) del micrófono.
- 5 Presione y suelte <u>STOP</u> para terminar de grabar.

Para escuchar su anuncio:

Presione y suelte [ANNC].

Para cambiar el día y la hora:

- 1 Presione y suelte CHANGE
- 2 Presione y suelte <u>CLOCK</u>. El aparato anunciará el día.
- **3** Presione *FORWARD* para cambiar el día.
- 4 Presione y suelte *CLOCκ*. El aparato anunciará la hora.
- 5 Presione (FORWARD para cambiar la hora.
- 6 Presione y suelte *CLOCκ* . El aparato anunciará los minutos.

- 7 Presione *FORWARD* para cambiar los minutos.
- 8 Presione y suelte <u>CLOCK</u>. El aparato anunciará el día y la hora.

Para escuchar sus mensajes:

Presione y suelte (MAILBOX 1), (MAILBOX 2 0 (MAILBOX 3).

Para borrar sus mensajes:

Presione y suelte <u>DELETE</u> y después presione <u>MAILBOX 1</u>), <u>MAILBOX 2</u> o <u>MAILBOX 3</u>.

Manejo remoto de su contestador automático:

- Marque su número telefónico y espere que su contestador automático responda.
- 2 Marque su código de acceso remoto. (Para mirar el código, presione y suelte CODE.)
- **3** Presione 7 1, 7 2 0 [7][3]
- 4 Escuche sus mensajes.
- 5 Cuelgue el teléfono para conservar sus mensajes.

Si tiene dificultad puede llamarnos al centro de servicio de AT&T en Español al 1-800-628-9253 ext. 2.

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