

BeoTalk 1200



Introduction to BeoTalk 1200

BeoTalk 1200 cherishes the sanctity of private life and gives you independence...

...It is up to you to decide with whom you want to talk and when! Look at the display or hear who is calling.

...Hear or see who called and when! The News list will show you all the incoming calls. Even those who didn't leave a message!

...Play the received messages and Internal messages exactly when it suits you and as many times you want to.

...Record up to 3 different outgoing announcements, one of which offers the possibility of giving a specific announcement to selected telephone numbers.

...It is up to you to decide from whom you want to receive messages! Connect Rejection of incoming calls to avoid specific unwanted callers. The local control of BeoTalk 1200 has two operating levels...

The primary operation takes place by means of the three keys on the front of the telephone answering machine.

The secondary operation takes place by means of the keys under the cover. These keys conceal the numerous functions which make it possible to choose individual combinations.

The remote control enables you to operate your BeoTalk 1200 even when you are not at home.

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Caller ID subscription

BeoTalk 1200 has a built-in Caller ID function so that you can see who is calling when your telephone starts ringing.

The Voice Announcement function allows you also to hear who is calling! To make the most of all the features of your BeoTalk 1200 it is necessary that you subscribe to the Caller ID service offered by your telephone company.

A Caller ID subscription is a condition for using the Voice Announcement Phonebook, Caller ID, Group Announcement and Rejection of incoming calls.

Without a Caller ID subscription you can use your BeoTalk 1200 as a traditional telephone answering machine with (\rightarrow) Announcement Only and (\leftrightarrow) Announcement and Message.

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Display

• Activates/deactivates the Listening-in function

STORE

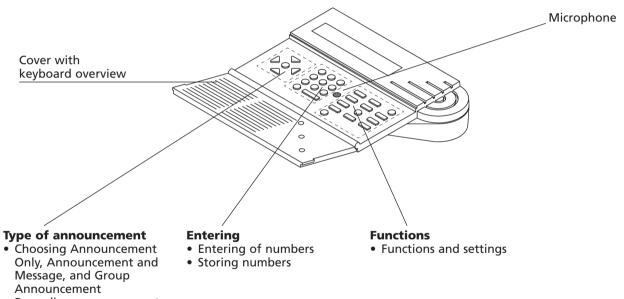
 Restores a message or a Caller ID number from the News list so it remains "new" to the next user

NEWS

- Shows the numbers of incoming calls and states the names if these have been recorded in the Voice Announcement Phonebook
- Plays incoming messages and Internal messages

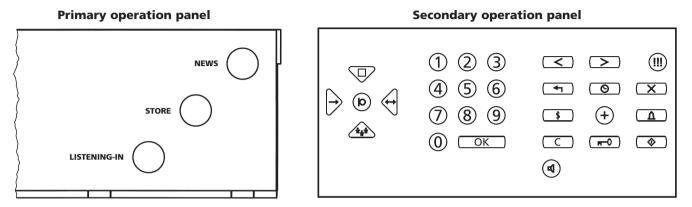
Loudspeaker

Secondary operation panel



- Recording announcements and Internal messages
- Recording names into the Voice Announcement Phonebook

Description of BeoTalk 1200 keyboard



NEWS or !!!	News	 Shows callers' numbers in the News list (Caller ID function), 20 Plays incoming and Internal messages, 20 States the callers' names if these have been stored in the Phonebook, 23
STORE or +	Store	• Restores a message or a Caller ID number in the News list, 21
LISTENING-IN or 📢	Listening-in	Activates/deactivates Listening-in, 22
\rightarrow	Announcement Only	 Records and plays outgoing announcements, 18 Activates/deactivates Announcement Only, 19
\leftrightarrow	Announcement and Message	 Records and plays outgoing announcements, 18 Activates/deactivates Announcement and Message, 19
π _m	Group Announcement	 Records and plays outgoing announcements, 18 Entering phone numbers in the Group Announcement list, 28 Activates/deactivates Group Announcement, 28
Ø	Recording	 Records outgoing announcements, Internal messages and records names into the Phonebook, 18, 22, 23
	Voice Announcement Phonebook	 Records names into the Phonebook, 23 Activates/deactivates the Voice Announcement Phonebook, 24 Playing and editing the Phonebook, 24
0 9	Number keys	 Setting of clock, 15 Entering phone numbers into Phonebook, 23 Entering phone numbers in Rejection list, 26 Entering phone numbers in the Group Announcement list, 28 Entering ringing time, 30 Entering PIN-code for remote control, 31

ОК	Store/status	 Stores entered digits, 17 Shows memory occupied, 38
<	Volume/cursor	 Decreases the volume, 30 Moves to previous digit, 17 Moves to previous phone number, 17
>	Volume/cursor	 Increases the volume, 30 Moves to next digit, 17 Moves to next phone number, 17
4 1	Cancel operation	Cancels an operation, 17
0	Clock	• Setting of clock, 15
×	Rejection of incoming calls	 Entering phone numbers in the Rejection list, 26 Activates/deactivates the Rejection function, 27
\$	Toll saver	 Activates/deactivates the Toll saver, 35
Δ	Ringing time	• Setting of ringing time, 30
с	<i>Delete an entry</i>	 Deletes a digit during entering of numbers, 17 Deletes News, 21 Deletes a phone number in the Phonebook, 24 Deletes a phone number in the Group Announcement and Rejection list, 29
m -0	PIN-code	• Entering PIN-code for remote control, 31
\diamond	On/off	• Activates/deactivates the answering machine function, 19

$$\square 1^{2}_{3} \checkmark + !!! | 0 \times 1$$

The display is brightly illuminated when the telephone line is engaged, during operation and when there are new messages and new phone numbers in the News list. Otherwise, the display is dimmed.

Symbols that are always illuminated when the function is activated...

	Shows how much of the memory has been used
09	Shows time and date
09	Shows phone numbers
:	Separates hours and minutes
-	Separates day and month
AM PM	24-hour or 12-hour time display selected
~	A telephone on the same line is being used
1 ² 3	New numbers and/or Voice Announcements in the News list
1 ² 3 !!!	New numbers and messages in the News list
+ !!!	Is shown when messages have been stored
Ø	Recording of outgoing announcements, Internal messages and names into the Phonebook
×	Rejection of incoming calls activated
	Voice Announcement Phonebook activated
ц	Listening-in activated
\$	Toll saver activated
1 ² 3 1 ² 3 !!! + !!! þ	Separates day and month 24-hour or 12-hour time display selected A telephone on the same line is being used New numbers and/or Voice Announcements in the News list New numbers and messages in the News list Is shown when messages have been stored Recording of outgoing announcements, Internal messages and names into the Phoneboo Rejection of incoming calls activated Voice Announcement Phonebook activated

- ★_#*
 Group Announcement has been recorded and the function activated
- \leftrightarrow Announcement and Message has been recorded and the function activated
- Announcement Only has been recorded and the function activated
- No numbers in the phone number lists or in the Rejection list
- Is shown when an Internal message is being played

Symbols that flash...

L

 **
 Group Announcement has been deactivated

 b No announcement has been recorded for the type of announcement chosen

 x Rejection function deactivated

 D Voice Announcement Phonebook deactivated

 B Memory is full

Symbols that flash shortly 4 times and then disappear...

- Listening-in deactivated
 - Toll saver deactivated
- $\dot{\pi}_{\dot{\pi}}$, \rightarrow , \leftrightarrow , \times It is not possible to activate the function because no announcement has been recorded or there are no phone numbers in the list

Installation of BeoTalk 1200

Installation

BeoTalk 1200 can be either placed on the table or mounted on the wall using the enclosed bracket and screws.

BeoTalk 1200 should not be placed in dusty or dirty environments, nor be exposed to direct moisture.

Wall mounting

- Mount the wall bracket using the enclosed screws.
- Lead the cord down through the slot on the back of BeoTalk 1200.
- Lead the cord behind the pin on the wall bracket so that the cord is held against the wall.
- Place BeoTalk 1200 on the wall bracket.

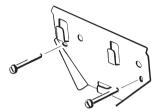
Connection

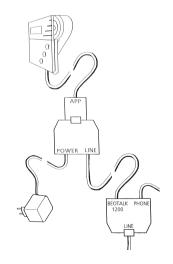
- Connect the cords as shown on the drawing.
- Insert the wall plug into your telephone wall jack.
- Insert the A/C adapter into the A/C wall plug.

By using the enclosed adapter you are able to connect both your telephone and the BeoTalk 1200 to the same telephone wall jack.

If you want to extend the cords, please be aware that only the cord from LINE to the telephone network can be extended. Exchanging the other cords will affect the functions of BeoTalk 1200.

In order for Caller ID to function, the BeoTalk 1200 must be connected before the switchboard, if any.





Settings

Before you start using your BeoTalk 1200, we recommend you to adjust the display contrast so that it fits the setup. At the same time it is a good idea to set the clock.

Adjusting the display contrast

The display contrast can be set to two different levels. Choose the most convenient level. This depends on whether BeoTalk 1200 is mounted on the wall or placed on a table.

Setting the clock



Adjusting the display contrast

Press + 0 +

The display contrast switches to the other level

Press	Θ	nd date d date using the keys 0−9	The cursor flashes below the first digit
Press	ок	to store the setting	Present time is shown in the display
		ig the time	
Press	>	to move the cursor to the right	The cursor is moved to the right
Press	<	to move the cursor to the left	The cursor is moved to the left
Press	41	to cancel the setting	The setting is canceled

Selecting 24-hour or 12-hour clock

Set the clock in the display of BeoTalk 1200 to your choice:

- 1. Shows the time as a 12-hour clock with AM/PM.
- 2. Shows the time as a 24-hour clock.

Selecting 24-hour or 12-hour clock Press O until the desired setting

is displayed

Each time \mathfrak{O} is pressed, the display will change between 12-hour clock and 24-hour clock

Selecting AM or PM for 12-hour clock

Press	õ	until AM or PM is shown in the display	The cursor flashes below the first digit
Press	>	to move the cursor to AM/PM	The cursor flashes below AM/PM
Press	>	until the desired setting is displayed	Each time > is pressed, the time will change between AM and PM
Press	ОК	to store the setting	The setting is stored

Operation of BeoTalk 1200

Primary operation

The three keys on the primary operation panel are supplemented by keys on the secondary operation panel:

NEWS and !!!

Plays messages, which can be:

- Calls where the Caller ID is shown
- Calls where the name is stated if this has been recorded into the Voice Announcement Phonebook
- Messages recorded on the answering machine.

STORE and **+**

Restores a message or a phone number from the News list so it remains "new" to the next user.

LISTENING-IN and

Activates/deactivates the Listening-in function.

We recommend that your telephone answering machine is activated all the time. In that way your day-to-day operation will be more convenient.

User's guide setup

This column shows the operation, either step by step or in the form of an explanation: This column explains the display or the consequence of an operation:

	 > to move the cursor to the right 	The cursor in the display moves to the next digit or the next phone number
Press	< to move the cursor to the left	The cursor in the display moves to the previous digit or the previous phone number
Press	\leftarrow to cancel an operation	The whole new entry is canceled
Press	C to delete a digit ¹	The digit chosen is deleted
Press	OK to conclude an entering of digits	The entry is stored
Press	+ or STORE to restore	The incoming message, Internal message or Caller ID number is restored as "News"

¹⁾ not when setting the clock

Recording an announcement

With BeoTalk 1200 you have the possibility of recording 3 different types of outgoing announcements:

- Announcement Only... One-way announcement, not allowing the caller to leave a message (only an announcement function). Could for example be information on opening hours.
- Announcement and Message... The traditional answering machine function the caller can leave a message after having listened to your announcement.
- Group Announcement... A special outgoing announcement to up to 30 previously stored phone numbers, allowing the caller to leave a message. Record for example your holiday plans for family and friends! See pages 28-29 for information on how to enter phone numbers in the Group Announcement list.

When you record a new announcement, the old one of that type will be deleted automatically.

Record a test announcement to find the best voice intensity and distance to the microphone.

Recording an outgoing announcement

	ing an outgoing announcem → or ↔ or * _i *	ent → or ↔ or *:* is shown in the display
Press	Q	b is shown in the display. The time is counting from 0:00
Record	an announcement	
Press	q	The announcement is played back and the duration is shown
	ing an outgoing announcem	ent
Press Press	→ !!!	Announcement Only is played
<i>or</i> Press	\leftrightarrow	
Press	!!!	Announcement and Message is played
<i>or</i> Press	π _# π	
Press	" * " !!!	Group Announcement is played
		If no announcement has been recorded, p will be flashing

Activating the answering machine function

After recording an announcement, select the type of announcement desired and activate the answering machine function.

Announcement Only, Announcement and Message, and Group Announcement can only be activated if you have recorded an announcement.

Note!

To activate Group Announcement you also need to enter minimum one phone number into the Group Announcement list. See page 28.

Activating the answering machine function

Press \rightarrow or \leftrightarrow or $\dot{\pi}_{\dot{\pi}}\dot{\pi}$ \rightarrow or \leftrightarrow or $\dot{\pi}_{\dot{\pi}}\dot{\pi}$ is shown constantly in the display

The answering machine function has been activated

Deactivating the answering machine function

Press \diamondsuit until \rightarrow or \leftrightarrow or $\ddagger \ddagger$ disappears from the display

Press

The answering machine function has been deactivated

The News function

News may be messages, calls with Caller ID in the form of Voice Announcement or just the phone number, or Internal messages. News are shown in the illuminated display:

1²3 A new number and/or Voice Announcements

1²3 !!! A new number with a message.

At the same time a flashing digit (max. 9) will tell you how many News you have received.

If the phone number has more than 10 digits, the index number will not be shown. BeoTalk 1200 can handle up to 13 digits.

Even though BeoTalk 1200 has received a call and is actually playing an announcement, at any time you can cut in and continue the conversation by lifting off the handset of your telephone.

The phone numbers and the messages, if any, of the 50 latest calls received are stored in the News list.

All numbers from which you have received a call are transferred to the News list - even when the answering machine function has been deactivated.

Playing News

Press **NEWS** or !!!

The playing of News will start – the latest number is shown in the display alternating with the time of the call, e.g.:

 $8\overline{4}7$ 299 9380 11:35 05-21 If the caller's name has been recorded into the Phonebook and no message has been left, the name of the caller will be played

The next number is shown in the display alternating with the time of the call. 1²3 and !!! is turned off in the display when the latest call has been shown and the name, if any, stated or when the message attached to it has been played

If you have received a call from a phone number which is not in the Phonebook, the number will be shown and the answering machine will give off three brief tones unless you have recorded a code -0 "name", see page 25

While playing... Advance in the list... Press NEWS or !!! or > to listen to the next call

Go back in the list

Hold **NEWS** or **!!!** down until the previous number is shown or

press <

You can choose to deactivate the function showing unread News if you e.g. have a telephone with another News indicator. If the News indicator is deactivated, the symbols 1²3 and !!! will still be shown in the display to indicate News, but the display will not be illuminated and there will be no flashing digit showing the number of News.

Storing News

In some cases you may wish to save News which you have played in order that the next user of the BeoTalk 1200 will find the News as "new". News will only remain "new" until played again, but can be stored again as often as you wish by using the **STORE** or + button.

Deleting News

It is not necessary to delete messages and phone numbers from the News list after playing them. BeoTalk 1200 automatically deletes the oldest News to make room for new ones.

When you play an Internal message, an L will be shown in the display. See next page for further information on Internal messages.

Activating/deactivating News indicator

Press + 8 +

The News indicator is deactivated

The News indicator is activated

Storing News

- Press **STORE** or **+** while playing the News to store it as "new"
- + !!! is shown in the display

Deleting News

- Press C to delete the message being played
- --- is shown in the display

Playing News you have already heard

After playing new messages...

Press **NEWS** or **!!!** for each message you want to play

The number is shown alternating with the time of the call

Internal message

With the function Internal message you can record a message to another user of the answering machine. The message is played in the same way as a normal message.

It is also possible to play and change an Internal message from another telephone, see page 34 for remote control of Internal messages.

Recording an Internal message

Press **|O** Record a message Press **|O** **o** is shown in the display

The message is played back and the duration is shown in the display

Listening-in

When you activate Listening-in, you can listen to the "conversation" between the answering machine and the person calling.

If you activate or deactivate Listening-in while BeoTalk 1200 is answering a call, this function will only be operational during the call in progress. Activating Listening-in Press LISTENING-IN or 4

Deactivating Listening-in Press LISTENING-IN or ⊄ **d** is shown in the display

d flashes 4 times after which it is turned off

The Phonebook in BeoTalk 1200

BeoTalk 1200 allows the user to record announcements with the phone numbers in the built-in Phonebook.

The recording of an announcement with a phone number means that the name will be played when a call is received from this phone number. At the same time, the number will be shown in the display.

The phone number must have at least three and maximum 13 digits in order for an announcement to be attached.

Make a test recording to find the best speech intensity and distance to the microphone.

Note!

Remember to enter the area code when you store a phone number in the Phonebook. Otherwise Voice Announcement will not function.

Entering phone numbers and recording names into the Phonebook

Press 🗖

The next free index number is shown

Enter the phone number (including area code)

Press **b** to start recording

Record the name

Press **b** to end the recording

Continue with this procedure until you have entered and recorded the numbers and names desired – up to 50.

It is, however, technically possible to record up to 75 names, but this will reduce the time for announcements and messages to 13 minutes. With 50 names in the Phonebook the

time available is 15 minutes.

The display shows the time available

The line in the display counts down the available recording time for the Voice Announcement

The numbers and names are stored in the order in which they were entered and recorded. The first number is shown with index number 1, the next one with index number 2...

If the phone number has more than 10 digits, the index number will not be shown

Activating/deactivating the Voice Announcement Phonebook

In connection with the entering of numbers and recording of names into the Phonebook, the Phonebook will be activated automatically. If the Phonebook is deactivated, the name will not be stated when a call is received, but the number will still be shown in the display.

Playing and editing the Phonebook

It is possible to play the names recorded in the Phonebook at the same time as the relevant phone number is shown in the display.

Moreover, it is possible to delete names and phone numbers in the Phonebook.

If a new name is recorded for an already entered phone number, the old name will be automatically deleted.

Activating Phonebook until 🗆 is shown The Phonebook is activated Press constantly in the display **Deactivating Phonebook** \square until \square flashes in the The Phonebook is deactivated Press display Playing and editing the Phonebook The next free index number is shown Press < or > to play the list The latest number entered in the Press Phonebook is shown in the display at the same time as the name recorded is stated Press **C** to delete the number shown and the name --- is shown in the display or Enter a new phone number for a name played Enter the new phone number Press OK or Record a new name for a number displayed **O** to record a new name The display shows the time Press available: Record the name Press **b** to end the recording

Transferring phone numbers from the News list to the Phonebook

Recording announcements for no Caller ID and for phone numbers which are not in the Phonebook

In some cases the Caller ID function is not possible. Here the telephone company will send information codes which will be shown in the display in the following ways:

- -0 in cases of technical limitations
- -1 when a call is from a restricted number
- -2 when no number has been transferred

You can record a "name" for each of these codes so that the Phonebook will state them when these codes are sent.

Please note that the "name" you have recorded together with code -0 is also the "name" that will be played if you receive a call from a phone number which you have not already stored and recorded in the Phonebook. This may be an advantage as you will hear the announcement instead of three brief tones.

BeoTalk 1200 cannot always be expected to register calls from cellular phones if the calls are made from abroad.

Transferring phone numbers from the News list

Press	!!! until the number desired is shown in the display	The playing starts	
or Press	!!!		

Press < or > until the number desired is shown in the display

then...

Press D to start the recording

The display shows the time available:

- Record the name
- Press **p** to end the recording

Recording of announcements when Caller ID is not possible

Press D Press e.g. 2 Press D Record e.g. "Not possible" Press D

Rejection of incoming calls

If you do not want to receive calls from certain phone numbers, you can enter these numbers in the Rejection list and thus make BeoTalk 1200 reject the calls. You may also transfer a number from the News list or the Phonebook to the Rejection list.

BeoTalk 1200 answers the calls immediately after the phone starts ringing, independently of the ringing time that you have entered.

The call will be answered by a busy tone. The phone number of the incoming call will be transferred to the News list.

BeoTalk 1200 gives higher priority to Rejection than to Group Announcement. This means that a call from the number will be rejected if the same number exists in both lists.

Note!

Remember to enter the area code when you store a phone number in the Rejection list.

Entering phone numbers to be rejected

-		
Press	×	If the list is empty, – is shown together with index number 1
Enter Press	the first phone number OK	The numbers are stored in the same order as they are entered. The number that is entered first is
Enter Press	the second phone number OK	shown with index number 1, the next number with index number 2
	ue this process until the rs desired have been entered, um 10	<i>If the phone number has more than 10 digits the index number will not be shown</i>
- (
Press	is shown in the display	he News list or the Phonebook
Press	×	imes and the phone number selected
Press	OK to store	are shown in the display
or	_	
Press		
	□ < or > until the number desired is shown in the display	
Press	 or > until the number desired is shown in the display × 	× and the phone number selected
Press Press	<pre>< or > until the number desired is shown in the display</pre>	× and the phone number selected are shown in the display

The list can be edited in the same way as the phone number list for Group Announcement, see page 29.

Scrolling through the Rejection list

Press X

Press < or > to search in the list

The last entered number in the list is shown in the display followed by an index number 1-10

Activating the Rejection function

Press 🗙

 \times is shown in the display

When you use Rejection of calls the answering machine function must be activated

Deactivating the Rejection function

Press × until the symbol flashes in the display

Group Announcement

The phone numbers to be answered by a Group Announcement must be entered in the Group Announcement list. Group Announcement can only be activated if an announcement has been recorded and minimum one phone number has been entered.

Remember to enter the area code when you enter a phone number.

If the Group Announcement list is full, the phone number and index number will flash in the display. An existing number must be deleted before a new number can be added.

To use the Group Announcement function you also need to have recorded and activated either Announcement Only or Announcement and Message. People whose phone numbers are not stored in the Group Announcement list will then hear that other announcement.

Recording an announcement

Press ††† Press Ø

Record an announcement Press **o** *** is shown in the display **b** is shown in the display. The time function will count from 0:00 The announcement will be played back as a check and duration is shown

Entering phone numbers in the Group Announcement list

Press	π [*] π [*]	
Enter	the first phone number	
Press	OK to store	
Enter	the second phone number	
Press	OK to store	

Continue using this procedure until all the numbers desired have been entered (max. 30) If the list is empty, the display will show – and index number 1.

The numbers will be stored in the order entered. The first number will be shown with index number 1, the next with index number 2...

If the phone number has more than 10 digits the index number will not be shown

Scrolling through the Group Announcement list

Press $\langle \text{ or } \rangle$ to search in the list

The latest number entered in the list is shown in the display followed by an index number 1-30

Activating Group Announcement

Press المُعْبَّةُ until المُعْبَةُ is shown constantly in the display

Deactivating Group Announcement

Press ## until ## starts flashing in the display Transferring phone numbers from the News list or the Phonebook to the Group Announcement list

Editing the phone numbers in the Group Announcement list or the Rejection list

Transferring phone numbers from the News list or the Phonebook

	Press III until the number desired is shown in the display			
Press Press	[*] # [*] OK to store	*∺* and the number chosen is shown in the display		
<i>or</i> Press Press	<pre> c > until the number desired is shown in the display </pre>			
Press Press	[*] * [*] OK to store	*** and the number chosen is shown in the display		
Editing while entering phone numbers				
Editin	a while entering phone numb	hers		
	g while entering phone num! < or > to move the cursor	pers		
Press		pers		
Press Press afte Press	< or > to move the cursor	The latest number entered in the list is shown in the display followed by		
Press Press afte Press Press	< or > to move the cursor C to delete a digit r entering *#* or ×	The latest number entered in the list		

Volume

The volume in the loudspeaker can be adjusted in 8 steps. 1 is the lowest and 8 the highest volume.

The volume can be adjusted while the clock is shown in the display or while playing incoming messages or outgoing announcements.

Note!

The volume cannot be adjusted while you play outgoing announcements with Listening-in activated.

Adjusting the volume

Press > to increase the volume Press < to decrease the volume A broken line in the display shows the actual volume from 1 to 8

Ringing time

BeoTalk 1200 answers incoming calls after a ringing time of from 4 to 99 seconds. This function is programmable. The ringing time is pre-set to 15 seconds, corresponding to the telephone ringing 2-3 times.

Setting the ringing time

Press \triangle Enter the ringing time desired from **4** to **99** seconds

While setting the ringing time...

- Press > to move the cursor to the right
- Press < to move the cursor to the left
- Press OK to store

The actual ringing time is displayed

The new ringing time is displayed

Remote control of BeoTalk 1200

PIN-code for remote control

To be able to remote control the answering machine from an external telephone, you must enter an access code of your own choice.

While the access code is being entered, it is shown in the display as a confirmation.

If you forget your access code, you just have to enter a new code.

Entering PIN-code

Press m=0 Enter a 4-figure code using the 0-9 keys Press OK to store ---- is shown in the display The code entered is shown in the display

Remote control of News

With the PIN-code you will get access to remote controlling your BeoTalk 1200.

While remote controlling it is possible to:

- 1. Play News
- 2. Activate the answering machine function
- 3. Record outgoing announcements

It is only necessary to store a message if you still want it to play as a "new message".

It is not necessary to delete News after playing them. BeoTalk 1200 automatically deletes the oldest messages when there is no memory left for new ones.

Note!

If the answering machine function has not been activated, up to one and a half minute will pass before BeoTalk 1200 answers the call.

Access to remote control

Call BeoTalk 1200 Wait until BeoTalk 1200 starts playing the announcement (max. 1¹/₂ minutes) Press X Enter the PIN-code

If the access code has been entered incorrectly or if BeoTalk 1200 will not accept it, press \times and the access code again

The announcement is interrupted and dialling tone becomes audible. Access signal for remote control becomes audible

Playing News

Press 5 to play News

While playing...

- Press 5 to play the next News
- Press 8 to store the News being played
- Press **0** to delete the News being played
- Press \ddagger to interrupt playing the News

BeoTalk 1200 starts playing the News list: Messages received and Internal messages will be played, Voice Announcements will be stated if the names have been recorded in the Phonebook. If you have not recorded any name in the Phonebook or a -0 "name" (see page 25), you will hear 3 brief tones.

Activating the answering machine

When the answering machine function has been activated remotely, it is only possible to deactivate the function locally on BeoTalk 1200.

Note!

BeoTalk 1200 cannot be remote controlled if it is being operated locally at the same time.

Activating the answering machine function from an external phone

Press **1** to activate Announcement Announcement Only is played Only

or

Press2 to activate AnnouncementAnnouncement and Message is
played

Recording a new announcement from an external phone

- Press **1** or **2** to choose Announcement Only or Announcement and Message
- Press **3** to start recording an announcement
- Record an announcement
- Press 3 to conclude recording

Cancel recording...

Press # while recording

Remote control of Internal messages

When remote controlling BeoTalk 1200 you may choose only to play Internal messages.

For example, Internal messages can be used for internal communication between members of the family.

Playing Internal messages Press 4

While playing...

- Press 4 to play the next Internal message Press 8 to store the message being
- Press 8 to store the message being played
- Press **0** to delete the message being played
- Press # to interrupt playing

Recording a new Internal message

Press **6** Record a new message

Press 6 to conclude recording

Playing of Internal messages starts

Toll saver

The Toll saver function may save you the costs of a long-distance call when you remote control BeoTalk 1200 in order to play possible new messages.

If there are new messages, BeoTalk 1200 answers all calls after just one ringing tone, regardless of the ringing time you have entered.

If there are no new messages, the ringing time will correspond to the ringing time previously entered. You will then have time to replace the handset before BeoTalk 1200 starts answering the call. Activating the Toll saver Press \$

Deactivating the Toll saver Press \$ **\$** is shown constantly in the display

\$ flashes 4 times after which it is turned off

Symptom	Possible cause	Possible correction
The answering machine function cannot be activated	No announcement has been recorded for the type of announcement chosen	Record an announcement and activate the type of announcement
A new number is shown in the display, but you will hear only one ringing tone	 Rejection of incoming calls has been activated The ringing time has been set to 4 seconds 	
Some subscribers cannot call you	The numbers exist in the Rejection list, and the function has been activated	
The display is illuminated though all messages have been played	There are further new messages (Caller ID calls or messages)	Scroll through the News list
 is shown in the display and the display is illuminated 	 BeoTalk 1200 has not been connected to the telephone plug A telephone is off-hook 	 Connect BeoTalk 1200 to the telephone plug Replace the handset
BeoTalk 1200 answers the call sooner than the pre-programmed ringing time	New messages received and at the same time the Toll saver has been activated	
The phone rings more than one time when using Rejection of incoming calls	 Technical limitations Rejection has not been activated 	
The index numbers are not shown in the display as described in this guide	The phone numbers have more than 10 digits	
BeoTalk 1200 continues to play the announcement after you have answered the call	BeoTalk 1200 has not registered that you have answered the call	 Replace the handset briefly or Press the NEWS or STORE key on BeoTalk 1200

Symptom	Possible cause	Possible correction		
The remote control does not work	 The PIN-code has not been entered The telephone from which you call does not transmit tones BeoTalk 1200 is being operated locally The connection is poor 	 Enter the access code Call from another telephone Try call again later Call from another telephone 		
BeoTalk 1200 is "dead"	BeoTalk 1200 has been incorrectly connected	Check the connection		
A number called from a parallel telephone is not shown in the display	The telephone from which you call does not transmit DTMF tones			
The clock does not show the correct time	Power failure	Set the clock		
While playing messages using remote control, BeoTalk 1200 executes commands you have not asked for	A message contains DTMF tones	 Press # and continue the operation, or Replace the handset and call again 		
BeoTalk 1200 answers a Call-back	BeoTalk 1200 registers the call as an ordinary call	Deactive the answering machine function until the Call-back has been concluded		
The telephone answering machine does not answer a phone call when ringing	 The telephone answering function has been deactivated The ringing time is too long 	 Activate the answering machine function Set the ringing time 		
It is not possible to record a new announcement	Memory is full	Press C to delete the old announcement (while playing the announcement)		
Voice Announcement, Group Announcement and Rejection of incoming calls do not function	The complete telephone number, including area code, has not been stored in the list	Store the complete number (at least three and maximum 13 digits). Please note that in some regions you need not to enter the area code. This you will know by looking at the display seeing how the incoming phone numbers are shown. You must store your numbers in the same way		

Technical information on BeoTalk 1200

Capacity

Total speech time of 15 minutes for outgoing announcements, messages received and Internal messages. With 15 minutes' total speech time the Voice Announcement Phonebook has a capacity of 50 phone numbers and names. However, it is technically possible to record up to 75 names, but this will reduce the time available for announcements and messages to 13 minutes.

Memory

When pressing the **OK** button, the symbol in the display shows how much of the memory has been used. The contents of the memory is the sum of outgoing announcements, new messages and names in the Phonebook.

The symbol for memory used is shown in 5 steps:

□□□□□□ where □ indicates almost no memory used, and □ almost the entire memory used.

When the entire memory has been filled, flashes in the display. Play the

News list to gain more space. The memory for announcements, messages and phone number lists works independently of any power failure.

Automatic deletion of messages

BeoTalk 1200 automatically deletes all new messages played when more space is needed.

If the memory has been completely filled by new messages, BeoTalk 1200 switches automatically to playing Announcement Only. If no Announcement Only has been recorded, BeoTalk 1200 plays Announcement and Message followed by a series of tones.

You can gain more space by playing News.

Sound signals

BeoTalk 1200 transmits the following sound signals in connection with remote control and calls to the answering machine:

	01	_2	3	—4 seconds
Caller ID without name Three brief tones				
Access tone to record a message Unbroken tone				
Memory almost full Tone interrupted at very high tempo	0-0-0-0-0-0-0-0-0			
Memory full Tone interrupted at slow tempo				
Access tone for remote control Tone interrupted at very high tempo	0-0			
Remote control command accepted Tone interrupted at very high tempo	0-0			
Remote control rejected Tone interrupted at high tempo				

= sound signal

____ = pause

Technical data

FCC REGULATIONS

This equipment complies with part 68 of the Federal Communications Commission (FCC) rules for the United States. A label is located on the underside of the unit containing the FCC registration number and Ringer Equivalence Number (REN). You must upon request, provide the following information to your local telephone company:

Facility Interface Code: N/A REN 0,0B Service Order Code: N/A USOC Jack Type: RJ-11C

Should you experience trouble with this telephone equipment, please contact:

Bang & Olufsen America, Inc. 780 West Dundee Road Arlington Heights, IL 60004

The REN is used to determine the quantity of devices which may be connected to the telephone line. Excessive RENs on the telephone line may result in the devices not ringing in response to an incoming call. In most, but not all areas, the sum of RENs should not exceed five (5.0). To be certain of the number of devices that may be connected to a line, as determined by the total RENs contact your local telephone company. If trouble is experienced with this BeoTalk 1200, for repair or warranty information, please contact Bang & Olufsen of America. If the equipment is causing harm to the telephone network, the telephone company may request that you disconnect the equipment until the problem is resolved. For repair/warranty information, the telephone company may ask you to disconnect this equipment from the line network until the problem has been corrected.

This equipment cannot be used on public coin phone service provided by the telephone company. Connection to party line service is subject to state tariffs. Your telephone company may discontinue your service if your equipment causes harm to the telephone network. They will notify you in in advance of disconnection, if possible. During notification, you will be informed of your right to file a complaint to the FCC. Occasionally, your telephone company may make changes in its facilities, equipment, operation, or procedures that could affect the operation of your telephone answering machine. If so, you will be given advance notice of the change to give you an opportunity to maintain uninterrupted service.

Cleaning

Clean your BeoTalk 1200 using a soft cloth dipped in water containing a few drops of a mild detergent.

Data

Network Analog (PSTN)

Power supply Netadaptor 120 V AC / 9 V DC

Ambient temperature +41°F - +131°F 5°C - 55°C

Relative humidity 15% – 95%

Industry Canada Warnings

NOTICE: The Industry Canada Label identifies certified equipment. This certification means that the equipment meets telecommunications network protective, operational and safety requirements as prescribed in the appropriate Terminal Equipment Technical Requirements document(s). The Department does not guarantee the equipment will operate to the user's satisfaction.

Before installing this equipment, users should ensure that it is permissible to be connected to the facilities of the local telecommunications company. The equipment must also be installed using an acceptable method of connection. The customer should be aware that compliance with the above conditions may not prevent degradation of service in some situations. Repairs to certified equipment should be coordinated by a representative designated by the supplier. Any repairs or alterations made by the user to this equipment, or equipment malfunctions, may give the telecommunications company cause to request the user to disconnect the equipment.

Users should ensure for their own protection that the electrical ground connections of the power utility, telephone lines and internal metallic water pipe system, if present, are connected together. This precaution may be particularly important in rural areas.

Caution: Users should not attempt to make such connections themselves, but should contact the appropriate electric inspection authority, or electrician, as appropriate.

NOTICE: The Ringer Equivalence Number (REN) assigned to each terminal device provides an indication of the maximum number of terminals allowed to be connected to a telephone interface. The termination on an interface may consist of any combination of devices subject only to the requirement that the sum of the Ringer Equivalence Number of all the devices does not exceed 5.

Cleaning

Clean your BeoTalk 1200 using a soft cloth dipped in water containing a few drops of a mild detergent.

Data

Network Analog (PSTN)

Power supply Netadaptor 120 V AC / 9 V DC

Ambient temperature $5^{\circ}C - 55^{\circ}C$

Relative humidity 15% – 95%

