

USER GUIDE Fusion 2925 **Digital Cordless Telephone** 

with Answer Machine



Binatone Helpline (for UK only) Monday to Friday from 9:00am to 5:00pm Tel: 0845 345 9677 \*\*Please note that all calls are charged at local rate Or visit our website: www.binatoneonline.com

GET TO KNOW YOUR PHONE

THIS EQUIPMENT IS NOT DESIGNED FOR MAKING EMERGENCY TELEPHONE CALLS WHEN THE POWER FAILS. ALTERNATIVE ARRANGEMENTS SHOULD BE MADE FOR ACCESS TO DIAL EMERGENCY SERVICES.

> Before operating this set, please read these instructions carefully

TECHNICAL DETAILS	8
Standard	Digital Enhanced Cordless Telecommunication (DECT)
Frequency range	1.88 to 1.9 GHz (bandwidth = 20 MHz)
Channel bandwidth	1.728 MHz
Operating range	Up to 300m outdoors; up to 50m indoors
Operating time	Standby: 100 hours Talking: 10 hours Battery charge time:15 hours
Temperature range	Operating 0 C to 40 C Storage -20 C to 60 C
Electrical power	HANDSET — 500mAH 2.4V NiMH rechargeable battery pack
	Base unit: Ten Pao - S004LB0600045 / S004LV0600045 input 100-240VAC 50/60Hz 150mA, output 6VDC 450mA
	Charger unit: Ten Pao - S004LB0600030 / S004LV0600030 input 100-240VAC 50/60Hz 150mA, output 6VDC 300mA
	e'

Port specification The 🗭 port (connected to the mains power supply) is a SELV port with respect to EN41003. The mort (connected to the telephone line) is a TNV port with respect to EN41003.

CLEANING AND CARE Do not clean any part of your Fusion 2925 system with benzene, thinners or other solvent chemicals as

this may cause permanent damage which is **col**vered by the Guarantee. When necessary, clean it with a damp cloth. Keep your Fusion 2925 system away from hot, humid conditions or strong sunlight, and don't let

it get wet.

If yet wet. Every effort has been made to ensure high standards of reliability for your Fusion 2925 system. However, if something does go wrong, please **do not try to repair it yourself**, but consult your supplier or the Helpline

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	NOW YOUR PHONE

### 3.1 Handset Overview EARPIECE UP 🛦 In lists: move up the options During calls/ringing: increase the volume. Binatone LEFT SOFT KEY tion aiven o display above - Menu, Sele OK Mute, Unmute Calls TALK ON TALK , Make or answer calls. LEFT 4 In editina/c ŧ. move the cursor to the lef ALPHANUMERIC KEYPAD, \* (STAR), # (HASH) \_ For dialling and entering MICROPHONE names, with additional long press functions for: \* key - keypad lock and to SPEAKERPHONE 🕬 Turns the speakerphone on /off. switch character sets. 0 key - to insert a dialling # key - handset ringer on/off

Description Steady when the handset is in range of the base. More bars w show when the signal strength is strong. Flashes when the handset is not registered to the base, or out of range of the base. Indicates that the alarm time is reached. Indicates an intercom is in progress. Indicates a call is in progress.
show when the signal strength is strong. Flashes when the handset is not registered to the base, or out of range of the base. Indicates that the alarm is set. Flashes when the alarm time is reached. Indicates an intercom is in progress. Indicates a call is in progress.
Flashes when there is an incoming call.
Indicates that speakerphone is being used.
Indicates that the handset ringer is switched off. Indicates the answering machine is turned on.
Flashes when the answering machine memory is full.
Indicates when new VMWI message is received. (This is a Caller Display service and is not usually available fro network providers.) Indicates that the keypad is locked.
Indicates when the battery is fully charged.
Indicates when the battery is 2/3 charged.
Indicates when the battery is 1/3 charged.
Flashes when low battery is detected to indicate that it needs charging. Battery icons cycle during charging

Icons	Description
ትብትስ ነ ቸ <b>ዉ</b>	Steady when the handset is in range of the base. More bars will show when the signal strength is strong. Flashes when the handset is not registered to the base, or out of range of the base. Indicates that the alarm is set. Flashes when the alarm time is reached.
=	Indicates an intercom is in progress.
41. J ¶	Indicates a call is in progress. Flashes when there is an incoming call. Indicates that speakerphone is being used.
Ø	Indicates that the handset ringer is switched off.
<b>603</b>	Indicates the answering machine is turned on.
2002	Flashes when the answering machine memory is full.
99 61	Indicates when new VMWI message is received. (This is a Caller Display service and is not usually available from UP network providers.) Indicates that the keypad is locked.
	Indicates when the battery is fully charged. Indicates when the battery is 2/3 charged.

3.3 Base Station with Telephone Answering Machine (TAM) Control



1. DELETE X Press once to delete the message during playback. Press and hold to delete all the messages. Note: New voice messages will not be deleted.

2. VOLUME UP (+)

- Increase (+) speaker volume during message playback 3. TAM ON/OFF 也 Press to turn on the answering machine.
- Press again to turn off the answering machine 4. SKIP FORWARD
- message and play the next message Press to skip the current r PLAY/STOP ►/
- Press to play the message. Press again to stop the message playback. 6. SKIP BACKWARD
- Press to repeat playing the current message from the beginning. Press twice to skip backward to the previous message. VOLUME DOWN (-)
- Decrease (-) speaker volume during message playback

Press and hold to start registration proces

PAGE • Press the Page on the base station to page your registered handset(s).

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0	SP	0	-	+	=	_	(	)	"	'	[	]	{	}	<	>	1	١	^	~	1
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3	д	e	ж	з	3																
4	и	Й	к	л	4																
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6	р	с	т	у	6																
7	ф	х	ц	ч	7																
8	ш	щ	ъ	ы	8																
9	ь	э	ю	я	9																

### 3.6.3 Greek Character Table

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3	Δ	Е	Ζ	3																	
4	н	Θ	Т	4																	
5	к	٨	М	5																	
6	Ν	Ξ	0	6																	
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		δ	3	7	3																	

2	α	β	Ŷ	2									
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6	v	ξ	0	6									
7	π	ρ	ς	σ	7								
8	т	U	ф	8									
9	Х	Ψ	ω	9									

### USE YOUR PHONE

4.1 Power on the Handset If your handset is powered off, press and hold < OFF> to turn on the handset. You can press and hold < OFF> again to power off the handset.

### 4.2 Make an External Call 4.2.1 Preparatory dialling

- Enter the phone number and press < TALK> or < 1(1) > to connect to the line and dial the number. When entering the number, if you make a mistake, press <Clear> to delete digits.
- **4.2.2 Direct dialling** Press <**TALK**> to connect to the line and then enter the phone number.
- (Note: if you enter a wrong digit you cannot correct it with the <Clear> key.)
- 4.2.3 Call from the phonebook
- Press <Right Soft key> to access the phonebook and press <UP/DOWN> to select the desired
- Press < TALK > or < 1) > to dial out the selected phonebook entry
- 4.2.4 Call from the call list (Only available with Caller Display)
- $\label{eq:Calls} \ensuremath{\mathsf{Press}}\xspace < \ensuremath{\mathsf{Calls}}\xspace > \ensuremath{\mathsf{to}}\xspace \ensuremath{\mathsf{call}}\xspace \ensuremath{\mathsf{to}}\xspace \ensuremath{\mathsf{call}}\xspace \ensuremath{\mathsf{to}}\xspace \ensuremath{\mathsf{call}}\xspace \ensuremath{\mathsf{to}}\xspace \ensuremath{\mathsf{call}}\xspace \ensuremath{\mathsf{to}}\xspace \ensuremath{\mathsf{call}}\xspace \ensuremath{\mathsf{to}}\xspace \ensuremath{\mathsf{calls}}\xspace \ensuremath{\mathsf{to}}\xspace \ensuremath{\mathsf{call}}\xspace \ensuremath{\mathsf{to}}\xspace \ensuremath{\mathsf{call}}\xspace \ensuremath{\mathsf{call}}\xspace \ensuremath{\mathsf{to}}\xspace \ensuremath{\mathsf{call}}\xspace \ensuremath{\mathsf{call}}\x$
- 4.2.5 Call from the redial list  $\begin{array}{l} \text{A.c.s} & \text{Can non the relations} \\ \text{Press} < \frac{\text{Redial}}{\Psi} > \text{to access the redial list and press} < UP/DOWN> to select the desired redial number \\ \text{Press} < TALK> or < \P) > \text{to dial out the selected redial number.} \end{array}$

### 4.2.6 Call timer

Your handset automatically times the duration of every call. The call timer is displayed from when you you make or answer a call and remains on the screen for 5 seconds after the end of the call. It is shown in hours, minutes and seconds format (HH:MM:SS).

- 4.3 Answer a Call
   If the handset is not on the charging cradle:
   When the phone rings, press < TALK> / < ■() > / <Accept> to answer a call.
   Note: if AUTO ANSWER is set to ON, then lifting the handset off the base or charger will answer the call automatically, and no buttons need to be pressed.
- 4.4 End a Call
- g a call connection, press < OFF > to end the call.
- Put the handset on the base station or charger to end the call.
- 4.5 Adjust Earpiece and Handsfree Volume The volume level can be adjusted over 5 levels for each of the earpiece and handsfree volumes
- During a call: Press <UP> or <DOWN> to increase or decrease the volume level respectively. The current setting is shown. When you end the call, the volume settings will still remain at the last selected level.
- 4.6 Mute a Call You can talk to someone nearby without letting the caller hear you during a call.
- You can talk to someone nearby without letting the caller hear you during a call. During a call: Press <MuteLeft Soft key> to mute the microphone. Your caller cannot hear you. Press <Unmute/Left soft key> again to unmute the micro

- 4.8 Redial
   You can redial any of the last 20 numbers called. If you have stored a name in the phonebook to go with the number, the name will be displayed instead.

## Redial a number from the redial list

- . Press <DOWN/REDIAL> to access the redial list. Press <UP/DOWN> to browse the redial list. Press <Select> to dial to the selected redial number. lote: If there are no numbers in the redial list, the display shows "*List Empty*"
- 4.8.2 Save a redial number into the phonebook
- Press <DOWN> and then <UP/DOWN> to find the redial number you want to save. Press <Select> to select the redial number.
- Press <Select / to select the total number.</li>
   Press <Select > to browse the ringtone list. The respective ringtone will be played when browsing the ringtone list. (Note: the selected meldod will only be played if you subscribe to Caller Display and the incoming number matches the stored number.)
- Press <OK > to save the redial number into the phonebook.
- Delete a redial number 1. Press <DOWN> and then <UP/DOWN> to find the redial number you want to delete, and then press <Select>.
- Press <>Menu> and <UP/DOWN> to select Delete.
   Press <>Menu> and <UP/DOWN> to select Delete.
   Press <>M> to show "? Delete Confirm"
   Press <>M> to confirm and the entry will be deleted.
- 4.8.4 Delete all redial list entries
  1. Press <Deve all redial list entries
  2. Press <Neru> and <UP/DOWN> to select Delete All.
  3. Press <Nex to show "? Delete Confirm"
  4. Press <OK> to show "? Delete Confirm"
  4. Press <OK> to confirm. All entries will be deleted and the display will show "! List Empty".
- 4.9 Keypad Lock You can lock the keypad so that it cannot be used accidentally while carrying it around.
- Note: You will still be able to use <TALK> to answer a call if the handset is ringing. 1. To lock the keypad: In idle mode, press and hold <\*> key, the keypad lock icon< $\mathbf{\widehat{n}}$  > will display. 2. To unlock the keypad: In idle mode, press and hold <\*> key, the keypad lock icon< $\mathbf{\widehat{n}}$  > will display.
- 4.10 Find Handset You can locate the handset by pressing <PAGE> on the base station. All the handsets registered to the base will ring up for 60 seconds and "--Paging-" is displayed on the LCD. You can stop the paging by pressing any key on the handset, except <Silent / Right soft key>, or by pressing <PAGE> on the base again.
- 4.11 Make an Internal Call This feature is only applicable when there are at least two registered handsets. It allows you to make internal calls, transfer external calls from one handset to another handset and make conference calls. If the called handset is not answered within 20 seconds, the called handset will stop ringing and the calling handset will return to standby mode.
- 4 11 1 Intercom another handset
- Press <INT> and the numbers of all the registered handsets will be listed.
   Note: If there are no additional handsets registered in the system, when <INT> is pressed it will display
- If there is only one other handset registered to the base, when <INT> is pressed it will call the other
- Press <the handset number> or <LEFT> or <RIGHT> to select the handset that you want to make an internal call to or press <9> to ring all the registered handse 3. Press <Select>.
- The called handset rings and <TALK > must be pressed on the called handset to establish the internal call. Note: If there is an external call while you are on an intercom call, you'll hear warning beeps, and you have to end the intercom call before you can answer the external call.
- 4.11.2 Transfer an external call to another handset

- An is a real set of a control of a control in anoset
  During an external call:
  Press <NT> and select handset you want to transfer the call to.
  The external call is put on hold automatically and the called handset rings.
  Press <TALK> / <<I>) / <Accept> on the called handset to establish an internal call.
  Press <TALK> / <<I>) / <Accept> on the called handset.
- Note: If the other handset has not answered the intercom call, you can stop the intercom and return to the external call by pressing <INT>- 13 13

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DELETE ALL MESSAGES IN THE ANSWERING MACHINE     RECORD MEMO	0
3 DELETE ALL MESSAGES IN THE ANSWERING MACHINE     4 RECORD MEMO     5 ANSWERING MACHINE SETTINGS	Z
3 DELETE ALL MESSAGES IN THE ANSWERING MACHINE	
3 DELETE ALL MESSAGES IN THE ANSWERING MACHINE	2
3         DELETE ALL MESSAGES IN THE ANSWERING MACHINE           4         RECORD MEMO           5         ANSWERING MACHINE SETTINGS           .5.1         SET THE ANSWER MODE           .5.2         SET THE OUTGOING MESSAGE (OGM) LANGUAGE           .5.3         RECORD YOUR OWN OUTGOING MESSAGE (OGM)	2
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3         DELETE ALL MESSAGES IN THE ANSWERING MACHINE           4         RECORD MEMO           5         ANSWERING MACHINE SETTINGS           5.1         SET THE ANSWER MODE           5.2         SET THE OUTGOING MESSAGE (OGM) LANGUAGE           5.3         RECORD YOUR OWN OUTGOING MESSAGE (OGM)           5.4         PLAYBACK (OGM)           5.5         SET THE ANSWER DELAY	2 2 2 2 2 2
3         DELETE ALL MESSAGES IN THE ANSWERING MACHINE           4         RECORD MEMO           5         ANSWERING MACHINE SETTINGS           5.1         SET THE ANSWER MODE           5.2         SET THE OUTGOING MESSAGE (OGM) LANGUAGE           5.3         RECORD YOUR OWN OUTGOING MESSAGE (OGM)           5.4         PLAYBACK (OGM)           5.5         SET THE ANSWER DELAY           5.6         SET THE RECORDING TIME OF INCOMING MESSAGE	2 2 2 2 2 2 2 2 2
3         DELETE ALL MESSAGES IN THE ANSWERING MACHINE           4         RECORD MEMO           5         ANSWERING MACHINE SETTINGS           5.1         SET THE ANSWER MODE.           5.2         SET THE OUTGOING MESSAGE (OGM) LANGUAGE           5.3         RECORD YOUR OWN OUTGOING MESSAGE (OGM).           5.4         PLAYBACK (OGM).           5.5         SET THE ANSWER DELAY.           5.6         SET THE REVORT ROUTING OF INCOMING MESSAGE.           5.7         ACTIVATE REMOTE ACCESS.	2 2 2 2 2 2 2 2 2 2 2 2 2
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3       DELETE ALL MESSAGES IN THE ANSWERING MACHINE         4       RECORD MEMO         5       ANSWERING MACHINE SETTINGS         5.1       SET THE ANSWER MODE.         5.2       SET THE OUTGOING MESSAGE (OGM) LANGUAGE         5.3       RECORD YOUR OWN OUTGOING MESSAGE (OGM).         5.4       PLAYBACK (OGM).         5.5       SET THE ANSWER DELAY.         5.6       SET THE RECORDING TIME OF INCOMING MESSAGE         5.7       ACTIVATE REMOTE ACCESS.         5.8       CALL SCREENING	2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
3         DELETE ALL MESSAGES IN THE ANSWERING MACHINE           4         RECORD MEMO           5         ANSWERING MACHINE SETTINGS           5.1         SET THE ANSWERI MODE.           5.2         SET THE OUTGOING MESSAGE (OGM) LANGUAGE           5.3         RECORD YOUR OWN OUTGOING MESSAGE (OGM).           5.4         PLAYBACK (OGM).           5.5         SET THE ANSWER DELAY.           5.6         SET THE RECORDING TIME OF INCOMING MESSAGE.           5.7         ACTUATE REMOTE ACCESS.           5.8         CALL SCREENING.           9         TROUBLESHOOTING.	2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2

### 3.4 Base Two Digit-LED Display Information

- OF-> -- Displayed when the answering machine is turned OFF
   On-> XX Displayed when the answering machine is turned ON where XX is number of messages
   in TAM memory.
  - in TAM memory. Steady ON: No voice messages in the TAM. Flashing: There are XX new messages recorded where XX is from 01 to 59. Steady ON: There are ZZ old messages in the TAM memory and no new messages. Flashing XX alternately with FF: There are XX new voice messages recorded and the TAM memory is fully with FF: There are XX new voice messages recorded and the
- FF Flashing X atternately with -: The Time/Date is not set and there are XX new messages recorded.
  - messages recorded. Flashing -: The Time/Date is not set and there are no new messages recorded. XX Steady ON: Playing the current XX old recorded message. XX Flashing: Playing the current XX new recorded incoming message. Steady ON: Playing the current outgoing message (OGM) where A1 is the Answer & Record OGM and A2 is the Answer Only OGM.
  - Flashing XX alternately with An: Currently recording the new XX incoming message. Flashing: Remote access is in progress from a handset or via the external line. Steady ON: Indicates the current volume level where X is from 1 to 8.

### 3.5 Menu Structure

XX/FF

A1/A2

XX/An

Main Menu

Sub

In idle mode, press <MENU/OK>to go to CALL LIST, the first option in the menu list. s <UP> or <DOWN> to go to other options in the m s <Select> to enter a sub-menu or function. s <Back> to go back to the previous level.

### Refer to the following for the menu structure

).		<up <ui<br="" ↔="">OWN&gt; DOW</up>	P/ <up <="" th=""><th>UP/DOWN&gt;</th><th>⇔ <up <br="">DOWN&gt;</up></th><th>←→ <up <br="">DOWN&gt;</up></th><th></th></up>	UP/DOWN>	⇔ <up <br="">DOWN&gt;</up>	←→ <up <br="">DOWN&gt;</up>	
	Call List	Phonebook	Clock/ Alarm	HS Settings	Base Settings	Registration	Answer Machine
	(List Empty) OR (Display Call List Entries) Add to PB Delete Delete All	View Add Edit Delete Delete All PB Status OR (List Empty) Add PB Status	Date & Time Alarm	Audio Setup Ring Setup Tone Setup Language Rename HS Colour Theme Contrast Auto Answer Select Base HS Default	Delete HS Ring Setup Dial Mode Flash Time Modify PIN BS Default	Base 1 Base 2 Base 3 Base 4	Playback Delete All Memo TAM On/Off TAM Settings

# Or you can press **<OFF**> and leave the external call ringing the called handset. If the called handset does not answer the call within 60 seconds the call will be returned to the calling handset and it will ring. **4.11.3 Switch calls between an external call and an internal call** During an external call: **1.** Press **<**INT**>** and select the handset you want to call. **3.** The external call is the call of the call of the called handset is an external call.

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- The external coll select are trained you want to Call. The external coll select on hold automatically and the called handset rings. Press <TALK> / <SPEAKERPHONE> / <Accept> on the called handset to establish an internal call. Press <INF> on the calling handset to switch between the external call and the internal call.
- 4.11.4 Make a 3-way conference call
- The conference call feature allows one external call to be shared with two handsets (in intercom). The three parties can share the conversation and no additional network subscription is required
- uring an external cal
- During an external call: 1. Follow Steps 1 to 3 in section 4.11.2. 2. Press and hold <INT> to establish the 3-way conference. Either handset can exit from the conference by pressing <**OFF** >, leaving the other handset still connected to be avtraged call.
- PHONEBOOK

to the external call-

- Your phone can store up to 30 private phonebook entries with names and numbers. Each phonebook entry can have a maximum of 24 digits for the phone number and 12 characters for the name. You can also select different ringtones for your phonebook entries. (Note: the different ringtones only play if you subscribe to Caller Display and the incoming number matches the stored number.) Phonebook entries are stored alphabetically by name. 5.1 Add a New Entry
- idle:
   Press <Menu> and <UP/DOWN> to scroll to Phonebook
   Press <Select> to access the phonebook menu.
   Press <UP/DOWN> and <Select> to select Add.
   Enter the name and press <OK> then enter the number.
- 4. Enter the name and press <UK> then enter the number.
  Note: When entering the name you can press and hold <#> to toggle between upper case and lower case letters, and you can switch between different character sets (see 3.6) if you press and hold the <> key.
  You must enter something in both the name and number fields to be able to save an entry.
  5. Press <OK> to go to the first melody and <RIGHT/LEFT> to select the melody. Each melody will play as it is selected.
- 6. Press <OK> to confirm the melody and to save the phonebook entry. Note: If the name is the same as one already in the phonebook, the screen will display "Name Existed", and then return to the name entry screen.
- 5.2 Edit an Entry In idle: 1. Press <Menu> and <UP/DOWN> to scroll to Phonebook The phonebook menu.
- Press Select> to access the phonebook menu.
   Press Select> to access the phonebook menu.
   Press SUP/DOWN> and Select> to select Edit.
   Press SUP/DOWN> and Select> to select the phonebook entry you want to change.
   Enter the revised name, phone number and Melody.
   Press <OK> to confirm. 5.3 View an Entry
- In idle: 1. Press <Right Soft Key/PB> to access the phonebook. 2. Enter the first character of the name by pressing the appropriate digit key a number of times, for example for C press the 2 key three times. 3. Press </PiD/DVNN> to highlight the phonebook entry you want to view. 4. Press <Select> to view the details of the selected phonebook entry.
- Press <Menu> and <UP/DOWN> to scroll to Phoneboo Press <Select> to access the phonebook menu. Press <UP/DOWN> and <Select> to select **View**. Press <UP/DOWN> to highlight the phonebook entry you want to view. Press <Select> to show the details.
- 5.4 Delete an Entry
- 1. Press <Menu> and <UP/DOWN> to scroll to Phonebook

- IMPORTANT SAFETY INSTRUCTIONS

- When using your telephone equipment, basic safety precautions should always be followed to reduce the risk of fire, electric shock and injury, including the following:
  Read and understand all the instructions.
  Follow all warnings and instructions marked on the product.
  Unplug this product from the wall outlet before cleaning. Do not use liquid cleaners or aerosol cleaners. Use a damp cloth for cleaning.
  Keep your phone away from hot, humid conditions or strong sunlight, and don't let it get wet or use this product near water (for example, near a bath tub, kitchen sink, swimming pool).
  Do not overload wall outlets and extension cords as this can result in the risk of fire or electric shock.
  Unplug this product from the wall outlet and refer servicing to Binatone under the following conditions:

  When the power supply cord or plug is damaged or frayed.
  If the product has been dropped and the cabinet has been damaged.
  If the product shibts a distinct change in performance.

  NEVER use your phone outdoors during a thunderstorm-unplug the base from the telephone ine and the mains socket when there are storms in your area. Damage caused by lighting is not covered by the guarantee.
  Do not use the telephone to report a gas leak in the vicinity of the leak.

- B) Do not use the telephone to report agas leak in the vicinity of the leak.
  9) Use only the supplied NiMH (Nickel Metal Hydride) batteries! The operation periods for the handsets are only applicable with the default battery capacities
  10) The use of other battery types or non-rechargeable batteries/primary cells can be dangerous. These may cause interference and/or damage to the unit or surroundings. The manufacturer will not be held liable for damage arising from such non-compliance.
- Do not use third party charging bays. Damage may be caused to the batteries.
- Please ensure the battery plug is fully inserted into the socket in the battery compartment.
   Dispose of batteries safely. Do not immerse them in water, burn them, or put them where they could get punctured.

CAUTION: RISK OF EXPLOSION IF BATTERY IS REPLACED BY AN INCORRECT TYPE. DISPOSE OF USED BATTERIES ACCORDING TO THE INSTRUCTIONS

- Package contents The package contains the following items: Single
- 1 Handset 1 Base station
- 1 Mains power adapte
- 1 Telephone line cord
   1 rechargeable battery pack 1 User manual

Note: If you have a Twin, Triple or Quad system, you will also have the requisite extra handset(s) and batteries, and a charger pod for each extra handset.

Connection and conditions for use: You can connect your phone to a direct exchange line (DEL) on a local exchange with its own phone number; to an extension socket connected to a DEL; or to an extension on an approved compatible PBX. Do not connect as an extension to a payphone. The ringer equivalence numbers (REN) of all equipment (phones, fax machines, modems, etc.) connected to an exchange line must not add up to more than 4, otherwise one or more of them may not ring and/or answer calls correctly. The phone has a REN of 1, and most other telephones have a REN of 1 unless marked otherwise. To use your bandest and have those those the bate to astabilite a radio link between them. The signal To use your handset and base together, you must be able to establish a radio link between them. The signal between the handset and the base is in accordance with the normal standards for a DECT phone: Maximum range up to 300 metres outdoors or 50 metres indoors. The signal range may decrease if there is any large metal object between the handset and the base, such as a refrigerator, a mirror, a filing cabinet, metallic doors or reinforced concrete. The signal strength may also be reduced by other solid structures like walls, or by other radio or electrical interference.

3

The following functions can be accessed by pressing the relevant keys in idle mode:

Keys	Down/REDIAL Redial	Right / Call List calls►	Right Soft Key/PB<->
Sub menu	List Empty OR Redial List then	List Empty OR Call List then	
	Add to PB Delete Delete All	Add to PB Delete Delete All	(List Empty) OR (Display Phonebook Entries)

### 3.6 Text and Digit Entry Table

The following tables show you where each letter and punctuation character can be found by using repeated presses of the alphanumeric keypad. Press and hold <'> to switch between the different language tables. Press and hold<#> to switch between upper and lower case tables. This will be helpful when storing a name in the phonebook and renaming your handset.

n editing mode, a cursor is displayed to indicate the current text entry position. It is positioned at the right of the ast character entered.

Writing Tips: 1. Once a character is selected, the cursor will move to the next position after a short pause. You can move the cursor within the text using the <Left/Right/Up/Down> keys to amend the text entry. Press <Clear> to delete the last character. Press and hold <Clear> to delete the entire text string.

3.6.1 Latin Character Table

0	SP	0	-	+	=	_	(	)	"	'	[	]	{	}	<	>	1	١	^	١	Ι
1	1		,	:	;	!	i	?	Ś	*	#	&	%	\$	€	£	0	¤	§		
2	А	в	С	2	À	Á	Â	Ã	Ä	Å	Ą	Æ	Ç	Ć	Č						
3	D	Е	F	3	Ď	È	É	Ê	Ë	Ę	Ě	Ê									
4	G	н	Ι	4	Ğ	Ì	Í	Î	Ϊ	Ĩ	i	Ĭ									
5	J	к	L	5	Ł	Ĺ	Ľ														
6	М	Ν	0	6	Ñ	Ń	Ň	Ò	Ó	Ô	Õ	Ö	Ő	Ø							
7	Ρ	Q	R	s	7	Ŕ	Ř	Ś	Ş	Š	ß										
8	т	U	V	8	Ť	Ù	Ú	Û	Ü	Ũ	Ű	Ů									
9	W	х	Y	z	9	Ŵ	Ý	Ý	Ŷ	ź	Ż	Ž									

INSTALLING YOUR PHONE 2.1 Connecting the base station

- 1) Plug the power supply and line cord into the base station 2) Plug the power adapter into a 230Vac,
- 50Hz mains socket, and the line cord into your telephone line socket. 3 Always use the cables provided in the box Warning: Use only the provided adaptor, using other power supplies may cause a hazard. Warning: Install the base unit in a position where the mains adapter plug will reach an easily accessible mains socket. Never try to lengthen the mains power cable.
- Note: The base unit needs mains power for normal operation not just for charging the handset batteries.

### 2.2 Installing and charging the batteries Place the supplied battery pack into the battery compartment with the battery plug fully inserted in the socket as shown. Use only the NIMH rechargeable battery type provided

2) Position the battery (

- Position the battery compartment cover over the batteries and slide up to click into place.
- 3) Put the handset on the base and charge for 15 hours before using the handset for the first time. The handset will give a beep when it is properly placed on the base or charger.



you have a Broadband line		
you connect your telephone to a line		TELEPHONE WAL
th a broadband connection, you will	l BBB	SOCKET
ed to insert a micro-filter between the	1.888	டி
lephone and the telephone line, otherwise		Ĩ
u man get interference between the	2010000	<u> </u>
ephone and the broadband which could	0	
use problems.		MICROFILTER

In a home with broadband, every telephone must have a micro-filter connected, not just the one at the telephone point that your modern is connected to. If you need more broadband micro-filters, contact your broadband supplier.

0	SP	0	-	+	=	_	(	)	"	'	[	]	{	}	۷	>	1	١	^	۱	Ι
1	1		,	:	;	!	i	?	ż	*	#	&	%	\$	€	£	@	¤	§		
2	а	b	с	2	à	á	â	ã	ä	å	ą	æ	ç	ć	ĉ						
3	d	e	f	3	ď	è	é	ê	ë	ę	ě	ẽ									
4	g	h	i	4	ğ	ì	í	î	ï	ĩ	Т	Ĭ									
5	j	k	Ι	5	ł	Í	ľ														
6	m	n	o	6	ñ	ń	ň	ò	ó	ô	õ	ö	ő	ø							
7	р	q	r	s	7	ŕ	ř	ś	ş	š	ß										
8	t	u	v	8	ť	ù	ú	û	ü	ũ	ű	ů									
9	w	х	у	z	9	ŵ	ý	ý	ŷ	ź	ż	ž									

3.6.2 Russian Character Table

Oppe	Case	*)																			
0	SP	0	-	+	=	_	(	)	"	'	[	]	{	}	<	>	1	١	^	۲	
1	1		,	:	;	!	i	?	ć	*	#	&	%	\$	€	£	@	¤	§		
2	А	Б	в	Г	2																
3	д	Е	ж	3	3																
4	И	Й	К	Л	4																
5	М	Н	0	П	5																
6	Ρ	С	Т	У	6																
7	Φ	Х	Ц	Ч	7																
8	Ш	Щ	Ъ	Ы	8																
9	Ь	Э	ю	я	9																



- 6.2 Store a Call List Number into the Phonebook 1. Follow steps 1 to 3 in Section 6.1.
  2. Press <Menu> and <UP/DOWN> to select Add to PB.
  3. Press <Select> then enter the name. Press <OK>, then edit the number, if necessary. Note: When entering the name you can press and hold *d*≯ to toggle between upper case and lower case letters, and you can switch between different character sets (see 3.6) if you press and hold the <\*> key. You must have something in both the name and number fields to be able to save an entry.
  4. Press <OK> to go the first melody and <RIGHT/LEFT> to select the melody.
  5. Press <OK> to confirm the melody and save the entry to the phonebook. 6.3 Dial a Call List Number
   1. Follow steps 1 and 2 in Section 6.1.
   2. Press <TALK> to dial out to the call list number
- 6.4 Delete an Entry in the Call List
- llow steps 1 to 3 in Section 6.1
- Press <Menu> and <UP/DOWN> to select Delete.
   Press <Select> to show "?Delete Confirm".
- 4. Press <OK> to confirm the delete, or <Back> to cancel the delete and keep the entry.
- Delete All Call List Entries
   Follow steps 1 to 3 in Section 6.1.
   Press <Menu> and <UP/DOWN> to select Delete All.
   Press <Select> to show "?Delete Confirm".
- 4. Press <OK> to confirm the delete, or <Back> to cancel the delete and keep all the entries.

2. Press <Select> to access the phonebook menu.
 3. Press <UP/DOWN> and <Select> to select Delete.
 4. Press <UP/DOWN> and <Select> to choose the phonebook entry that you want to delete
 5. Press <OK> to show "?Delete Confirm", and then press <OK> again to confirm the delete,
 or <Back to cancel the delete and keep the entry.
 5.5 Delete All Phonebook Entries

- In idle: 1. Press <Menu> and <UP/DOWN> to scroll to **Phonebook** 2. Press <Select> to access the phonebook menu. 3. Press <UP/IDOWN> and <Select> to select **Delete All** 4. Press <UK> to show "Delete Confirm", and then press <UK> again to confirm the delete, or <Back> to cancel the delete and keep all the entries.

### 5.6 View Phonebook Capacity

- Press <Menu> and <UP/DOWN> to scroll to Phonebook Press <Select> to access the phone to stroll
- Press <Select> to access the phonebook
   Press <UP/DOWN> to select PB Status.
- . Press <Select> to display the number of entries in the phonebook memory. or example, "! 7 / 30 Used" means 7 entries are stored out of the 30 available spaces.

marked with "\*" by the call entry. 1. Press <RIGHT/CALLS> to access the call list.

6.2 Store a Call List Number into the Phonebook

CALL LIST

6 CALL LIST This feature is available if you have subscribed the Caller Line Identification service with your network service provider. Your phone can store up to 20 received calls with date/time information in the call list. The number will be shown on the display when the phone is ringing. If the number matches with one of the entries in your private phonebook, the caller's name stored in the private phonebook will be displayed with the number. When new missed calls have been received the handset will display "XX New Call(s)". This will remain until at least one missed call has been viewed by that handset, and each handset will alby a "XD. This will remain until at least one missed calls are marked with an "" by the call entry. Only after the missed call has been selected and viewed, will the "" be removed.
If the caller number is e.g. by dialling 141, "Withheld" will display.
If the caller number is unavailable, e.g. an international or from a private exchange, "Out Of Area" will display.
6.1 View the Call List

6.1 View the Call List 6.1 View the Call List All received calls are saved in the call list with the latest call at the top of the list. When the call list is full, the oldest call will be replaced by a new call. Any unanswered call which has not been read is

UN 1. Press <Menu> to access the main menu and press <UP/DOWN> to select Call List. 2. Press <UP/DOWN> to select the desired entry. 3. Press <Select> to view the details of the call list entry.

### CLOCK & ALARM

If you subscribe to Caller Display, the time and date settings will be automatically updated by the network when you receive a call, although the year is not sent, so you may need to set it. You can also change the format of how the time and date are displayed, and set an alarm on you handset.

7.1 Date & Time 7.1.1 Change date format 1. Press <Menu> and <UP/DOWN> to select Clock/Alarm

2. Press -Select- and -UP/DOWN- to select Date & Time. 3. Press -Select- and -UP/DOWN- to select Date & Time. 4. Press -Select- and -UP/DOWN- to select Date # Format. 4. Press -Select- and -UP/DOWN> to select your desired date format from DD-MM-YYYY or MM-DD-YYYY 5. Press -Select- to confirm. 7.1.2 Change time format

Follow steps 1 to 2 in Section 7.1.1.
 Press <Select> and <UP/DOWN> to select Time Format.
 Press <Select> and <UP/DOWN> to select your desired time format from 12 Hours or 24 Hours.
 Press <Select> to confirm.

### 7.1.3 Set the date

Follow steps 1 to 2 in Section 7.1.1.
 Press <Select> and <UP/DOWN> to select Set Date.
 Press <Select> and then enter the date according to the date format you set in Section 7.1.1 Note: If an incorrect input is detected, an error tone will be emitted, the date will not be saved and you can try

### again to enter a valid date. 4. Press <OK> to confirm. 7.1.4 Set the time

7.1.4 Set the time
1. Follow steps 1 to 2 in Section 7.1.1.
2. Press <Select> and <UP/I/DOWN> to select Set Time.
3. Press <Select> and then enter the time according to the time format you set in Section 7.1.2.
Note: If an incorrect input is detected, an error tone will be emitted and the cursor will stop at the incorrect input.
4. When the cursor is at the AM/PM field, press <UP/IDOWN> to select AM or PM.
5. Press <OK> to confirm.

7.2 Alarm You can set an alarm on the handset. When an alarm is set, the < ♣ > displays on the LCD. When the alarm time is reached, the < ♣> and 'Alarm On' flash on the handset display, and the alarm melody rings for a duration of 45 seconds. You can press any key to stop the alarm. If the snooze function is activated, the alarm will sound again at the end of the snooze period of two minutes. When the alarm time is reached, you can press <Off> or <OFF> to stop the alarm and turn off the snooze function. Note:

lote: . A key press will still disable the alarm even if the handset keypad is locked when the alarm rings. . The alarm volume level is the same as the settings of the handset ringer volume. If the handset ringer is set to

- Volume Off, the alarm still sounds at Volume 1 level.
- volume oπ, the alarm still sounds at Volume 1 level.
  c. During an external call or internal call, if an alarm is set and when the alarm time is reached, the < > and "Alarm On" will still flash. You can press < OF so < OFF> to turn off the alarm or any other key to activate the snooze, if set, and the display will revert to the call duration screen.
  d. During ringing, the alarm will not sound when the alarm time is reached. However, if the snooze function is enabled, the alarm will sound again at the end of the snooze period provided that it is not ringing or in paging mode at the end of the snooze period.

1.2.1 Turn off the alarm
 1. Press <Menu> and <UP/DOWN> to select Clock/Alarm.
 2. Press <Select> and <UP/DOWN> to select Alarm.
 3. Press <Select> and <UP/DOWN> to select Alarm.
 4. Press <Select> to confirm.

### 9 ANSWERING MACHINE

Your phone includes a telephone answering machine (TAM) that records unanswered calls when it is on. The answering machine can store up to 59 messages within the maximum recording time of approximately 17 minutes. As well as recording incoming messages, you can record memos for other users of your phone. If the answering machine memory is full, the  $< \underline{m} > 1$  con on the handset will flash, and <F> will be shown on the base display. machine memory is full, the < legg > Icon on the hardset will liash, and <rr>Some answering machine functions can be operated from the base, including playing messages, deletingmessages, and turning the answering machine on or off. See section "3.3 Base Station with TelephoneAnswering Machine (TAM) Control" for further details of button operations.The following sections give the operating instructions for the answering machine from the handset.

9.1 Turn the Answering Machine On/Off You can turn the answering machine on or off using the handset menu. When the answering machine is set to ON and is in Answer & Record mode, calls will be answered after the set answer delay and the caller can then leave

When the answering machine is set to OFF, calls will be answered after 14 rings and the answer only message will e played to your callers. They will not be able to leave you a message Press <Menu> and <UP/DOWN> to scroll to Answer Machine

Press <Select> and <UP/DOWN> to scroll to TAM On/Off Press <Select> and <UP/DOWN> to scroll to On or Off.

Press <OK> to confirm. Press <∪K> to comm. If the answering machine is set to On, the <⊡r icon will be shown on the handset standby display. If the answering machine is set to Off, the <⊡> icon will not be on the handset display. 9.2 Listen to the Messages in the Answering Machine

When new messages are recorded on the answering machine, the handset display shows "New Call/Msg" until all new messages have been played, and the base

the nanoset display shows "New Call/Msg until all new messages have been played, and the base display flashes the number of new messages. After a new message is played it is saved as an old message automatically, unless it is deleted. Old messages are played after all new messages have been played. 1. Press <Select> out of UP/DOWN> to select **Answer Machine**. 2. Press <Select> and <UP/DOWN> to select **Playback**. 3. Press <Select> and <UP/DOWN> to select **Playback**. 4. Press <Select> out art message playback and the screen displays the message number and the date and time information of the message received. Note: if there are no messages received. Note: If there are no message recorred. Note: If there are no messages recorred, the display will briefly show "! No Messages ". Note: An asterisk is placed in front of the message number to indicate that it is a new message. After a message has been played, the asterisk will disappear and will not be shown if you listen to this

message again. During message playback, press <UP> or <DOWN> to increase or decrease the message playback volume

Sense the sense of the sense o

Press -Select- to perform the following functions. Stop: Stop the current message playback and return to the **Answer Machine** menu. Next: Skip to play the next message. The date and time information of the next message will display if there is next message. Previous: Skip to repeat playing the current message from the beginning. The date and time information of

the current message will display. Delete: Delete the current message and start playing the next message.

23

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age

Note: Alternatively, you can use the following shortcut keys on the handset to control different operations during message playback. Press <key 4> once to restart the current message from the beginning. Press twice to skip

backward to play the previous message. Press <Key 6> to skip forward and play the next message. Press <Key 2> to delete the current message being played

9.3 Delete All Messages in the Answering Machine

Press <Menu> and <UP/DOWN> to select **Answer Machine**.
 Press <Select> and <UP/DOWN> to select **Delete All**.
 Press <Select> to show "? Delete Confirm"
 Press <OK> to delete all old messages. (Note: New messages will not be deleted).

age Is to

twice

he pla

Delete the curren Repeat playing th from the beginnir skip backward to message. Stop the current t Skip to play the n

playing message | current m Press tv

+ | <u>..</u> | +

Functions ng While me

Key

7.2 Alarm

7.2.2 Set and turn on the alarm 1. Press <Menu> and <UP/DOWN> to select Clock/Alarm 2. Press <Select> and <UP/DOWN> to select Alarm. 3. Press <Select> and <UP/DOWN> to select Alarm On. 4. Press <Select> and then enter the alarm time. 5. Press <OK> to confirm the alarm time. Press <UP/DOWN> to select Snooze On or Snooze Off.
 Press <Select> to confirm.

7.2.3 Set the alarm melody 1. Press <Menu> and <UP/DOWN> to select Clock/Alarm.
2. Press <Select> and <UP/DOWN> to select Alarm.
3. Press <Select> and <UP/DOWN> to select Alarm Melody. Press <Select> to select your desired alarm melody.
 Press <Select> to confirm.

9.4 Record Memo

You can record a memo message for another user. When you record a memo the message counter will increase by one and the message can be played back in the same way as answering machine messages. Memo recording can still function even when the answering machine is turned off. 1. Press <Menu> and <UP/DOWN> to select Answer Machine.
 2. Press <Select> and <UP/DOWN> to select Answer Machine.
 3. Press <Select> to start memo recording. The memo will play back for you to check. Press <OK> or leave the memo to finish playing, to save the message.
 OR 9.5 Answering Machine Settings You can use the TAM Settings menu in the handset to change the settings of your answering machine. By default, the answer mode By default, the answer machine is set in **Answer & Record** mode which allows callers to leave a message. This mode can be changed to **Answer Only** which does not allow callers to leave a message. In that case, your callers will be prompted to call back later. wm use promptee to call back later.
1. Press <Nenu> and <UP/DOWN> to select Answer Machine.
2. Press <Select> and <UP/DOWN> to select TAM Settings.
3. Press <Select> and <UP/DOWN> to select Answer Mode.
4. Press <Select> and <UP/DOWN> to select Answer & Record or Answer Only.
5. Press <Select> to confirm. 9.5.2 Set the Outgoing Message (OGM)Language The answering machine announces the outgoing message when it answers a call. There is a pre-set OGM for each of Answer & Record mode or Answer Only mode. You may be able to select a different language for your default If Answer a recover and the select Answer Machine.
 J. Press </Ben and </B/DOWN> to select Answer Machine.
 Press </Ben and </B/DOWN> to select TAM Settings.
 J. Press </Ben and </B/DOWN> to select TAM Language.
 Determined </B/DOWN> to select your desired OGM language, if available. Press <Select> and <UP/DOWN> to select your desire
 Press <Select> to confirm the language. 9.5.3 Record Your Own Outgoing Message (OGM) 

 9.5.3
 Record Your Own Outgoing Message (OGM)

 You can record your own OGM for Answer & Record mode or Answer Only mode. When you record your own OGM, it will be used when the answering machine answers the call.

 1. Press <Menu> and <UP/DOWN> to select Answer Machine.

 2. Press <Select> and <UP/DOWN> to select TAM Settings.

 3. Press <Select> and <UP/DOWN> to select Answer & Record or Answer Only.

 5. Press <Select> and <UP/DOWN> to select Answer & Record or Answer Only.

 5. Press <Select> and <UP/DOWN> to select Code Settings.

 7. Press <Select> and <UP/DOWN> to select Answer & Record or Answer Only.

 6. Press <Select> to start recording your personalised OGM and "Recording" is displayed on the screen.

 7. Press <Select> to start recording your personalised OGM or press <Cancels to return to the previous screen without saving the personalised OGM and restoring the default OGM.</td>

 Note: Any subsequent newly recorded OGM will overwrite the previously recorded OGM.

 When the OGM recording process.

simply repeat the recording process.

9.5.4 Playback (OGM) You can playback your own personalised OGM or the pre-set OGM for Answer & Record mode or Answer Onl You can playback your own personalised OGM or the pre-set OGM for Answer & Record mode or Answer Onl 9.5.4.1 Playback the OGM

Press <Menu> and <UP/DOWN> to select Answer Machine
 Press <Select> and <UP/DOWN> to select TAM Settings.
 Press <Select> and <UP/DOWN> to select OGM Settings.

Press <Select> and <UP/DOWN> to select Answer & Record or Answer Only . Press <Select> and <UP/DOWN> to select **Playback**. Press <Select> to playback your current OGM and "*Playing*" is displayed on the screen. Press <Select> to stop the OGM playback and return to the previous menu.

### 11 PRODUCT GUARANTEE

This product is guaranteed against manufacturing defects for a period of 1 Year This does not cover the product where the fault is due to misse, abuse, use in contravention of the instructions, or where the product has been the subject of unauthorised modifications or alterations, or has been the subject of commercial use. In the event of a problem with the product within the guarantee period please

eturn it to your nearest Argos store. If the item is shown to have had ar nherent defect present at the time of sale, the store will provide you with Your statutory rights remain unaffected.

> Guarantor; Argos Ltd 489 - 499 Avebury Bo Central Milton Keynes MK9 2NW

8 SETTINGS Your phone comes with a selection of settings that you can change to personalise your phone the way you like it to work. 8.1 Handset Settings 8.1.1 Set the audio volume 

 8.1.1
 Set the audio volume

 To adjust the volume of the sound in the earpiece or loudspeaker.

 1. Press <MENU> and <UP/DOWN> to select HS Settings.

 2. Press <Select> and <UP/DOWN> to select Audio Setup.

 3. Press <Select> and <UP/DOWN> to select Speaker Volume or Ear Volume.

 4. Press <Select> and <UP/DOWN> to select Speaker Volume or Ear Volume.

 4. Press <Select> and <UP/DOWN> to select Speaker Volume or Ear Volume level from level 1 to level 5.

 5. Press <OK> to confirm.

 8.1.2 Set the internal ringer melody
To set the ringer melody that will sound when an intercom call is received
1. Press <br/>
WENU> and <UP/DOWN> to select **Ring Setup**.
2. Press <Select> and <UP/DOWN> to select **Ring Setup**.
3. Press <Select> and <UP/DOWN> to select **Internal Ring**.
4. Press <Select> and <UP/DOWN> to select **Internal Ring**. ternal ringer melody (10 ringer melodies and 5 A reasonable of the one one of the one of b. Press <Select> to contimm.
B1.3 Set the external ringer melody
To set the ringer melody that will sound when an external call is received.
f. Press <MENU> and <UP/DOWN> to select HS Settings.
Press <Select> and <UP/DOWN> to select External Ring.
Press <Select> and <UP/DOWN> to select and select external ring.
Press <Select> and <UP/DOWN> to select will be played while browsing the melody (10 ringer melodies and 5 standard tones are provided).
Note: The respective ringer melody will be played while browsing the melody list.
Press <Select> to confirm. b. Press <Select> to commit
cliquest he Ringer Volume
1. Press <MENU> and <UP/DOWN> to select HS Settings.
2. Press <Select> and <UP/DOWN> to select Ring Setup.
3. Press <Select> and <UP/DOWN> to select Ring Volume.
4. Press <Select> and <UP/DOWN> or <LEFT/RIGHT> to select your desired ringer volume level from Level 1 to evel 5 or Ringer Off. Note: The respective ringer volume will be played while changing the levels. If **Volume Off** is selected, < > icon will display. 5. Press <OK> to confirm **8.1.5** Set the alert tones Three different alert tones are set on by default, but can be turned off, if desired. Key Tone - a single beep is emitted when you press a key. Low Battery Tone - emitted while you are talking on the phone to alert you that you need to charge the Out of Range Tone - emitted while you are talking on the phone to alert you to move closer to the base Unit, before the call is lost.
Press <-KENU> and <UP/DOWN> to select HS settings.
Press <-Select> and <UP/DOWN> to select The Settings.
Press <-Select> and <UP/DOWN> to select Key Tone / Battery Low / Out of Range.
Press <-Select> and <UP/DOWN> to select Key Tone / Battery Low / Out of Range.
Press <-Select> and <UP/DOWN> to turn on or off these tones.
Press <-Select> and cuP/DOWN> to turn on or off these tones. 8.1.6 Set the Handset Language If required, you can change the language used for the handset display Press <Menu> and <UP/DOWN> to select HS Settings.
 Press <Select> and <UP/DOWN> to select Language.
 S. Press <Select> and <UP/DOWN> to select the desired la
 Press <Select> to confirm.

9.5.4.2 Restore to default OGM

1. Repeat Steps 1 to 4 in Section 9.5.4.1
 2. Press <Select> and <UP/DOWN> to select **Default**.
 3. Press <Select> and <OK> to confirm restoring to default OGM.

9.5.5 Set the Answer Delay

You can set the number of rings before the answering machine answers and starts playing your OGM. You can set the answering machine to answer after two to nine rings or **Time Saver**.

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the answering machine to answer after two to nine rings or **Time Saver**.
If Time Saver is set the answering machine will answer after 4 rings if there are no new messages, or after 2 rings if there is a new message, so if you call in and don't get an answer after 2 or 3 rings, you can hang up and save on call charges.
I. Press <Nenu> and <UP/DOWN> to select **Answer Machine**.
2. Press <Select> and <UP/DOWN> to select **TAM Settings**.
3. Press <Select> and <UP/DOWN> to select **TAM Settings**.
4. Press <Select> and <UP/DOWN> to select **frame Delay**.
4. Press <Select> and <UP/DOWN> to select from 2 Rings, 3 Rings, 4 Rings, 5 Rings, 6 Rings, 7 Rings, 8 Rings, 9 Rings or Time Saver.

9 Rings or Time Saver.
 5. Press <Select> to confirm your choice.

 9.5.6
 Set the Recording Time of Incoming Message

 You can set the maximum length of the recording time for each incoming message to be 60, 120 or 180 seconds, or unlimited up to the total recording time remaining on the answer machine.

 1. Press - Menu- and <UP/DOWN> to select Answer Machine.

2. Press <Select: and <UP/DOWN> to select TAM Settings.
 3. Press <Select: and <UP/DOWN> to select TAM settings.
 4. Press <Select: and <UP/DOWN> to select Tecording Time .
 4. Press <Select: and <UP/DOWN> to select from 60 Sec, 120 Sec, 180 Sec or Unlimited.
 5. Press <Select> to confirm your choice.

9.5.7 Activate Remote Access

Your phone lets you check your messages, or otherwise operate your answering machine, by calling the answering machine when you are away from home by entering a 4-digit remote access PIN on a tone-dialling phone. The 4-digit remote access PIN code is used to prevent other people from unauthorised access of your answering machine. The default remote access PIN is 0000

9.5.7.1 Change the 4-Digit Remote Access PIN

1. Press - Menu> and -UP/DOWN> to select **Answer Machine**.
 2. Press - Select> and -UP/DOWN> to select **TAM Settings**.
 3. Press - Select> and -UP/DOWN> to select **Chg Remote PIN**.
 4. Press - Select> and +UP/DOWN> to select **Chg Remote PIN**.
 4. Press - Select> and then enter the Old remote access PIN (Default Remote Access PIN is 0000).
 Note: If the Old remote access PIN is incorrect, "Old PIN Invalid" is displayed and then it returns to the
 Chas Bernet BIM mean:

Note: it the Uid Pimote access Fill is incorrect, *Old PIN Invalid* is displayed and then it returns to the **Chg Remote PIN** menu. 5. Press <OK> and then enter your new remote access PIN. 6. Press <OK> to confirm. 7. Press <OK> to confirm. Note: if the new remote access PIN entered in Step 6 is not the same as the new remote access PIN entered in Step 5, *"New PIN Invalid"* is displayed and you must enter your new remote access PIN again in step 5.

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Turn off the answering machine

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8.1.7 Rename the handset

 Required, the handset name shown on the standby screen can be changed from its default of "Handset".
 Press <Menu> and <UP/DOWN> to select HS Settings.
 Press <Select and <UP/DOWN> to select Reame HS.
 Press <Select and the enter your desired handset name. Press <Clear> to delete one character or correst and the other the work of the structure to the setting of the setting of the set of the setting of the set of the setting of the set of the set of the setting of the set of press and hold -Clear> to delete the whole character string. Note: The maximum number of characters for the handset name is 10. 4. Press <OK> to confirm.

a. Press SOR' to commit.
8.18 Select a colour theme
To change the colours used in the handset display:
1. Press Select and UP/DOWN> to select HS Settings.
2. Press Select and UP/DOWN> to select Cholour Theme.
3. Press Select> and SUP/DOWN> to select the colour theme you prefer. There are four colour themes, and the display colours will change as you step through the list of options.
4. Press Select to confirm.

8.1.9 Set the contrast level To change the contrast level of the handset display:

1. Press <Menu> and <UP/DOWN> to select HS Settings.
2. Press <Select> and <UP/DOWN> to select Contrast.
3. Press <Select> and <UP/DOWN> to select the contrast level you prefer. There are four contrast levels, and the contrast level you prefer. There are four contrast levels, and the contrast will change as you step through the list of options. 4. Press <Select> to confirm 8.1.10 Turn on or off the auto answer

When the Auto Answer is turned on, you can answer a call automatically by just lifting the handset off the base or charger, without having to press any key. Press <Menu> and <UP/DOWN> to select HS Settings.
 Press <Select> and <UP/DOWN> to select Auto Answer.
 S Press <Select> and <UP/DOWN> to turn on or off the Auto Answer feature.
 Press <Select> to confirm.

8.1.11 Select base station Your handset can be registered to up to four different base stations, but can only link to one base at a

Total market of the base you want to use:
1. Press <Menu> and <UP/DOWN> to select HS Settings.
2. Press <Select> and <UP/DOWN> to select HS Settings.
3. Press <Select> and <UP/DOWN> to select your desired base station.
Note: The currently selected base is indicated in the list by an asterisk.
4. Press <Select> hand sufficient.
Note: If the select base is found successfully. "Saved" will display, otherwise, "Fail" will display.
4.12. Best handed to strings to default.

8.112 Reset handset settings to default You can reset your phone to the default settings. After a reset, all your handset settings will be reset, and your redial and calls lists made empty, but your phonebook entries remain unchanged. 1. Press -Keneu and <UP/DOWN> to select HS Default.
8. Press -Select> and then enter the 4-digit system PIN (Default 4-digit system PIN: 0000)
4. Press -CN> to show "Confirm ?"

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to its standby screen.

4. Press < OK> again to confirm the reset. S Press < OK> again to confirm the reset. Note: If the PIN code is entered correctly and confirmed, the handset will chime and the display will return If the PIN code is entered incorrectly, "PIN Invalid" will display.

9.5.7.3 Access Your Answering Machine Remotely When you are away from home, you can check your messages or switch the answering machine on or off, when you are away non-nome, you can check you messages or switch the answering matchine on or on, by using a tone-dialling phone to call the answering machine, and entering a 4-digit remote access PIN. The 4-digit remote access PIN code is used to prevent other people from unauthorised access of your answering

machine. 1. Place a call from a tone-dialling phone to your Fusion 2925. 2. When the answering machine answers the call and starts playing the OGM, press <KEY \*>. 3. Enter the 4-digit Remote Access PIN. (Default PIN is 0000) Note: The <\*> must be entered while the OGM is still playing, and the 4-digit PIN should follow without any delays. Note: If the 4-digit Remote Access PIN is entered incorrectly three times consecutively, the line will be subconditionationality. released automatically.4. Press the following keys to carry out your desired function.

Keys	Functions									
	While message is not playing	While message is playing								
2		Delete the current message playback								
4		Repeat playing the current message from the beginning. Press twice to skip backward to play the previous message.								
5	Play the message	Stop the current message playback								
6		Skip to play the next message								
7	Turn on the answering machine									
8		Stop the current message playback								
9	Turn off the answering machine									

OGM. You can then enter \* followed by the 4-digit remote access PIN (Default Remote Access PIN is 0000) to activate the remote access feature. When your answering machine memory is full and the answer mode is in **Answer & Record**, the answer mode will change to **Answer Only** automatically. It will change back to **Answer & Record** mode automatically after some

ages have been delete 9.5.8 Call Screening

When the answering machine is on and takes a call, you can listen to the caller leaving a message. You can then identify the caller and decide whether to take the call in person. If the answering machine is set to ON, when there is an incoming message, the handset will display "Screen?" 1. Press <OK> to start call screening. Any handset can listen to who is leaving the message and decide whether to pick up the call or not.
 2. The handset will display "Screening".
 3. You can adjust the speaker volume by pressing <UP or DOWN>.

 Press <Back> to return to showing "Screen?" and stop listening to the recording. At any time if you want to pick up the call, you can press <PickUp> or <TALK> and the message recording will be stopped automatically, with any recording up to that point saved as a new message.

8.2 Base Settings8.2.1 De-register a Handset This operation should only be necessary if one of your handsets becomes faulty or lost and needs to This operation should only be necessary in one of your management of the register a handset you will need to enter the 4-digit system PIN code (default 0000) in order to de-register a handset " ! Unregistered " on the display. Note: You cannot de-register the handset that you are currently using. 
 Note: Too Calmot be-register the hardsset that you are currently using.

 1. Press <Menu> and <UP/DOWN> to select **Base Settings**.

 2. Press <Select> and <upre>variate

 3. Press <Select> and <upre>variate

 4. Enter the 4-digit system PIN.

 5. Press <OK> and a list of registered handsets is displayed.

 6. Press <UP/DOWN> to select the handset that you want to de-register.
 7. Press <Select> to confirm. Note: If handset de-registration is successfully done, "HS Deleted" will display. 8.2.2 Change the dial mode You should normally leave the dial mode at its default setting of Tone (also called DTMF), unless the phone is connected to an old exchange that only recognises Pulse dialling. Note: If Pulse dialling is set, you can press the <\*> key to switch to Tone dialling for the rest of that call that call Press <Menu> and <UP/DOWN> to select Base Settings. 2. Press <Select> and <UP/DOWN> to select **Das Set**(**iii)**3. Press <Select> and <UP/DOWN> to select **Tone** or **Pulse**4. Press <Select> to confirm. 8.2.3 Change the Recall (Flash) Time You may need to change the Recall (Flash) time if your phone is connected to a PBX. The recall time options are Short (the default value of 100ms) Medium (300ms) or Long (600ms). puotis are Short (the default value of 100m) Medium (300m) 1. Press <Menu> and <UP/DOWN> to select Base Settings. 2. Press <Select> and <UP/DOWN> to select Flash Time. 8. Press <Select> and <UP/DOWN> to select your desired Rec. 4. Press <Select> to confirm. ed Recall (Flash) time (Short, Medium, Long) 8.2.4 Change the System PIN Code A 4-digit system PIN code is used for changing the system settings of the base station. It is used to protect you phone against unauthorised use. The default system PIN code is 0000. Invoire against unauroniced use. The default system PIN code Is 0000.

1. Press -Khenu-2 and <UP/DOWN- to select **Base Settings**.

2. Press -Select> and <UP/DOWN> to select **Modify PIN**3. Press -Select> and <UP/DOWN> to select **Modify PIN**4. Enter the current 4-digit system PIN again.

Note: If the old system PIN is incorrect, "Old PIN Invalid" is displayed and it returns to the **Modify PIN** menu.

5. Press -OK> and enter your new 4-digit system PIN.

6. Press -OK> to confirm.

Press <OK> to confirm.
 Note: If the new PIN entered in Step 6 is not the same as the new system PIN entered in Step 5, New PIN Invalid is displayed and you must enter your new remote access PIN again in step 5.

8.2.5 Reset base settings to default 8.2.5 Reset base settings to default
You can reset your phone to the default settings. After a reset, all your base and answering machine settings will be reset, including erasing all answering machine messages, but your phonebook entries remain unchanged.
1. Press <Neue> and <UP/DOWN> to select Base Settings.
2. Press <Select> and <UP/DOWN> to select Base Settings.
2. Press <Select> and the enter the 4-digit system PIN (Default 4-digit system PIN: 0000)
4. Press <Ok> option to confirm the reset.
5. Press <Select> and the reset net net reset.
More if the PIN code is entered corrective and confirmed, the handset will chime and the display will return to the

5. Press < OK> again to commin the reset. Note: If the PIN code is entered correctly and confirmed, the handset will chime and the display will return to the Base Settings menu. If the PIN code is entered incorrectly, "*PIN Invalid*" will display.

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### 10 TROUBLESHOOTING

### If you have difficulty with your phone, please try the suggestions listed below.

Problem	Cause	Solutions
No dialling tone when pressing <talk> key</talk>	<ul> <li>a. The connection cord of the base station is not plugged in.</li> <li>b. The adapter cord is not plugged in correctly in the base station.</li> <li>c. Another handset is using the base to make a call.</li> <li>d. Wrong telephone line cord</li> </ul>	Check the connections. Unplug and plug back in the mains. Check that the telephone line cord has been plugged into the base station and the phone socket. Check the base station plug and the 230V plug (remove and plug- in). Wait until the line is unoccupied. Use the original telephone line cord supplied.
When connect to a PBX, no and/or wrong connection after dialling.	Dialling prefix is needed.	Insert the dialling prefix
"Searching" is displayed.	Base station out of range. Base station not connected to mains.	Reduce the range. Connect base station to mains.
The call does not work.	Service not activated or wrong setting	Check your Subscription with network or change the dial mode.
No display.	Empty battery	Recharge battery
Answering Machine		
The unit does not record new messages.	The answering machine is turned off.	Turn on the answering machine.
The caller cannot leave a message.	a. The answering machine is turned off. b. Message memory is full. c. ANSWER ONLY mode is set.	<ul><li>a. Turn on the answering machine.</li><li>b. Erase unnecessary messages.</li><li>c. Change to ANSWER &amp; RECORD mode.</li></ul>
I cannot operate the answering machine remotely.	<ul> <li>a. You are entering the wrong remote access code</li> <li>b. You are pressing the dial keys too quickly.</li> <li>c. You are using a pulse telephone.</li> </ul>	<ul> <li>a. If you forget the remote access code, reset to the default settings.</li> <li>b. Press each key firmly.</li> <li>c. Try again using a touch tone phone.</li> </ul>
While recording an outgoing message or listening to messages, the unit rings and recording stops.	A call is being received.	Answer the incoming call and try again to record your out going message later.

This telephone is not equipped with a grounding function! Therefore some of the functions may be limited when used in PBX systems.

### Technical Support If the fault persists...

Disconnect all other instruments connected to the same line as the Fusion 2925 and try to make a call. Disconnect the base unit from the telephone line and plug a different phone into the master telephone Try making a call. If this works, the line is OK.

If the call does not work, and you are using a **two-way socket adapter**, remove it and plug a telephone directly into the socket. If the call now works, the adapter may be faulty.

If you cannot make a call, the fault maybe on the exchange line. Contact your telephone service provide If you still cannot identify the cause of the problem, please read out the serial number of this telephone to the Binatone Customer Service Center. The serial number can be found in the battery compartment after removing the batteries. For technical support, call Binatone Customer Service at 0845 345 9677 (UK only). 27

8.3 Registration IMPORTANT: When you purchase your Fusion 2925 system, all handsets are already registered to the base, so you do not need to register them. Handset registration is only necessary if you buy extra handsets or if a handset has become faulty. Up to five handsets can be registered to a base station, with each handset's number (1 to become on the dinciput

5) shown on its display. A handset can be registered to up to four base station, with cash nandet o handset (in the four station of the st

egistration mode. It will stay in registration mode for about one minute, so the following handset equence must be completed within this time.

sequence must be completed within this time. 2. Press <Menu> and <UP/DOWN> to select **Registration**. 3. Press <Select> and <UP/DOWN> to select the base number you want to register to. (If the handset is already registered to a base, it will be indicated by an asterisk.) 4. Press <Select> and the netter the 4-digit system PIN. (Default 0000) 5. Press <Ok> to confirm and the handset shows 'Waiting' If the handset registration is successful, you will hear a confirmation tone and the display will return to idle screen, with the <antenna icon> steady on. The handset will automatically be allocated the next available handset number, which is shown in the handset display in standby mode. If the handset registration is unsuccessful, the display will time out and return to the base selection list.

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### 11 DECLARATION OF CONFORMITY

We the manufacturer / Importer : Binatone Telecom Pic 1 Apsley Way London NW2 7HF. Declare under our sole responsibility that the following produc

Type of equipment: Digital cordless telephone

Model Name: Binatone Fusion 2925 Series

Country of Origin: China Brand: Binatone

complies with the essential protection requirements of R&TTE Directive 1999/5/EC on the approximation of the laws of the Member States relating to *Radio Spectrum Matters*, the Council Directive 89/336/EEC on the approximation of the laws of the Member Statesrelating to *electromagnetic compatibility (EMC)* and the European Community Directive 2006/95/EC relating to Electrical Safety. Assessment of compliance of the product with the requirements relating to the

essential requirements according to Article 3 R&TTE was based on Annex III of the

Directive 1999/5/EC and the following standard: Radio Spectrum: EN 301406: V2.1.1 :(2009-07);

EN 301489 - 1:V1.8.1 (2008-04); EN 301489 - 6:V1.3.1 (2008-08); EN 60950-1:2006 + A11:2009 Electrical Safety: 30 Jun 2010

Manufacturer / Importer (signature of authorized person)

The conformity to the requirements is validated by the  $\mathbf{CE}$  symbol.

NOTE: In compliance with Directive 2002/96/EC, when you purchase a product that comes with the symbol shown on the right, you are required to dispose of electrical and electronic equipment by separate waste collection

and you cannot dispose of the product as normal waste. This equipment and all its components, subsystems and consumable materials formed an integral part of this product and when you decide to dispose of them you have to takethem to the local recycling centres for appropriate waste disposal, in compliance with the current regulations. Details about the location of these centres can be obtained from

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Signature

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