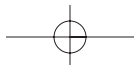




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Printed in Mexico. XXXXXXXXX Issue 1AT&T 3/00





USER'S MANUAL
Part Two

900 MHz Digital Cordless Answering System Telephone 9465 with Caller ID/Call Waiting

REVISED 2/29/00



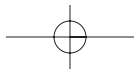
Please read
Part 1: Important Product Information,
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CONTENTS

INSTALLATION.....3	Edit Memory Numbers.....28
Before You Install.....3	Review Talking Caller ID28
Table/Desk and Wall Installation.....4	Record Talking Caller ID for a Number Previously Stored without Talking Caller ID29
FEATURE SETUP6	Store a Number and Name from Call History in Telephone Memory....29
Softkeys.....6	
Message Window Display.....6	
Telephone Feature Setup.....7	
Caller ID Feature Setup.....8	
Answering System Feature Setup.....10	
Caller Specific Outgoing Announcement Feature Setup.....14	
TELEPHONE OPERATION	ANSWERING SYSTEM OPERATION
At the Handset17	At the Base 30
Make, Answer, or End a Call17	Audible Indicators.....30
Handset Volume.....17	About Mailboxes30
Flash.....17	Announcement Play/Silent30
Preview a Number17	Answering Calls.....31
Redial18	Call Screening/Intercept31
Redial Plus.....18	Announcement Bypass31
Temporary Tone18	Record a Memo31
Mute.....19	Listen to, Save, & Delete Messages32
Hold19	Message Window Display.....33
Intercom.....19	
Record a Phone Conversation20	ANSWERING SYSTEM OPERATION
Headset Jack.....20	At Cordless Handset or
	Touch Tone Phone34
TELEPHONE OPERATION	Call Screening34
At the Base.....21	Connect with the Answering System.....34
Speaker Volume/Base Ringer Volume.....21	Remote Access Commands.....35
Hold21	Voice Help Menu.....37
Mute.....21	Audible Signals.....37
Make, Answer, or End a Call21	
Page/Intercom.....22	CALLER ID OPERATION.....38
Handset Locator22	About Caller Identification38
	Call Waiting39
TELEPHONE MEMORY/DIRECTORY..23	Incoming Call History.....39
Priority Ring23	Mailbox Link39
Talking Caller ID23	Memory Match39
Store a Number in Memory	Review Call History40
from the Handset23	Display Dial.....40
Store a Pause in a Memory Number25	Delete Call Records from Call History..41
Replace a Stored Number25	Caller ID Display Messages.....42
Store a Name with a	
Memory Number25	OPERATING RANGE43
Store a Talking Caller ID Announcement	
with a Memory Number26	BATTERIES44
Dial a Memory Number.....26	Battery Life.....44
View Memory Numbers27	Charge the Handset Battery Pack44
Delete Memory Numbers27	Replace the Handset Battery Pack46
	IN CASE OF DIFFICULTY47
	INDEX51

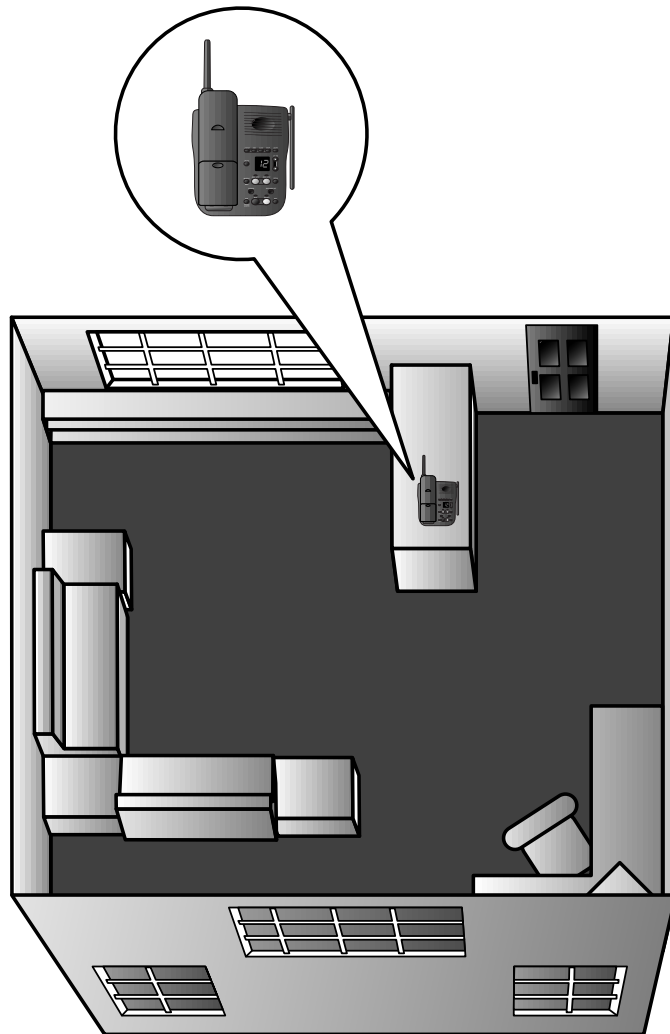


INSTALLATION

INSTALLATION

Before You Install

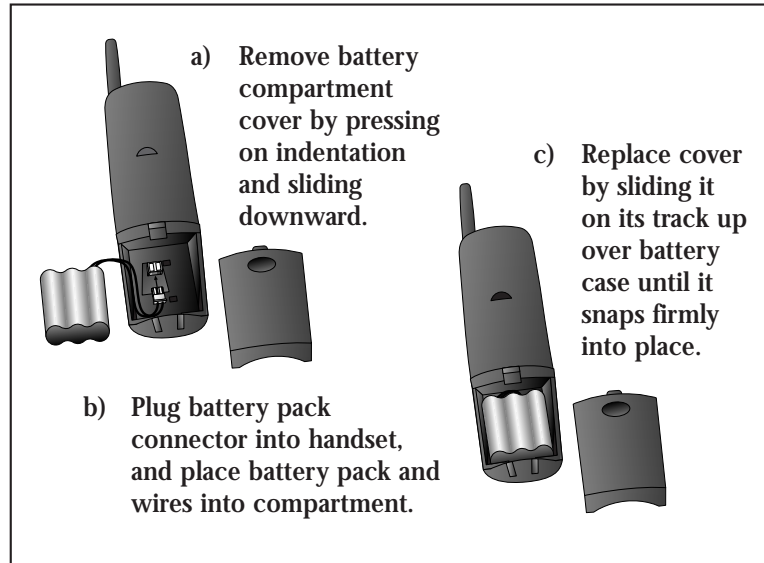
Choose a location for the base near an electrical outlet and a telephone jack. This phone requires a modular telephone jack and a standard electrical outlet (110v AC) not controlled by a wall switch. For optimum performance, install the base on the highest floor of your home. See the illustration below for other location suggestions.



INSTALLATION

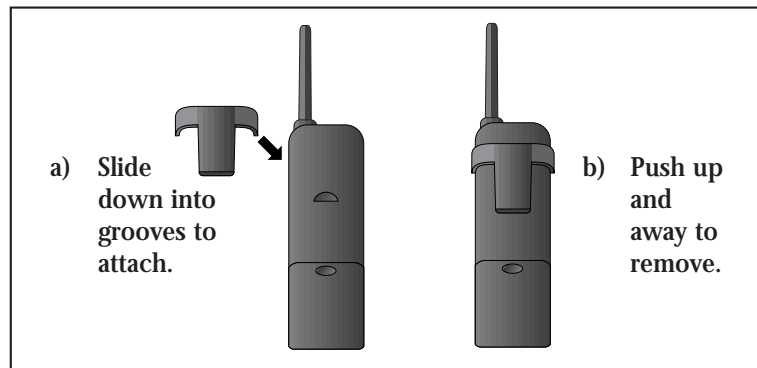
Table/Desk and Wall Installation

1 Install the handset battery.



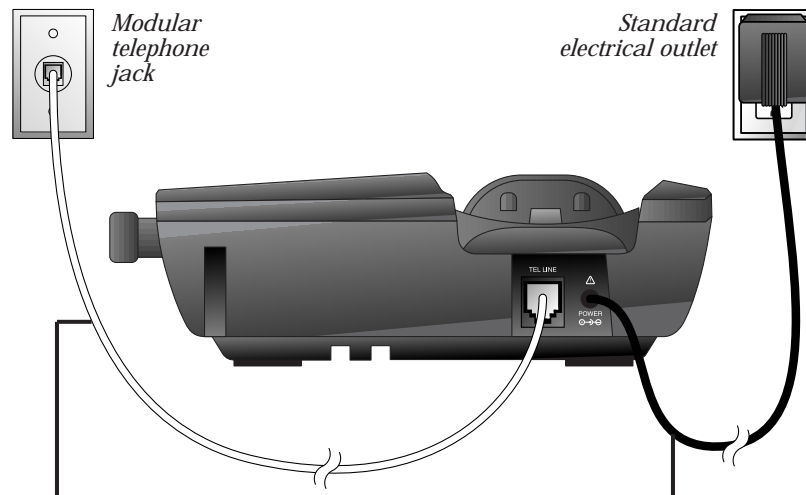
2 Attach belt clip to the cordless handset (*optional*).

NOTE: The handset cannot be charged in the face-up position when the belt clip is attached.



NOTE: Connect power to the base unit before placing the handset in the cradle.

INSTALLATION



INSTALLATION

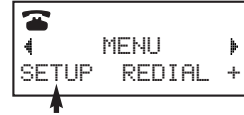
- 3 Connect the telephone line cord.**
If you are wall mounting the phone, use the short line cord and press the excess cord into the groove on the bottom of the base.
- 4 Connect the power cord.**
- 5 Mount the base on the wall. (WALL MOUNTING ONLY)**
Hold the base so the mounting knobs on the standard wall jack will fit into the holes on the bottom of the base. Slide the base down onto the knobs until it locks into place.
- 6 Charge the handset battery.**
Place the handset face up or face down in the base.
Charge the battery at least 12 hours the first time. After the first charge, the battery will quick-charge in only six hours.
- 7 Check for dial tone.**
After the batteries are charged, lift the handset and press **PHONE**; you should hear a dial tone.
- 8 Set up Telephone features.**
See pages 6 and 7.
- 9 Set up Caller ID features.**
See pages 8 and 9.
- 10 Set up Answering System features.**
See pages 10–13.
- 11 Set up Caller Specific Outgoing Announcements.**
See pages 14–16.

FEATURE SETUP

Softkeys

Use the two “softkeys” on the handset, shown in the illustration, to access many features.

- 1 Press **MENU** to begin viewing options. When you see arrows on the display screen, you can use the **◀** and **▶** buttons next to the softkeys to scroll through choices or move to the next display.
- 2 Press the softkey below the operation indicated on the display screen to select that operation.



FEATURE SETUP



Softkey

Softkey

Message Window Display

The message window on the base displays messages during feature setup.

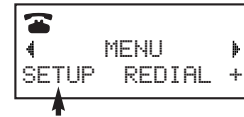
Window Displays:	When:
SU	System is in Setup Mode
CH	You have pressed CHANGE

FEATURE SETUP

Telephone Feature Setup

At the handset, you can set up one feature at a time, or you can set up a feature and then move on to set up another feature.

- 1 Make sure the phone is off (📵 is not displayed).
- 2 Press **MENU**, then **▶**, and use the softkey to select **SETUP**.
- 3 Select **DONE** if needed to reach the feature you want to set, then use the **CHANGE** softkey to scroll through the options for that feature.
- 4 Select **DONE** again when the desired choice is displayed to save your selection and move to the next feature.

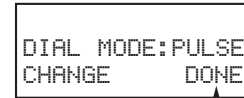
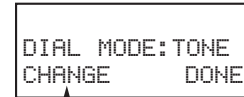


FEATURE SETUP

When you have finished setting Telephone features, you can continue on to set up Caller ID features. If you would like to exit Feature Setup, press **MENU**.

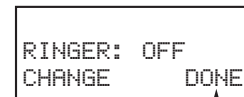
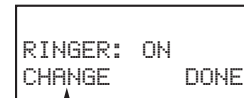
Dial Mode

If you have touch tone service, the phone will be ready to use as soon as the battery is charged.



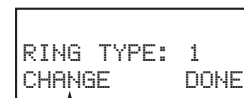
Ringer Off / Battery Save

When the Ringer is set to **OFF**, the handset stays ready to use for up to 30 days before you have to return it to the base for recharging. When the Ringer is off, the Page/Handset Locator feature does not work, and the screen does not display incoming call information. However, the call information is stored in the call history. When the Ringer is on, the handset stays ready to use for up to four days, and all features are active.



Handset Ringer

You can choose from four different handset Ringer styles. Select **DONE** to choose a Ringer style.



FEATURE SETUP

Caller ID Feature Setup

You can continue to set up Caller ID features directly after setting up the final Telephone feature (Handset Ringer), by programming your Home Area Code.

FEATURE SETUP

- 1 Make sure the phone is off (☎ is not displayed).
- 2 Press **MENU**, then **▶**, and use the softkey to select **SETUP**.
- 3 Select **DONE** if needed to reach the feature you want to set, then use the **CHANGE** softkey to scroll through the options for that feature.
- 4 Select **DONE** again when the desired choice is displayed to save your selection and move to the next feature. When you have finished setting Caller ID features, press **MENU** to exit.

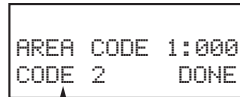
Program Home and Local Area Codes

Your “home area code” is the area code from which you are dialing. “Local area codes” are area codes for which you must dial an area code but not “1.”

Always program your home area code, and, if you need them, up to four local area codes to allow for correct operation of the Display Dial feature (see page 40).

NOTE: Do not select CHANGE. Instead, when screen displays AREA CODE 1:

- 1 Use the keypad to enter your home area code (AREA CODE 1).
- 2 Select **CODE 2** to reach AREA CODE 2 (the screen displays any current local area code stored here). Use the keypad to enter a three-digit local area code.
- 3 Continue as in **Step 1** for area codes 3, 4 and 5 as needed.
- 4 Select **DONE** when finished.



AREA CODE 1:000
CODE 2 DONE

FEATURE SETUP

Caller ID with Call Waiting

You must subscribe to Caller ID with Call Waiting (a **combined** service) in order for this feature to work. If you don't have Caller ID with Call Waiting service, turn this feature off.

```
CIDCW: ON  
CHANGE     DONE
```

```
CIDCW: OFF  
CHANGE     DONE
```

```
LIST:ALL CALLS  
CHANGE     DONE
```

```
LIST:NO CALLS  
CHANGE     DONE
```

FEATURE SETUP

Call List Options

Choose whether the system stores information about ALL CALLS received, or for NO CALLS.

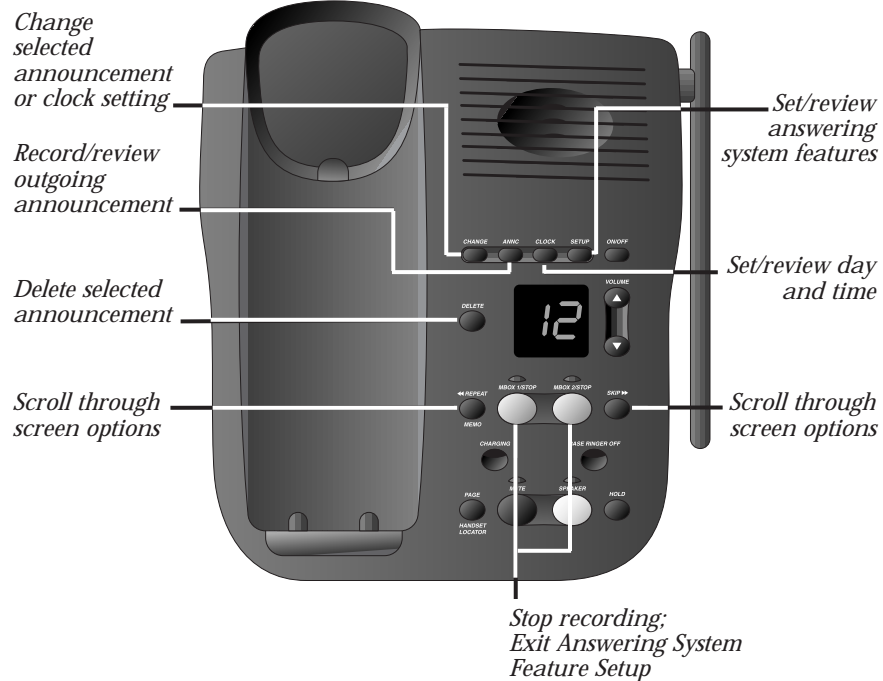
FEATURE SETUP

Answering System Feature Setup

At the base, you can set up one feature at a time, or you can set up a feature, and then move on to set up another feature. The system provides audible prompts as you set up Answering System features.

FEATURE SETUP

- 1 Make sure the answering system is on, and press **CHANGE** on the base. The Message Window displays **CH**.
- 2 Press **SETUP** to reach the feature you want to set (the current feature will be announced by the system).
- 3 Press **REPEAT** or **SKIP** to scroll through the options for that feature.
- 4 Press **SETUP** again when the desired choice is displayed to save your selection and move to the next feature.
- 5 To exit Answering System Feature Setup at any time, press **MBOX1/STOP** or **MBOX2/STOP**.



FEATURE SETUP

Select Your Announcement

NOTE: For information about recording your announcement, see page 12.

- You can record up to three different announcements — **A**, **B**, and **AO** (the system comes set to **A**).
 - Announcements **A** and **B** are used when you want the system to record callers' messages. Announcement **AO** (Announce Only) is used when you want to give information to callers without accepting messages.
 - By selecting **A**, **B**, or **AO**, you decide which announcement your callers will hear when the system answers a call.
 - If you choose not to record an announcement for **A** or **B**, the system answers with a prerecorded announcement: *"Hello. Please leave a message after the tone."* The system does not have a prerecorded announcement for **AO**.
- 1 Press **SETUP** until the system announces "Selected announcement is..."
 - 2 Press **◀◀REPEAT** or **SKIP▶▶** to choose announcement **A**, **B**, or **AO**.
 - 3 Press **SETUP** when your choice is announced and displayed.

FEATURE SETUP

Ring Select / Toll Saver

Choose how many times the phone will ring before the system answers a call (preset to **4**). Set for **1** to **7** rings, or set to **SA** for Toll Saver. With Toll Saver active, the system answers after two rings when you have new messages and after four rings when you have no new messages.

- 1 Press **SETUP** until the system announces "Number of rings..."
- 2 Press **◀◀REPEAT** or **SKIP▶▶** to choose Ring Select setting.
- 3 Press **SETUP** when your choice is announced and displayed.

Audible Message Alert

When Message Alert is on, the base beeps once every 15 seconds when new messages have been received.

- 1 Press **SETUP** until the system announces "Message Alert is..."
- 2 Press **◀◀REPEAT** or **SKIP▶▶** to choose your setting.
- 3 Press **SETUP** when your choice is announced and displayed.

FEATURE SETUP

Change Remote Access Code

Access features and functions of the answering system from a touch tone phone. The Remote Access Code is preset to 500.

NOTE: *Do not use the same code as the Priority Calling Code.*

- 1 Press **SETUP** until the system announces “Remote access code is...”
- 2 Press **◀◀REPEAT** or **SKIP▶▶** to change the first digit, then press **SETUP** to move to the next digit. Repeat for second and third digits.
- 3 Press **SETUP** when your choice is announced and displayed.

FEATURE SETUP

Change Priority Calling Code

When a caller enters the Priority Calling Code from a touch tone phone, the system “chirps” to alert you that you have a priority call. The Priority Calling Code comes set to 999. You’ll need to provide callers with the Priority Calling Code in order for them to use this feature.

NOTE: *Do not use the same code as the Remote Access Code.*

- 1 Press **SETUP** until the system announces “Priority Calling Code is...”
- 2 Press **◀◀REPEAT** or **SKIP▶▶** to change the first digit, then press **SETUP** to move to the next digit. Repeat for second and third digits.
- 3 Press **SETUP** when your choice is announced and displayed.

Review Feature Settings

Check the status of the answering system feature settings by pressing **SETUP** on the base.

Record Your Announcement from the Base

- The system has prerecorded announcements for **A** and **B**, but you must record an announcement for **AO**. You can record an announcement (up to three minutes long) that callers will hear when the system answers a call.
- Make sure you indicate in your announcement who has been assigned to each mailbox, and that callers should press **1** or **2** to access the appropriate mailbox.

NOTE: *For best sound quality, record your announcement from the cordless handset (see “Remote Access Commands” in ANSWERING SYSTEM OPERATION At Cordless Handset or Touch Tone Phone on page 35).*

FEATURE SETUP

- 1 If the announcement you want to record is the currently selected announcement (A, B, or AO) go to **Step 2**. If not, select the announcement by following the instructions in “Select Your Announcement” on page 11, then go to **Step 2** below.
- 2 Press **CHANGE** on the base.
- 3 Press **ANNC**.
- 4 At the prompt, begin recording your announcement. Your announcement can be up to three minutes long. Speak in a normal tone of voice, about nine inches from the microphone.
- 5 When you are finished, press **MBOX1/STOP** or **MBOX2/STOP**. If the announcement did not record successfully, you’ll hear an error tone. Record the announcement again.

To review the announcement at any time, press **ANNC**.

NOTE: *The total recording time for this system is about 20 minutes. Since all messages, memos, and announcements contribute to that time, a short outgoing announcement is recommended.*

Delete an Announcement

- 1 If the announcement you want to delete is the currently selected announcement (A, B, or AO) go to **Step 2**. If not, select the announcement by following the instructions in “Select Your Announcement” on page 11, then go to **Step 2** below.
- 2 Press **ANNC** on the base.
- 3 Press **DELETE** while the announcement is playing. The system beeps once when the announcement is deleted.

Set the Clock

- 1 Press **CHANGE**. The Message Window displays **CH**.
- 2 Press **CLOCK**. The system announces the current day setting. To change the day setting, hold down **◀◀REPEAT** or **SKIP▶▶** until the correct day is announced. Then release the button.
- 3 Press **CLOCK**. The system announces the current hour setting. To change the hour setting, hold down **◀◀REPEAT** or **SKIP▶▶** until the correct hour is announced. Then release the button.
- 4 Press **CLOCK**. The system announces the current minutes setting. To change the minutes setting, hold down **◀◀REPEAT** or **SKIP▶▶** until the correct minutes are announced. Then release the button.
- 8 Press **CLOCK**. The system announces the new day and time.

To check the current clock setting at any time, press **CLOCK**.

FEATURE SETUP

Caller Specific Outgoing Announcement Feature Setup

Record personalized announcements — **Caller Specific Outgoing Announcements** — that can be played to select callers. You can program Caller Specific Outgoing Announcements to match:

- specific telephone numbers, or
- callers who choose to block their name and number when calling (private calls), or
- callers from areas in which Caller ID information is not transmitted (unknown calls).

FEATURE SETUP

Callers from the numbers and call types you designate will hear your special announcement, not the “regular” announcement. You can set the system to record callers’ messages after your special announcement plays, or to give information to callers without accepting messages (see **Step 6** in “Record Caller Specific Outgoing Announcements” on page 15).

You can program up to three Caller Specific Outgoing Announcements. Each announcement can be up to three minutes long.

Record Caller Specific Outgoing Announcements from the Handset

- 1 Make sure the phone is off (📵 is not displayed).
- 2 Press **MENU**, then **▶** twice.
- 3 Use the softkey to select **SPEC-ANN**.
- 4 Select **ADD**.
- 5 Use the keypad to enter the digits (up to 24) of the incoming phone number, then press **▶** and select **DONE**
 — **OR** —
 Select **REDIAL** to match last number dialed
 — **OR** —
 Select **PRIVATE** to match blocked calls
 — **OR** —
 Press **▶**, then select **UNKNOWN** to match unknown calls.

```

┌ MENU
│
│ INTCM SPEC-ANN
└
    
```

```

┌ SPECIFIC ANNC
│
│ VIEW ADD
└
    
```

```

┌ ENTER NUMBER: ▶
│
│ REDIAL PRIVATE
└
    
```

```

┌ ENTER NUMBER:
│
│ UNKNOWN DONE
└
    
```


FEATURE SETUP

- 6 Select YES to turn the Announce Only feature on for this number or call type — OR — select NO.
- 7 Select RECORD, and record an announcement using the handset.
- 8 Select STOP when finished. The system plays the announcement you just recorded.
- 9 The screen displays the number or call type matched to this announcement. To change the recording, select RECORD — OR — Select PLAY to hear the announcement again — OR — Press **[▶]**, then select DONE.

ANNOUNCE ONLY?
YES NO

↑ — OR — ↑

01
5550123
RECORD PLAY

↑

RECORDING...
STOP

↑

01
5550123
RECORD PLAY

01
5550123
DONE

↑

FEATURE SETUP

Review Caller Specific Outgoing Announcements

- 1 Make sure the phone is off (📞 is not displayed).
- 2 Press **[MENU]**, then **[▶]** twice.
- 3 Use the softkey to select SPEC-ANN.
- 4 Select VIEW. The screen displays the number or call type matched to the first announcement.
- 5 Use **[◀]** or **[▶]** if needed to display the announcement you want to review.

← MENU
INTCM SPEC-ANN

↑

SPECIFIC ANNC
VIEW ADD

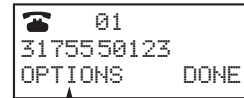
↑

NOTE: Press **[*]** to activate Announce Only for the displayed number or call type (the screen displays AO). To deactivate, press **[#]**.

FEATURE SETUP

FEATURE SETUP

6 Select **OPTIONS**.

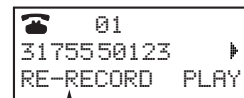


7 Select **PLAY**. The system plays the announcement. You can select **STOP** to stop playback



— **OR** —

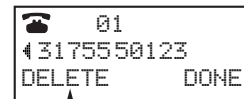
Select **RE-RECORD** to change the announcement.



Delete a Caller Specific Outgoing Announcement

1 Follow **Steps 1** through **6** in “Review Caller Specific Outgoing Announcements.”

2 Press **▶** and select **DELETE**. The announcement is deleted, and the remaining announcements are renumbered.




TELEPHONE OPERATION AT THE HANDSET

See the *TELEPHONE MEMORY* and *CALLER ID OPERATION* sections of this manual for more calling options.

Screen remains lit for 30 seconds after you press any key

Make, Answer, or End a Call
Press **[PHONE]**. The screen displays  when connected, and may display **SEARCHING...**

Flash — OR — Preview a Number
Access subscriber services while on a call. Enter up to 24 digits before calling (use  to correct an error), then press **[FLASH/DIAL]** to call.

Scroll through screen displays

Access answering system features

Access system features to program

Handset Volume
Level changes each time you press **[VOLUME]**. At the highest setting, you'll hear a beep.

TELEPHONE OPERATION

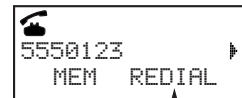


TELEPHONE OPERATION AT THE HANDSET

Redial

The last number dialed on this phone (up to 24 digits) is stored in redial memory until you dial another number.

- 1 Press **PHONE**. Wait for the dial tone and for the **PHONE** to appear.
- 2 Use the softkey to select **REDIAL**. (REDIAL does not appear on the screen if there is no number in redial memory.)

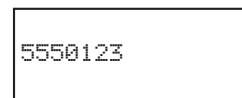


NOTE: MEM in the screen display refers to telephone memory. For Telephone Memory Features, see TELEPHONE MEMORY/DIRECTORY starting on page 23.

Redial Plus

The handset stores the last five numbers dialed.

- 1 Make sure the phone is off (the handset icon is not displayed).
- 2 Press **MENU**, then **RIGHT**.
- 3 Select **REDIAL +**.
- 4 Use **LEFT** and **RIGHT** to scroll through the last five numbers dialed.
- 5 Press **FLASH/DIAL** to call the displayed number.



Temporary Tone

If you have dial pulse (rotary) service, you can press **FLASH/DIAL** during a call to switch to touch tone dialing.

- 1 Dial the call.
- 2 Press **FLASH/DIAL**. Buttons pressed after this send tone signals.
- 3 When you hang up or press **FLASH/DIAL**, the phone automatically returns to dial pulse (rotary) dialing.

TELEPHONE OPERATION AT THE HANDSET

Mute

Mute allows you to hear your caller, but prevents the caller from hearing you.

- 1 Press **[MUTE]** while on a call, until the screen displays MUTE; select MUTE.



- 2 To return to your conversation, select UNMUTE.



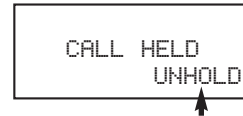
Hold

When you put a call on hold, you cannot hear your caller and your caller cannot hear you.

- 1 Press **[MUTE]** while on a call, until the screen displays HOLD; select HOLD. The screen displays CALL HELD.

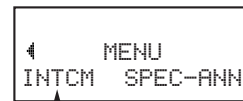


- 2 To return to the call, select UNHOLD — **OR** —
Lift the handset of an extension on the same line.



Intercom

- 1 Press **[MENU]**, then **[MUTE]**; select INTERCOM.
- 2 Using the handset, speak to someone at the base.
- 3 Select OFF when finished.



TELEPHONE OPERATION

AT THE HANDSET

Record a Phone Conversation

Using the handset (not the speakerphone), you can record a phone conversation up to three minutes long. Listen to the recording as you do any other message.

NOTE: *This unit does not sound warning beeps to let the other party know that the call is being recorded. To ensure that you are in compliance with any state and federal regulations that concern recording a telephone call, you should start the recording process and then inform the caller that you are recording the call.*

- 1 Press **ANS SYS**, then **#** at any time during a phone conversation at the handset.
- 2 Press **1** or **2** to select in which mailbox the conversation will be recorded. The system beeps and begins recording.
- 3 To stop recording, press **5**.

Headset Jack

You can use this telephone hands-free when you install an AT&T 2.5 mm headset (purchased separately).

- 1 Plug the headset into the jack located on the left side of the handset. Do not force the connection, but make sure the plug fits securely.
- 2 Follow the instructions under "Make, Answer, or End a Call" on page 17.
- 3 If you wish, attach the belt clip (see page 4 in the INSTALLATION section of this manual).

NOTE: *The earpiece and microphone on the handset are disabled when the headset is plugged in.*



TELEPHONE OPERATION AT THE BASE



Speaker Volume/ Base Ringer Volume

Press **VOLUME▲** or **VOLUME▼** to adjust from highest to lowest.

While on a call, use to adjust the volume of what you hear.

When not on a call, use to adjust how loudly the phone rings.

NOTE: If you try to increase highest setting or decrease lowest, you'll hear a beep.

When Base Ringer Volume is set to 0, Ringer is off and BASE RINGER OFF light goes on.

TELEPHONE OPERATION

Mute
Press **MUTE** to prevent your caller from hearing you (you can hear your caller). Press again to deactivate.

Make, Answer, or End a Call
Press **SPEAKER**. The **SPEAKER** light is on when call is connected.

Hold
Press **HOLD** to put a call on hold. The **SPEAKER** light flashes. To return to the call, press **HOLD** again.
NOTE: When Hold is active, pressing **SPEAKER** on base or **PHONE** on handset will also return you to the call.

TELEPHONE OPERATION AT THE BASE

Page/Intercom

- 1 Press and release **INTERCOM/HANDSET LOCATOR** to signal someone at the handset. A three-part paging tone sounds.
- 2 When the person at the handset selects INTERCOM, the handset and base can communicate without tying up the phone line.

PAGE FROM BASE
INTERCOM



Handset Locator

Press and hold **INTERCOM/HANDSET LOCATOR** to locate the handset. The handset will beep for up to three minutes or until you turn it off. To cancel, press any button on the handset or **INTERCOM/HANDSET LOCATOR** on the base.

NOTE: When the handset is in use or the Ringer is turned off, the Page and Handset Locator features are inactive.

TELEPHONE MEMORY/DIRECTORY

You can store up to 20 telephone numbers and names in memory. Your directory entries will be saved in the event of a power failure.

Priority Ring

While storing numbers in memory, you can choose to have the handset alert you with a special ring when you receive a call from:

- specific telephone numbers you store, or
- callers who choose to block their name and number when calling (private calls), or
- callers from areas in which Caller ID information is not transmitted (unknown calls).

The special ring begins after the first normal ring. (See **Step 7** in “Store a Number in Memory from the Handset” on page 24.)

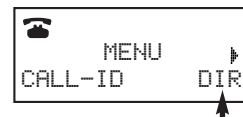
Talking Caller ID

You can also record announcements to be played at the base — **Talking Caller ID** — when a call is received from a telephone number or call type you program.

Each announcement can be up to four seconds long. (See **Step 8** in “Store a Number in Memory from the Handset.”)

Store a Number in Memory from the Handset

- 1 Make sure the phone is off (📞 is not displayed).
- 2 Press **MENU**.
- 3 Use the softkey to select **DIR**.



- 4 Select **ADD**.

NOTE: *ADD does not appear when memory is full. See “Delete Memory Numbers” on page 27 to make more room.*

NOTE: *Telephone numbers are automatically stored in the first available memory location. The memory locations for private and unknown call features are *1 and *2.*



MEMORY / DIRECTORY

TELEPHONE MEMORY/DIRECTORY

MEMORY / DIRECTORY

- 5 Enter the number you want to store (up to 24 digits), then press **▶** and select **DONE**

```
ENTER NUMBER: ▶
REDIAL PRIVATE
```

— **OR** —

Select **REDIAL** (if available) to store the last number dialed.

— **OR** —

Select **PRIVATE** to set Priority Ring and Talking Caller ID features for blocked calls, and go to **Step 7**.

— **OR** —

Press **▶** and select **UNKNOWN** to set Priority Ring and Talking Caller ID features for unknown callers, and go to **Step 7**.

```
◀ ENTER NUMBER:
UNKNOWN DONE
```

- 6 Store a name with the number by following the directions in “Store a Name with a Memory Number”

```
ENTER NAME:
DONE
```

— **OR** —

Select **DONE** if you don’t want to store a name.

- 7 Select **YES** to activate Priority Ring for the number or call type you stored

```
PRIORITY RING?
YES NO
```

— **OR** —

Select **NO**.

- 8 Select **YES** to record a Talking Caller ID announcement for the number or call type you stored, and follow the directions in “Store a Talking Caller ID Announcement with a Memory Number” on page 26

```
TALKING CID?
YES NO
```

— **OR** —

Select **NO**.

- 9 If programming was successful, the handset “chirps” and the screen displays the memory location of the number or call type you just stored.

```
STORED IN #01
```

To store more entries, begin again at **Step 4**

— **OR** —

Press **MENU** to exit.

TELEPHONE MEMORY/DIRECTORY

Store a Pause in a Memory Number

While storing a memory number (see “Store a Number in Memory from the Handset” on page 23) use the softkey to select PAUSE where you want dialing to pause for two seconds.

Replace a Stored Number



You can replace a stored number by storing a new number in its place. Follow the directions in “Store a Number in Memory from the Handset” on page 23. The phone remembers the last number stored in memory.

Store a Name with a Memory Number

- 1 Follow **Steps 1** through **5** under “Store a Number in Memory from the Handset” on page 23.
- 2 Use the keypad and the chart below to enter a name.

Dial Key	Number of Key Presses				
	1	2	3	4	5
1	1	&	@	'	
2	A	B	C	2	
3	D	E	F	3	
4	G	H	I	4	
5	J	K	L	5	
6	M	N	O	6	
7	P	Q	R	S	7
8	T	U	V	8	
9	W	X	Y	Z	9
*	*	+	-	?	
0	0	()	/	
#	#	\$	%	!	

MEMORY / DIRECTORY

Press  to move the cursor to the right. To enter a space, press  twice. Use  to erase.

- 3 Use the softkey to select DONE when you're finished entering letters.
- 4 Continue with **Step 7** in “Store a Number in Memory from the Handset” on page 24.

TELEPHONE MEMORY/DIRECTORY

Store a Talking Caller ID Announcement with a Memory Number

- 1 Follow **Steps 1** through **7** under “Store a Number in Memory from the Handset” on page 23.
- 2 Select **RECORD**, and record an announcement using the handset.

```

01
5550123
RECORD      PLAY
  
```

- 3 Select **STOP** when finished. The system plays the announcement you just recorded.

```

RECORDING...
                STOP
  
```

- 4 The screen displays the number or call type matched to this announcement. To change the recording, select **RECORD**

```

01
5550123
RECORD      PLAY
  
```

— **OR** —

Select **PLAY** to hear the announcement again

— **OR** —

Press **▶**, then select **DONE**.

```

01
◀5550123
                DONE
  
```

- 5 Continue with **Step 9** in “Store a Number in Memory from the Handset” on page 24.

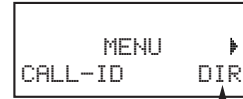
Dial a Memory Number

- 1 Press **[PHONE]**.
- 2 Use the softkey to select **MEM**.
- 3 Enter a memory location from 01–20.
— **OR** —
Press **◀** or **▶** to scroll through memory to the number you want to dial, then press **[FLASH/DIAL]**.

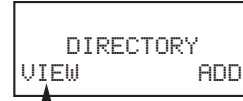
TELEPHONE MEMORY/DIRECTORY

View Memory Numbers

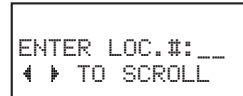
- 1 Press **MENU**.
- 2 Use the softkey to select DIR.



- 3 Select VIEW.



- 4 Press **◀** or **▶** to scroll through memory
— **OR** —
Enter a memory location from 01-20.



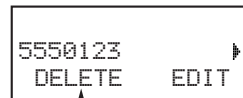
NOTE: Press **⊗** to activate Priority Ring for the displayed number (the screen displays !). To deactivate, press **#**.

- 5 Press **MENU** twice to exit.

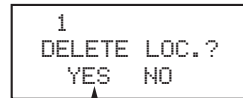
NOTE: When viewing numbers in memory, you can press **FLASH/DIAL** to dial the number displayed on the screen.

Delete Memory Numbers

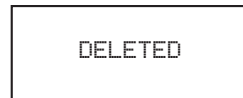
- 1 Follow **Steps 1** through **4** in “View Memory Numbers.”
- 2 Press **MENU**.
- 3 Use the softkey to select DELETE.



- 4 Use the softkey to select YES.



- 5 The screen displays DELETED.
Remaining memory locations are not renumbered.



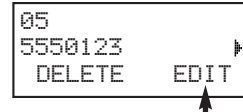
MEMORY / DIRECTORY

NOTE: When you delete a number stored with Talking Caller ID, the announcement stored with that number is also deleted.

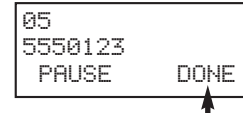
TELEPHONE MEMORY/DIRECTORY

Edit Memory Numbers

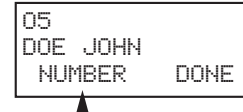
- 1 Follow **Steps 1** through **4** in “View Memory Numbers” on page 27.
- 2 Press **MENU**.
- 3 Use the softkey to select **EDIT**.



- 4 Press **◀** to erase digits, then use the dial pad to enter new digits.
- 5 Select **DONE** to edit the name.

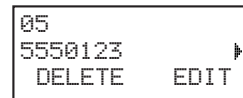


- 6 Press **◀** to erase letters, then use the dial pad to enter new letters
— **OR** —
Select **NUMBER** to edit the telephone number.
- 7 Select **DONE**.
- 8 Press **MENU** twice to exit.

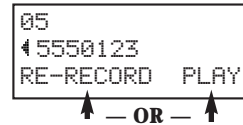


Review Talking Caller ID

- 1 Follow **Steps 1** through **4** in “View Memory Numbers” on page 27.
- 2 Press **MENU**, then **▶**



- 3 Use the softkey to select **PLAY**. The system plays the announcement.
— **OR** —
Select **RE-RECORD** to change the announcement.
- 4 Press **MENU** twice to exit.

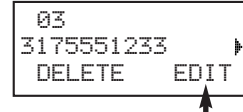


TELEPHONE MEMORY/DIRECTORY

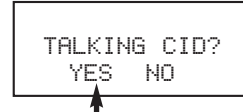
Record Talking Caller ID for a Number Previously Stored without Talking Caller ID

1 Follow **Steps 1** through **4** in “View Memory Numbers” on page 27.

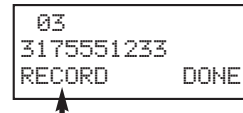
2 Press **MENU**, then **▶**



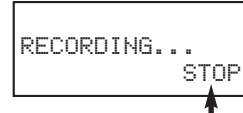
3 Use the softkey to select YES.



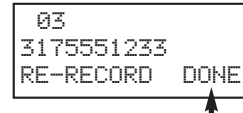
4 Select **RECORD**, and record an announcement using the handset.



5 Select **STOP** when finished. The system plays the announcement you just recorded. You can select **STOP** to stop playback.



6 The screen displays the number or call type matched to this announcement. To change the recording, select **RE-RECORD** — **OR** — Select **DONE**.



7 Press **MENU** twice to exit.

Store a Number and Name from Call History in Telephone Memory

You can store information received from Caller ID in the telephone memory (see “Review Call History” on page 30 in CALLER ID OPERATION.)

1 Use **◀** or **▶** to scroll to the phone number you want to store.

2 Press **MENU**.

3 Use the softkey to select **STORE**.

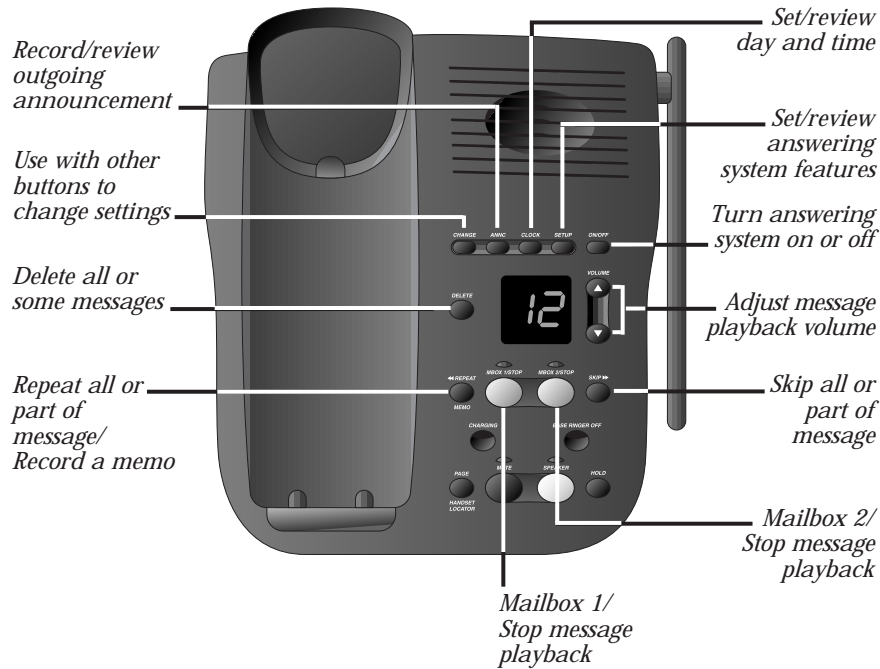
4 Enter a memory location from 01–20.

5 The handset “chirps” if programming was successful.

WRITER’S NOTE: Has this section changed as well?

MEMORY / DIRECTORY

ANSWERING SYSTEM OPERATION AT THE BASE



Audible Indicators

This system will give you voice prompts for feature operations and voice confirmations when you press a button or complete an operation.

About Mailboxes

This answering system has two voice mailboxes. Callers using a touch tone phone can select the mailbox in which their messages will be recorded by pressing **1** or **2** after the system answers the call. All other messages will be recorded in Mailbox 1.

Announcement Play/Silent

You can reset the system so you won't hear the announcement when it answers a call.

Press and hold **ANNC** for approximately two seconds, until the current setting (**AP** for Announcement Play, or **AS** for Announcement Silent) is displayed. Continue to hold **ANNC** until the display changes, then release the button.

ANSWERING SYSTEM OPERATION AT THE BASE

Answering Calls

NOTE: See descriptions of Announcements **A**, **B**, and **AO**, on page 11.

- If you select Announcement **A** or **B**, callers can press **1** or **2** during the announcement to select a mailbox, or they can wait for the beep to leave a message in Mailbox 1. If the message is longer than three minutes, or if the caller is silent for more than seven seconds, or if the system runs out of memory, the system beeps once and hangs up.
- If you select Announcement **AO**, the system plays to the end of the announcement, then hangs up.
- If the system is off and the phone rings, the call will be answered after 10 rings and the caller will hear “*The machine is off.*” The system then hangs up after 15 seconds if it does not receive a remote command.
- If the system is on and the memory is full, the call will also be answered after 10 rings, and the caller will hear “*Memory is full.*”
- To turn the system on or off remotely, see ANSWERING SYSTEM OPERATION—From Cordless Handset or Touch Tone Phone.

Call Screening/Intercept

- 1 Set the system to answer calls, and set the message playback volume control so you can hear the caller’s message.
- 2 If you decide to take the call, press **PHONE** on the handset or **SPEAKER** on the base.
- 3 If you pick up an extension phone during the announcement and the announcement does not stop right away, press and release the telephone switchhook or press **MBOX1/STOP** or **MBOX2/STOP** on the base.

Announcement Bypass

To bypass your announcement, callers using a touch tone phone can press **#**, then **1** or **2** to select a mailbox when they hear your announcement begin. The system then stops playing your announcement and beeps so the caller can immediately begin recording a message.

Record a Memo

You can record a memo up to three minutes long to store as an incoming message.

- 1 Press and release **MEMO** on base. Both MBOX lights blink rapidly.
- 2 Press a **MBOX/STOP** button to select a mailbox for the memo. After the beep, speak toward the microphone. The Message Window displays the length of your memo.
- 3 To stop recording, press **MBOX/STOP**.

ANSWERING SYSTEM OPERATION AT THE BASE

Listen to, Save & Delete Messages

The system automatically saves your messages until you delete them, and can store approximately 20 minutes of messages, memos, and announcements (up to a maximum of 99 messages).

Before playing a message, the system announces the day and time it was received. While the message plays, the Message Window displays the number of the message. After playing the last message in a mailbox, the system announces “*End of messages.*”

When memory is full, or the maximum number of messages is recorded, the Message Window flashes **F**.

To play and delete messages, either press and release the appropriate button or hold it down as indicated below in the chart below. When a button is held down, the system will beep.

Function:	Button:
Play all messages in a mailbox	Press [MBOX1/STOP] or [MBOX2/STOP] .
Play only new messages in a mailbox	Hold [MBOX1/STOP] or [MBOX2/STOP] for about two seconds.
Repeat previous message or skip to next message	Press [◀◀REPEAT] or [SKIP▶▶] .
Back up to earlier message or skip ahead to later message	Press [◀◀REPEAT] or [SKIP▶▶] until Message Window displays message number.
Repeat part of message or skip part of message	Hold [◀◀REPEAT] or [SKIP▶▶] ; release to resume playing.
View Caller ID information	Press [ANS SYS] while a message plays.
Stop message playback	Press [MBOX1/STOP] or [MBOX2/STOP] .
Delete all messages <i>You cannot delete messages until they've been reviewed; deleted messages cannot be recovered.</i>	Press [DELETE] ; MBOX lights flash. Press [MBOX1/STOP] or [MBOX2/STOP] for mailbox of messages you want to delete.
Delete selected message <i>Check message before deleting by pressing [◀◀REPEAT] to replay.</i>	Press [DELETE] while message is playing.

ANSWERING SYSTEM OPERATION AT THE BASE

Message Window Display

Window Displays:	When:
0-98	You have messages waiting, or message is playing
AO	System is set to Announce Only
--	System is taking a call
CL ↔ 0-98	You need to reset the clock, and there are messages waiting
CL ↔ AO	You need to reset the clock, and the system is set to Announce Only
F, flashing	Answering system memory is full
Counting 0 to 59	Shows time elapsed while recording an announcement or memo
AP	Announcement Playback has been selected
AS	Announcement Silent has been selected
dE	You have pressed DELETE
7-	System is ready to record a memo
0 - 7, in left position for 1 second	Indicates volume level selected
-- ↔ ',', ↔ ','	System "initializing" or deleting messages
HS	Handset is in use
SP	Speakerphone is in use
PH	Handset and Speakerphone are in use
IC	Intercom is on

NOTE: Before the system announces "End of Messages," you can replay a deleted message. Press **◀◀REPEAT** to display message number. Once the system announces "End of Messages," you cannot replay.

ANSWERING SYSTEM OPERATION AT CORDLESS HANDSET OR TOUCH TONE PHONE

You can access many features of this system remotely from a touch tone phone or from the cordless handset (within range of the base).

Whether you are using the cordless handset or calling from a touch tone phone, you press the same buttons. The only difference is the way you connect with the answering system.

Call Screening

You can use the cordless handset to listen to callers as they leave messages. Press **PHONE** to speak to a caller.

To monitor a call:

- 1 If the handset is away from the base, press **ANS SYS**.
- 2 To end monitoring without taking the call, press **ANS SYS** or put the handset in the base.

Connect with the Answering System

From the Cordless Handset

When the Ringer is set to **ON**, the **☎** appears to let you know you have new messages. To access the answering system:

- 1 Press **ANS SYS** on the handset. The screen displays **REMOTE ACCESS**.
- 2 The system announces the number of messages, and then beeps twice.
- 3 After the two beeps, the system is ready to accept a command (see “Remote Access Commands” on page 35).
- 4 To disconnect from the answering system, press **ANS SYS** or return the handset to the base.

From a Touch Tone Phone

- 1 Dial your telephone number.
- 2 When the system answers, enter your Remote Access Code (preset to 500). The system announces the number of messages, then beeps twice.
- 3 Wait four seconds for the system to play back all messages
— **OR** —
Enter a remote command (see “Remote Access Commands”).

ANSWERING SYSTEM OPERATION

AT CORDLESS HANDSET OR TOUCH TONE PHONE

Remote Access Commands

Function:	Command:
Play all messages in a mailbox	Press [7] , then mailbox number ([7] or [2])
Play new messages in a mailbox	Press [2] , then mailbox number ([7] or [2])
Repeat a message	Press [4] while message is playing; each press backs up another message
Repeat part of a message	Hold [4] , release to resume playing
Skip message	Press [6] while message is playing; each press advances another message
Skip part of message	Hold [6] , release to resume playing
Stop	Press [5]
Save messages	Hang up
Play messages in another mailbox	After “ <i>End of messages</i> ” and two beeps, press [7] (all) or [2] (new), then mailbox number ([7] or [2])
Delete selected message	Press [3] while message is playing
Delete all messages	After “ <i>End of messages</i> ,” press [3] , then mailbox number ([7] or [2])
Review announcement	Press [7] ; system beeps twice, is ready to accept a command
Record announcement	Press [*] [7] ; after beep, record announcement, press [5] to stop. System beeps twice, is ready to accept command
Record memo	Press #[#] , then mailbox number where you want memo recorded; speak after beep; press [5] to exit
Review settings	Press [9] ; system announces current settings
Change settings	Press [*] [9]

ANSWERING SYSTEM OPERATION

AT CORDLESS HANDSET OR TOUCH TONE PHONE

Remote Access Commands

Function:	Command:
End remote access call	Hang up, or if you are using the handset, press ANS SYS
Select an Outgoing Announcement	Press X 9 , then press 9 ; system announces current selection. Press 6 or 4 to hear other selections, press 9 to save, press 5 to exit
Set the Clock	<p>Press X 8; system announces day setting, followed by, "To change, press 6 or 4. To change the hour, press 8." Press 4 to move back a day, or 6 to move forward a day.</p> <p>Press 8; system announces hour setting, followed by, "To change, press 6 or 4. To change the minutes, press 8." Press 4 to decrease or 6 to increase hour.</p> <p>Follow the same procedure to change minutes setting. System announces new time setting</p>
Review On/Off Status	Press 0 ; system announces current status
Turn System Off	Press X 0 ; system announces, "The machine is off"
Turn System On	When system is off, it answers after 10 rings, announces "The machine is off" and beeps twice. Press X 0 ; system announces, "The machine is on"
Record Message When System is Off	Press # when system answers after 10 rings; begin speaking after system beeps

NOTE: The system beeps twice to indicate it is ready to accept a command.

ANSWERING SYSTEM OPERATION

AT CORDLESS HANDSET OR TOUCH TONE PHONE

Voice Help Menu

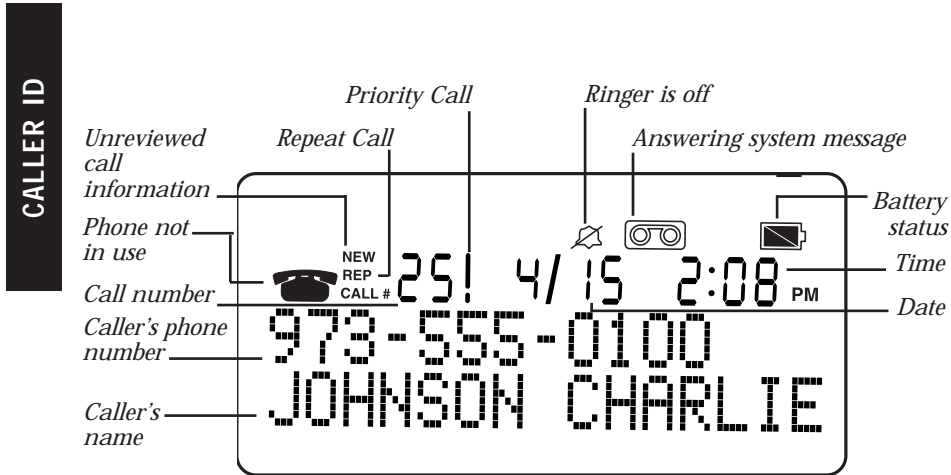
Use the Voice Help Menu to access the answering system from your cordless handset or from a remote touch tone telephone, even if you do not know or remember the command codes.

- 1 Connect with the answering system.
- 2 Press **5**. The system announces a list of operations and the buttons you need to press.
- 3 At the end of the list, the system beeps twice to indicate it is ready to accept a command.
- 4 You can access the Voice Help Menu any time after the system has given you the two-beep signal that it is ready to accept a command.

Audible Signals

Signal:	Means:
Long ring	Incoming call
Single beep	Valid button press
Three-part tone	Page
Repeating three-part tone	Handset Locator
Two short beeps	Handset is out of range
Four short beeps	Low battery
Four long beeps	Base is busy
Long buzzing tone	Error – unsuccessful action
Series of ascending tones	Action has been successful
“Chirp” after ring	Priority Call

CALLER ID OPERATION



About Caller Identification

- The Caller ID feature works with Caller Identification service provided by your local telephone company. There is a fee for this service, and it may not be available in all areas. This phone can provide information only if both you and the caller are in areas offering Caller Identification service, and if both telephone companies use compatible equipment. Depending on your service, you will be able to see the number, or the name and number, of your caller.
- Caller ID with Call Waiting allows you to see who's calling even while you're on another call.
- This feature requires Caller ID with Visual Call Waiting combined service available through your local telephone company. **If you are already subscribing to Caller ID and Call Waiting as separate services, you need to request a subscription to Caller ID with Visual Call Waiting as a single, combined service.**
- If you choose not to use the Call Waiting feature, this unit will also work with regular Caller ID service. Such services are not available in all areas. To turn off Caller ID with Call Waiting, see the FEATURE SETUP section of this manual. The time and date are sent by the provider, along with the call information.

CALLER ID OPERATION

Call Waiting

If you have Call Waiting with Caller ID service, the screen will display information about your Call Waiting call when you hear the call signal. Press **FLASH/DIAL** to access the call. Press **FLASH/DIAL** again to return to the original call.


NOTE: *If you are using an extension phone when you receive a Call Waiting signal, the screen displays* MULTIPLE PHONES IN USE: NO DATA.

MULTIPLE PHONES
IN USE: NO DATA

Incoming Call History

This telephone assigns each incoming call a number from 1 to 99. The most recent call will have the highest number. When the call history is full, the oldest call information is deleted to make room for new incoming call information.

Mailbox Link

The screen displays  if the caller left a voice message. To hear the voice message immediately, press **ANS SYS** and proceed as when listening to any messages (see “Remote Access Commands” in the ANSWERING SYSTEM OPERATION At Cordless Handset or Touch Tone Phone section of this manual). After playing the message, the system returns to call history.

Memory Match

Names stored in memory will appear in your incoming Caller ID as you stored them (not as the telephone company sends them).

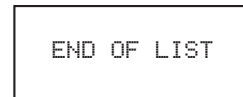
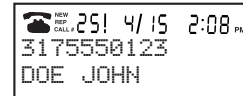
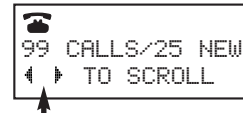
CALLER ID OPERATION

CALLER ID

Review Call History

Review information in the call history at any time.

- 1 Press **◀** or **▶**, or press **MENU**.
- 2 Select **CALL-ID**. The screen displays the number of calls in the call history and how many, if any, are new.
- 3 Use **◀** or **▶** to scroll through the call history. The screen displays the name (if your service provides this), number, date, and time of the call simultaneously, beginning with the most recent call.
- 4 When you reach the end of the call history, the screen displays **END OF LIST**. Press **◀** or **▶** to continue reviewing the call history.
- 5 To exit the review, you can press either softkey or wait 30 seconds.



Display Dial

NOTE: To use the *Display Dial* feature, you must follow the directions to “Program Home and Local Area Codes” in the *FEATURE SETUP* section of this manual.

Press **FLASH/DIAL** on the handset as you review calls in call history. The screen displays the number being called and the phone dials the number. If the screen displays an error indicator (for example, **Er**), you cannot dial any displayed digits.

If the call came from your home area code, then the screen displays only the seven digits of the number you’re calling. When you press **FLASH/DIAL**, the phone dials the seven displayed digits. You must program your home area code for this to work.

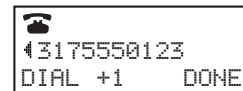
If the call came from one of the local area codes you programmed, the screen displays ten digits (three digits of area code plus seven digits of phone number). When you press **FLASH/DIAL**, the phone dials ten digits, without inserting a “1” before the area code.

CALLER ID OPERATION

If you receive a call from an area code not programmed in the phone, you will see 10 digits on the screen (the area code and the phone number). The phone will automatically dial "1" before the number when you press **FLASH/DIAL**.

If you try to use the Display Dial feature, but your call cannot be completed unless you dial "1" before the number, follow the steps below:

- 1 Press **◀** or **▶** to locate the number you want to call.
- 2 Press **MENU**.
- 3 Press **▶** until the screen displays **DIAL +1**.
- 4 Select **DIAL +1** to dial the number.

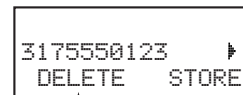


Delete Call Records from Call History

NOTE: Once you delete a call from call history, you cannot retrieve the call information.

Delete a Specific Call Record

- 1 Press **◀** or **▶** to scroll to the record you want to remove.
- 2 Press **MENU** while the call information is displayed.
- 3 Use the softkey to select **DELETE**. The handset beeps and deletes the call record. The screen displays **DELETED**.



CALLER ID OPERATION

CALLER ID

Delete All Call Records

- 1 Press **◀** or **▶** to display the number of calls in the call history.
- 2 While the number of calls is displayed, press **MENU**.
- 3 The screen displays **DELETE ALL?**. Select **YES** to remove all calls.
- 4 The screen displays **ARE YOU SURE?**. Select **YES** to remove all calls. The screen displays **NO CALLS**, and the information is permanently deleted.

DELETE ALL?
YES NO

ARE YOU SURE?
YES NO

NO CALLS

Caller ID Display Messages

Display:	Means:
PRIVATE NAME	The other party is blocking name information.
PRIVATE NUMBER	The other party is blocking telephone number information.
PRIVATE CALL	The other party is blocking name and number information.
UNKNOWN CALL	Your phone company is unable to receive information about this caller's name and number.
UNKNOWN NAME	Caller's number is available, but name is not.
UNKNOWN NUMBER	Caller's name is available, but number is not.
MULTIPLE PHONES IN USE/NO DATA	An extension phone is in use when a Call Waiting signal is received.

OPERATING RANGE

This cordless telephone operates within the maximum power allowed by the Federal Communications Commission (FCC). Even so, this handset and base can communicate over only a certain distance — which can vary with the locations of the base and handset, the weather, and the construction of your home or office. For best performance, keep the base antenna fully upright.

If you receive a call while you are out of range, the handset might not ring — or if it does ring, the call might not connect when you press **PHONE**. Move closer to the base, then press **PHONE** to answer the call.

If you move out of range during a phone conversation, you might hear noise or interference. To improve reception, move closer to the base.

If you move out of range without pressing **PHONE**, your phone will be left “off the hook.” To hang up properly, walk back into range, periodically pressing **PHONE**.

OPERATING RANGE

BATTERIES

Battery Life

Battery life depends on how far the handset is from the base, and other environmental conditions.

NOTE: For optimum battery performance, charge your handset on the base every night.

	Operation:	Approximate Battery Life:
IN USE (phone on)	Near base unit	4 hours
	Away from base unit	2 1/2 hours
NOT IN USE	Powersave off	4 days
	Powersave on	17 days

Charge the Handset Battery Pack

This battery should remain charged up to four days with Powersave turned off and up to 17 days with Powersave on. A fully charged battery provides an average talk time of about three hours.

The battery pack needs charging when:

- A new battery is installed in the handset.
- The phone beeps four times when you press **PHONE**.
- The battery status symbol on the screen is only partly displayed.
- The phone does not respond when you press **PHONE**.

Place the handset in the base either in the face-down or face-up position so the CHARGING light turns on. The battery pack is typically fully charged in six hours. For best results, the initial charge should be 12 hours.

You can keep the battery fully charged by returning the handset to the base after each use.

If you repeatedly get a low battery indicator, even after four hours of charging, the battery should be replaced.

BATTERIES



CAUTION: To reduce the risk of fire or injury to persons or damage to the telephone, read and follow these instructions carefully:

- Use only Replacement Battery XXXX (SKU# XXXXX).
- Do not dispose of the battery in a fire. The cell might explode. Check with local codes for special disposal instructions.
- Do not open or mutilate the battery. Released electrolyte is corrosive and may cause damage to the eyes or skin. It may be toxic if swallowed.
- Exercise care in handling batteries in order not to short the battery with conducting materials such as rings, bracelets, and keys. The battery or conductor may overheat and cause harm.
- Charge the battery provided with or identified for use with this product only in accordance with the instructions and limitations specified in this manual.
- Observe proper polarity orientation between the battery and battery charger.



Nickel Cadmium Rechargeable Batteries must be recycled or disposed of properly. Do not dispose of in household garbage. If burned, it could explode. If punctured, it could release caustic material which could injure the skin or eyes. If swallowed, it may be toxic.

The RBRC™ seal means that the manufacturer is voluntarily participating in an industry program to collect and recycle Nickel-Cadmium rechargeable batteries when taken out of service within the United States. These batteries may be taken to a participating local retailer of replacement batteries or recycling center. Or, you may call 1-800-8BATTERY for locations accepting spent Nickel-Cadmium batteries.

RBRC is a registered trademark of the Rechargeable Battery Recycling Corporation.

BATTERIES

Replace the Handset Battery Pack

- 1 Remove the battery compartment cover on the handset by pressing on the indentation and sliding the cover downward.**
- 2 Lift out the old battery pack.**
- 3 Hold the new battery pack and plug the connector into the handset.** Place the battery pack into the compartment.
- 4 Replace the cover by sliding it on its track up over the battery case until it snaps firmly into place.**
- 5 The new battery pack must be charged before using the phone.** Place the handset face up or face down in the base and allow it to charge for at least 12 hours the first time. After the first charge, the battery will quick charge in only six hours. The telephone might operate before that, but for best performance, let the battery pack charge fully.

NOTE: *The handset cannot be charged in the face-up position if the belt clip is attached.*

BATTERIES



IN CASE OF DIFFICULTY

If you have difficulty operating this phone, try the suggestions below. For Customer Service, visit our website at www.telephones.att.com or call 1 800 222-3111. **Please retain your receipt as your proof of purchase.**

If the phone does not work at all, check these items first:

- Make sure the power cord is plugged into the base and an electrical outlet not controlled by a wall switch.
- Make sure the telephone line cord is plugged firmly into the base unit and the telephone jack.
- If the phone does not beep, or beeps four times when you press **PHONE**, the battery pack might need recharging or replacement.
- If the battery does not charge after six hours, replace it with Replacement Battery XXXX (SKU# XXXXX).
- Make sure the battery pack is installed correctly.

If the above suggestions do not solve the problem, try re-initializing the handset and base (see “To re-initialize the handset and base”).

If you have no dial tone:

Check all the previous suggestions. If you still do not hear a dial tone, disconnect the phone and try another phone in the same jack. If there is no dial tone on that phone either, the problem is probably in your wiring or local service.

If you hear a two-beep signal when you try to use the handset:

- The handset and base are not communicating properly. You might be out of range. Move closer to the base and try again.
- If moving closer to the base does not help, follow the directions below to re-initialize the handset and base.

To re-initialize the handset and base:

- 1 Disconnect the power to the base.
- 2 Remove the handset battery pack.
- 3 Wait at least 15 seconds.
- 4 Insert the handset battery pack.
- 5 Connect the power to the base.
- 6 Put the handset in the base to re-initialize.

IN CASE OF DIFFICULTY


If you hear noise or interference when using the phone:

- Make sure the base antenna is fully upright.
- You may be out of range. Move closer to the base.
- Household appliances plugged into the same circuit as the base can sometimes cause interference. Try moving the appliance or the base to another outlet.
- The layout of your home or office may be limiting the operating range. Try moving the base to another location, preferably on an upper floor.

If the phone does not ring when you receive a call:

- Make sure the handset Ringer is on.
- Make sure the telephone line cord is connected firmly to the base and the telephone jack.
- Make sure the AC adapter is plugged firmly into an electrical outlet not controlled by a wall switch.
- You might be too far from the base; move closer.
- You might have too many extension phones on your telephone line to allow all of them to ring. Try unplugging some of them.

If your telephone misdials or you don't hear the other person right away:

- It might take a few seconds for your handset to find a good connection to the phone line. While it is searching, the screen displays **SEARCHING...** Do not start dialing until the  appears and you hear the dial tone.
- If you have dial pulse (rotary) service, you'll need to set the Dial Mode to **PULSE**. Follow the instructions under "Dial Mode" in the **FEATURE SETUP** section of this manual.
- If you have touch tone service and you hear clicks while you are dialing, you'll need to set the Dial Mode to **TONE**. Follow the instructions under "Dial Mode" in the **FEATURE SETUP** section of this manual.

If the caller's name or phone number is not displayed:

- Make sure you subscribe to Caller ID service or Caller Name service from your local telephone company.
- Make sure Powersave is off.
- Make sure the battery is charged.
- Caller ID with Visual Call Waiting service might not work when the phone is connected to a Private Branch Exchange (PBX).

IN CASE OF DIFFICULTY

If the caller's name or phone number is not displayed during Call Waiting:

- You should call your service provider to confirm that you subscribe to combined Caller ID with Call Waiting service.
- The screen may not display the call information if someone is on an extension phone.
- The Caller ID with Call Waiting feature is inactive during a power interruption.
- Make sure the battery is charged.
- Make sure Caller ID with Call Waiting is turned on (see the CALLER ID OPERATION section of this manual).

If speakerphone conversation sounds distorted:

After the phone is powered up, the speakerphone initializes for about 10–15 seconds the first time it is used. Conversation should be clear after this.

If messages are incomplete:

- If a caller leaves a very long message, part of it may be lost when the system disconnects the call after three minutes.
- If the caller pauses for more than seven seconds, the system stops recording and disconnects the call.
- If the system's memory becomes full during a message, the system stops recording and disconnects the call.

If you have difficulty hearing messages:

Check the volume setting.

If the system does not answer after the correct number of rings:

- Make sure that the two-digit message window in the base is on. If it is off, press **ON/OFF**.
- If Toll Saver is on, the number of rings changes to two when you have new messages waiting.
- In some cases, the system may be affected by the ringing system used by the local telephone company.
- If the memory is full or the system is off, the system answers after 10 rings.

IN CASE OF DIFFICULTY

If CL appears in the Message Window:

You need to reset the clock.

If the system does not respond to commands from a remote touch tone phone:

- Make sure you are calling from a touch tone phone. When you dial a number, you should hear tones. If you hear clicks instead, the phone is not a touch tone telephone.
- The answering system may not detect the Remote Access Code while your announcement is playing. Try waiting until the announcement is over before entering the code.
- Make sure you enter your Remote Access Code correctly.
- There may be noise or interference on the phone line you are using. Press keys firmly.

If your outgoing announcement isn't clear:

- If you record your announcement at the base, make sure you speak in a normal tone of voice, about nine inches from the base.
- Make sure there is no "background" noise (TV, music, etc.) while you are recording.
- For best sound quality, record the announcement using the cordless handset.

INDEX

Index
to
Come

INDEX

Index
to
Come

PERF.

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Answering System 9465 Remote Commands

To connect with your answering system:

- 1** Dial your telephone number from a touch tone phone.
 - 2** When the system answers, enter your Remote Access Code (preset to 500). The system announces the number of messages and beeps twice.
 - 3** Wait four seconds for the system to play back all messages
- **OR** —
Enter a remote command from inside this card.

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 - 3** Wait four seconds for the system to play back all messages
- **OR** —
Enter a remote command from inside this card.

Remote Command	Press	Remote Command	Press
Voice Help menu	[5]	Voice Help menu	[5]
Play all messages	[7], then mailbox number	Play all messages	[7], then mailbox number
Play new messages	[2], then mailbox number	Play new messages	[2], then mailbox number
Repeat message	[4]	Repeat message	[4]
Repeat part of message	Press and hold [4], release to resume playing	Repeat part of message	Press and hold [4], release to resume playing
Skip message	[6]	Skip message	[6]
Skip part of message	Press and hold [6], release to resume playing	Skip part of message	Press and hold [6], release to resume playing
Stop	[5]	Stop	[5]
Save messages	Hang up	Save messages	Hang up
Play messages in another mailbox	After "End of Messages," system beeps twice, enter [1] (all) or [2] (new), then mailbox number	Play messages in another mailbox	After "End of Messages," system beeps twice, enter [1] (all) or [2] (new), then mailbox number
Delete message	[3]	Delete message	[3]
Delete all messages	After "End of Messages," press [3], then mailbox number	Delete all messages	After "End of Messages," press [3], then mailbox number
Review announcement	[7]	Review announcement	[7]
Record announcement	* [7], speak after beep, press [5] to stop	Record announcement	* [7], speak after beep, press [5] to stop
Turn system off/on	* [0]	Turn system off/on	* [0]
Record memo	#, speak after beep	Record memo	#, speak after beep
Review settings	[9]	Review settings	[9]
Change settings	* [9]	Change settings	* [9]
End remote access call	Hang up	End remote access call	Hang up
			PERF.