

5+
31040

HIGH SCHOOL MUSICAL 3 SENIOR YEAR

LCD VIDEO GAME

OPERATING INSTRUCTIONS

BATTERY INSTALLATION

- Unscrew the battery cover with a Phillips screwdriver (⊕).
- Insert 2 “AAA/LR03” (1.5V) batteries with the positive (+) and negative (-) ends facing in the proper direction as indicated in the battery compartment. (see Fig. 1)
- Replace the cover.

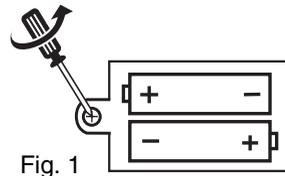


Fig. 1

SAFETY BATTERY USAGE

- Different types of batteries or new and used batteries are not to be mixed.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- Do not dispose the batteries in fire, batteries may leak or explode.
- Batteries should be replaced by an adult.
- Please keep details for future reference.
- Alkaline batteries are recommended.

CAUTION

- Adults should replace batteries.
- Not suitable for children under 3.
- May contain small parts.
- This product contains glass, which may cause injury if broken.

CARING FOR YOUR DEVICE

- If the display becomes dim or malfunctions, replace the batteries.
- After replacing batteries, press the **ON/OFF** button to ensure proper functioning. (In most cases, game malfunctions are due to weak batteries.)
- In an environment with electrostatic discharge, the product may malfunction and lose memory. In this case, press the **ON/OFF** button or **RESET** button on the back of the unit with a blunt instrument to reset the product.

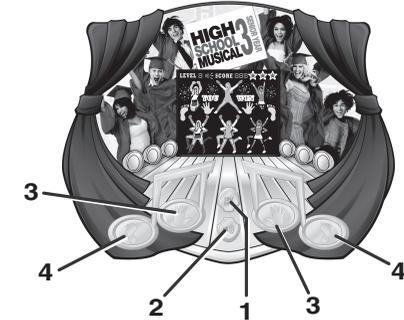
CAUTION: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or experienced radio/TV technician for help.

BUTTON DESCRIPTION

1. **ON/OFF Button:** Turns the game on and off.
2. **SOUND (🔊) Button:** Turns the sound on and off.
3. **LEFT/RIGHT HAND Buttons:**
Controls the player's left and right hands.
4. **LEFT/RIGHT LEG Buttons:**
Controls the player's left and right legs. If both are pressed simultaneously, the player will jump.



NOTE: The **LEFT HAND** and **LEFT LEG** buttons will control the player's hand and leg on the left side of the screen, and the **RIGHT HAND** and **RIGHT LEG** buttons will control the player's hand and leg on the right side of the screen.

OBJECTIVE

Show your school spirit by trying out for the senior show at East High! Learn the dance routine from Sharpay and Taylor to ace the audition and become the star!

GAME PLAY

- Press the **ON/OFF** button to turn the unit on and start the game.
- Press the **SOUND** button at any time during the game to turn the sound on or off.
- Be prepared to sharpen your skills as Sharpay and Taylor teach you the dance moves for the East High show. They will show you the routine first so pay attention - when they are done with each routine, you will have to mimic their exact moves!
- You will begin standing in the “ready” position with your arms and legs at your side.
- Sharpay and Taylor will perform each dance, broken up into a series of short routines, for the player to copy. Remember how they move so you can ace the audition!
- When Sharpay and Taylor are finished, you can begin your copy of the routine while they dance with you. Press the directional **HAND** and **LEG** buttons to mimic their moves and press both **LEG** buttons at the same time to jump!
- If you make a wrong move or if you wait too long to make a move, you will lose a chance.
- Dances in the earlier levels are broken up into smaller routines, but as the levels advance, the routines will be longer and faster!
- If you miss a move or make the wrong move, you will lose a chance and will have to try the same routine again. If you lose all of your chances, the game is over.
- **Extra Chances:** When you earn 300 and 600 points, you will receive a bonus chance!
- Complete the final dance routine in level 7 to get the starring role in this year's musical!
- Auto shutoff after 60 seconds of inactivity.

SCREEN



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MADE IN CHINA

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Product specifications and colors may vary.

